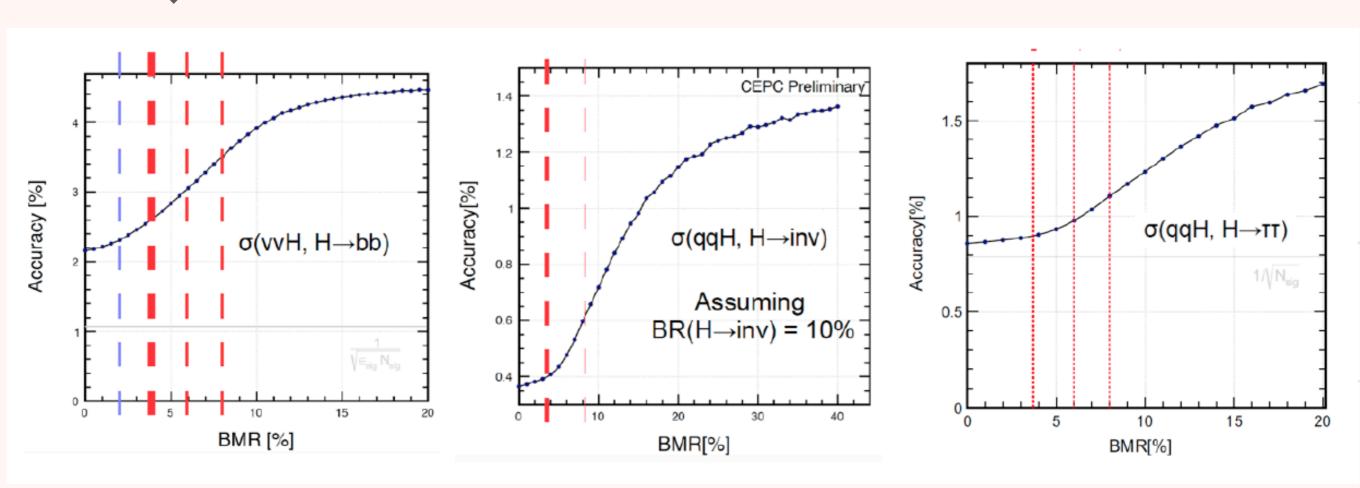
# PRELIMINARY ANALYSIS & PROSPECT FOR GLASS HCAL PFA PERFORMANCE IN CEPC

#### TOC

- Motivation: Better boson mass resolution (BMR)!
- > Full absorption Glass HCAL
  - ▶ BMR improves by at least 10%
  - Interpretation: Fast Sim prediction & Hit profile comparison
- Variations: BMR at different
  - Thickness & cell geometry readout channels;
  - **→** Glass density
  - > Physics list
- > Prospects:
  - Different Hit selection & clustering algorithms
  - > Fragmentation veto
  - Realistic digitization (homogeneity, noise level, ...)

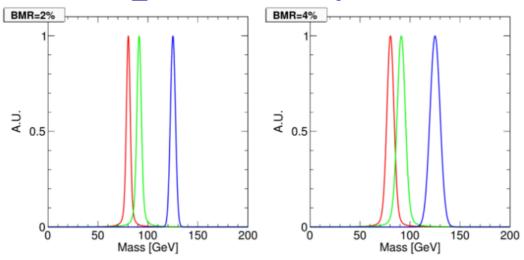
#### **MOTIVATION**

- > BMR: boson mass resolution, for W/Z/H separation
  - In CDR, BMR achieved 3.8% for baseline detector
  - Requirement in Higgs Physics: 4% BMR



#### For NP or Flavor: better is better

#### Scalar bosons with "tight" mass spectrum



New resonances could be close to  $M_W, M_Z, M_H$ 

cf. the 96 GeV excess at LHC, e.g. P. J. Fox and N. Weiner, JHEP 08 (2018), 025

- New resonances with spectrum  $\delta m < M_Z M_W$  possible.
- Difficult example: HEIDI Higgs

$$D_{HH}(q^2) = \left[q^2 + M^2 - \mu(q^2 + m^2)^{\frac{d-6}{2}}\right]$$

 $\Rightarrow$  Test if the "Higgs signal" stems from a continuum.

J. J. van der Bij and S. Dilcher, Phys. Lett. B 638 (2006), 234-238

The Boson Mass Resolution should be as good as possible!

Oliver Fischer

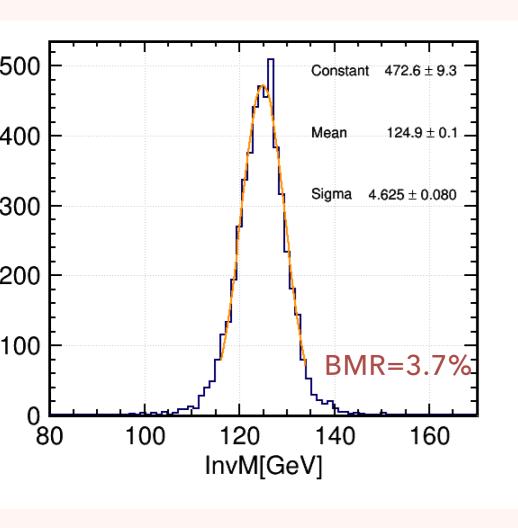
Detector performance requirements motivated from heavy neutrinos

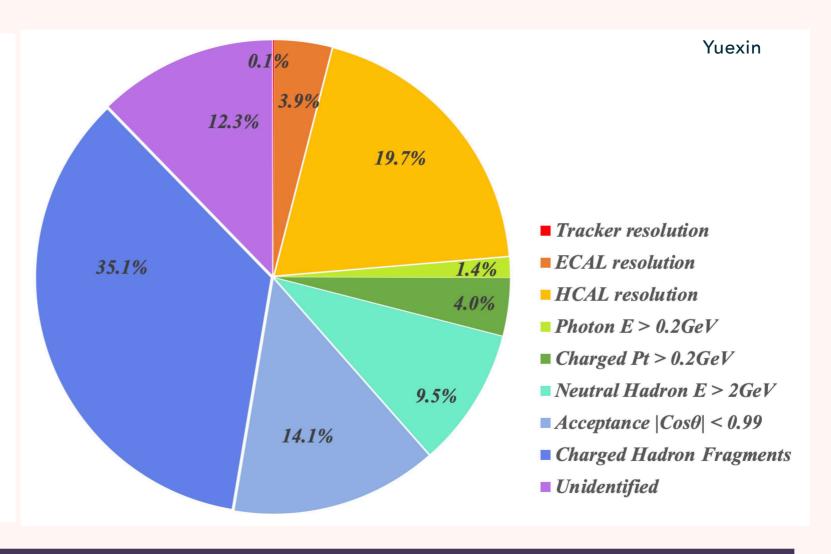
15 / 18

Find more info in Oliver Fisher's talk at CEPCWS2021

#### WHERE TO IMPROVE

- >BMR variations predicted by Fast simulation
- >BMR can improve 10% if HCal resolution improves 2 times

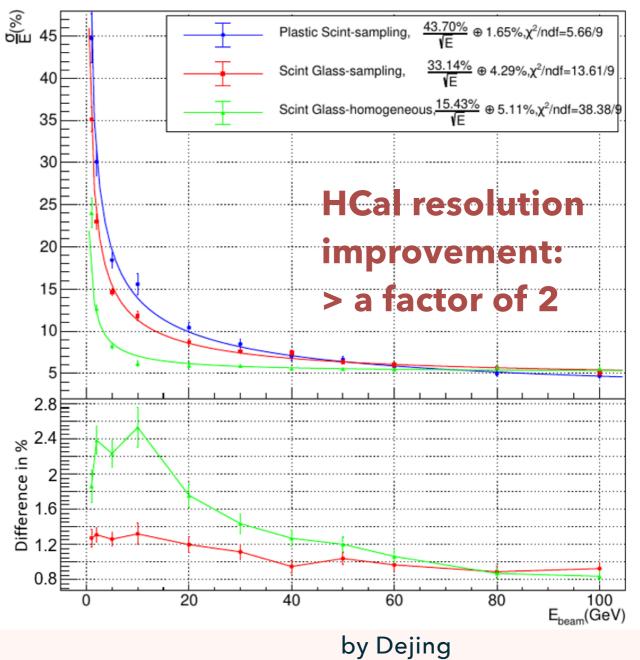




#### WHY SCINTILLATING GLASS?

- Potentials: Geant4 simulation with single hadrons (preliminary results)
  - ▶ Better hadronic energy resolution in low energy region <30GeV</p>
- **Baseline:**  $60\%\sqrt{E} \oplus 6.3\%$
- ECAL + HCAL
  - need modeling & further validation...

## Energy Resolution



#### SCINTILLATING GLASS HCAL

- > Pros: cost effective, moderate light yield, tunable compositions
- Cons: quality/uniformity, radiation hardness
- Transparent options:
  - Glass I:

    - density=4.2g/cm<sup>3</sup>
  - Glass II:

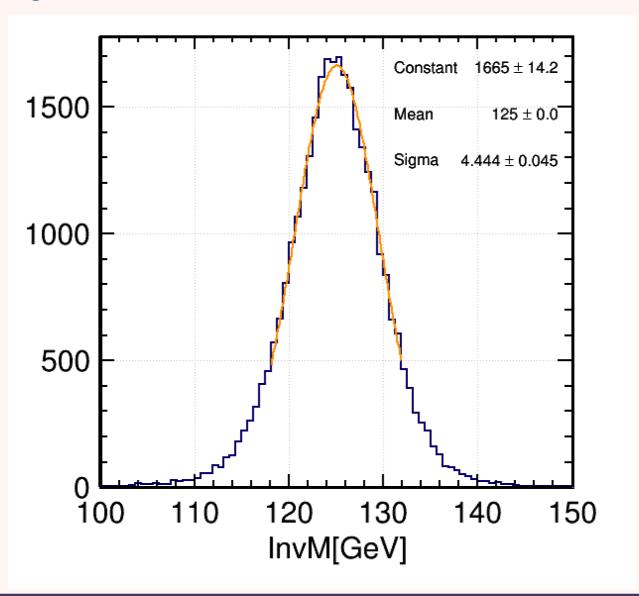
Main option in this talk

- $25SiO_2 30B_2O_3 10Al_2O_3 34Gd_2O_3$ : 1Ce+
- $\Rightarrow$  density = 4.94 g/cm<sup>3</sup>
- > 40mm\*40mm\*40mm cube, 30 layers (Total thickness 1.2m, volume ~ 180m³, 3M channels)

#### HOW GOOD WE GET

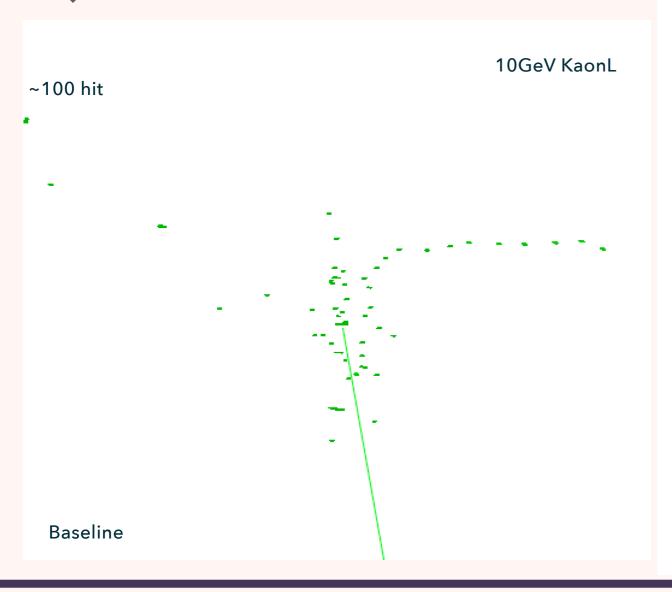
The BMR with homogenous glass hcal ~ 3.5%: 10% improvement w.r.t.

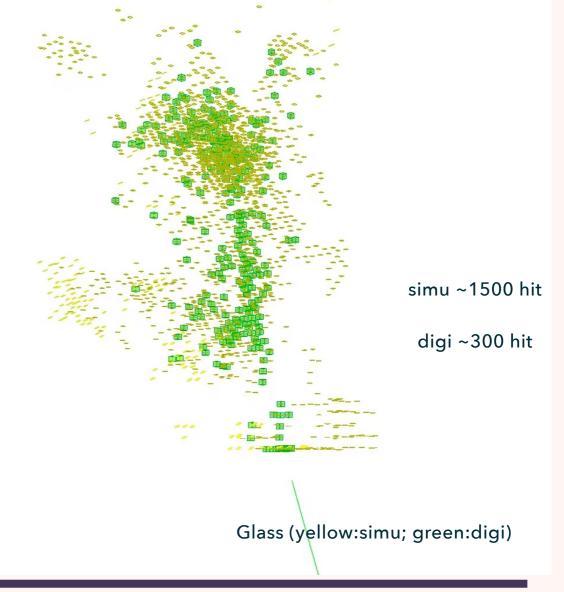
Baseline (3.8%), through Baseline Arbor with hit energy threshold cut and calibration tuning



#### HIT PROFILE COMPARISON

- Challenge for PFA: hit number 1 order of magnitude higher, difficult for clustering & pattern recognition
- To reduce the hit number: Digi threshold: 2.3MeV (~0.1Mip, tuned using BMR)





## Baseline HIT PROFILE COMPARISON Glass (yellow:simu; purple:digi)

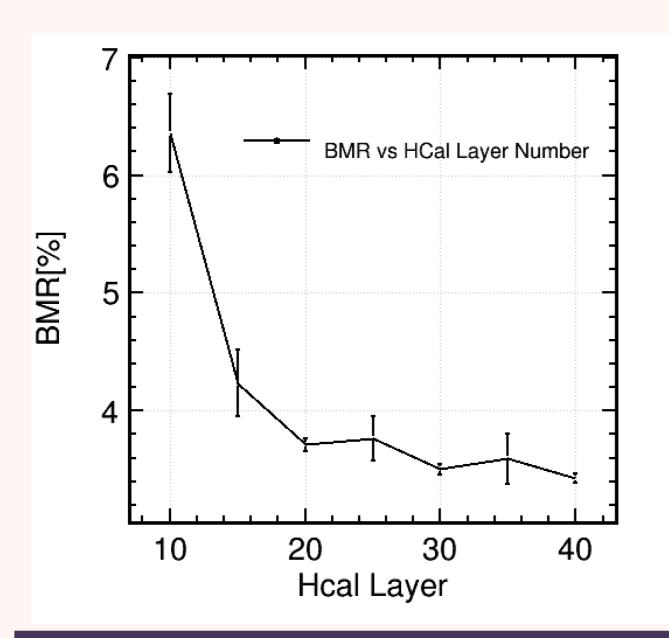
## **VARIATION**

#### **BMR** at different

- Thickness & cell geometry readout channels
- Glass density
- Physics list

#### TOTAL THICKNESS DEPENDENCE

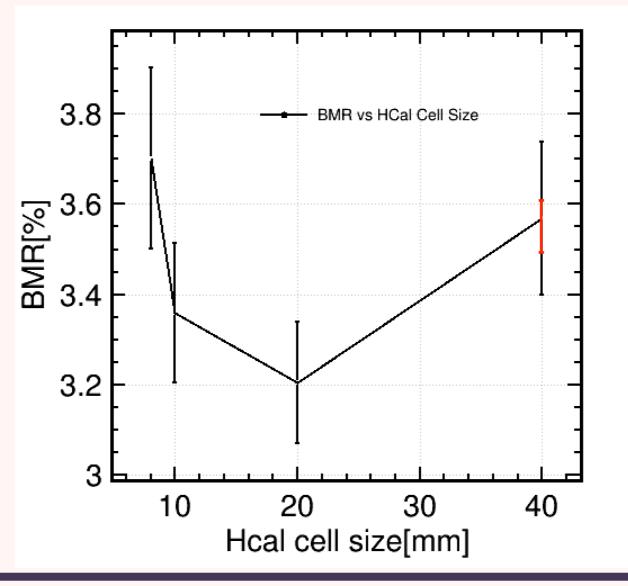
Layer number changed while thickness of each layer unchanged



N Layer	Channel	N RadL	BMR(%)
40	4.6M	5.8λ	3.4
30	3M	4.4λ	3.5
20	1.6M	2.9λ	3.7
10	0.7M	1.5λ	6.3

#### CELL SIZE DEPENDENCE

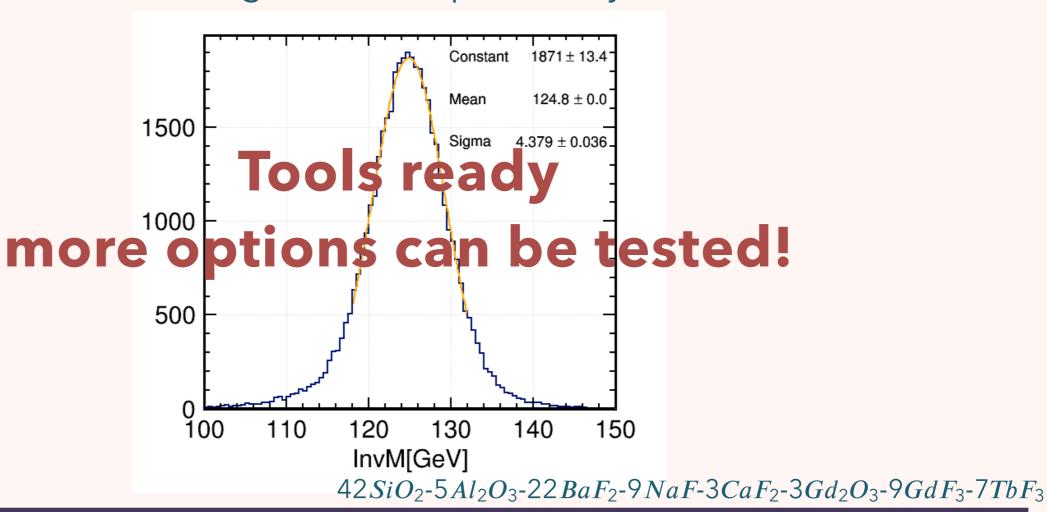
- Transverse cell size scanning: use 1mm\*1mm cell to merge larger cells
- Algorithm development needed (for small sizes)



#### **ALTERNATIVE OPTION**

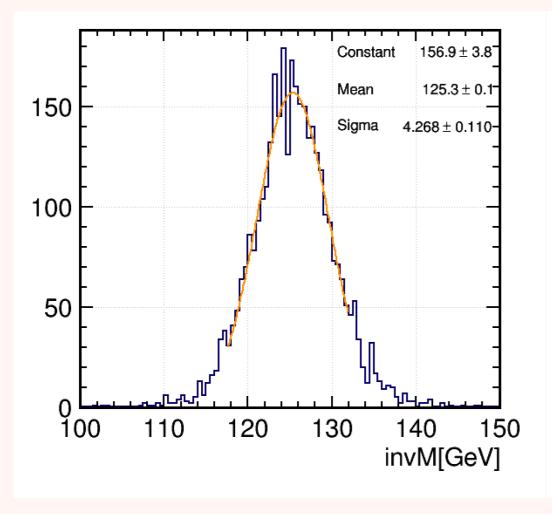
thickness(mm)	density(g/m3)	N Layer	BMR(%)
23	4.2	40	3.4
40	4.9	40	3.4

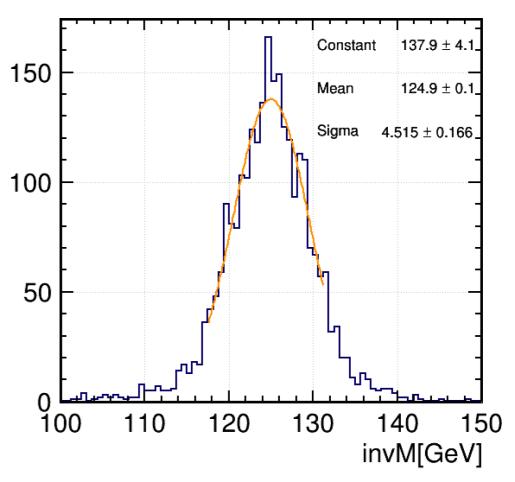
#### no significant dependency



#### READOUT DEPENDANCE

PCB	Cu Thickness(mm)	Layer	BMR(%)
0.1	0.1	40	3.4
2	0.1	40	3.4
2	2	40	3.6





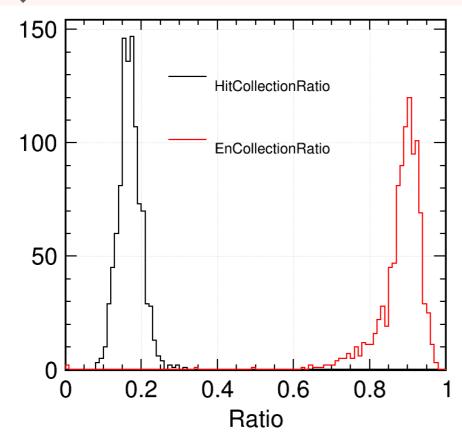
#### **PROSPECT**

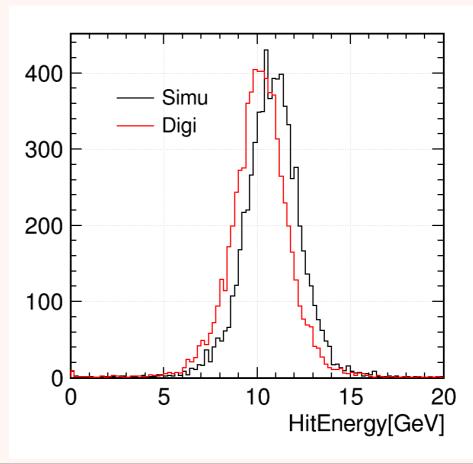
- Reconstruction parameter can be optimized
- A strategy applied in crystal ECAL:
  - > use energetic hits for cluster building, all hits are collected in the last step
  - take advantage of both high granularity and good energy resolution
- Significant difference between EM/Had response are observed, software compensation is under considering

AIM: BMR ~ 3.0%

#### HIT & CLUSTERING

- ➤ Digi threshold: 2.3MeV (~0.1Mip)
  - ➤ Hit collection efficiency ~ 20%
  - ➤ Energy collection efficiency ~ 90%
- > PFO resolution for 10GeV kaon can improve 8% if all hits energy are used
  - with similar strategy used in crystal Ecal, i.e., hit absorption after clustering

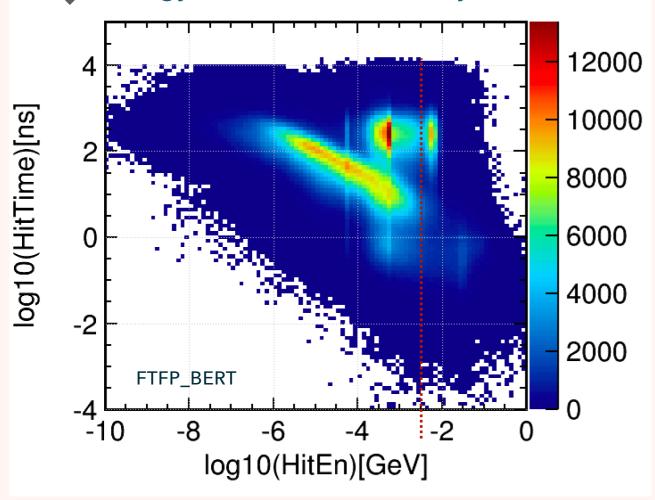


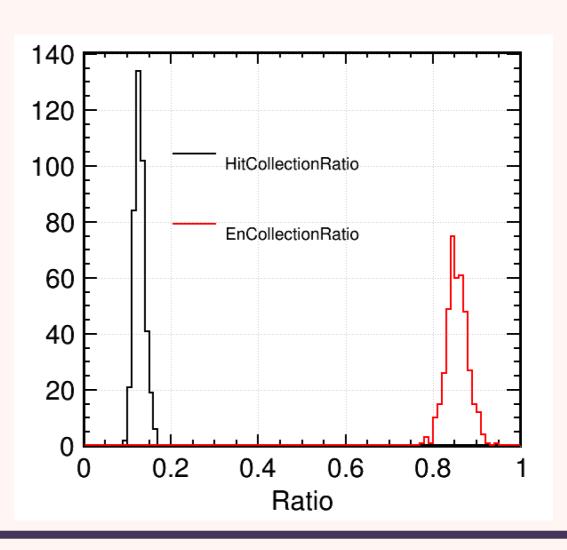


#### HIT PROFILE

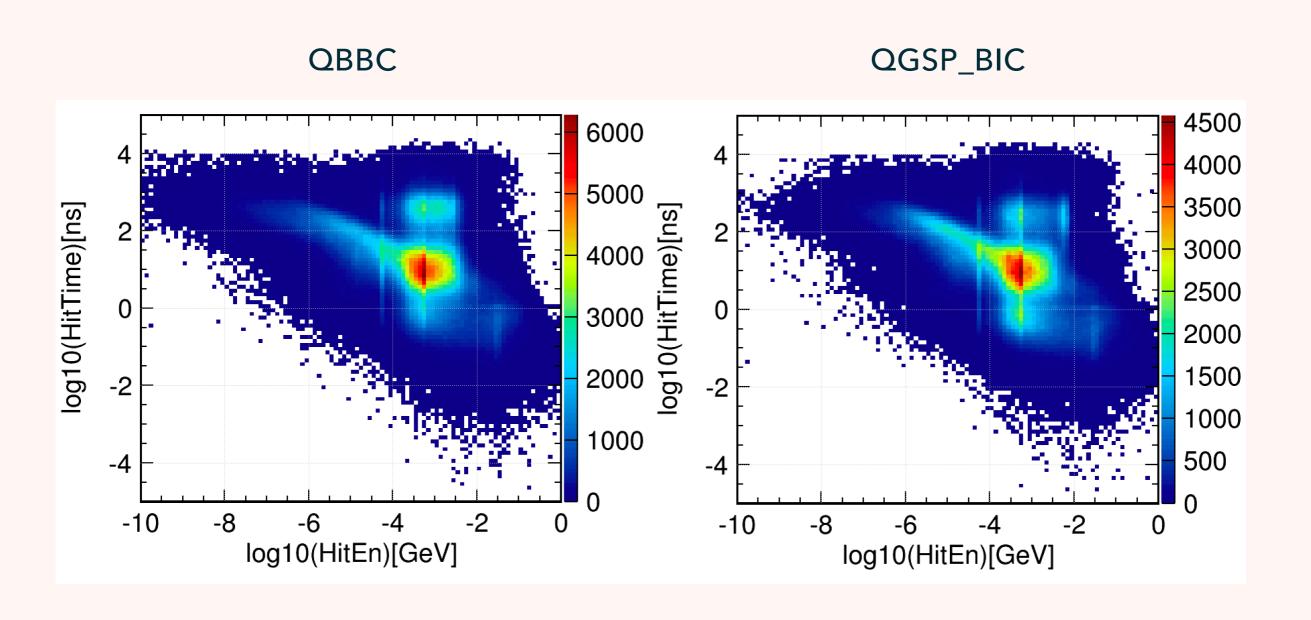
- Current Threshold: 2.3MeV (~0.1Mip)
  - Time threshold can be also applied to improve
- Hit collection efficiency: 13%

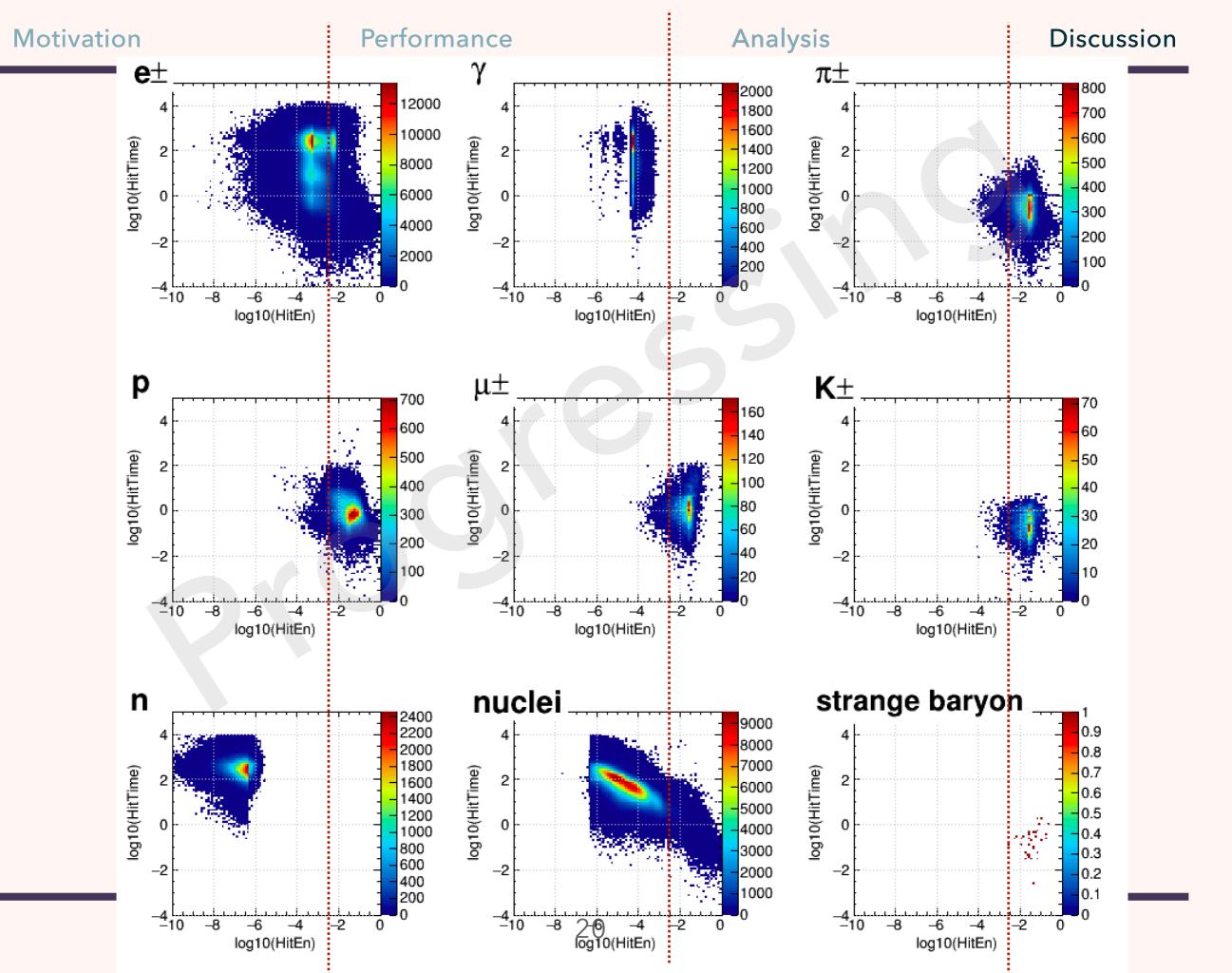
➤ Energy collection efficiency: 85%



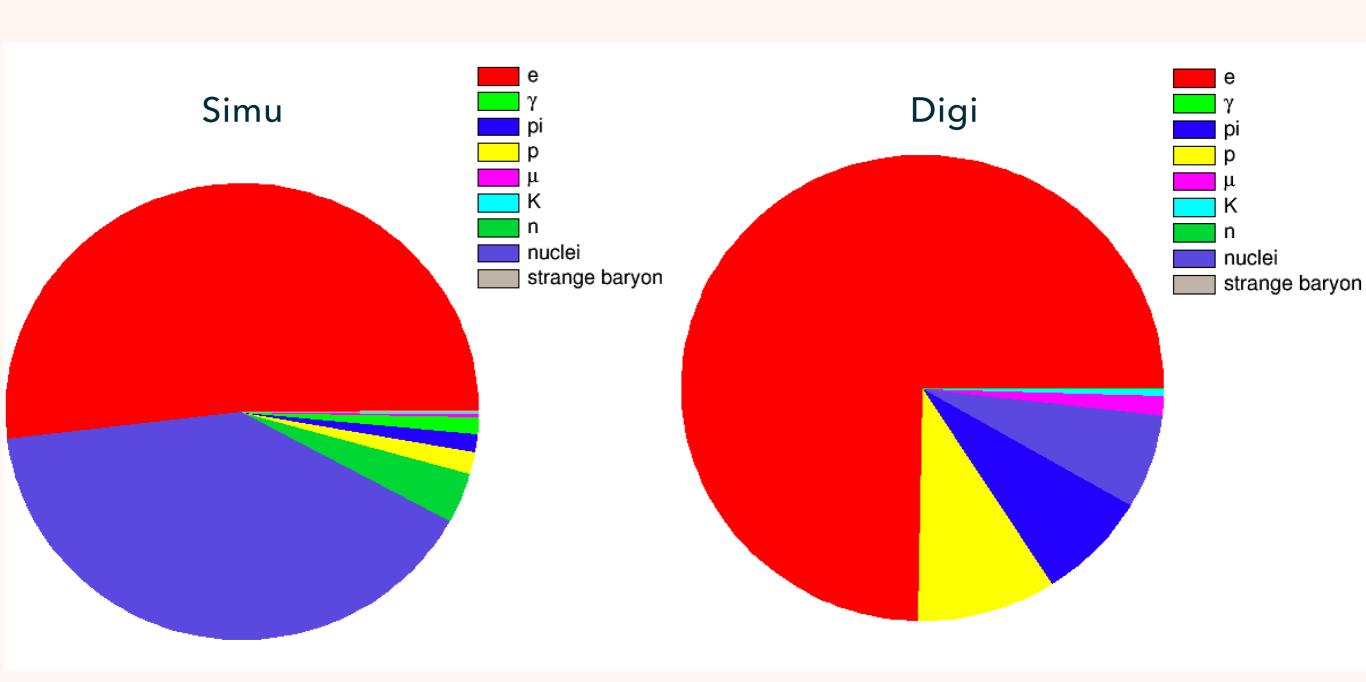


#### **PHYSICS LIST**

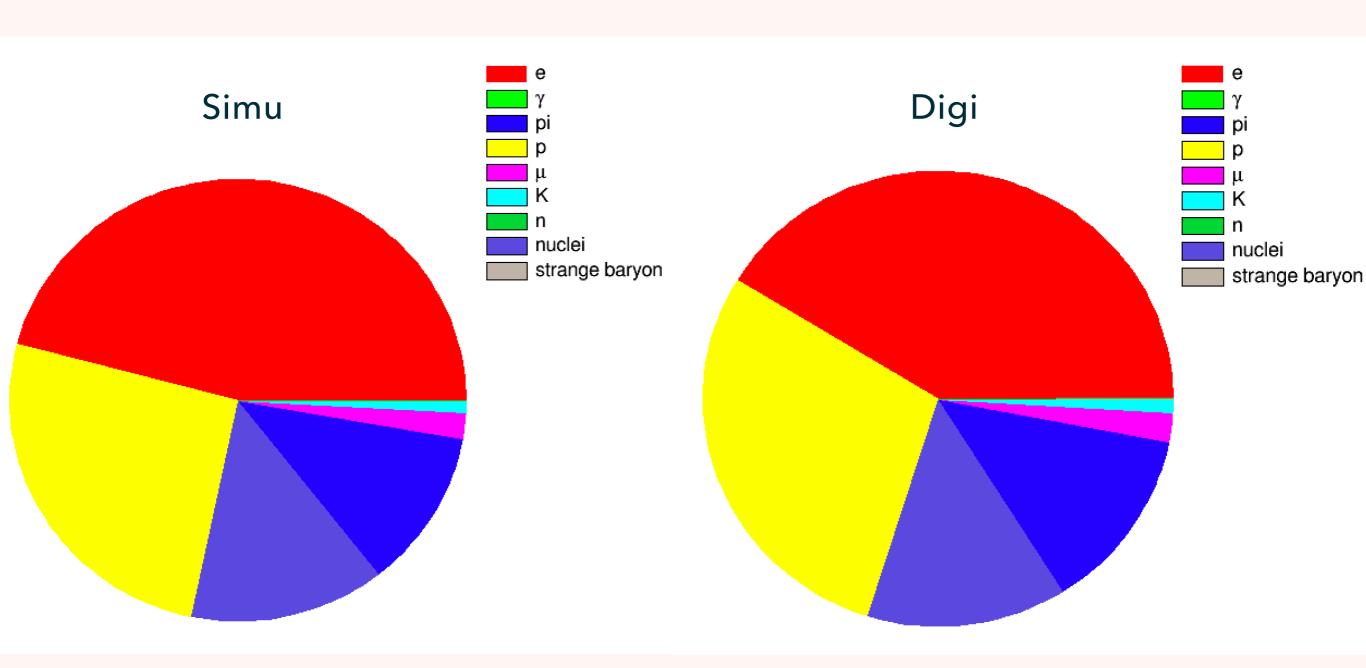




## HIT NUMBER CONTRIBUTION



## **ENERGY CONTRIBUTION**

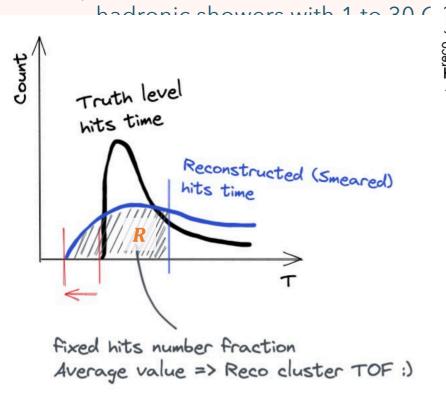


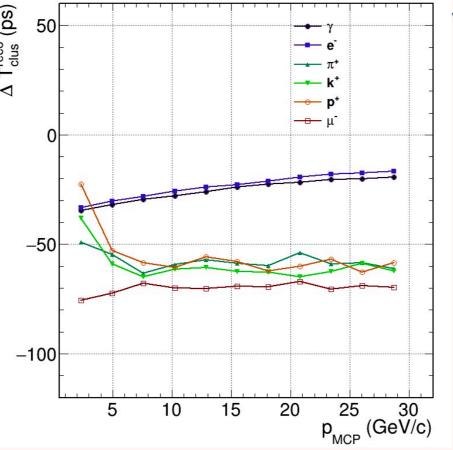
#### **CLUSTER TIME ANALYSIS**

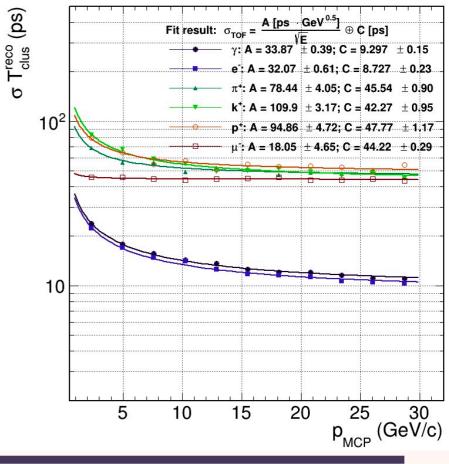
- Detector Time Response: smear the truth hits time with a Gaussian distribution (resolution depend on energy)
- Delay time:  $T_{delay}^{reco} = T_{hit}^{reco} \frac{L_{IP \to hit}}{C}$
- Reconstructed cluster time: the average time using the fast part (effective hit fraction R) of hit

$$T_{cluster}^{reco} = \frac{1}{N \cdot R} \sum T_{decay}^{reco}$$

- Good linearity: when the intrinsic time resolution is scaled by a factor from 0.1 to 100, the reconstructed TOF resolution scaled by the same factor
- for EM showers with 1 to 30 GeV, optimized effective fraction R ~ 0.9, corresponding resolution 10 ~ 30 ps, for







#### **SUMMARY**

- Full absorption Glass HCAL improves the BMR by at least 10% w.r.t. Baseline design (3.4% : 3.8%)
  - Archived with simple threshold cut & calibration tuning
- > Observe No significant dependence between Glass density and BMR (fix longitudinal interaction length  $\sim 5.8\lambda$ )
  - Tools ready to scan more glass candidates
- Scaling behavior analyzed with different cell size (longitudinal)
- Future perspective: BMR ~ 3%
  - better clustering algorithm, pursing
    - higher hit/energy collection efficiency (12.5%/85%), higher intrinsic energy resolution at Cluster level
    - similar/smaller confusions
  - Better energy estimation, software compensation...
  - > Fragmentation veto using Time information
  - Realistic digitization (homogeneity, noise level, light ...)

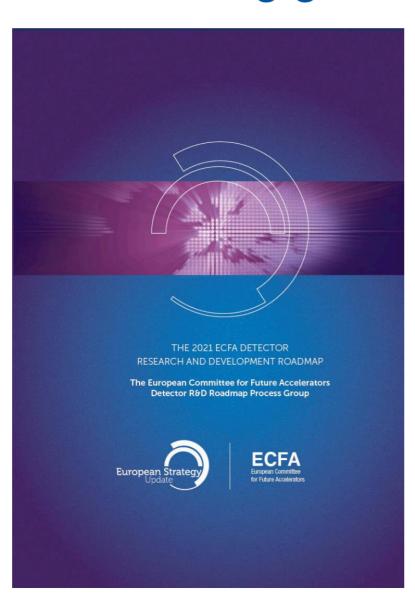
## THANK YOU!



## BACKUP

#### Scintillating glass in ECFA Detector R&D Roadmap

CERN-ESU-017



#### Main R&D directions in calorimeters with light-based readout

#### New material technologies

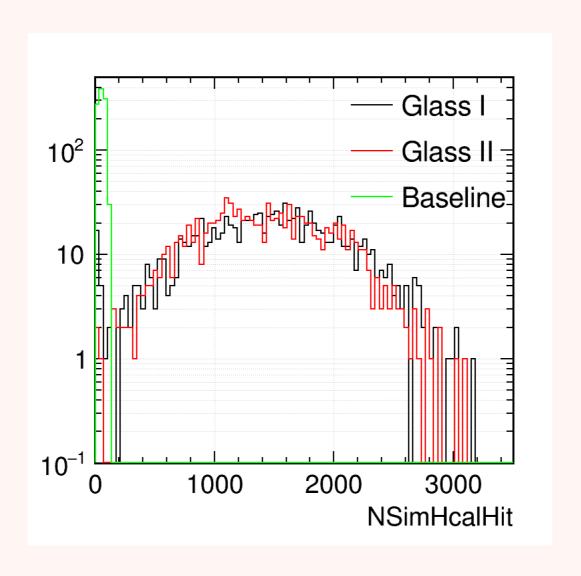
Novel techniques for crystal growth have broadened the range of potential configurations for crystal-based calorimeters, including crystal-fibre EM calorimeters and multiple-readout calorimeters [Ch6-18], [Ch6-19], [Ch6-20]. A SPACAL calorimeter, using codoped garnet crystal fibres (GAGG, YAG, GYAGG), is proposed for the upgrade of the LHCb ECAL [Ch6-21], for improved energy resolution, shower timing with ten ps precision, and appropriate radiation hardness. Further improvements in radiation hardness will become relevant for future hadron colliders. Heavy scintillating glasses such as DSB: Ce<sup>3+</sup> are investigated as a cost effective alternative to e.g. the common PbWO<sub>4</sub> crystals [Ch6-22], [Ch6-23]. Beyond, new plastic scintillators will be needed to improve radiation hardness and/or for use in multiple-readout options with Čerenkov and scintillators [Ch6-24], as well as for mass production of precision absorbers in collaboration with industrial partners are promising R&D lines.

#### 6.5 Recommendations

In order to implement the research directions the following set of recommendations is formulated.

Implementation of DRDT 6.1. Support of R&D on novel optical materials and corresponding readout technologies to optimally prepare for the LHCb Upgrade II (in ≥ LS4). Experiments such as KLEVER could provide an early use case of developments for LHCb. The development of heavy glasses for the Electron-Ion-Collider should be followed closely and European groups are encouraged to join this effort;

## **ALTERNATIVE OPTION**



#### MODEL

- ▶ Baseline: SDHCAL (GRPC, 1mm\*1mm cell size)
- Scintillating Glass:
  - Sampling: 15mm Steel + 8mm Glass (40mm\*40mm cell size)
  - > Homogenous:
    - >23mm\*40mm\*40mm Glass I
    - > 40mm\*40mm\*40mm Glass II

#### **SUMMARY**

- ▶ Preliminary result shows that the BMR can be efficiently improved (3.8%  $\rightarrow$  3.4%) with homogenous scintillating glass
- Further improvement is expected with
  - Timing info: 10%
  - > PFA optimization: 2-3%
  - > software compensation: 2-3%
- The current HCal is rather large, possible to reduce the thickness?

## BASELINE HIT PROFILE

