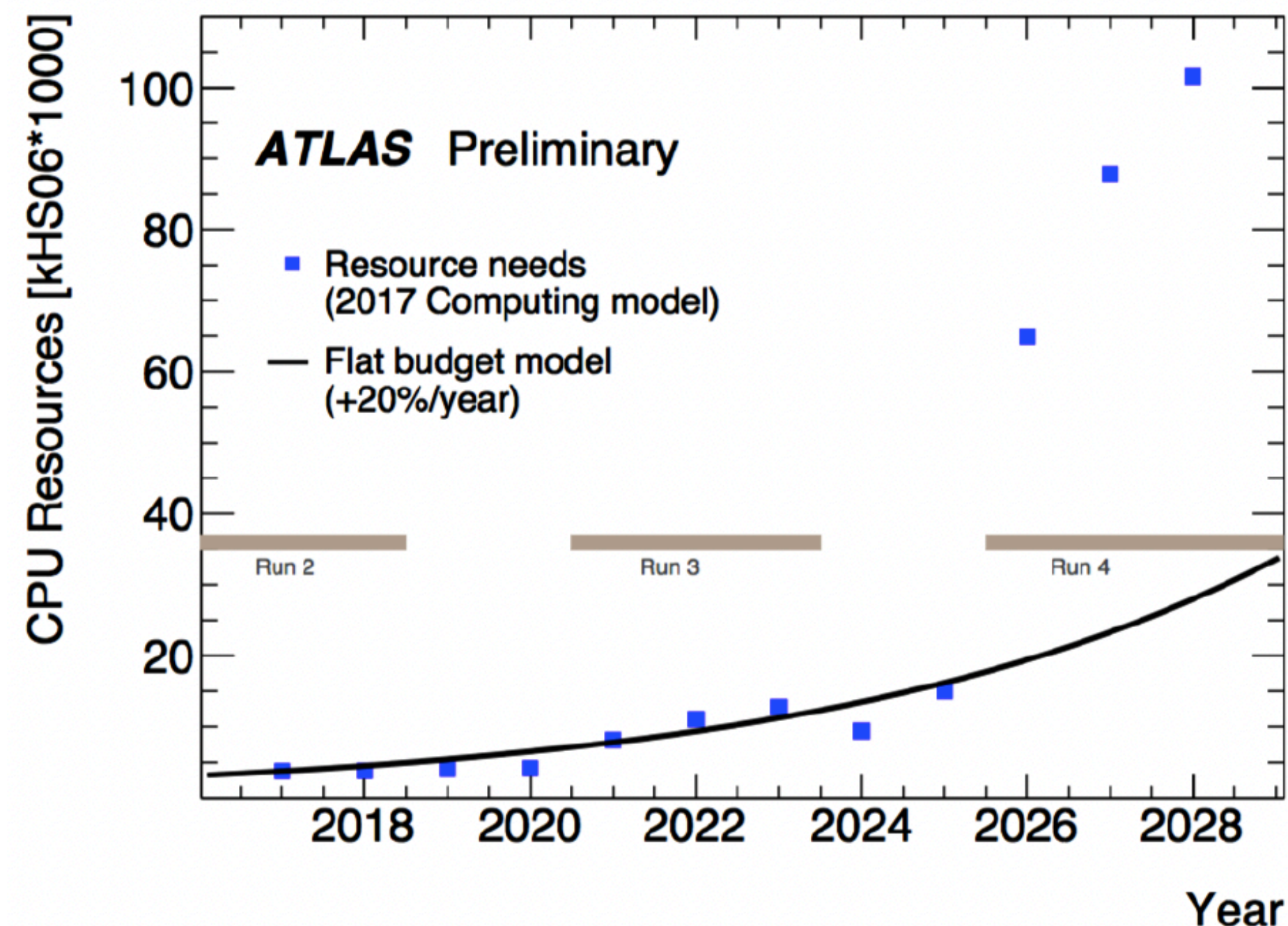
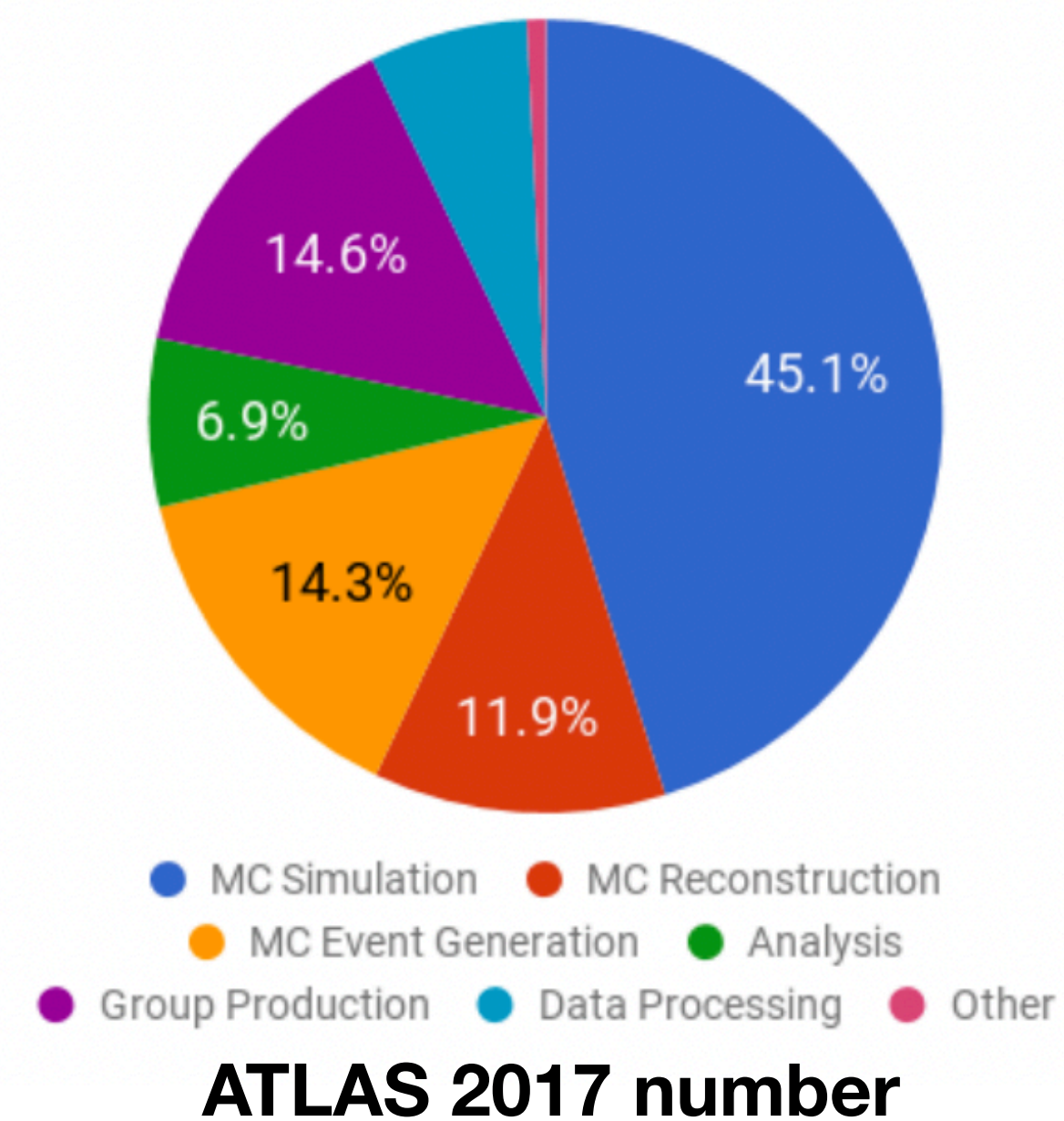


Why Fast Calorimeter Simulation ?

- HL-LHC → enormous computing resources
- Top CPU consumer: MC simulation (~50%), especially calorimeter simulation
- Fast shower simulation: an important approach to help overcome the computational challenge

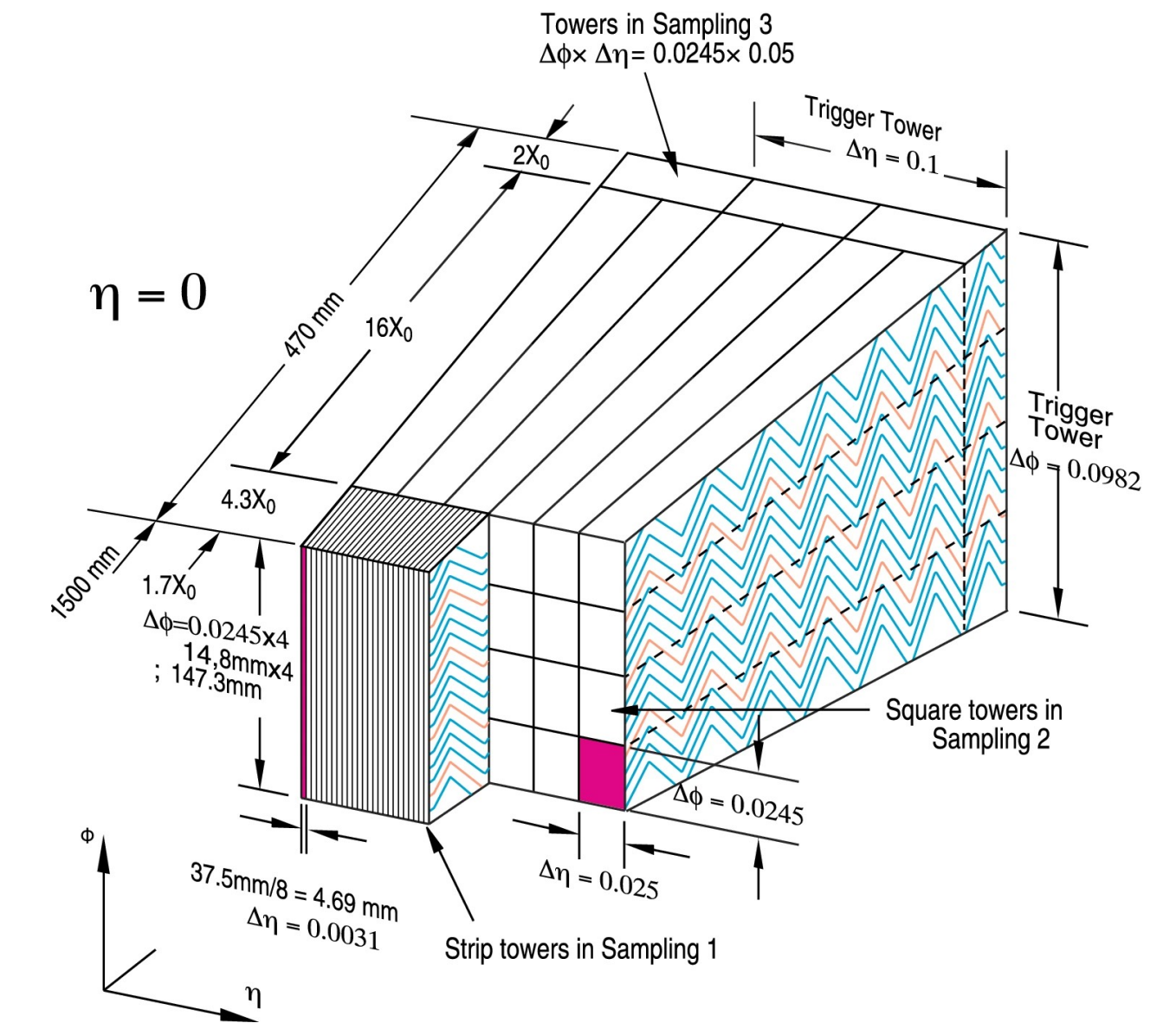


Wall Clock consumption per workflow

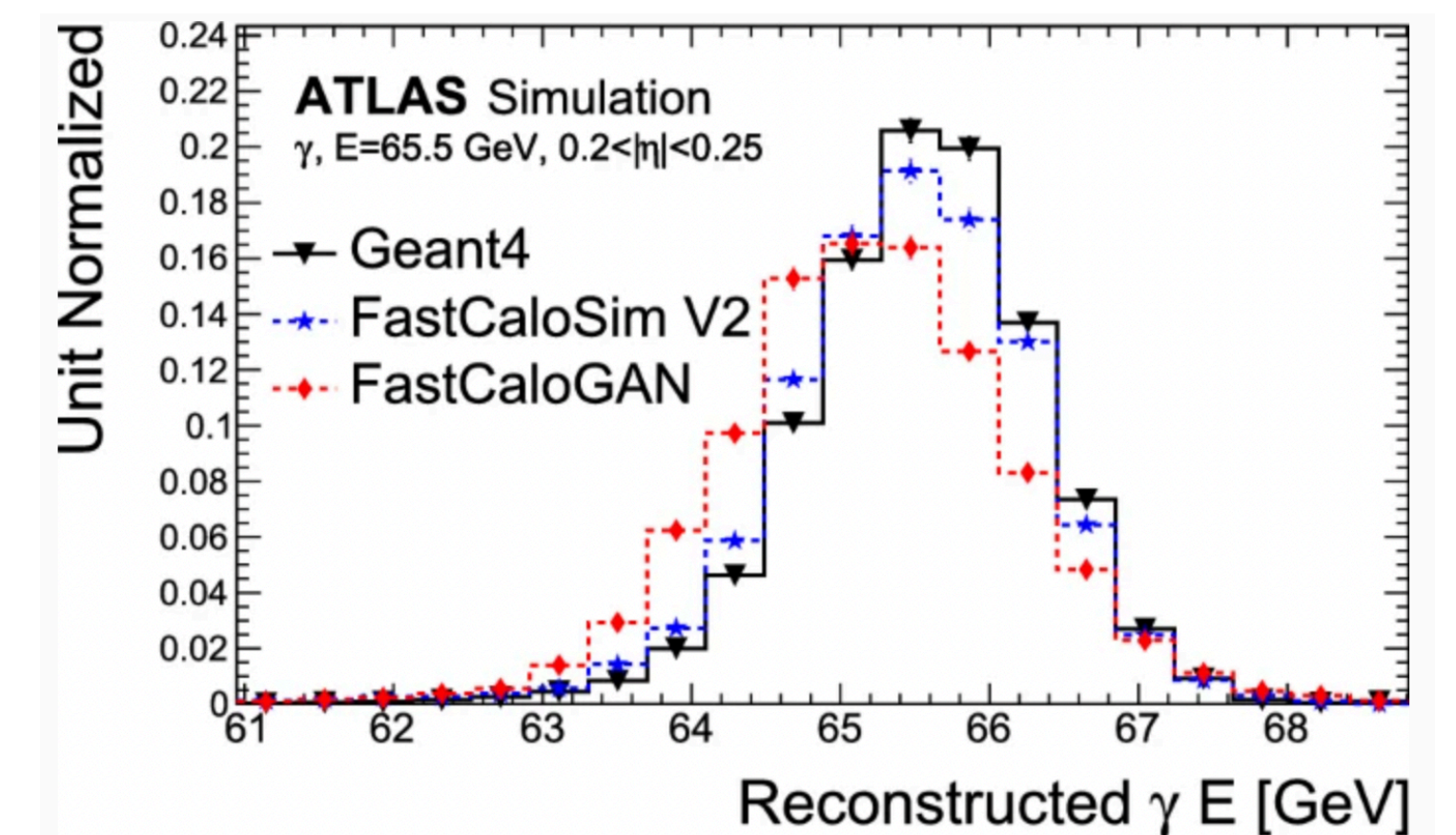


Why Quantum GAN ?

- Training of classical GAN is time consuming
 - fast shower simulation could be viewed as generating a 3D image
 - large and high granularity calorimeter \rightarrow complex model, hard to train (especially in HL-LHC)
- Limited performance of classical GAN
- Quantum GANs could have more representational power
 - reduce the training time
 - improve the final accuracy

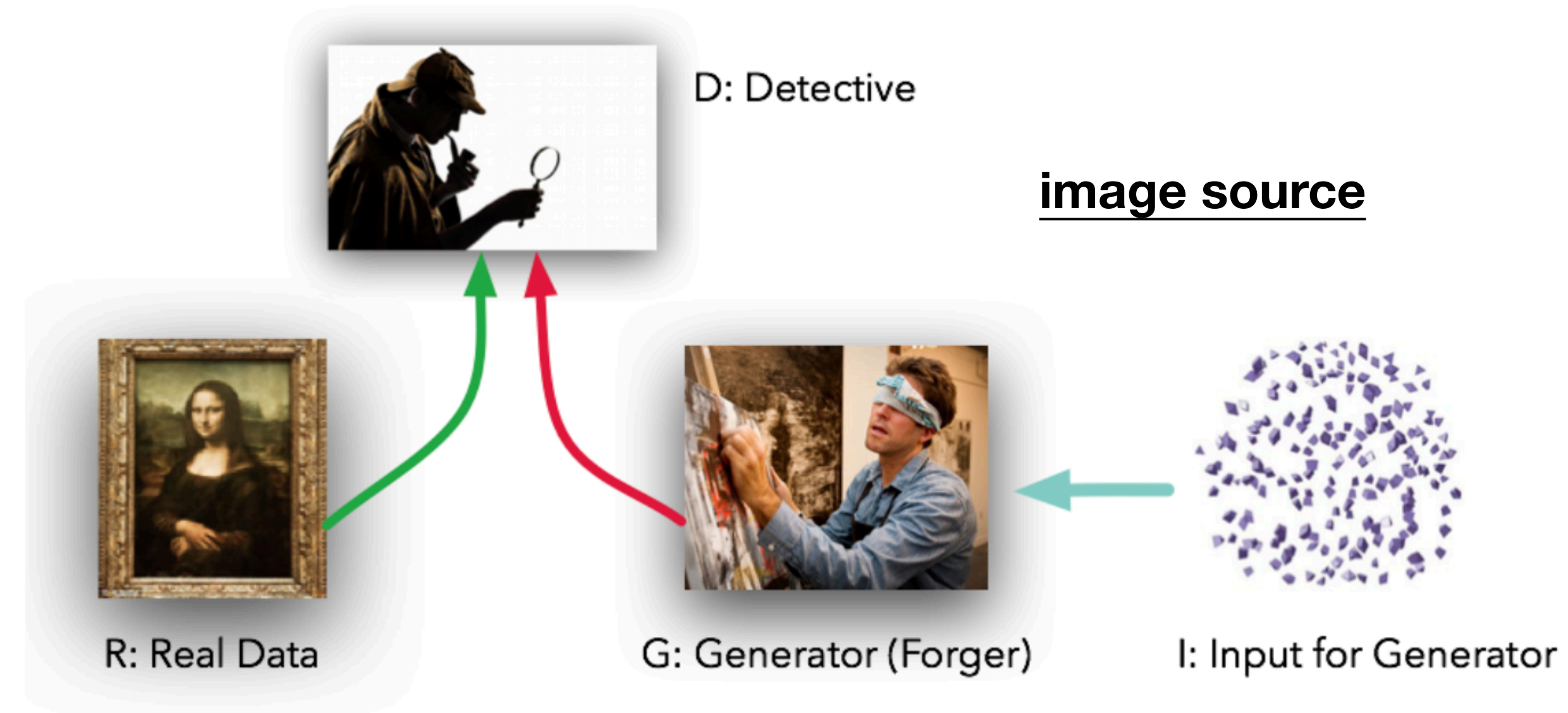


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Methods

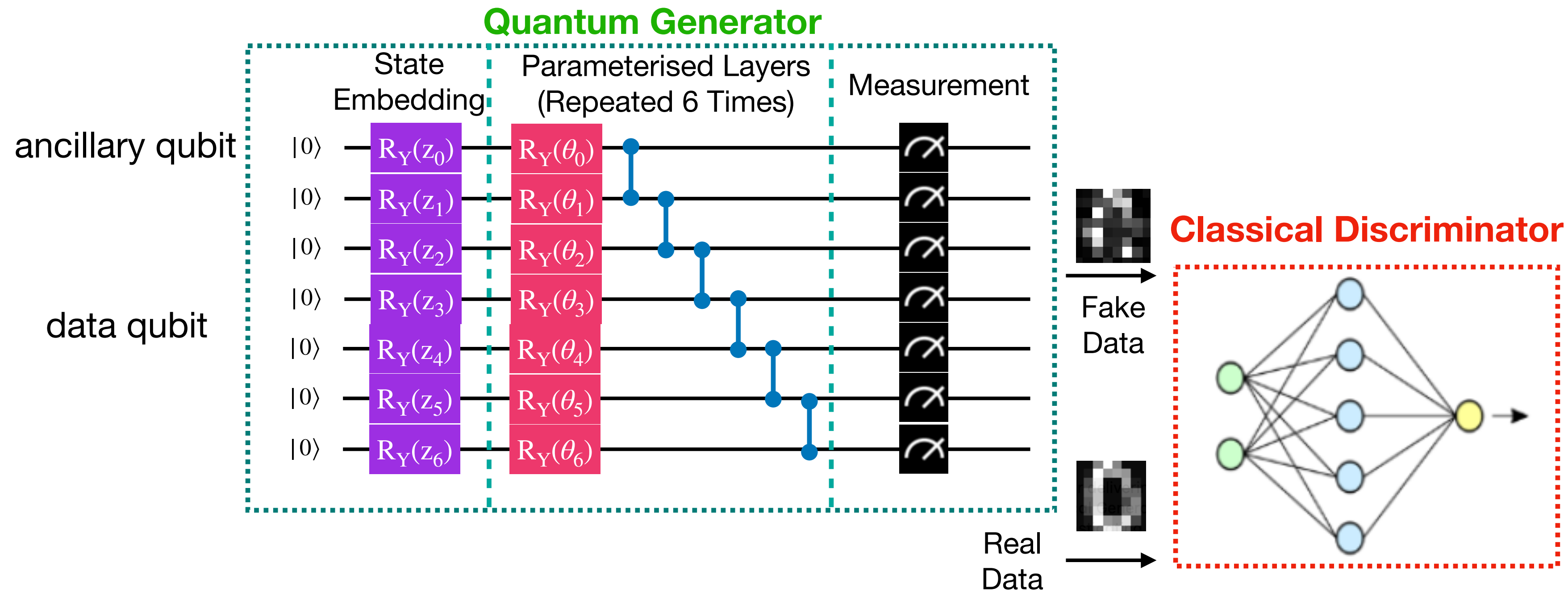
- Quantum/Classical GANs have two models fighting against each other
 - generator: create fake data that looks like the real data
 - discriminator: tells the difference between fake data and real data



- Two possible approaches under the investigation of IHEP community
 - hybrid version: quantum generator and classical discriminator
 - full quantum version: quantum generator and quantum discriminator
- Noisy intermediate-scale quantum (NISQ) era → hybrid version

Generate Handwritten Digits

- As a proof of concept, generate handwritten digits ($8 \times 8 = 64$)
 - 6 data qubits $\rightarrow 2^6 = 64$ pixels
 - 1 ancillary qubit \rightarrow non-linear transformation through partial measurement



Results and Future Plan

- With 7 qubits (6 data qubits + 1 ancillary qubit), we are able to generate handwritten digits with 64 pixels ($2^6 = 64$) using the quantum simulator
- Future Plan
 - Test the model using the real quantum computer
 - Implement a hybrid classical-quantum GAN for fast shower simulation
 - Test the impact of data embedding, noise,

