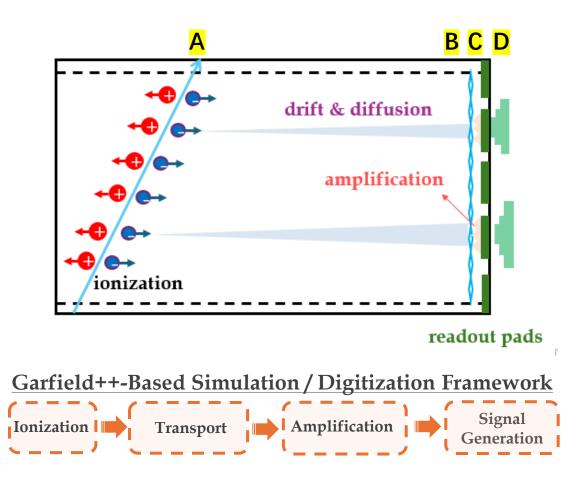
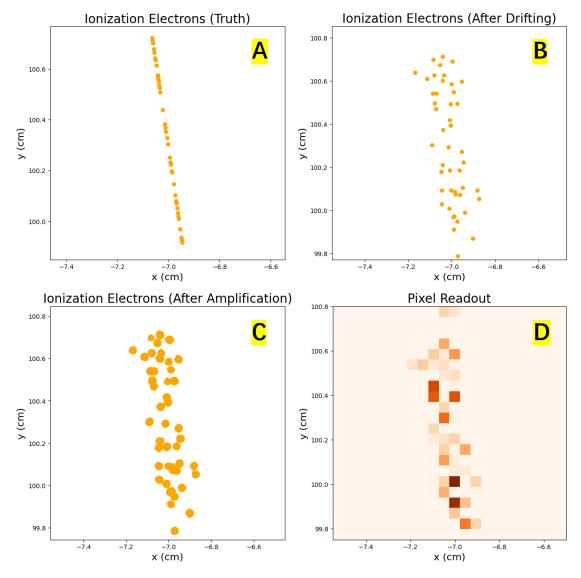
4D-Based dN/dx Reconstruction in TPC

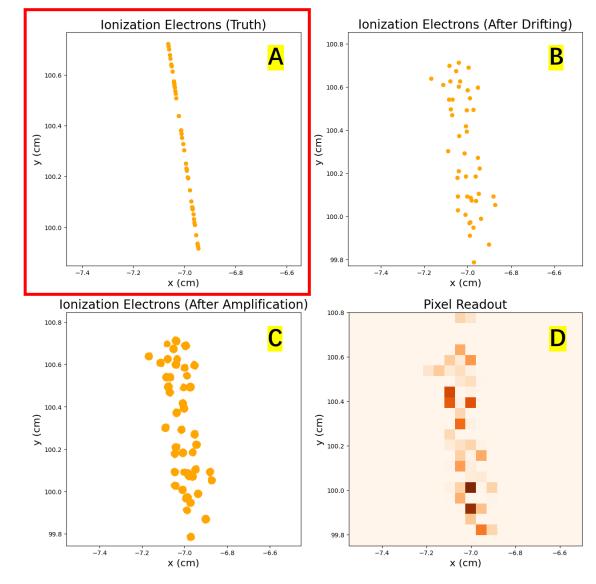
Guang Zhao, Yue Chang, Linghui Wu, Huirong Qi zhaog@ihep.ac.cn





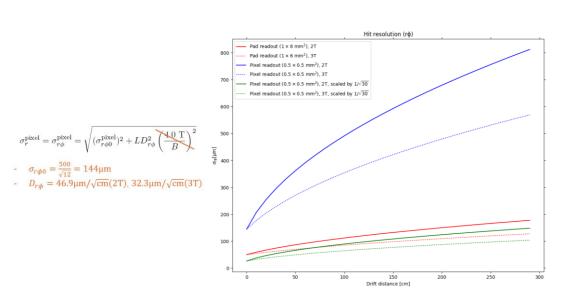
Remarks:

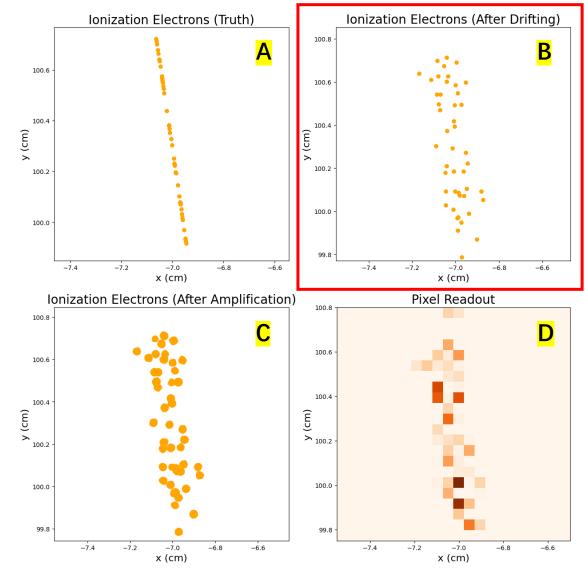
- The ionizations are defined by the gas mixture
- The current gas mixture is T2K: Ar/CF₄/iC₄H₁₀ (95/3/2)



Remarks:

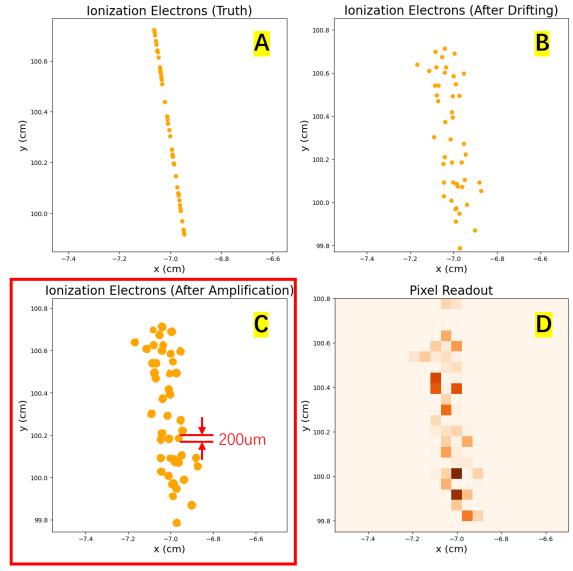
- From A to B, the electron positions are fluctuated by diffusion
- For 2T field, the fluctuation can up to 800 um





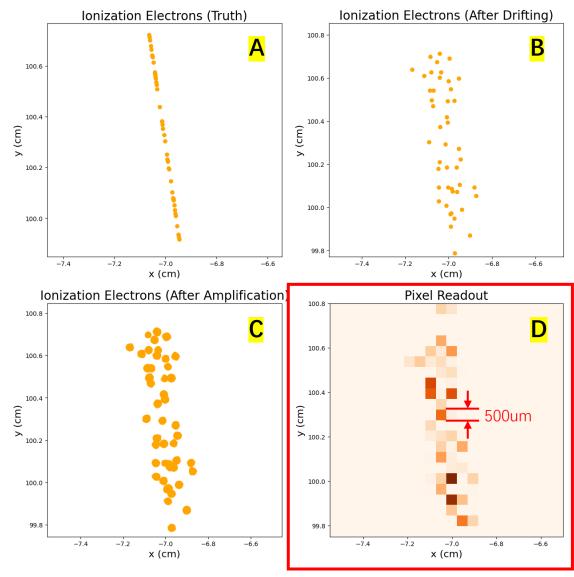
Remarks:

 From B to C, the single electron is amplified, which end up with a 200um spread in space

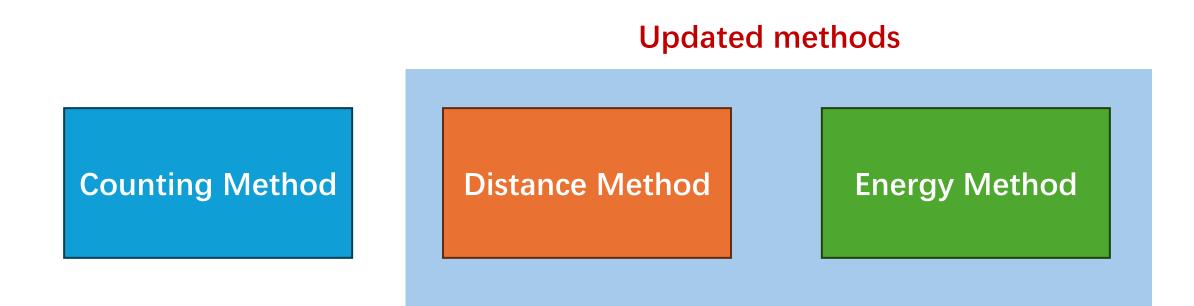


Remarks:

- From C to D, the detector granularity defines the readout pattern
- The current **pixel size is 500x500 um²**
- Electronics noise is 100 e⁻

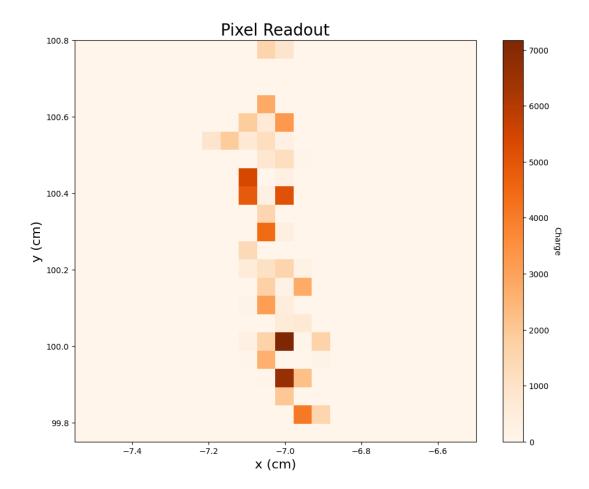


Three ionization measurement methods



- Previously we use the **counting method** for the dN/dx reconstruction
- Two more methods (distance method and energy method) are being investigated

Counting method

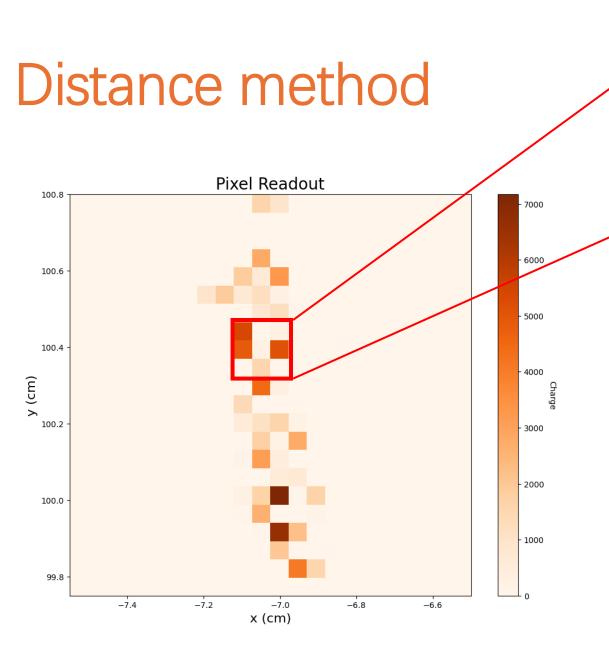


Intuition:

• Ionization is proportional to the number of fired pixels

Algorithm:

• Count the number of hits whose energies are above a threshold



d: Projected distance w.r.t. to the track direction

Intuition:

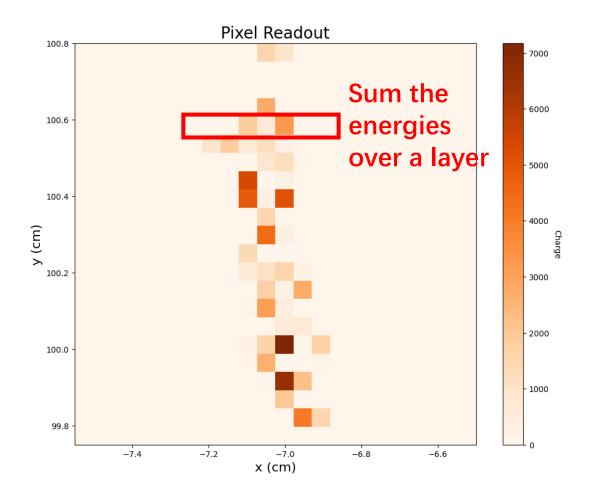
Track

 Ionization is inverse proportional to the average distance between hits

Algorithm:

- Sort the hits along the track direction
- Calculate the projected distances w.r.t. the track direction between adjacent hits
- Average the distances and take the reciprocal

Energy method



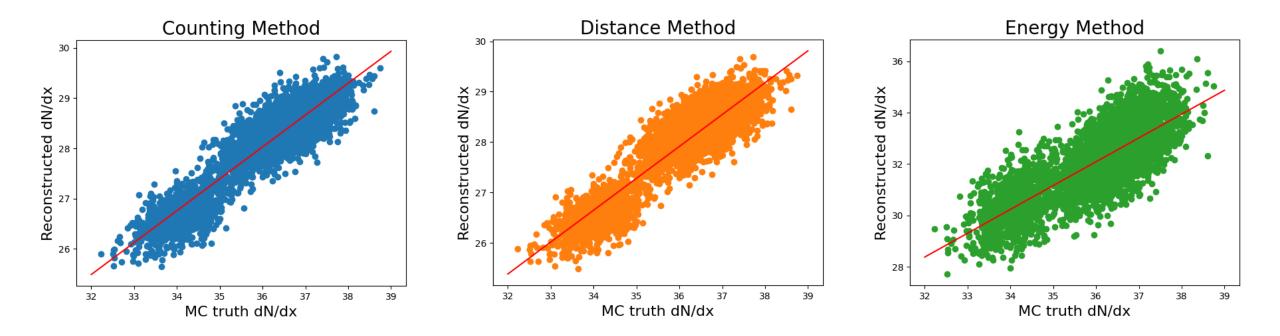
Intuition:

• Ionization is proportional to the energy deposition

Algorithm:

- Combine hits into layers (row-wise or column wise)
- Calculate the sum of the energy deposition within each layer
- Discard the top 30% of hits with the highest energy and take average

Reconstructed variables vs. MC truth

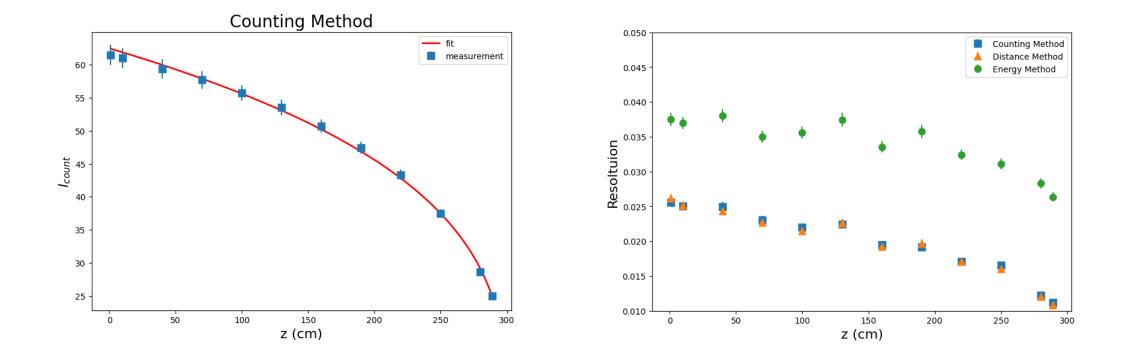


Drift distance = 10 cm

The reconstructed variables have **good linearities** w.r.t. the MC truth, which means they can be used for reconstruction

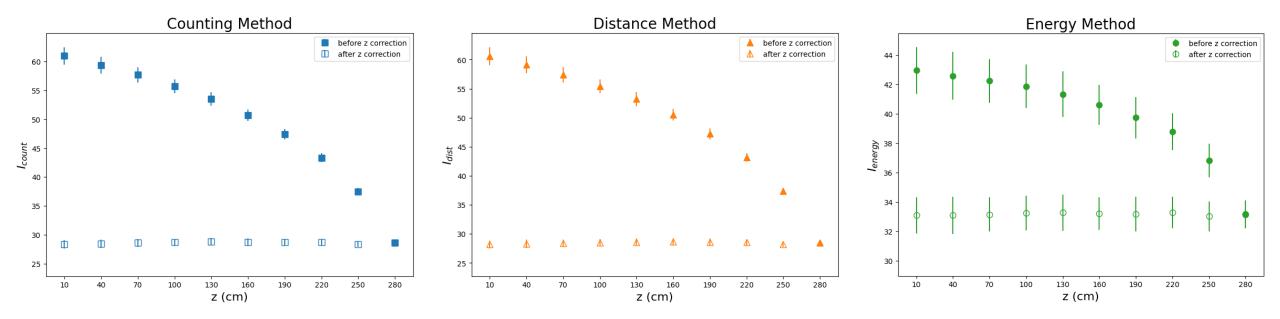
Measurements are z-dependent

TPC is a large detector. Drift distances can reach up to 2.9 m, the diffusion can not only make the measurement **z-dependent**, but also make the **resolution worse**.



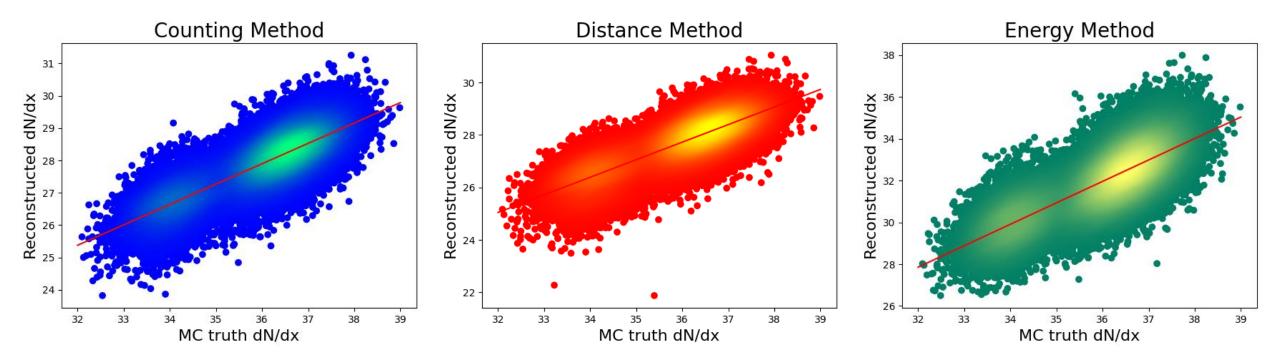
Drift distance correction

Correction function: $f(z) = p_0(1 + p_1 z)^{p_2}$



After the z correction, the z-dependent vanish

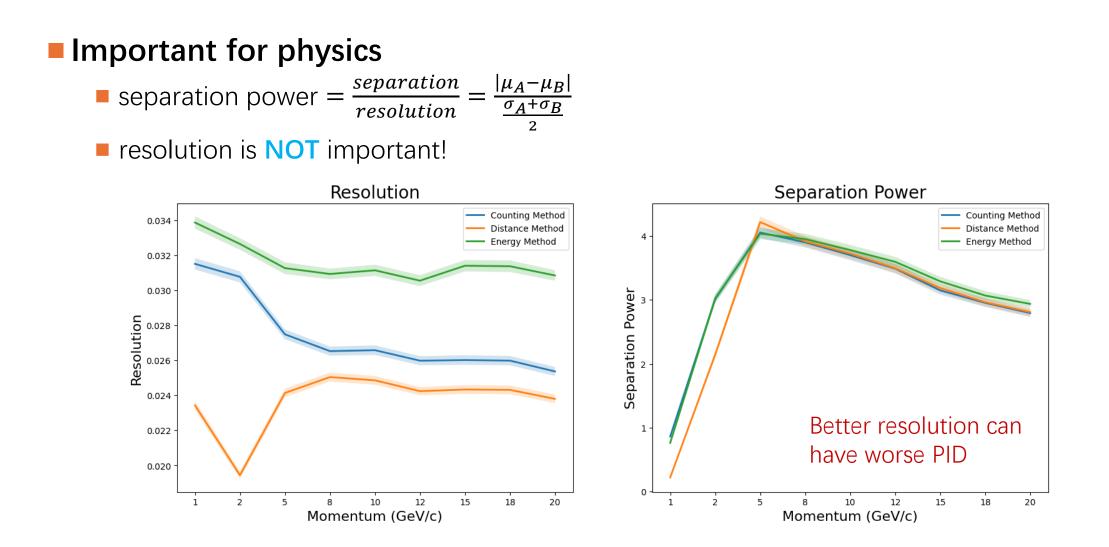
Calibration to cluster density dN/dx



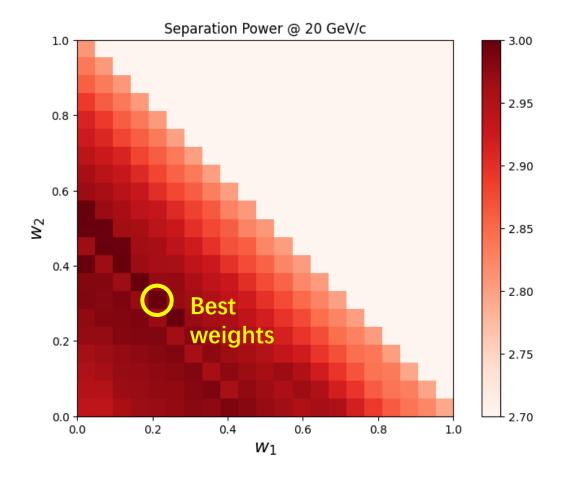
Drift distance: 10~280 cm

Use linear functions to convert the three measurements back to the cluster density: dN/dx

PID evaluation: Particle separation power



Combining the three methods



Formula:

•
$$\frac{dN}{dx} = w_1 I_N + w_2 I_D + (1 - w_1 - w_2) I_E$$

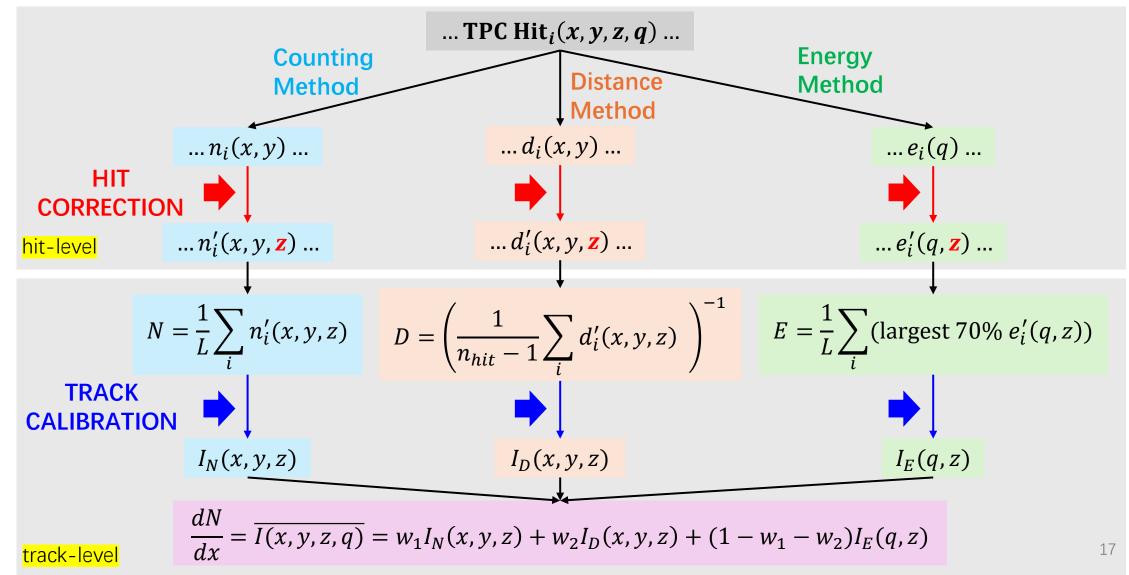
Weight optimization:

- Figure of merit: K/π separation power @ 20 GeV/c
- Optimized values:

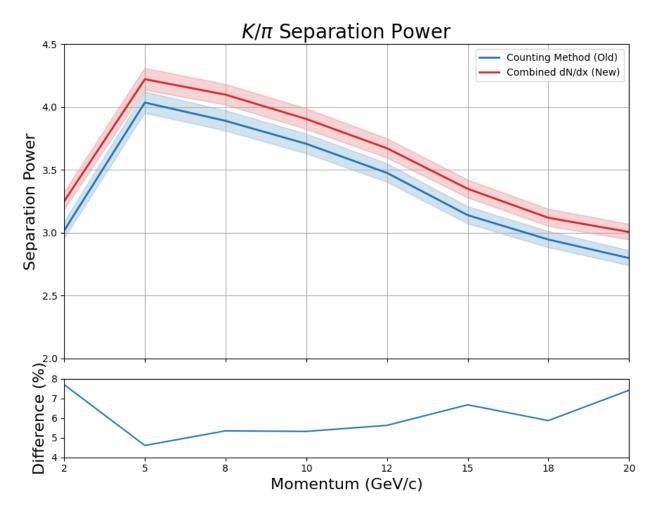
•
$$w_1 = 0.2$$

• $w_2 = 0.3$

4D reconstruction flow



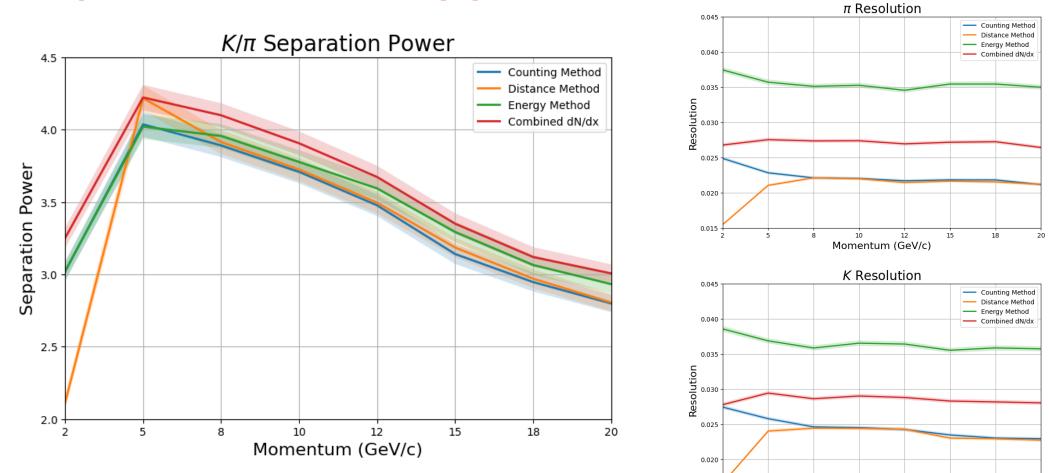
PID performances



- The new reconstruction algorithm has >5% improvement to the old counting method
- This improvement is NONTRIVIAL. The new algorithm saves a 10% detector radius to reach the same performance

$\theta = 60^{\circ}$, track length ~ 1.4 m

PID performances (II)



0.015

10

Momentum (GeV/c)

12

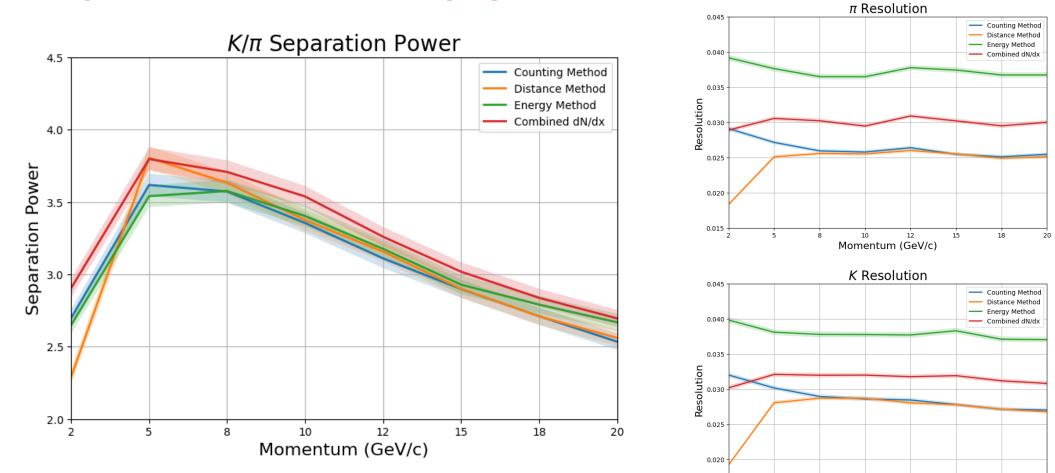
15

18

- Combined dN/dx achieves the overall best separation power
- For $\theta = 60^{\circ}$, p = 20 GeV/c:
 - separation power = 3.0, resolution ~ 2.7%

20

PID performances (III)



0.015

5

10

Momentum (GeV/c)

12

15

18

- Combined dN/dx achieves the overall best separation power
- For $\theta = 85^{\circ}$, p = 20 GeV/c:
 - separation power = 2.7, resolution ~ 3%

20

Conclusion

A new dN/dx reconstruction with 4D information is developed

- Combined counting, distance and energy methods
- With z-correction at hit level, and calibration at track level

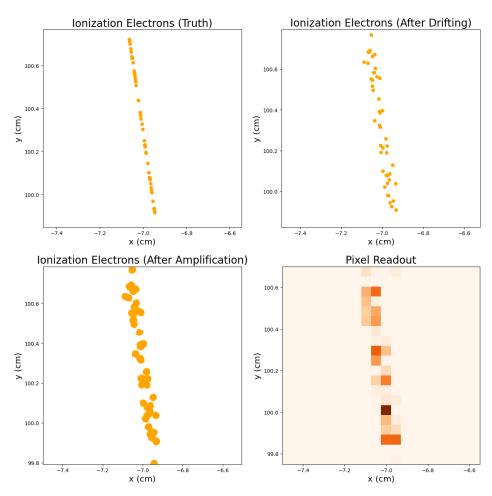
The new algorithm achieves >5% improvement w.r.t. the previous algorithm (counting method)

To do:

- Optimization of the gas mixture and pixel
- Implementation in CEPCSW
- Machine learning

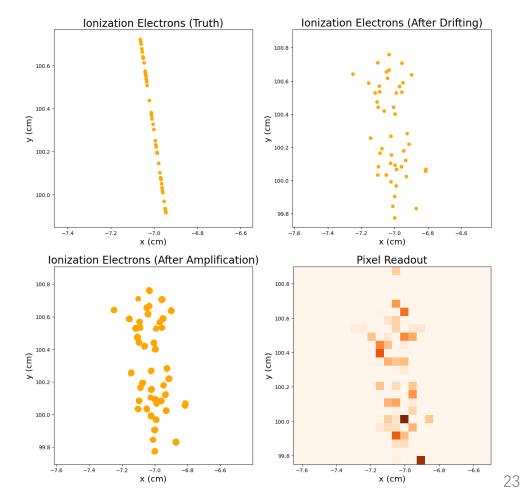
Backups

Readouts in drift distances

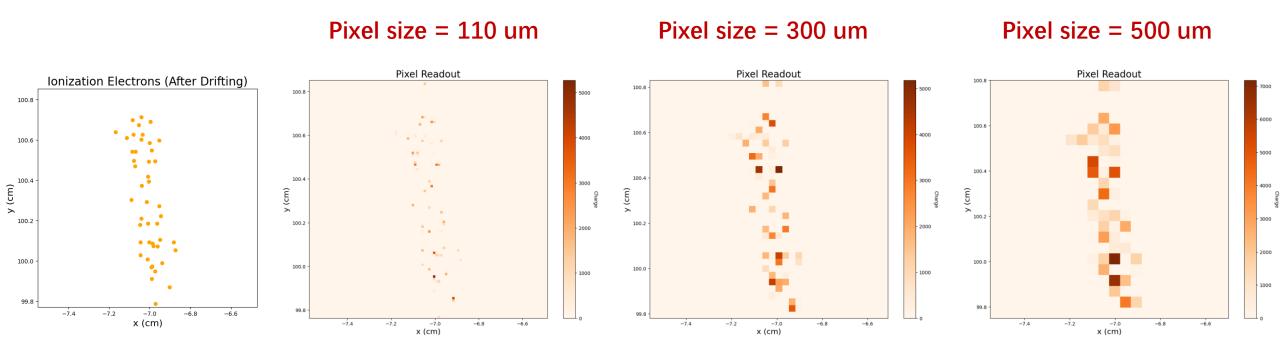


Drift distance = 10 cm

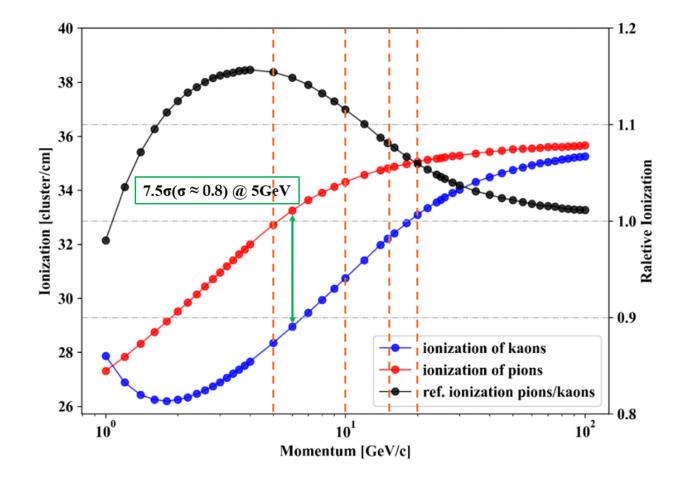
Drift distance = 280 cm



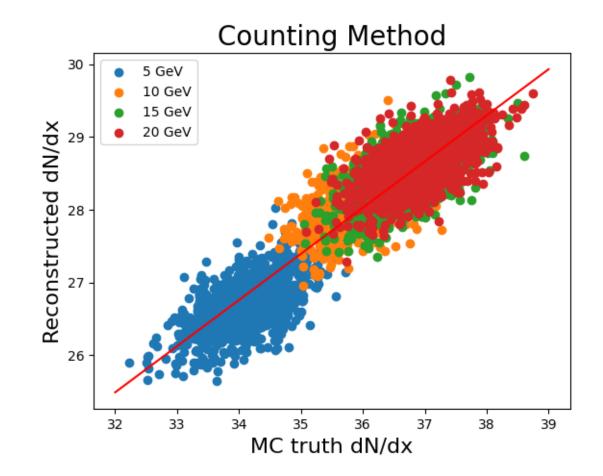
Readouts in pixel sizes



Primary ionization from MC truth



Reconstruction vs. MC truth



Hit level distributions

Drift distance = 10 cm

Drift distance = 280 cm

