Workshop on Computation in Experimental Particle Physics

The prospect of quantum machine learning algorithms in High Energy Physics

Abdualazem Fadol Mohammed



July 18, 2023



Introduction



Quantum Machine Learning: Based on the following approaches:

- O Weather data is classical (C) or quantum (Q), and
- O an algorithm runs in a classical (C) or quantum (Q) computer
- O Grover search and amplitude amplification
- **O** Hybrid Training for Variational Algorithms

- O <u>OSVM</u>
- O <u>QClustering</u>



Introduction

- tunable parameters.
- Keeping in mind certain properties:
 - O <u>Expressibility</u>



For general information about Quantum Computing idea, see Li Teng's talk.

Parametrised Quantum Circuits: useful for short-term quantum devices that can be defined using



IBM quantum computer





 \Box IBM provides up to 7 qubits for free with an opportunity to apply for a researcher account with more qubits.

Credited to Thomas Prior for TIME





IBM quantum computer roadmap

	2019 🥑	2020 🤡	2021 🥝	2022 🤕	2023	2024	2025	2026+
	Run quantum circuits on the IBM cloud	Demonstrate and prototype quantum algorithms and applications	Run quantum programs 100x faster with Qiskit Runtime	Bring dynamic circuits to Qiskit Runtime to unlock more computations	Enhancing applications with elastic computing and parallelization of Qiskit Runtime	Improve accuracy of Qiskit Runtime with scalable error mitigation	Scale quantum applica- tions with circuit knitting toolbox controlling Qiskit Runtime	Increase accu speed of quar workflows wit of error correc Qiskit Runtime
Model Developers					Prototype quantum software applications $\begin{tabular}{lllllllllllllllllllllllllllllllllll$		Quantum software applications	
							Machine learning Natural	science Optimi
Algorithm Developers		Quantum algorithm and application modules Machine learning Natural science Optimization			Quantum Serverless 🐌			
						Intelligent orchestration	Circuit Knitting Toolbox	Circuit librarie
Kernel Developers	Circuits	0	Qiskit Runtime 🕜					
				Dynamic circuits 🥑	Threaded primitives 🥹	Error suppression and mitig	gation	Error correction
System Modularity	Falcon 27 qubits	Hummingbird 65 qubits	Eagle 127 qubits	Osprey 433 qubits	Condor 1,121 qubits	Flamingo 1,386+ qubits	Kookaburra 4,158+ qubits	Scaling to 10K-100K qu with classical and quantum communicatio
🗌 IBM has a	☐ IBM has ambitious pursuits:					Crossbill 408 qubits	vongeo	
0 433-qul	bit IBM Quantum Os	sprey	133 qubits x p		• Qubit			
O three ti	mes larger than the	Eagle processor				gniniw •		
O going u	p to 10k-100k qubits							













Origin quantum computer



Data encoding and processing





Feature map and quantum kernel estimation

- The quantum feature map dictates the kernel:
 - O Single-qubit Hadamard gate
 - Single-qubit rotation gates $R_{7}(x)$ and $R_{v}(x)$
 - Two-qubit CNOT entangling gates Ο
 - **O** Two identical layers (depth)





The quantum support vector kernel estimation: $k(\vec{x}_j, \vec{x}_j) = \left| \left\langle 0^{\bigotimes N} \right| U^{\dagger}_{\phi(\vec{x}_i)} U_{\phi(\vec{x}_j)} \left| 0^{\bigotimes N} \right\rangle \right|^2$

 $N \equiv$ Six qubits are mapped to six variables.

The expectation of each data point w.r.t the rest.





Feature map optimisation

- ☐ The following feature map form was found to work best for the $e^+e^- \rightarrow ZH \rightarrow \gamma\gamma q\bar{q}$ signal.
- Five thousand events were used with different rotation combinations $R_{y}(\vec{x})$ and $R_{z}(\vec{x})$.
- ☐ The current entanglements were the best among others, such as full entanglement.
- ☐ The quantum circuit is repeated twice to achieve better entanglements between qubits.
- ☐ The area under the curve (AUC) decides the best rotation and entanglements.

Rotation	Depth	Events	Best AUC	Variat
$R_z(2\cdot \vec{x_i}) + R_y(\vec{x_i})$		5000	0.935	0.00
$R_z(\vec{x_i}) + R_y(\vec{x_i})$	2		0.933	0.01
$R_y(\vec{x_i}) + R_x(\vec{x_i})$			0.932	0.01
$\overline{R_z(\vec{x_i}) + R_z(\vec{x_i})}$			0.932	0.01
$R_y(\vec{x_i})$			0.928	0.00
$R_z(\vec{x_i})$			0.928	0.00





The performance of the quantum simulator

The quantum simulator with the following:

O Statevector Simulator developed by the **Qiskit software package**



O Six quantum bits or simply qubits

 \Box A total of 12000 events were used.



AUC versus the number of events



Comparison between the QSVM-kernel and classical SVM classifiers with different numbers of events.





The performance of quantum computers



Six qubits were used for both quantum hardware.

- 100 events were used for the training and testing.
- Comparable performance is observed between the IBM and Origin quantum hardware.





Noise modelling in the IBM Nairobi

- Noise in quantum computers: Quantum computers are susceptible to noise.
 - O An electromagnetic signal coming from a WiFi
 - O A disturbance in the Earth's magnetic field
- The model used automatically generates a simplified noise model for a real device.
- ☐ It takes into account the following:
 - O The gate error probability of each basis gate
 - O The gate length of each basis gate
 - O_{T_1} and T_2 relaxation time constant
 - O The readout error probability
- The estimated noise in the IBM Nairobi computer is 0.017.



The Particle Transformer



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The Quantum Particle Transformer

- Particle transformer
 - **O** Multihead-Attention based on PyTorch
 - **O** The idea is to replace this part with a quantum



Quantum Neural Network





The Quantum Particle Transformer

The implementation of the quantum self-attention

```
class QuantumSelfAttention(nn.Module):
def __init__(self, embed_size, heads):
    super(QuantumSelfAttention, self).__init__()
    self.embed_size = embed_size
     self.heads = heads
     self.head_dim = embed_size // heads
    assert (self.head_dim * heads == embed_size), "Embed size needs to be divided by heads"
     self.values = QuantumLinearLayer(self.embed_size, self.head_dim)
    self.keys = QuantumLinearLayer(self.embed_size, self.head_dim)
    self.queries = QuantumLinearLayer(self.embed_size, self.head_dim)
    self.fc_out = QuantumLinearLayer(heads * self.head_dim, embed_size)
     #print(values.shape)
     #print(keys.shape)
     #print(queries.shape)
def forward(self, values, keys, queries, mask):
     N = queries.shape[0]
    value_len, key_len, query_len = values.shape[1], keys.shape[1], queries.shape[1]
     values = self.values(values)
     keys = self.keys(keys)
    queries = self.query(queries)
    values = values.reshape(N, value_len, self.heads, self.head_dim)
    keys = keys.reshape(N, key_len, self.heads, self.head_dim)
    queries = queries.reshape(N, query_len, self.heads, self.head_dim)
                                                                          def forward(self, x):
                                                                             x /= torch.sqrt(torch.sum(x**2))
    energy = torch.einsum("nqhd,nkhd->nhqk", [queries, keys])
                                                                             #qnn = QNNetwork(n_qubits)
                                                                             qnn_weights = algorithm_globals.random.random(self.qnn.num_weights)
                                                                             qnn_forward_batched = self.qnn.forward([x,x], qnn_weights)
     #if mask is not None:
                                                                             print(f"\nShape: {qnn_forward_batched.shape}")
          energy = energy.masked_fill(mask == 0, float("-1e20"))
                                                                             return gnn forward batched
    attention = torch.softmax(energy / (self.head_dim ** 0.5), dim=3)
    out = torch.einsum("nhql,nlhd->nqhd", [attention, values]).reshape(N, query_len, self.heads * self.head_dim)
     out = self.fc_out(out)
```

return out

Quantum Neural Network



 q_3

The trainable parameters are added using the Anzatz with a feature-map that acts as an encoder.

R_Y

weights[3]

R_Y

weights[7]





Provided a quick overview of the basic idea behind Quantum Machine Learning; and

showed, as an example, the support-vector machine:

O A similar performance between classical and quantum was obtained.

O Study the noise effect with a simplified model.

Particle transformer is a bit complicated with all the self-attention added to it.

We constructed a quantum self-attention based on a quantum neural network.

