

Status on LDT runs

Basic Geometry Setting

** Detector parameters, make the structure as simple as possible, just take it as starting points and validating tools

Sub-detector	layer	+/-z(mm)	R(mm)	sigma_xy(mm)	sigma_z(mm)	X/X0(%)
BeamPipe	0	4225	14.5	---	---	0.15
vertex	1	62.5	16	0.0028	0.0028	0.15
vertex	2	62.5	18	0.006	0.006	0.15
vertex	3	125.	37	0.004	0.004	0.15
vertex	4	125.	39	0.004	0.004	0.15
vertex	5	125.	58	0.004	0.004	0.15
vertex	6	125.	60	0.004	0.004	0.15
VXTShell	7	145.	65	---	---	0.15
Si_pixel	8	371.	78	0.0072	0.0866	0.65
Si_pixel	9	665.	189	0.0072	0.0866	0.65
Si_pixel	10	2350	298	0.0072	0.0866	0.65
DC	11-160	2350	300-1800	0.1000	2/9999	1.20 (inner wall 0.2, outer wall 1.0 for temporary)
Si_pixel	161	2350	1811	0.0072	0.0866	0.65

** using theta = pi/ firstly, and total materials at theta=pi/2 is 5%

** Expected plots (if not available, drop DC off but keep the materials):

```
delta pt/pt vs. pt
delta(1/pt) vs. pt
sigma(r≠phi) vs. pt
sigma(z) vs. pt
```

** Alternative plots:
only fit, no materials

distributed on the mailing list last week

```

22 22 Silicon Inner Tracker (SIT)
23 23
24 24 Number of layers          : 5
25 25 Description (optional)    : |-----Inner tracker-----|TPC inner wall|
26 26 Names of the layers (opt.) : SIT1,          SIT2,          SIT3,          XTPCW1,       XTPCW2
27 27 Radii [mm]                : 78.0,          189.0,        298.0,        299,          1805
28 28 Upper limit in z [mm]     : 371.0,        665.0,        2350,        2350,        2350
29 29 Lower limit in z [mm]     : -371.0,       -665.0,       -2350,       -2350,       -2350
30 30 Efficiency RPhi           : 1.00,         1.00,         1.00,         0,           0
31 31 Efficiency 2nd coord. (eg. z): -1,
32 32 Stereo angle alpha [Rad]   : pi/2,
33 33 Thickness [rad. lengths]   : 0.0065,       0.0065,       0.0065,       0.0009367,   0.0009367
34 34 error distribution         : 0
35 35 0 normal-sigma(RPhi) [1e-6m] : 7.2
36 36      sigma(z) [1e-6m] : 86.6
37 37 1 uniform-d(RPhi) [1e-6m] :
38 38      d(z) [1e-6m] :
39 39
40 40 Time Projection Chamber (TPC)
41 41 sigma^2=sigma0^2+sigma1^2*sin(beta)^2+Cdiff^2*6mm/h*sin(theta)*Ldrift[m]
42 42 Number of layers          : 150
43 43 Radii [mm]                : 300,1800
44 44 Upper limit in z [mm]     : 2350
45 45 Lower limit in z [mm]     : -2350
46 46 Efficiency RPhi           : 1
47 47 Efficiency z               : 1
48 48 Thickness [rad. lengths]   : 0.00005194
49 49 sigma0(RPhi) [1e-6m]      : 100
50 50 sigma1(RPhi) [1e-6m]      : 0
51 51 Cdiff(RPhi) [1e-6m/sqrt(m)] : 0
52 52 sigma0(z) [1e-6m]         : 2000
53 53 sigma1(z) [1e-6m]         : 0
54 54 Cdiff(z) [1e-6m/sqrt(m)] : 0

```

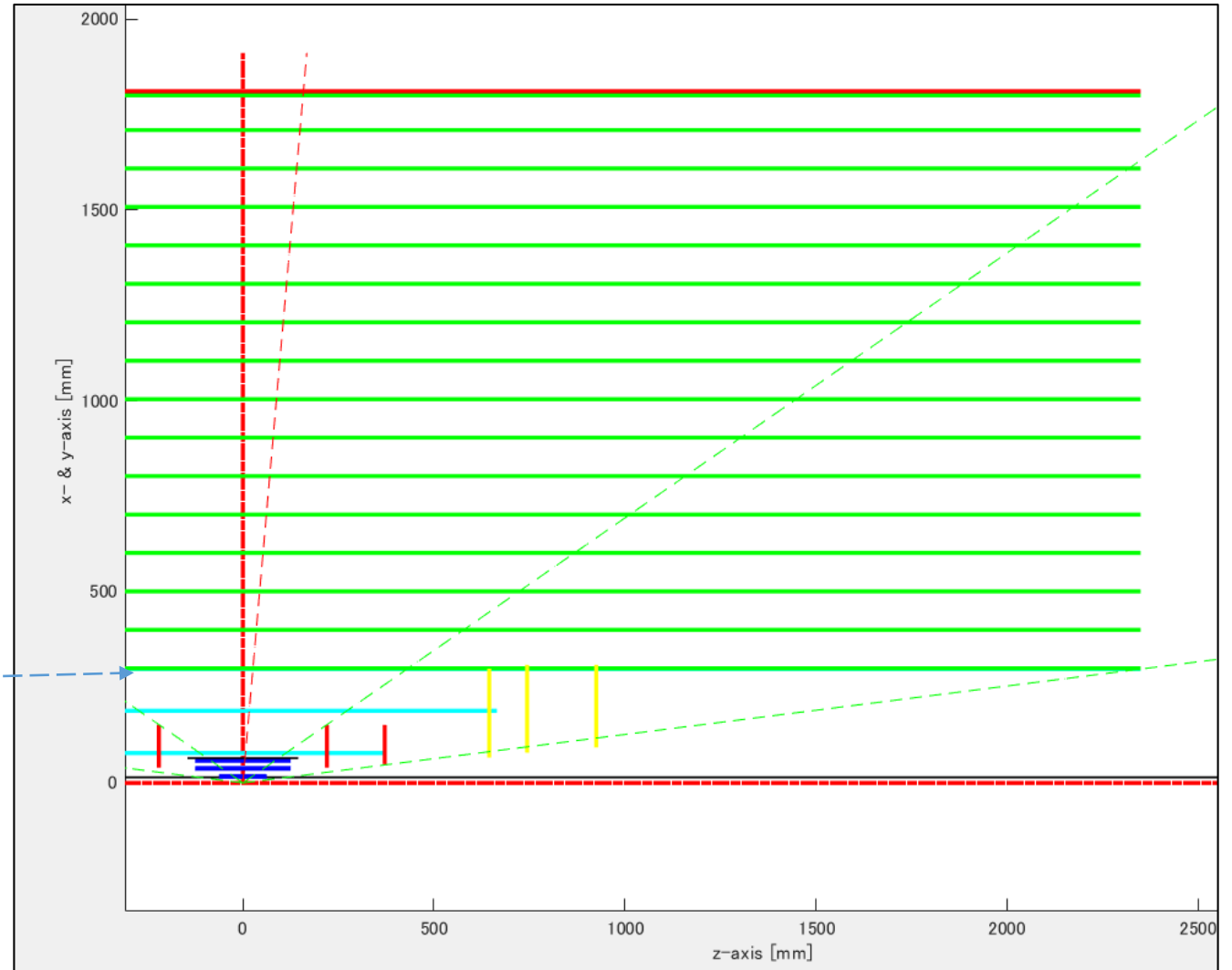
Sensor & Support material is bundled

coefficients are set at 0

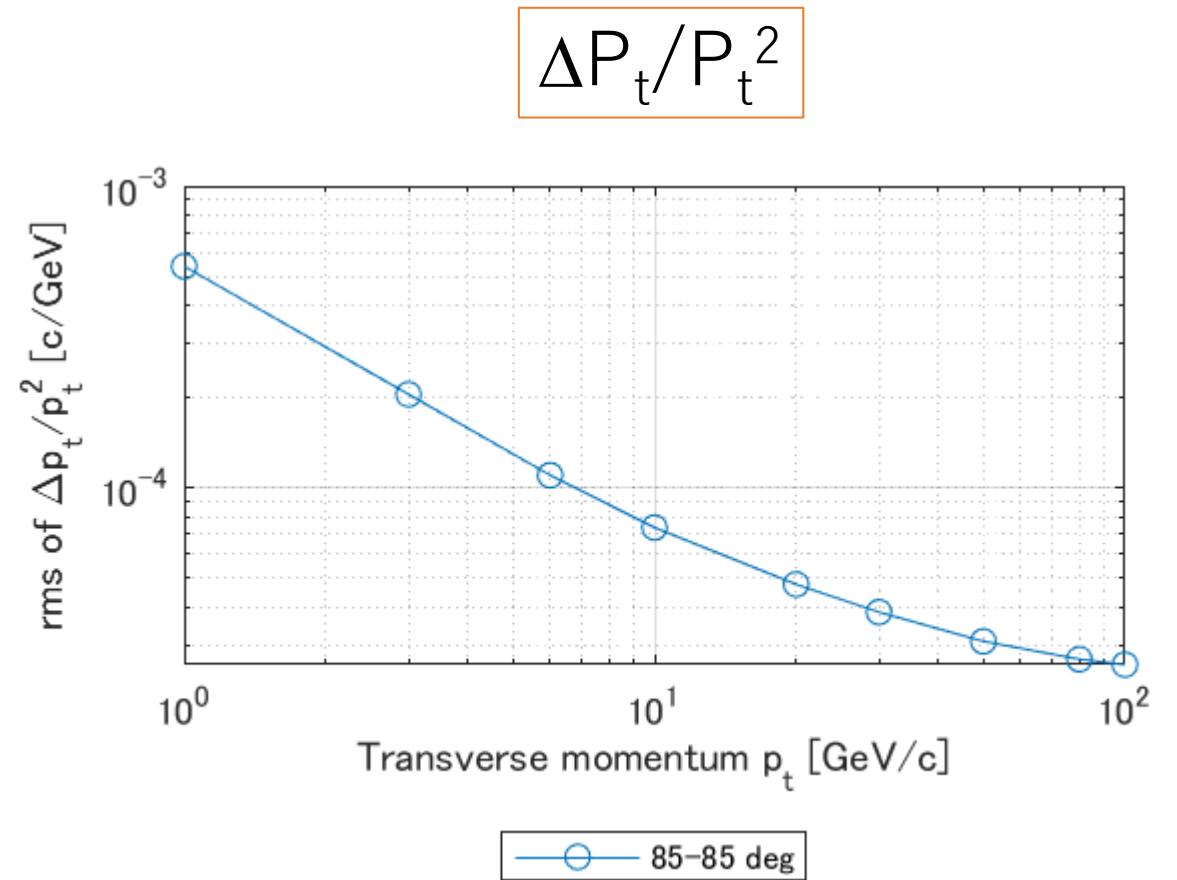
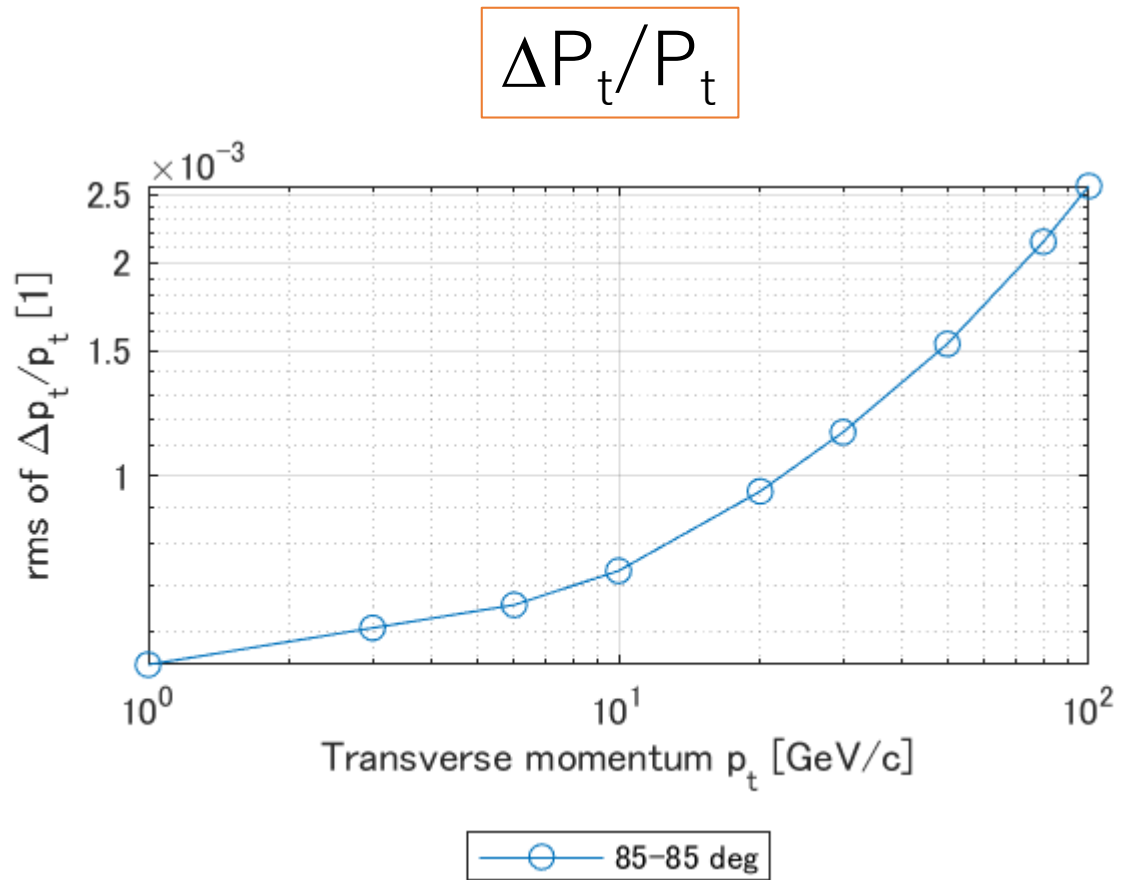
Layout

- VXD : ~ as previous (=default)
 - SIT : total 4 layers with half material compared with the previous
- => thickness of first 3 SIT layers < first 2 SIT layers in the baseline
- DCH : one DCH ~ much like a TPC

it is hard to see with this scale but there is another SIT layer (and the inner DCH wall) here.

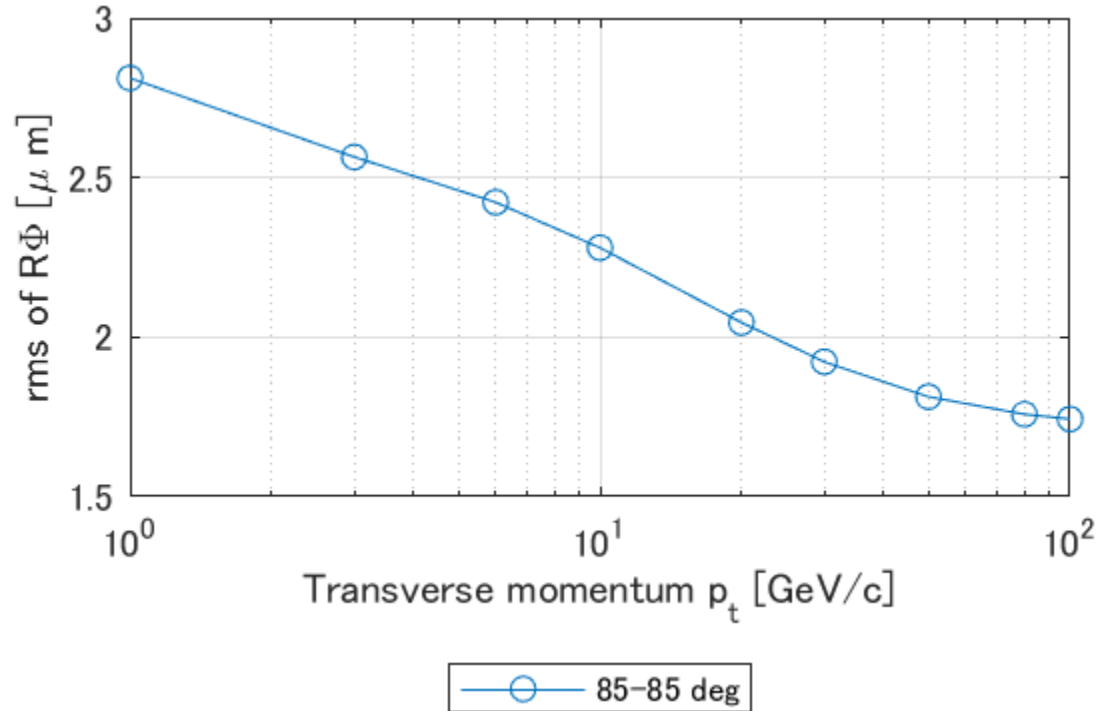


Plot 1 : $\Delta P_t/P_t$, $\Delta P_t/P_t^2$

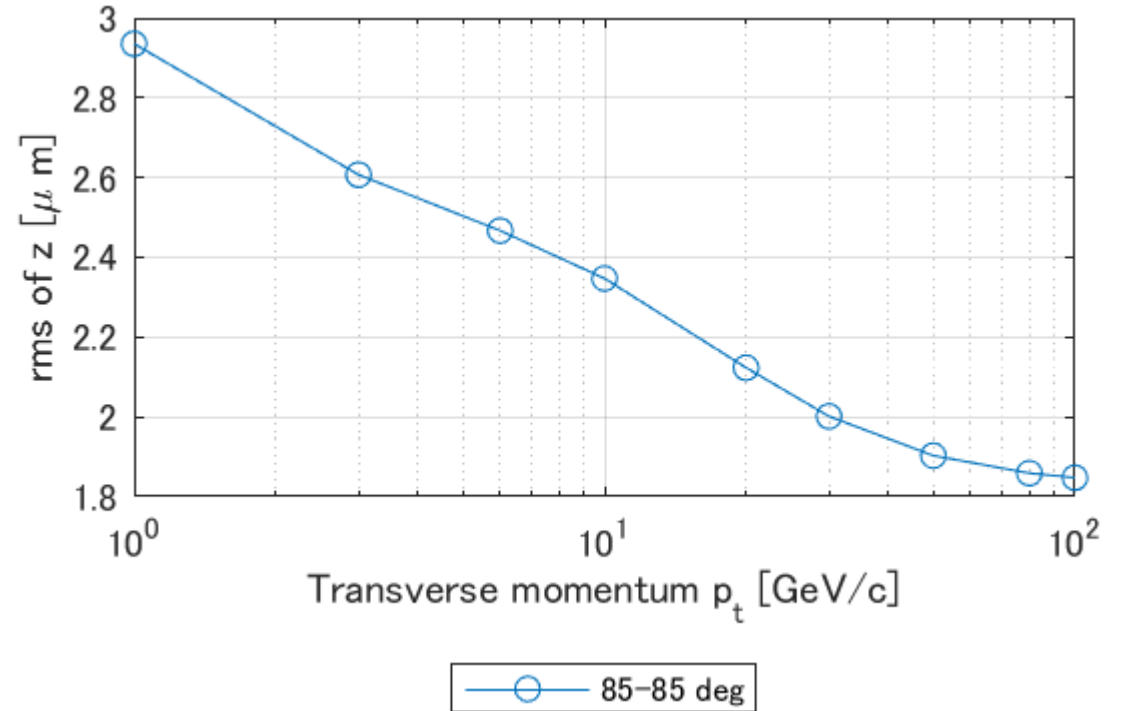


Plot 2 : RMS value of $R\Phi$ & Z

RMS of $R\Phi$



RMS of Z



Reference

- Residual of $R \times \text{Phi}$ and Z is calculated at the inner side of beam tube, the very first layer.
- For momentum resolution, it is the value at inner side of beam tube = would be the same as at the origin, since there is no material between the origin and the beam tube.

```
1 function [rms,hist]=mcrms(Radius,MC_res,res_true,param_start,param_fit,MCpullhit)
2
3 % function rms
4 % Called by LDT_main
5 % Main program: LIC_Detector_Toy
6 %
7 % Input:   MC_res       Array of residuals at the inner side of the
8 %          res_true     Residuals between the true simulated parameters and
9 %          param_start  Simulated start parameters at inner side of
10 %          Radius       Radius of beamtube
11 %          MCPullhit    Logical array, which indicates the tracks for those
12 %                      Monte-Carlo pulls can be computed
13 %
14 % Output:  hist        arrays for histogramming MC-pulls
15 %          rms         rms values of hist
16 %          rms(1) => RPhi
17 %          rms(2) => z
18 %          rms(3) => theta
19 %          rms(4) => phi
20 %          rms(5) => dpt/pt
21 %          rms(5) => dpt/pt^2
22
23 % RMS calculates the pull quantities at the inner side of the
24 % beamtube and and delta p_t/(p_t) and delta p_t/(p_t)^2
25
26
27
28
29
```