

# CONTENTS



# Heal radiator structure

### **BHR VS Detector Parameters: Hcal radiator thickness**

Baseline (Hcal nlayers=40) rm yoke05 & ftd

#### Lowest: RMB=3.72866



# acal radiator structure

Black(Absorber)=20mm , Gray(extra Iron、PCB、electronics)=6.7mm



### **BIR VS Detector Parameters: Heal radiator thickness**



## **BHR VS Detector Parameters: Hcal radiator thickness**



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### **BIR VS Detector Parameters: Heal radiator thickness**



# **BHR VS Detector Parameters: Hcal radiator thickness**

Detector with Hcal radiator thickness = 6mm, 20mm(baseline), 46mm:



20mm

46mm

# **BIR VS Detector Parameters: Hcal radiator thickness**



# Druid Manual





# ntroduction



Linear collider detector models: Silicon Detector and International Large Detector, CALICE test beam calorimeter prototypes. Druid has been tested on simulated ILC event and CALICE test beam event.



1 Verification of detector geometry.

2 Analysis of the simulated full events and test beam data.3 Reconstruction algorithm development and code debugging.

# 1 Input and output

Druid is between TEve objects and LCIO data files/GDML geometry files. TEve is a framework for object management, providing hierarchical data organization, object interaction, and visualization through a ROOT Graphical User Interface. LCIO is a data format. GDML is a geometry description format.



# Installation



#### Install LCIO

您的内容打在这里

#### **Install ROOT**

下载root\_v6.12.06.macosx64-10.13clang90.tar.gz , 不能dmg , 下载好root之后直接 source root的bin/thisroot.sh

#### Make Druid

去Druid的src里面make clean之 后重新make

1 Use ilcinstall. 2 At IN2P3 svn server <u>https://llrforge.in2p3.fr/svn/Druid</u> 3 At IN2P3 svn server http://llr.in2p3.fr/~ruan/ILDDisplay 4 At DESY SVN server <u>https://svnsrv.desy.de/viewvc/Druid/trunk/</u>

Download Druid

druid\_env.sh ( 见下页 ) bashrc (见下下页 )

Druid Environment



# 

unset LCIO

source /Users/cuihanhua/studying/software/root\_v6.12.06.macosx64-10.13-clang90/bin/thisroot.sh export ROOTSYS=/Users/cuihanhua/studying/software/root\_v6.12.06.macosx64-10.13-clang90 export LCIO=/Users/cuihanhua/studying/software/LCIO-02-12-01 export LD\_LIBRARY\_PATH=\$LD\_LIBRARY\_PATH:\$LCIO/lib export PATH=\$PATH:\$DRUIDDIR/bin:\$LCIO/bin export PATH="\$ROOTSYS/bin:\$PATH" export LD\_LIBRARY\_PATH="\$ROOTSYS/lib:\$LD\_LIBRARY\_PATH" export LD\_LIBRARY\_PATH="\$ROOTSYS/lib:\$LD\_LIBRARY\_PATH" export DRUIDDIR=/Users/cuihanhua/studying/software/Druid\_SL6\_2 export PATH=\$PATH:\$DRUIDDIR/bin



### bashrç :

export ROOTSYS=/Users/cuihanhua/studying/software/root\_v5.34.38 export LCIO=/Users/cuihanhua/studying/software/LCIO-02-12-01 export JAVA\_HOME=/Library/Java/JavaVirtualMachines/openjdk-12.0.2.jdk/Contents/Home export PATH=\$JAVA\_HOME/bin:/Applications/CMake.app/Contents/bin:\$ROOTSYS/bin:\$LCIO/bin:\$PATH export CLASSPATH=.:\$JAVA\_HOME/lib/dt.jar:\$JAVA\_HOME/lib/tools.jar export DYLD\_LIBRARY\_PATH=\$ROOTSYS/lib:LCIO/lib:\$DYLD\_LIBRARY\_PATH

### "Icio.h" file not found

make clean; rootcint -f GlobalDict.cc -c

I/Users/danyu/workplace/il csoft/lcio-v02-

00/include ../include/Event Navigator.hh ../include/Glo balDefs.hh ../include/Multi View.hh LinkDef.h,把里 面lcio路径换成自己的 make

g++ -g -O -I../include `root-config --cflags` -I/Users/cuihanhua/studying/software/LCIO-02-12-01/include -c BuildGeo.cc g++ -g -O -I../include `root-config --cflags` -I/Users/cuihanhua/studving/software/LCIO-02-12-01/include -c CaloHits.cc g++ -g -O -I../include `root-config --cflags` -I/Users/cuihanhua/studying/software/LCIO-02-12-01/include \_-c EventNavigator.cc g++ -a -O -I../include `root-config --cflags` -I/Users/cuihanhua/studving/software/LCIO-02-12-01/include -c GUI.cc a++ -a -O -I../include `root-config --cflags` -I/Users/cuihanhua/studving/software/LCIO-02-12-01/include -c loadevent.cc g++ -g -0 -I../include `root-config --cflags` -I/Users/cuihanhua/studying/software/LCIO-02-12-01/include -c BuildPFOs.cc BuildPFOs.cc:553:1: control may reach end of non-void function [-Wreturn-type] warning generated. g++ -g -O -I../include `root-config --cflags` -I/Users/cuihanhua/studying/software/LCIO-02-12-01/include -c ClusterHits.cc `root-config --cflags` -I/Users/cuihanhua/studying/software/LCIO-02-12-01/include -c Vertex.cc q++ -q -O -I../include g++ -g -0 -I../include `root-config --cflags` -I/Users/cuihanhua/studying/software/LCI0-02-12-01/include -c BuildMCParticles.cc g++ -g -0 -I../include `root-config --cflags` -I/Users/cuihanhua/studying/software/LCIO-02-12-01/include -c Druid.cc g++ -g -0 -I../include `root-config --cflags` -I/Users/cuihanhua/studying/software/LCIO-02-12-01/include -c TrackerHits.cc a++ -a -O -I../include `root-config --cflags` -I/Users/cuihanhua/studving/software/LCIO-02-12-01/include -c TrackAssignedHits.cc g++ -g -0 -I../include `root-config --cflags` -I/Users/cuihanhua/studying/software/LCIO-02-12-01/include -c MultiView.cc g++ -g -0 -I../include `root-config --cflags` -I/Users/cuihanhua/studying/software/LCIO-02-12-01/include -c Connect.cc g++ -g -0 -I../include `root-config --cflags` -I/Users/cuihanhua/studying/software/LCIO-02-12-01/include -c RecoJets.cc rootcint -f GlobalDict.cc -c ../include/EventNavigator.hh ../include/GlobalDefs.hh ../include/MultiView.hh LinkDef.h Possible C++ standard library mismatch, compiled with LIBCPP VERSION '4000 Extraction of runtime standard library version was: '8000' In file included from input line 12:7: ./../include/GlobalDefs.hh:23:10: fatal error: 'lcio.h' file not found #include "lcio.h" Error: rootcint: compilation failure (./GlobalDict0635279186 dictUmbrella.h) make: \*\*\* [GlobalDict.cc] Error 1 cuihanhuadeMacBook-Pro:src cuihanhua\$

Xcode

系统升级导致出错: 找不到sdk, sdk是 系统升级前的版本 的 报的错是 AvailabilityMacro<sup>†</sup> 不开,导致这样的 通常是因为xcode, xcode升级: xcode-select --install,更新之后 重启

cuihanhuadeMacBook-Pro:src cuihanhua\$ make	
g++ -g -O -I/include `root-configcflags` -I/Users/cuihanhua/studying/software/LCIO-02-12-01/include .	-c BuildGeo.cc
g++ -g -0 -I/include `root-configcflags` -I/Users/cuihanhua/studying/software/LCIO-02-12-01/include	-c CaloHits.cc
g++ -g -0 -I/include `root-configcflags` -I/Users/cuihanhua/studying/software/LCIO-02-12-01/include	-c EventNavigator
g++ -g -O -I/include `root-configcflags` -I/Users/cuihanhua/studying/software/LCIO-02-12-01/include	-c GUI.cc
g++ -g -O -I/include `root-configcflags` -I/Users/cuihanhua/studying/software/LCIO-02-12-01/include	-c loadevent.cc
g++ -g -0 -I/include `root-configcflags` -I/Users/cuihanhua/studying/software/LCIO-02-12-01/include	-c BuildPFOs.cc
BuildPFOs.cc:524:1: warning: control may reach end of non-void function [-Wreturn-type]	
1 warning generated.	
g++ -g -O -I/include `root-configcflags` -I/Users/cuihanhua/studying/software/LCIO-02-12-01/include	-c ClusterHits.co
g++ -g -0 -I/include `root-configcflags` -I/Users/cuihanhua/studying/software/LCIO-02-12-01/include	-c Vertex.cc
g++ -g -O -I/include `root-configcflags` -I/Users/cuihanhua/studying/software/LCIO-02-12-01/include	-c BuildMCPartic]
g++ -g -O -I/include `root-configcflags` -I/Users/cuihanhua/studying/software/LCIO-02-12-01/include	-c Druid.cc
g++ -g -O -I/include `root-configcflags` -I/Users/cuihanhua/studying/software/LCIO-02-12-01/include	-c TrackerHits.co
g++ -g -O -I/include `root-configcflags` -I/Users/cuihanhua/studying/software/LCIO-02-12-01/include	-c TrackAssignedH
g++ -g -O -I/include `root-configcflags` -I/Users/cuihanhua/studying/software/LCIO-02-12-01/include	-c MultiView.cc

point.cc:320:9: warning: '/\*' within block comment [-Wcomment]

g++ -g -0 -I../include `root-config --cflags` -I/Users/cuihanhua/studying/software/LCIO-02-12-01/include g++ -q -0 -I../include `root-config --cflags` -I/Users/cuihanhua/studying/software/LCI0-02-12-01/include -c geometry.cc g++ -g -0 -I../include `root-config --cflags` -I/Users/cuihanhua/studying/software/LCI0-02-12-01/include -c trajectory.cc a++ -a -0 -I../include `root-config --cflags` -I/Users/cuihanhua/studying/software/LCI0-02-12-01/include -c segment3.cc g++ -g -0 -I../include `root-config --cflags` -I/Users/cuihanhua/studying/software/LCI0-02-12-01/include -c point.cc

/\*if ( (project onto line(onc, mid, n) - project onto line(qp, mid, n)).norm() > step / 2 ) {

#### 1 warning generated.

a++ -a -0 -I../include `root-config --cflags` -I/Users/cuihanhua/studving/software/LCIO-02-12-01/include -c fitting root.cc rootcint -f GlobalDict.cc -c ../include/EventNavigator.hh ../include/GlobalDefs.hh ../include/MultiView.hh LinkDef.h Error: cannot open file "AvailabilityMacros.h" /Users/cuihanhua/studying/software/root v5.34.38/include/RConfig.h:384: Error: rootcint: error loading headers... make: \*\*\* [GlobalDict.cc] Error 1





#### 设置-安全性和隐私-通用-锁点开-允许,点开允许之后再打开的时候除了取消和删除就还有一个打开了





# Use Druig



1 gear xml file (fast and lightly weighted): CALICE Test beam; ILD subdetectors inside the HCAL. 2 gdml file: every geometry information the simulation software needs to know: size, material, orientation, sharp of every volume.

For lcio files, display the first event takes a longer time.

# ise Druit

#### type: bin/Druid

1 bin/Druid \*.steer: Specify parameters in steering file
2 bin/Druid \*.slcio: Display the first event in lcio file
3 bin/Druid \*.slcio n: Display the event n in lcio file
4 bin/Druid \*gdml.root /\*geom.xml: Display the detector geometry
5 bin/Druid \*.slcio \*gdml.root/\*geom.xml: Display the first event in lcio file and the detector geometry
6 bin/Druid \*.slcio \*gdml.root/\*geom.xml n: Display the event n in lcio file and the detector geometry
7 bin/Druid \*.slcio \*gdml.root/\*geom.xml n1 n2: Display event with RunNumber = n1 and EventNum = n2 in lcio file and the detector geometry

#### 1 Dump gdml file from the late version of Mokka (higher than mokka-07-03):

Mokka -U Model.macro (you can modify the parameters in it, or remove sub-detectors) >Mokka/Visu/Detector/DumpGDML (produce total detector "World.gdml") >exit

#### 2 Convert the gdml file into a root file (with suitable version of root, such as 5.22.00):

```
root -l
```

TGeoManager::Import("World.gdml"); gGeoManager->GetTopVolume()->Draw("ogl"); TFile \*f=new TFile("World.root","recreate"); gGeoManager->Write(); f->Close();

#### 3 Use Druid to read:

Druid World.root



# **Event Information**

Event information is stored in different collections (MCTruth level, Digitization level, reconstruction level) in a LCIO file. GDML file can be written by the simulation software (geometry information of the simulation: the size, the material, the orientation, the shape of every volume). Druid displays each volume.

#### Monte Carlo truth information:

MCParticle: displayed as tracks or arrows (for the mother particle).

SimCalorimeter Hit: displayed as cuboids with different size, orientations (according to different subdetector) and colors (according to energy, PID of the particle that creates this hit, PID of the origin of this hit (mother particle at the vertex), randomly generated color and uniform color).

SimTracker Hit: displayed as points with different colors (according to charge).

#### Reconstructed information:

Calorimeter Hit (Digitized calorimeter hits): displayed as cuboids with different orientations, colors (according to energy information).

Tracker Hit (Digitized tracker hits).

TrackAssigned Hit, Vertex, ClusterHit: low level reconstructed objects with different colors (according to charge). Reconstructed Particle: displayed as tracks, while the calorimeter hits assigned to this reconstructed particle is also displayed, with different color options as PID of reconstructed particle, randomly generated color and uniform color.

MCParticle and Reconstructed particle collection are divided according to the PID/energy, hits groups are divided according to the subdetectors.



# Options



#### Eve page: all the displayed objects: geometry and event information.

**1 Hide/Display:** click on the small box in front of the group in the Eve page. Druid will remember the status of display/hide for different objects from last event.

#### 2 Change background color/illumination setting

#### 3 Set reference point.

**4 Display depth** (hierarchy of geometry): interactively mask the geometry details. The deeper you go into the structure, the more detail is the geometry description. If you focus on the event information, the lowest display depth (the default) (the contour of sub detectors are displayed) is sufficient.





**1** Navigate to different events: click on the button with forward/backward arrow or enter a specified event number into the box 'Go to Evt' and then type enter.

2 Select rotation center: click on this button and then click on the selected displayed object. 3 Reroll objects color: many objects (hits, tracks, clusters, PFOs...) are colored to the index information, click this button will generate another color according to their index(the order of the object in its collection).

**4** Back home: first click this button and then on the display screen, the display will be forced back to the original orientation and scale.



**5 Switch between collection scenarios:** click on this button will switch between a minimal selected collections and the maximal. To give fastest performance, the minimal scenario is set as the default.

minimal selected collections:		MCParticles
	sinulateu uata me.	all detector hits
	reconstructed data file:	MCParticles
		all detector hits
		reconstructed particle flow objects
		PS: the intermediate reconstructed objects, such as digitized hits, tracks and clusters, are not displayed
maximal selected collections:	every collections that Druid can	



6 Specify the style (size, color) for detector hits(simulated, digitized, cluster or reconstructed particle assigned calorimeter hits and tracker hits).

For the color option with energy: we use standard root palette 1, and the default setting is to make blue for 1 mip hits, red for hits energy larger than 10 mip and purple for hits energy smaller than 1 mip.

For user interested in low energy hits, we provided a global scale factor (with initial value = 10) function to change the color setting.

An additional option for HCAL hits according to the semi-digital HCAL is provided, where you can specify the three thresholds (with ratio 1:10:100) between each. When this option is active (with setting thresholds larger than 0), we have purple for hits with energy lower than the smallest threshold, blue for hits with energy between 1st and 2nd threshold, green for hits betweern 2nd and 3rd threshold, and red for hits with energy higher than largest threshold. Each time you change the color or size option, the screen will output the list of collections that has been redraw. The default size and orientation of calorimeter hits are set corresponding to different detector geometry concepts. The hit size can be changed independently for each type and the hit color can be specified according to different information.

The simulated hits can be colored to the energy, the type or index of the particle induces this hit, the time, or a uniform color.

The digitized calorimeter hits are colored to the energy.

The clustered hits are colored according to the index of the cluster.



7 Minimal transverse momentum of MCParticles in the small window below the buttons. 8 Cut parameters: a cut away view can be used to removes part of the display to focus on the inner part of the display, for example the cut on the minimal transverse momentum on the MCParticle list, the cut on the energy of calorimeter hits.



zoom (zoom in, zoom out) rotate shift the whole display project the whole event on different planes Readout text information on individual objects by putting your mouse on the object.

# analyze reconstruction algorithm performance

By comparing the Monte Carlo truth objects and the digitized/reconstructed objects, Druid provides a platform to analysis the reconstruction software performance. People can easily tell if this dropping is expected or not by reading the text information attached to each of those hits.

