

Reconstruction of Full Decays using Transformers and Hyperbolic Embedding at Belle II

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Introduction



Reconstruction of full decays





Detector information

Decay information



Motivation

Reconstruction of full decays

Full Event Interpretation:

- Estimate probabilities of individual decays using boosted decision trees (BDTs)
- Hierarchical reconstruction of the whole decay tree in 7 stages
- In total $\mathcal{O}(10^3)$ BDTs

Limitations:

- Hard-coded decay channels for each particle
- Hard-coded particle types at each stage
- -> Low reconstruction efficiency: $\mathcal{O}(1\%)$



 $B^0 B^+$





Goal:

- No restrictions on decay channels
 - -> Predictions of particles instead of estimations of decay probabilities
 - -> PDG (Particle type) + P (Four momentum) + Link predictions
- Only train a single model for all decay channels

Example:

Given final state particles (including particle information): $e^+e^-\gamma K^+$

- FEI: $p(J/\Psi K^+ \to e^+ e^- \gamma K^+) > p(\pi^0 K^+ \to e^+ e^- \gamma K^+) > \cdots$
- New:



→ Link prediction

-----> PDG, P predictions

Null: Placeholder



Goal:

- No restrictions on available particle types at each stage
 - -> Looser definition of stages, but still hierarchical reconstruction
 - -> Continuous representation of the decay information in an embedding space

Example:

Embedding space:



Transformer-based models:

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- High representative power (e.g., ChatGPT)
- Suitable for a variable number of particles as input
- Extracting high order correlations among particle features with attention mechanism
- Suit for various kinds of tasks (classification, regression, clustering) with the same basic network block











Transformer structures

• GPT-like (original design, tested by Nikolai)

Building blocks



• BERT-like



• HyperTagging (ideal)







Interactor:

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- Similiar to Transformers
- Powerful for sparse features (PDG, Charge, #Daughters…)
- Extracting high order correlations among different features from different particles with attention mechanism
- Better extracting particle level
 information







Hyperbolic embedding:

• High representative power for hierarchical clustering tasks





Hyperbolic embedding:

- High representative power for hierarchical clustering tasks
- Forcing the network to self-study physics information by clustering task







Hyperbolic Space (2D example – Poincare disc)



Properties:

- The size of an object with distance d to the center $\sim 1 d^2$
 - -> Embedded events will never reach the boundary
 - -> Effective space near the boundary is infinite
- Volume of the space scales exponentially with radius
 - -> Comparable to tree-structured data (decay relations)

Metrics:

trics:
$$\mathbf{x} \oplus_c \mathbf{y} = \frac{(\mathbf{x} + 2c\langle \mathbf{x}, \mathbf{y} \rangle + 1)}{1 + 2c\langle \mathbf{x} \rangle}$$

Hyperbolic distance

$$\frac{(1+2c\langle \mathbf{x},\mathbf{y}\rangle+c\|\mathbf{y}\|^2)\mathbf{x}+(1-c\|\mathbf{x}\|^2)\mathbf{y}}{1+2c\langle \mathbf{x},\mathbf{y}\rangle+c^2\|\mathbf{x}\|^2\|\mathbf{y}\|^2}$$

$$D_{hyp}(\mathbf{x}, \mathbf{y}) = \frac{2}{\sqrt{c}} \operatorname{arctanh}(\sqrt{c} \| - \mathbf{x} \oplus_c \mathbf{y} \|)$$

Hyperbolic angle/cosine similarity (the same as euclidical)

$$D_{cos}(\mathbf{z}_{i}, \mathbf{z}_{j}) = \left\| \frac{\mathbf{z}_{i}}{\|\mathbf{z}_{i}\|_{2}} - \frac{\mathbf{z}_{j}}{\|\mathbf{z}_{j}\|_{2}} \right\|_{2}^{2} = 2 - 2 \frac{\langle \mathbf{z}_{i}, \mathbf{z}_{j} \rangle}{\|\mathbf{z}_{i}\|_{2} \cdot \|\mathbf{z}_{j}\|_{2}}$$

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Hierarchical reconstruction with well trained embedding



Structure 2:







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Sample level embedding



Inter loss - Angle

Inter loss - Distance 15/21







Structures overview

Stage	Neural Networks	Model Size	Task	Technics
Particle Level Embedding	Automatic Feature Interaction (AutoInt) + Transformer Encoder	11K 3.5K	Prediction of combinations of daughter particles	Supervised pre-training
Sample Level Embedding	Transformer Encoder + Hyperbolic Embedding (HypTr)	900K 460K	Learning the representation of decays in hyperbolic space	Unsupervised training
Variable Reduction (Structure 1 only)	Transformer Encoder + Hyperbolic Embedding (HypTr)	300K -	Imitating the sample level embedding with less information	Knowledge transfer
Reconstruction (Structure 2 only)	Transformer Encoder + Decoder + MLP	- 200K	Prediction of reconstructed PDG, four momentum (and link)	Multi-task supervised training
Link Prediction (Structure 2.1 only)	Transformer Encoder	- 30K	Prediction of link	Supervised training



Dataset (proof of concept)

• Monte Carlo truth information from four B decay channels (25% * 4)

Performances

• Clustering performance:

2D slice from 16D embedding space, colored with channels











Dataset (proof of concept)

• Monte Carlo truth information from four *B* decay channels (25% * 4)

Performances

Reconstruction performance

Task	Evaluation Metric	3-Task Training	2+1-Task Training
PDG prediction	Accuracy: <u>#correctly predicted PDGs incl. Nulls</u> <u>#all PDGs incl. Nulls</u>	92%	84%
Four momentum prediction	Mean absolute error: $mean(abs(P_{pred} - P_{truth}))$	0.087GeV	0.083GeV
Link prediction	Accuracy: #correctly predicted links #all links	80%	95%



Experiments



Dataset (generic)

- Monte Carlo truth information from Y(4S) decays
 - Four $B \rightarrow K\nu\nu$ signal channels (2.5% * 4)
 - Two generic $B^{0,\pm}$ datasets (45% * 2)
- No definition of "same channel" -> new metric M_{i,j} to replace channels in the loss function:

$$l_{i,j} = -\delta_{c_i,c_j} \log \frac{\exp(-D(z_i, z_j))}{\sum_k \exp(-D(z_i, z_k))} \to -M_{i,j} \log \frac{\exp(-D(z_i, z_j))}{\sum_k \exp(-D(z_i, z_k))}$$



Achieved:



- Successful encoding of decay information into hyperbolic space
- Accurate predictions of PDG, four momentum and links after reconstructions

On going:

- Balancing the performances of the 3 predictions (trying to replace particle level embedding with link prediction for pre-training)
- Coding for the evaluation of the whole reconstruction
- Studying the performance on generic dataset

Plans:

- Adding more available information for each particle/event
- Changing from simulation truth to reconstructed information
 -> Enable ansatz on real data



Thank You for your Attention

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Reference:

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Backup



Hyperbolic Space (2D example – Poincare disc)



Properties:

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Ideal Embedding:

- Center: Singularity containing all full reconstructions of $\Upsilon(4S)$ -> Empty rest of event (ROE)
- Bulk points: Partially reconstructed decays
- Points near boundary: Starting points of reconstructions
 - -> The less reconstructed, the smaller branching ratio (taking less place in embedded space)
 - -> Enable all possible decays

Hyperbolic Embedding

Hyperbolic metrics



Hyperbolic metrics

- $\mathbf{x} \oplus_c \mathbf{y} = \frac{(1 + 2c\langle \mathbf{x}, \mathbf{y} \rangle + c \|\mathbf{y}\|^2)\mathbf{x} + (1 c\|\mathbf{x}\|^2)\mathbf{y}}{1 + 2c\langle \mathbf{x}, \mathbf{y} \rangle + c^2\|\mathbf{x}\|^2\|\mathbf{y}\|^2}$ Hyperbolic distance $D_{hyp}(\mathbf{x}, \mathbf{y}) = \frac{2}{\sqrt{c}} \operatorname{arctanh}(\sqrt{c} \| - \mathbf{x} \oplus_{c} \mathbf{y} \|)$
- Hyperbolic angle/cosine similarity (the same as euclidical)

$$D_{cos}(\mathbf{z}_i, \mathbf{z}_j) = \left\| \frac{\mathbf{z}_i}{\|\mathbf{z}_i\|_2} - \frac{\mathbf{z}_j}{\|\mathbf{z}_j\|_2} \right\|_2^2 = 2 - 2 \frac{\langle \mathbf{z}_i, \mathbf{z}_j \rangle}{\|\mathbf{z}_i\|_2 \cdot \|\mathbf{z}_j\|_2}$$

Cross entropy losses w.r.t the two metrics for positive pairs (i, j)

$$f_{i,j} = -\log \frac{\exp\left(-D(\mathbf{z}_i, \mathbf{z}_j)/\tau\right)}{\sum_{k=1, k \neq i}^{K} \exp\left(-D(\mathbf{z}_i, \mathbf{z}_k)/\tau\right)}$$

Cross entropy losses for general cases (no well defined decay channels to specify "positive pairs")

$$\delta_{i,j} = -\delta_{c_i,c_j}\lograc{\exp\left(-D(\mathrm{z}_i,\mathrm{z}_j)
ight)}{\sum_k \exp\left(-D(\mathrm{z}_i,\mathrm{z}_k)
ight)}
ightarrow - \lograc{M_{i,j}\exp\left(-D(\mathrm{z}_i,\mathrm{z}_j)
ight)}{\sum_k M_{i,k}'\exp\left(-D(\mathrm{z}_i,\mathrm{z}_k)
ight)}$$

Embedding losses

Intra loss:

Align the samples from the same decay event



Inter loss: Cluster/Separate the samples according to their decay channels



Proof of concept: Toy Monte Carlo

Dataset:

Four channels:

- $B^+ \rightarrow (J/\Psi \rightarrow e^+e^-)K^+$
- $B^- \rightarrow (D^0 \rightarrow K^- \pi^+) \pi^-$
- $B^+ \to \overline{D^0} \pi^+ \pi^0$
- $B^- \rightarrow D^0 \pi^+ \pi^- \pi^-$

Each event (Y4S Decay) produces several samples according to the depth of particles to its root *B* meson, e.g.

• Depth 1 (Sample 1) -> Embedding 3 • Depth 2 (Sample 2) -> Embedding 2 • Depth 3 (Sample 3) -> Embedding 1 $P_{k}^{+} P_{k}^{+} P_{k}^{+}$

Each particle carries 12 features (Bold as reduced)

PDG, mass, charge, **energy**, production time, x, y, z, **px**, **py**, **pz**, nDaughters Particles in each sample are sorted according to energy

Notice:

For each sample in the toy MC, all the FSPs come from the same mother *B*, i.e. the same channel In the real case they are from two *B*s or even background -> Need a better metric to do clustering instead of the channel of one mother *B* for real data

Sample Level Embedding:

Visualisation with 16 dimensional hyperbolic embedding

• Clustering vs. Decay channels

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Sample Level Embedding: Visualisation with UMAP* for 16 dimensional hyperbolic embedding Clustering vs. Decay channels Clustering vs. Depth Structure 1 (full info) Structure 2 UMAP*: A tool for dimensionality reduction

Knowledge Transfer:



Decay Channel