

# Luminosity calculation

These expressions are derived from the first principle

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# General expression for luminosity

- The number of events per unit time and per unit volume observed in an arbitrary reference frame

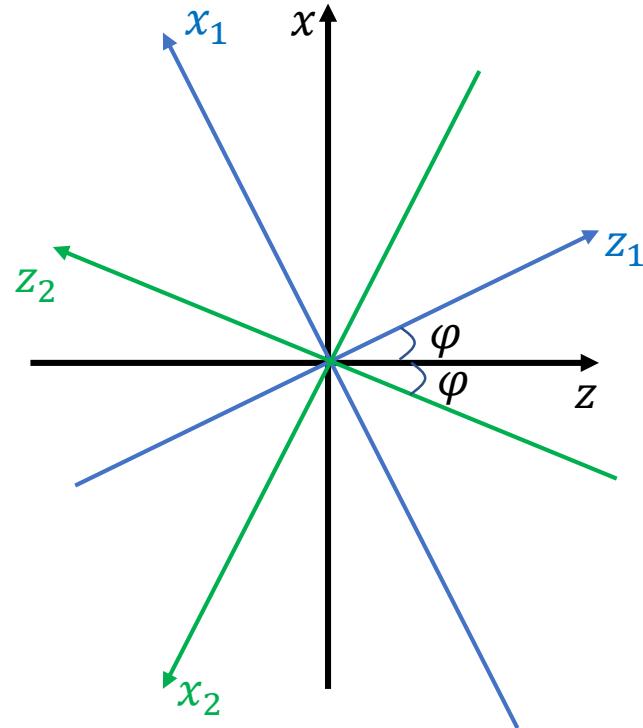


Fig. 1 Geometry of the crossing region

$$\frac{dN}{dtdV} = \sigma n_1 n_2 \cdot \sqrt{(\vec{v}_1 - \vec{v}_2)^2 - \frac{(\vec{v}_1 \times \vec{v}_2)^2}{c^2}}$$

$\sigma$	Total cross section
$n_1, n_2$	Densities of particle 1 and 2 For coasting beam, $n_i = \lambda_i f_i(x_i, y_i, z_i)$ $\lambda_i$ – line density of the beam; $\int f_i(x_i, y_i, z_i) dx_i dy_i = 1$
$\vec{v}_1, \vec{v}_2$	For bunched beam, $n_i = N_i f_i(x_i, y_i, z_i)$ $N_i$ – number of particles in a bunch $\int f_i(x_i, y_i, z_i, t) dx_i dy_i dz_i = 1$
$c$	Densities of light
$dV$	Volume element of the interaction region

# Definition of luminosity

$$\frac{dN}{dtdV} = \sigma n_1 n_2 \cdot \sqrt{(\vec{v}_1 - \vec{v}_2)^2 - \frac{(\vec{v}_1 \times \vec{v}_2)^2}{c^2}}$$



$$\frac{dN}{dtdV} = \sigma n_1 n_2 \cdot 2c \cdot \cos^2(\Phi)$$

$$|\vec{v}_1| = |\vec{v}_2| = c$$

$$\begin{aligned} (\vec{v}_1 - \vec{v}_2)^2 &= |\vec{v}_1|^2 + |\vec{v}_2|^2 - 2\vec{v}_1 \cdot \vec{v}_2 \\ &= c^2 + c^2 - 2c^2 \cos(\pi - 2\Phi) \\ &= 2c^2 + 2c^2 \cos 2\Phi \\ &= 4c^2 \cos^2 \Phi \end{aligned}$$

$$\frac{(\vec{v}_1 \times \vec{v}_2)^2}{c^2} = \frac{[|\vec{v}_1||\vec{v}_2|\sin(\pi - 2\Phi)]^2}{c^2} = c^2 \sin^2(2\Phi)$$

$$= c^2(1 - \cos^2(2\Phi))$$

$$= -4c^2 \cos^4 \Phi + 4c^2 \cos^2 \Phi$$

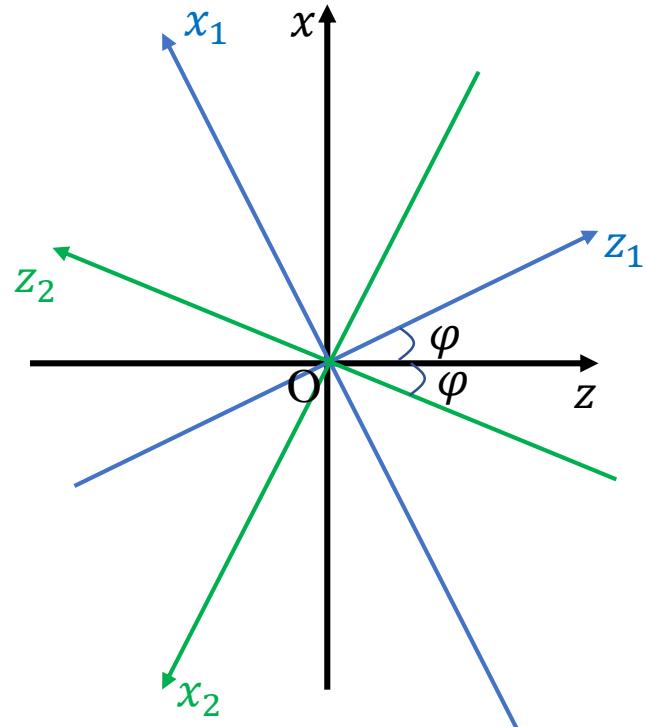
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$c$	For bunched beam, $n_i = N_i f_i(x_i, y_i, z_i)$ $N_i$ – number of particles in a bunch $\int f_i(x_i, y_i, z_i, t) dx_i dy_i dz_i = 1$
$2\Phi$	Densities of light
	Crossing angle

- The luminosity is defined as:

$$\frac{dN}{dt} = \sigma L$$

$$L = \int n_1 n_2 \cdot 2c \cdot \cos^2(\Phi) dV$$

# Definition of coordinate system



$(x_i, y_i, z_i), i = 1, 2$  分别代表着两束流。O为interaction point.

$$\begin{cases} x_1 = x \cos \Phi - z \sin \Phi \\ y_1 = y \\ z_1 = x \sin \Phi + z \cos \Phi \end{cases}$$

$$\begin{cases} x_2 = -x \cos \Phi - z \sin \Phi \\ y_2 = y \\ z_2 = x \sin \Phi - z \cos \Phi \end{cases}$$

Fig. 1 Geometry of the crossing region

# Definition of luminosity

- The luminosity is expressed in the following way according to the types of collisions:

(1) Coasting beam + coasting beam

$$L = \int n_1 n_2 \cdot 2c \cdot \cos(\Phi) dV = \lambda_1 \lambda_2 2c \cdot \cos^2(\Phi) \int f_1(x_1, y_1, z_1) f_2(x_2, y_2, z_2) dx dy dz$$

(2) Coasting beam + bunched beam

$$L = \int n_1 n_2 \cdot 2c \cdot \cos(\Phi) dV = \int N_1 f_1(x_1, y_1, z_1, t) \lambda_2 f_2(x_2, y_2, z_2) \cdot 2c \cdot \cos^2(\Phi) dx dy dz dt$$

(3) bunched beam + bunched beam

$$L = \int n_1 n_2 \cdot 2c \cdot \cos(\Phi) dV = \int N_1 f_1(x_1, y_1, z_1, t) N_2 f_2(x_2, y_2, z_2, t) \cdot 2c \cdot \cos^2(\Phi) dx dy dz dt$$

# The distribution function of beam

For bunched beam:

$$f_i(x_i, y_i, z_i, t) = \frac{1}{(2\pi)^{\frac{3}{2}}} \frac{1}{\sigma_{xi} \sigma_{yi} \sigma_{zi}} \exp \left[ -\frac{1}{2} \left( \frac{x_i^2}{\sigma_{xi}^2} + \frac{y_i^2}{\sigma_{yi}^2} + \frac{(z_i - ct)^2}{\sigma_{zi}^2} \right) \right]$$

For coasting beam:

$$f_i(x_i, y_i, z_i) = \frac{1}{2\pi} \frac{1}{\sigma_{xi} \sigma_{yi}} \exp \left[ -\frac{1}{2} \left( \frac{x_i^2}{\sigma_{xi}^2} + \frac{y_i^2}{\sigma_{yi}^2} \right) \right]$$

# Calculation of luminosity

$$L = \int n_1 n_2 \cdot 2c \cdot \cos(\Phi) dV = \int N_1 f_1(x_1, y_1, z_1, t) \lambda_2 f_2(x_2, y_2, z_2) \cdot 2c \cdot \cos^2(\Phi) dx dy dz dt$$

◆ Integrate the parameter t

$$\int_{-\infty}^{+\infty} -\frac{1}{2} \frac{(z_i - ct)^2}{\sigma_{zi}^2} dt = \frac{\sqrt{2\pi}}{\sqrt{\frac{c^2}{\sigma_{zi}^2}}}$$

$$L = 2c \cdot \cos^2(\Phi) N_1 \lambda_2 \frac{\sqrt{2\pi}}{\sqrt{\frac{c^2}{\sigma_{zi}^2}}} \frac{1}{(2\pi)^{\frac{3}{2}} \sigma_{xi} \sigma_{yi} \sigma_{zi} 2\pi \sigma_{xi} \sigma_{yi}} \int \exp \left[ -\frac{1}{2} \left( \frac{x_1^2}{\sigma_{x1}^2} + \frac{y_1^2}{\sigma_{y1}^2} + \frac{x_2^2}{\sigma_{x2}^2} + \frac{y_2^2}{\sigma_{y2}^2} \right) \right] dx dy dz \quad (11)$$

◆ Integrate the parameter x,y,z

→  $L = \frac{\cos \Phi}{\sin \Phi} \frac{1}{\sqrt{2\pi}} N_1 \lambda_2 \frac{1}{\sqrt{\sigma_{y1}^2 + \sigma_{y2}^2}}$

# Calculation of luminosity

```
In[7]:= Clear["Global`*"]
[清除

x1 = x * Cos[\phi] - z * Sin[\phi];
[余弦 [正弦

y1 = y;
z1 = x * Sin[\phi] + z * Cos[\phi];
[正弦 [余弦

x2 = -x * Cos[\phi] - z * Sin[\phi];
[余弦 [正弦

y2 = y;
z2 = x * Sin[\phi] - z * Cos[\phi];
[正弦 [余弦

In[8]:= equ6 = N1 * N2 * 2 * c * Cos[\phi] * Cos[\phi] * Integrate[Integrate[Integrate[Integrate[1/(2 \pi)^{3/2} \sigma x1 * \sigma y1 * \sigma z1, {x1, -Infinity, Infinity}, {y1, -Infinity, Infinity}, {z1, -Infinity, Infinity}], {t, -Infinity, Infinity}], {x2, -Infinity, Infinity}], {y2, -Infinity, Infinity}], {z2, -Infinity, Infinity}], {dt, -Infinity, Infinity}], {dy, -Infinity, Infinity}], {dz, -Infinity, Infinity}], {dx, -Infinity, Infinity}]
```

```
In[5]:= integre_t = Integrate[Exp[-(z - c*t)^2/(2*\sigma z1^2)], dt]
```

```
Out[5]= ConditionalExpression[ $\sqrt{\frac{2\pi}{c^2/\sigma z1^2}}$ , Re[c^2/\sigma z1^2] ≥ 0]
```

```
In[14]:= integre_xyz = N1 * N2 * 2 * c * Cos[\phi] * Cos[\phi] *  $\frac{1}{\sqrt{\frac{c^2}{\sigma z1^2}}}$  *  $\frac{1}{(2\pi)^{3/2} \sigma x1 * \sigma y1 * \sigma z1 * 2\pi * \sigma x2 * \sigma y2}$  Integrate[Integrate[Integrate[Integrate[Exp[-1/2 * ((x1^2/\sigma x1^2) + (y1^2/\sigma y1^2))], {x1, -Infinity, Infinity}], {y1, -Infinity, Infinity}], {z1, -Infinity, Infinity}], {t, -Infinity, Infinity}], {x2, -Infinity, Infinity}], {y2, -Infinity, Infinity}], {z2, -Infinity, Infinity}], {dx, -Infinity, Infinity}], {dy, -Infinity, Infinity}], {dz, -Infinity, Infinity}]
```

**Integrate:** 警告：一个或者更多的假设的计算结果为 False.

```
Out[14]= ConditionalExpression[ $\frac{c N1 N2 \cos[\phi]^2}{\sqrt{2\pi} \sigma x1 \sigma x2 \sigma y1 \sqrt{\frac{1}{\sigma y1^2} + \frac{1}{\sigma y2^2}} \sigma y2 \sqrt{\frac{c^2}{\sigma z1^2}} \sigma z1 \sqrt{\left(\frac{1}{\sigma x1^2} + \frac{1}{\sigma x2^2}\right) \cos[\phi]^2} \sqrt{\frac{\sin[\phi]^2}{\sigma x1^2 + \sigma x2^2}}}$ , Re[c Sin[\phi]^2 / (sigma x1^2 + sigma x2^2)] > 0]
```

```
luminosity =  $\frac{N1 N2 \cos[\phi]}{\sqrt{2\pi} \sqrt{\sigma y1^2 + \sigma y2^2} \sin[\phi]}$ 
```

# Calculation of luminosity

- For electron bunch and CW laser,  
碰撞一次的亮度是:

$$L = \frac{\cos\Phi}{\sin\Phi} \frac{1}{\sqrt{2\pi}} N_1 \lambda_2 \frac{1}{\sqrt{\sigma_{y1}^2 + \sigma_{y2}^2}}$$

$N_1$ : number particles in a bunch

$$\lambda_2 = \frac{P_L \lambda}{hc^2}$$

- For electron bunch and CW laser,  
1s亮度是:

$$\begin{aligned} L &= BF \frac{\cos\Phi}{\sin\Phi} \frac{1}{\sqrt{2\pi}} N_1 \lambda_2 \frac{1}{\sqrt{\sigma_{y1}^2 + \sigma_{y2}^2}} \\ &= \frac{\cos\Phi}{\sin\Phi} \frac{1}{\sqrt{2\pi}} \frac{I_e}{e} \lambda_2 \frac{1}{\sqrt{\sigma_{y1}^2 + \sigma_{y2}^2}} \end{aligned}$$

BF — Number of collisions per time

(B—bunch number; F---revolution frequency)

# Calculation of luminosity

<i>Electron parameter(Z-pole)</i>	
Beam energy	$E = 45.5 \text{ GeV}$
Bunch current	461mA
electrons number/bunch	$8 \times 10^{10}$
Bunch number	12000
Bunch length $\sigma_z$	8.5mm (28ps)
Laser-electron IP β function	$\beta_x = 16.6895[m]$ $\beta_y = 39.539[m]$
Laser-electron IP Beam size	$\sigma_x = 0.0543 \text{ [mm]}$ $\sigma_y = 0.0079 \text{ [mm]}$

<i>laser parameter</i>	
<i>Operated on continuous wave mode</i>	
Average power	5 [W]
wavelength	1064[nm]
Waist size	$\sigma_0 = 300 \text{ [\mu m]}$
Rayleigh length	$z_R = \frac{\pi\sigma_0^2}{\lambda} = 26.5 \text{ [cm]}$

- Per collision:

$$L = \frac{\cos\Phi}{\sin\Phi} \frac{1}{\sqrt{2\pi}} N_1 \lambda_2 \frac{1}{\sqrt{\sigma_{y1}^2 + \sigma_{y2}^2}}$$

- Per second:

$$L = BF \frac{\cos\Phi}{\sin\Phi} \frac{1}{\sqrt{2\pi}} N_1 \lambda_2 \frac{1}{\sqrt{\sigma_{y1}^2 + \sigma_{y2}^2}} = \frac{\cos\Phi}{\sin\Phi} \frac{1}{\sqrt{2\pi}} e \lambda_2 \frac{1}{\sqrt{\sigma_{y1}^2 + \sigma_{y2}^2}}$$

$$N = \sigma L$$

$$\sigma = 393\text{mb}$$

- Per collision:  $N \approx 0.32$
- Per second:  $N \approx 1.17 \times 10^7$

# Calculation of luminosity

## ➤ The luminosity for pulsed laser

Parameters	meaning	value
Nd:YAG laser    operation mode: pulsed		
$\lambda$	Wavelength	1064nm
Pulsed repetition frequency	10 laser pulses are emitted in one second.	1Hz
$P_L$	Peak power = Laser energy / pulsed width	0.1GW
$E_{laser}$	Laser energy	2.8mJ
Pulsed width	duration of one laser pulse per shot or the duration of one laser pulse	28ps
$\sigma_\gamma$	Rms beam size	$\sigma_\gamma = 100\mu m$

For a pulsed laser, the  $\gamma e$  luminosity is given by:

$$\mathcal{L} = N_e N_\gamma f \frac{\cos(\alpha/2)}{2\pi} \frac{1}{\sqrt{(\sigma_{e,y}^2 + \sigma_{\gamma,y}^2)} \sqrt{(\sigma_{\gamma,x}^2 + \sigma_{e,x}^2) \cos^2\left(\frac{\alpha}{2}\right) + (\sigma_{\gamma,z}^2 + \sigma_{e,z}^2) \sin^2\left(\frac{\alpha}{2}\right)}}$$

$N_e$  — number of electrons per bunch,  $N_\gamma$  — number of photons per laser pulse

$f$  — number of bunch crossing per second,  $\alpha$  — cross angle of laser and electron (2.35mrad)

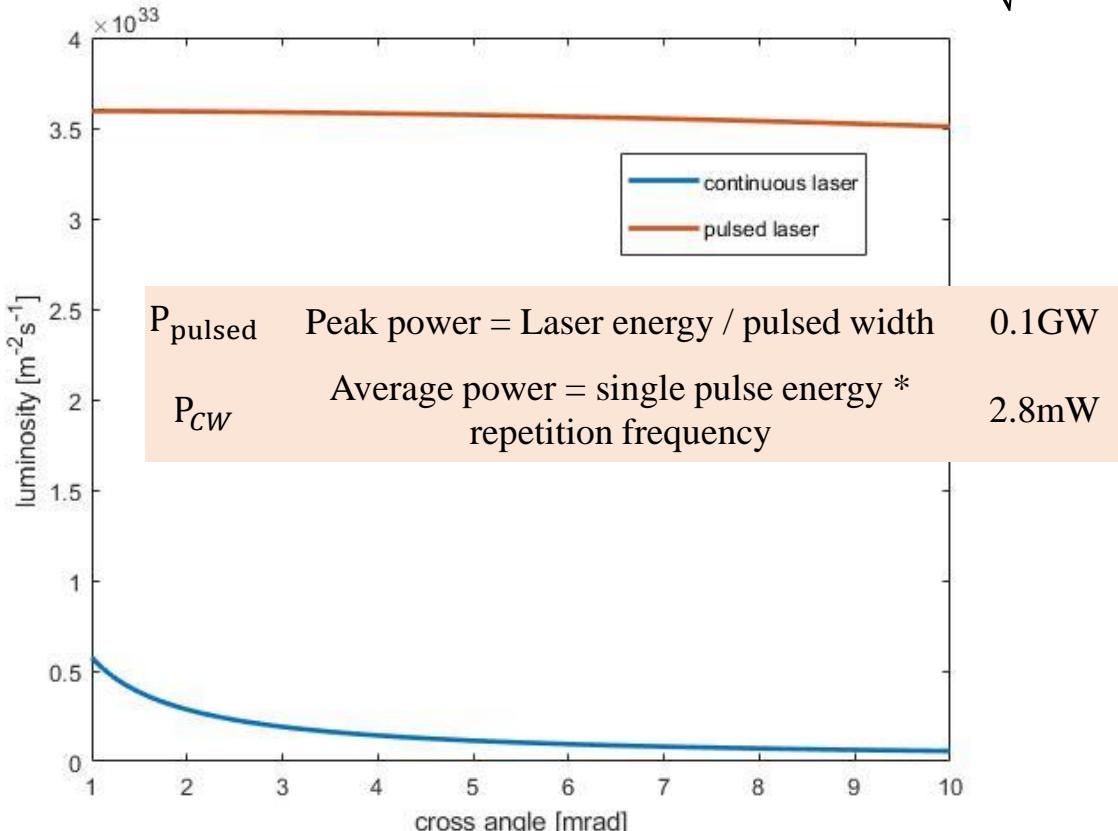
$\sigma_e$  and  $\sigma_\gamma$  is the horizontal size of electron and laser

# Compare Luminosity

- Compare the continuous wave(CW) laser and pulsed laser

$$\mathcal{L}_{pulse} = N_e N_\gamma f \frac{1 + \cos \alpha}{2\pi} \frac{1}{\sqrt{(\sigma_{e,y}^2 + \sigma_{\gamma,y}^2)} \sqrt{(\sigma_{\gamma,x}^2 + \sigma_{e,x}^2)(1 + \cos \alpha)^2 + (\sigma_{\gamma,z}^2 + \sigma_{e,z}^2)\sin^2(\alpha)}}$$

$$\mathcal{L}_{CW} = \frac{(1 + \cos \alpha)}{\sqrt{2\pi}} \frac{I_e}{e} \frac{P_L \lambda}{hc^2} \frac{1}{\sqrt{\sigma_{e,y}^2 + \sigma_{\gamma,y}^2}} \frac{1}{\sin \alpha}$$



## Compare Luminosity with the CW laser and pulsed laser:

- **Peak Power:** For CW laser, the average power is relative low. A pulsed laser has high peak power that require more protection (for mirror system or coating process).
- For the **beam disturbance:** scattered events per collision for CW laser is less than for pulsed laser, which corresponding to the relative large beam disturbance.
- For timing system: The requirement of **timing of the laser pulse and electron bunch** is high for pulsed laser, but for CW laser don't need to consider.

# Back-up