



# Quantum Computing for High-Energy Particle & Nuclear Physics

26th international symposium on spin physics (SPIN2025), Qingdao, Shandong, September 22-26, 2025

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# 2025: 100th Anniversary of QM & Spin







"Quantum-mechanical re-interpretation of kinematic and mechanical relations" (translation used in "Sources of Quantum Mechanics, edited by B. L. van der Waerden (1967))

Über quantentheoretische Umdeutung kinematischer und mechanischer Beziehungen.

879

Von W. Heisenberg in Göttingen.

(Eingegangen am 29. Juli 1925.)

In der Arbeit soll versucht werden, Grundlagen zu gewinnen für eine quantentheoretische Mechanik, die ausschließlich auf Beziehungen zwischen prinzipiell beobachtbaren Größen basiert ist.

Z. Physik 33, 879-893 (1925)





- ©Bundesarchiv, Bild 183-R57262
- UNESCO proclaims 2025 as the International Year of Quantum Science and Technology, celebrating the 100<sup>th</sup> anniversary of the initial development of quantum mechanics (i.e. Heisenberg's paper accepted on 29 July, 1925)
- It is also the 100<sup>th</sup> anniversary of spin introduced by Uhlenbeck and Goudsmit.

### 2<sup>nd</sup> Quantum Revolution: A New Era

- 1st quantum revolution: lasers, transistors, nuclear magnetic resonance, etc.
- 2<sup>nd</sup> quantum revolution: Identification and control of a single quantum bit for the first time in human history. Arrival of commercial quantum computers.
  - Quantum supremacy for random number generation in 2019/2020.
  - Recent significant speed-up in Willow/Zuchongzhi-3 & surface code implementation → a milestone towards large-scale quantum computers.

### **Google (2019)**



### Jiuzhang (九章) (2020)



**Google (2024)** 



Google Al & collab., Nature 638 (2025) 920

**Zuchongzhi-3** (祖冲之3号) (2024)



(2025) 090601

# **Quantum Computing Technologies**

### **Quantum Gates**

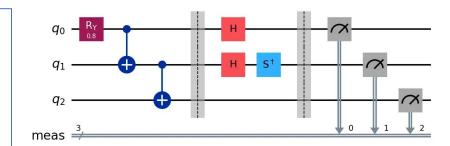
- Uses quantum logic gates. Is universal computing.
- Most quantum computers adopt this approach

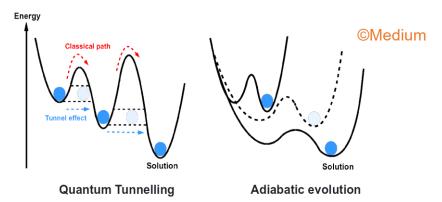
### **Quantum Annealing**

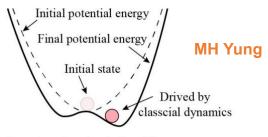
- Uses adiabatic theorem to seek for Hamiltonian ground state.
- Is non-universal, only applicable to optimization problems.

### **Quantum-inspired**

 Classical algorithms: Simulated annealing, simulated coherent Ising machine, simulated bifurcation, tensor network, etc.

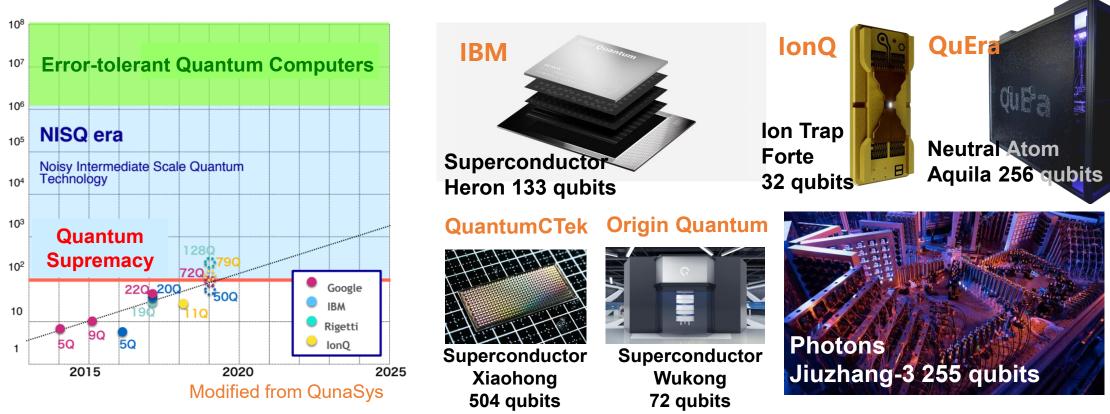






Quantum inspired algorithm

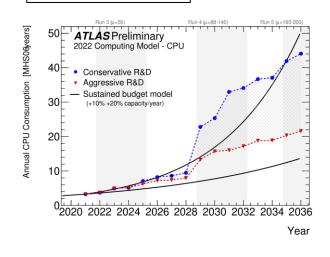
## Noisy Intermediate Scale Quantum

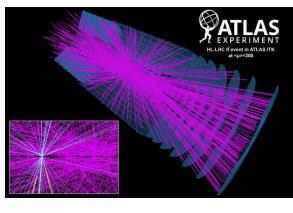


- Now is the era of Noisy Intermediate Scale Quantum (NISQ) computers (>~50 qubits).
- Error mitigation is actively introduced in various hardware. Error-tolerant quantum computers are starting to show up in ion-trap hardware.

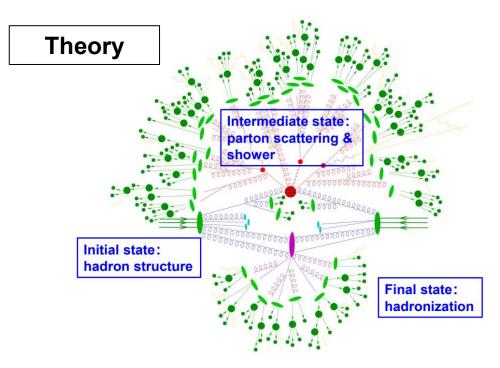
# Why Quantum Computing?

### **Experiments**





- Future colliders (e.g. HL-LHC, CEPC, EIC) will enter the EB era from the current PB-scale operation.
- At the HL-LHC, annual computing cost will increase by a factor of 10-20. CEPC Z-pole operation will experience similar challenges.

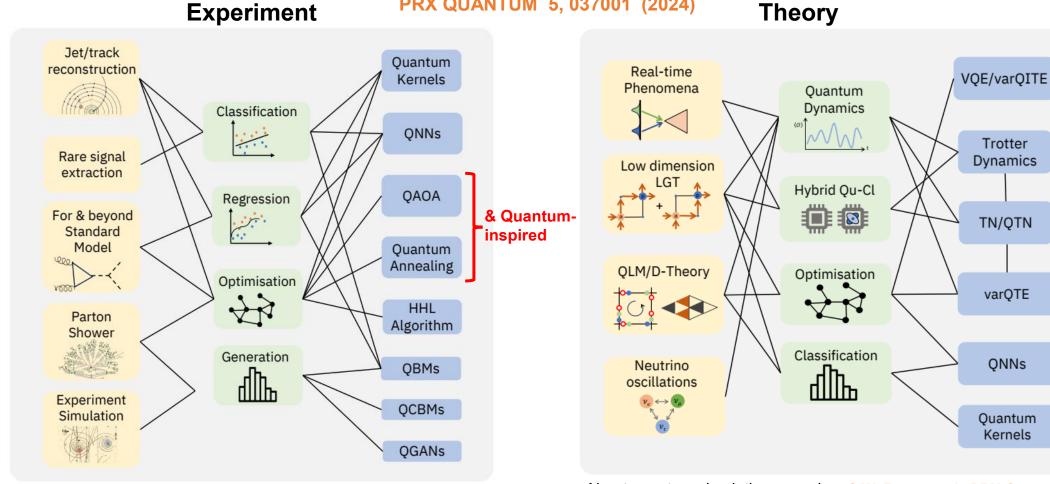


- Strong interaction dynamics is difficult to simulate classically from the first principles.
  - Non-equilibrium, non-perturbative, complexity of many-body quantum systems, quantum interference, sign problem, etc.

# QC Applications in HEP

QC4HEP Whitepaper: A. Di Meglio et al., PRX QUANTUM 5, 037001 (2024)

**Theory** 



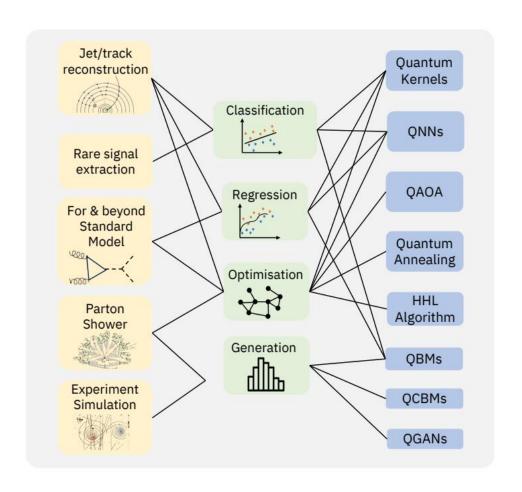
About quantum simulation, see also: C.W. Bauer et al., PRX Quantum 4 (2023) 2, 027001

varQTE

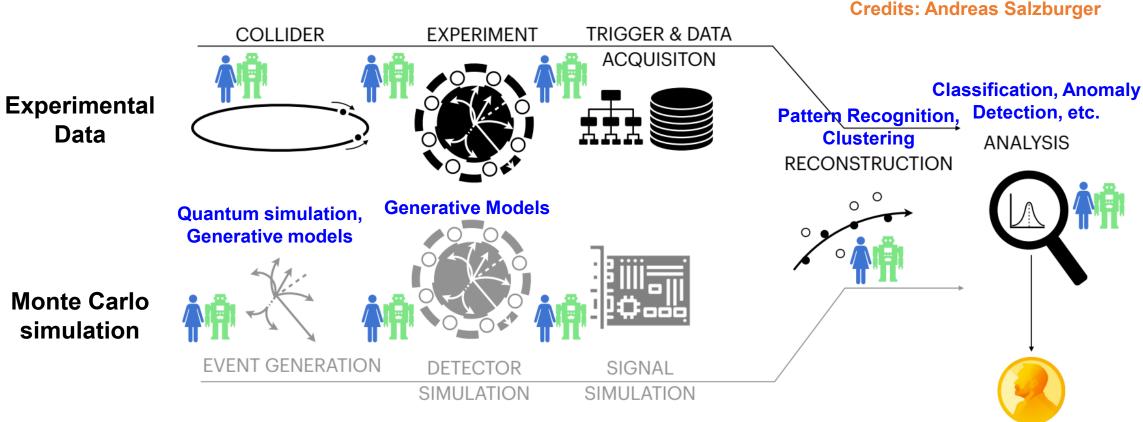
QNNs

Kernels

# **Experimental Applications**

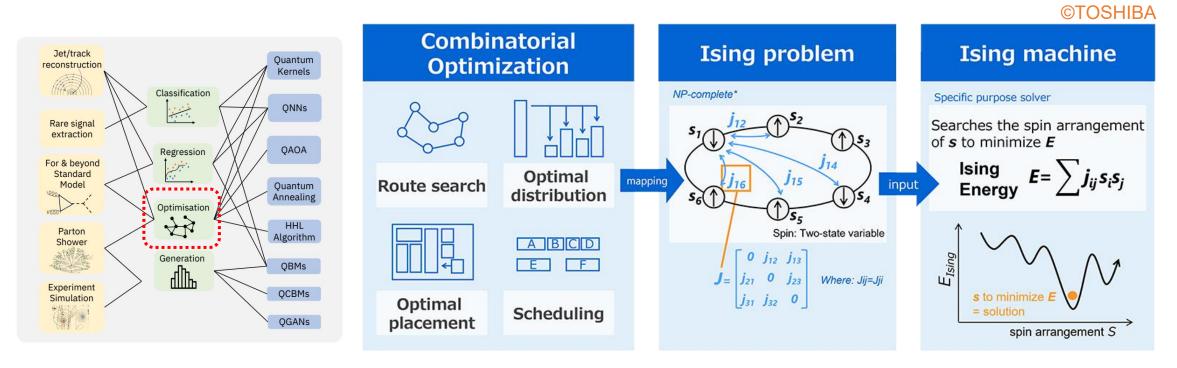


# **Full Experimental Workflow**



- All steps require a significant amount of computing resources!
- State-of-the-art machine learning is currently being introduced/considered at all levels.
- Can we introduce quantum computing to these tasks?

## **Combinatorial Optimization Problems**

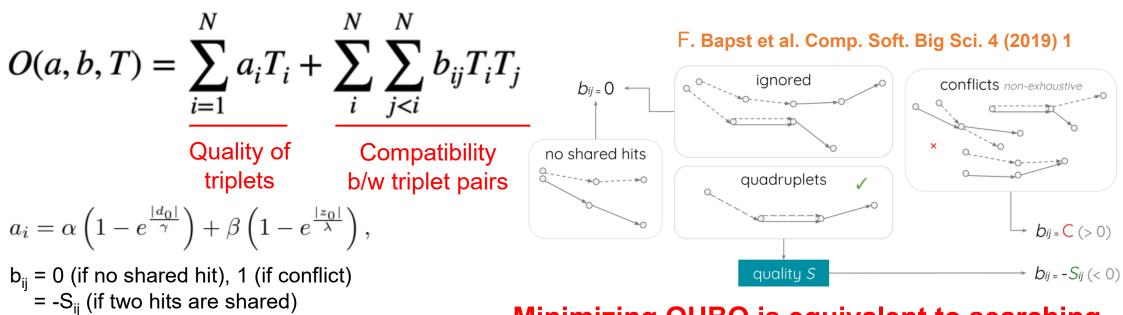


- Practically complicated problems can often be formulated as combinatorial optimization problems/Ising problems → Ground state of Ising Hamiltonian corresponds to the answer.
- They are generally NP-complete problem: no efficient algorithm exists to find the solution.
  - → But quantum approaches can provide quasi-optimal answers!

Non-deterministic Polynomial time

# Tracking as Optimization Problem

- Tracks are formed by connecting silicon detector hits: e.g. triplets (segments w/ 3 hits).
- Doublets/triplets are connected to reconstruct tracks & it can be regarded as
  a quadratic unconstrained binary optimization (QUBO)/Ising problem.

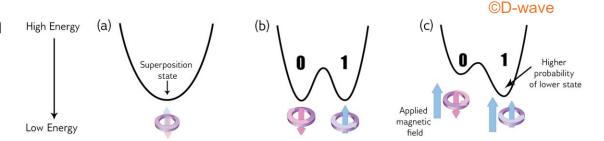


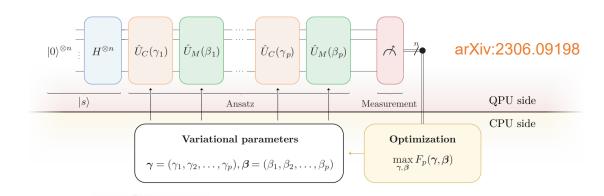
Minimizing QUBO is equivalent to searching for the ground state of the Hamiltonian.

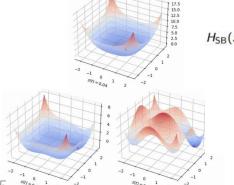
 $S_{ij} = \frac{1 - \frac{1}{2}(|\delta(q/p_{Ti}, q/p_{Tj})| + \max(\delta\theta_i, \delta\theta_j))}{(1 + H_i + H_j)^2},$ 

# **Quantum Optimization Solvers**

- Quantum annealer looks for the global minimum based on the quantum adiabatic theorem (+quantum tunneling).
- Quantum gate machines can also solve Ising problems with variational circuits & Trotterization; it is a hybrid with classical optimizers.
  - e.g. Variational Quantum Eigensolver (VQE), Quantum Approximate Optimization Algorithm (QAOA), imaginary Hamiltonian variational ansatz (iHVA), Imaginary Time Evolution-Mimicking Circuit (ITEMC).
- 3. Quantum-inspired algorithms search for ground state through the "classical" time evolution of differential equations.
  - e.g. Simulated annealing (SA), simulated bifurcation (SB)





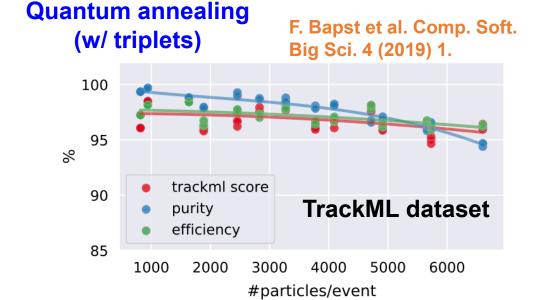


$$H_{SB}(\mathbf{x}, \mathbf{y}, t) = \sum_{i=1}^{N} \frac{\Delta}{2} y_i^2 + \sum_{i=1}^{N} \left[ \frac{K}{4} x_i^4 + \frac{\Delta - p(t)}{2} x_i^2 \right] - \frac{\xi_0}{2} \sum_{i=1}^{N} \sum_{j=1}^{N} J_{ij} x_i x_j$$

$$\dot{x}_i = \frac{\partial H_{\text{SB}}}{\partial y_i} = \Delta y_i$$

$$\dot{y}_{i} = -\frac{\partial H_{SB}}{\partial x_{i}} = -\left[Kx_{i}^{2} - p(t) + \Delta\right]x_{i} + \xi_{0}\sum_{j=1}^{N}J_{i,j}x_{j}$$

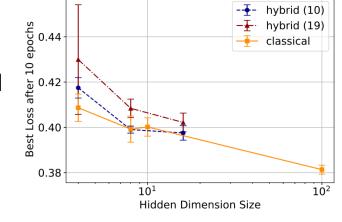
# **Tracking with Quantum Algorithms**



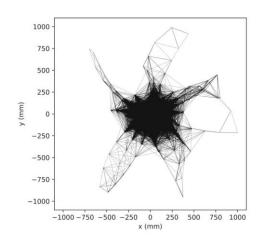
Quantum Gates (QGNN) C. Tuysuz et al., Quantum Machine Intelligence (2021) 3:29

Conceptual stage

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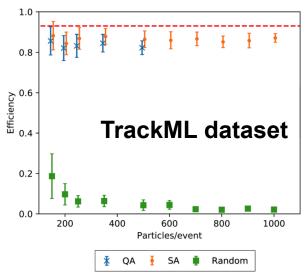
## Quantum annealing (w/ doublets)



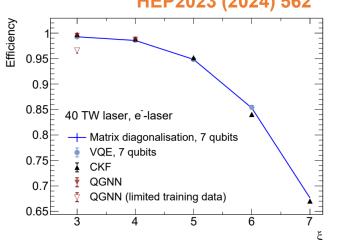
Quantum Gates (VQE w/ triplets, QGNN)

DESY-LUXE simulation dataset

### A. Zlokapa et al., Quantum Machine Intelligence (2021) 3:27

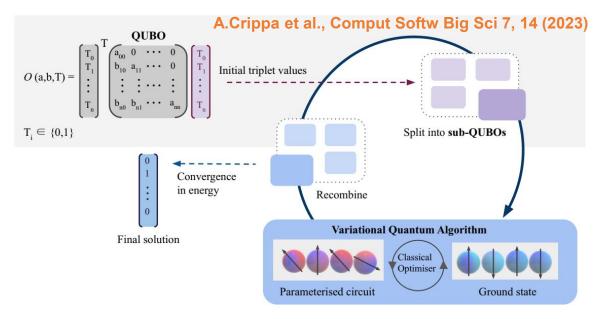


Y.C. Yap et al., PoS EPS-HEP2023 (2024) 562

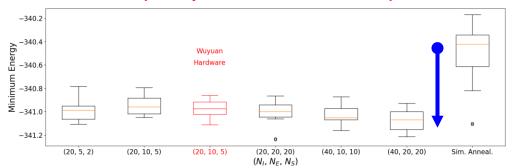


# Tracking with Quantum Hardware

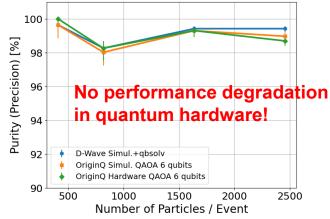
- # of triplet candidates determines # of qubits required → HL-LHC conditions (~O(0.1M) qubits) do not fit into the current scale of quantum annealing & gate computers
- QUBO is split into sub-QUBOs. There is no visible degradation in Ising solving precision, but the computation speed degrades by a few orders of magnitude.



### Using theoretically robust sub-QUBO algorithm (Multiple Solution Instances)



### Track Finding with QAOA



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500

D-Wave Simul.+qbsolv

OriginQ Simul. QAOA 6 qubits

OriginO Hardware OAOA 6 gubits

1500

Number of Particles / Event

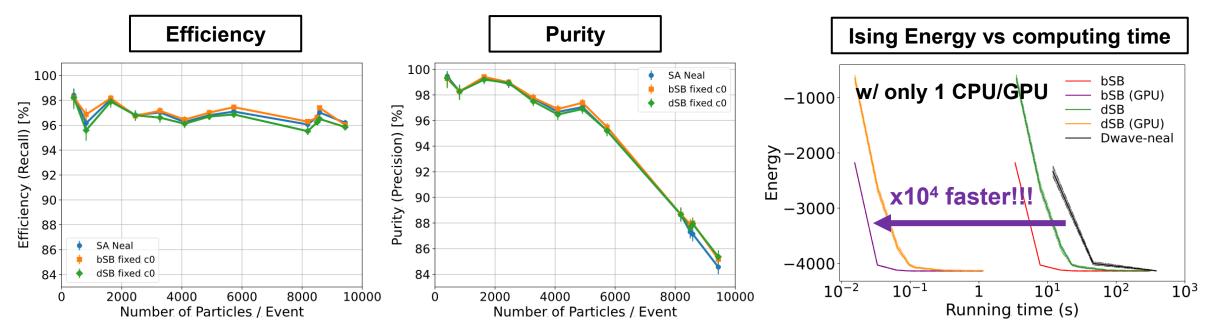
2000

2500

Efficiency (Recall) [%]

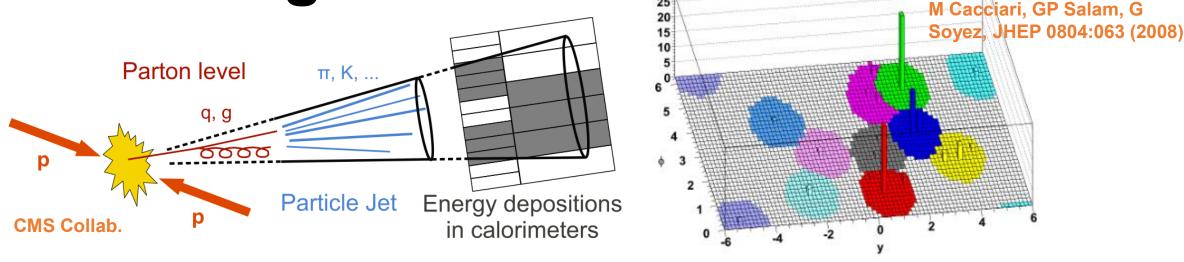
98

# **Quantum-Inspired Track Finding**



- Quantum-annealing-inspired algorithm can DIRECTLY handle the HL-LHC dataset.
- SB provides comparable or slightly better efficiency & purity than D-Wave Neal SA.
- bSB provides 4 orders of magnitude speed-up (23min → 0.14s) from D-Wave Neal for HL-LHC data (cf. D-Wave hardware with qbsolv is ~2 orders of magnitude slower than Neal).
- SB can effectively run w/ multiple processing, GPU & FPGA → Perfect match with HEP!!

# **Clustering Jets**



p, [GeV]

- Due to color confinement, gluons & quarks cannot exist on their own; they spray collimated arrays of particles.
- Clustering those particles as jets provides important proxies to understand the original quark/gluon kinematics but is a non-trivial & CPU-consuming task.
- There have been numerous classical algorithms proposed & used for decades.

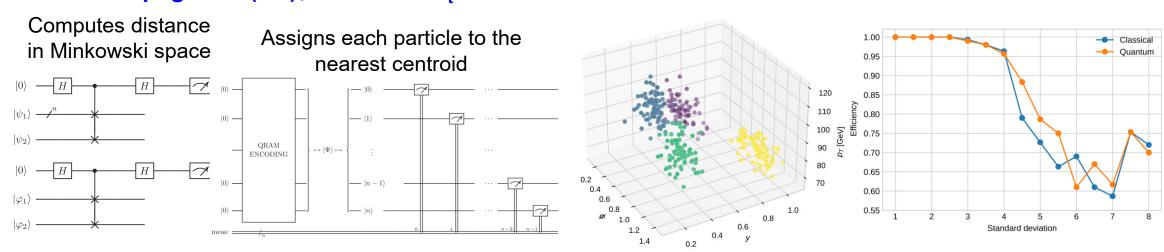
anti-k,, R=1

# **Quantum Approaches (Iterative)**

- Jet reconstruction is a clustering problem. Quantum algorithms may bring in acceleration.
- A few algorithms were considered to replace the traditional iterative calculation. Expected to bring in speed-up, but still at a conceptual stage.

### Quantum K-means, Quantum Affinity Propagation (AP), Quantum k,

J.J. Martinez de Lejarza, L. Cieri, G. Rodrigo, PRD 106 036021 (2022)

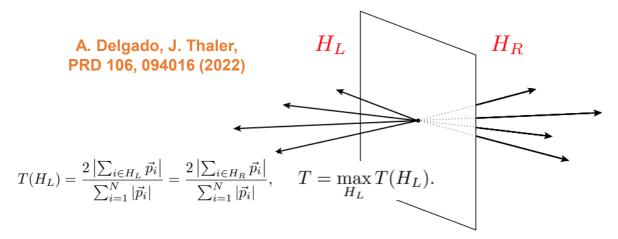


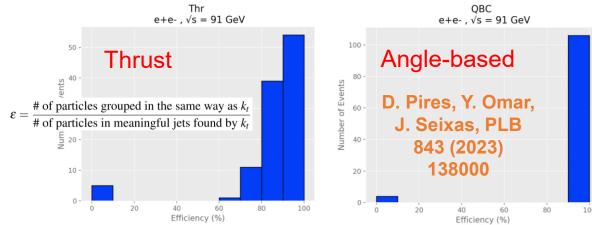
• Similar studies: Grover search A. Wei, P. Naik, A.W. Harrow, J. Thaler, PRD 101, 094015 (2020), quantum K-means D. Pires, P. Bargassa, J. Seixas, Y. Omar, arXiv:2101.05618 (2021).

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# Quantum Approaches (Global)

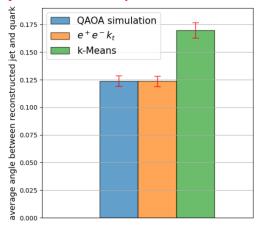
### **Quantum Annealing (Thrust or Angle-based)**

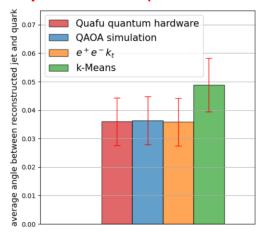




Quantum Gates (e.g. QAOA) Y. Zhu et al., Sci. Bul. 70 (2025) 460

30-particle data (e<sup>+</sup>e<sup>-</sup>→ZH→vvss) 6-particle data (e<sup>+</sup>e<sup>-</sup>→ZH→vvss)





- Jet reconstruction can also be considered as a QUBO problem.
- D. Pires et al.: Angle-based method has better performance than the Thrust-based method, but degrades in multijet (N<sub>jet</sub>>2) events.
- Y. Zhu et al.: Used small-size dataset & evaluated average angle w/ QAOA in Quafu (北京量子院夸父).

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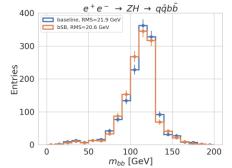
# Quantum-inspired multijet clustering

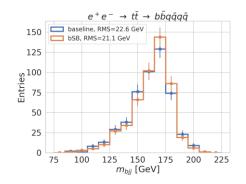
#### **QUBO Formulation**

$$O_{\text{QUBO}}^{\text{multijet}}(x_i) = \sum_{n=1}^{n_{\text{jet}}} \sum_{i,j=1}^{N_{\text{input}}} Q_{ij} x_i^{(n)} x_j^{(n)} + \lambda \sum_{i=1}^{N_{\text{input}}} \left( 1 - \sum_{n=1}^{n_{\text{jet}}} x_i^{(n)} \right)^2,$$

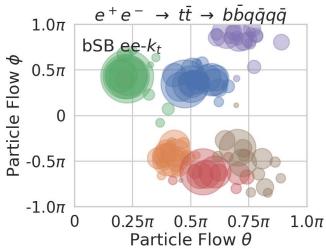
Defines distances b/w particle flow candidates

Avoids double/none-assignment of particle flow candidates

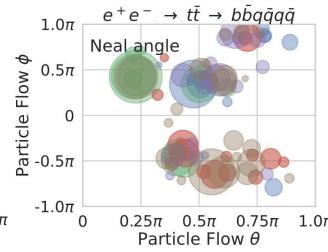








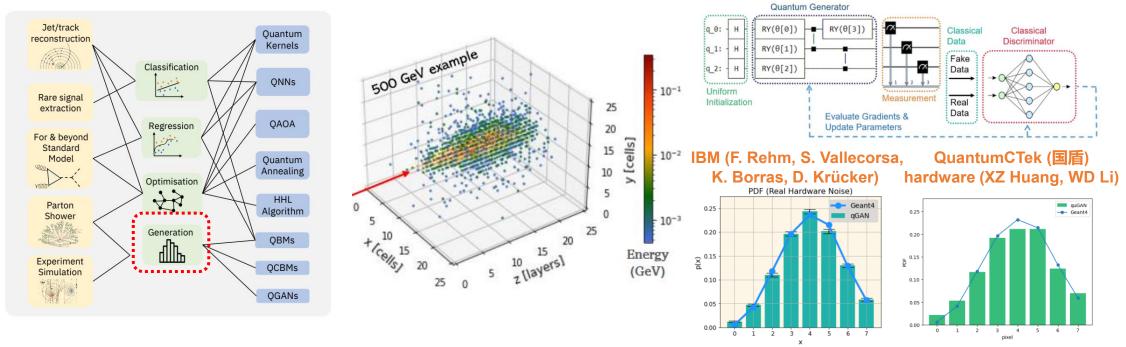
### **Previous method**



- QUBO matrices for jet reconstruction are fully connected unlike the track reconstruction, exceedingly difficult to solve.
- 1<sup>st</sup> successful global multijet clustering w/ bSB quantum-inspired algorithm.
- Invariant mass resolution improves by 6~7% for Higgs bosons/top-quarks.

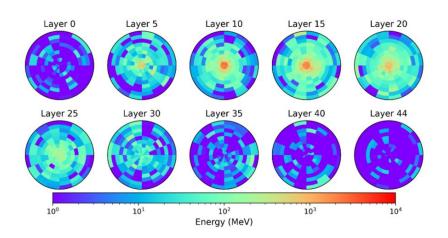
### **Generative Models**

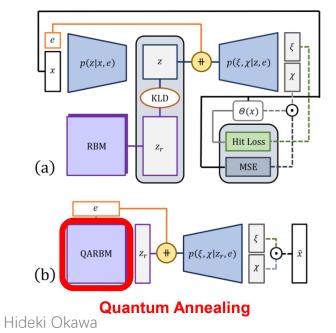
### Quantum-classical hybrid GAN (difficult to proceed beyond a simple generation from PDF)



- Simulating particle shower development in calorimeter is very CPU-consuming.
   Classical generative Al has been intensively introduced (GAN, VAE, diffusion etc.)
- Quantum AI may bring in training speed-up & performance improvement.
- Two strategies: (1) quantum-classical hybrid / quantum-assisted, (2) fully quantum.

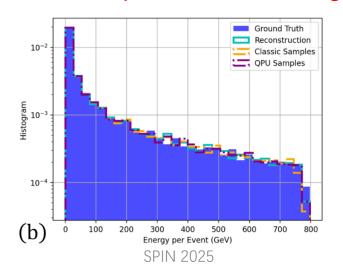
### Hybrid: Quantum-Annealing-Assisted VAE

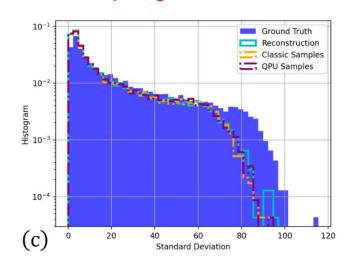




#### Quantum-assisted workflow:

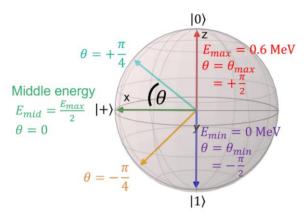
- [Classical] Conditioned Restricted Boltzmann Machine (RBM) is trained to learn the representations compressed by the encoder.
- 2. [Quantum] Classically trained RBM is loaded onto D-Wave Advantage quantum annealer.
- 3. [Classical] Decoder generates events from quantum-annealing RBM sampling.

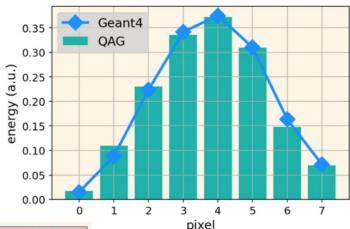


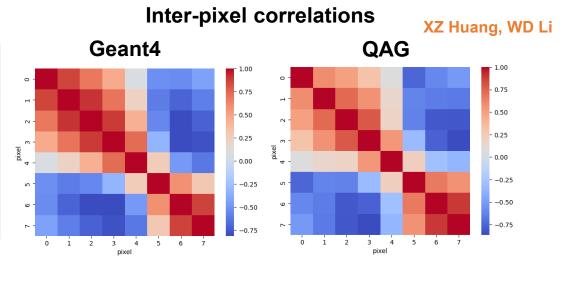


# Full Quantum: QAG (Quantum Angle Generator)

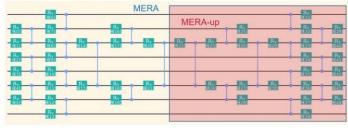


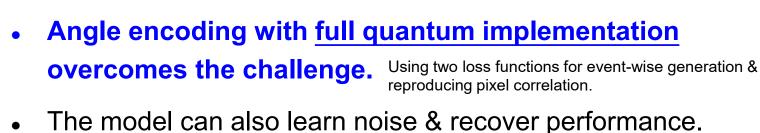






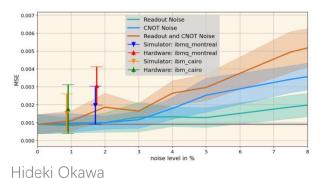
Dual-PQC GAN: S.Y. Chang et al., J. Phys.





Event-by-event generation is not straightforward with hybrid

methods & performance is degraded. Dual-PQC GAN: S.Y. Chang et al Conf. Ser. 2438 (2023) 1, 012062



- XZ Huang & WD Li succeeded in improving the algorithm.

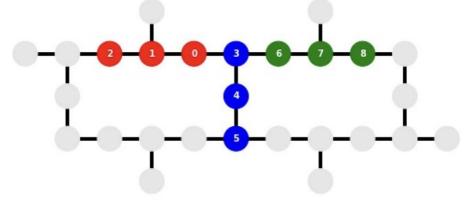
**SPIN 2025** 22

# Full Quantum: QCBM (Quantum Conditional Born Machine)

#### Muon Force Carrier (MFC) BSM simulation Create entanglement Learn kinematic distributions simulator 2000 noisy simualtor 1500 1250 2500 J 1000 2000 1000 750 1500 $R_Y((\vec{\theta}_L)_2)$ $U(\vec{\theta}_{L-1})$ 500 1000 250 500 $R_Y(\vec{X}_3)$ $R_Y((\vec{\theta}_L)_3)$ 0.1 gfi 1.0 DATA ENCODING VARIATIONAL FORM

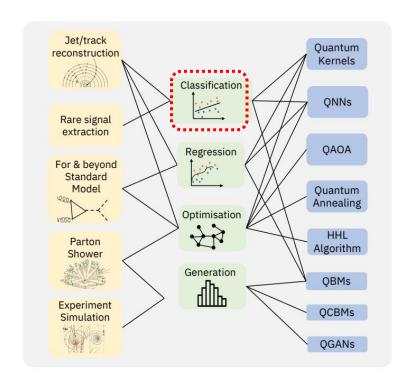
- A fully quantum algorithm that can generate event-byevent with correlations. Learnability of hardware noise.
- Does not yet exceed classical algorithms, but is more expressive, considering its simple circuit design with very few parameters.

27-qubit IBM quantum chip (IBMQ Montreal & Mumbai)



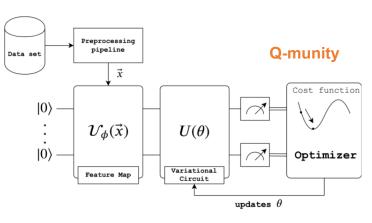
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### Classification



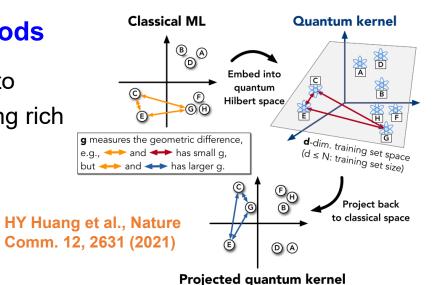
# Variational quantum algorithms (hybrid)

 Use variational quantum circuit, but update parameters with a classical optimizer.



### **Quantum kernel methods**

 Embed feature map into quantum kernel → using rich Hilbert space

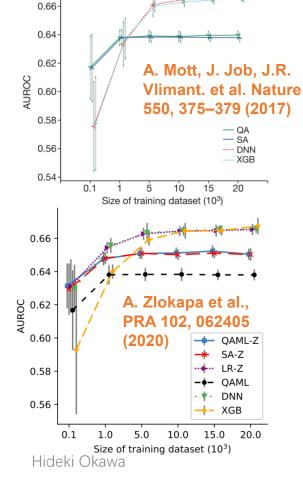


### **Quantum annealing**

 Map machine learning into optimization problems (QBoost, QAML, QAML-Z etc.)

### Classification

### **Quantum Annealing**



1.0

0.8

0.6

0.4

0.2

S.Y. Chen et al.,

(2021)

20

arXiv:2101.06189

— Accuracy Train

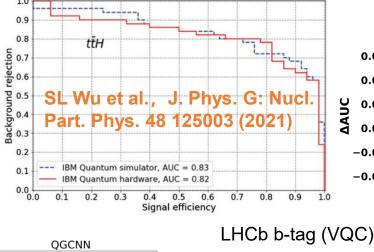
Accuracy Test

100

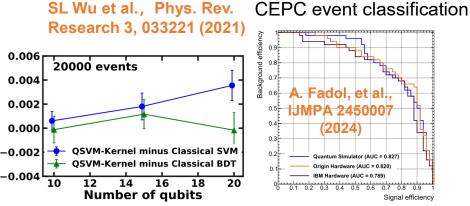
Loss Train

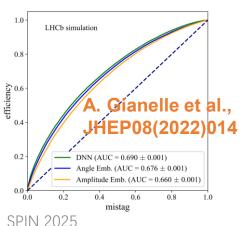
Loss Test

# **Quantum Gates (Variational quantum algorithms)**



# **Quantum Gates (Quantum Kernel methods)**

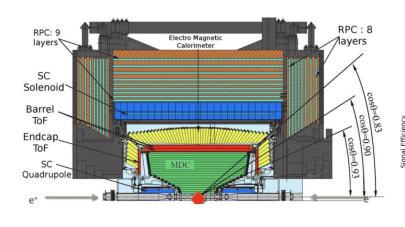


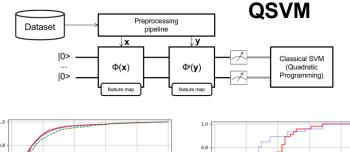


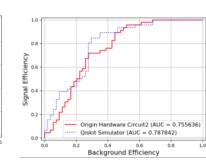
- A. Mott et al.: First QML applications in HEP using quantum annealing.
- Various QML algorithms are actively tested.

# Classification (Particle ID)

Z.P. Yao et al., EPJ Plus (2024) 139:356, T. Li et al., J. Phys. Conf. Ser. 2438 (2023) 1, 012071

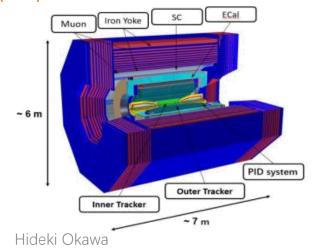


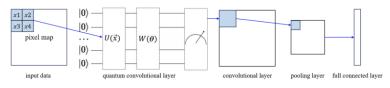




- QSVM & VQC for  $\mu/\pi$  ID in BES3.
- Comparable QSVM
   performance in Origin
   Quantum (本源)
   hardware & simulator.

Z.P. Yao, T. Li, X.T. Huang, EPJ Web Conf. 295 (2024) 09030

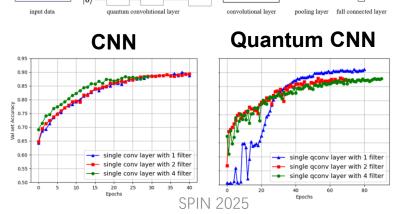




Quantum\_Z\_2 (AUC = 0.9160±0.0032) SVM Gaussian Kernel (AUC = 0.9123±0.0030)

 $XGBoost (AUC = 0.9129 \pm 0.0024)$ 

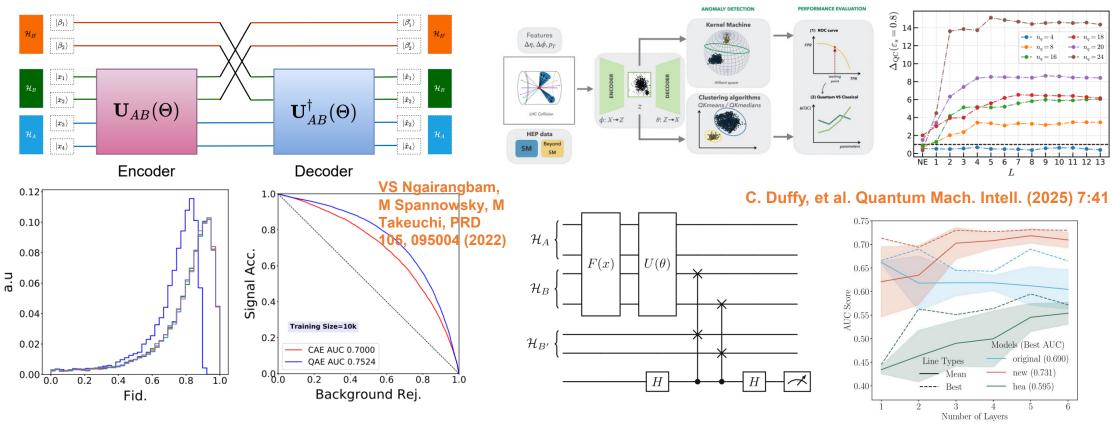
Background Efficiency



- π/K ID with QCNN in Super Tau Charm Factory (STCF) simulation.
- QCNN provides comparable performance to CNN in feature extraction and learning ability.

# **Anomaly Detection**

#### V. Belis et al., Comm. Phys. 7, 334 (2024)

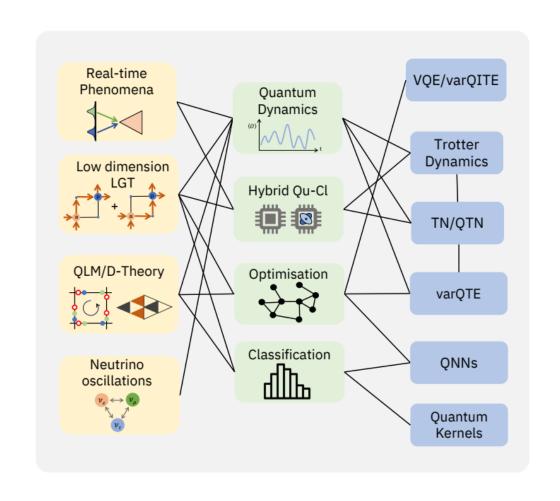


- V.S. Ngairangbam et al.: Quantum algorithm maintains performance with small datasets.
- V. Belis et al.: Performance enhances with more features & entanglement.
- C. Duffy et al.: Proposed scalable quantum circuit ansatz & demonstrated impact of ansatz design.

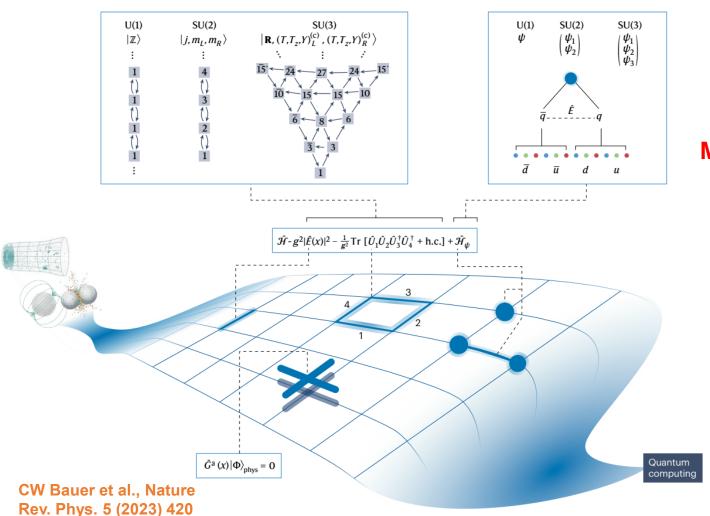
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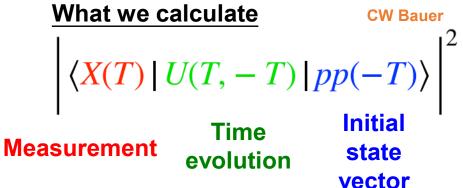
# Theoretical Applications

See also parallel talks by Tianyin Li, Guofeng Zhang & Dairui Zou



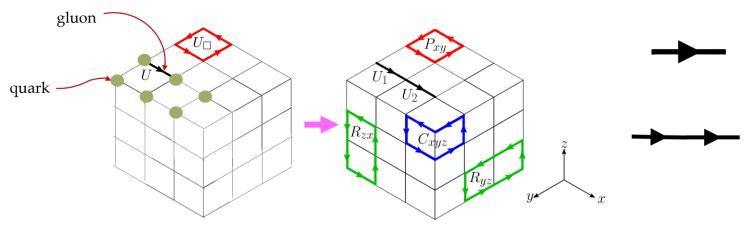
# Mapping Lattice Field Theory to QC





- Lattice field theory allows us to compute non-perturbative phenomena by discretizing space-time.
- # of qubits required
   depends on the maximum
   & minimum energy scales
   of the problem under
   consideration.

### **Hamiltonian Formulation**



KS Hamiltonian PRD 11, 395 (1975) → Improved Hamiltonian

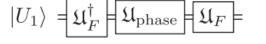
$$H_{I} = \sum \left( \begin{array}{c} + \\ + \\ \end{array} + \begin{array}{c} + \\ + \\ \end{array} \right)$$

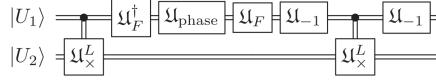
$$K_{L} \quad K_{2L} \quad U_{\square} \quad R_{\square} \quad R_{\square}$$

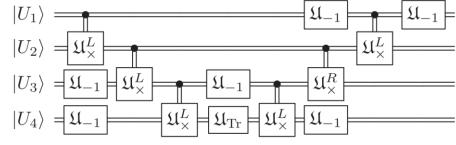
 This new Hamiltonian more efficiently uses quantum computing resources, and bring smaller discretization errors:

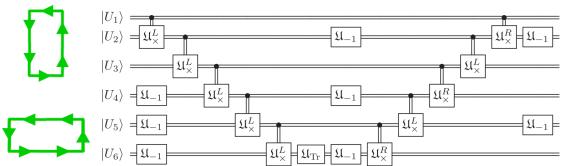
 $n_{qubits} \sim 1000 n_{g+q} \rightarrow 125 n_{g+q} (E \sim 100-1000 MeV)$ 





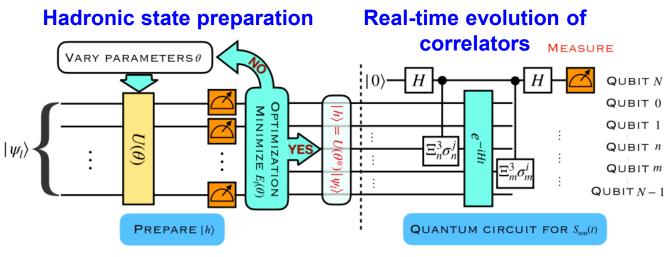




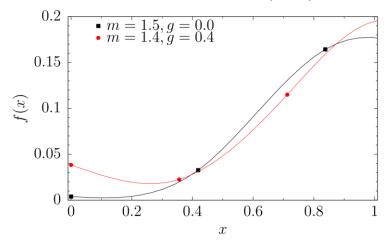


### **Initial State: Parton Distribution Function**

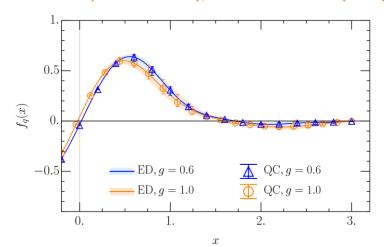
- **H. Lamm et al.**: Predicted PDF & hadronic tensor w/ (1+1)D Thirring Model. PDF best obtained by fitting hadronic tensor.
- T. Li et al.: Predicted quark PDF in π<sup>0</sup> w/ (1+1)D Nambu-Jona-Lasinio model. Consistent results b/w quantum simulation and classical method (exact diagonalization [ED]).
- Related studies: global fit w/ QC (not quantum simulation)
   A. Salinas, J. Cruz-Martinez, A.A. Alhajri, S. Carrazza, PRD 103, 034027 (2021)



H. Lamm, S. Lawrence, Y. Yamauchi (NuQS Collaboration) PR Research 2, 013272 (2020)



T. Li et al. (QuNu Collab.), PRD105 L111502 (2022)



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### Intermediate State: Parton Shower

#### **Update particle state** $_{\tau\tau}(m)$ $R^{(m)}$ **Particle State** Radiate & branch Emission history $|h\rangle$ Did it happen? $U_e^{(m)}$ **Check emission** $|e\rangle$ # of bosons $n_{\phi}$ $U_{\rm count}$ $(n_a)$ $U_h$ # of fa $|n_a\rangle \rightarrow$ Count particles $n_b$ # of f<sub>b</sub> $|n_b\rangle$

Simplified Lagrangian (2 fermions,1 gauge boson, 2D radiation)

$$\mathcal{L} = \bar{f}_1(i\partial \hspace{-0.1cm}/ + m_1)f_1 + \bar{f}_2(i\partial \hspace{-0.1cm}/ + m_2)f_2 + (\partial_\mu \phi)^2 \\ + g_1\bar{f}_1f_1\phi + g_2\bar{f}_2f_2\phi + g_{12}[\bar{f}_1f_2 + \bar{f}_2f_1]\phi.$$

$$(b)$$

$$(g_1, g_2, \varepsilon) = (2, 1, 10^{-3})$$

$$(c)$$

$$(g_1, g_2, \varepsilon) = (2, 1, 10^{-3})$$

$$(d)$$

$$(g_1, g_2, \varepsilon) = (2, 1, 10^{-3})$$

$$(e)$$

$$(g_1, g_2, \varepsilon) = (2, 1, 10^{-3})$$

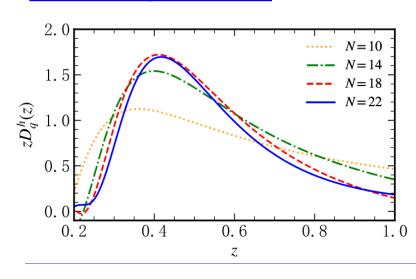
$$(f_1, g_2, \varepsilon) = (2, 1, 10^{-3})$$

$$(g_1, g_2, \varepsilon)$$

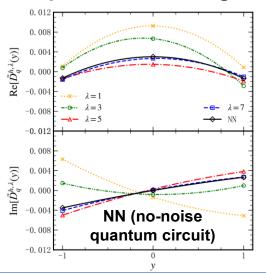
- Simulated parton shower from a simplified Lagrangian.
- QC can calculate particle interference in a polynomial time. Expects quantum advantage for # of emission>O(10).
- Related studies using quantum walk:
   G. Gustafson, S. Prestel, M. Spannowsky, S. Williams, JHEP11(2022)035; K. Bepari, S. Malik, M. Spannowsky, S. Williams, PRD 103 (2021) 076020 & PRD 106 (2022) 056002

## Final State: Fragmentation, Hadronization

### **Quark Fragmentation**



#### Impact of error mitigation



T. Li et al., (QuNu), arXiv:2406.05683

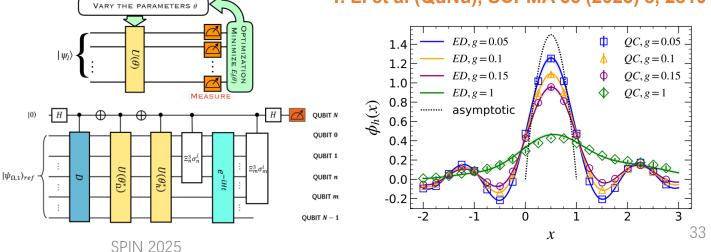
- Directly calculated fragmentation function (FF) with a quantum algorithm based on (1+1)D Nambu-Jona-Lasinio model.
- Qualitative agreement with classical extraction of FF.
- Also demonstrated that error mitigation is crucial for hardware.

### **Hadronization**

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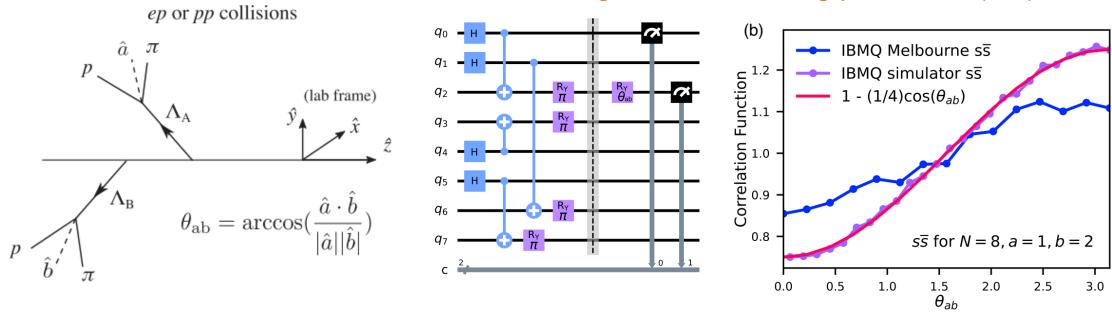
- Light-cone distribution amplitudes (LCDAs) describe non-perturbative aspects of bound states.
- Developed a quantum algorithm to simulate LCDA. Very good agreement with classical prediction.

T. Li et al (QuNu), SCPMA 66 (2023) 8, 281011



# Final State: ΛΛ Spin Correlation

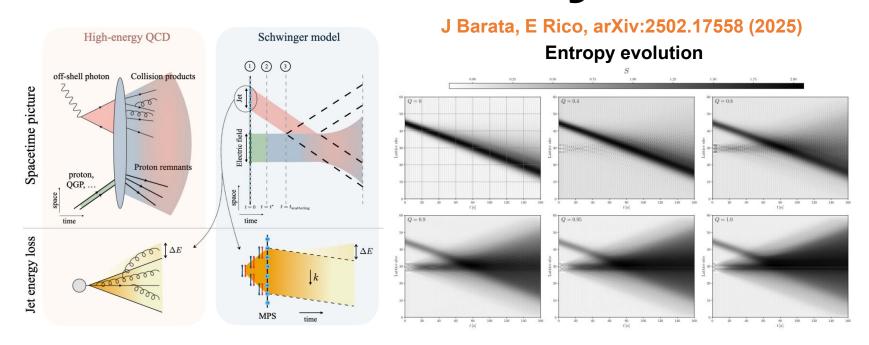
W Gong, G Parida, Z Tu, R Venugopalan, PRD 106 (2022) L031501



- Simulated a QCD string model with singlets of two fermion flavors. IBMQ circuit simulator reproduces the  $s\bar{s}$  correlation function very well.
- Results from quantum hardware deviates from the circuit simulator and classical predictions due to noise.
   → error mitigation is crucial
- 4-flavor Schwinger model (1+1D QED) has been studied with TN. Quantum hardware may allow us to scale the computation to larger lattices. (J. Barata, W. Gong, R. Venugopalan, PRD 109 (2024) 116003)

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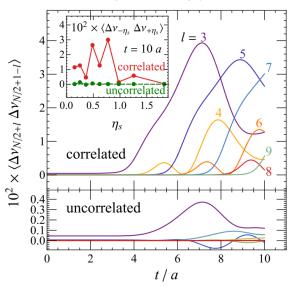
# Final State: Jet Dynamics



- First QC calculation of quenching parameter pursued in J. Barata et al., PRD 106, 074013 (2022).
- Real-time non-perturbative dynamics (quantum entanglement between fragmenting jets & medium interaction) has been investigated with Schwinger model.
- A 3+1D scalable approach with non-perturbative light-front Hamiltonian is also proposed and evaluated transverse momentum broadening of quark and gluon jets in medium.

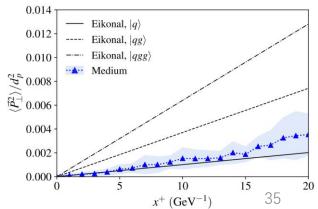
#### A Florio et al., PRL 131, 021902 (2023)

### Quantum entanglement of fragmenting jets



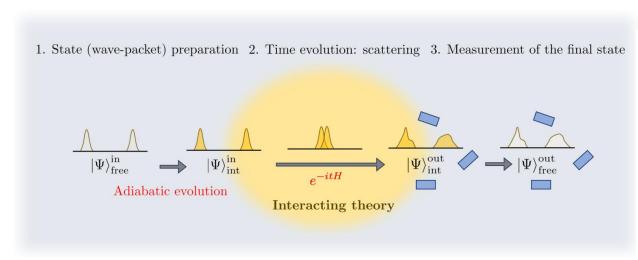
W Qian, M Li, CA Salgado, M Kreshchuk, PRD 111, 096001 (2025)

### Transverse momentum broadening of quark jets in medium

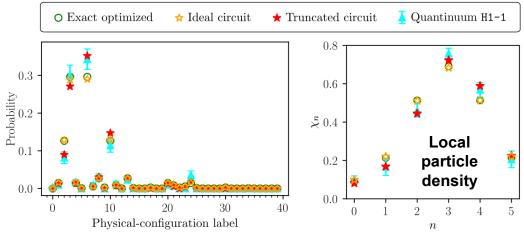


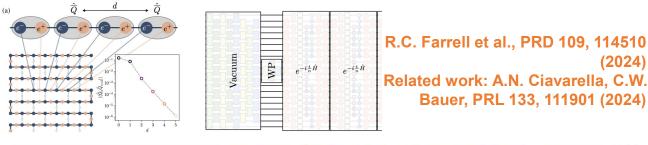
# **Towards Collision Dynamics**

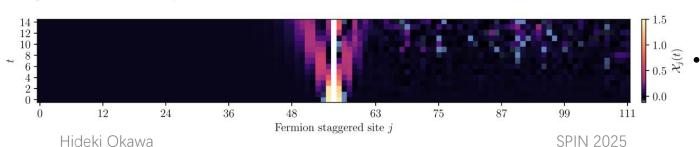
### **Wave-packet evolution**



#### Z Davoudi, CC Hsieh, SV Kadam, Quantum 8 (2024) 1502





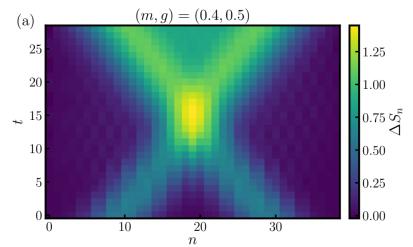


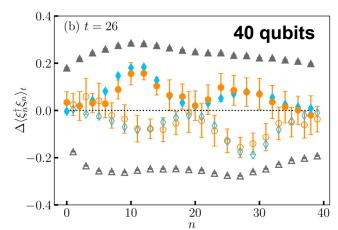
- Meson wave packets in Z<sub>2</sub> gauge theory are simulated with Quantinuum Ion-trap hardware (13 qubits).
- Similarly, meson wave packets with Schwinger model are evolved in IBM superconducting hardware (112 qubits).
  - Results match well with the exact prediction or TN. Error mitigation is particularly crucial for the 112-qubit machine.

### Towards Collision Dynamics Scattering

#### Fermion-antifermion wave-packet scattering





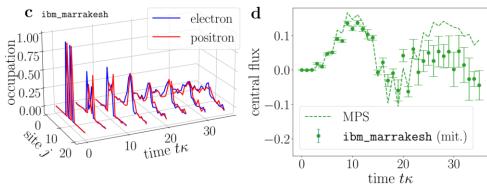


- Simulated (1+1)D Thirring model with 40 and 80 qubits on IBM hardware.
- Consistent with TN predictions after error mitigation.

#### Meson wave-packet scattering

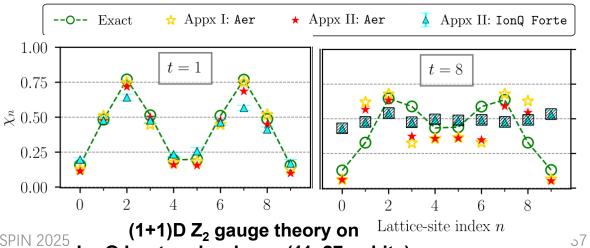
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#### J. Schuhmacher et al., arXiv:2505.20387



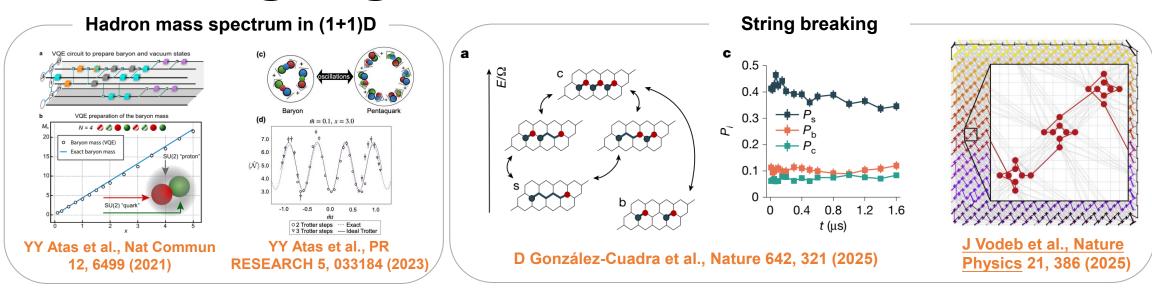
(1+1)D U(1) on **IBM** hardware (45 qubits)

### Z. Davoudi, CC Hsieh, SV Kadam, arXiv:2505.20408

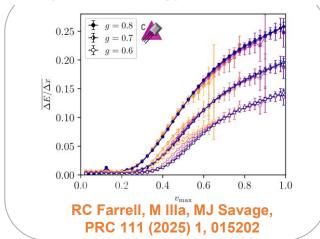


IonQ Ion-trap hardware (11, 27 qubits)

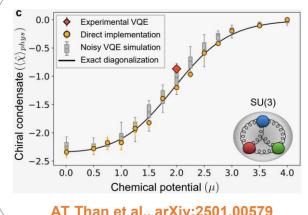
# **Other Highlights**



#### Heavy quark energy loss in medium

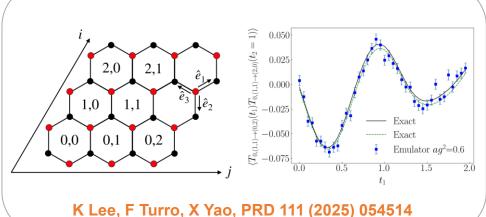


#### QCD phase diagram in (1+1)D



AT Than et al., arXiv:2501.00579

### Energy-energy correlator in (2+1)D SU(2)



# **Prospects**

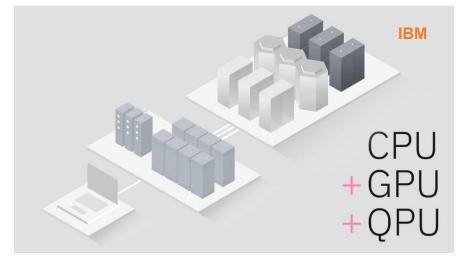


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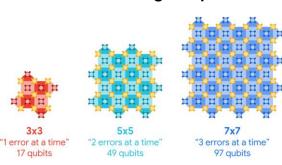
# **Towards Practical Applications**

- Quantum computing combined with High Performance Computing has started to operate (Quantum-centric supercomputing).
- O(~100)-qubit level error-tolerant quantum computers will likely show up around 2030.
  - IBM aims for error-tolerant quantum computers by 2029 (100M gates, 200 logical qubits)
- In any case, some components of HEP experimental workflow require O(10<sup>6</sup>) qubits.
- Quantum-inspired techniques are also likely to stay valuable.

#### **Quantum-centric supercomputing**



#### Surface code logical qubits



**Google Quantum Al** 



QuantumCtek (国盾量子)

# **Summary**

- Quantum computing applications are an emerging field in high energy particle and nuclear physics.
- Quantum machine learning and quantum simulation are actively investigated for experimental tasks and theoretical calculations.
- Three quantum technologies exist: (1) universal quantum gate machines, (2) quantum annealing & (3) quantum-inspired algorithms.
- Each approach has its pros/cons and appropriate use cases.
- With the rapid development of quantum hardware and quantum-inspired algorithms, it would be really exciting to see how all of our efforts converge in the end & understand how practical quantum advantages can be realized.

