# Digitization of TPC in Marlin

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## Flow of TPC Digitization

- Loop over all the pad row based sim hits
  - Calc. the angles(phi,theta) relative to the pad, height of pad
    - 1. Use momentum of the particle to calculate the angles relative to the pad
    - 2. From the hits use triplets of hits to fit a circle and calculate theta and phi relative to the pad
    - 3. If the hit has no record of it MCParticle, just set nominal values theta=phi=90
  - Calculate Point Resolutions according to Ron's Formula
    - tpcRPhiRes,tpcZRes,PadIndex
    - Create a tpc voxel hit for this simhit and store it for this tpc pad row
  - If lowPt collection, shift the hit in r-phi to the nearest pad-row centre
    - set the resolutions to the pads to digital like values:
      - tpcRPhiRes = padWidth; tpcZRes = \_binningZ
    - create a tpc voxel hit for this simhit and store it for this tpc pad row
- Loop over the tpc rows containing hits and check for merged hits
  - look to see if the two hit occupy the same pad in phi or if not whether they are within the r-phi double hit resolution
  - Merged hits smear with gaussian use resolution padWidth and binningZ
- Write to TrackerHit
  - Position(smear with gaussian), energy deposite, CovMatrix, link to the Raw SimTrackerHit

### Point resolution fomula

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Calculate Point Resolutions according to Ron's Formula

sigma_{RPhi}^2 = sigma_0^2 + Cd^2/N_{eff} * L_{drift}

sigma_0^2 = (50micron)^2 + (900micron*sin(phi))^2

Cd^2/N_{eff} = 25^2/(22/sin(theta)*h/6mm)

Cd = 25 ( microns / cm^(1/2) )

(this is for B=4T, h is the pad height = pad-row pitch in mm, theta is the polar angle)

sigma_{z}^2 = (400microns)^2 + L_{drift}cm * (80micron/sqrt(cm))^2
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### Smear parameters

#### Parameters for hit resolution smear

- Pad Phi Resolution constant in TPC, pointResoPadPhi=0.9
- R-Phi Resolution constant in TPC, \_pointResoRPhi0=0.05
- R-Phi Diffusion Coefficent in TPC, diffRPhi=0.025
- Number of Effective electrons per pad in TPC, \_nEff=22
- TPC Z Resolution Coefficent independent of diffusion, \_pointResoZ0=0.4
- Z Diffusion Coefficent in TPC, \_diffZ=0.08

### Parameters for binning

- Defines spatial slice in Z, binningZ=5.0
- Defines spatial slice in RP, \_binningRPhi=2.0

#### Parameters for merging

- Defines the minimum distance for two seperable hits in Z, \_doubleHitResZ=5.0
- Defines the minimum distance for two seperable hits in Rphi, \_doubleHitResRPhi=2.0
- Defines the maximum number of adjacent hits which can be merged,\_maxMerge=3