

# Status of Vertex Detector Layout Optimization

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# tkLayout

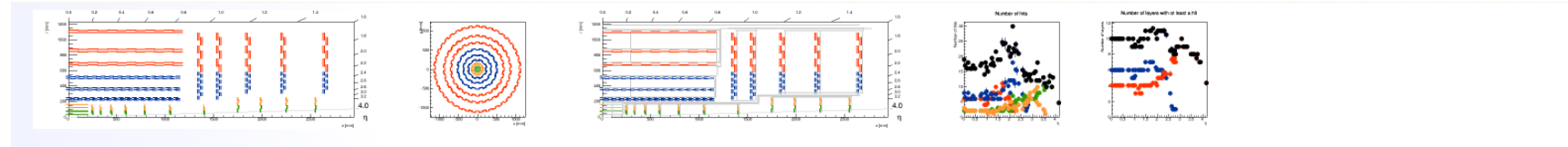


## FlatTracker4026

layouts

[info](#) [geometry](#) [geometry \(pixel\)](#) [bandwidth](#) [trigger cpus](#) [irradiation \(outer\)](#) [irradiation \(pixels\)](#) [material \(outer\)](#) [material \(pixel\)](#) [material \(total\)](#) [weights \(outer\)](#) [weights \(pixel\)](#) [resolution \(pixel\)](#) [resolution \(tracker\)](#)  
[resolution \(trigger\)](#) [patternreco](#) [trigger](#) [log page](#)

### full layout geometry



### simulation parameters

Command line arguments: FlatTracker4026.cfg -a  
Minimum bias per bunch crossing: 140  
Integrated luminosity:  $3000 \text{ fb}^{-1}$   
Number of tracks used for material: 100  
Number of tracks used for geometry: 100  
Irradiation  $\alpha$  parameter (at reference temperature  $20 \text{ }^\circ\text{C}$ ):  $4.28 \times 10^{-17} \text{ A/cm}$

### materials tables

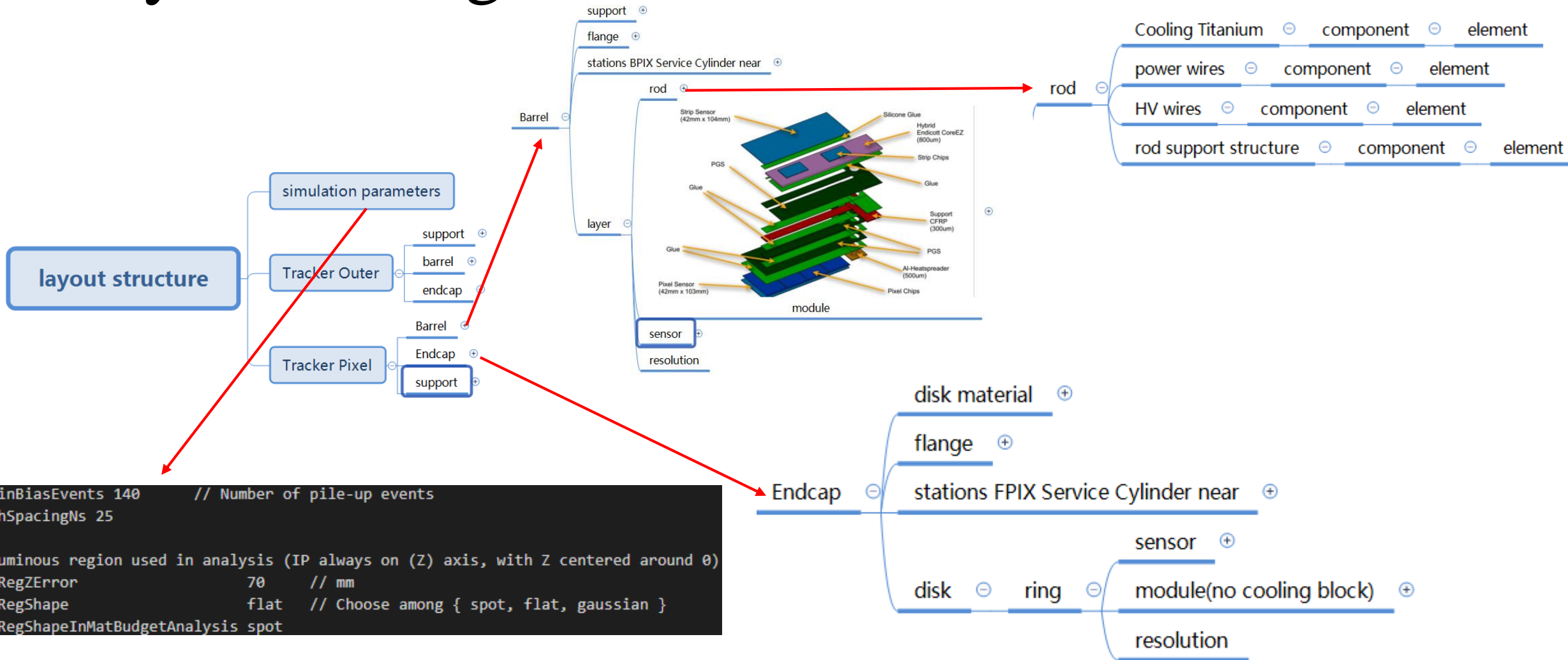
Chemical elements: [chemical\\_elements.csv](#)  
Chemical compounds: [chemical\\_compounds.csv](#)  
Chemical mixtures: [chemical\\_mixtures.csv](#)

### summary

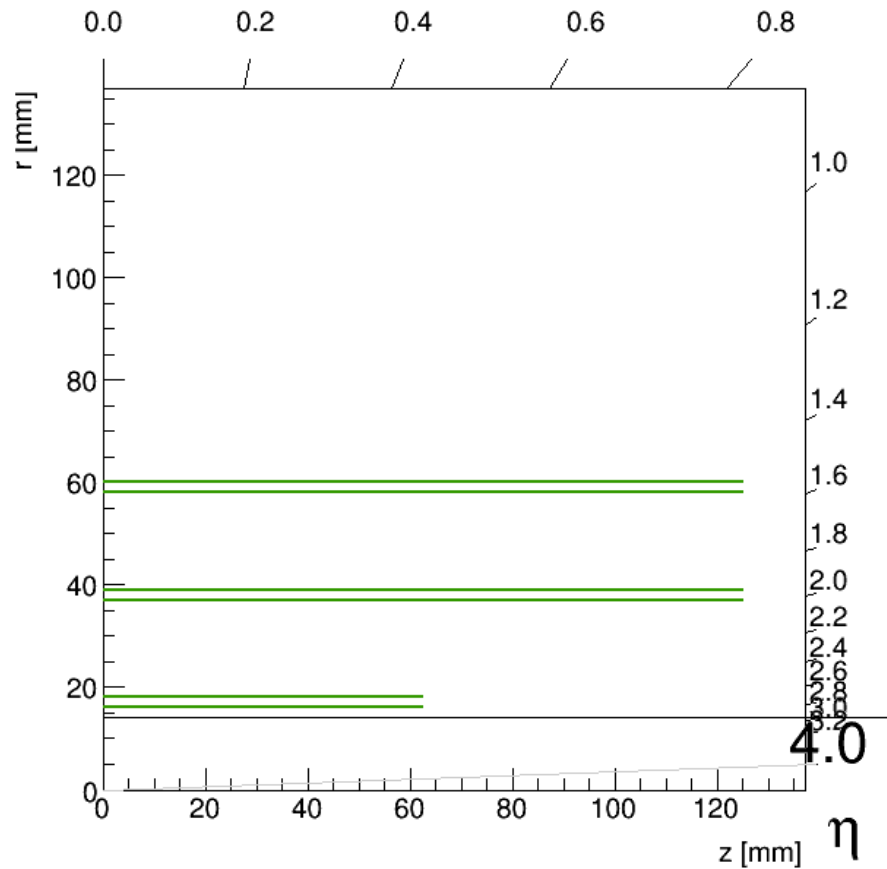
ROOT file with all relevant plots: [summary.root](#)  
DetId modules list with associated geometry info: [DetId\\_modules\\_list.csv](#)  
DetId sensors list with associated geometry info: [DetId\\_sensors\\_list.csv](#)  
Include structure (GraphViz): [include\\_graph.gv](#)

### configuration files

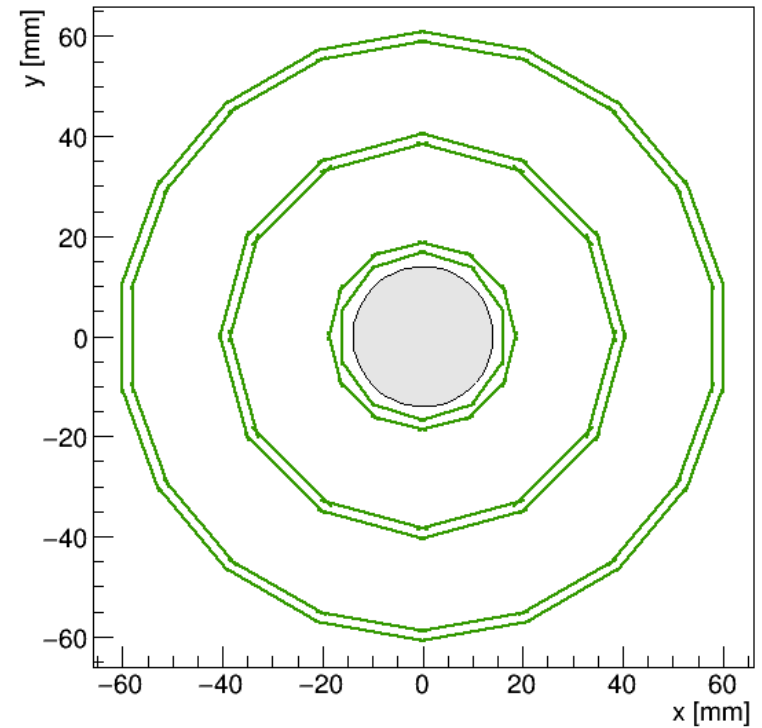
# Layout Configuration Structure



# Pixel Geometry



RZ positions of the barrel modules. - ([png](#)) - ([pdf](#)) - ([root](#))



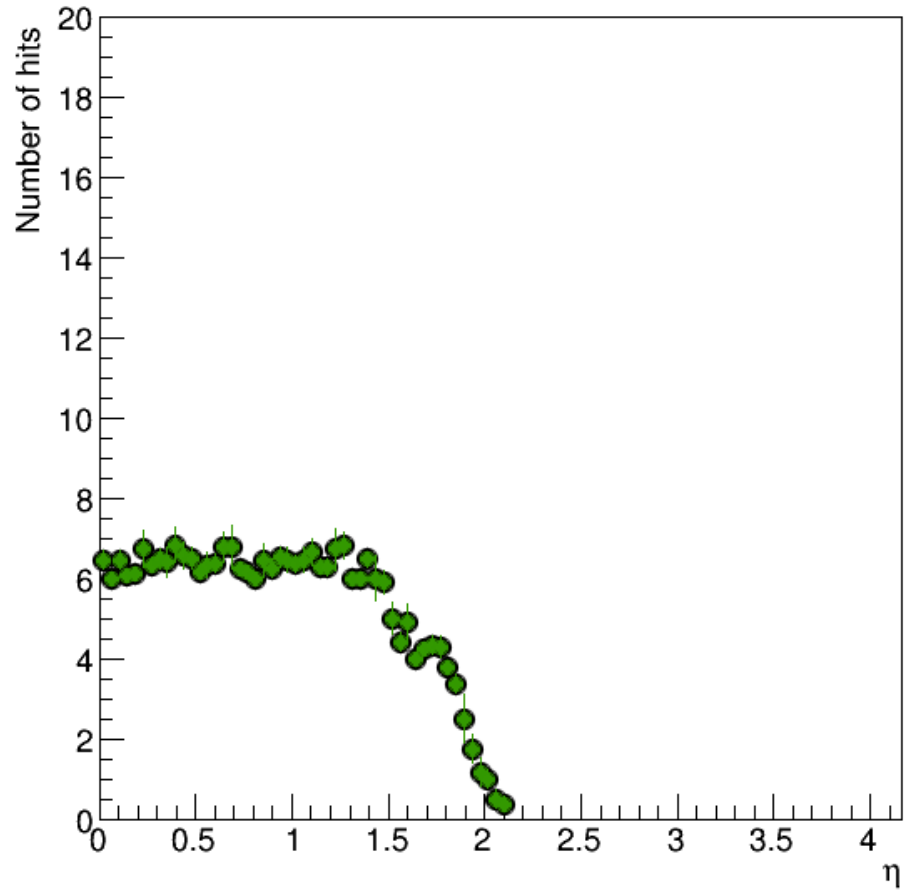
XY Section of the tracker barrel. - ([png](#)) - ([pdf](#)) - ([root](#))

Barrel : PXB1						Total
Layer	1	2	3	4	5	6
r	16.000	18.000	37.000	39.000	58.000	60.000
z_max	62.500	62.500	125.000	125.000	125.000	125.000
# rods	10	12	12	12	18	18
# mods	40	48	96	96	144	144
						568

Module size copied from gear.xml

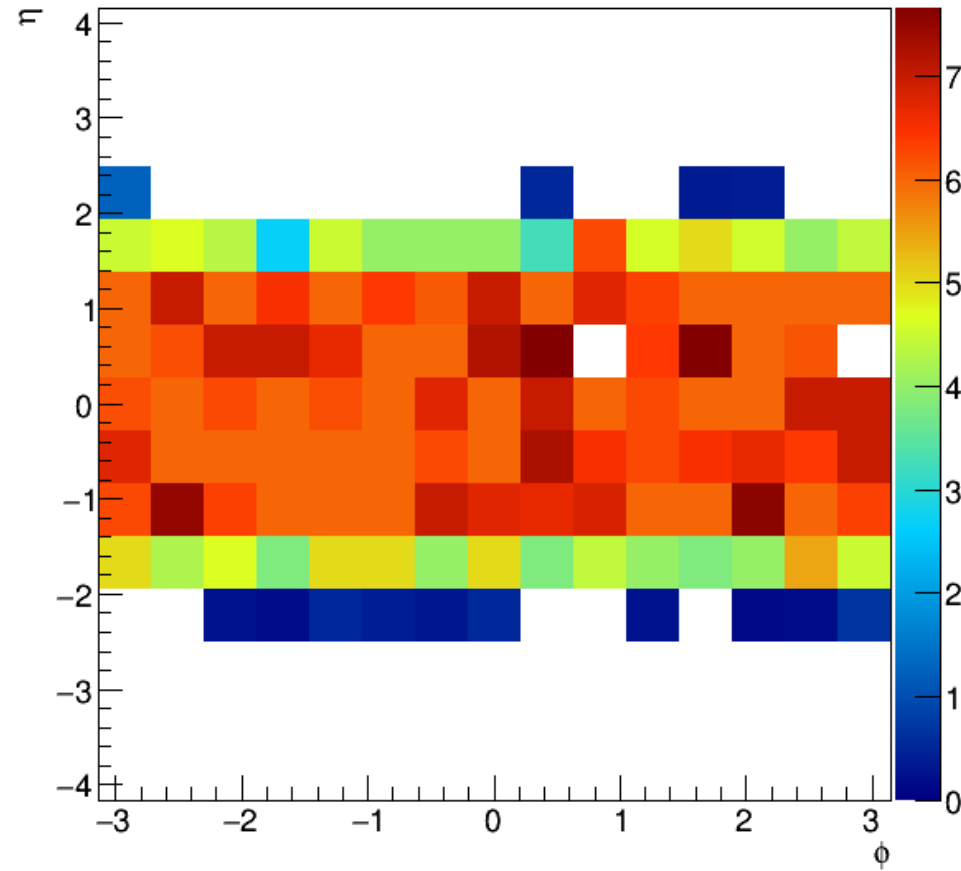
# Hit Coverage

Number of hits



Hit coverage across eta. - ([png](#)) - ([pdf](#)) - ([root](#))

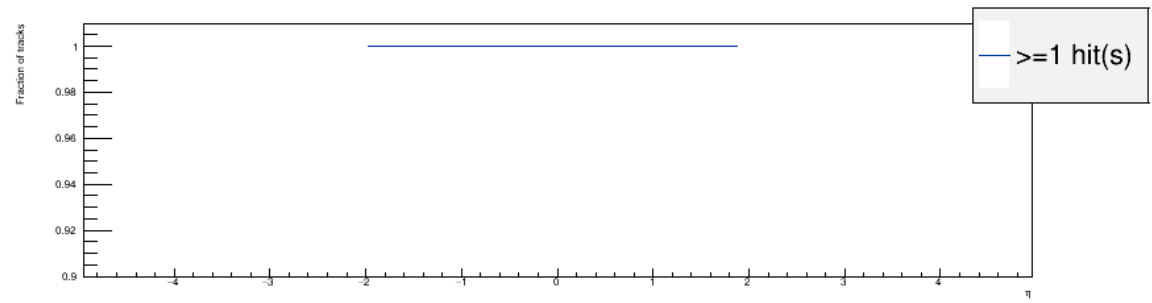
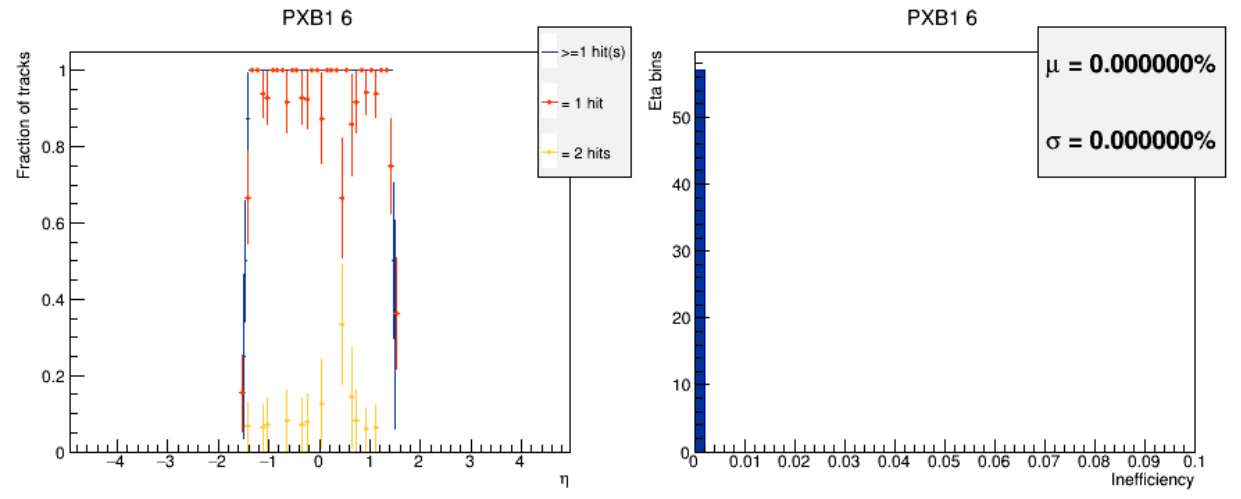
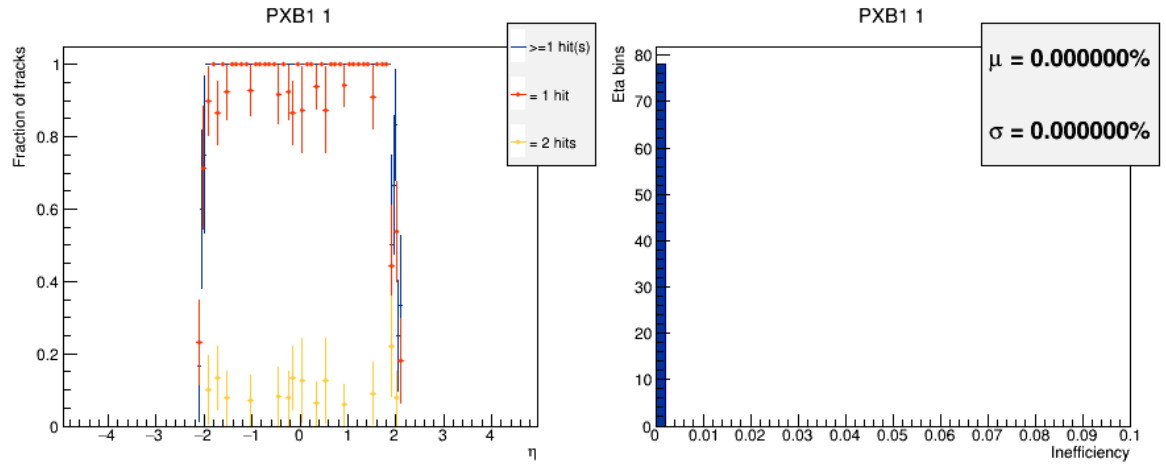
Number of hits



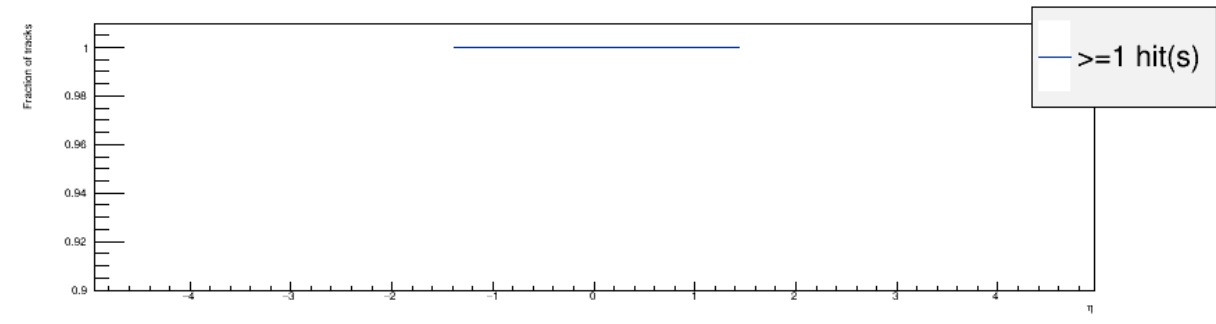
Hit coverage in eta, phi - ([png](#)) - ([pdf](#)) - ([root](#))

	$R$ (mm)	$ z $ (mm)	$ \cos \theta $	$\sigma$ ( $\mu\text{m}$ )	$\eta$
Layer 1	16	62.5	0.97	2.8	2.09
Layer 2	18	62.5	0.96	6	1.95
Layer 3	37	125.0	0.96	4	1.95
Layer 4	39	125.0	0.95	4	1.83
Layer 5	58	125.0	0.91	4	1.53
Layer 6	60	125.0	0.90	4	1.47

# Layer Coverage



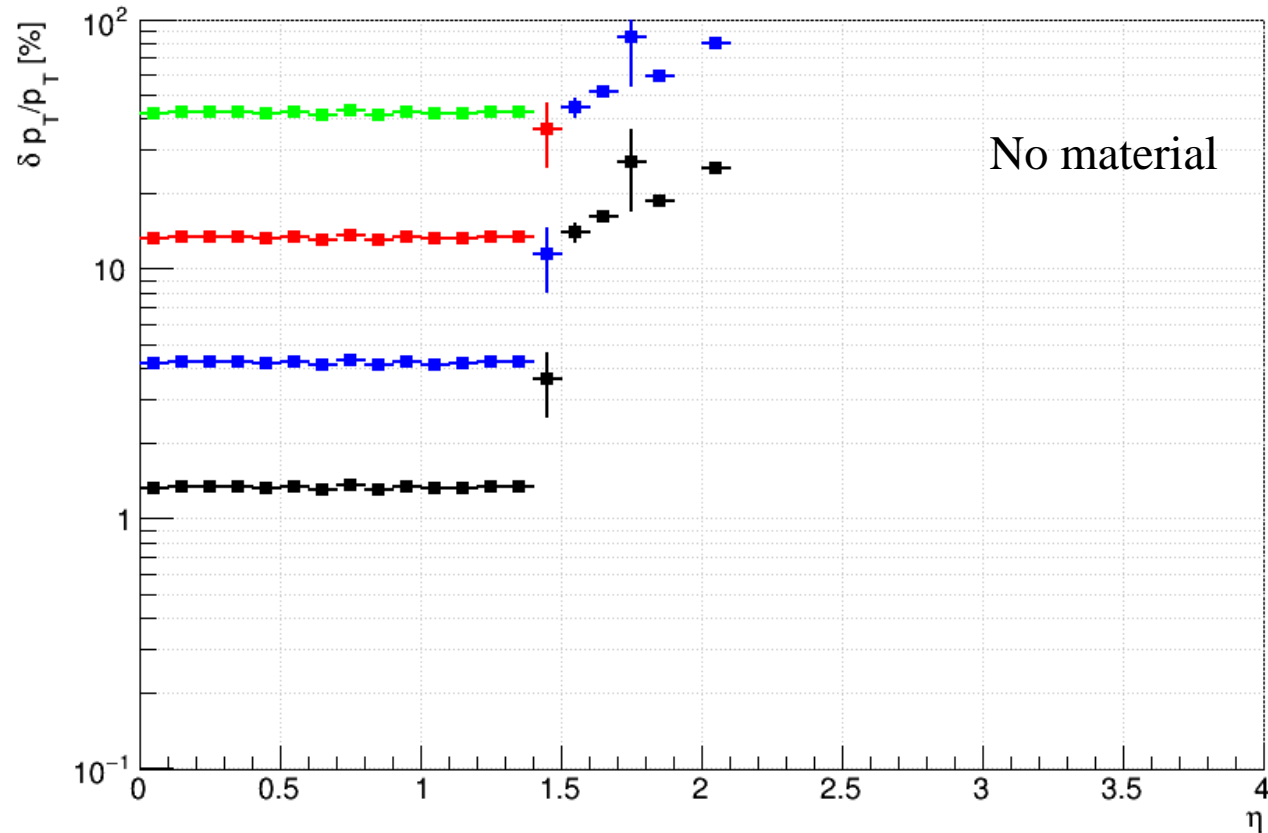
Layer coverage in eta for hits. - ([png](#)) - ([pdf](#)) - ([root](#))



Layer coverage in eta for hits. - ([png](#)) - ([pdf](#)) - ([root](#))

# Track Resolution for Const pt across $\eta$

$p_T$  resolution versus  $\eta$  - const  $P_T$  across  $\eta$



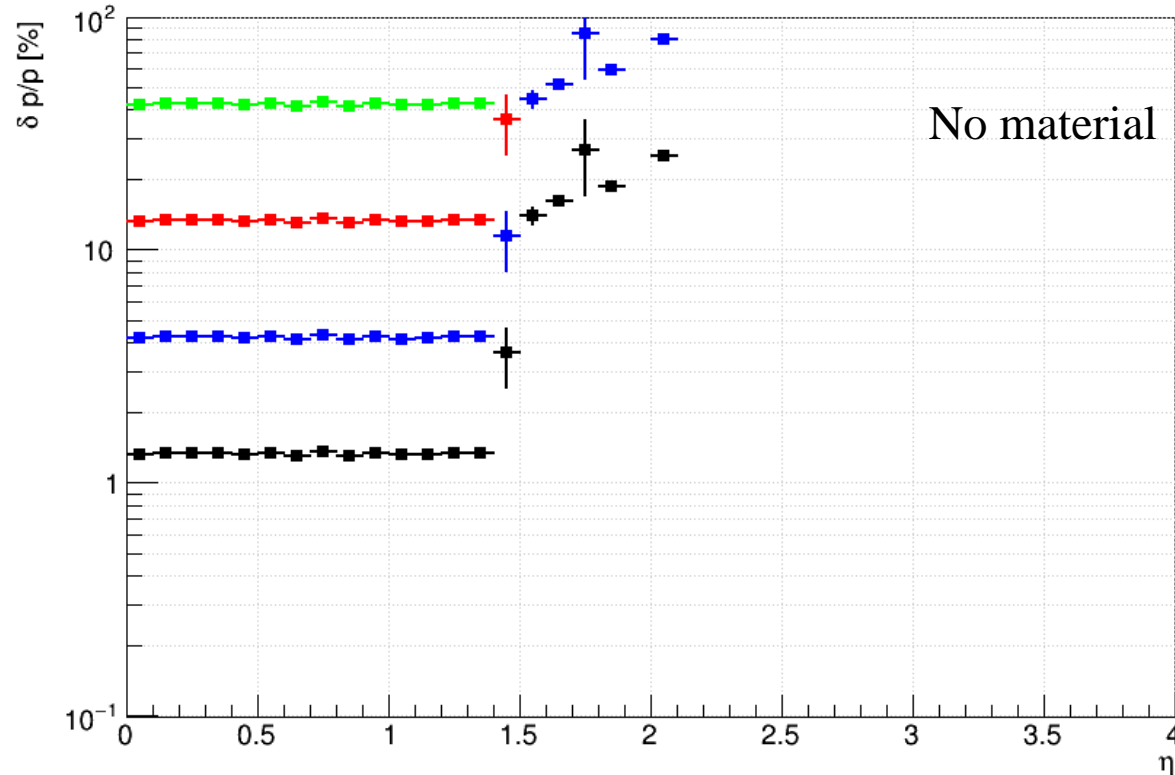
Particle momenta in GeV:  
1 ( $10^0$ ) (Black),  
3.16 ( $10^{0.5}$ ) (Bright Blue),  
10 ( $10^1$ ) (Red),  
31.62 ( $10^{1.5}$ ) (Bright Green).

Each layer resolution is 4 $\mu$ m

Transverse momentum resolution vs.  $\eta$  (log scale) - const Pt across  $\eta$  - [\(png\)](#) - [\(pdf\)](#) - [\(root\)](#)

# Track Resolution for Const pt across $\eta$

p resolution versus  $\eta$  - const  $P_T$  across  $\eta$



Particle momenta in GeV:  
1 ( $10^0$ ) (Black),  
3.16 ( $10^{0.5}$ ) (Bright Blue),  
10 ( $10^1$ ) (Red),  
31.62 ( $10^{1.5}$ ) (Bright Green).

Each layer resolution is 4  $\mu\text{m}$

Momentum resolution vs.  $\eta$  - const Pt across  $\eta$  - ([png](#)) - ([pdf](#)) - ([root](#))



# Next Step

- Try more layouts: single layer, double layer + single layer
- Adjust module size and positioning to cancel unnecessary overlap
- Add material(rod, sensor)
- Suggestion?

Thank you!