

Classification of High Dimensional Gluon Operators

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Based on work in preparation with Ke Ren, Gang Yang and
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Gluon Operators

- **High dimensional operators**
- Operator diagram and primitive operators
- Classify operators by S_n Symmetry
- Summary and outlook



High Dimensional Operators

- The Physics beyond the Standard Model: Supersymmetry? Composite Higgs? Extra dimension?
- Extend SM by adding new particles with masses much larger than the Electroweak Scale. $M \gg v$
- The complete Lagrangian of the extended theory is unknown, but we can construct the low energy effective field theory.

$$\mathcal{L}_{\text{SMEFT}} = \mathcal{L}_{\text{SM}} + \sum_{n \geq 1} \sum_i \frac{C_i^{(n)}}{M^n} \mathcal{O}_i^{(n)} .$$



High Dimensional Operators

$$\mathcal{L}_{\text{SMEFT}} = \mathcal{L}_{\text{SM}} + \sum_{n \geq 1} \sum_i \frac{C_i^{(n)}}{M^n} \mathcal{O}_i^{(n)} .$$

Wilson coefficients

Infinite tower of high dimensional operators

- It can be very hard to generate and classify the high dimensional operators. The number of operators increase very fast as dimension increases.
- We start by construct a simpler set of operators: gluon operators.
- Gluon operators also play major role in Higgs-EFT, obtained by integrating out top quarks.



Gluon Operators

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Kinetic Operators

- Gluon operators only contain field strength tensor $F_{\mu\nu}^a$ and covariant derivative D_μ . For example,

$$O = \text{Tr}(F^{\mu\nu} D_\mu F_{\rho\sigma} D_\nu F^{\rho\sigma})$$

- It can be split into a kinetic part K and a color part C :

$$K = F^{\mu\nu a_1} D_\mu F_{\rho\sigma}{}^{a_2} D_\nu F^{\rho\sigma a_3}$$

$$C = \text{Tr}(T^{a_1} T^{a_2} T^{a_3})$$

- K will be called a kinetic operator.



Kinetic Operators: notation

- A kinetic operators can be split into several DF blocks:

$$K = F^{\mu\nu a_1} D_\mu F_{\rho\sigma}{}^{a_2} D_\nu F^{\rho\sigma a_3}$$

- For compactness we drop the color indices:

$$K = F^{\mu\nu} D_\mu F_{\rho\sigma} D_\nu F^{\rho\sigma}$$

- The color indices can be retrieved by adding a_i to the i-th DF block.
- Simplify K further by replacing Lorentz indices by numbers:

$$K \rightarrow F_{12} D_1 F_{34} D_2 F_{34}$$



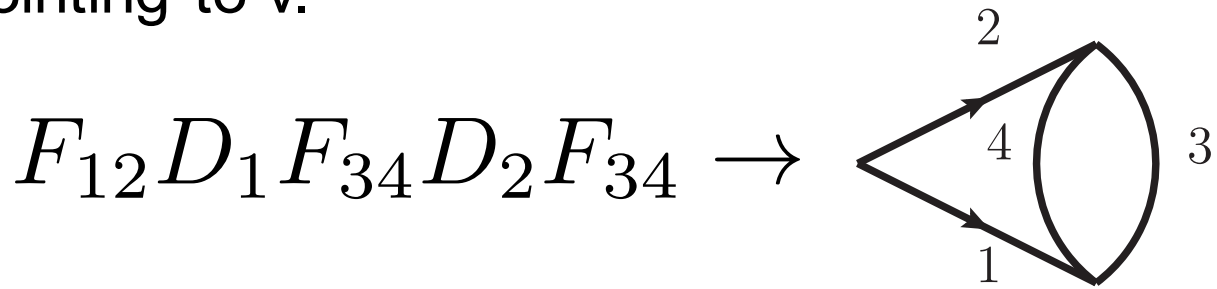
Other Representations

- Besides the DF-form, we propose two other representations of kinetic operators, which can be useful in different problems.
- 1, The operator diagram.
- 2, The minimal form factor.



Operator Diagrams

- A diagrammatical representation of operators.
- Each DF-block corresponds to a vertex.
- Each pair of Lorentz index μ corresponds to an edge.
- Suppose μ is a D-index in the vertex v , then add an arrow to the edge μ pointing to v .



- The diagrammatical representation makes the relations among operators more transparent.



Minimal Form Factors

$$\mathcal{F}(K) = K |_{D_1 \dots D_n} F_{ab} \rightarrow p_{i_1} \dots p_{i_n} (p_{i_a} \epsilon_{i_b} - p_{i_b} \epsilon_{i_a})$$

$$\begin{aligned} \mathcal{F}(F_{12} D_1 F_{34} D_2 F_{34}) = & (p_1 \cdot p_2 \epsilon_1 \cdot p_3 - p_1 \cdot p_3 \epsilon_1 \cdot p_2) \\ & (p_2 \cdot p_3 \epsilon_2 \cdot \epsilon_3 - p_2 \cdot \epsilon_3 p_3 \cdot \epsilon_2) \end{aligned}$$

- Physical constraints like equation of motion, Bianchi identities are automatically satisfied by minimal form factors.
- There is a one-to-one correspondence between minimal form factors and inequivalent operators. DF-form and operator diagrams have redundancy.
- Drawback: may have lengthy expressions.



Physical constraints

$$[D_1, D_2] = \mathcal{O}(F) \Rightarrow [p_1, p_2] = 0$$

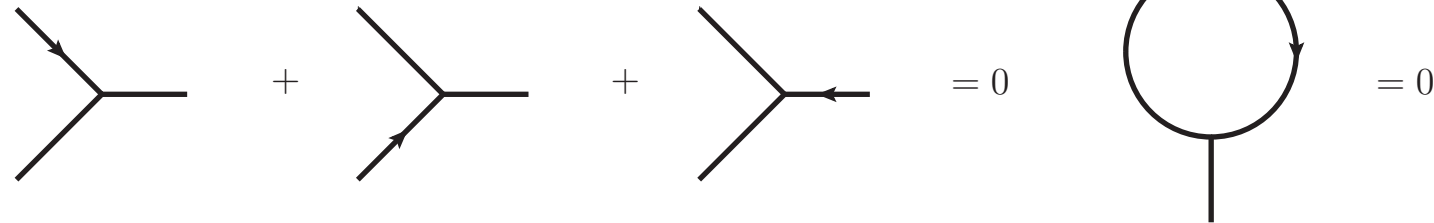
From inequivalent condition

$$D_1 F_{12} = 0 \Rightarrow p_1(p_1 \epsilon_2 - p_2 \epsilon_1) = p^2 \epsilon_2 - (p \cdot \epsilon) p_2 = 0$$

$$D_{[1} F_{23]} = 0 \Rightarrow p_{[1} p_2 \epsilon_3] = 0$$

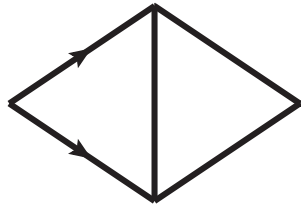
Bianchi identity

Equation of motion

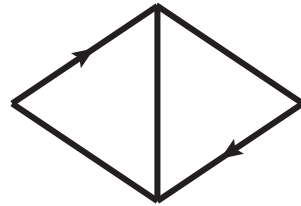


Arrow Configurations

- Each v -vertex has $v-2$ arrows coming in.
- A topology may have multiple arrow configurations:



$$F_{12}D_1F_{34}D_2F_{45}F_{35}$$



$$F_{12}D_2F_{34}D_5F_{14}F_{35}$$

- There are $\prod_{i=1}^v C_{v_i}^2$ arrow configurations for a topology. Very large number for complicated diagrams. How to reduce the number?



Reduce the number: Bianchi identity

- For $D_1 \dots D_n F_{ab}$, each D_i is associated with a Bianchi identity.
- Reduce the configurations from C_{n+2}^2 to $n+1$.
- We are left with $\prod_{i=1}^V (v_i - 1)$ configurations.
- Still can be large number for complicated diagrams.



Primary Operators

- If $K_1 = \partial^2 K_2$, then K_1 is called a descendant of K_2 .
- If an operator K is not a descendant, it is called a primary operator.
- The physical properties of descendants can be completely determined by the primary operators.
- Their minimal form factors are related by:

$$\mathcal{F}(K_1) = -(p_1 + \cdots + p_n)^2 \mathcal{F}(K_2)$$

- However, the number of primary operators still increase very fast as the dimension increases.



Primitive Operators

- More operators can be related to lower dimension operators if we use less stringent relations:

$$\mathcal{F}(K_1) = -(p_1 \cdot p_j)\mathcal{F}(K_2)$$

$$K_1 = F_{12}D_4F_{23}D_4F_{31}, \quad K_2 = F_{12}F_{23}F_{31}$$

$$\mathcal{F}(K_1) = -p_2 \cdot p_3 \mathcal{F}(K_2)$$



- K_1 will be called a non-primitive operator, which contains a D-pair (a pair of D with the same index). Operators without D-pair will be called primitive operators.

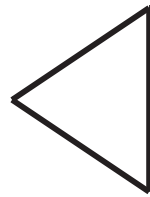


Primitive Operators

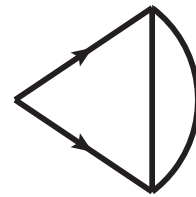
- There are only a finite number of primitive operators for a given length.



length - 2



length - 3

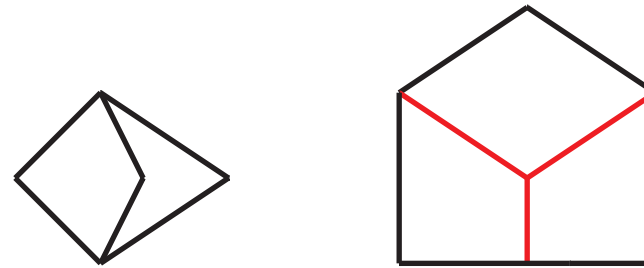


- Non-primitive operators can be generated by adding D-pairs to primitive operators.



Non-primitive Subdiagram

- A diagram has non-primitive configurations only if it contains edges without 2-vertices.



- These edges are called non-primitive edges. The sub-diagram formed by non-primitive edges is called the non-primitive sub-diagram.



Converge Regions

- The primitive configurations are characterized by converge regions of non-primitive sub-diagrams.

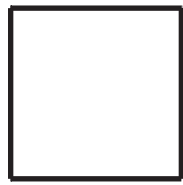


- Each vertex and edge in a tree sub-diagram can be a converge region. All arrows in the sub-diagram flow to the converge region.
- In a 1 loop sub-diagram, the converge region is the loop. Multi-loop sub-diagram has no primitive configurations.

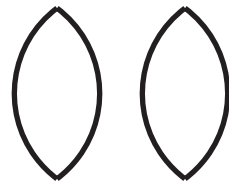


Length-4 Primitive Operators

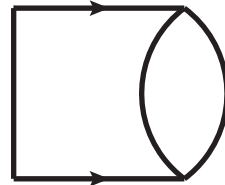
➤ 6 topologies, 7 configurations:



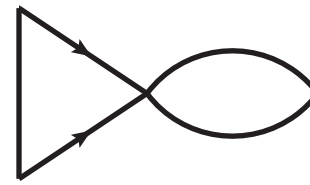
1



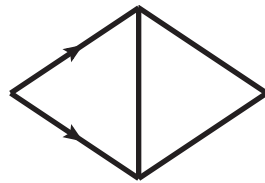
2



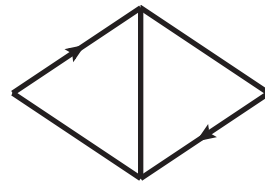
3



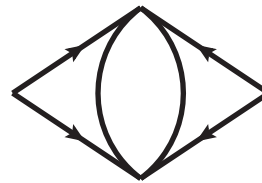
4



5



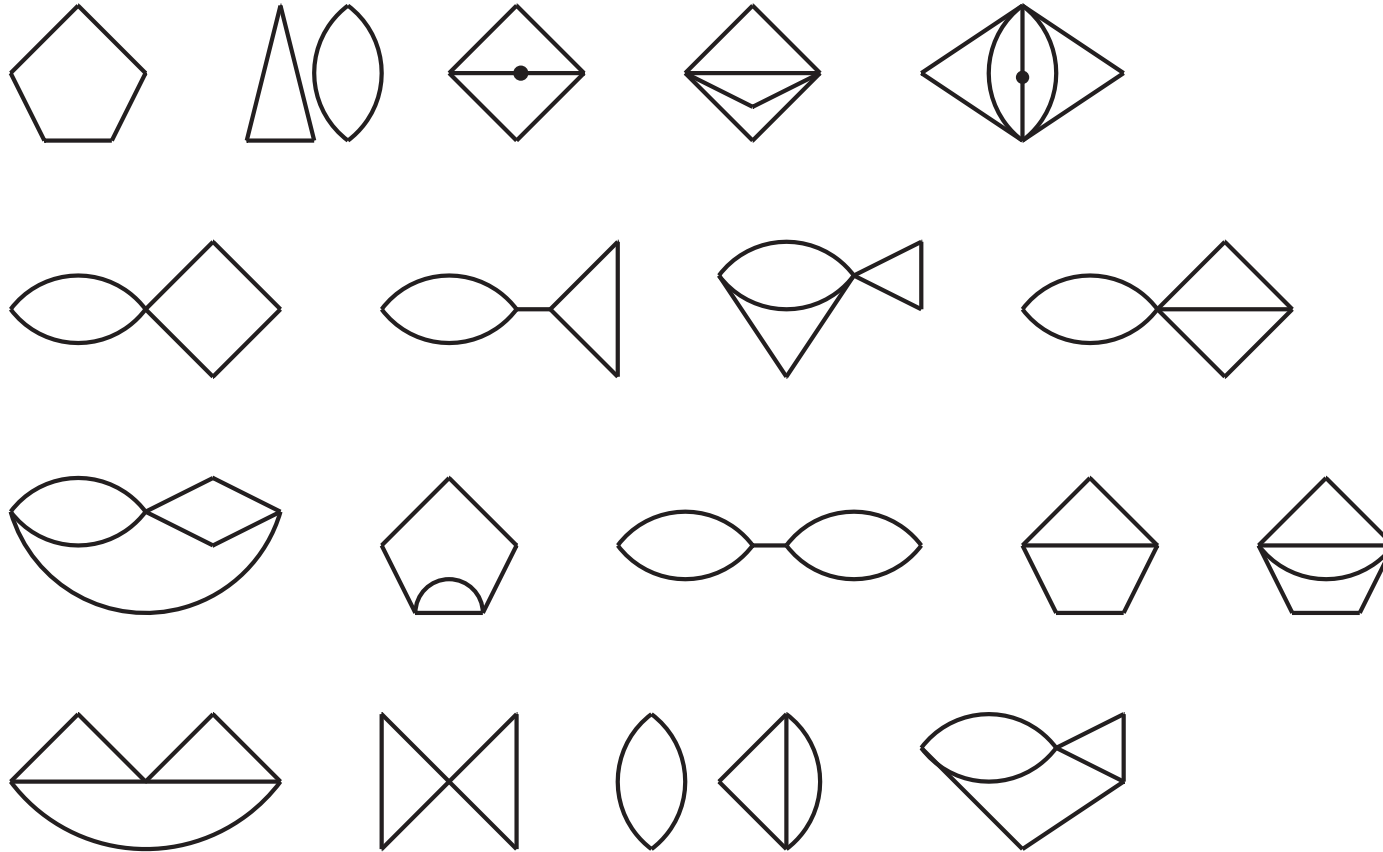
6



7



Length-5 Topologies



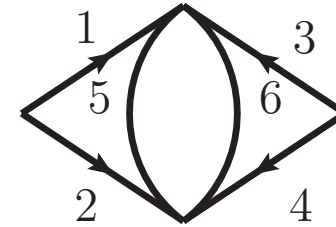
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Outer Production

$$P = F_{12}F_{34}D_{13}F_{56}D_{24}F_{56}$$



- The topology has the symmetry $S_2 \times S_2$.
- The configuration is a $\square \square \otimes \square \square$ representation of $S_2 \times S_2$.
- The S_4 representation can be found by the outer production:

$$\square \square \otimes \square \square = \square \square \square \square + \begin{array}{|c|c|c|} \hline \square & \square & \square \\ \hline \square & & \\ \hline \end{array} + \begin{array}{|c|c|} \hline \square & \square \\ \hline \square & \square \\ \hline \end{array}$$



CSCO Method

- The CSCO method is probably the most convenient and “physical” way to find the explicit expressions of irreducible representations.
- CSCO: $\{O_1\} = \{(12) + (13) + (14) + (23) + (24) + (34)\}$
- The basis of $\{\sigma P | \sigma \in S_4\}$ can be chosen as:
$$e_i = \{P, (23)P, (24)P, (13)P, (14)P, (13)(24)P\}$$
- The matrix of CSCO in this basis is

$$O_1 = \begin{pmatrix} 2 & 1 & 1 & 1 & 1 & 0 \\ 1 & 2 & 1 & 1 & 0 & 1 \\ 1 & 1 & 2 & 0 & 1 & 1 \\ 1 & 1 & 0 & 2 & 1 & 1 \\ 1 & 0 & 1 & 1 & 2 & 1 \\ 0 & 1 & 1 & 1 & 1 & 2 \end{pmatrix}$$



CSCO Method

➤ The eigenspaces of CSCO gives the irreducible representations:

$$\begin{array}{|c|c|c|c|} \hline \square & \square & \square & \square \\ \hline \end{array} : \lambda = 6, L_1 = \text{span}\{e_1 + e_2 + e_3 + e_4 + e_5 + e_6\},$$

$$\begin{array}{|c|c|c|} \hline \square & \square & \square \\ \hline \square & & \\ \hline \end{array} : \lambda = 2, L_2 = \text{span}\{e_1 - e_6, e_2 - e_5, e_3 - e_4\},$$

$$\begin{array}{|c|c|} \hline \square & \square \\ \hline \square & \square \\ \hline \end{array} : \lambda = 0, L_3 = \text{span}\{e_1 - e_3 - e_4 + e_6, e_2 - e_3 - e_4 + e_5\},$$



D-pairs

- Non-primitive operators are generated from P by adding D-pairs, or S_{ij} factors in the language of form factors. These factors should also be classified by S_n symmetry.
- For example, for $\dim=14$ operators generated by P, the factors are

$$s_{12}^2 : \begin{array}{|c|c|} \hline \square & \square \\ \hline \end{array} \otimes \begin{array}{|c|c|} \hline \square & \square \\ \hline \end{array} = \begin{array}{|c|c|c|c|} \hline \square & \square & \square & \square \\ \hline \end{array} + \begin{array}{|c|c|c|} \hline \square & \square & \square \\ \hline \square \\ \hline \end{array} + \begin{array}{|c|c|} \hline \square & \square \\ \hline \square & \square \\ \hline \end{array}$$

$$s_{12}s_{13} : \begin{array}{|c|} \hline \square \\ \hline \end{array} \otimes \begin{array}{|c|c|} \hline \square & \square \\ \hline \end{array} \otimes \begin{array}{|c|} \hline \square \\ \hline \end{array} = \begin{array}{|c|c|c|c|} \hline \square & \square & \square & \square \\ \hline \end{array} + 2 \begin{array}{|c|c|c|} \hline \square & \square & \square \\ \hline \square \\ \hline \end{array} + \begin{array}{|c|c|} \hline \square & \square \\ \hline \square & \square \\ \hline \end{array} + \begin{array}{|c|c|} \hline \square & \square \\ \hline \square \\ \hline \square \\ \hline \end{array}$$

$$s_{12}s_{34} : \begin{array}{|c|c|c|c|} \hline \square & \square & \square & \square \\ \hline \end{array} : \lambda = 6, L_1 = \text{span}\{e_1 + e_2 + e_3\},$$

$$\begin{array}{|c|c|} \hline \square & \square \\ \hline \square & \square \\ \hline \end{array} : \lambda = 0, L_3 = \text{span}\{e_1 - e_2, e_1 - e_3\},$$

$$e_i = \{s_{12}s_{34}, s_{13}s_{24}, s_{14}s_{23}\}$$



Tensor products

- The representation of $S_{ij}S_{kl}P$ can be obtained by the tensor products of S_4 representations. For example:

$$\begin{array}{|c|c|c|} \hline \square & \square & \square \\ \hline \square & & \\ \hline \end{array} \times \begin{array}{|c|c|c|} \hline \square & \square & \square \\ \hline \square & & \\ \hline \end{array} = \begin{array}{|c|c|c|c|} \hline \square & \square & \square & \square \\ \hline \square & & & \\ \hline \end{array} + \begin{array}{|c|c|c|} \hline \square & \square & \square \\ \hline \square & & \\ \hline \end{array} + \begin{array}{|c|c|} \hline \square & \square \\ \hline \square & \square \\ \hline \end{array} + \begin{array}{|c|c|} \hline \square & \square \\ \hline \square & \\ \hline \end{array}$$

$$\begin{array}{|c|c|c|} \hline \square & \square & \square \\ \hline \square & & \\ \hline \end{array} \times \begin{array}{|c|c|} \hline \square & \square \\ \hline \square & \square \\ \hline \end{array} = \begin{array}{|c|c|c|} \hline \square & \square & \square \\ \hline \square & & \\ \hline \end{array} + \begin{array}{|c|c|} \hline \square & \square \\ \hline \square & \\ \hline \end{array}$$

- The result is

$$\begin{aligned} & \left(\begin{array}{|c|c|c|c|} \hline \square & \square & \square & \square \\ \hline \square & & & \\ \hline \end{array} + \begin{array}{|c|c|c|} \hline \square & \square & \square \\ \hline \square & & \\ \hline \end{array} + \begin{array}{|c|c|} \hline \square & \square \\ \hline \square & \square \\ \hline \end{array} \right) \times \left(3 \begin{array}{|c|c|c|c|} \hline \square & \square & \square & \square \\ \hline \square & & & \\ \hline \end{array} + 3 \begin{array}{|c|c|c|} \hline \square & \square & \square \\ \hline \square & & \\ \hline \end{array} + 3 \begin{array}{|c|c|} \hline \square & \square \\ \hline \square & \square \\ \hline \end{array} + \begin{array}{|c|c|} \hline \square & \square \\ \hline \square & \\ \hline \end{array} \right) \\ & = 9 \begin{array}{|c|c|c|c|} \hline \square & \square & \square & \square \\ \hline \square & & & \\ \hline \end{array} + 17 \begin{array}{|c|c|c|} \hline \square & \square & \square \\ \hline \square & & \\ \hline \end{array} + 13 \begin{array}{|c|c|} \hline \square & \square \\ \hline \square & \square \\ \hline \end{array} + 12 \begin{array}{|c|c|} \hline \square & \square \\ \hline \square & \\ \hline \end{array} + 4 \begin{array}{|c|} \hline \square \\ \hline \square \\ \hline \square \\ \hline \square \\ \hline \end{array} \end{aligned}$$



Color Factors

- The representations of color factors can be decomposed similarly:

$$\text{Tr}(T^{a_1}T^{a_2}T^{a_3}T^{a_4}) = \square\square\square\square + \begin{array}{|c|c|} \hline \square & \square \\ \hline \square & \square \\ \hline \end{array} + \begin{array}{|c|c|} \hline \square & \square \\ \hline \square & \\ \hline \square & \\ \hline \end{array}$$

$$\text{Tr}(T^{a_1}T^{a_2}) \text{Tr}(T^{a_3}T^{a_4}) = \square\square\square\square + \begin{array}{|c|c|} \hline \square & \square \\ \hline \square & \square \\ \hline \end{array}$$

- Due to Bose symmetry, the color dressed operator must be invariant under S_4 , which means it is a $\square\square\square\square$ representation.
- So physical form factors corresponding to $\square\square\square\square$ in the tensor product of kinetic form factors and color factor.



Color Factors

- Two irreducible representations contains a $\square\square\square\square$ if and only if they are equivalent.
- Suppose the kinetic form factors $K = \sum_{\lambda} k_{\lambda}[\lambda]$, and color factors $C = \sum_{\lambda} c_{\lambda}[\lambda]$ their tensor product

$$K \times C = \sum_{\lambda} k_{\lambda} c_{\lambda} \square\square\square\square + \dots$$

- So P generates $9+13+12=34$ single trace operators, and $9+13=22$ double trace operators at $\text{dim}=14$.

$$K = 9 \square\square\square\square + 17 \begin{array}{|c|c|c|} \hline \square & \square & \square \\ \hline \square & & \\ \hline \end{array} + 13 \begin{array}{|c|c|} \hline \square & \square \\ \hline \square & \square \\ \hline \end{array} + 12 \begin{array}{|c|c|} \hline \square & \square \\ \hline \square & \\ \hline \square & \\ \hline \end{array} + 4 \begin{array}{|c|} \hline \square \\ \hline \square \\ \hline \square \\ \hline \square \\ \hline \end{array}$$

$$\text{Tr}(T^{a_1} T^{a_2} T^{a_3} T^{a_4}) = \square\square\square\square + \begin{array}{|c|c|} \hline \square & \square \\ \hline \square & \square \\ \hline \end{array} + \begin{array}{|c|c|} \hline \square & \square \\ \hline \square & \\ \hline \end{array}$$

$$\text{Tr}(T^{a_1} T^{a_2}) \text{Tr}(T^{a_3} T^{a_4}) = \square\square\square\square + \begin{array}{|c|c|} \hline \square & \square \\ \hline \square & \square \\ \hline \end{array}$$



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Summary and Outlook

- A diagrammatic representation of gluon operators is proposed to manifest their symmetries and relations.
- The infinite set of high dimensional operators are generated from a finite set of "primitive operators" by adding pairs of covariant derivatives.
- Can we extend the method to operators with fermions, like those appear in SMEFT?



Thank you!