Simulation of Cluster Counting with TPC

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Outline

Introduction: Cluster counting basics

Simulation study of pixelated TPC

- Primary cluster simulation
- Full simulation



Motivation: Particle identification

Particle identification is essential for flavor physics and jet study

- Reduce combination background
- Improve mass resolution
- Improve jet energy resolution
- Benefit flavor tagging



PID by ionization

Main mechanism: Ionization of matter by charged particles



- Number of clusters per unit length is Poisson-distributed
- Primary electrons sometimes get large energies
 - Can make secondary ionization
 - Can even create visible secondary track ("delta-electron")

Energy loss measurement: dE/dx

dE/dx: Total energy loss per unit length

- Landau distribution due to secondary ionizations
- Large fluctuation due to energy loss, amplification ...





- Fit by Lehraus 1983:
 - dE/dx res. = 5.7 * L^{-0.37} (%)
- Fit in 2021:
 - dE/dx res. = **5.4** * L^{-0.37} (%)
- No significant improvement in the past 40 years

Cluster counting measurement: dN/dx

dN/dx: Number of primary ionization clusters per unit length

- Ideal measurement of ionization, clean in statistics
- Poisson distribution \rightarrow Get rid of the secondary ionizations
- Small fluctuation \rightarrow Potentially, a factor of 2 better resolution than dE/dx





Cluster counting in gaseous detectors

In time

- Time measurement in small drift cells of DC
- Challenging of fast-shaping electronics (~ns needed)
- De-couple the charge collection from the cluster counting altogether
- →optical, with ~(sub) ns continuous readout sensors

In space

- Resolve clusters in space by high granularity TPC
- Challenging of the low power consumption electronics (>40 mV/fC needed at 2000 of gas gain)
- Pixelated readout high granularity
- → the reasonable pixilation reveals the underlying cluster structure in 3D chamber





Pixelated readout TPC for CEPC

Pixelated readout TPC is a good option at high luminosity Z running (2x36 cm⁻²s⁻¹)

Pixelated readout TPC is a realistic option to provide

- dE/dx and cluster counting (in space)
- High spatial resolution under 2T or 3T magnetic field
- Better momentum resolution
- High-rate operation (MHz/cm²)
- Excellent two tracks separation



GridPixes

Simulation of cluster counting in TPC

Simulation plays an important role in the design stage of an experiment

TPC design optimization

- Gas mixture
- Pressure
- Readout granularity
- Occupancy
- Geometry

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Primary cluster simulation

Primary cluster profile

- Running 10000 events using Garfield++
- Operation gas: T2K @ 1 atm
- Particle: muons @ 100 GeV/c





Primary cluster simulation

Particle separation

- Simulating pion/muon/kaon within [0.1-100] GeV/c
- Operation gas: T2K





EPJ C 78, 464 (2018)



at the Z-pole

Full Simulation framework



Simulation/Digitization

Reconstruction

Simulation setup

- Magnetic field: 2T (Z-pole run)
- Gas mixture: T2K (Ar/CF₄/iC₄H₁₀: 95/3/2)
- Detector Layout: R (0.3 m -1.8 m); L (2.34 m)



A track of 1 GeV/c pion in TPC



Projection of the same track on end-cap

Parametrizations

- To speed up the simulation, make several decompositions and apply parametrized models
- Electron diffusion:
 - σ_T vs drift distance
 - σ_X vs drift distance
 - σ_{Y} vs drift distance
- Amplification:
 - Polya function sampling
- Signal generation:
 - Double-Gaussian sampling



MC-truth-level readout



- MC-truth-level readout with simplified amplification and shaping model
- Color code indicates the cluster ID
- Note:
 - Most electrons are separatable
 - Electrons from the same cluster are spatially localized

Readout assuming a pixel size of 0.5 x 0.5 mm

Pixelated Readout (0.5x0.5 mm)

Pad Readout (1x6 mm)



Pixelated readout is essential for cluster detection

Outlook: Reconstruction



The algorithm should be able to

- Detect single electron signals
- Merge single electrons to form a cluster



- Simulation study of cluster counting with TPC is starting
- A simulation framework is developed including ionization/transport/signal generation
- To complete the software cycle, a reconstruction algorithm is under developing
- Optimizations of the detector design will be carried out afterwards



Backup

Low power consumption pixelated TPC technology IHEP/LCTPC

- R&D @ IHEP based on 0.5 × 0.5 mm² pixels and electronics uses a power of <0.2mW/channel.
 - For all the active area of 160 000 cm² one has 64 M channels and <1.2 kW power consumption
 - > 89% coverage in the endplate
- Current TPX3 chip has 256×256 channels and a surface of 1.41×1.41 cm²
- Power consumption ~2W/chip; this means 30 mW/channel
- A full pixel TPC in the detector will have a total area 160 000 cm²
 - For full coverage one needs 80 000 chips
 - With the current TPX3 chip one reaches about 60% coverage
 - For the pixel TPC the total power is 160 kW (so 80 kW per endcap)
- Low power consumption **is the first requirement** for the pixelated TPC technology to LCTPC
 - TPX3 Gridpixes in low power mode reduces the power consumption for a pixel TPC to **8 kW per** endcap at the cost of a worse time resolution.

Ref1 https://iopscience.iop.org/article/10.1088/1748-0221/14/01/C01024

Ref2 https://iopscience.iop.org/article/10.1088/1748-0221/14/01/C01001

Cost estimation

- The total cost of a pad or a pixel readout is at same level .
 - The cost goes comparably to pad technology for massive production referred to Gridpix chip of NIKHEF
- All readout options need CO₂ cooling and electronics and that drives the TPC readout cost. (cite#7)

| | | TPC COST ESTIMATION (unit: *10K RMB) | | | | Fotal: 1 | 180 Milli | ons | RMB |
|-----------------------|---------|--------------------------------------|------|---------|----------|------------------|-------------------------|-----|------------|
| | ITEM | DEVICE ITEM | TYPE | UNIT | Quantity | Prive/ | Total | | |
| | | | | | | | | | |
| Including the cooling | 3.1 | TPC detector (TPC) | | | | | 18000.00 | | |
| | 3.1.1 | Chamber | | | | | 3600.00 | | |
| | 3.1.1.1 | Fieldcage | | set | 1 | 1200.00 | 1200.00 | | |
| | 3.1.1.2 | Connector | | set | 1 | 800.00 | 80 0. 00 | | |
| | 3.1.1.3 | Barrel | | set | 1 | 1000.00 | 1000. 00 | | |
| | 3.1.1.4 | Support device | | set | 1 | 6 00. 0 0 | 60 0 . 00 | | |
| | 3.1.2 | Readout | | | | | 2500.00 | | |
| system | 3.1.2.1 | MPGD detector | | set | 1 | 800.00 | 80 0. 00 | | |
| | 3.1.2.2 | Support board | | set | 2 | 6 00. 0 0 | 1200.00 | | |
| | 3.1.2.3 | Readout board | | board | 200 | 2.50 | 50 0 . 00 | | |
| | 2 1.3 | Electronics | | | | | 10000.00 | | |
| | 3.1.3.1 | FEE ASIC readout | | channel | 1200000 | 0.002 | 2400.00 | | |
| | 3.1.3.2 | Cables | | set | 50000 | 0.03 | 150 0 . 00 | | |
| | 3.1.3.3 | Optical driver | | set | 50000 | 0.03 | 1500.00 | | |
| | 3.1.3.4 | Optical link, connectors | | set | 500 | 1.00 | 50 0. 00 | | |
| | 3.1.3.5 | DAQ | | set | 5000 | 0.30 | 1500.00 | | |
| | 3.1.3.6 | Crate and controller | | set | 50 | 20.00 | 1000.00 | | |
| | 3.1.3.7 | Cooling sytem | | set | 1 | 1600.00 | 1600.00 | | |
| | 3.1.4 | Calibration | | | | | 50 0. 00 | | |
| | 3.1.4.1 | Calibration system | | set | 1 | 5 00. 0 0 | 50 0. 00 | | |
| | 3.1.5 | HV and Gas system | | | | | 1400.00 | | |
| | 3.1.5.1 | HV and low power | | set | 1 | 8 00.0 0 | 80 0 . 00 | | |
| | 3.1.5.2 | Gas system | | set | 1 | 3 00. 0 0 | 300.00 | | |
| | 3.1.5.3 | Monitor system | | set | 1 | 300.00 | 300.00 | | |

ite <u>#7</u> Cost estimation of ILD concept