Introduction to the Software System Based on SNiPER

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Shandong University

🛨 Beijing

History

• Founded in 1901

Happy to join HERD Collaboration

Shandong Province

Shandong University

- established in China in Qing Dynasty
- Located in Shandong

Scale

• 8 Campuses in three cities

• The 2nd national university

- 32 Schools
- 8 K Employees
- 1 K Professors
- 40 K Undergraduates
- 11 K Graduates

Research Center for Particle Science and Technology

Manpower

- 7 faculty members on theoretical particle physics
- 25 faculty members (including 5 technicians) on experimental particle physics
- 13 post-docs

Experiments and Research Activities

	Detector	Software	Physics	
ATLAS	TGC		Top, Higgs	
BESIII		Framework, tracking	Charmonium, light hadron	
CEPC	Silicon	Framework, simulation	Higgs	
STAR	iTPC		Spin Physics	
Daya Bay/JUNO		Framework	Theta13	
PandaX	DAQ		Dark matter	
LHAASO	ED/PMT	Framework	Gamma sources	
STCF		Framework	Charmonium, light hadron	
HERD	under investigation			

Outline

Framework

- Introduction to the Framework, SNiPER
- Key Features and Components of SNiPER
- Detector Simulation
 - DD4hep: Detector Geometry Description Toolkit
 - Detector Simulation within SNiPER
- Event Data Model
 - PODIO: Event Data Model Toolkit
- Software Management
 - Computing environment, Tools , Documentation

Summary

Architecture of Offline Software System

Offline

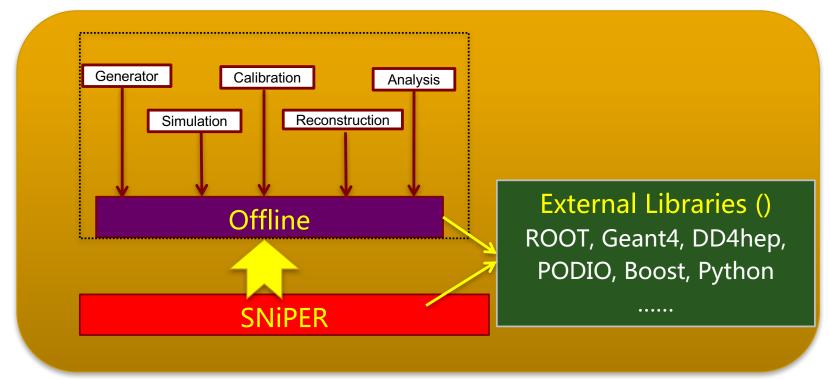
- Specific to the Physics Experiment
- Including Generator, Simulation, Calibration, Reconstruction and Analysis

SNiPER Framework

• Data Processing Management, Event data Management, Common Services...

External Libraries

• Frequently used third-party software and tools



About SNiPER (I)

SNiPER: the "Software for Non-collider Physics ExpeRiment"

- Developed for JUNO experiment
- But also considered for other non-collider physics experiments

Design and development

- Learn a lot from other software frameworks, such as Gaudi
- Based on the valuable experiences from DayaBay experiment
- Coding from scratch since 2012

About SNiPER (II)

Main goals

- Lightweight, less dependences on third-party software/libs
- Fast and flexible execution
- Easy to learn and convenient to use
- Used by Several Experiments
 - JUNO (Jiangmen Underground Neutrino Observatory) in China
 - LHAASO (Large High Altitude Air Shower Observatory) in China
 - **STCF** (Super Tau-Charm Facility) in China
 - **nEXO** (next Enriched Xenon Observatory) in U.S.
 -
- A Good Team to maintain and optimize
 - SDU and IHEP

Key Features of SNiPER (I)

Highly modular

- Each module is functionally independent
- Main functions for data processing have been implemented in kernel modules
- Standard interfaces between different modules
 - The interfaces have been very stable
 - People from each experiment only focus on event data model, algorithms, detector geometry etc.
- Dynamically loading packages/modules/elements
 - New packages can be easily loaded/used as plugins by framework

Key Features of SNiPER (II)

Separation between data and algorithm

- Less coupling between algorithms
- Development of new algorithms at the same time
- Data Store for event data management
 - Algorithms retrieve/put event data from/to Data Store

Flexible event execution

- Sequential execution
- Jump/nested execution

Support multithreading

- Underlying the intel TBB is deployed
- Multi-tasks naturally maps with multi-threads

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Key Components for Users

- Algorithm
- Service
- Task

They are dynamically Loaded
 Elements (DLElement) and configured in python script

- Data Store
- Property
- Logging
- Job Configuration with python
- Multithreading

Algorithm

- An unit of code for event execution
 - Perform event calculation during event loop
- SNiPER provides the interface, AlgBase
- User's new algorithm inherits from AlgBase
 - Its constructor takes one std::string parameter
 - 3 member functions must be implemented
 - **bool initialize()** : called once per Task (at the beginning of a Task)
 - bool execute() : called once per Event
 - **bool finalize()** : called once per Task (at the end of Task)

Then, the new algorithms can be called by Framework

Service

Similar with Algorithm, but

- A piece of code for common use, i.e. GeometrySvc, DatabaseSvc...
- They are called by algorithms or other services, wherever needed
- SNiPER provides the interface, SvcBase
- New services inherit from SvcBase
 - Its constructor takes one std::string parameter
 - 2 member functions must be implemented
 - bool initialize() : called once per Task (at the beginning of a Task)
 - **bool finalize()** : called once per Task (at the end of Task)

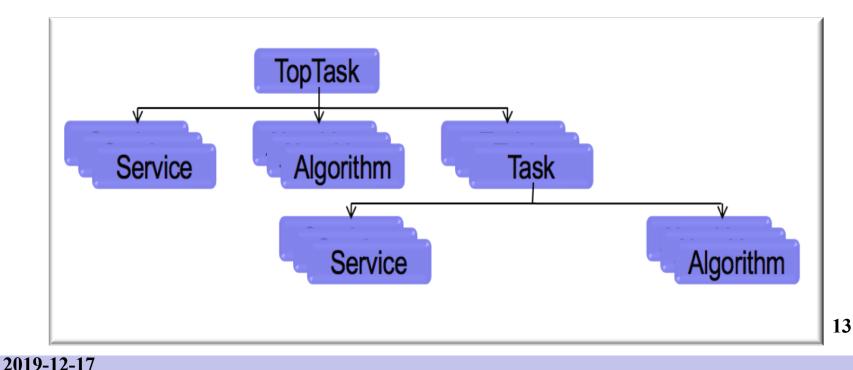
New services can be used by all algorithms

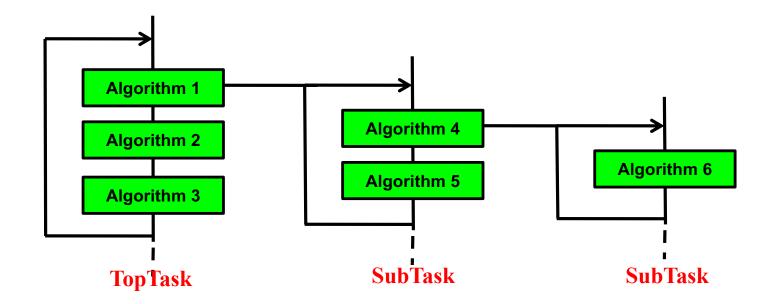
Task

A lightweight application manager

- Consist of algorithms, services and sub-tasks
- Control algorithms' execution
- Has its own data store and I/O system (see next slide)

One job can have more than one Tasks





Algorithms in one Task are sequentially executed

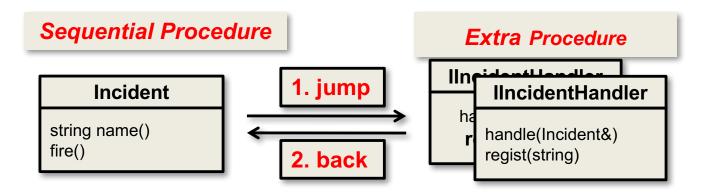
• In the order of algorithm position

SubTask provides jump execution

- It will be invoked on demand
- After execution, return back to the upper task

Incident

- Incident provides jump execution procedure
- IncidentMgr correlates incidents with their handlers
 - Incident: trigger the execution of corresponding handlers
 - IncidentHandler: wrapper of any specific execution procedure

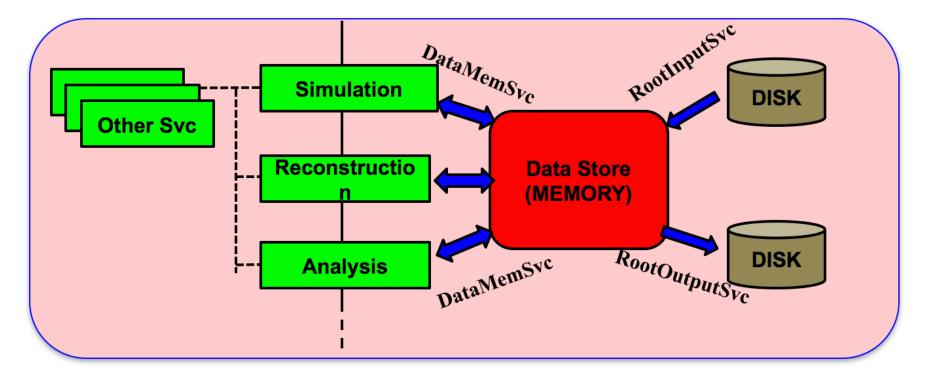


- 1. Regular execution procedure jumps to another extra procedure
- 2. Back to the original procedure after all corresponding Handlers are executed
- Both Algorithms and Services can fire incidents
 - Root I/O is based on incident mechanism

Data Store

It is the dynamically allocated memory place to hold events data which are being processed

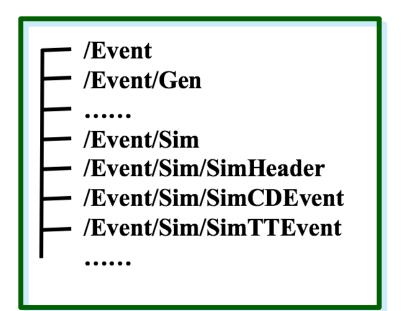
Algorithms retrieve event data from the Data Store and put new event data back to Data Store



Layout in Data Store and Root File

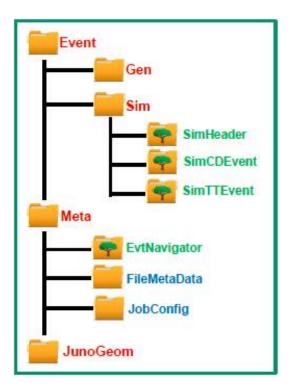
In Data Store

- Directory Structure
- Unique path



In Root File

- ⇒ Tree Structure
- ⇒ Tree/branch name
 - same with Data Store path



Standard interfaces for Access to Event Data

User interface, SniperDataPtr, is provided to retrieve the Event Buffer and Get Current Event with the path

```
SniperDataPtr<SimCDEvent> navBuf(getScope(), "/Event/Sim/SimCDEvent");
m_buf = navBuf.data();
SimCDEvent* nav=m_buf->curEvt();
```

The Service, BufferMemMgr, is used to put/adopt event back to Buffer with a unique path

SniperPtr<IDataMemMgr> mMgr(getScope(), "BufferMemMgr"); SimCDEvent* cdevent = new SimCDEvent(); mMgr->adopt(nav, "/Event/Sim/SimCDEvent");

Property

Configurable variable at run time

Algorithm, Service and Task can declare their member variable as Property

//suppose m_str is a string data member
declProp("MyString", m_str);

Configure a property in Python script

alg.property("MyString").set("string value")

Types can be declared as properties:

- scalar: C++ build in types and std::string
- std::vector with scalar element type
- std::map with scalar key type and scalar value type



SniperLog supports different output levels

0: LogTest 2: LogDebug. 3: LogInfo. 4: LogWarn. 5: LogError 6: LogFatal

LogDebug << "A debug message" << std::endl; LogInfo << "An info message" << std::endl; LogError << "An error message" << std::endl;</pre>

Alg/Svc/Task can set their own LogLevel at run time

The output message includes more information, such as

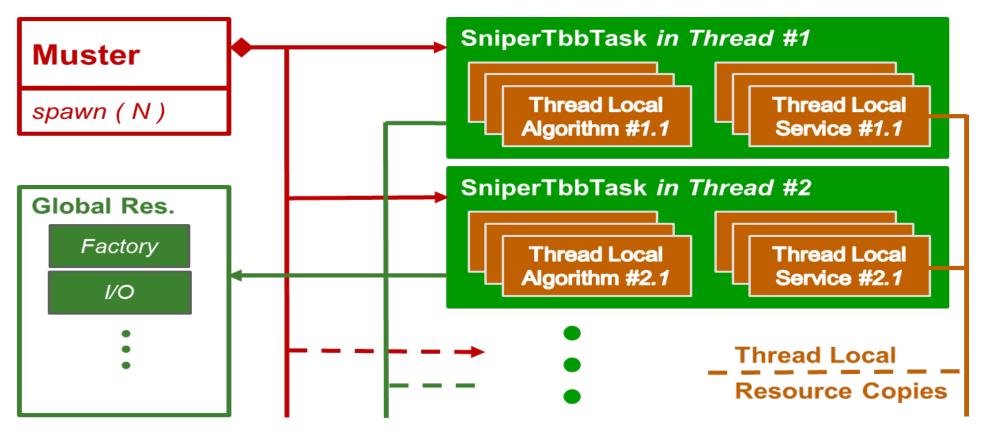
- where it comes from
- Level of message
- Contents of message

very helpful for debugging codes

aHelloAlg.execute	DEBUG: A debug message
aHelloAlg.execute	INFO: An info message
aHelloAlg.execute	ERROR: An error message

Multithreading of SNiPER: MT-SNiPER

- Developed based on Intel TBB.
 - Muster: Multiple SNiPER Task Scheduler
 - SniperTbbTask: Binding of a SNiPER Task to a TBB task
- JUNO detector simulation works well with MT-SNiPER



A Job Configuration File with python

Helloworld.py

```
5 import Sniper
 6
 7 task = Sniper.Task("task")
  task.setLogLevel(2)
 8
 9
  import HelloWorld
10
   alg = task.createAlg("HelloAlg/dalg")
11
   alg.property("someString").set("some value")
12
13
14 task.setEvtMax(5)
15 task.show()
16 task.run()
```

lhaaso:~ huangxt\$ python Helloworld.py

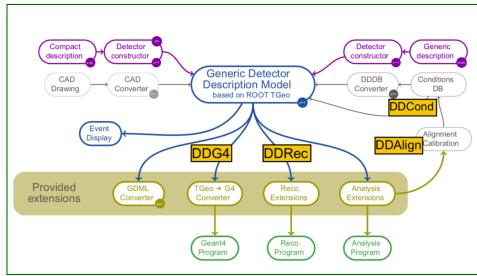
Run it !

Integration with other promising tools

- Members of the FCC, ILC, CEPC, SCT, STCF, CLIC, LHC communities met for a Future-Collider-Software Workshop in Bologna on June 12&13 <u>https://agenda.infn.it/event/19047/</u>
- Reached an Agreement to share the common packages or tool and create common turnkey software stack(Key4hep)
 - DD4hep for Detector Geometry Description
 - **PODIO** for building Event Data Model (EDM4hep)
 -

DD4hep: a generic Detector Descriptiontool for HEPIDA2020F. Gaede (CHEP2019)

- Developed in AIDA/AIDA2020, and used by ILD, CLICdp, FCC-ee, FCC-hh, CEPC, LHCb, CMS, SCT and STCF.
- Support the full life cycle of the experiment
 - Detector concept development
 - Detector optimization
 - Construction and operation
- Consistent description with one single data source for
 - Simulation, reconstruction and analysis
- Geometry description with compact xml-files and C++ drivers
- Use Root TGeo as geometry implementation
- Provide output formats or interfaces: Geant4 , GDML...



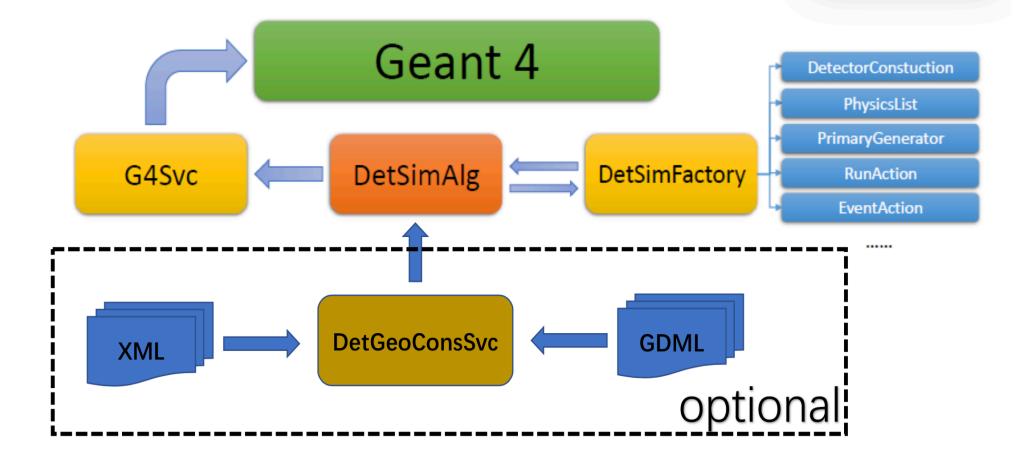
Detector Simulation within SNiPER

SNiPER manages detector simulation with Task

- A dedicated algorithm (DetSimAlg) for all sub-detectors simulation
- A dedicated service (DetGeoConsSvc) to convert xml or gdml of DD4hep to Geant4
- A dedicated service (G4Svc) to launch Geant4
- A user-end service (DetSimFactory) to set up all the Geant4 related classes
- G4VUserDetectorConstruction
- G4VUserPhysicsList
- G4VUserPrimaryGeneratorAction

- G4UserRunAction
- G4UserEventAction
- G4UserStackingAction
- G4UserTrackingAction
- G4UserStepingAction

Overview of Detector Simulation System



DD4hep example: STCF Detector Description

Define geometry and materials in xml files

-bash-4.1\$ ls	•			
detectorDIRC.xml	detectorMUD.xml	detectorVTD.xml	materials01.xml	STCFECAL.xml
detectorECal.xml	detectorPID.xml	elements01.xml	materials02.xml	STCF_test.xml
detectorMDC.xml	detectorRICHBarrel.xml	elements02.xml	materials.xml	STCF.xml
detectorMUC.xml	detectorSC.xml	elements.xml	muondetector2.xml	

Construct detector in c++ driver files

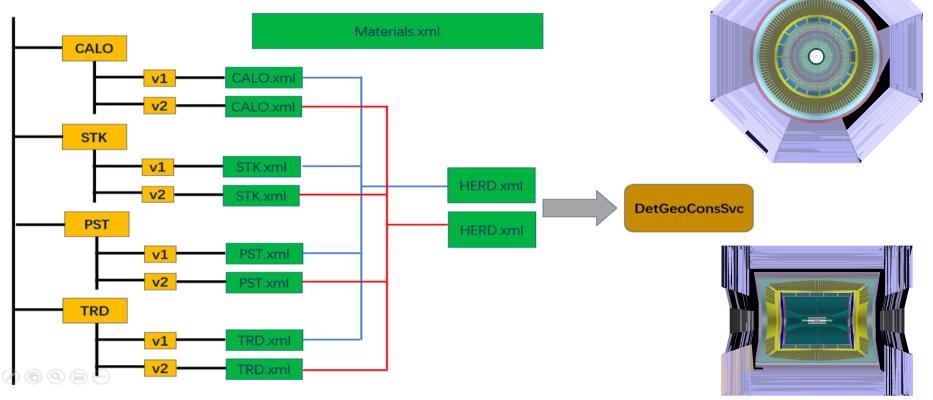
-bash-4.1\$ ls AirTube_geo.cpp DIRC_geo.cpp SCTube_geo.cpp Tracker_geo.cpp BarrekDIRC_geo.cpp InnerPlanarTracker_geo.cpp STCF_BEMC_geo.cpp TrackerSupport_geo.cpp detectorMUD_cpp PolyhedraEndcapCalorimeter2_geo.cpp STCF_EEMC_geo.cpp ZPlanarTracker_geo.cpp

Deliver detector geometry to Geant4

import DetGeoConsSvc
myxmlsvc = task.createSvc("DetGeoConsSvc")
myxmlsvc.property("DetGeoConsSvcEnable").set(1)
myxmlsvc.property("GeoCompactFileName").set("/afs/ihep.ac.cn/soft
install/examples/ClientTests/compact/detectorSC.xml")

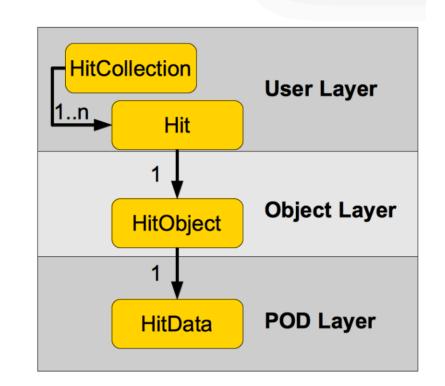
DD4hep example :Geometry management

- Each sub-detector is independent with others, different version in different path
- Flexible to build a full detector with different combinations of sub-detectors
- Common files for materials and elements



PODIO: an Event Data Model toolkit for HEP

- Based on the use of POD (Plain-Old-Data) for the event data
- Developed in AIDA2020 and originally for FCC study, but potentially to be re-used by other HEP
- user layer (API):
 - handles to EDM objects (e.g. Hit)
 - collections of EDM object handles (e.g. HitCollection).
- object layer
 - transient objects (e.g. HitObject) handling references to other objects and vector members
- POD layer
 - the actual POD data structures holding the persistent information (e.g. HitData)



direct access to POD also possible - if needed for performance reason F. Gaede (CHEP2019)

Core Features of PODIO I



- clear design of **ownership** (hard to make mistakes) in two stages:
 - objects added to event store are owned by event store
 - objects created stand-alone are *reference* counted and automatically garbage collected:
- allow to have 1-1, 1-N or N-M
 relationships
 - referenced objects can be accessed via iterator or directly
 - also stand-alone relations between arbitrary EDM objects

```
# LCIO MCParticle
 MCParticle:
   Description: "LCIO MC Particle"
   Author : "F.Gaede, B. Hegner"
   Members:
     - int pDG
                             // PDG code of the particle
     - int generatorStatus
                             // status as defined by the gene
                             // status from the simulation
     - int simulatorStatus
   OneToManyRelations:
     - MCParticle parents // The parents of this particle.
     - MCParticle daughters // The daughters this particle.
   ExtraCode:
      const declaration:
     "bool isCreatedInSimulation() const {
         return simulatorStatus() != 0 ;
      } \n"
```

• code generation (C++/Python) for EDM

classes from yaml files

- EDM objects (data structures) are built from basic types and components
- additional user code (member functions) can be defined in the yaml files

```
F.Gaede
```

Integration of PODIO into SNiPER

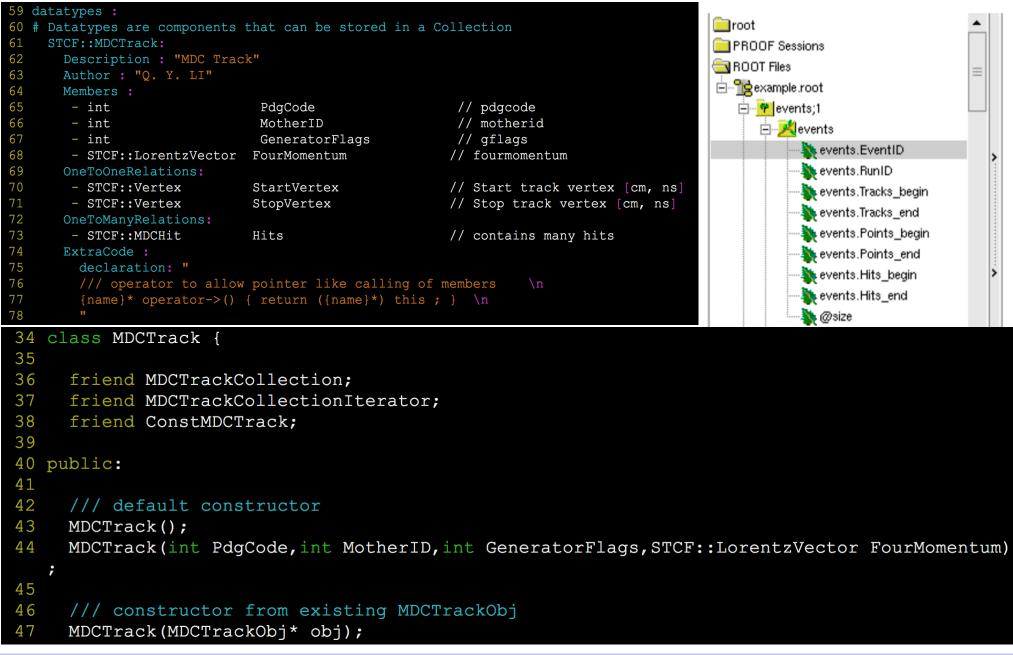
Integrated PODIO into SNiPER

- Define Event Data in the yaml file
- Python script for c++ code generation
- Algorithm uses the Event Data Object
- PODIO writer writes the Event Data into the ROOT file





Root File



Software Environments and Management

Programming language: C++ and Python

- C++: main part implementation
- Python : job configuration interface
- Packages management tool: CMake
 - Help developers to compile packages easily
 - Help users to setup the environment for running the application easily
- Operation System: Scientific Linux
 - Scientific Linux 6/CentOS 7 or higher
 - G++>6.5.0 (C++14)
- Version Control System: GitLab
 - Keep the history of code evolution
 - Synchronization and sharing between developers
 - Tag and release

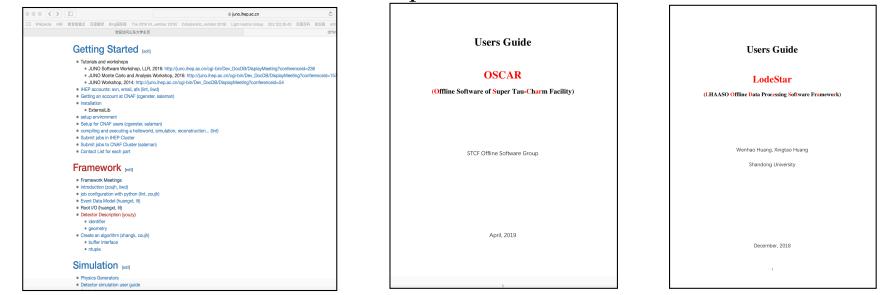
Installation and Documentation

Installation

• A shell script is provided to Automatically install the whole offline software

Documentation

- JUNO User Guider Wiki page
- LodeStar User Guider for LHAASO Experiment
- OSCAR User Guider for STCF Experiment



Summary

- SNiPER is originally developed for JUNO, also used by LHAASO,STCF,CSNS, nEXO...
 - Main functions for data processing have been implemented
- MT-SNiPER is developed to support Multithreading
 - JUNO Detector simulation works well
- Some promising toolkits such as DD4hep, PODIO have been integrated with SNiPER
 - Describe detector geometry with DD4hep
 - Define Event Data Model with PODIO
- Most popular tools/compiler have been used
 - Cmake, Gitlab, C++14
- Installation toolkits and documentations also provided

Thanks for your attention !

Thanks to members of the Working Group:

Wenhao Huang¹, Xingtao Huang¹, Qiyun Li¹, Weidong Li², Tao Lin², Xueyao Zhang¹, Jiaheng Zou²

¹SDU, ²IHEP