



MDC Track Reconstruction for the Pre-Research of STCF L1 Trigger

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On behalf of STCF Trigger Working Group

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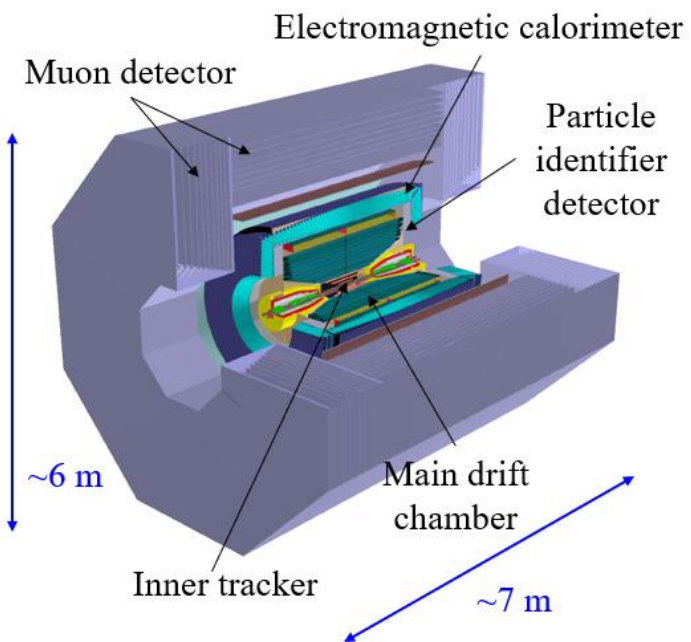
Outline

1. **STCF trigger system preliminary design**
2. MDC track reconstruction algorithm
 - 2D tracking and reconstruction
 - Time reconstruction
 - 3D reconstruction
3. Summary

STCF overview

□ Super Tau-Charm Facility:

- A new generation of high-luminosity **electron-positron collider**
- Center-of-mass energy: **2-7 GeV**
- Peak luminosity: **$>0.5 \times 10^{35} \text{ cm}^{-2}\text{s}^{-1}$ at 4 GeV**
- Collision data: more than **1 ab⁻¹/y**
- With potential to further **increase luminosity** and **beam polarization**





Requirements for trigger system

Requirements for trigger system in STCF

High trigger rate (~ 1 MHz)

Low latency

Very high physics event
trigger efficiency ($>99\%$)

Good background
suppression capability

Distinguish of multi-physics
events in 1 trigger window

□ High luminosity in STCF synchronous generates:

- **High physics event rate:** over **400 kHz**
- **Large data size:** over **200 GB/s** raw data
- **High background:** \sim **400 kHz/channel** in MDC
 \sim **1 MHz/channel** in ECAL

□ Trigger system:

- Identifying physics events from massive background
- Reducing the pressure in data acquisition and transmission
- Maintain the long-term stable operation of experiment



STCF trigger system preliminary design

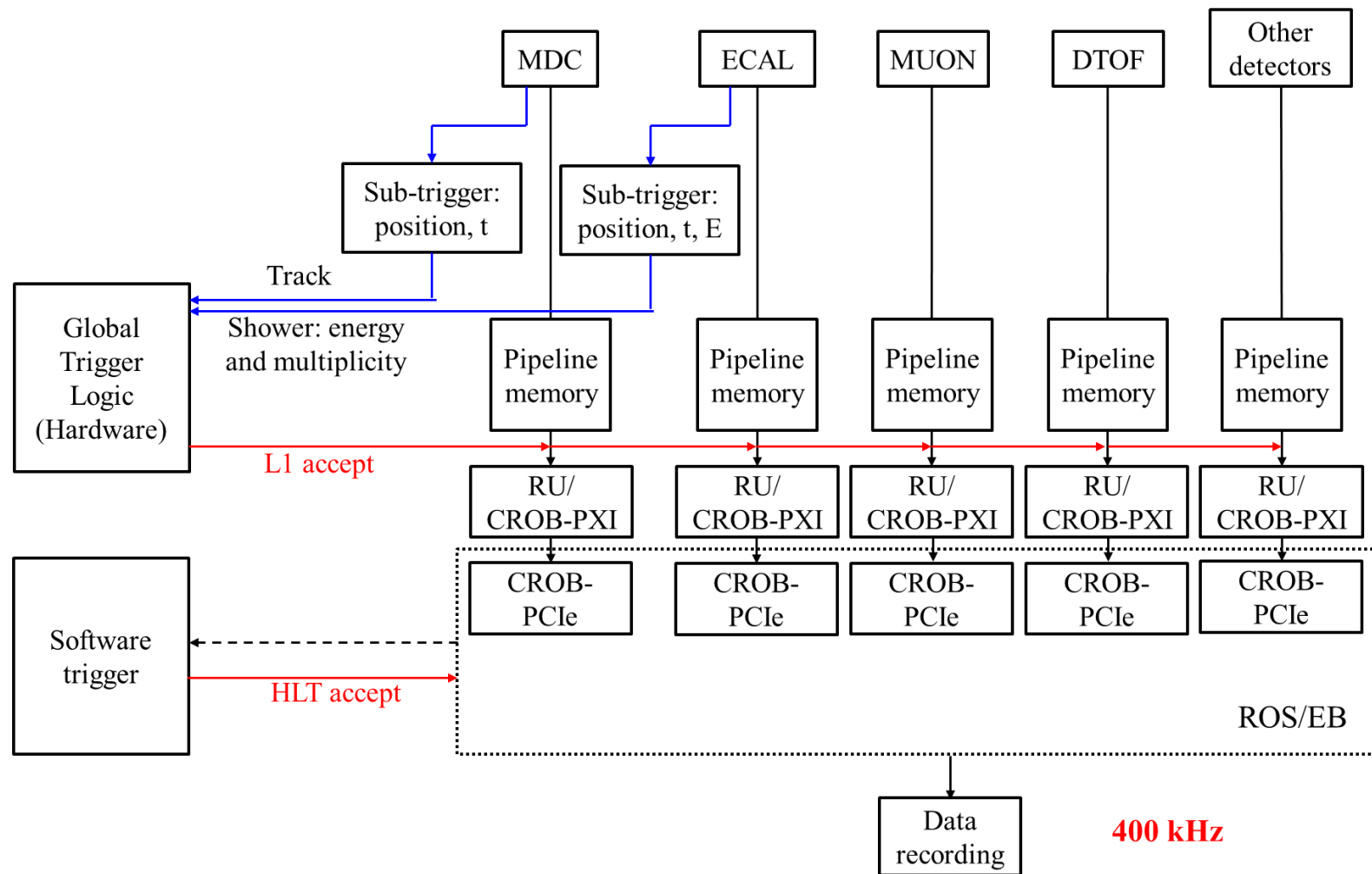
Two-stage trigger system:

Level 1 Trigger:

- Identifying physics events window
- Based on FPGA platform
- Latency $\sim 5 \mu\text{s}$

High Level Trigger (HLT):

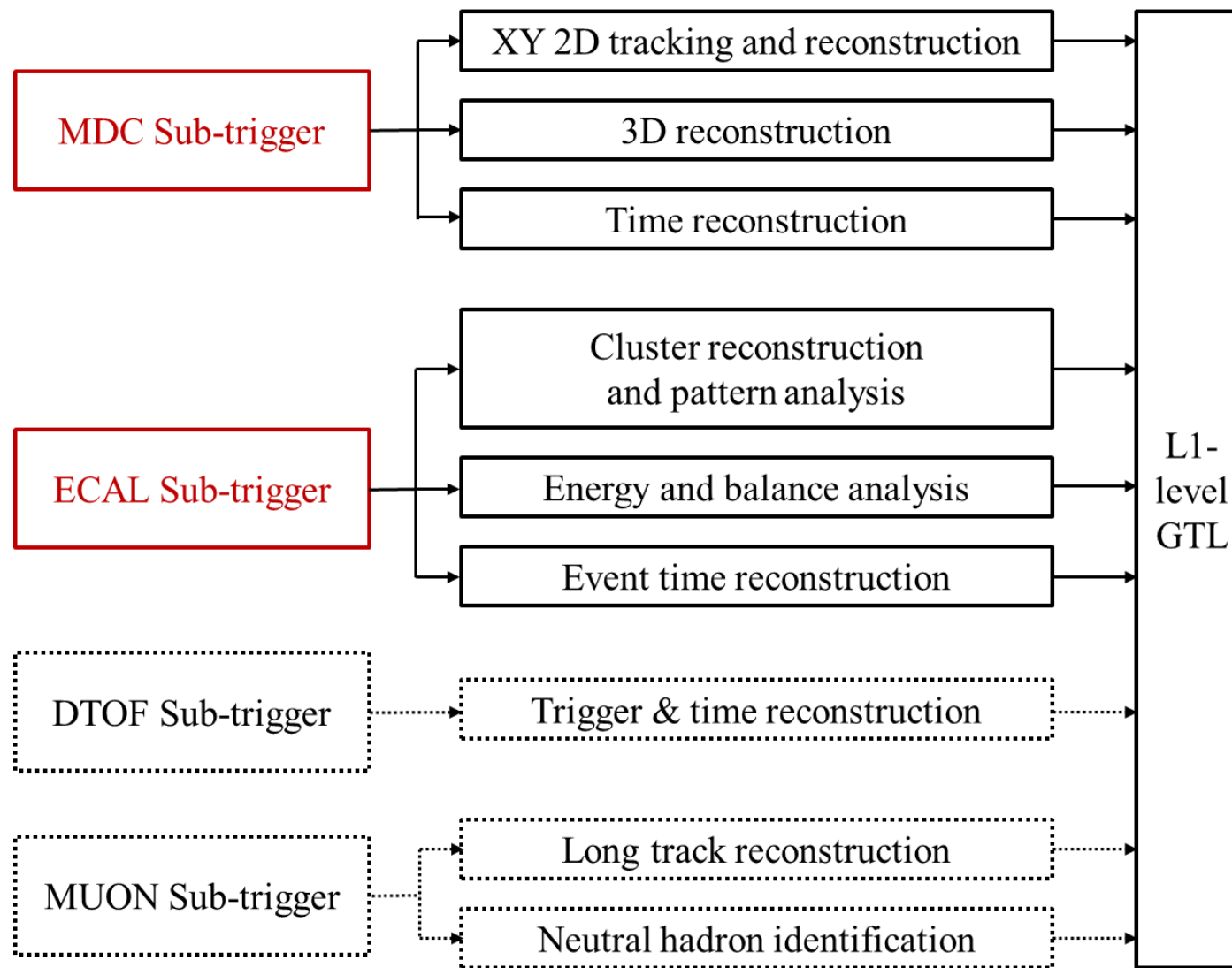
- Suppressing backgrounds in each time window
- Based on server cluster





Preliminary design of L1-level trigger

- **ITK**: high background
- ✓ **MDC**: key tracking detector
- **RICH**: complex Cherenkov ring reconstruction
- **DTOF**: auxiliary in Endcap
- ✓ **ECAL**: key calorimeter, fast response
- **MUON**: auxiliary for $\mu/\pi/n/K_L$





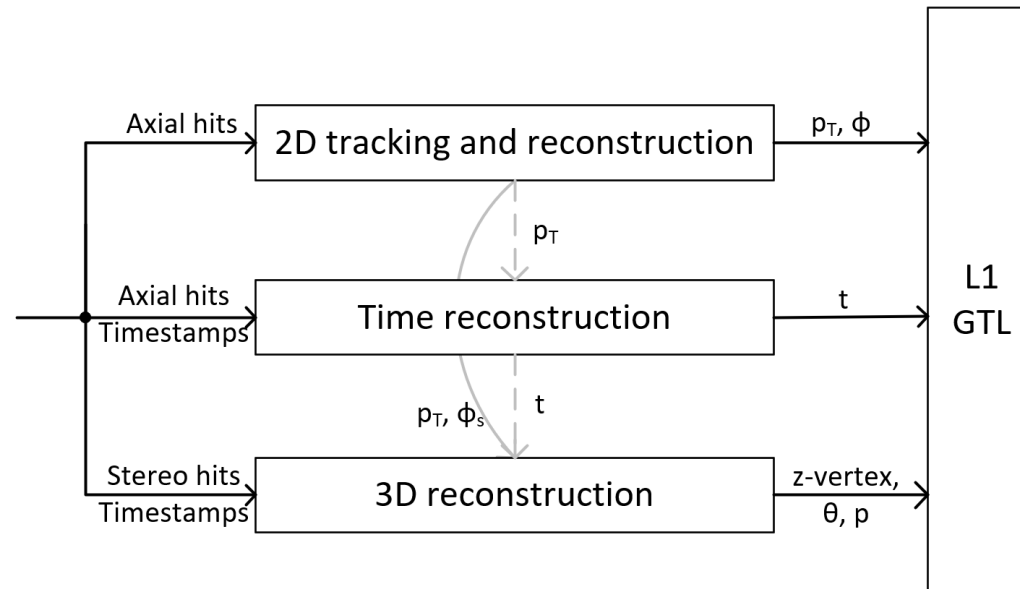
MDC sub-trigger

□ Data flow of MDC sub-trigger:

- **2D tracking and reconstruction:** transverse momentum, azimuthal angle

Time reconstruction: track time --- events piling up (18% in 500ns)

3D reconstruction: z-vertex (polar angle, momentum)





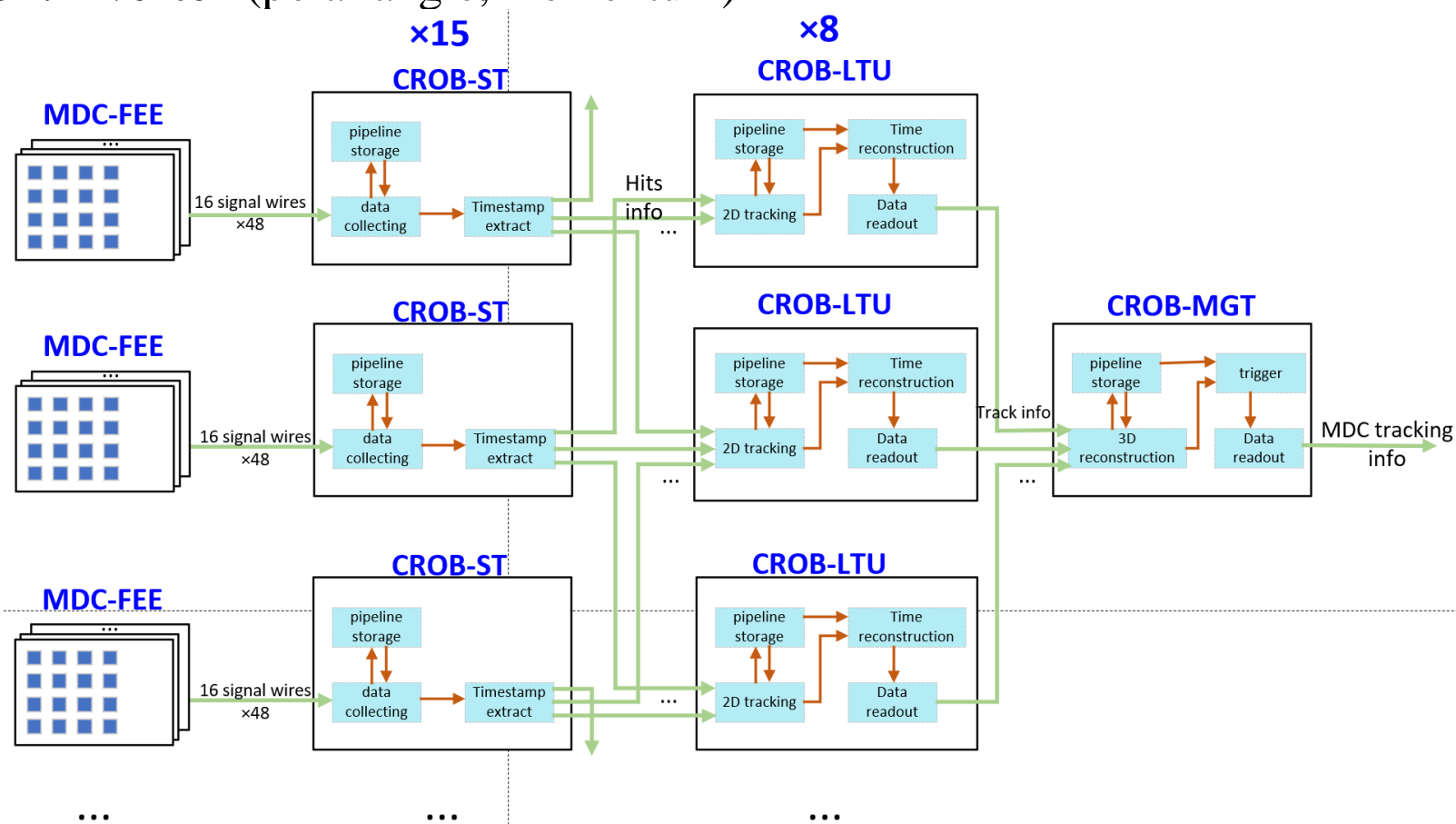
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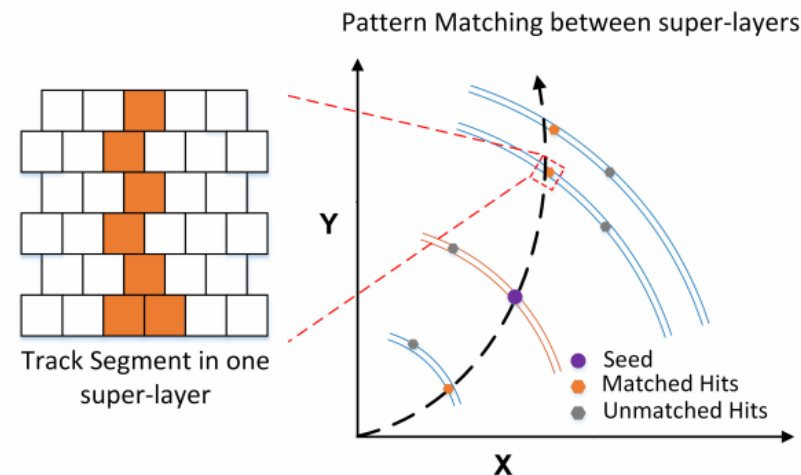
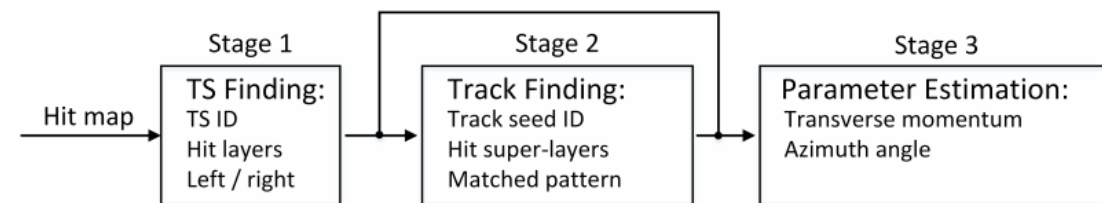
2D tracking and reconstruction

□ Pattern matching:

- Generate pattern banks through simulated data
Write into distributed storage units on the FPGA
- Match event data with the patterns
Implement high-speed parallel processing with FPGA logic

□ Three stages:

- **Track segment (TS) finding:** reduce the input, reject background hits
- **Track finding:** pattern matching---fast but sketchy
- **Estimation of track parameters:** matching with an accurate pattern bank

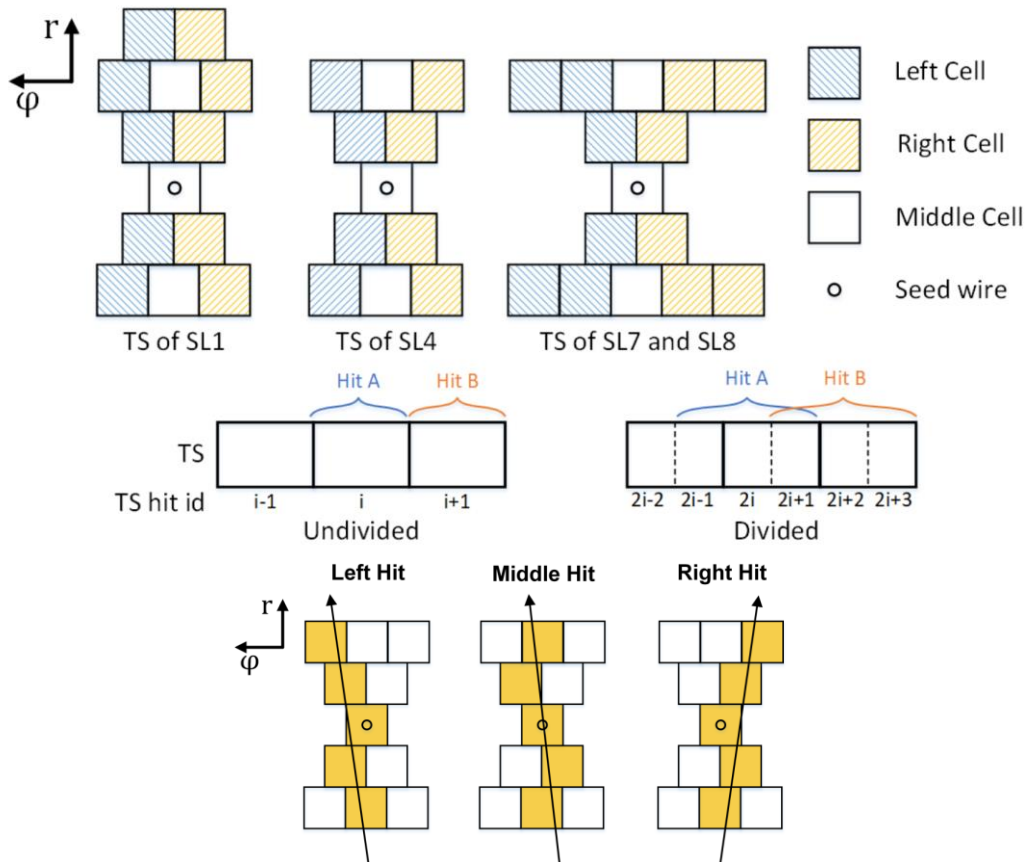




2D tracking and reconstruction

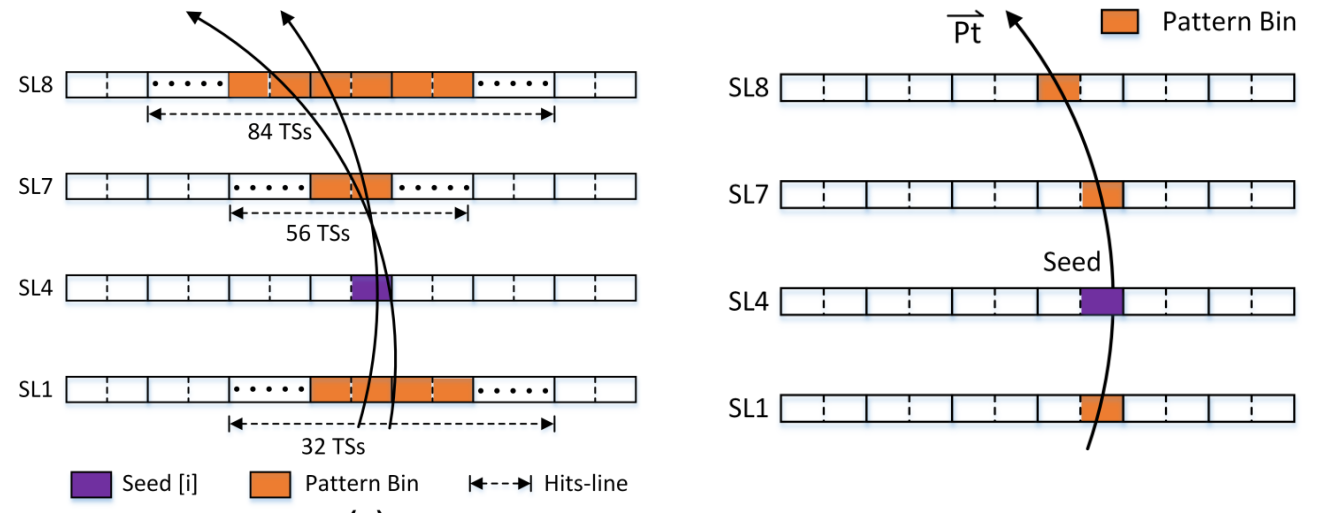
Track segment finding:

- **Undivided TS:** for track finding
- **Divided TS:** for parameter estimation



Pattern matching

- Track finding: merged patterns for fast tracking
total number: **784**
- Track reconstruction: accurate patterns
 - total number: **~7800**
 - $p_T > 170 \text{ MeV}$

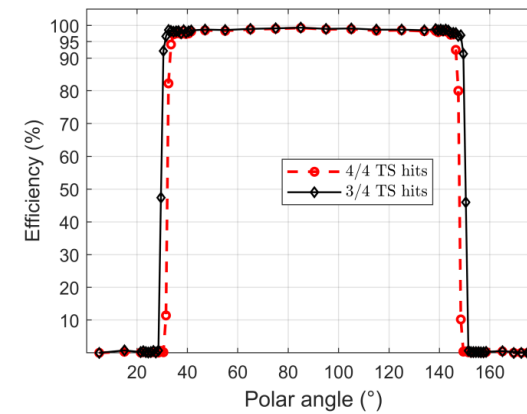
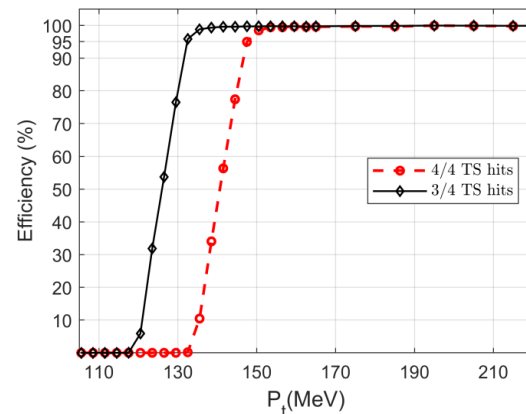




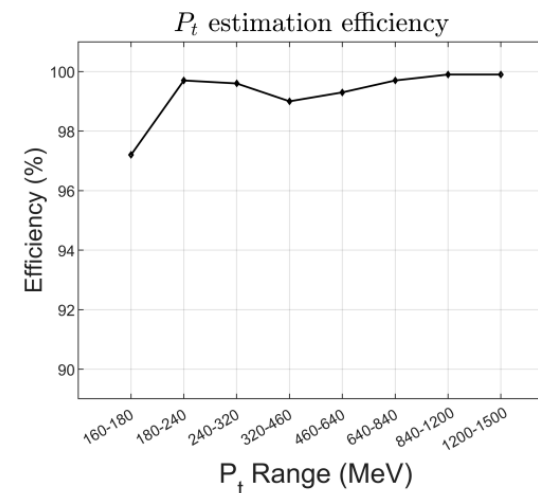
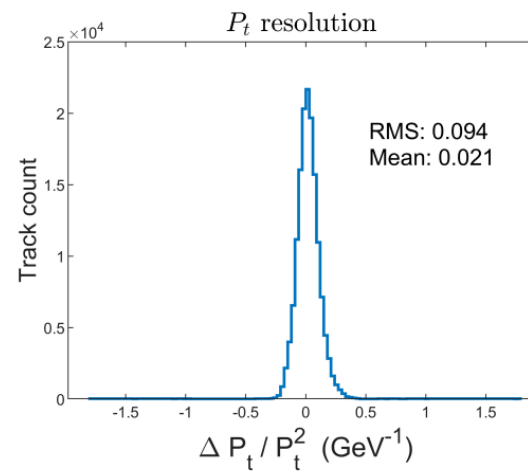
2D tracking and reconstruction

Track efficiency

- Single clear track
 - Track finding: $p_T > 130\text{MeV}$ $\theta > 30^\circ$
 - Parameter estimation: $p_T > 170\text{MeV}$ $\theta > 30^\circ$
 $\Delta p_T/p_T^2 \sim 0.1$
- Physics event
 - The cut of θ : reason for 90% lost events



The track finding efficiency in different thresholds.

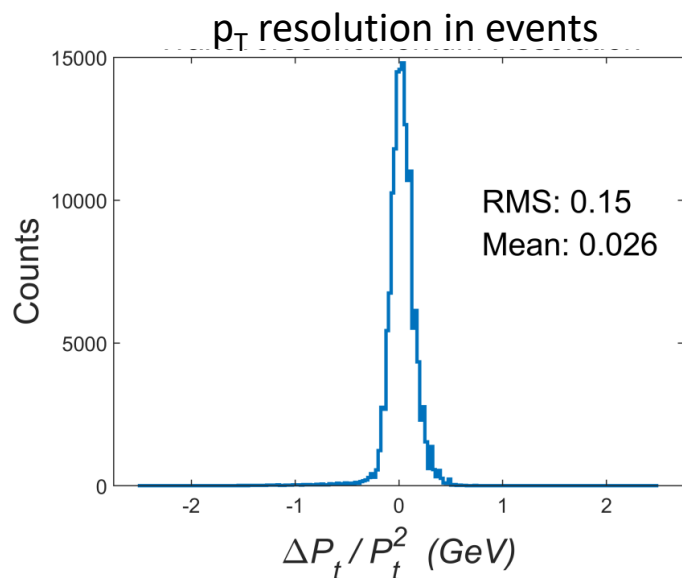




2D tracking and reconstruction

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混有噪声情况下 $J/\Psi \rightarrow \text{Anything}$ 事例中寻迹模块性能.

径迹条数	寻迹效率	事例平均坏径迹数	寻迹成功 ≥ 1 事例比例	寻迹成功 ≥ 2 事例比例
1	98.4%	0.07	98.4%	-
2	98.1%	0.05	100%	96.2%
3	96.6%	0.12	100%	99.7%
4	95.8%	0.13	100%	100%
5	94.3%	0.22	100%	100%
>5	92.6%	0.23	100%	100%

混有噪声情况下 $J/\Psi \rightarrow \text{Anything}$ 事例横动量重建模块性能.

径迹条数	重建效率	事例平均坏径迹数	重建成功径迹 ≥ 1 事例比例	重建成功径迹 ≥ 2 事例比例
1	93.1%	0.15	93.1%	-
2	92.6%	0.13	98.7%	86.5%
3	89.6%	0.24	99.9%	95.5%
4	87.9%	0.26	99.9%	98.9%
5	86.5%	0.33	100%	99.8%
>5	84.5%	0.35	100%	100%



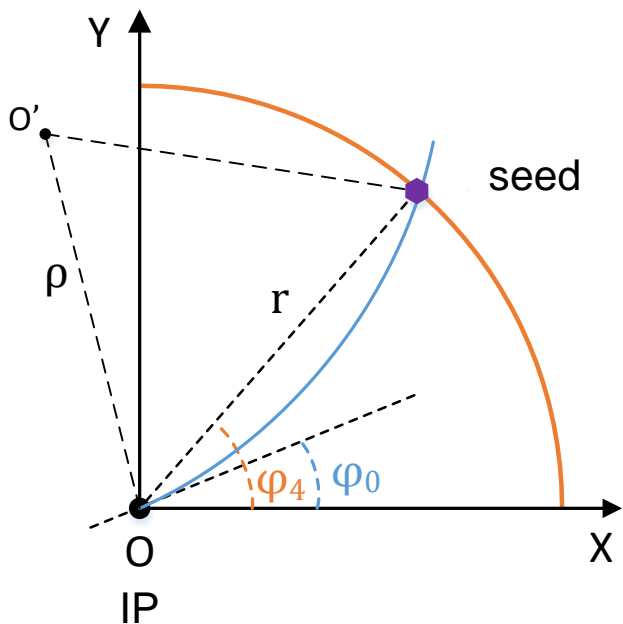
2D tracking and reconstruction

□ φ reconstruction

IP: $\varphi_0 = \varphi_4 - \arcsin\left(\frac{r_4}{2\rho}\right)$

EMC: $\varphi_e = \varphi_4 - \arcsin\left(\frac{r_4}{2\rho}\right) + \arcsin\left(\frac{r_e}{2\rho}\right)$

$$\rho = \frac{p_t}{0.3B}$$



For tracks with $p_T > 180 \text{ MeV}$,
 $\Delta \varphi_e < 20 \text{ mrad}$

For track matching with EMC,
 50 mrad is OK

Piecewise interpolation

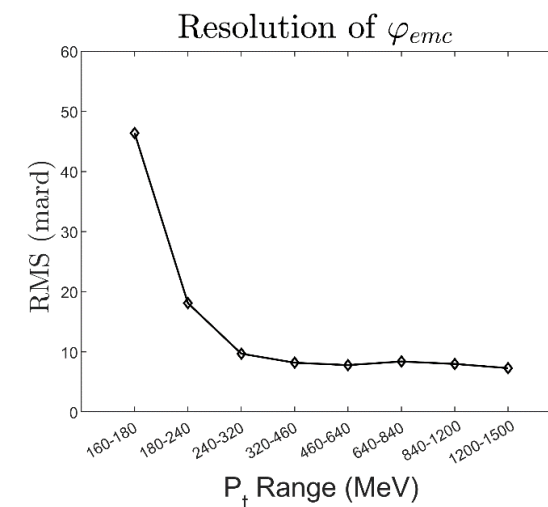
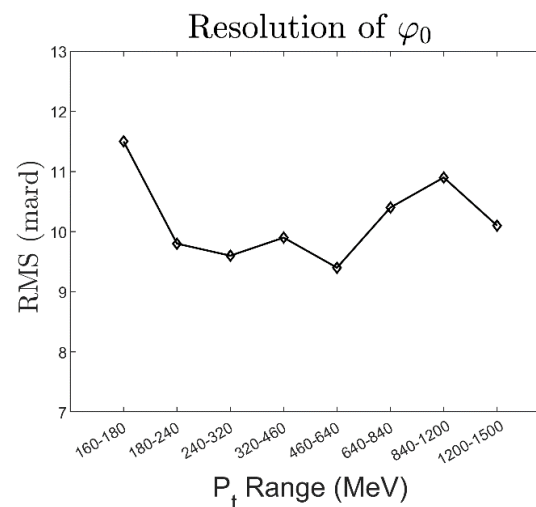
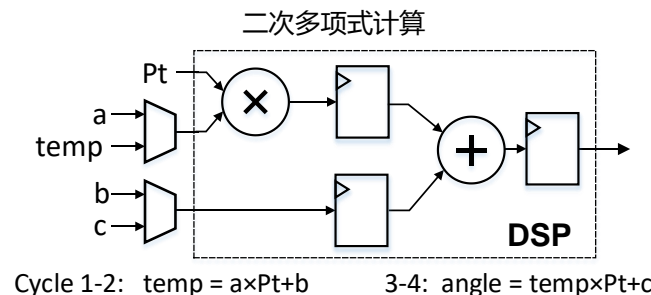
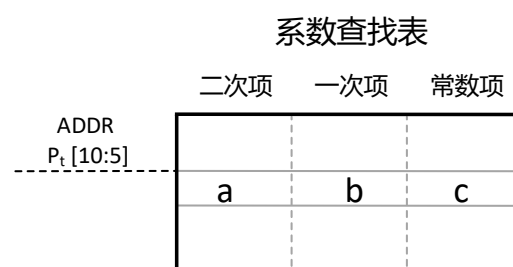


□ FPGA implementation

$$\varphi = \varphi_4 + \Delta\varphi$$

Resource friendly

$$\Delta\varphi = a \times p_t^2 + b \times p_t + c$$

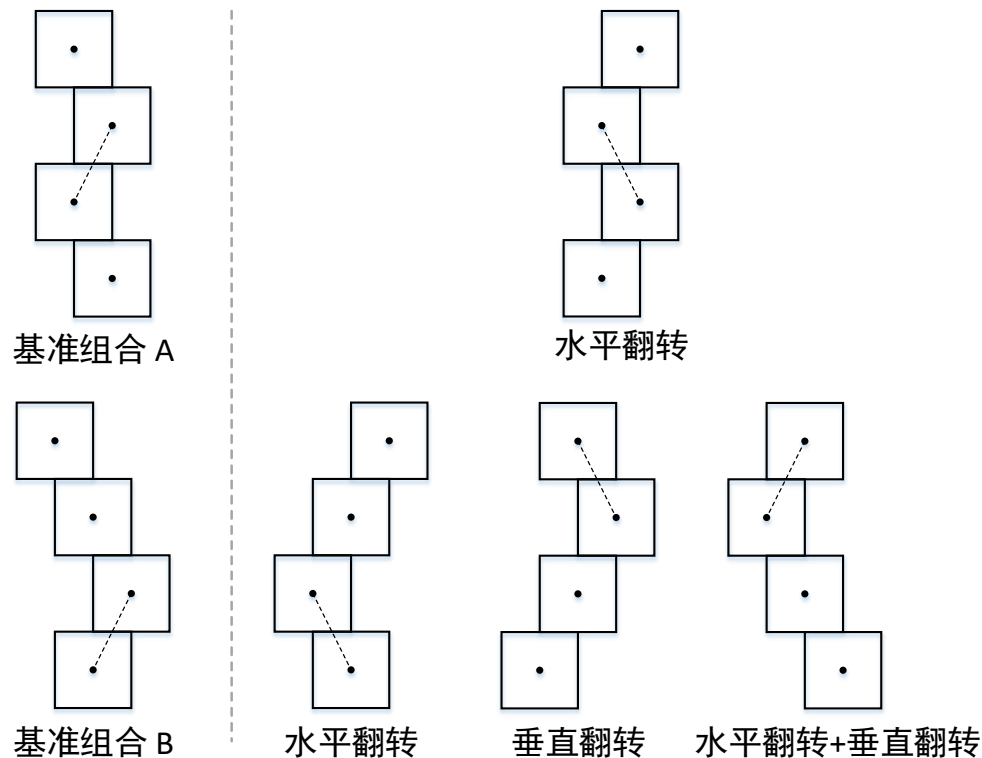
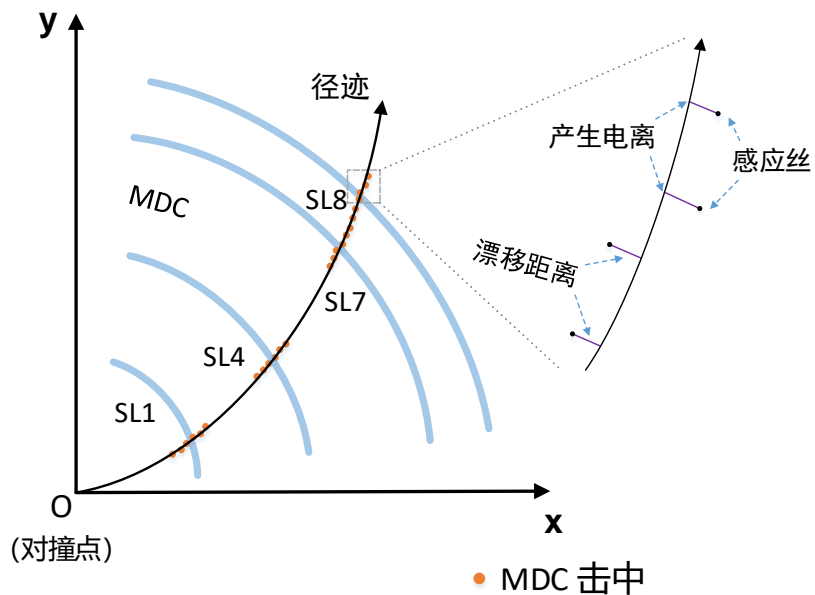




Time reconstruction

利用径迹参数重建击中时间

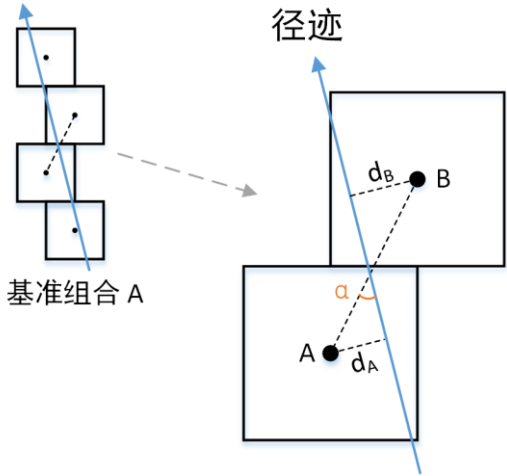
- 将径迹段近似为直线
- 利用径迹重建得到的参数计算漂移距离,从而得到漂移时间
 - FPGA流水线计算
- 结合电子学Timestamp时间计算径迹段产生时间
- 径迹时间为各径迹段时间的平均值





Time reconstruction

Time calculation



$$T_A = t_s + t_{driftA}$$

$$T_B = t_s + t_{driftB}$$

$$t_{driftA} - t_{driftB} = T_A - T_B$$



$$t_{drift} = a \cdot d^2 + b \cdot d + c$$

$$t_{driftA} - t_{driftB} = [a \cdot (d_A + d_B) + b] \cdot (d_A - d_B)$$

$$l_{AB} \cdot \sin\alpha = d_A + d_B$$

$$\alpha = \arcsin\left(\frac{r}{2\rho}\right) + \arcsin(0.5)$$

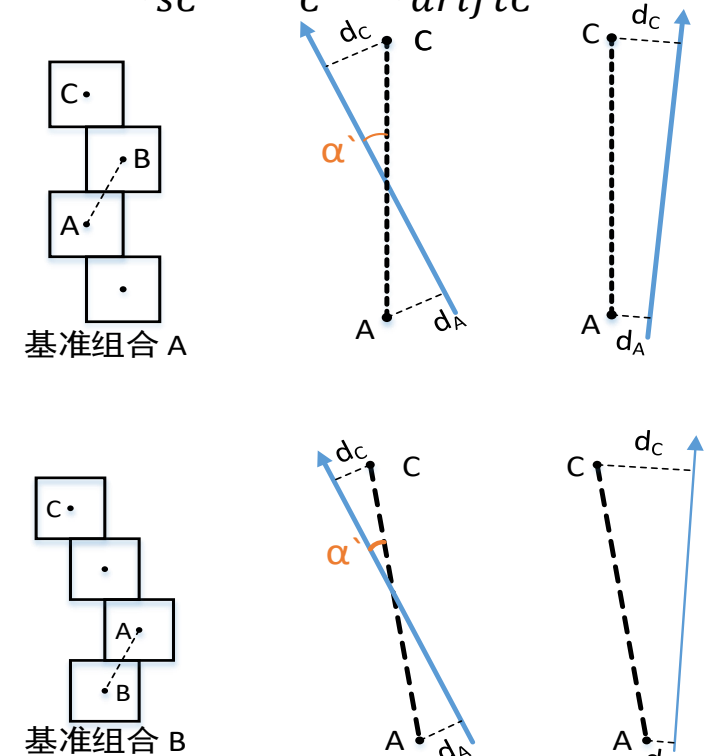
Check with another hit

- Abandon 5% TSs

$$d_C = |l_{AC} \times \sin\alpha' - d_A|$$

$$t_{sA} = T_A - t_{driftA}$$

$$t_{sC} = T_C - t_{driftC}$$



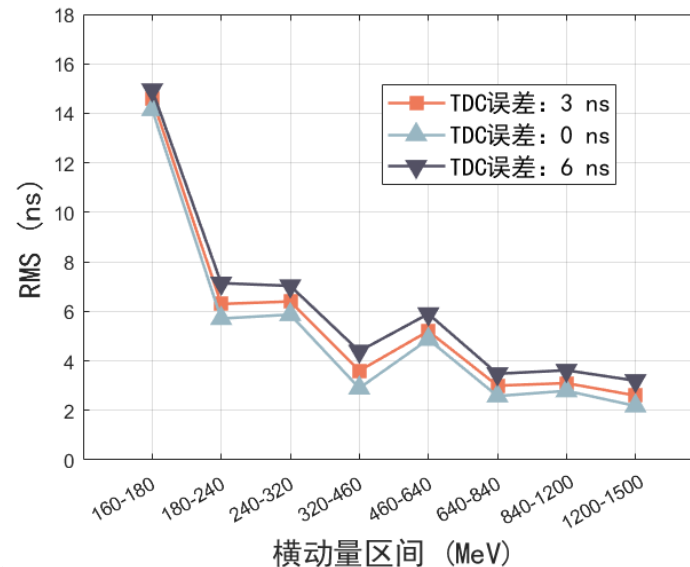
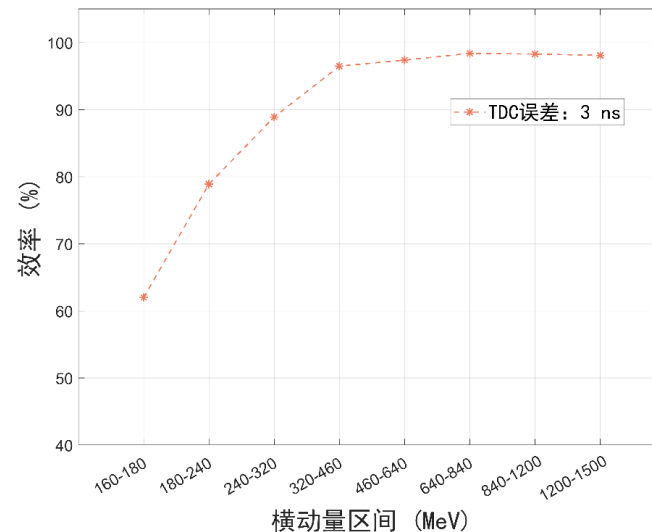


Time reconstruction

□ Track time reconstruction

- Calculate the median
- Abandon TS whose time deviates significantly from the median
- Test with single tracks
 - For tracks with $p_T > 180$ MeV:
efficiency $> 80\%$, $\Delta t < 8$ ns

横动量区间 (MeV)	5% 筛选阈值 (ns)	1% 筛选阈值 (ns)
160-180	66.3	121.0
180-240	15.7	42.1
240-320	17.2	39.2
320-460	15.0	25.2
460-640	14.9	24.8
640-840	12.3	19.8
840-1200	12.6	19.9
1200-1500	12.2	18.7

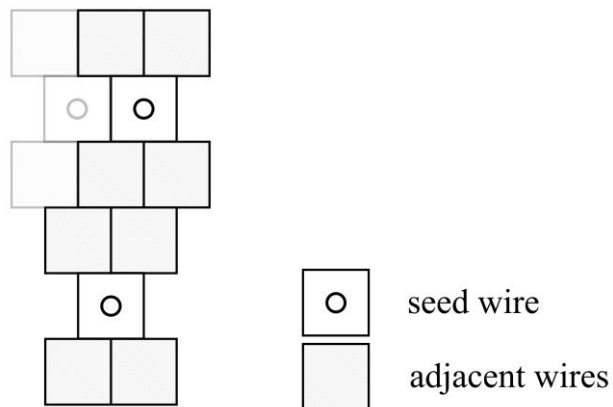


Z-vertex reconstruction

□ Stereo TS finding

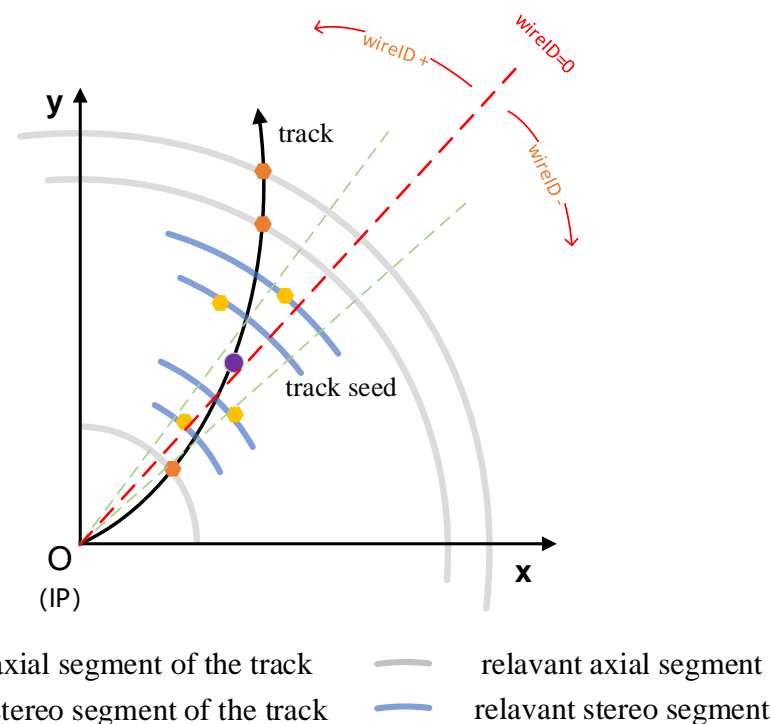
- 1 superlayer ---2 seed wires

Position + timestamp



□ Track finding

- Matching stereo TS with an existing track
- Sectorization and Normalization



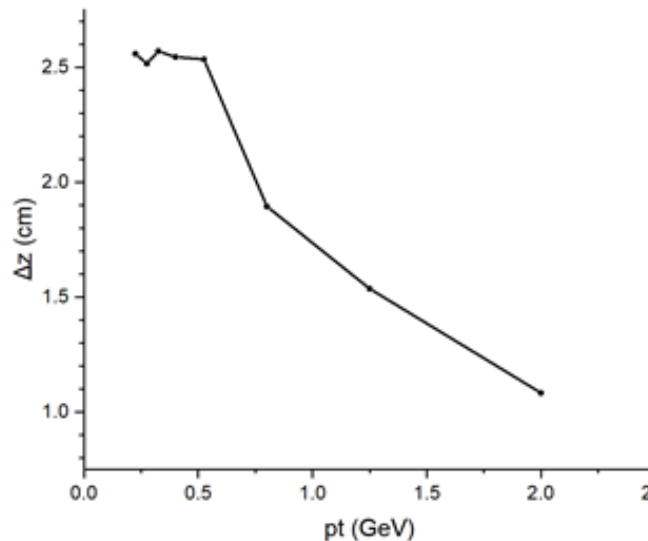
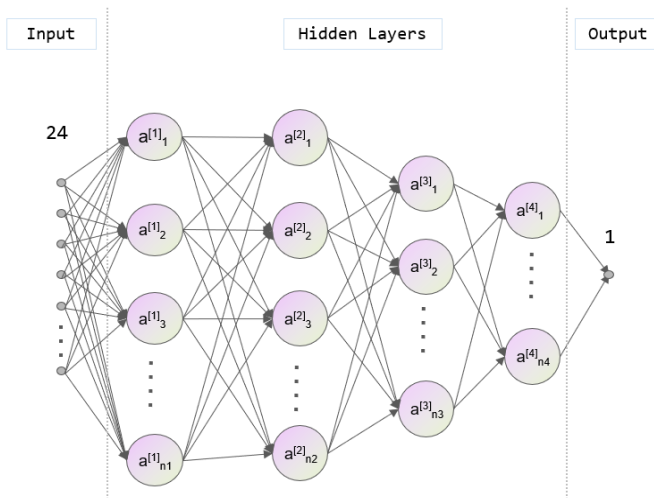


Z-vertex reconstruction

MLP training

Multi-layer fully connected neural network (MLP)

- Input: track segment numbers and timestamps for 8 superlayers
- Output: z-vertex in various p_t regions



Quantization & FPGA resource optimization

- Qkeras

Model bitwidth and resolution of z-vertex

bitwidth*	8_1	12_4	16_6	20_8
$\Delta z/cm$	2.93	2.84	2.53	2.51

*W_I represents 'ap_fixed(W, I)', indicating a W-bit fixed-point number with I integer bits (including one sign bit).

- Pruning

Model size and resolution of z-vertex

Structure	Sparsity	NNZ Params	$\Delta z/cm$
A¹	0	2.53k	2.43
	0.2	2.04k	2.46
	0.4	1.52k	2.56
	0.6	1.06k	2.90
	0.8	0.58k	5.05
B²	0.4	2.11k	2.31

¹24-32-32-16-8-1.

²24-48-32-16-8-1.



Z-vertex reconstruction

□ Further resource optimization

- 1 MLP for all tracks
- Training with High Granularity Quantization (HGQ)

- Latency: 60 clk
- Interval (Dead time): 2 clk
- FPGA resource:
 - DSP: 97%
 - FF: 64%
 - LUT: 44%



- Latency: 37 clk
- Interval (Dead time): 1 clk
- FPGA resource:
 - DSP: 3%
 - FF: 5%
 - LUT: 13%

Able to be implemented in an XCKU060



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Summary

1. 2D tracking and reconstruction ($J/\psi \rightarrow$ anything)
 - Track efficiency $> 96\%$ $\Delta p_T / p_T^2 \sim 15\%$ Latency = 339 ns
 2. Time reconstruction (single track)
 - Efficiency $\sim 80\%$ $\Delta t < 16$ ns Latency = 207 ns
 3. Z-vertex reconstruction (clear single track)
 - $\Delta z \sim 3$ cm Latency (MLP) = 111 ns
- ❑ Un-identification of high- p_T track in Endcap
 - 3 hits tracking as a complement to 4 hits tracking
 - Further optimization is needed
 - ❑ Short track tagging
 - Un-reconstructed short track will be sent to GTL with related TS information
 - ❑ Distinguish of cross tracks



Thanks