

# Status and plan for CEPC vertex detector

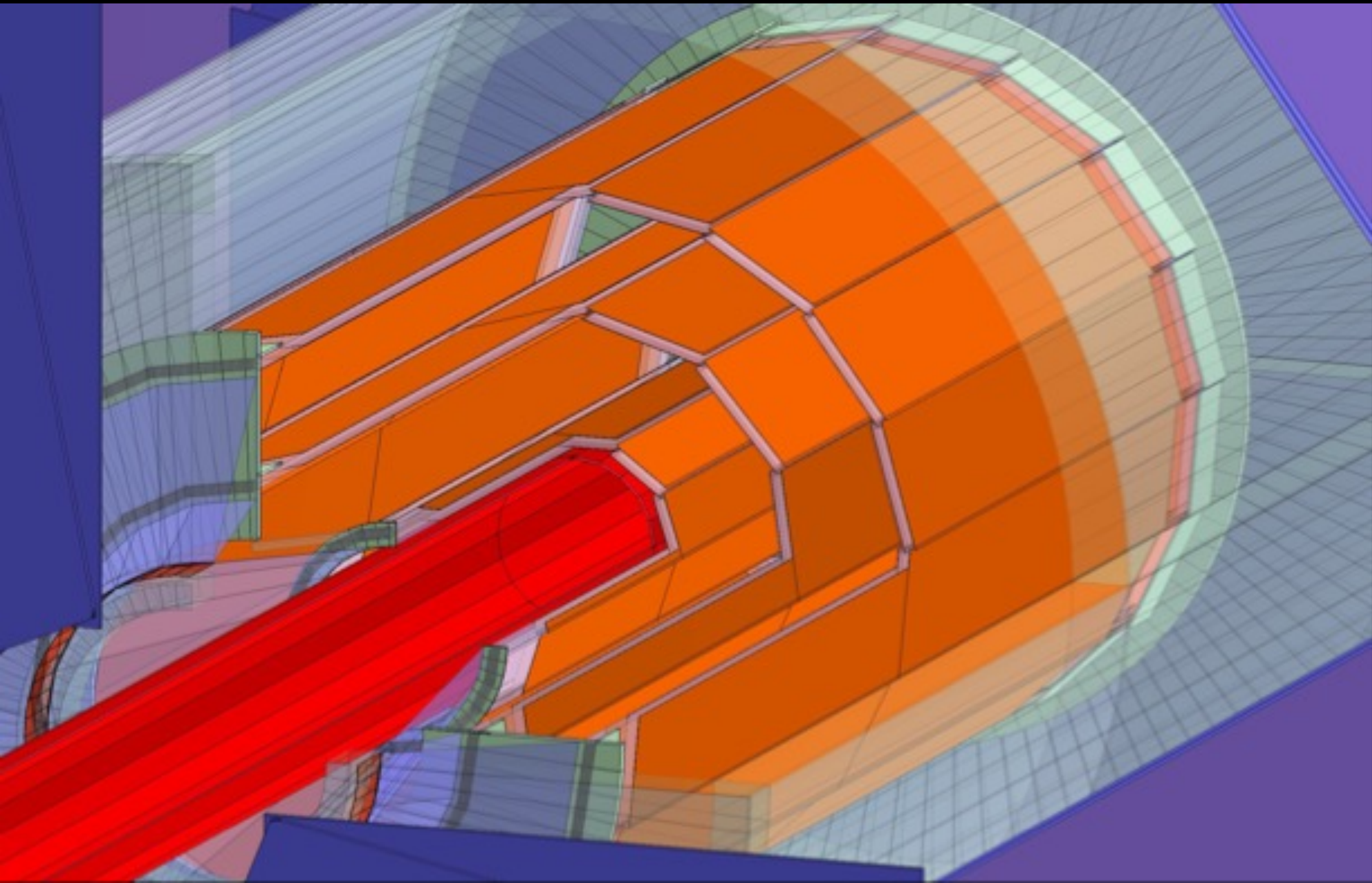
Zhijun Liang (IHEP)

梁志均（中国科学院高能物理研究所）

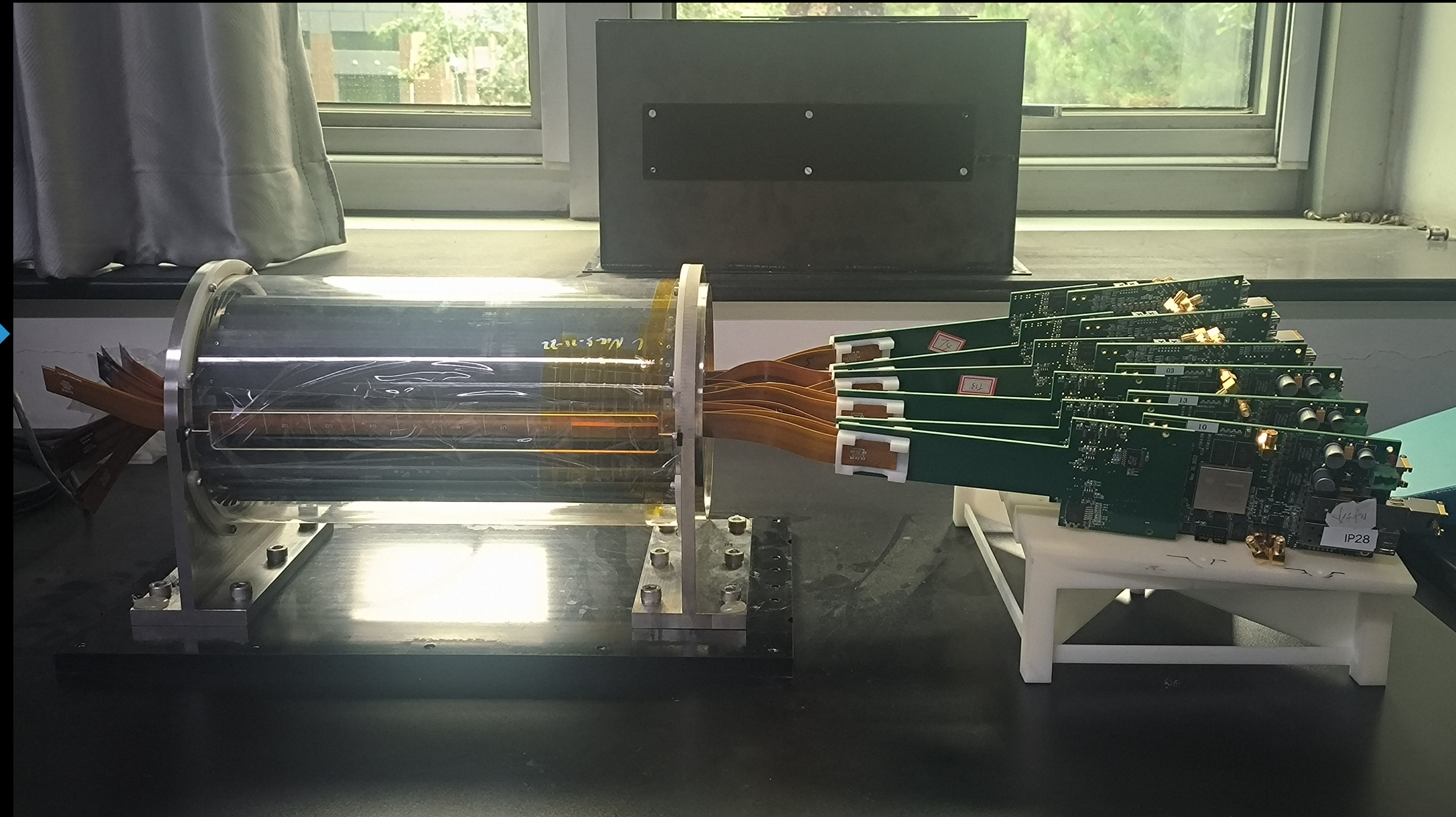
For the CEPC vertex detector prototype team

# Overview of CEPC vertex detector R & D

**CEPC design (2016)**



**Vertex detector prototype (2023)**



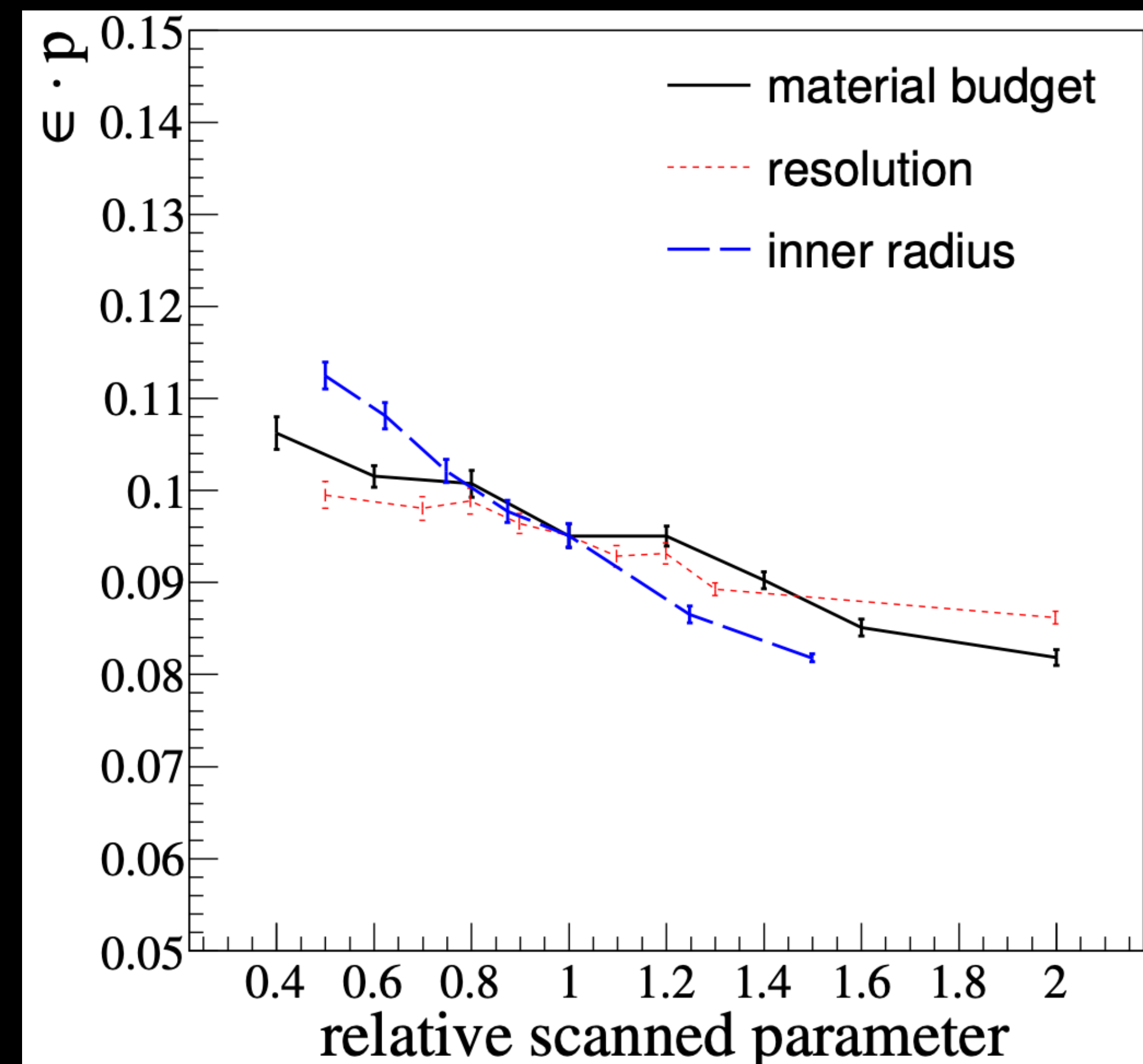
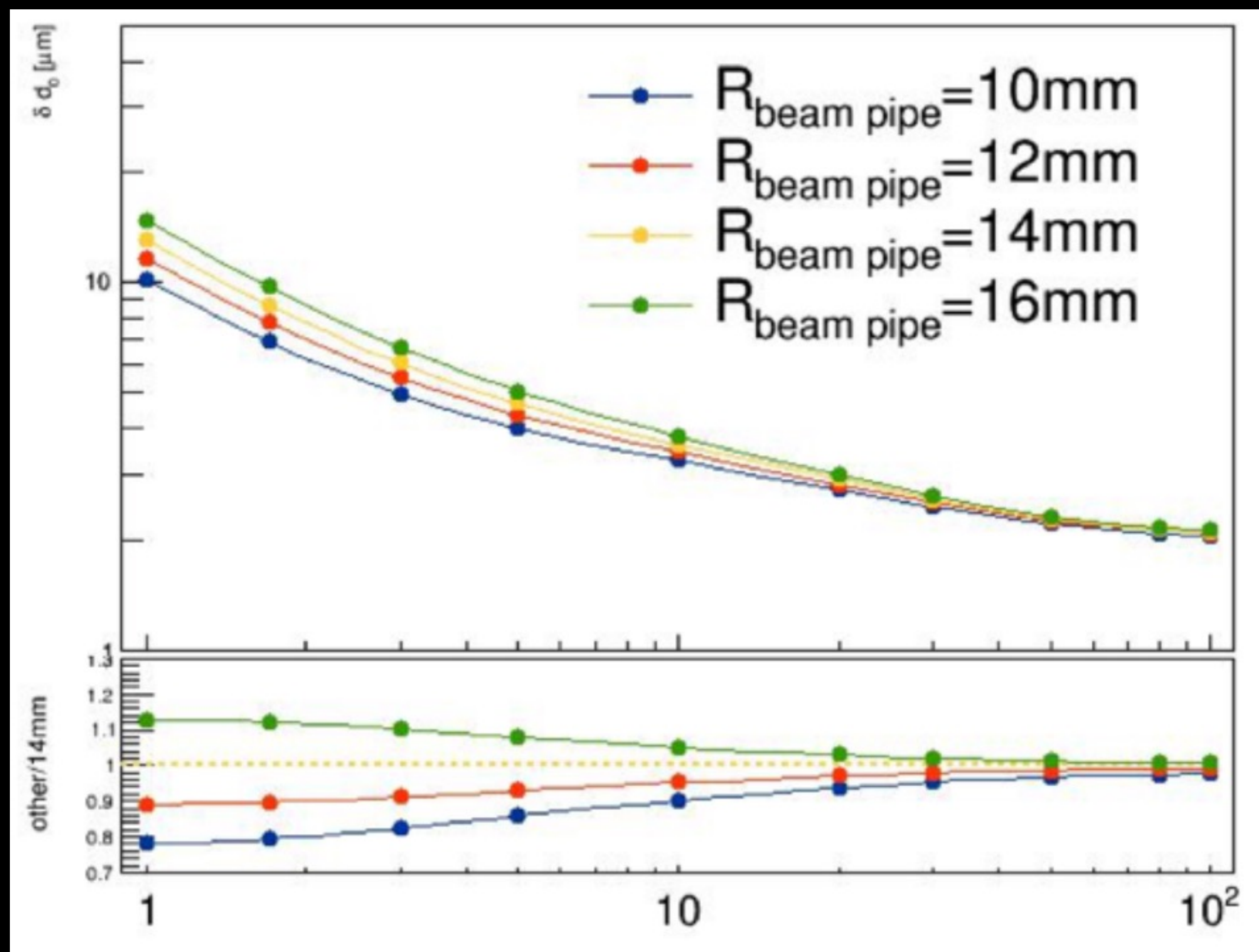
# Plan toward TDR

- Major change from CDR to TDR
  - Beam pipe diameter: 28mm (CDR)  $\rightarrow$  20mm (TDR) (reduce 30%)
  - Instant Luminosity per IP:
    - Z pole:  $32 \times 10^{34} \text{ cm}^{-2}\text{s}^{-1}$  (CDR)  $\rightarrow$   $192 \times 10^{34} \text{ cm}^{-2}\text{s}^{-1}$  (TDR, 50MW) (6 times increase)
    - ZH:  $5.6 \times 10^{34} \text{ cm}^{-2}\text{s}^{-1}$  (CDR)  $\rightarrow$   $8.3 \times 10^{34} \text{ cm}^{-2}\text{s}^{-1}$  (TDR) ( $\sim$ 1.5 times increase)
- Action item
  - Optimize the geometry
    - Whether we can reduce the radius of the first vertex layer, put it close to beam pipe
      - First vertex layer: Radius=12mm (TDR candidate) or Radius =16mm (CDR design) ?
  - Estimate the hit rate from background
  - Fluence and total ionization dose estimation

# Vertex detector optimization for TDR

## C-tagging performance

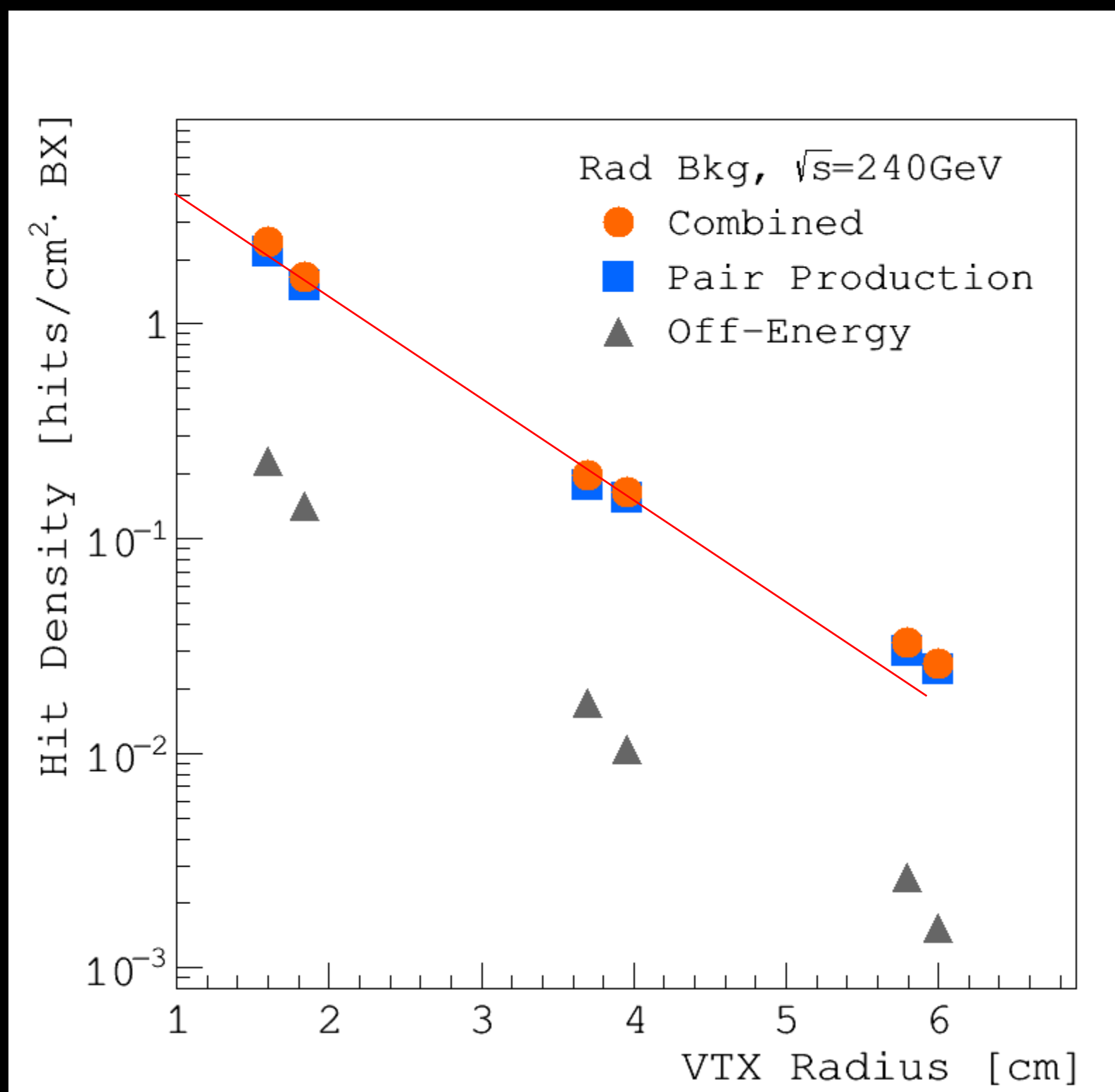
- 1<sup>st</sup> priority: Small inner radius, close to beam pipe (new baseline beam pipe radius=**10um** )
- 2<sup>nd</sup> priority: Low material budget **<0.15% X0 per layer**
- 3<sup>rd</sup> priority: High resolution pixel sensor: **3~5  $\mu\text{m}$**
- Global Timing resolution of CEPC tracker:  **$\sim 25\text{ns}$  (40MHz collision @ Z pole)**



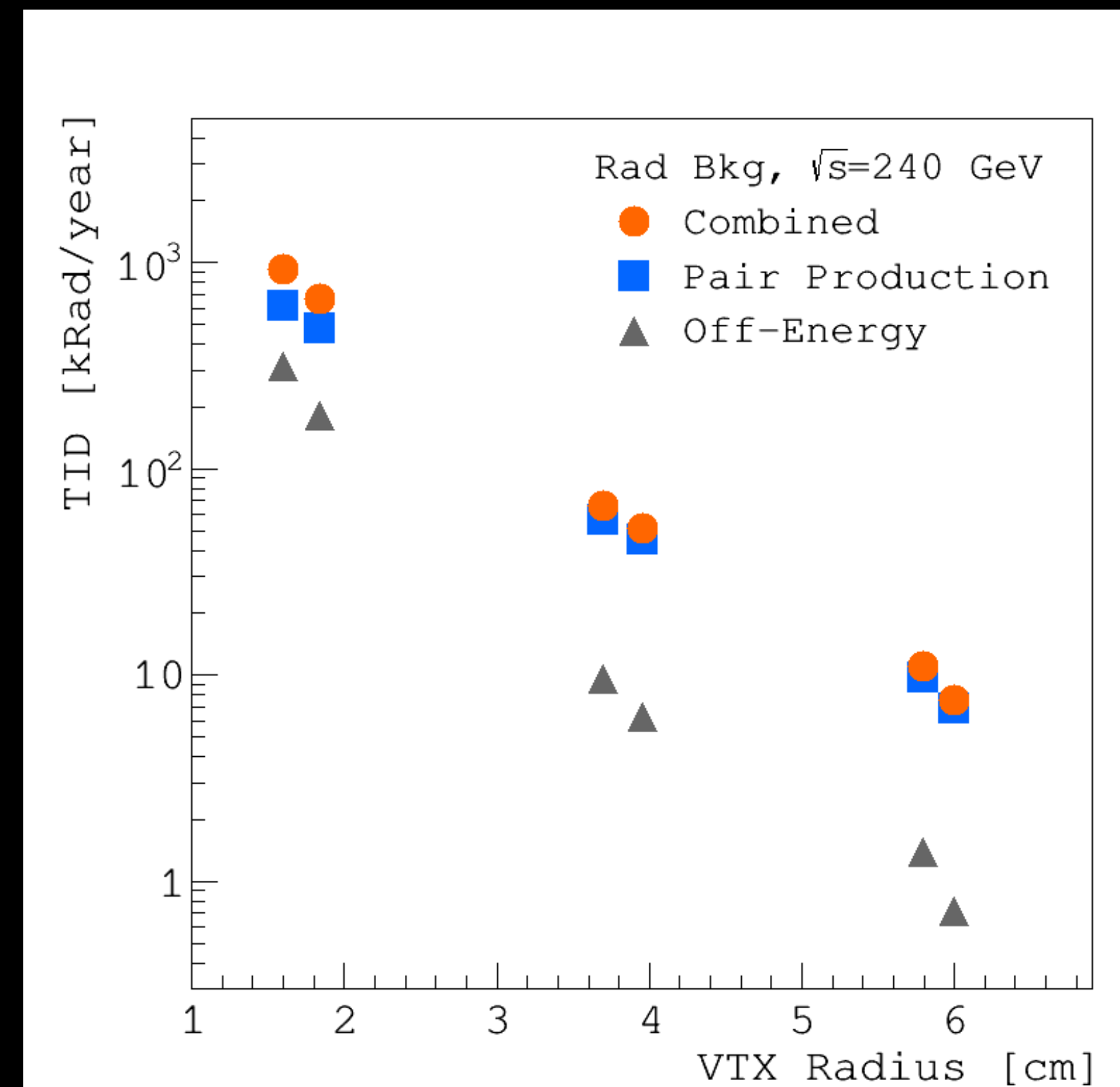
# Hit rate and radiation from background (input for vertex)

- Waiting for the update on background estimation (Haoyu)
- First guess of background based on input (Haoyu)
- Instant Luminosity increase  $\rightarrow$  radiation hardness requirement increased, tiny impact on hit density
- Beam pipe diameter: 28mm  $\rightarrow$  20mm : Expect 3-5 times larger hit density and radiation

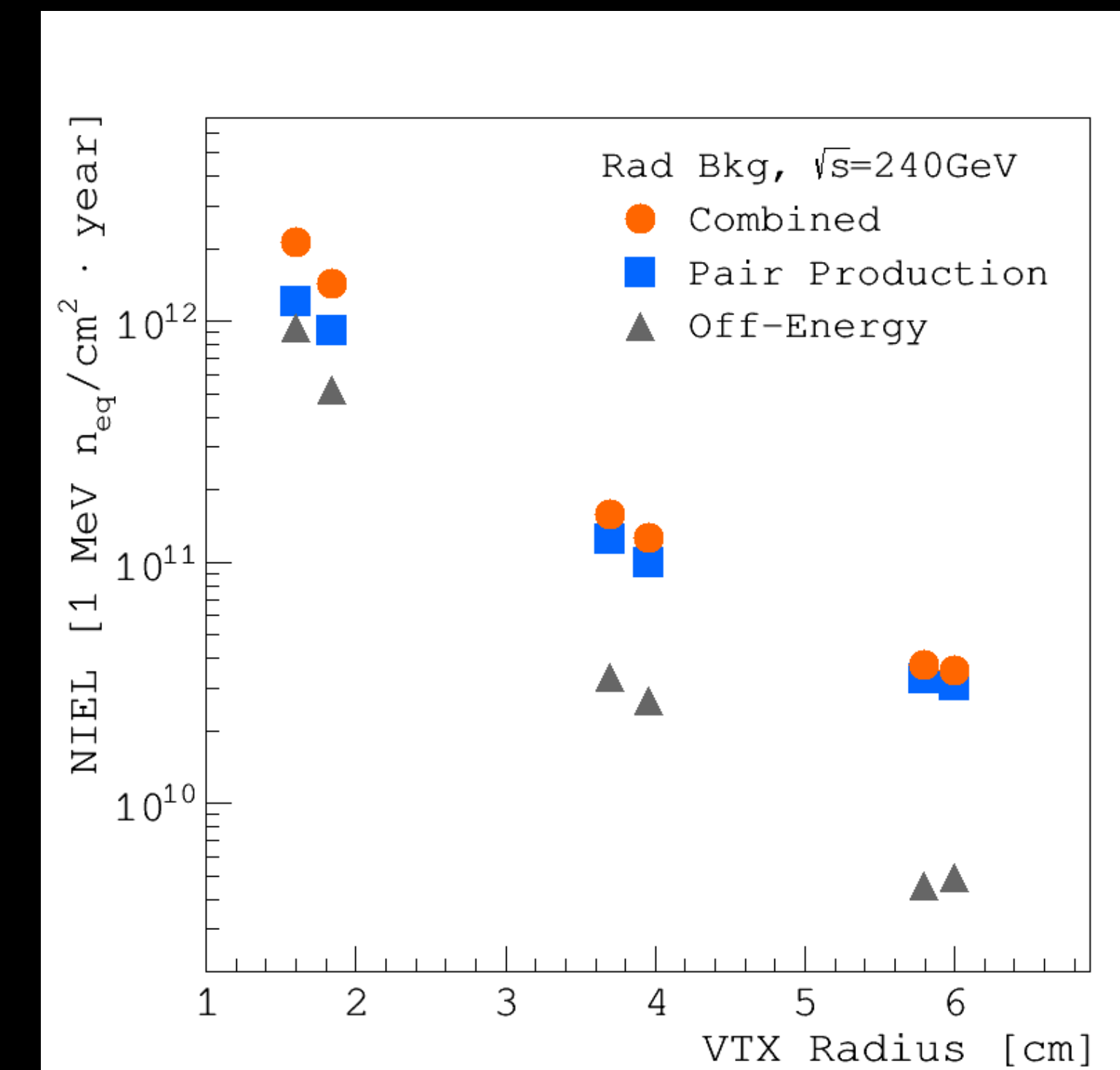
## Hit density per crossing (CDR)



## Total ionization dose (CDR)



## Fluence (CDR)



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## Hit rate and radiation from Background (CDR study, from Haoyu)

- Preliminary results on 1<sup>st</sup> layer of vertex. Safety factor of 10 applied.

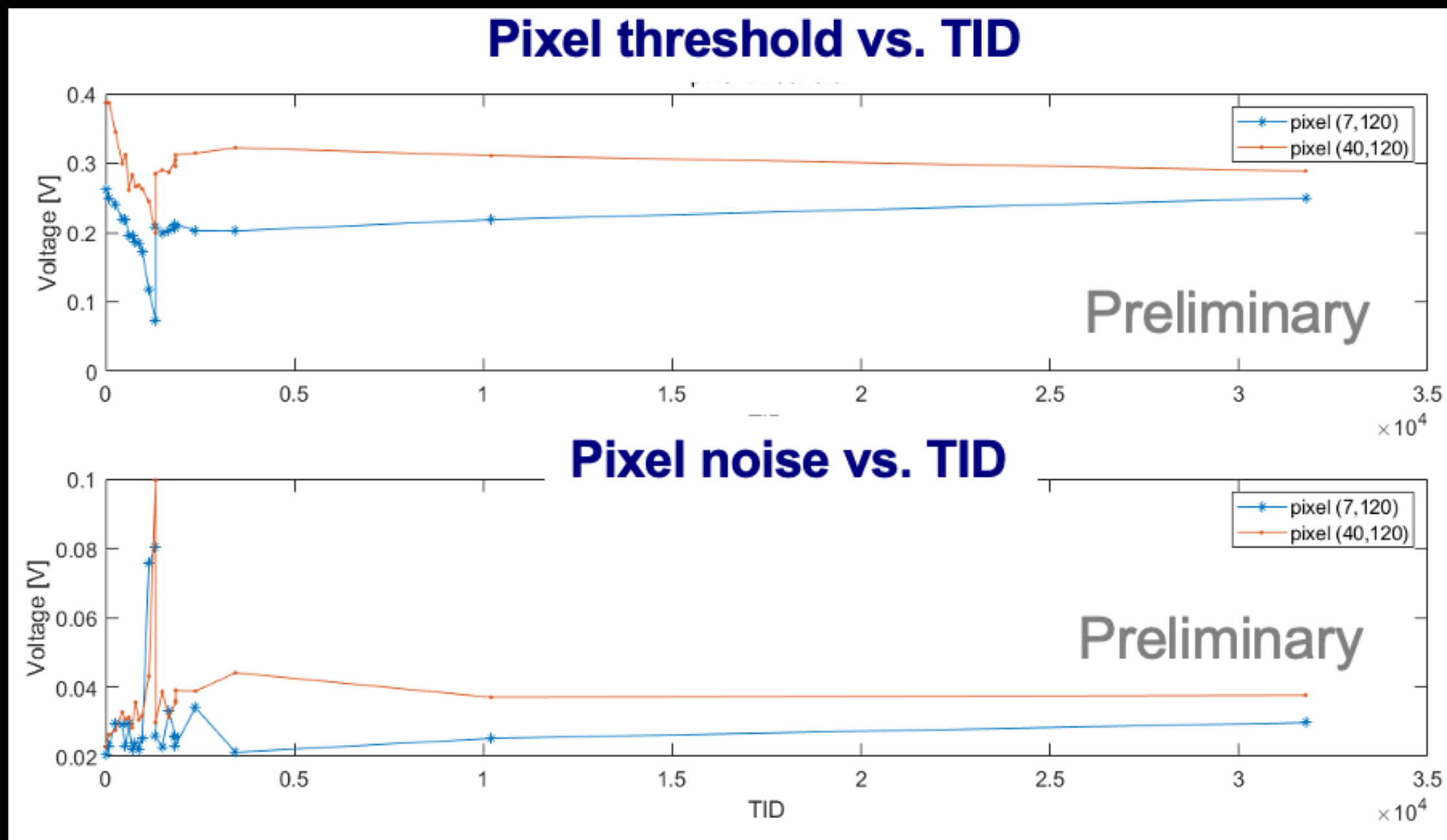
Background	Hit Density( $cm^{-2} \cdot BX^{-1}$ )			TID(Mrad $\cdot yr^{-1}$ )			1 MeV equivalent neutron fluence ( $n_{eq} \times 10^{12} \cdot cm^{-2} \cdot yr^{-1}$ )		
	Higgs	W	Z	Higgs	W	Z	Higgs	W	Z
Pair production	1.8	1.2	0.4	0.50	2.1	5.6	1.0	3.8	10.6
Beam Gas	0.4	0.4	0.2	0.36	1.3	4.1	1.0	3.6	11.1
<b>Total</b>	<b>2.17</b>	<b>1.6</b>	<b>0.6</b>	<b>0.86</b>	<b>3.4</b>	<b>9.7</b>	<b>2.0</b>	<b>7.4</b>	<b>21.7</b>

# Radiation hardness (Total ionization dose)

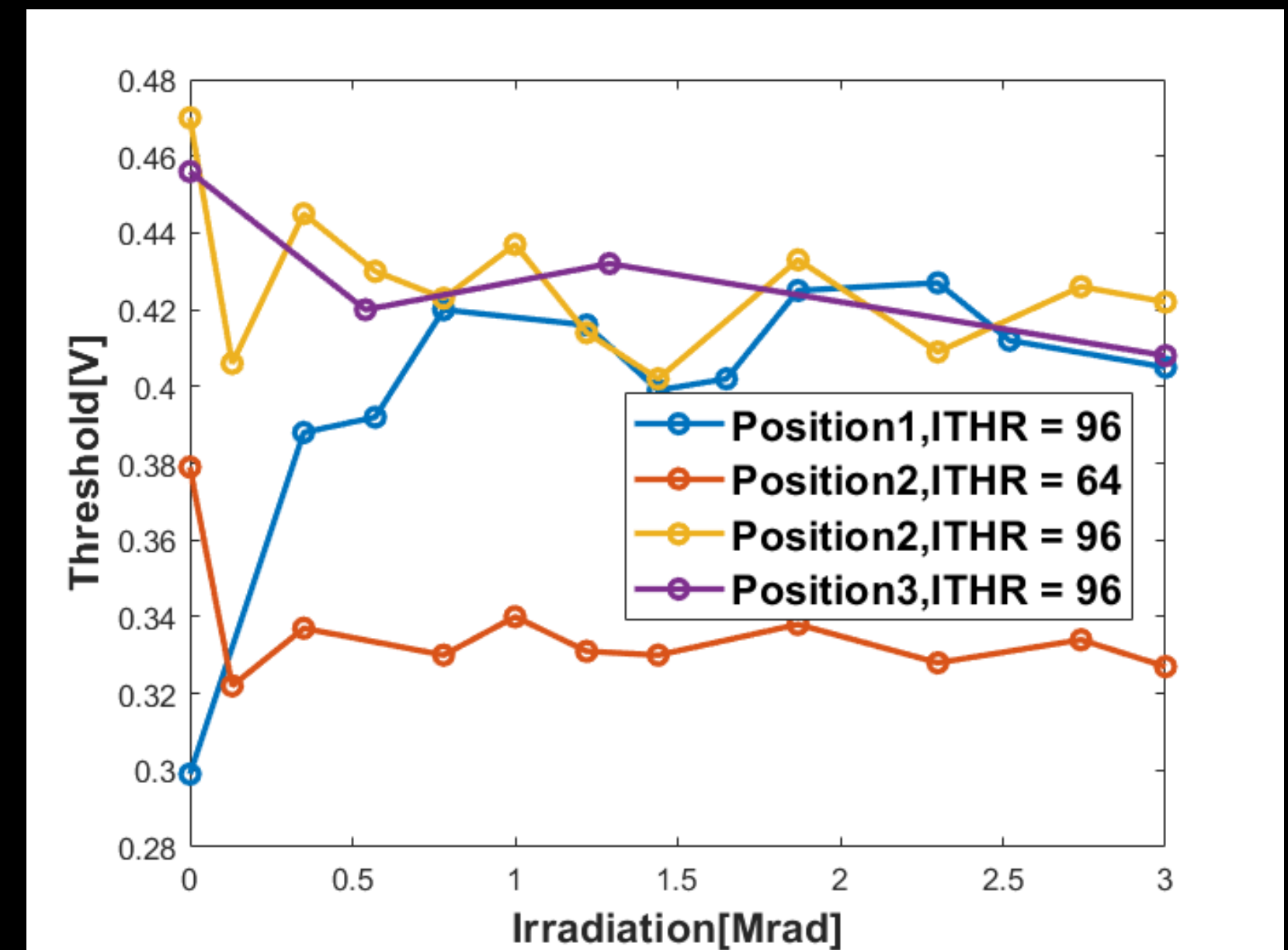
- First guess on Radiation requirement (need final input from Haoyu):
- Taichupix2 was irradiated in-situ tested up to **30 Mrad**
- Based on LHC experience, chip have potential to survive serval hundred Mrad

Initial input on TID	First layer radius=16mm (CDR vertex design)	First layer radius=12mm (TDR design candidate)
ZH (240GeV)	~1 Mrad/year	3-5 Mrad/year
Z pole (91GeV)	~60 Mrad/year	200-300 Mrad/year

## Taichupix2 irradiation test



## Taichupix3 irradiation test Pixel threshold vs. TID



# Radiation hardness (neutron Fluence)

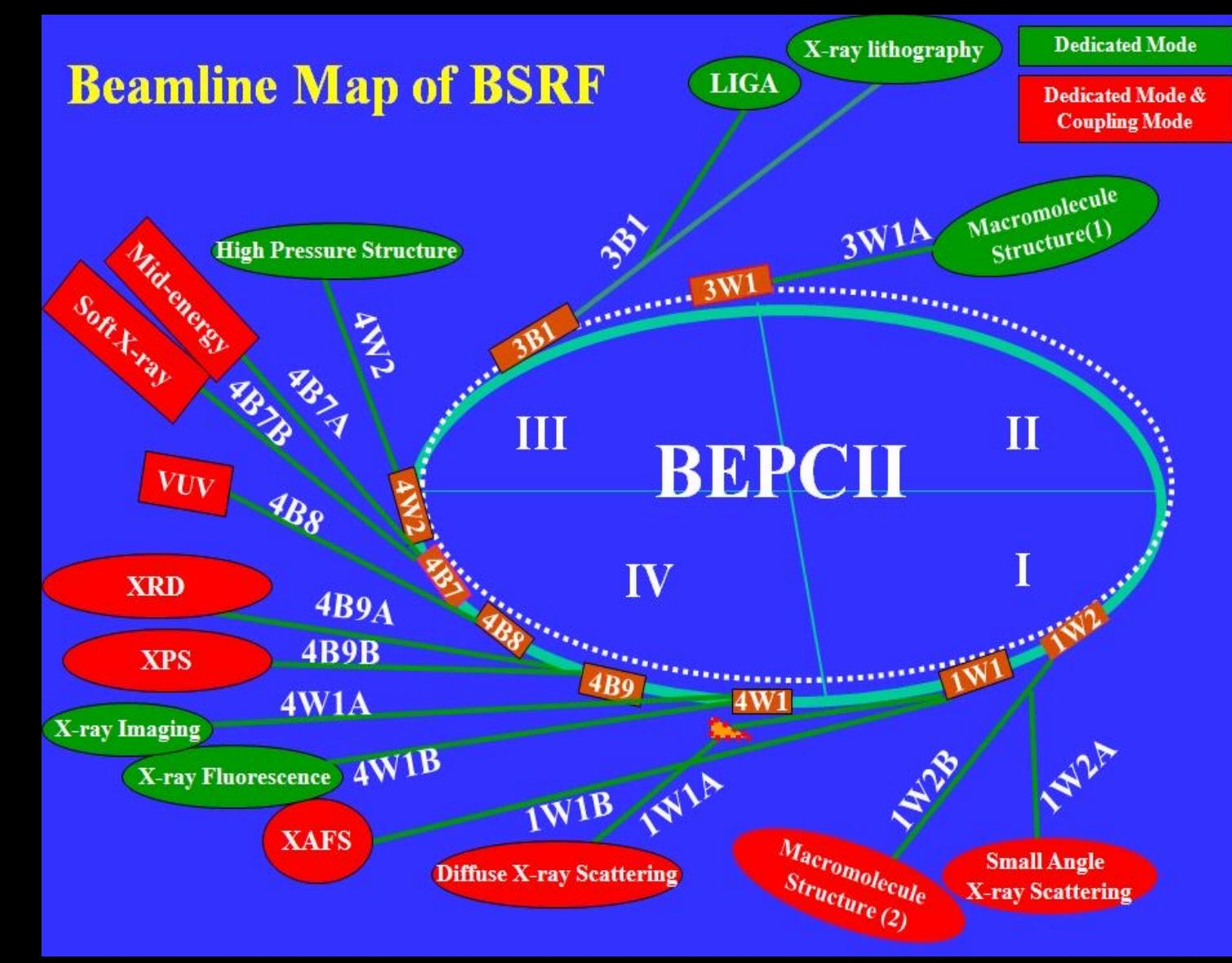
- First guess on Radiation requirement (need final input from Haoyu):
- CDR requirement:  $\sim 2 * 10^{13} n_{eq} \cdot cm^{-2} \cdot yr$
- TDR requirement:  $1-6 * 10^{14} n_{eq} \cdot cm^{-2} \cdot yr$  (depending on radius)
- Whether CEPC MAPS sensor can survive  $10^{14} n_{eq} \cdot cm^{-2}$  ?

neutron fluence $n_{eq} 10^{12} \cdot cm^{-2} \cdot yr$	First layer radius=16mm (CDR vertex design)	First layer radius=12mm (TDR design candidate)
ZH (240GeV)	3	9-15
Z pole (91GeV)	120	360-600

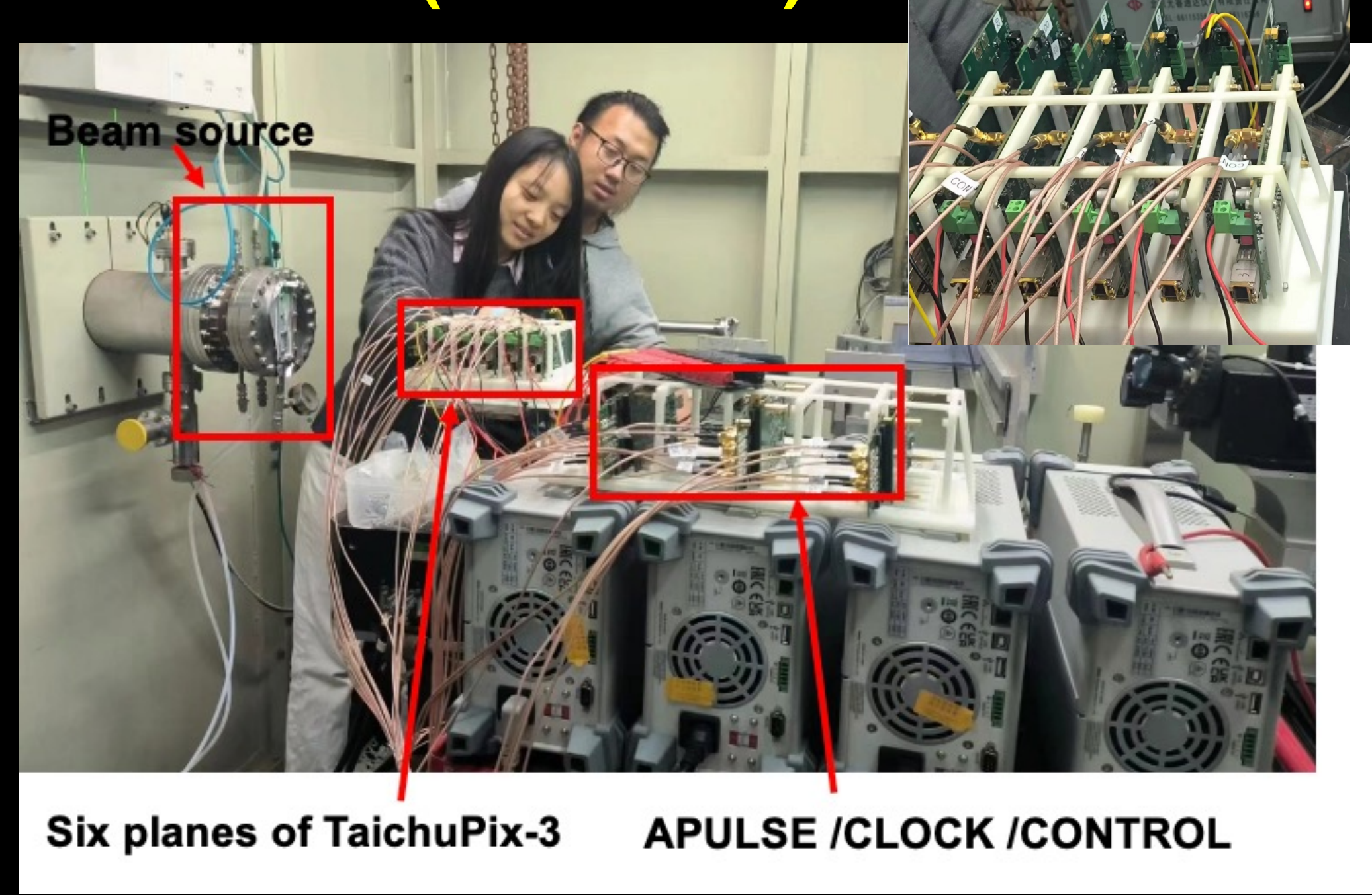
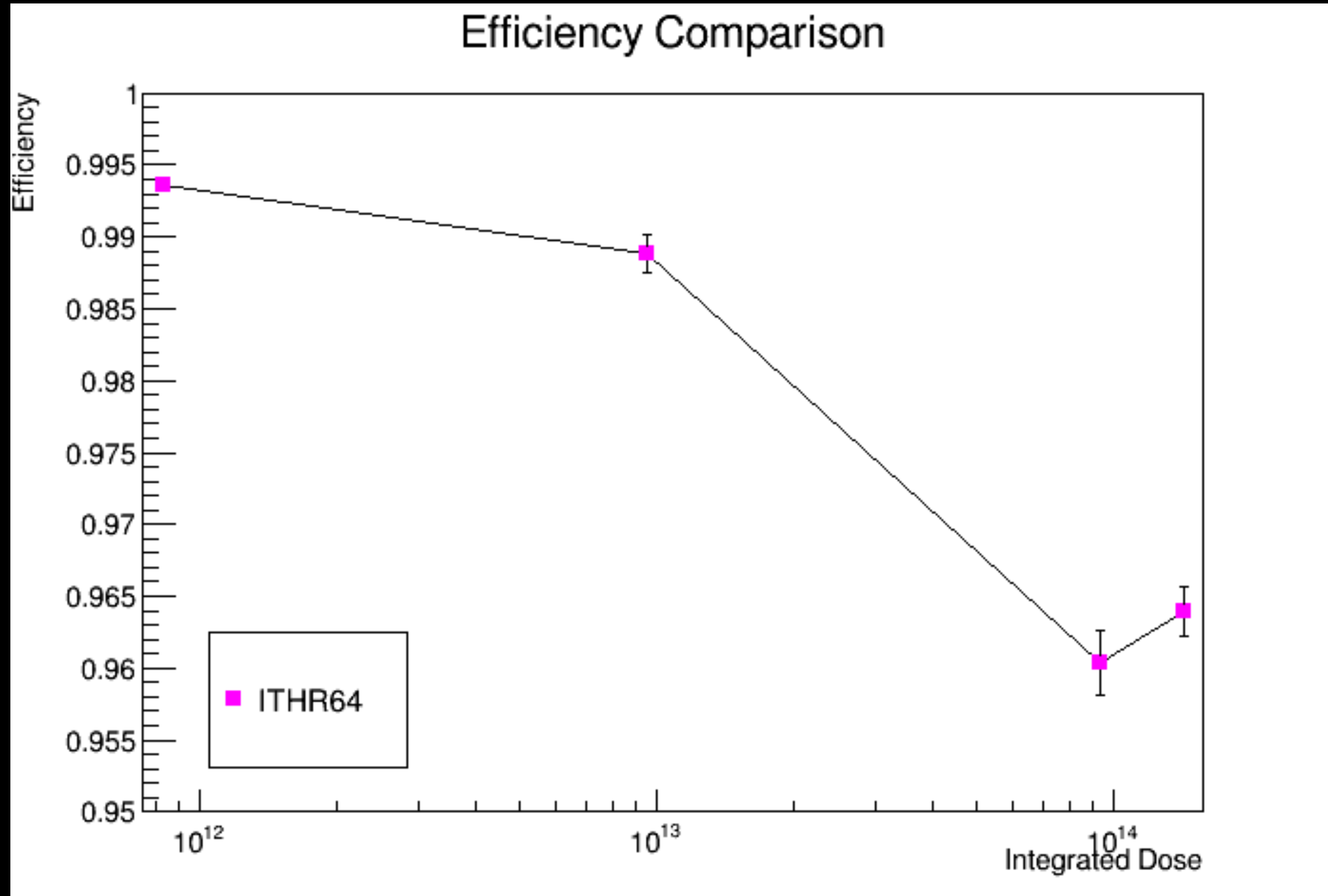


# Radiation hardness (neutron Fluence)

- Beam test for irradiated TaichuPix @BSRF (Nov 2023)
  - Radiation of Taichu @ CSNS ( up to  $1.5 \times 10^{14} n_{eq}$  )
  - DUT is irradiated TaichuPix with modified process
  - Preliminary result
    - Efficiency  $>99\%$  @  $10^{13} n_{eq}$
    - Efficiency  $>95\%$  @  $1.5 \times 10^{14} n_{eq}$



## Beam test for irradiated TaichuPix @BSRF (Nov 2023)



# Hit density

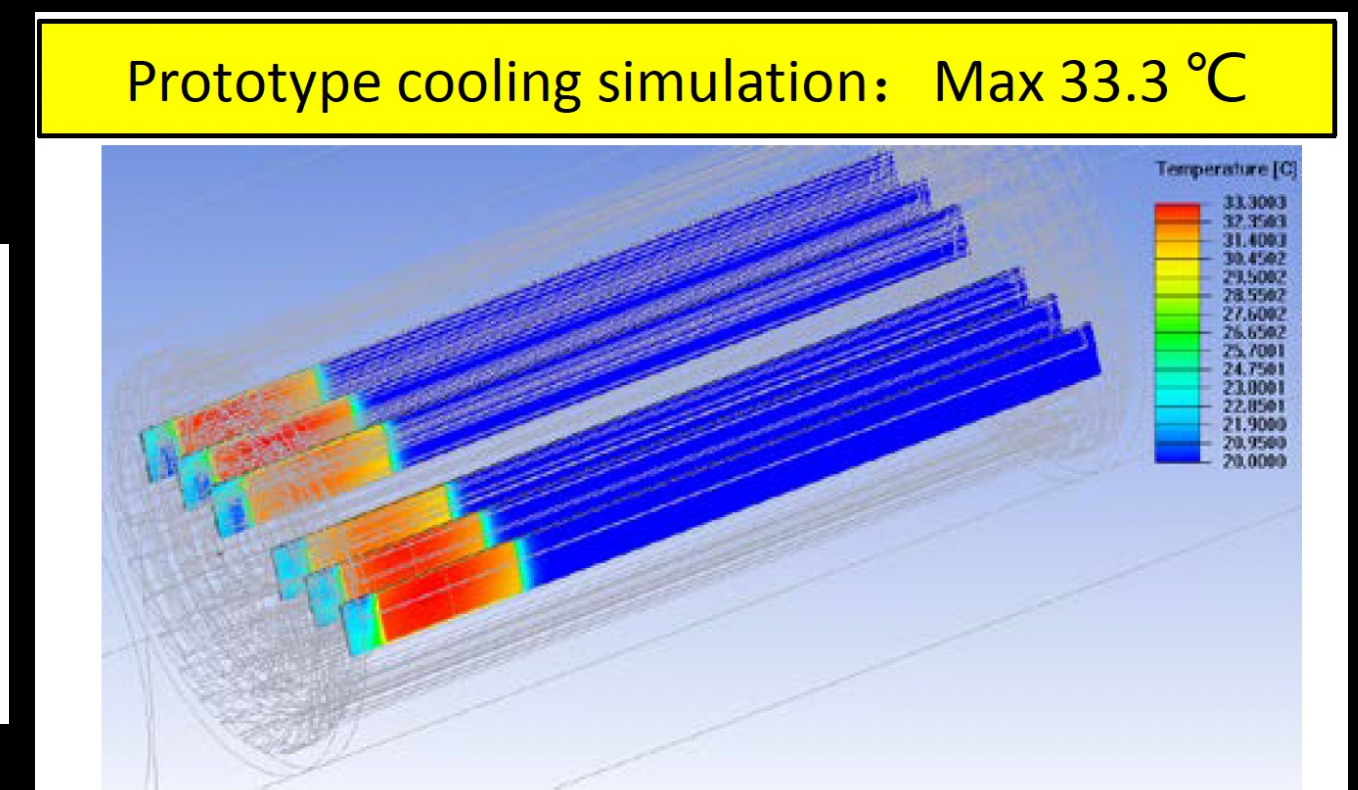
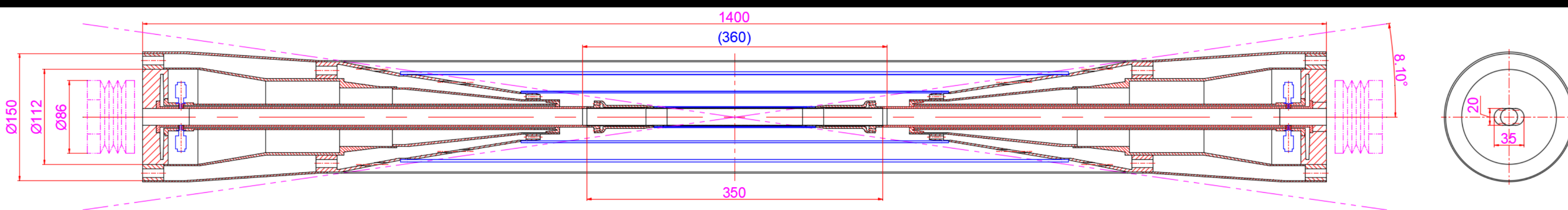
- First guess on Radiation requirement (need final input from Haoyu):
- CDR :  $\sim 2 \text{ hits cm}^{-2} \text{ BX}^{-1}$
- TDR requirement:  $2 \sim 10 \text{ hits cm}^{-2} \text{ BX}^{-1}$  (depending on radius)

Hit density Hits $\text{cm}^{-2} \text{ BX}^{-1}$	First layer radius=16mm (CDR vertex design)	First layer radius=12mm (TDR design candidate)
ZH (240GeV)	$\sim 2$	6-10
Z pole (91GeV)	0.6	1.8-3

Data rate per chip (triggerless)	First layer radius=16mm (CDR vertex design) From Weiwei	First layer radius=12mm (TDR design candidate)
ZH (240GeV)	1.3 Gbps	4-6.5 Gbps
Z pole (91GeV)	2.6 GBps	8-13 Gbps

# Summary: Action item

- Based on initial input of background, compare advantage and disadvantage of different layout
  - First layer radius **12mm Vs 16mm**
  - Still waiting for final input of background from MDI group (Haoyu)
- Revisit vertex time resolution and occupancy, spatial resolution requirement
  - Roadmap for R & D (Taichu –like/ Jadepix –like architecture)
  - Finalize the readout architecture design ( need to consider trigger design)
- Integration vertex design with beam pipe in MDI region
  - For Cooling design and support structure, Cabling, and frontend boards location



# Air cooling for CEPC vertex detector

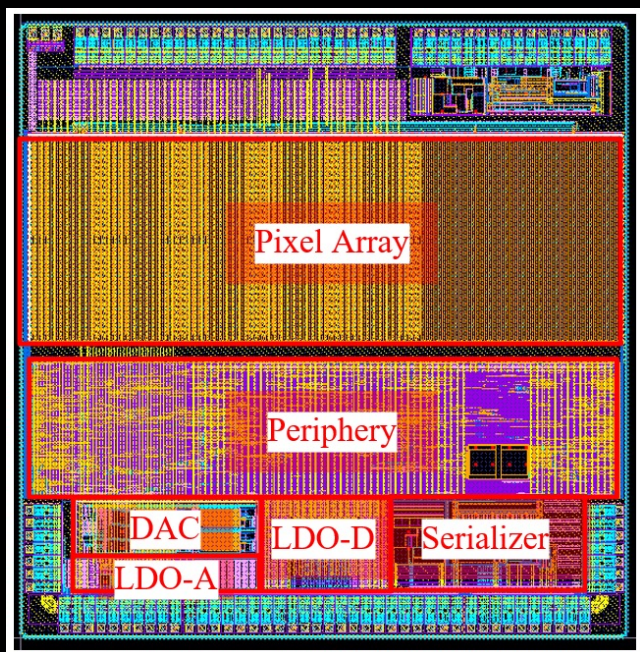
- **Air cooling is baseline design for CEPC vertex detector**
- **Sensor Power dissipation:**
  - Taichupix design :  $\leq 100 \text{ mW/cm}^2$ . (trigger mode),  $\leq 150 \text{ mW/cm}^2$  (triggerless mode),
  - Taichupix measured result:  $\sim 60 \text{ mW/cm}^2$  (triggerless mode, 17.5MHz )
  - CEPC final goal :  $\leq 50 \text{ mW/cm}^2$
- Cooling simulations of a single complete ladder with detailed FPC were done.
  - Need  $2 \text{ m/s}$  air flow to cool down the ladder

Max temperature of ladder (°C) (air temperature 5 °C)						
Air speed (m/s)	5	4	3	2	1	
Power Dissipation (mW/cm <sup>2</sup> )						
100	19.6	21.8	25.0	30.6	43.4	
150	26.9	30.1	35	43.4	62.6	

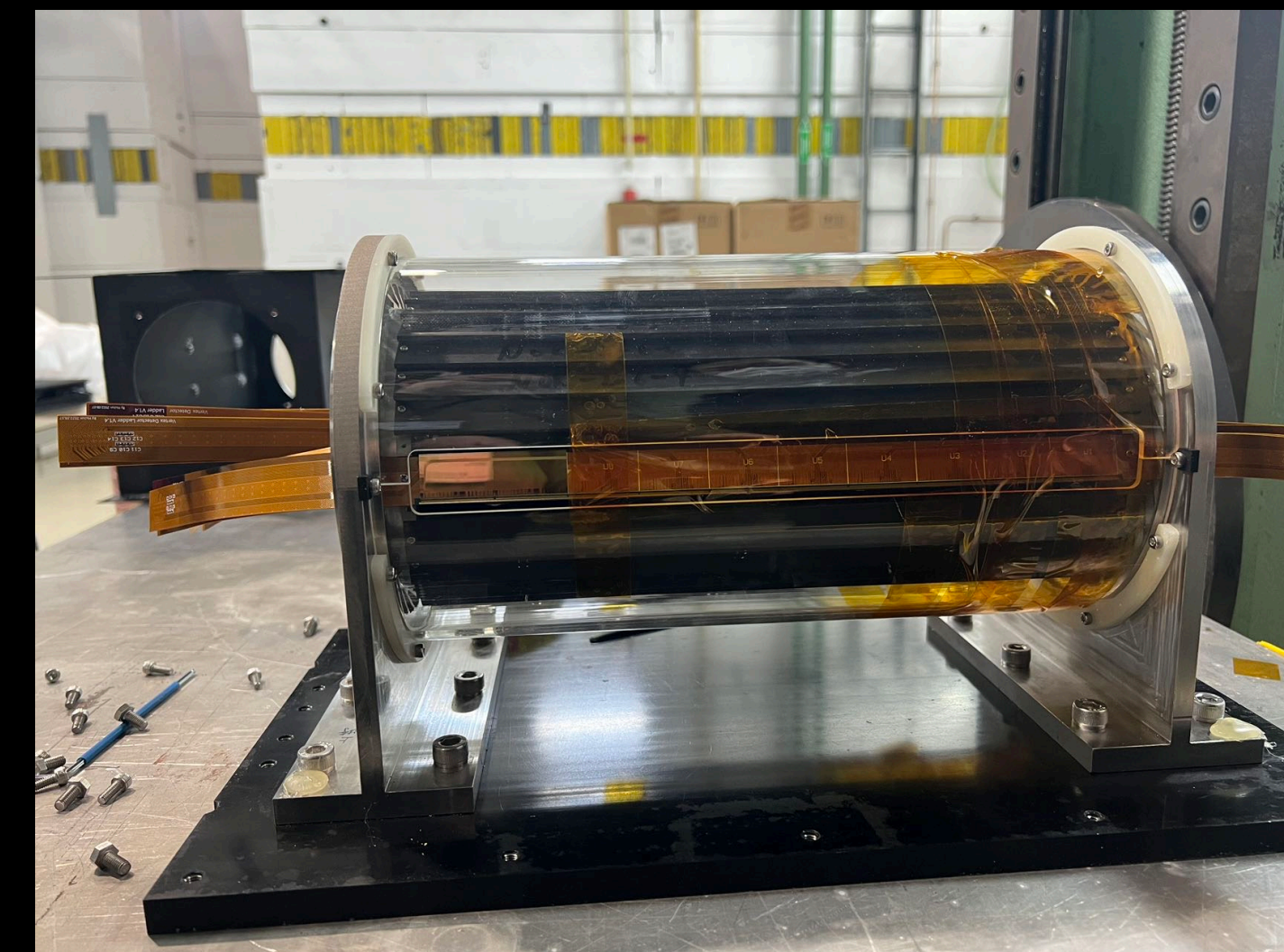
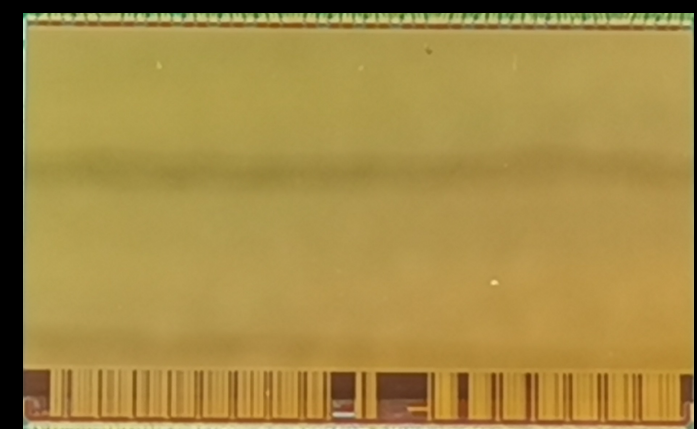
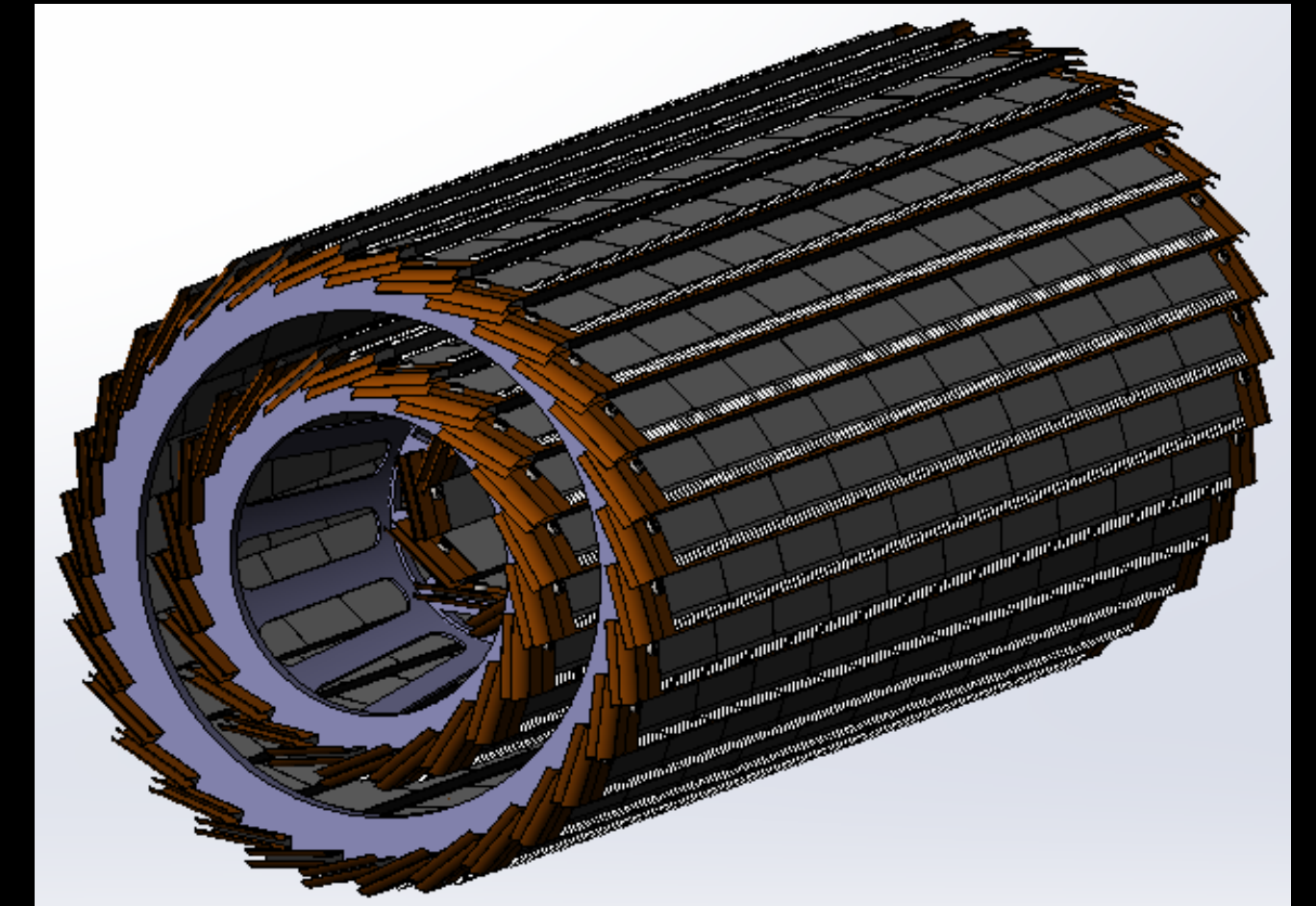
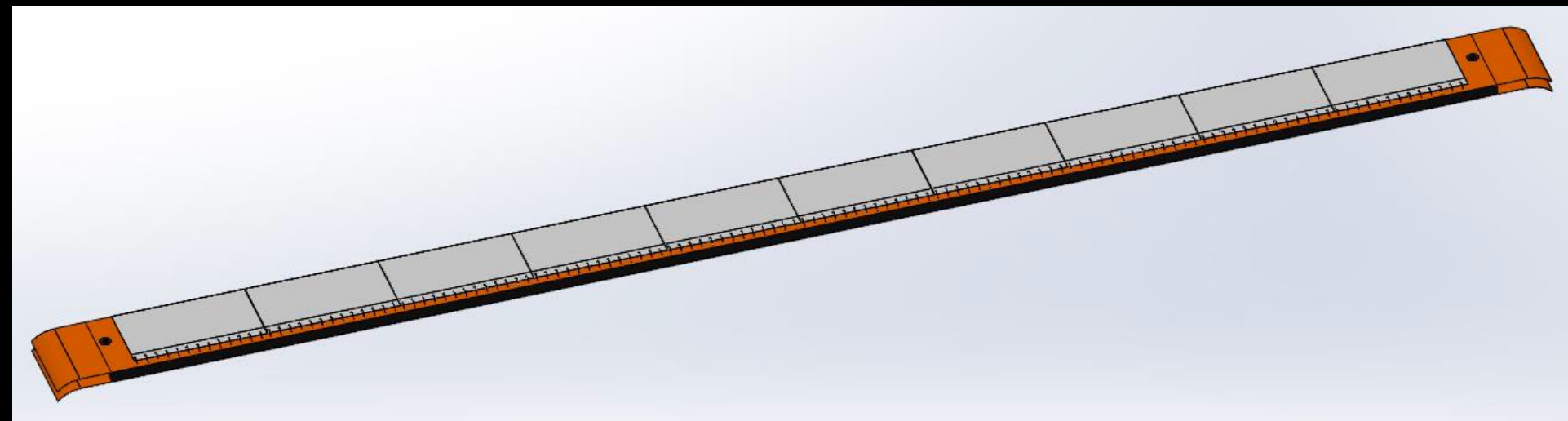
# Overview of CEPC vertex detector R & D

Vertex detector Prototype for beam test

CMOS imaging sensor prototyping



Detector module (ladder) Prototyping



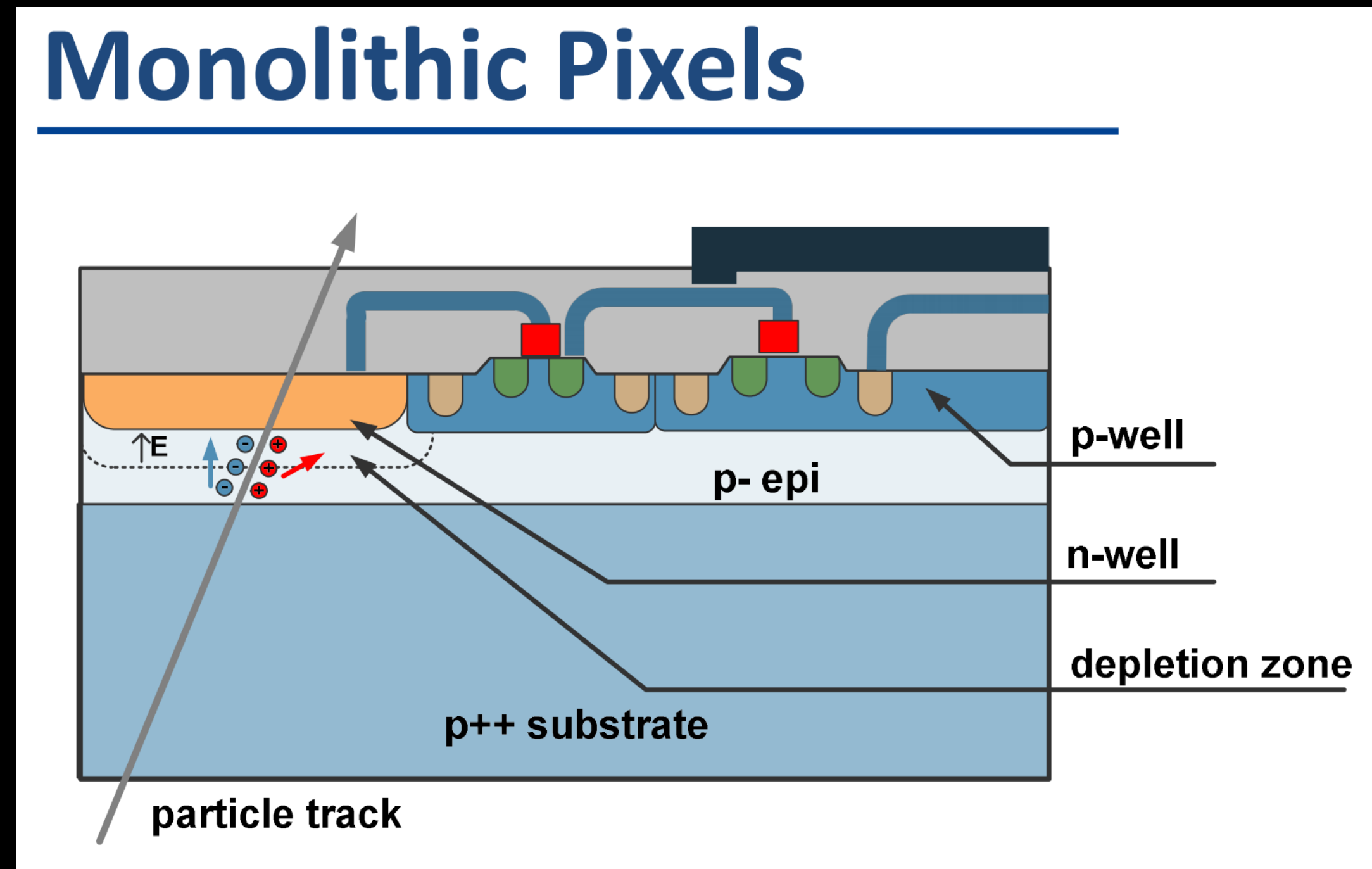
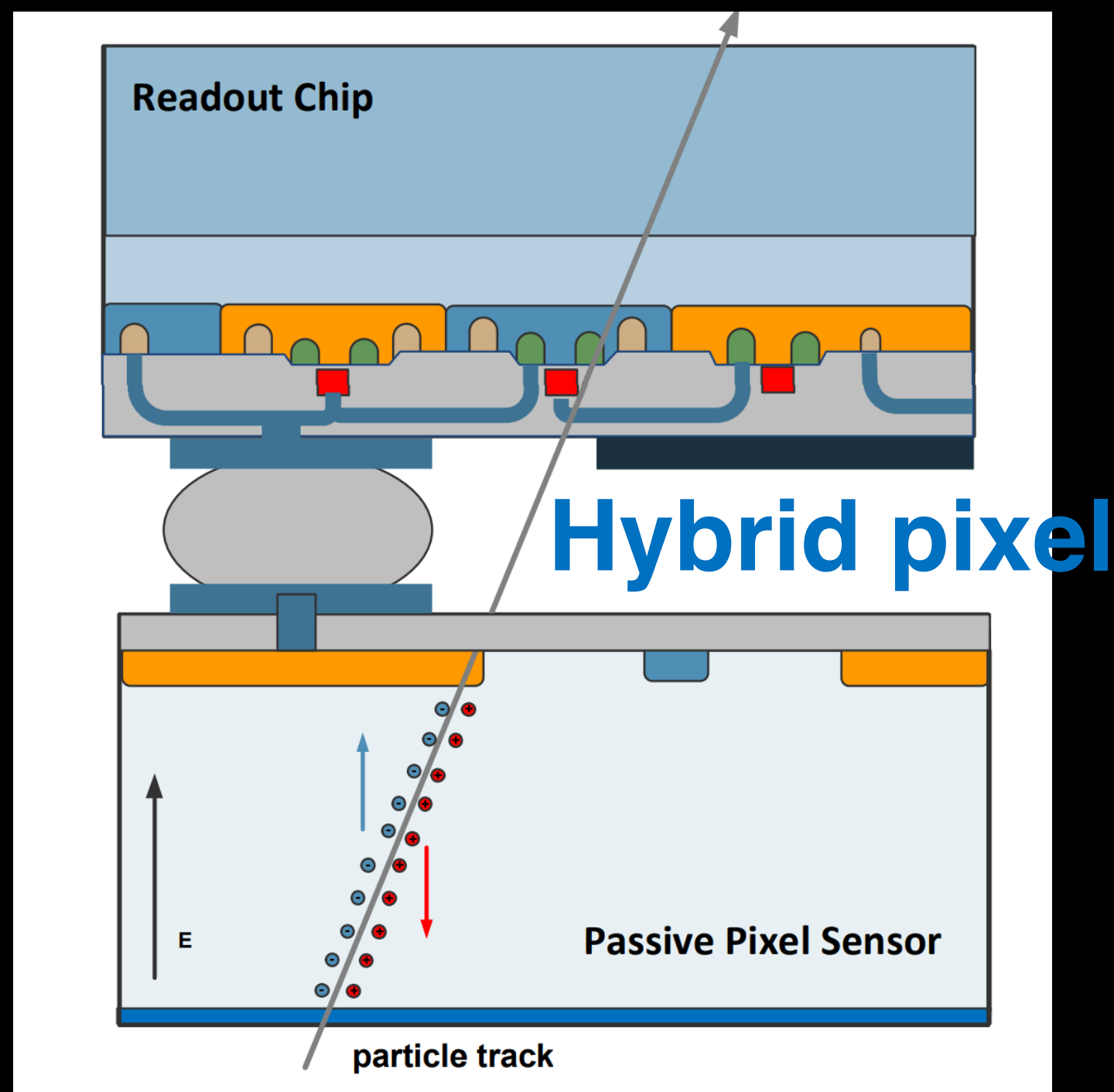
- Design CMOS imaging sensor chip
- Detector Module prototyping
- Vertex Detector assembly and testbeam

# Research Team in MOST2 silicon project

<b>Institutes</b>	<b>Tasks</b>
<b>IHEP</b>	<b>Full CMOS chip modeling, Pixel Analog, PLL block Detector module (ladder) prototyping Data acquisition system R &amp; D Vertex detector assembly and commissioning Irradiation, test beam organization</b>
<b>IFAE(Spain)/CCNU</b>	<b>CMOS sensor chip: Pixel Digital</b>
<b>NWPU</b>	<b>CMOS sensor chip: Periphery Logic, LDO</b>
<b>ShanDong University</b>	<b>CMOS sensor chip: Bias generation, TCAD simulation Sensor test board design</b>
<b>Nanjing University</b>	<b>Irradiation, test beam</b>

# CMOS MONOLITHIC PIXEL SENSOR

- Conventional Hybrid pixel technology at Large Hadron Collider
  - Need to bump bonding with readout ASIC
  - Typical pixel size  $\geq 50\mu\text{m}$ , much more difficult for bump bonding with smaller pixels
- CMOS Monolithic pixel (CIS process) is ideal for CEPC application
  - Sensor and ASIC high integrated in one chip, easier for detector assembly
  - Can have compact structure in pixel array design.
    - Pixel size can be reduced to  $25\mu\text{m}$  or below  $\rightarrow$  can achieve better spatial resolution



# CMOS Sensor chip R & D

- The existing CMOS monolithic pixel sensors can't fully satisfy the requirement
- **Major Challenges for the CMOS sensor**
  - Small pixel size -> high resolution (**3-5  $\mu\text{m}$** )
  - Radiation tolerance (**per year**): **>1 Mrad**
  - High readout speed -> for high luminosity CEPC Z pole running (**40MHz**)

	<b>ALPIDE</b>	<b>ATLAS-MAPS (MONOPIX / MALTA)</b>	<b>MIMOSA</b>
Pixel size	✓	X	✓
Readout Speed	X	✓	X
TID	X (?)	✓	✓



# TaichuPix readout architecture

- **High resolution and high data rate**
- **Data-driven readout design**

- **Pixel 25  $\mu\text{m}$   $\times$  25  $\mu\text{m}$**

- Continuously active front-end, in-pixel discrimination
- Fast-readout digital, with masking & testing config. logic

- **Column-drain readout for pixel matrix**

- Priority based data-driven readout
- Readout time: 50 ns for each pixel

- **2-level FIFO architecture**

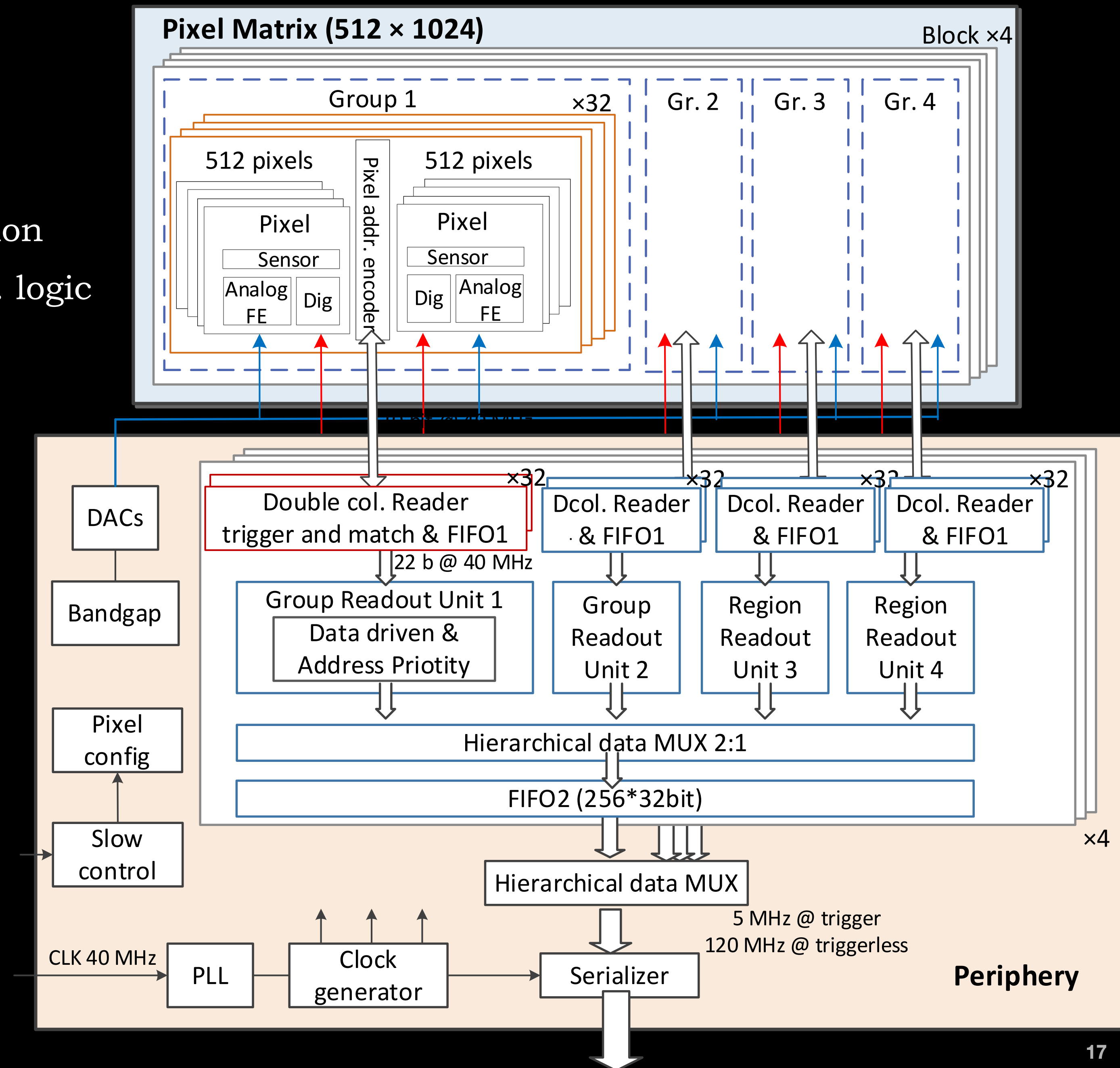
- L1 FIFO: de-randomize the injecting charge
- L2 FIFO: match the in/out data rate
- between core and interface

- **Trigger-less & Trigger mode compatible**

- Trigger-less: 3.84 Gbps data interface
- Trigger: data coincidence by time stamp  
only matched event will be readout

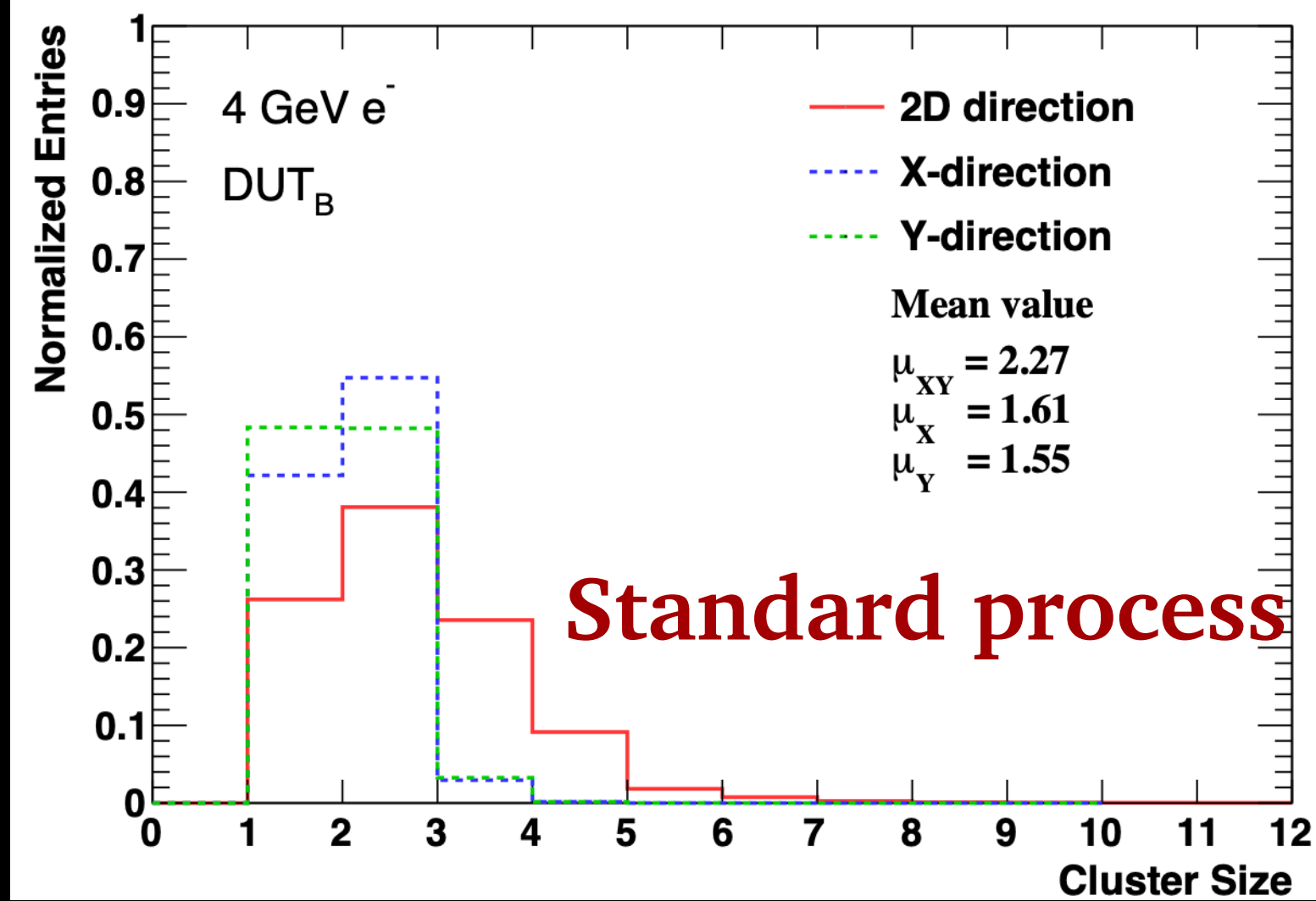
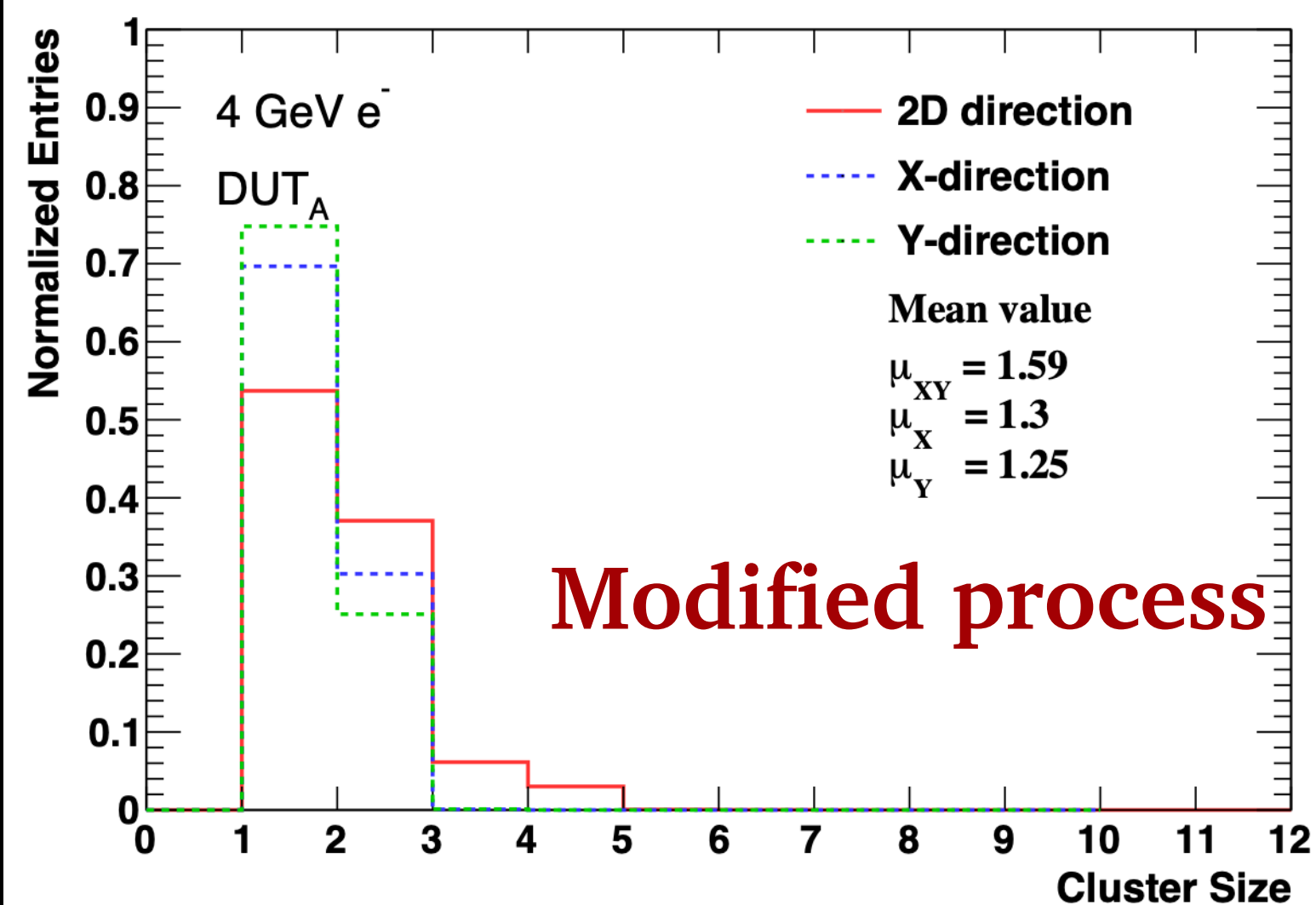
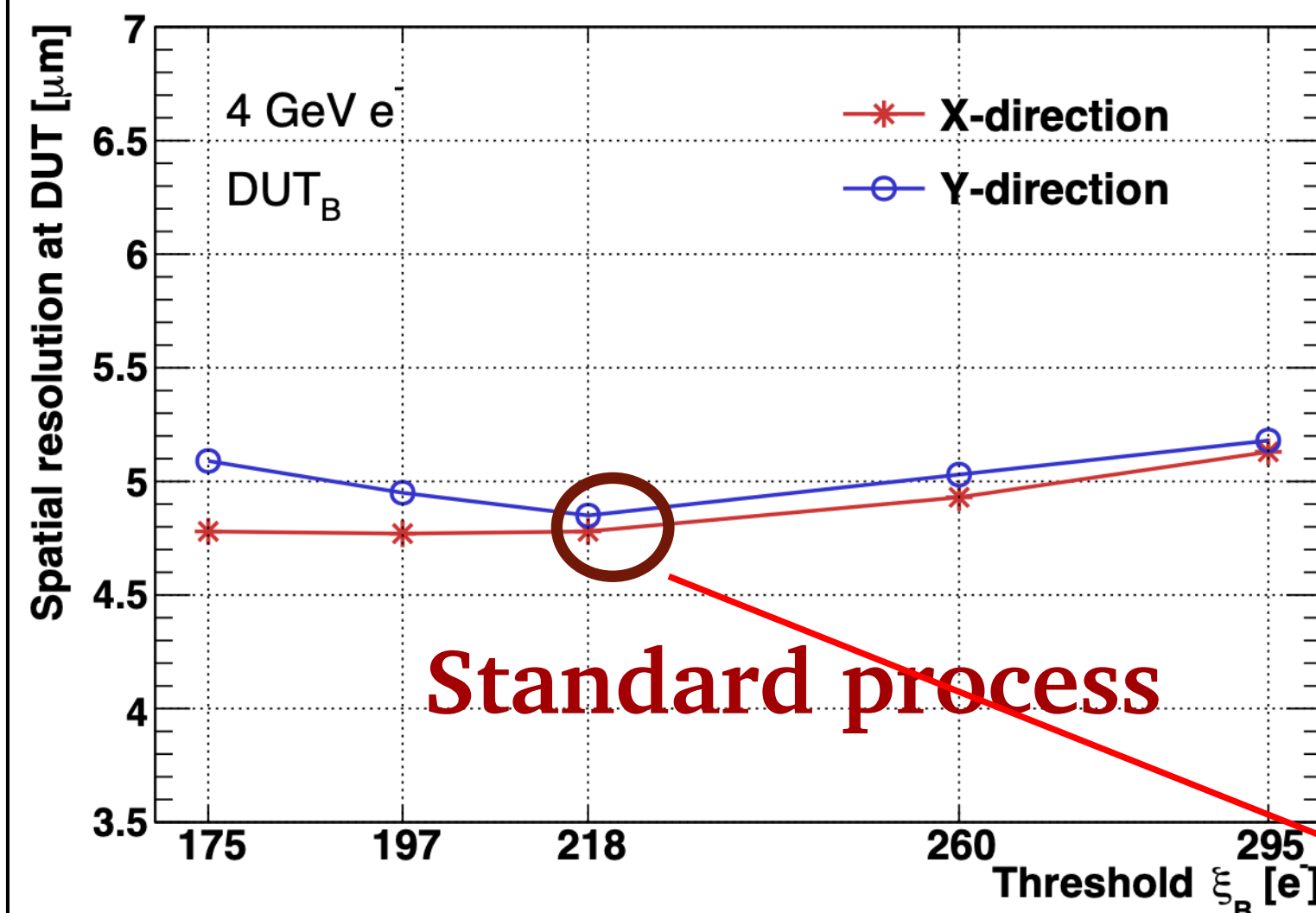
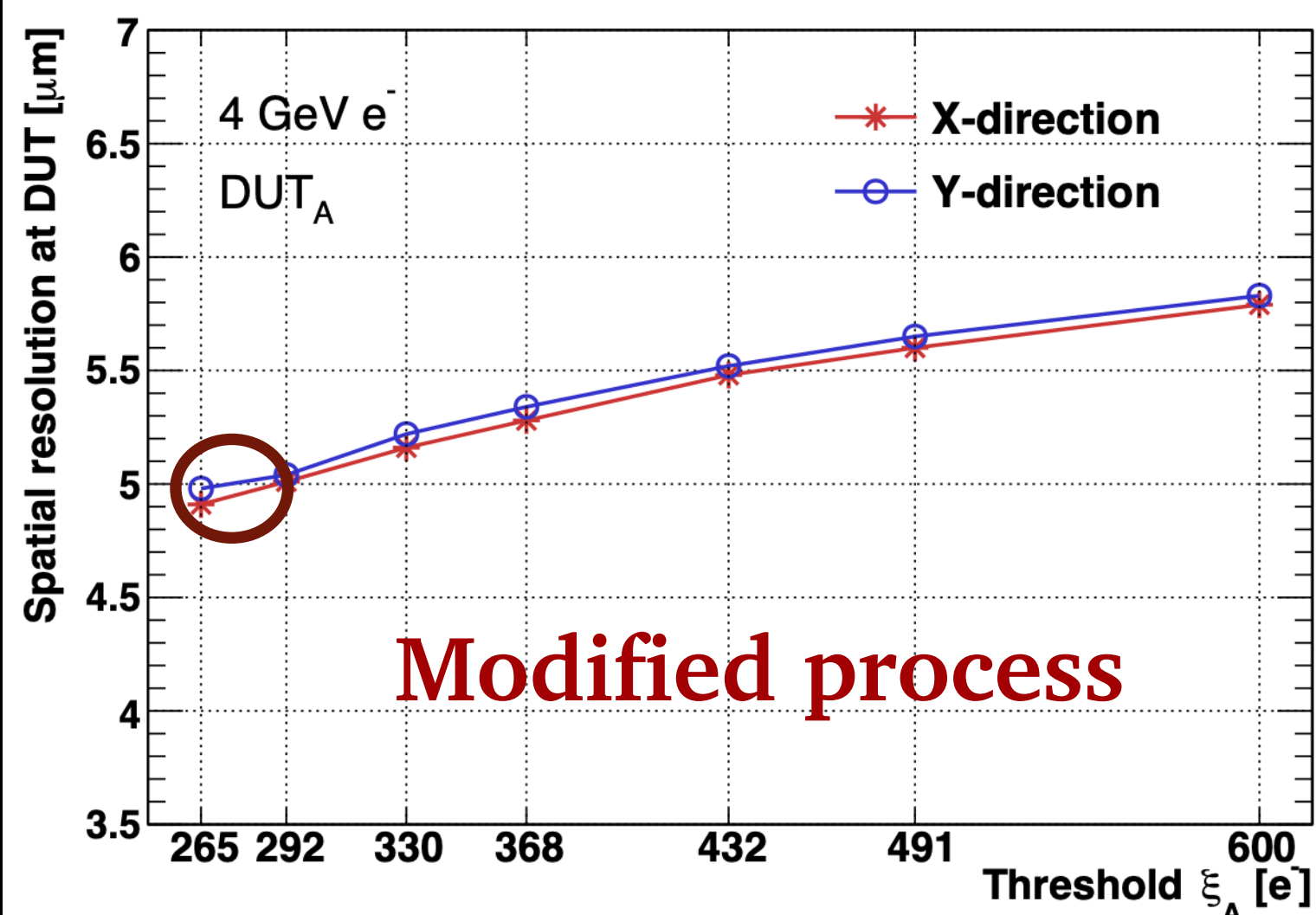
- **Features standalone operation**

- On-chip bias generation, LDO, slow control, etc.

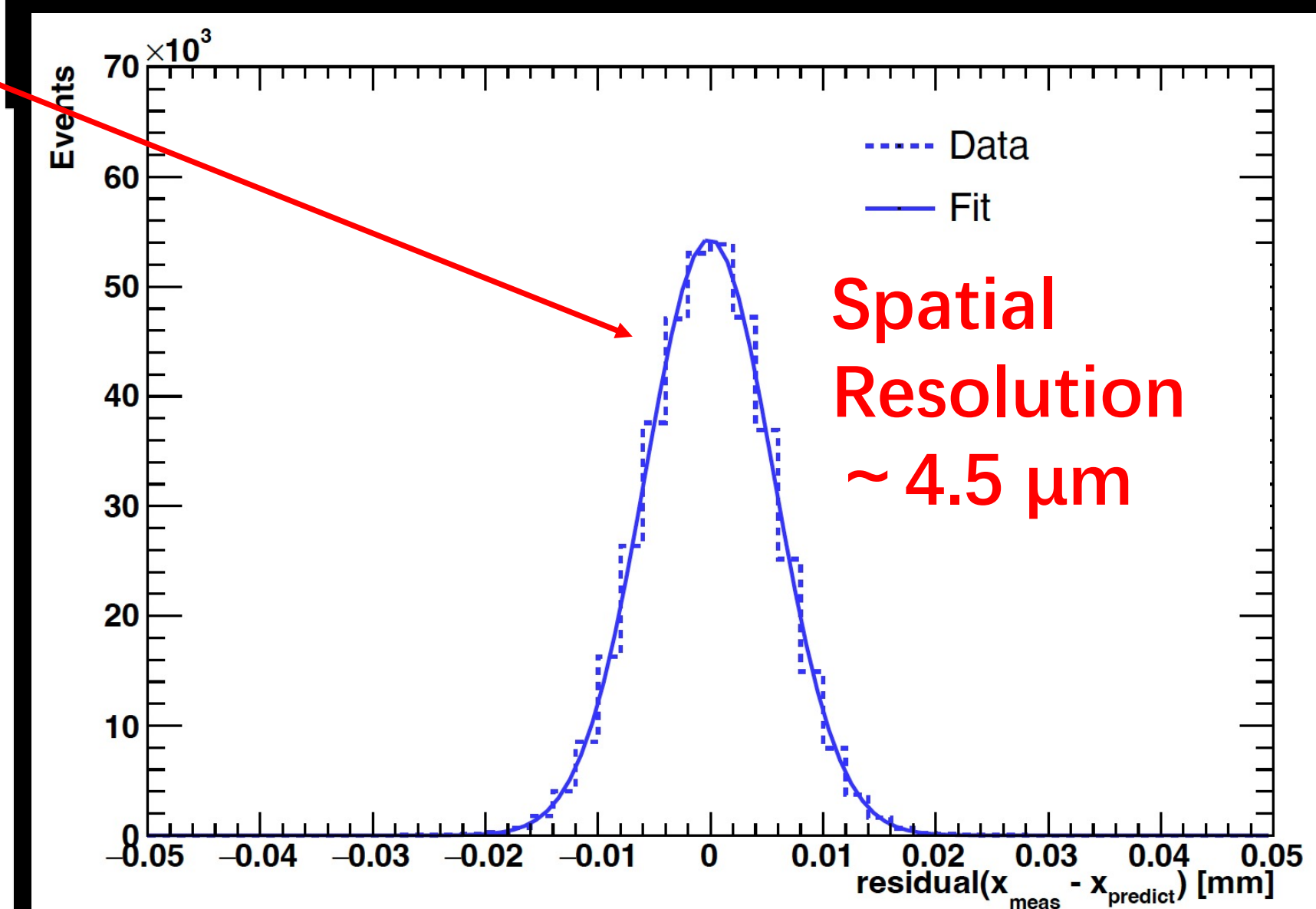


# Spatial resolution and cluster size VS threshold

- The spatial resolution extracted by the unbiased residual distribution after subtracting the track uncertainty  $\rightarrow$  **The spatial resolution less than 5  $\mu\text{m}$**



- Less charge sharing effects in modified process with full depletion
- If lowering the threshold, cluster size will be dominated by noise

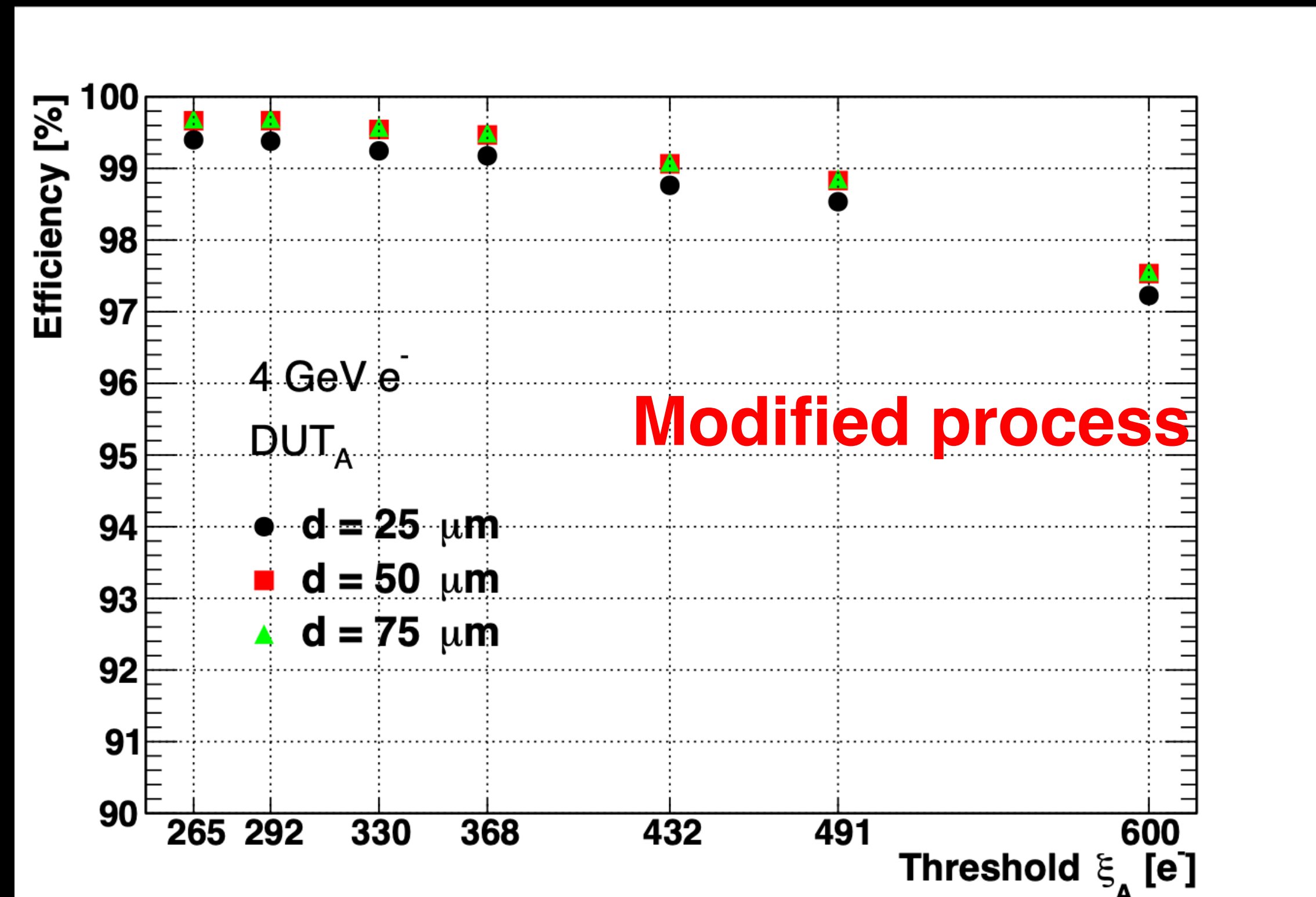


# Hit Efficiency

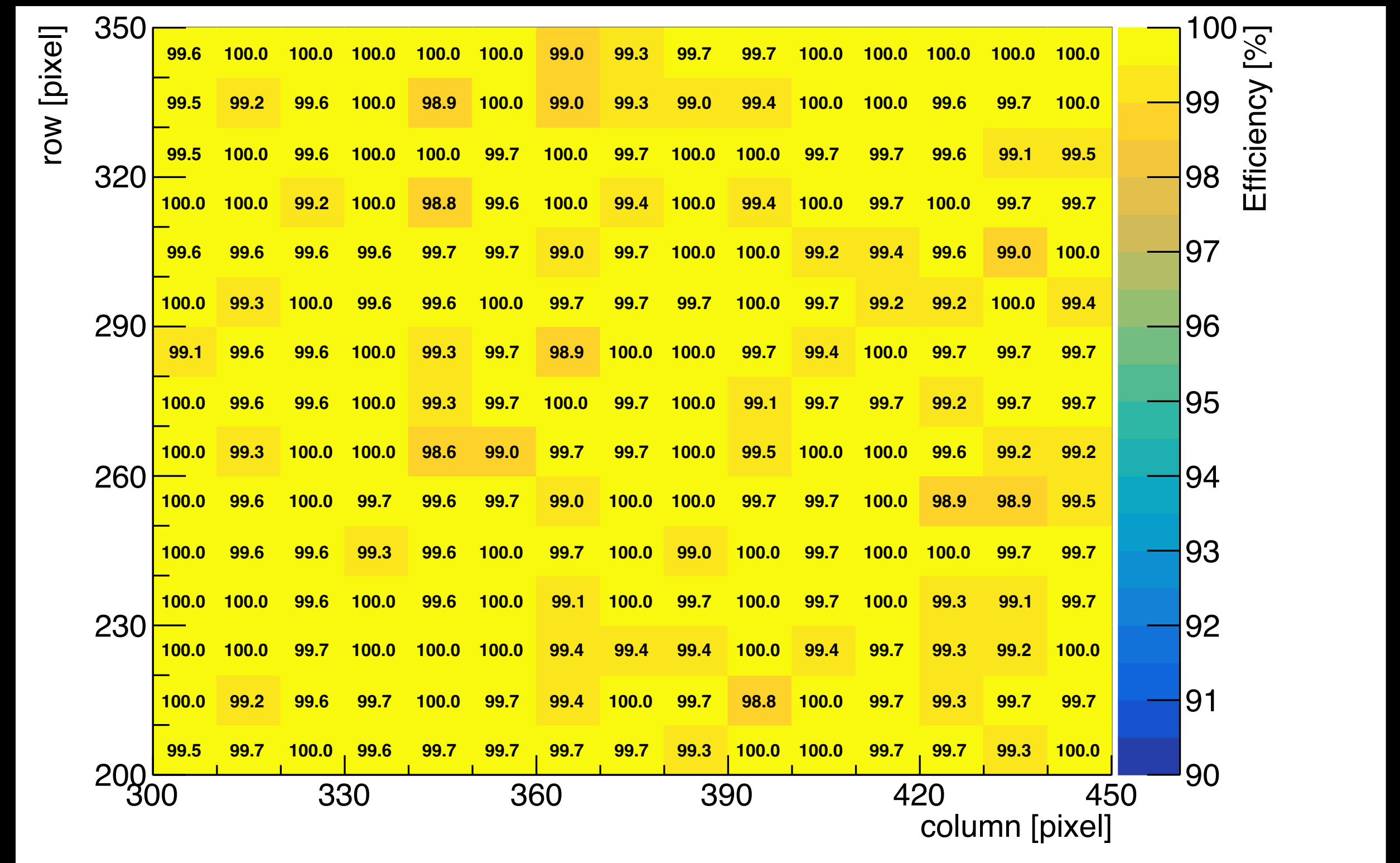
- Efficiency is the ratio of tracks that match the hit on the DUT within a distance around the predicted hit from the telescope to all tracks of the telescope
- It can reach about **99.4%** efficiency in optimized threshold

$$\epsilon = \frac{N^{\text{matched Tracks}}_{|x_{\text{meas}}, y_{\text{meas}} - x_{\text{pre}}, y_{\text{pre}}| < d}}{N^{\text{Tracks}}_{\text{tel}}}$$

## Efficiency Vs threshold



## Efficiency maps



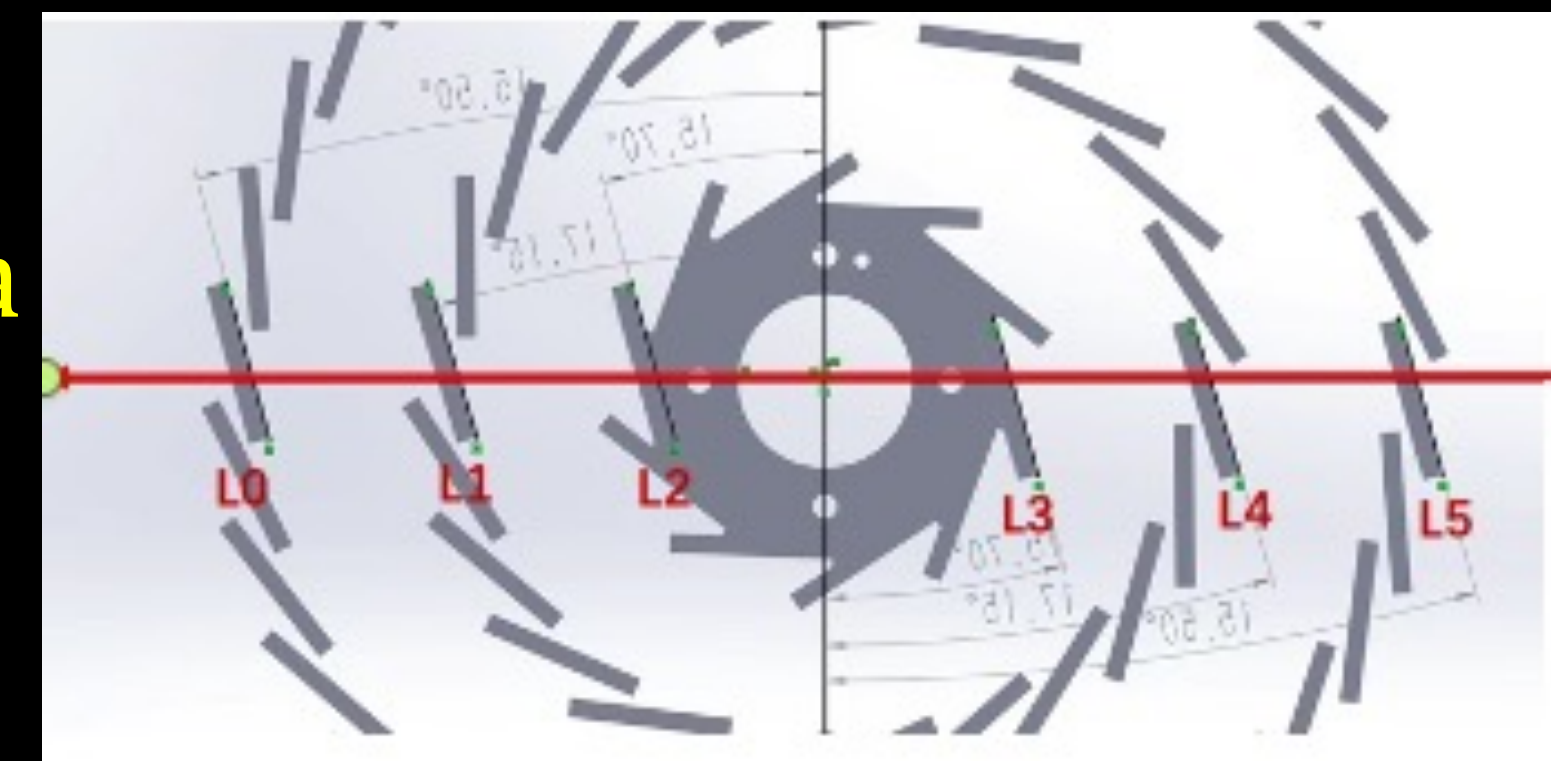
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- Cooling simulations of a single complete ladder with detailed FPC were done.
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Max temperature of ladder ( $^{\circ}\text{C}$ ) (air temperature $5^{\circ}\text{C}$ )						
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Power Dissipation (mW/cm <sup>2</sup> )						
100	19.6	21.8	25.0	30.6	43.4	
150	26.9	30.1	35	43.4	62.6	

# Test beam results (April 2023)

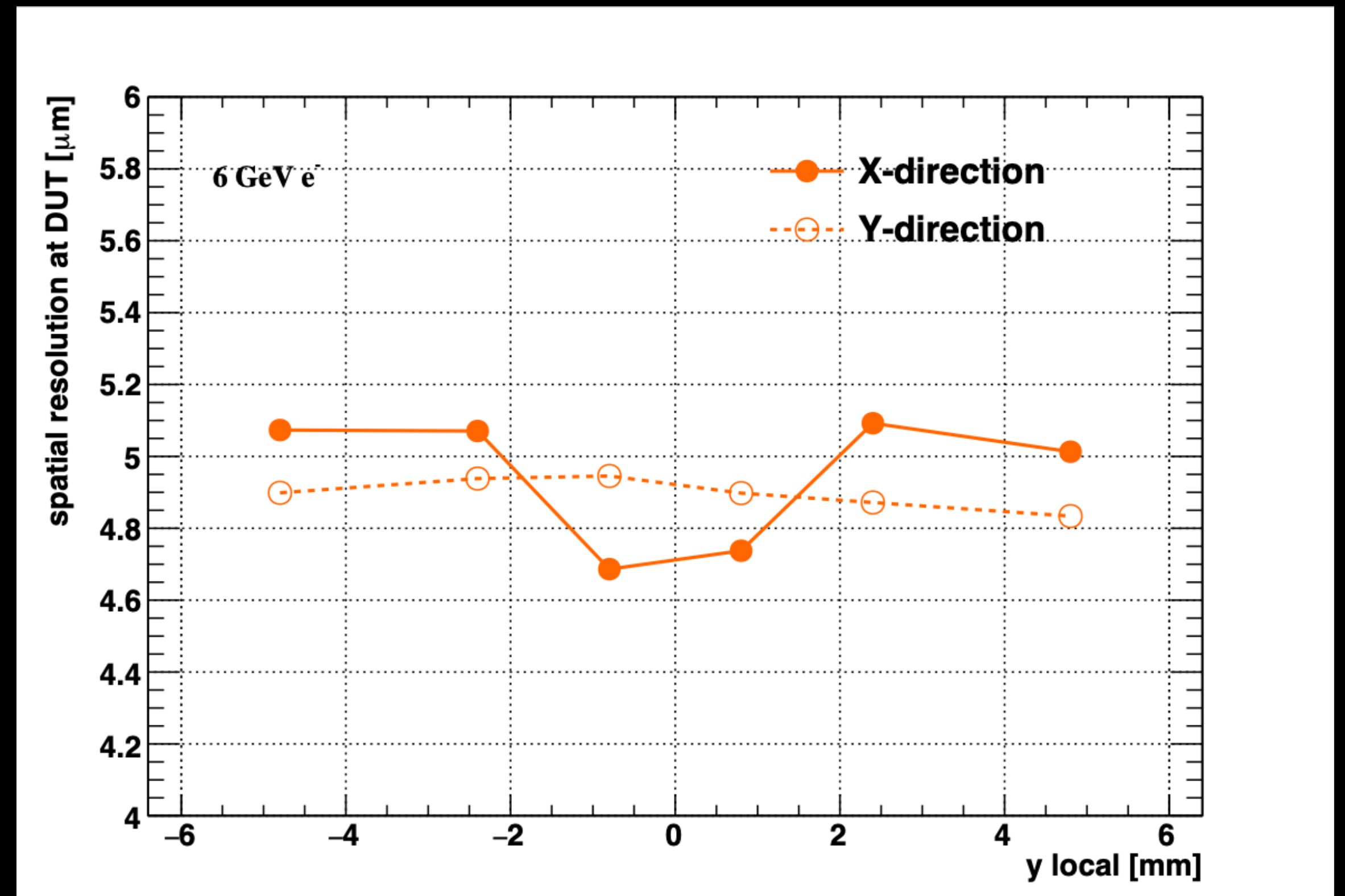
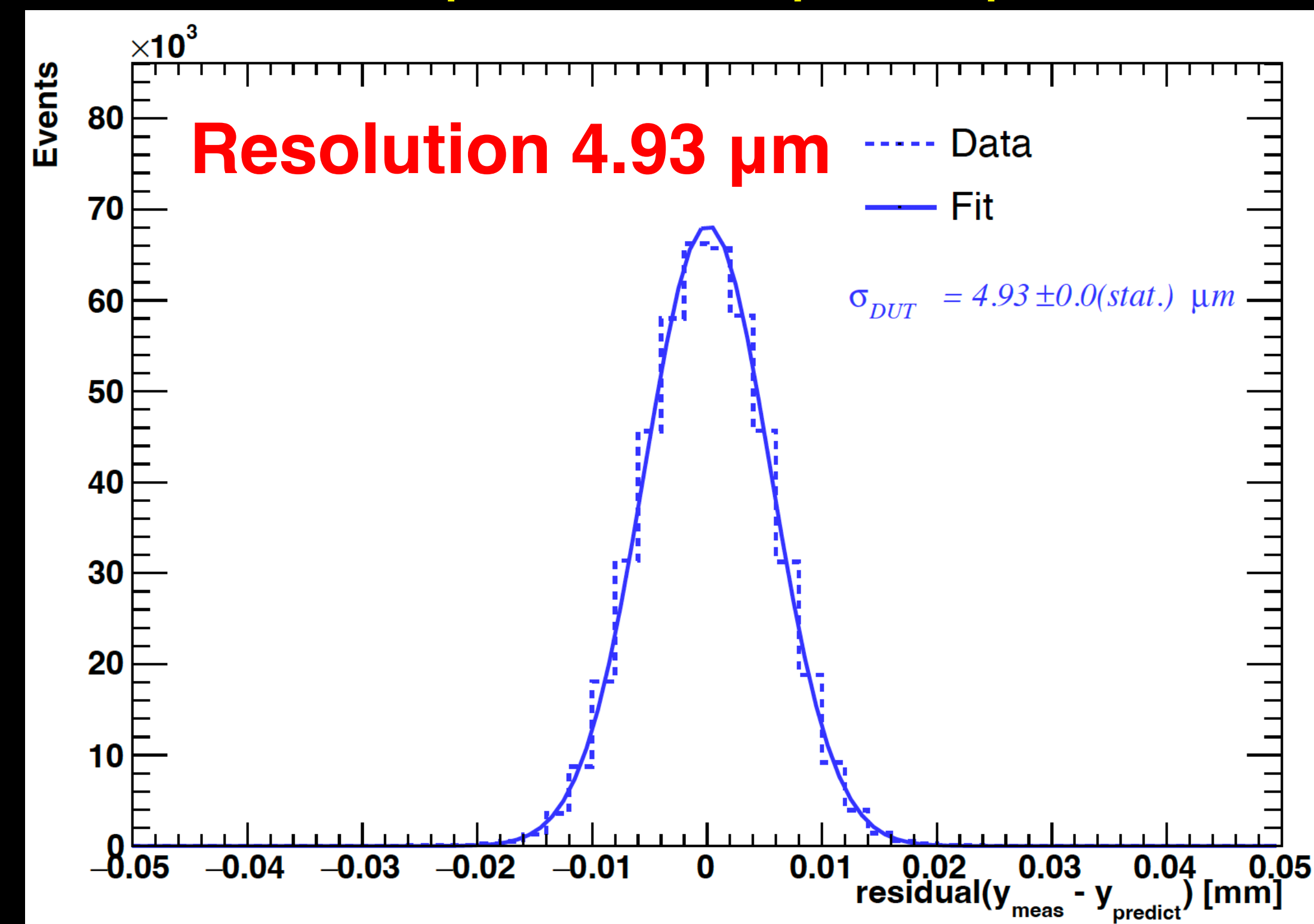
- Extract Spatial resolution from detector prototype testbeam data
  - One layer (L1) of TaichuPix used as Detector-Under-Test (DUT)
  - Other layers of vertex detector prototype used for track fitting
  - Spatial resolution reached  $4.9\mu\text{m}$  (Y axis  $\rightarrow$  bending direction)
    - Spatial Resolution met the requirement (3-5 $\mu\text{m}$ )



Residual distribution in Y axis

DUT measured position – expected position from track

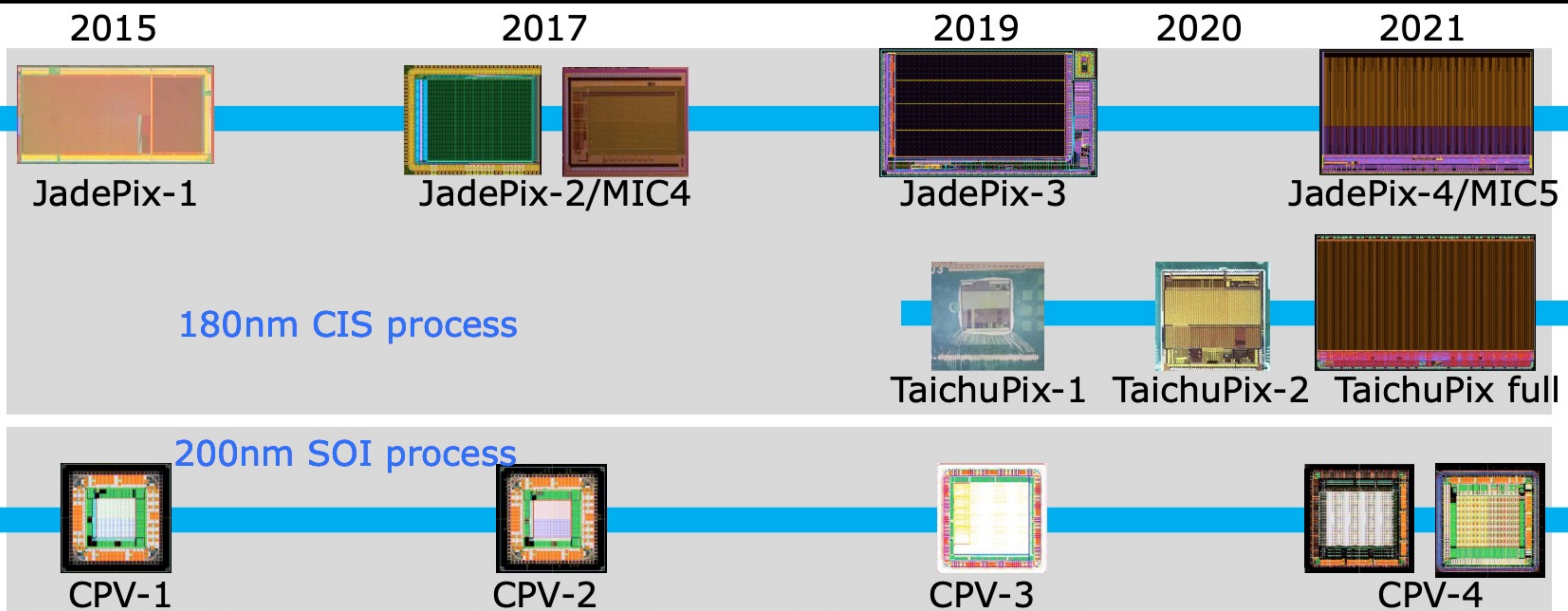
Spatial resolution vs hit positions  
Y axis is bending direction



# Backup

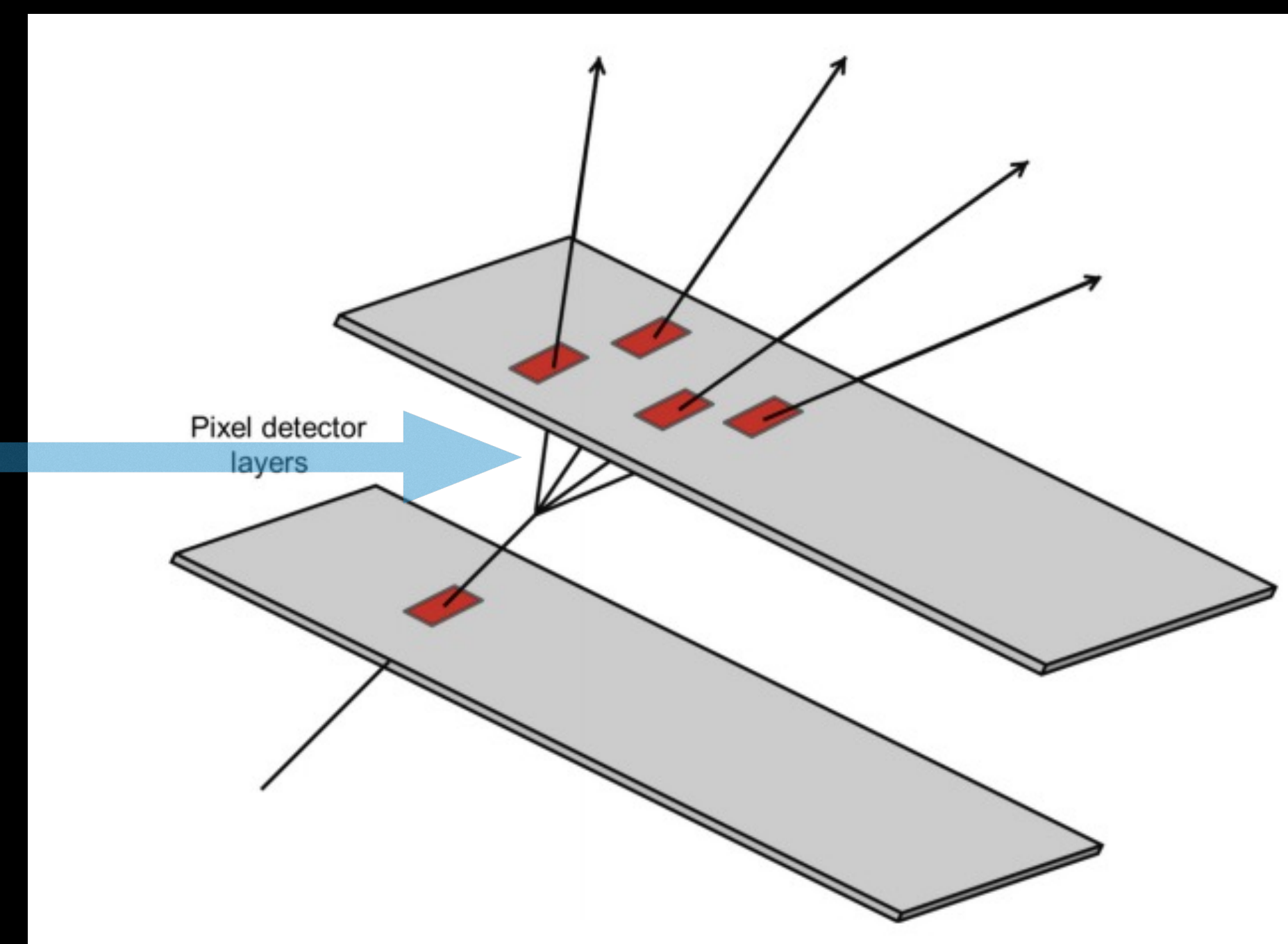
# Road map of sensor R & D

- This talk focus on more TaichuPix based CEPC vertex detector prototype
- More details chip development in talks tomorrow in electronics section
- 3D-integrated pixel circuit for a low power and small pitch SOI sensor, Yunpeng LU
- Development of TaichuPix pixel chips for the first CEPC vertex detector prototype, Ying Zhang



# Vertex detector: Physics goal

- Produce a world-class vertex detector prototype
  - Small inner radius, close to beam pipe
  - Spatial resolution:  $3\sim 5\ \mu\text{m}$  (pixel detector)
  - Low material budget  $<0.15\% X_0$  per layer
  - Timing resolution:  $\sim 25\text{ns}$  (40MHz collision @ Z pole)



- Physics motivation

- Higgs precision measurement

- $H \rightarrow bb$  precise vertex reconstruction
    - $H \rightarrow \mu\mu$  (precise momentum measurement)

**Need tracking detector with high spatial resolution**

- Main technology

- Develop the know-how in China to build such detector
  - High spatial resolution technology  $\rightarrow$  pixel detector
  - Radiation resistance technology

