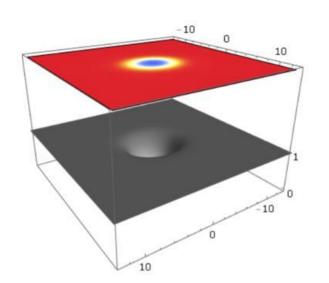


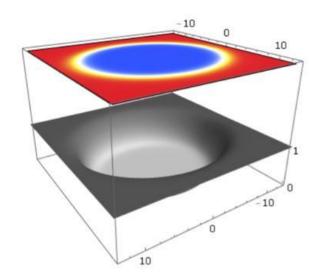




# HOLOGRAPHIC BUBBLE NUCLEATION IN ASTROPHYSICS OR THE EARLY UNIVERSE

PHASE TRANSITIONS IN A COOLING ENVIRONMENT





With Javier Subils and David Mateos

Reference: 2508.xxxxx

Wilke van der Schee

Holographic applications: from Quantum Realms to the Big Bang 11 – 19 July 2025, UCAS Beijing

### **OUTLINE**

#### First order phase transitions

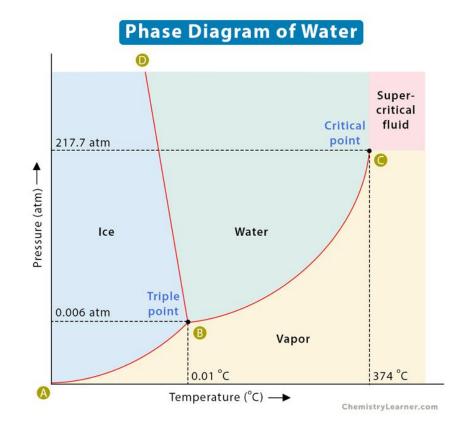
- Sources: early universe, astrophysics
- Signature: gravitational waves (mHz, MHz)
- A window into the Planck scale?

#### **Dynamics**

- Bubble nucleation and false vacua
  - Bubble velocities and shapes

#### **Critical bubbles**

- Determines the minimal size for relaxation to true vacuum
  - Technical: de Turck trick at constant temperature
  - Action, tunneling and the nucleation rate
  - Comparison with effective field theory



# **SUPERCOOLED**

#### Fun fact

- Supercooled water at –44 degrees, one micrometer
- X-ray femtoscopy identifies high and low density liquids
- A second critical point in the supercooled region ©

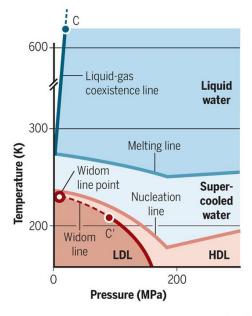
### More seriously

- If the Standard Model\* has a first order phase transition (FOPT):
  - Universe cools down fast, but extremely homogeneous
  - Universe will supercool beyond critical temperature
  - Bubbles will nucleate, but at what rate? How?
  - \*technically this is then beyond standard model (quite some examples)
    - Really unique opportunity to probe extremely high energy scales
- If QCD has a critical point:
  - FOPT potentially present during neutron star mergers

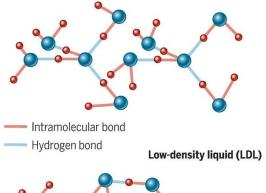
#### Wilke van der Schee, CERN/Utrecht

#### Experimental confirmation

Kim et al. provide experimental evidence for the Widom line and, hence, of a second-order critical point in the supercooled region of the water phase diagram.



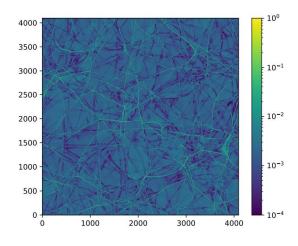
High-density liquid (HDL)

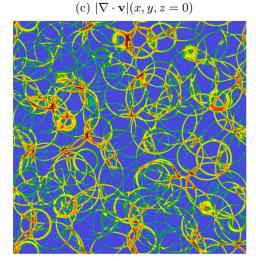


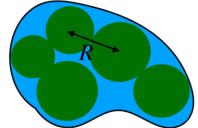
### **BUBBLE COLLISIONS**

### **Bubble collisions in the Early Universe or in Astrophysics**

- If the Standard Model has a first order phase transition (FOPT):
  - Universe cools down fast, but extremely homogeneous
  - Universe will supercool beyond critical temperature
  - Bubbles will nucleate, but at what rate? How?
- FOPT potentially present during neutron star mergers
  - Merger could cause both superheating and supercooling (subcooling?)
- Collisions of bubbles: unique signature in gravitational waves (!)
  - LISA can potentially measure these (mHz)







# **NUCLEATION IN EFFECTIVE FIELD THEORY**

#### An effective potential at constant temperature:

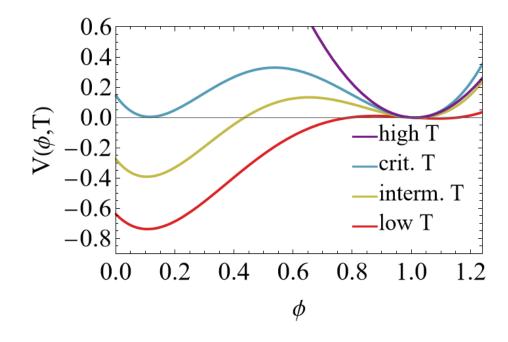
$$S(T) = \int_0^\beta d\tau \int d^3x \left( \frac{1}{2} Z(\varphi, T) \left( (\partial_\tau \varphi)^2 + (\nabla \varphi)^2 \right) + V_{\text{eff}}(\varphi, T) \right)$$
$$V_{\text{eff}}(\varphi, T) = \frac{1}{2} \gamma (T^2 - T_0^2) \varphi^2 - \frac{1}{3} \alpha T \varphi^3 + \frac{1}{4} \lambda \varphi^4$$

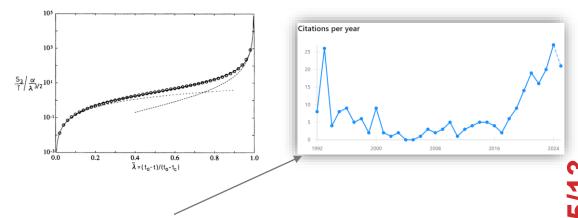
#### Three regimes

- High temperature: one stable hot phase
- Intermediate (T<sub>0</sub><T<T<sub>c</sub>): two (meta)stable phases
- Low temperature: one stable cold phase

### **Cooling the system:**

• Below  $T_c$  and above  $T_0$  the system can tunnel to the true minimum (supercooled)





# **BUBBLE NUCLEATION AND GROWTH**

### Vacuum-like decay

Wall velocity can accelerate to the speed of light

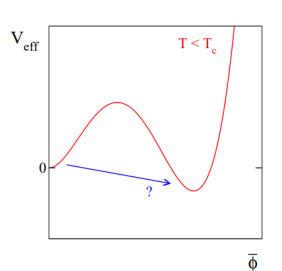
### Thermal-like decay

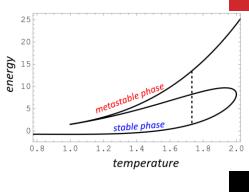
A conjectured result for the nucleation rate is thus

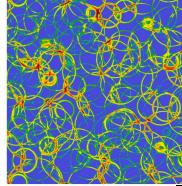
$$\frac{\Gamma}{V}\Big|_{\text{high }T} \simeq \left(\frac{\lambda_{-}}{2\pi}\right) \left(\frac{\hat{S}_{3d}}{2\pi T}\right)^{\frac{3}{2}} \left|\frac{\det'[-\nabla^{2} + V''(\hat{\phi})]}{\det[-\nabla^{2} + V''(0)]}\right|^{-\frac{1}{2}} e^{-\beta \hat{S}_{3d}}.$$
(9.80)

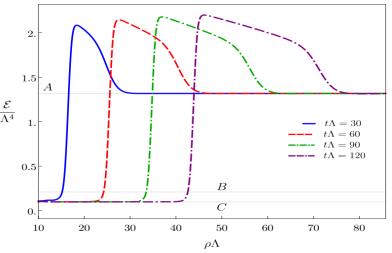
It should be stressed, however, that the simplistic approach based on the negative eigenmode  $\lambda_{-}$  does not really give a theoretically consistent answer [9.22, 9.23]; rather, we should understand the above analysis in the sense that a rate exists, and the formulae as giving its order of magnitude.

- Deflagration: subsonic detonation
- Friction from the remaining plasma
- Energy density (typically) needs to be balanced
- This means a wall that becomes wider with time:









# **SUPERCOOL HOLOGRAPHY**

### A non-conformal holographic toy model

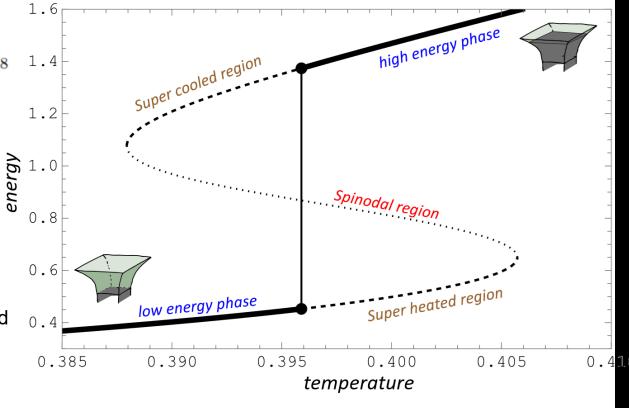
$$S = \frac{2}{8\pi G} \int_{\mathcal{M}} d^5 x \sqrt{-g} \left( \frac{1}{4} R[g] - \frac{1}{2} (\partial \phi)^2 - V(\phi) \right)$$

$$L^{2}V(\phi) = -3 - \frac{3}{2}\phi^{2} - \frac{1}{3}\phi^{4} + \left(\frac{1}{3\phi_{M}^{2}} + \frac{1}{2\phi_{M}^{4}}\right)\phi^{6} - \frac{1}{12\phi_{M}^{4}}\phi^{8}$$

Source for scalar provides extra scale (j = 1)

### The universe cools; what happens?

- First it becomes supercooled (metastable)
- If no bubbles form: it enters spinodal branch
  - · Negative specific heat, imaginary speed of sound
  - Gubser-Mitra: unstable (Gregory-Laflamme)
  - System phase separates
- If bubbles form:
  - They keep on colliding (gravitational waves!)
  - If given enough time only solution is phase separated at critical temperature (unlike water)
- Finally enters low energy phase



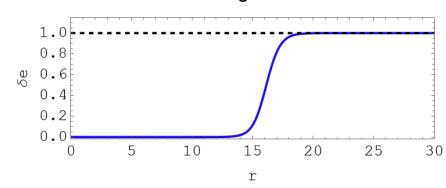
# SUPERCOOLED AND CRITICAL HOLOGRAPHY

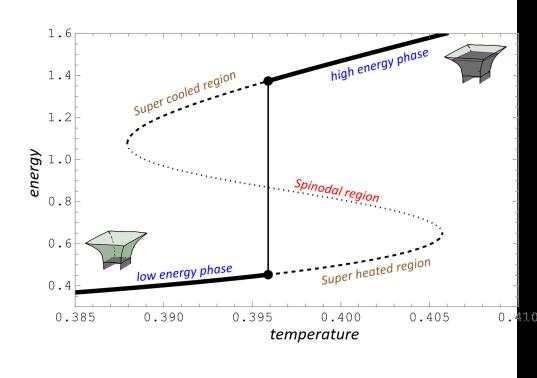
#### **Bubble nucleation**

- Small bubbles disappear (surface tension is too expensive)
- Large bubbles can expand
  - Somewhat non-trivial, but Gubser-Mitra implies that the end state is the phase separated state at the critical temperature
  - Interesting question if this is possible in an expanding universe (but for now we're in a box ☺)

#### A critical bubble

- An unstable time-independent solution of the EOM
- At T<sub>c</sub> the phase separated phase satisfies this:
  - The limit of a large bubble





For smaller bubbles this would not be stable: the bubble would collapse

# Some technicalities: DeTurck

#### Solve a slightly modified problem

- Take a reference metric (the homogeneous solution,  $\overline{G}^{MN}$ ) and define  $\xi^P = G^{MN}(\Gamma^P_{MN} \overline{\Gamma}^P_{MN})$
- Solve the modified Einstein equations:

$$R_{MN} - \frac{R}{2}G_{MN} - \left(\nabla_{(M}\xi_{N)} - \frac{1}{2}\nabla_{A}\xi^{A}G_{MN}\right) = \kappa_{5}^{2}T_{MN}$$

Check that:

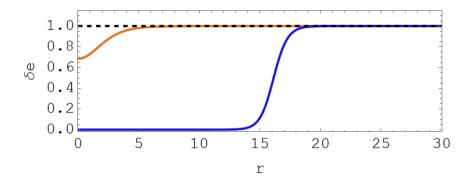
$$\xi_A \xi^A = 0$$

- This helps imposing boundary conditions and to make the PDEs elliptic
  - Since we know the solution exists there should not be any `soliton' with  $\xi$  non-zero
- Technically we work at large but finite  $N_c$ , otherwise the nucleation rate vanishes
  - Spherical symmetry
  - Fully backreacted AdS<sub>5</sub> solutions though ©

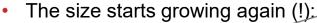
### **SUPERCOOLED AND CRITICAL HOLOGRAPHY**

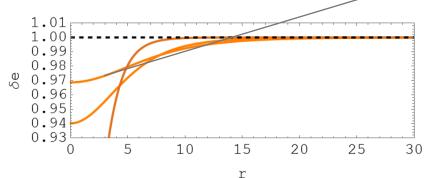
#### A critical bubble

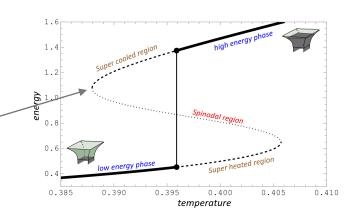
- An unstable time-independent solution of the EOM
- For smaller bubbles this would not be stable: the bubble would collapse
  - Stable if wall is less steep
  - Stable if more pressure at the centre of the bubble





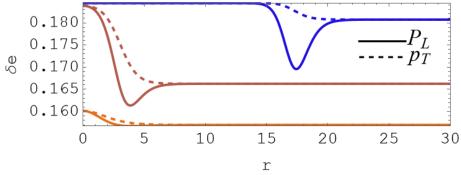


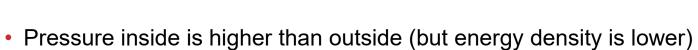




# SUPERCOOLED AND CRITICAL HOLOGRAPHY

### A few more details: pressures

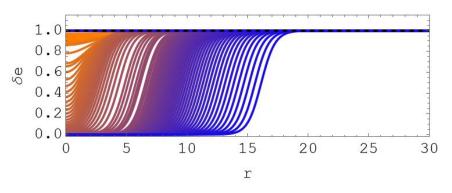


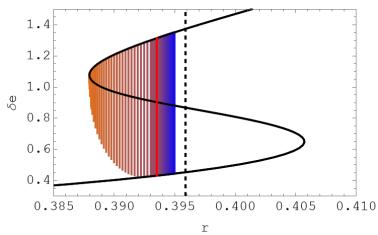


• Transverse pressure is always smaller than longitudinal pressure

Remember: at T<sub>c</sub> pressures of both phases are equal

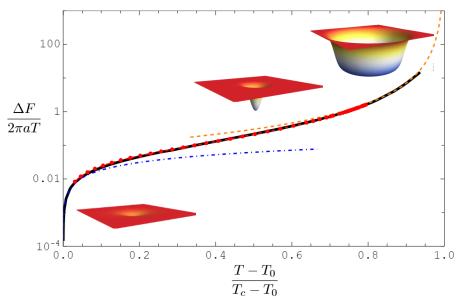
- Transverse pressure can be non-monotonic (always?)
- Longitudinal pressure is always monotonic



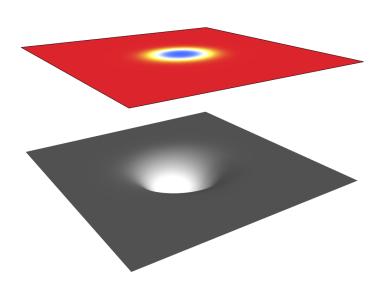


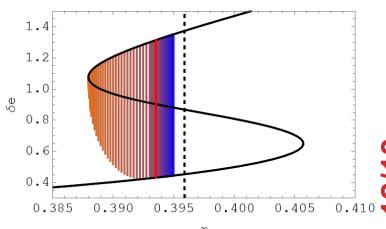
# WHAT KIND OF BUBBLES WILL NUCLEATE?

### We compute the action:



- Larger bubbles are (much) harder to nucleate
- No final answer, but quiet some supercooling can be expected
- Effective field theory approach can work well (red, after fitting (!))
- Thin wall works for large bubbles (orange, (T-T<sub>c</sub>)<sup>-2</sup>)
- Small bubble effective description not as good (blue,  $(T-T_0)^{4/3}$ )





### **DISCUSSION**

### **Bubble nucleation in holography**

- Full microscopic construction of critical bubbles
  - Backreacted AdS<sub>5</sub>, limiting behaviour fits effective potential
- No final answer, but quiet some supercooling can be expected
- Applications to neutron stars and early universe
  - Really not much certain both for nucleation and dynamics
  - Great help to have (toy!) models where microscopics is under full control
- Dynamics is clearly the next step
  - Velocities are interesting, wall profiles
  - Competition with cooling due to expansion

