

## Update on Geant4 Simulation of Scintillating Glass

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# Part I

### Optical Simulation of single scintillating glass tile



#### **Cosmic ray measurements : setup**



- Scintillating glass: #7
  - $4.5 \times 4.5 \times 3.5 mm^3$ , ESR wrapping
- SiPM: S13360-6025PE(HPK)
  - $6 \times 6 mm^2$ , 25µm pixel pitch
  - Bias voltage: 57.57V
- Coincidence with two plastic scintillator(1×1 cm<sup>2</sup>)











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### **Optical simulation: setup in Geant4**

- Geometry setup
  - Scintillating glass $(4.5 \times 4.5 \times 3.5 mm^3, ESR wrapping)$
  - Coupling agent: Air
  - SiPM( $6 \times 6 mm^2$ )
- Properties of scintillating glass
  - Component:  $25SiO_2 30B_2O_3 10Al_2O_3 34Gd_2O_3$ :  $1Ce^+$
  - Density: 4.94  $g/cm^3$
  - Refractive index: 1.67
  - Transmission: 63%
  - Emission peak: 394 nm
  - Light yield: 881 ph/MeV (Based on the data of the measurements by Zhehao Hua)



1GeV mu- 🔪

Glass









#### **MIP** response: measurements vs simulation





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#### **MIP response: measurements vs simulation**

- Add bubbles to the simulation
- Adjust light attenuation length(50LAL) and roughness(0.0001)



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#### **Optical simulation: vary tile length**

- 50LAL, roughness = 0.0001
- With bubbles
- Tile thick = 0.3cm





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## Part II

### Simulation of scintillating glass for HCAL



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#### Impact of sampling ratio

- Fixed nuclear interaction length
  - Scintillating Glass: λ=22.437cm, Steel: λ=16.945cm
- Incident particle: kaon0L(1-100GeV)



Homogeneous 40\*40\*40mm3 cube Incident particle: 10 GeV, gamma Scintillating Glass 105 104  $10^{3}$  $10^{2}$ 10 log<sub>10</sub>(E<sub>step</sub>/MeV)











- 40\*40\*40mm3 cube
- Incident particle: 10 GeV, pi-









- Homogeneous
- 40\*40\*40mm3 cube
- Incident particle: 10 GeV, neutron

















