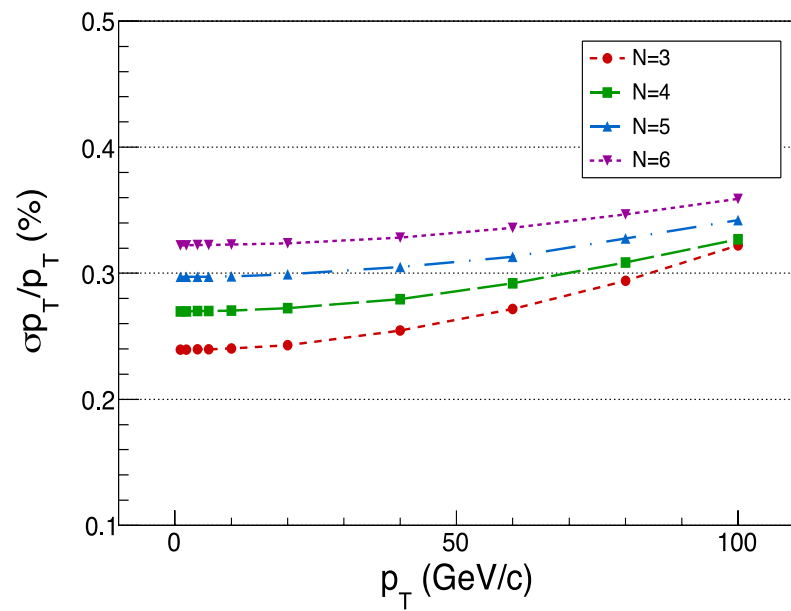


# Status on LDT runs

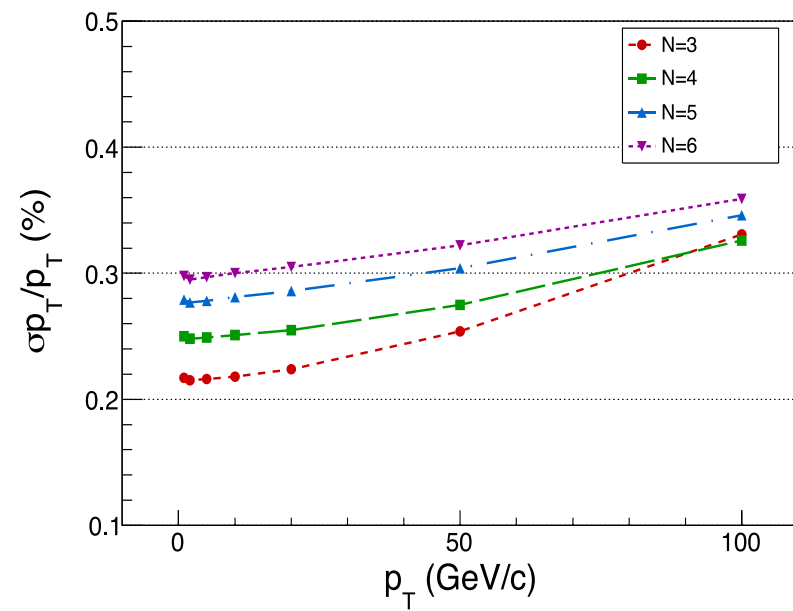
# Contents

- Investigation regarding the momentum resolution difference

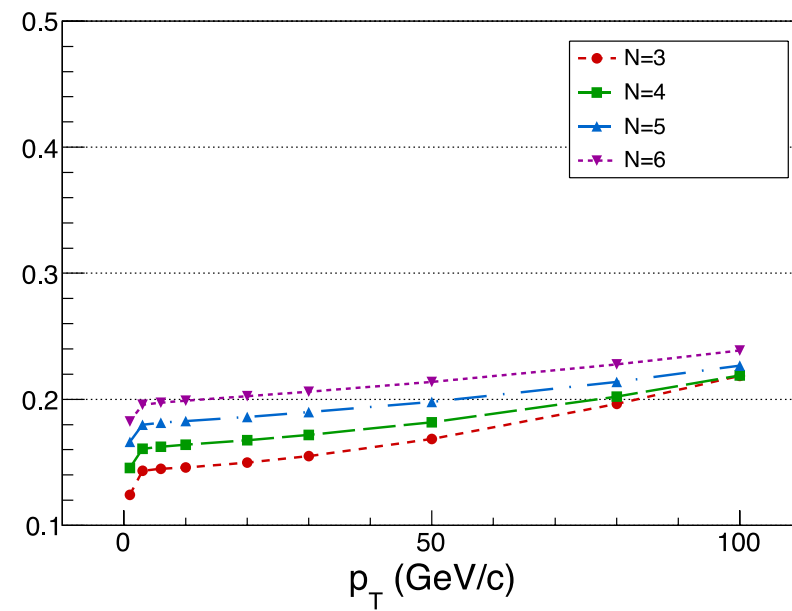
FST



tkLayout



LDT



## Momentum Resolution

The covariance matrix is

$$V_p = \frac{1}{F_0 F_4 - F_2 F_2} \begin{pmatrix} F_4 & 0 & -F_2 \\ 0 & \frac{F_0 F_4 - F_2 F_2}{F_2} & 0 \\ -F_2 & 0 & F_0 \end{pmatrix}$$

we are mostly interested on the error on the curvature

$$\sigma_c^2 = \frac{F_0}{F_0 F_4 - F_2 F_2} = \frac{\sigma^2}{L^4} C_N$$

$$C_N = \frac{180N^3}{(N-1)(N+1)(N+2)(N+3)}$$

it can be shown that the error on the curvature do not depend on the position of the origin along the track

Let's recall from the discussion on the sagitta

$$R = \frac{p}{0.3B} \quad \frac{\delta p}{p} = \frac{\delta R}{R}$$

also recall that

$$c = \frac{1}{2R} \quad \sigma_c = \frac{1}{2R^2} \delta R$$

and finally the momentum error

$$\frac{\delta p}{p^2} = \frac{\sigma}{0.3BL^2} \sqrt{4C_N}$$

the formula shows the same basic features we noticed in the sagitta discussion

we have also found the dependence on the number of measurements (weak)

$\sigma, L$  would be parameters

## Track Fit With Multiple Scattering

The methods developed to fit a track to the measured points can be used to perform a fit taking into account M.S.

the covariance matrix is computed

the same fit procedure is applied

Let's now try to understand qualitatively the effect of multiple scattering on the determination of tracks parameters:

the size of the effect goes as  $1/p$

then the effect is important for low momentum track

Assume we are dominated by multiple scattering

the momentum resolution is given by

$$\frac{\delta p}{p^2} = \frac{\sigma}{0.3BL^2} \sqrt{4A_N}$$

the coordinate error due to M.S. is

$$\sigma \sim \frac{L}{N} \delta\theta = \frac{L}{N} \frac{0.0136}{p\beta} \sqrt{\frac{X}{X_0}}$$

we have then

$$\frac{\delta p}{p} \sim \frac{0.0136}{\beta} \sqrt{\frac{X}{X_0}} \frac{1}{0.3BL} \frac{\sqrt{4A_N}}{N}$$

We conclude:

for low momentum the percentage momentum resolution reach a almost constant value (still dependent on  $\beta$ )

$$\frac{\delta p}{p} \rightarrow \text{constant}$$

The momentum resolution only improves as  $1/L$

The additional factor  $1/N$  can help but in this case uniform spacing is essential

```

16 16 error distribution      : 0
17 17 0 normal-sigma(RPhi) [1e-6m] :      2.8,      6,      4,      4,      4
18 18      sigma(z) [1e-6m] :      2.8,      6,      4,      4,      4
19 19 1 uniform-d(RPhi) [1e-6m] :
20 20      d(z) [1e-6m] :
21 21
22 22 Silicon Inner Tracker (SIT)
23 23
24 24 Number of layers      : 12
25 25 Description (optional) : |-----Inner tracker-----
26 26 Names of the layers (opt.) : SIT1,      XSIT1,      XSIT2,      SIT2,      SIT3,      XSIT3,      XSIT4,
27 27 Radii [mm] : 152.9,      153.1,      154.4,      155.4,      981.9,      982.1,      983.4,
28 28 Upper limit in z [mm] : 371.0,      371.0,      371.0,      371.0,      2350,      2350,      2350,
29 29 Lower limit in z [mm] : -371.0,      -371.0,      -371.0,      -371.0,      -2350,      -2350,      -2350,
30 30 Efficiency RPhi : 0.99,      0,      0,      0,      0.99,      0,      0,
31 31 Efficiency 2nd coord. (eg. z): 0,      0,      0,      0.99,      0,      0,      0,
32 32 Stereo angle alpha [Rad] : 7*(pi/180), 7*(pi/180), 7*(pi/180), 7*(pi/180), 7*(pi/180), 7*(pi/180), 7*(pi/180),
33 33 Thickness [rad. lengths] : 0.00213,      0.00468,      0.00468,      0.00213,      0.00213,      0.00468,      0.00468,
34 34 error distribution      : 0
35 35 0 normal-sigma(RPhi) [1e-6m] : 7
36 36      sigma(z) [1e-6m] : 7 ← is this the same ?
37 37 1 uniform-d(RPhi) [1e-6m] :
38 38      d(z) [1e-6m] :
39 39
40 40 Time Projection Chamber (TPC)
41 41 sigma^2=sigma0^2+sigma1^2*sin(beta)^2+Cdiff^2*6mm/h*sin(theta)*Ldrift[m]
42 42 Number of layers      : 65, 65,
43 43 Radii [mm] : 242, 882, 1071, 1711,
44 44 Upper limit in z [mm] : 2225
45 45 Lower limit in z [mm] : -2225

```

is this the same ?  
by the way, how the resolutions are treated in LDT ?

# Multiple Scattering

the projected angular distribution, with an rms width given by Lynch & Dahl [40]:

$$\begin{aligned}\theta_0 &= \frac{13.6 \text{ MeV}}{\beta c p} z \sqrt{\frac{x}{X_0}} \left[ 1 + 0.088 \log_{10} \left( \frac{x z^2}{X_0 \beta^2} \right) \right] \\ &= \frac{13.6 \text{ MeV}}{\beta c p} z \sqrt{\frac{x}{X_0}} \left[ 1 + 0.038 \ln \left( \frac{x z^2}{X_0 \beta^2} \right) \right]\end{aligned}\quad (34.16)$$

Here  $p$ ,  $\beta c$ , and  $z$  are the momentum, velocity, and charge number of the incident particle, and  $x/X_0$  is the thickness of the scattering medium in radiation lengths (defined below). This takes into account the  $p$  and  $z$  dependence quite well at small  $Z$ , but for large  $Z$  and small  $x$  the  $\beta$ -dependence is not well represented. Further improvements are discussed in Ref. [40].

Eq. (34.16) describes scattering from a single material, while the usual problem involves the multiple scattering of a particle traversing many different layers and mixtures. Since it is from a fit to a Molière distribution, it is incorrect to add the individual  $\theta_0$  contributions in quadrature; the result is systematically too small. It is much more accurate to apply Eq. (34.16) once, after finding  $x$  and  $X_0$  for the combined scatterer.

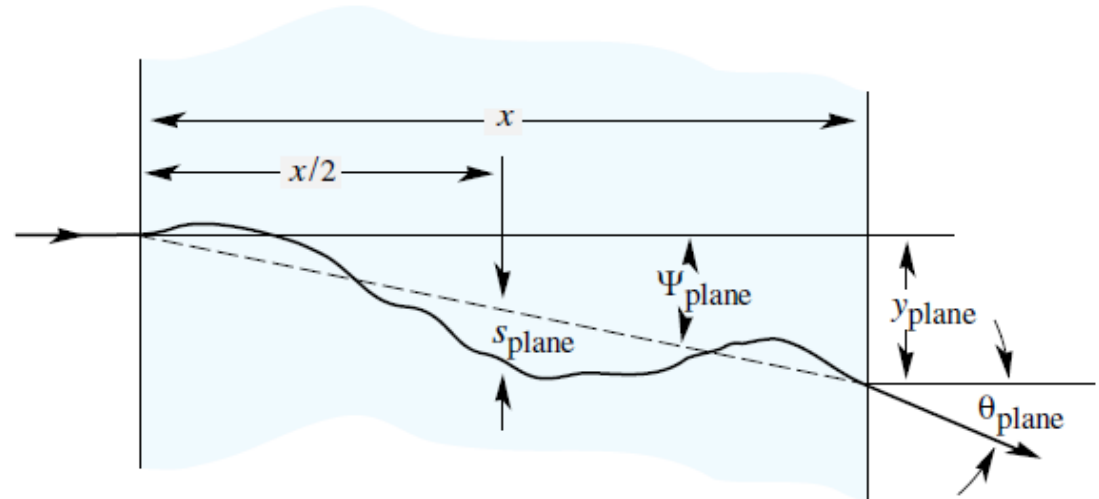


Figure 34.10: Quantities used to describe multiple Coulomb scattering. The particle is incident in the plane of the figure.

# Particle simulation part in the LDT (“Simulation.m”)

if MS option is set

MS effect

random number (for direction)

Change direction

```
111 - znow=param_start(2);% current z position
112 - bprop=0;
113 - fprop=0;
114 - maxzmax=max(zpos.bmax);
115 - minzmin=min(zpos.bmin);
116
117 - for k=2:(FLayer+BLayer) % loop over all layers, terminated by break statement
118 -     if Flags.MulSca
119 -         pT=convf*Bz/parami(5); % Transv. momentum computed from curvature
120 -         p=pT/sin(parami(3)); % absolute Momentum
121
122 -         if reftype(k-1) X=bXlen(bnow)/(sin(parami(3))*cos(parami(4)));
123 -         else X=fXlen(fnow)/abs(cos(parami(3))); end
124 -         sigms=0.0136*sqrt((Mass^2+p^2)/p^4)*sqrt(X)*(1+0.038*log(X));
125 -         % s.d. of projected multiple scattering angle
126 -         Xstore(k-1)=X; varMS_store(k-1)=sigms^2;
127
128 -         ran=(randn(1,2).*[1 1/sin(parami(3))])*sigms; %changes in direction
129 -         if parami(3)>pi/2 ran(1)=-ran(1); end
130
131
132 -         parami(3)=parami(3)+ran(1); % Kick in theta
133 -         parami(4)=parami(4)+ran(2); % Kick in phi (beta)
134 -         pT=p*sin(parami(3)); % recompute pt with new theta
135 -         parami(5)=convf*Bz/pT; % Curvature from transverse momentum
136
137 -         if k==2 pstartMS=parami; end
138
```

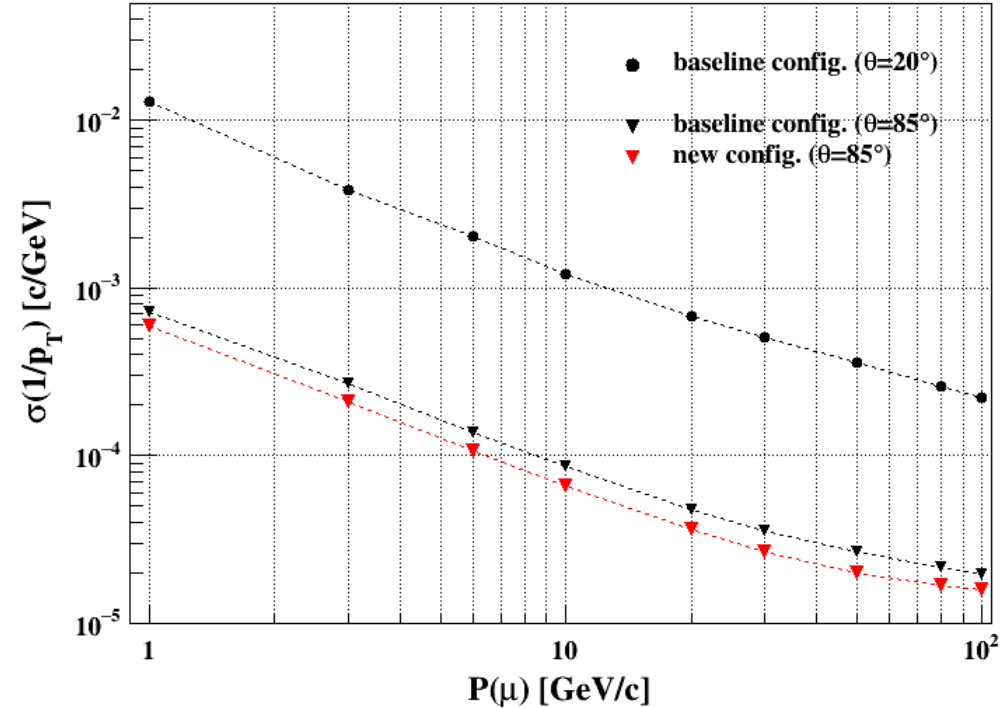
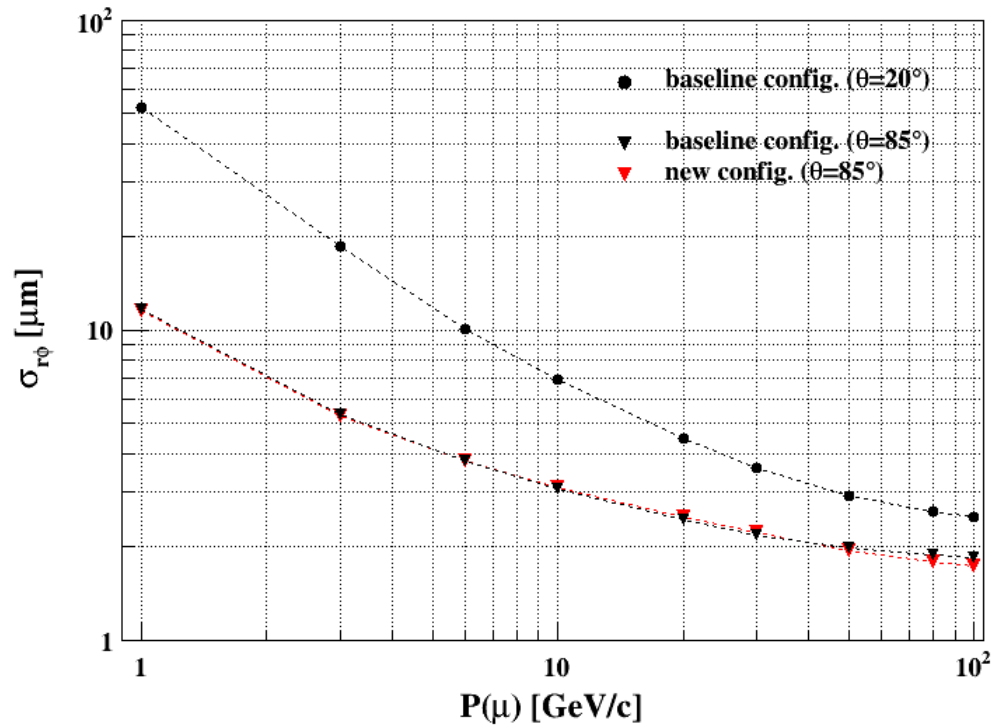
# further details, is under investigation



# Comparison with baseline concept.

Change : SIT3/4 is set at the middle of SIT1/2 & SET1/2 , as SDT configuration but, material budget for SIT3/4 is set as empty, for a test.

for confirmation  
between baseline  
and SDT

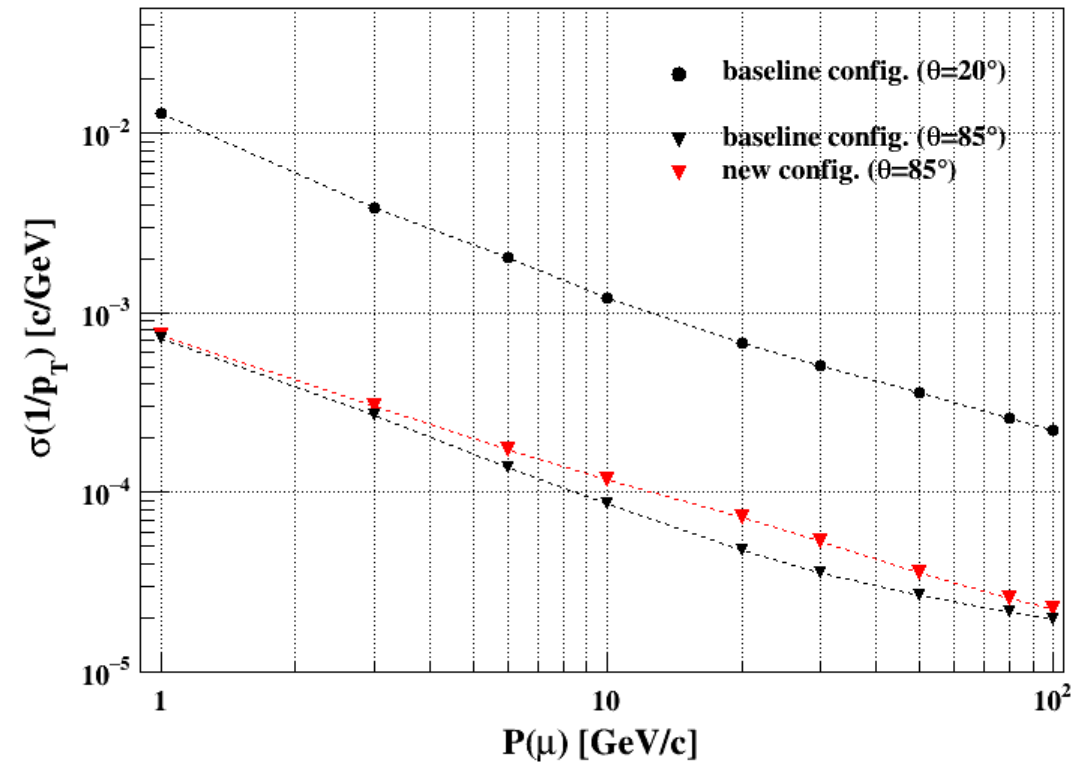
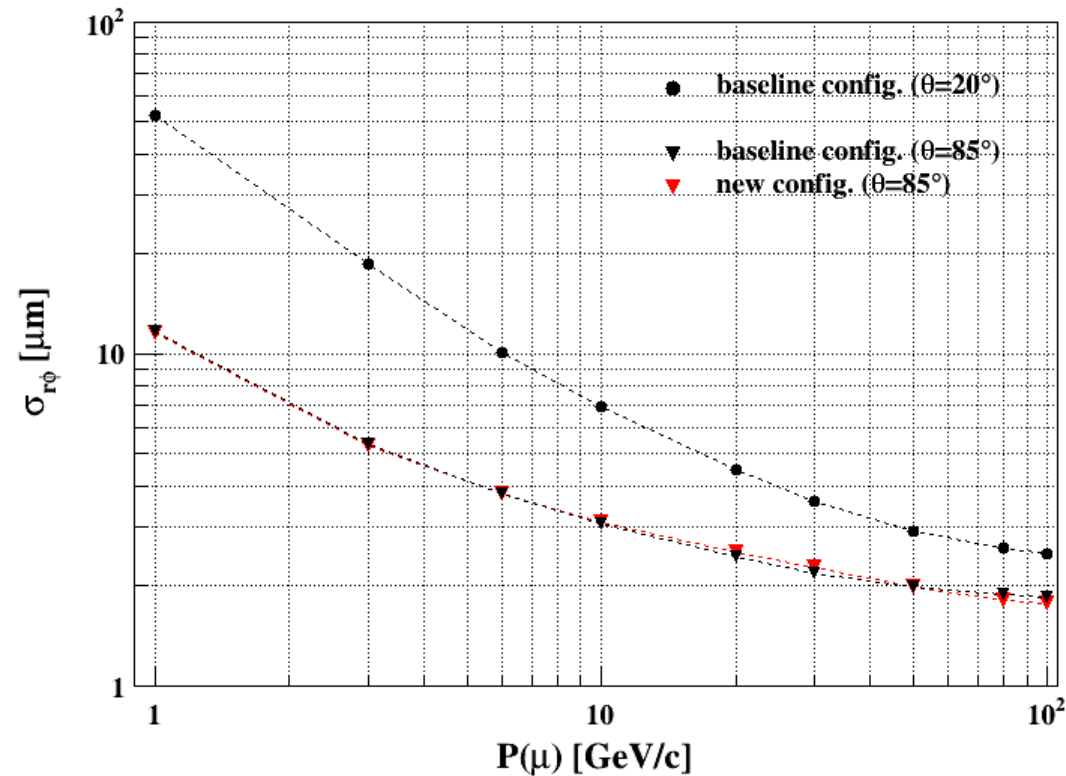


Ref: from the past result

# Comparison with baseline concept.

Change : SIT3/4 is set at the middle of SIT1/2 & SET1/2 , as SDT configuration material budget for SIT3/4 is set as normal.

for confirmation  
between baseline  
and SDT



from the past result

## if it is compared with that of 2 pages before, the position of SIT3/4 is different.