



Status on the 3D fitter

TRG/DAQ Workshop

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Jaebak Kim(*),

Eunil Won, Byeongrok Ko, Kyungtae Kim

Korea University

Last B2GM

- Things to do
 - New basf2 CDC geometry has to be in
 - Move C++ program into integer space
 - Write VHDL
 - Use timing information to reach z0 resolution $\sim O(4\text{cm})$
 - Write identical C++ into tsim cdc

Last B2GM

- Things to do

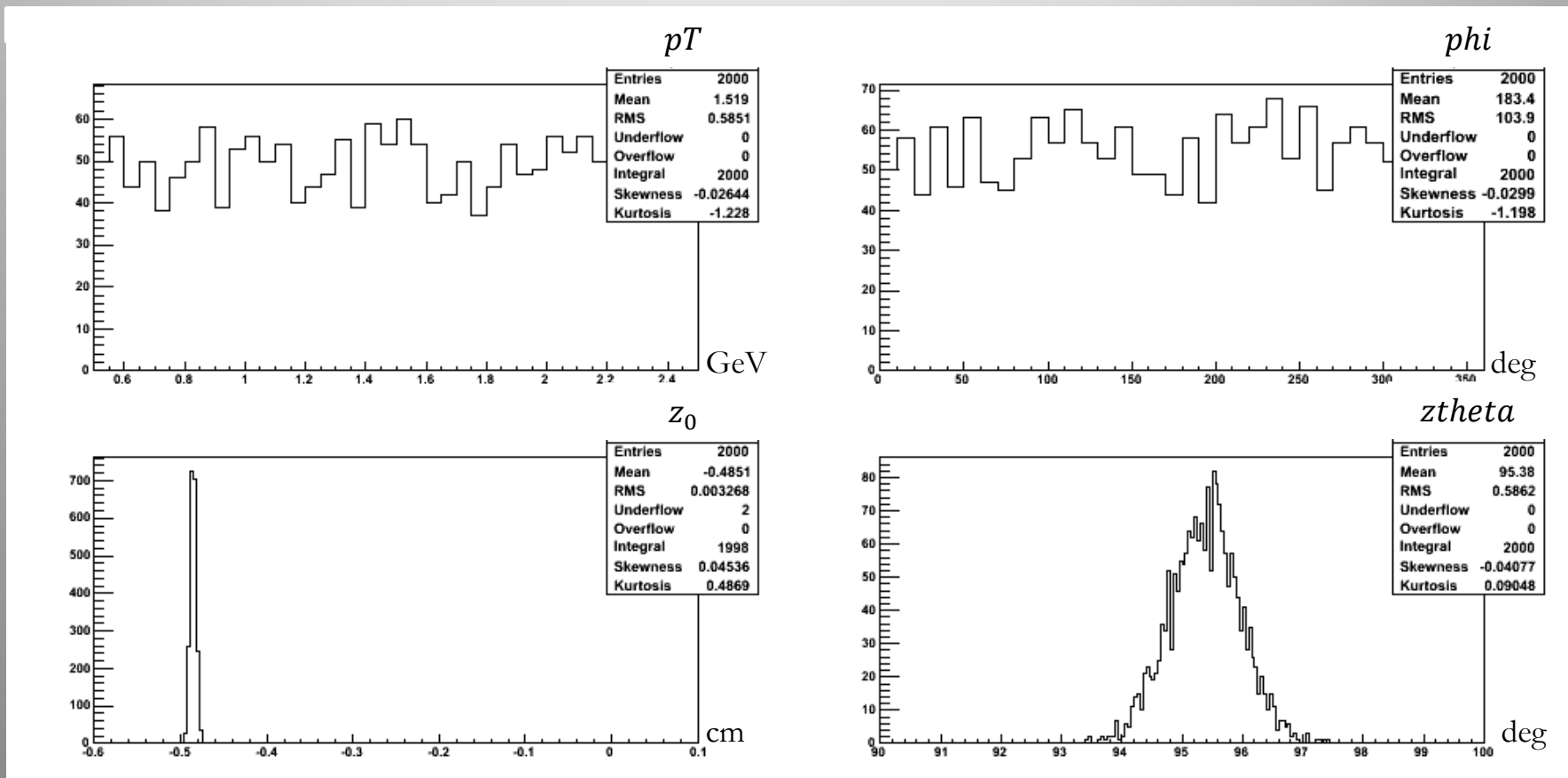
- ~~New basf2 CDC geometry has to be in~~ **DONE**
- Move C++ program into integer space **IN PROGRESS**
- Write VHDL **IN PROGRESS**
- Use timing information to reach z0 resolution
~O(4cm) **IN PROGRESS**
(KKT)
- Write identical C++ into tsim cdc **IN PROGRESS**
(KKT)

New basf2 CDC geometry

- I calculated multiple perfect tracks using the geometry in the basf2 for the CDC given by KKT. (in order to test the 3d-fitter)
- I put the track data into the 3d-fitter to see if the fitter worked correctly with the BELLE2 geometry
 - (In doing so, I was able to improve the fitter.)
- Track info
 - p_T : [0.5~2.5]GeV
 - Track angle: [0~360]deg
 - z/r slope: Gaussian (mean: -0.09359, sig: 0.01)

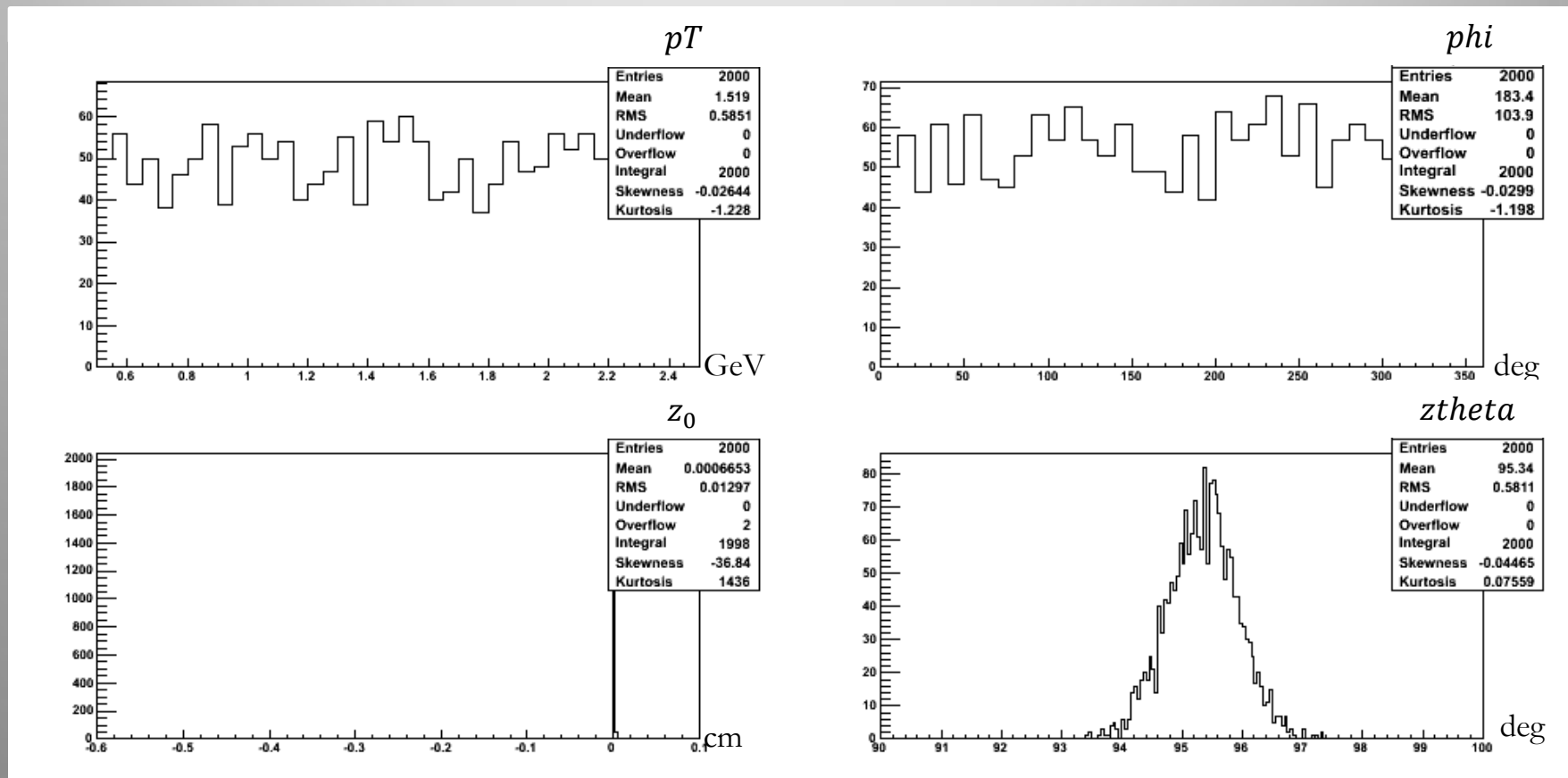
New basf2 CDC geometry(cont'd)

- Previous fitter (Results using basf2 geometry)



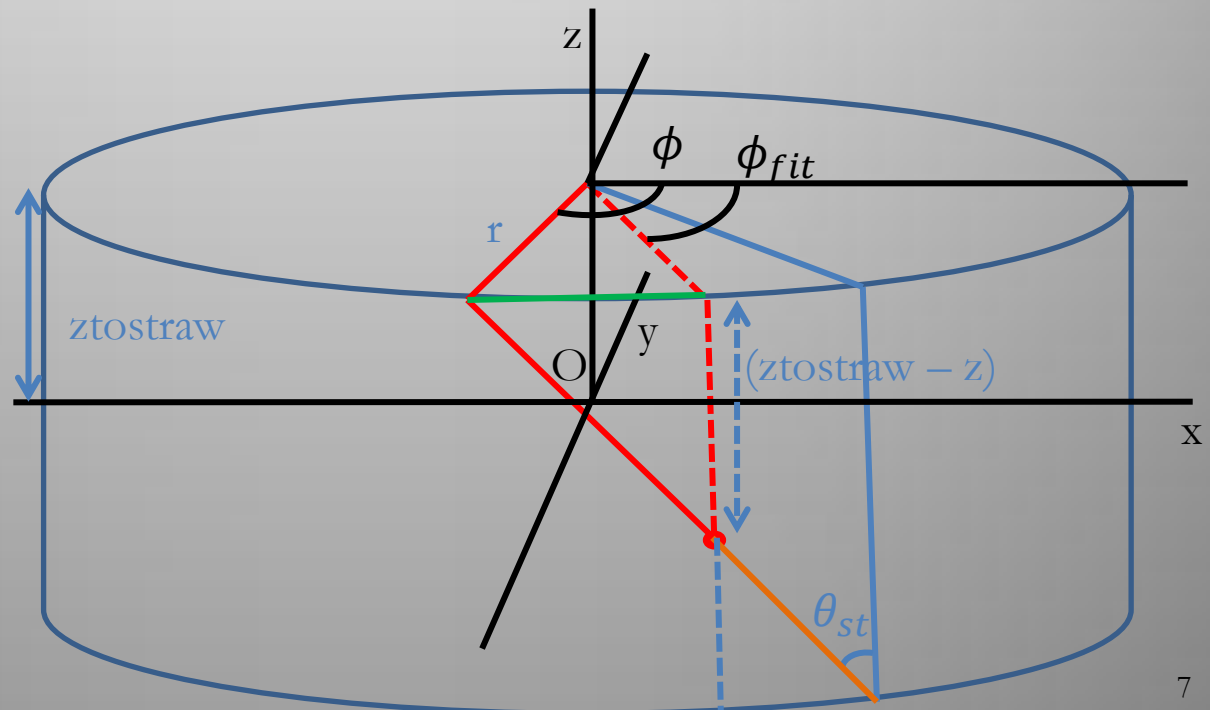
New basf2 CDC geometry(cont'd)

- Improved fitter (Results using basf2 geometry)



New basf2 CDC geometry(cont'd)

- The current code uses this relation
 - $(z_{tostraw} - z) * \tan\theta_{st} = r * \tan(|\phi_{fit} - \phi|)$
 - $(z_{tostraw} - z) * \tan\theta_{st} = r * 2 * \sin\left(\frac{|\phi_{fit} - \phi|}{2}\right)$ ← More Accurate



New basf2 CDC geometry(cont'd)

- We will do this test again using the data from tsim, and also when the C++ code is changed into integer space.

Move C++ to integer + VHDL

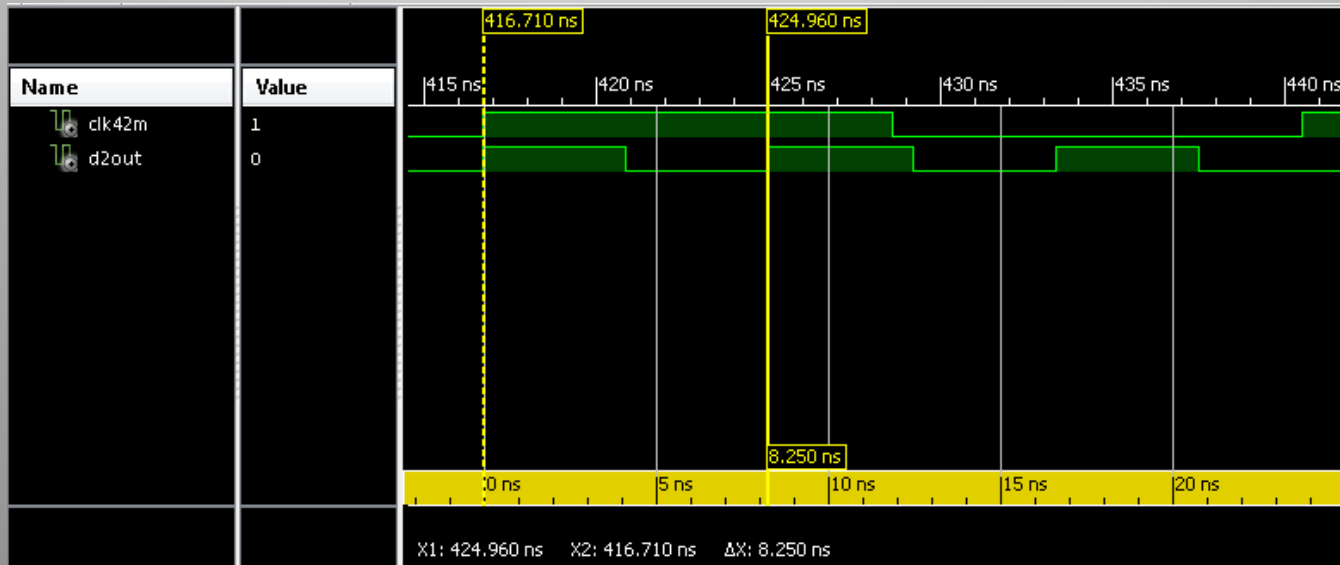
- I am planning to move the C++ code into integer space step by step, while writing VHDL for each step I go.
- In doing so, I can made sure that the C++ code and VHDL will give the same output.
- We have two C++ versions. I will change one of them to VHDL and see which one will be better later.

Move C++ to integer + VHDL (cont'd)

- I have made some toy components for the 3D fitter firmware at a 130Mhz clock on a Virtex 5 220T chip. (UT2 board)
 - Speed the 42Mhz board clock to 130Mhz using DCM (To match with other trigger logic boards)
 - An LUT(Look up table) using BRAM(Block RAM)
 - An LUT using CLB(Configurable Logic Block) (Distributed RAM)
 - Multiplication using DSP slices in Virtex chip

Move C++ to integer + VHDL (cont'd)

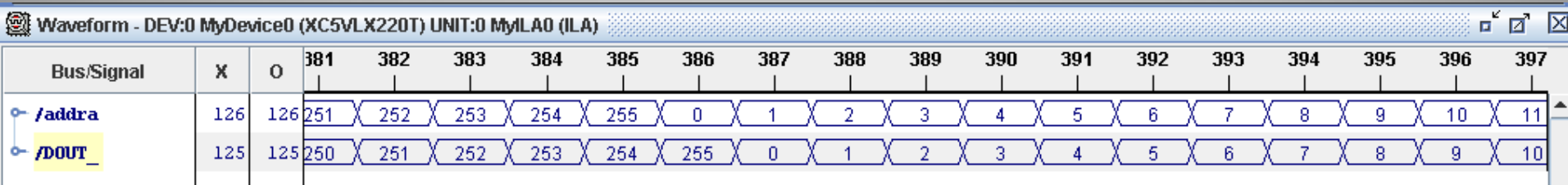
- The board clock is 42Mhz so I speeded it up to 120Mhz using DCM.
 - From 23.81ns => 42 Mhz,
 - To 8.3ns => 120 Mhz



From iSim

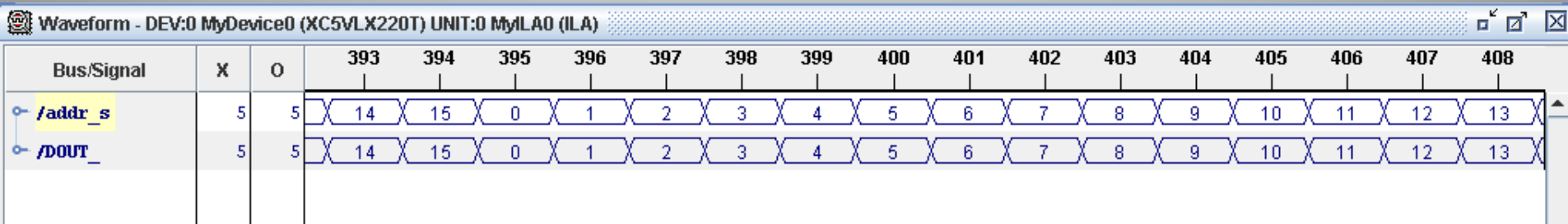
Move C++ to integer + VHDL (cont'd)

- LUT using BRAM
- These LUT's will be used for atan, cos, sin functions.



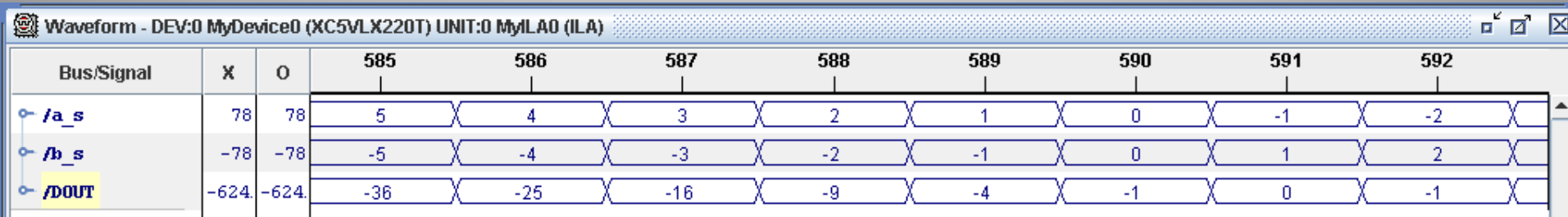
Move C++ to integer + VHDL (cont'd)

- LUT using CLB (Distributed RAM)
- These LUT will be used for storing constants that change for each super layer.



Move C++ to integer + VHDL (cont'd)

- Signed integer multiplication using DSP slices in Virtex Chip
- Multiplication can be done in one clock



Move C++ to integer + VHDL (cont'd)

- I am changing the C++ code into integer space step by step while writing the VHDL for each step.
- I will show how I transformed the phi into integer space.

Move C++ to integer + VHDL (cont'd)

- I need to change the phi input into integer space.
 - To do this I need to know the Max and Min values of the phi input.
 - I need to choose how many integers I will use.
- $$\Phi_{int} = \frac{\Phi_{int\ max}}{\Phi_{float\ max}} * \Phi_{float}$$
 - I round the Φ_{int} to make them integers.
 - I am just quantizing Φ_{float} .

Move C++ to integer + VHDL (cont'd)

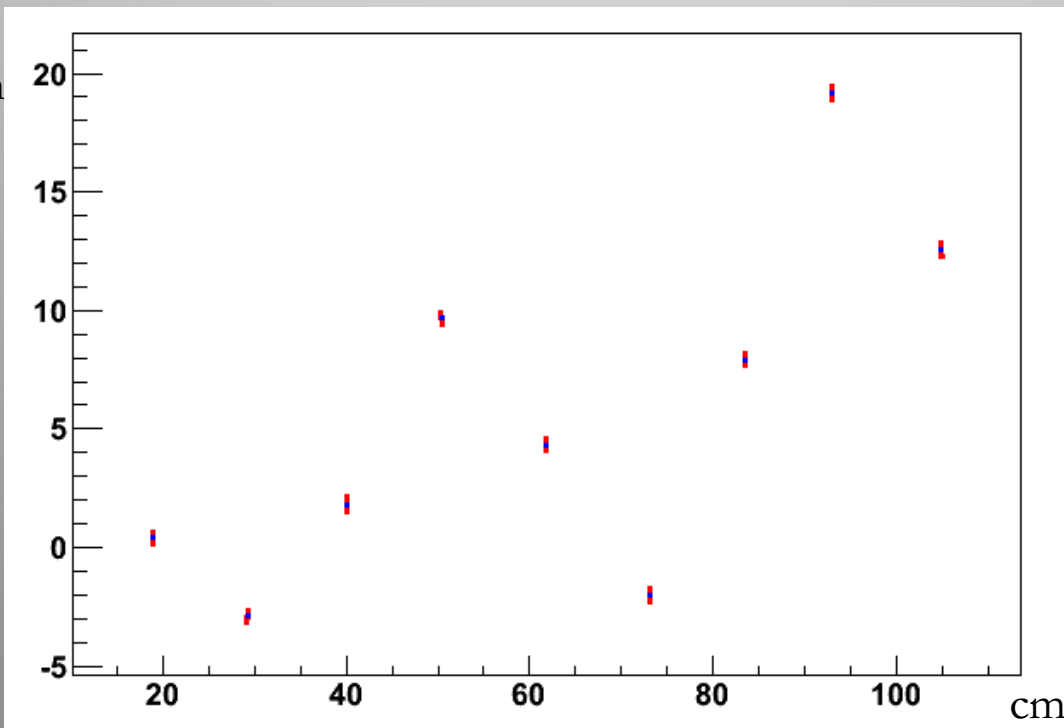
- Also, to have better resolution for the integer values, we transform \emptyset_i into $\emptyset_{i\ rel} = \emptyset_i - \emptyset_{A3}$ (\emptyset_{A3} -Third superlayer for axial wires)
- If we do so the $\emptyset_{float\ max}$ will be smaller. Then \emptyset_{int} will have better resolution.
- That is, the space between quantized \emptyset will be smaller.

Use timing information to reach z_0 resolution $\sim \mathcal{O}(4\text{cm})$

- To estimate the needed timing information resolution for z_0 resolution to be 4cm, I made an input track for the 3d trigger and smeared them 2000 times.

$p_T = 2 \text{ GeV}$

cm



Red: Smeared track
Blue: Actual track

Use timing information to reach z_0 resolution $\sim 0(4\text{cm})$ (cont'd)

- Results (when drift speed is $40\mu\text{m}/\text{ns}$)

$P_t = 2 \text{ GeV}/c$

Time_rms(ns)	z_0 _rms(cm)
22.5	2.310
27.5	2.823
35	3.594
40	4.107

$P_t = 0.5 \text{ GeV}/c$

Time_rms(ns)	z_0 _rms(cm)
22.5	2.349
27.5	2.871
35	3.655
40	4.177

Use timing information to reach z0 resolution $\sim 0(4\text{cm})$ (cont'd)

- The results show we need $\sim 38\text{ns}$ time information resolution when the drift speed is $40\mu\text{m}/\text{ns}$
- This was done with float numbers in the fitter code, so we will do it again after the code is changed into integer space.
- Further studies on how to get the time information resolution is being done by KyungTae.

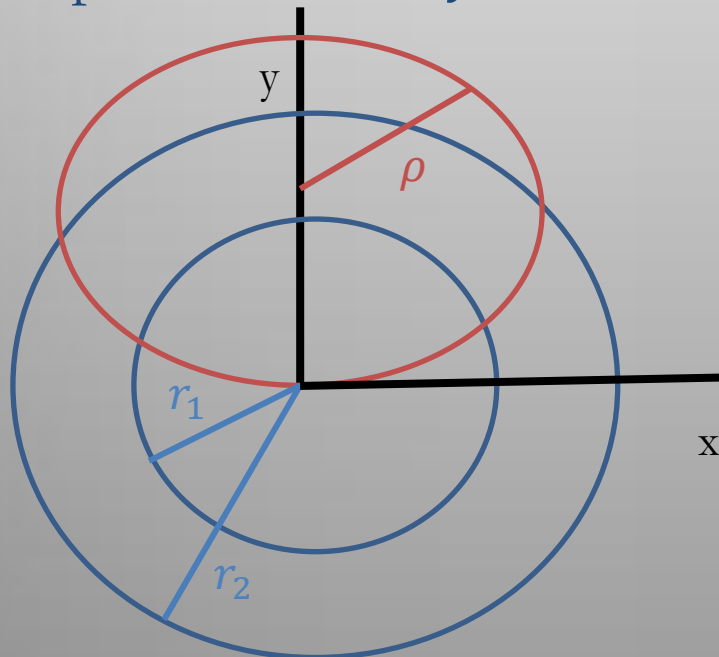
Summary

- Basf2 CDC geometry has been implemented and tested in the 3D fitter.
- We were able to improve the 3D fitter.
- We made toy VHDL modules for the fitter.
- We are changing the code into integer space.
- We were able to calculate the needed time resolution for z_0 to be $\sim O(4\text{cm})$.

Backup slides

New basf2 CDC geometry(cont'd)

- Basic equations to get axial wire position.
 - $p_T(\frac{GeV}{c}) = 0.3 * z(e) * B(T) * \rho(m) = 0.3 * 1.5 * \rho$
 - Simple perfect track : $x^2 + (y - \rho)^2 = \rho^2$
 - CDC TS position: $x^2 + y^2 = r^2$

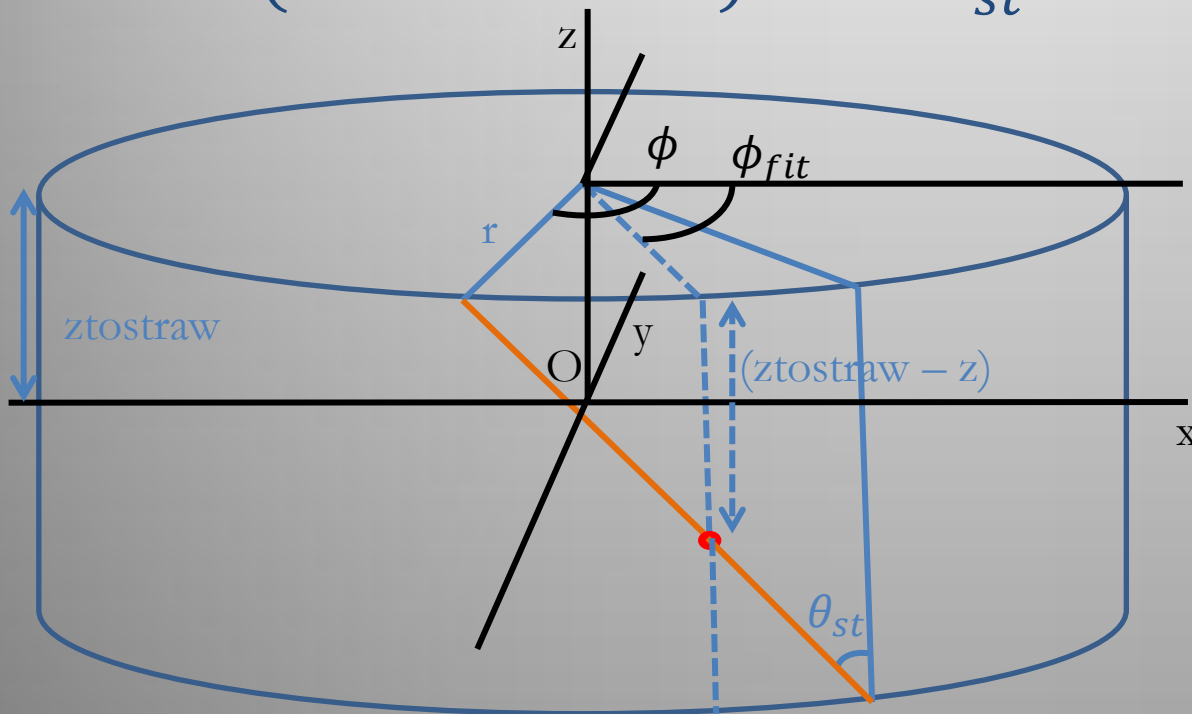


Blue: CDC super layers
Red: Perfect Track

New basf2 CDC geometry(cont'd)

- Equation to calculate stereo wire position

$$-(z_{tostraw} - z) * \tan\theta_{st} = r * 2 * \sin\left(\frac{|\phi_{fit} - \phi|}{2}\right)$$



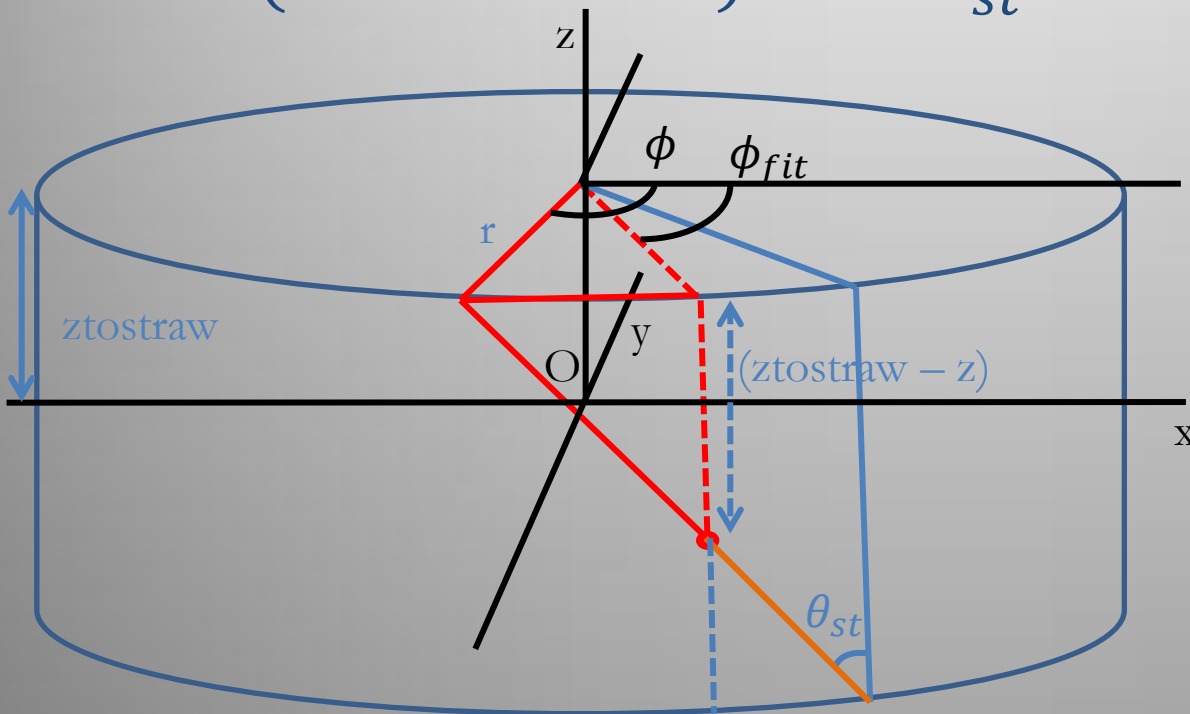
Blue Cylinder: CDC
Gold: Sense wire
Dash line: The wire if the stereo wire was an axial wire.

θ_{st} is greatly exaggerated

New basf2 CDC geometry(cont'd)

- Equation to calculate stereo wire position

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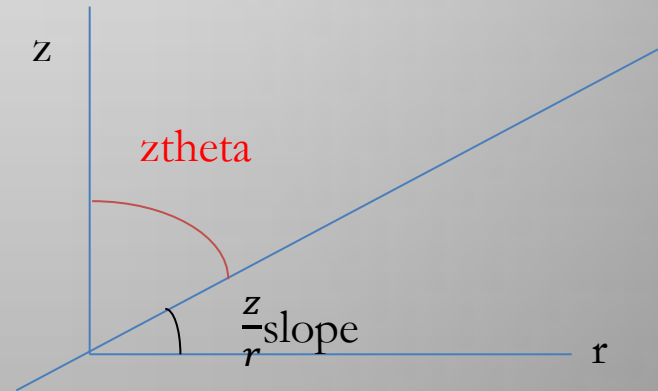


Blue Cylinder: CDC
 Gold: Sense wire
 Dash line: The wire if the stereo wire was an axial wire.

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New basf2 CDC geometry(cont'd)

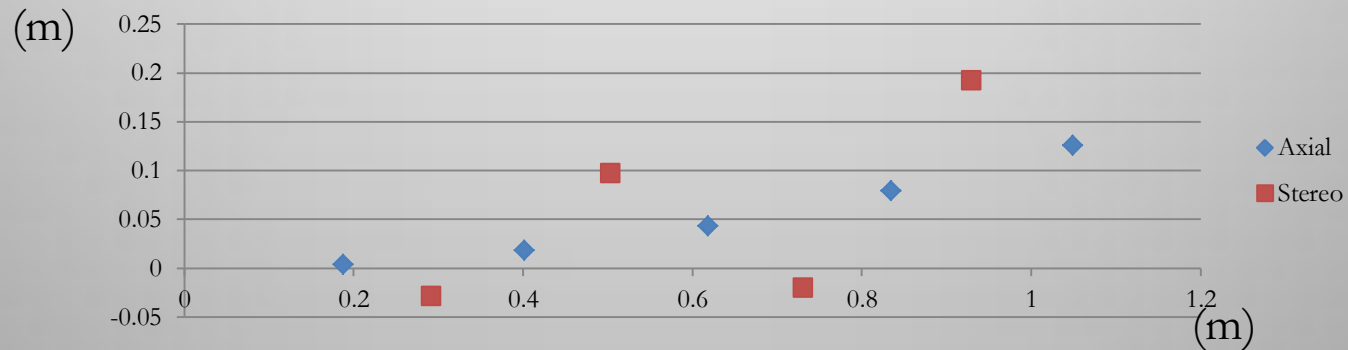
- Equation to get z.
 - Using data from the Belle tsim, we have found the relation between r and z.
 - $z = -0.09358 * r$
 - $ztheta = \frac{\pi}{2} - \tan^{-1}\left(\frac{z}{r} \text{ slope}\right)$
- Now we can calculate the stereo wire position.



New basf2 CDC geometry(cont'd)

- Results

– 2 GeV



– 0.5 GeV

