

# The Optimization of Execution Speed for CGEM Simulation

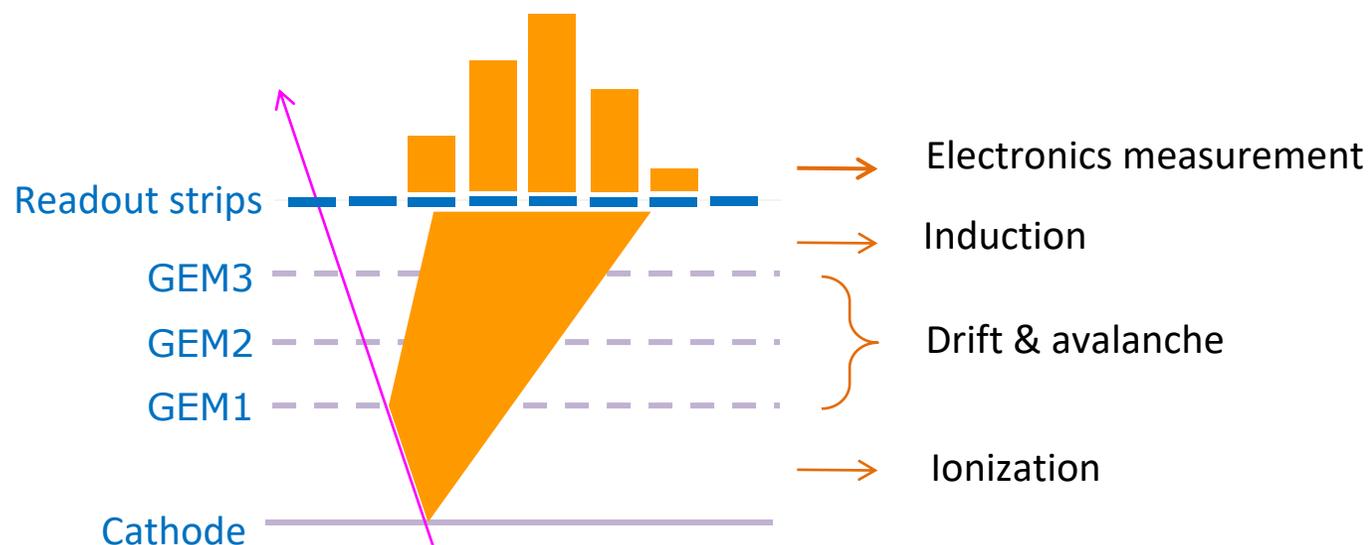
Yiming Hu

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- Introduction of CGEM-IT
- Optimization of execution speed
- Time consumption & results comparison
- Summary

# Introduction of CGEM-IT

BESIII's inner track chamber has been upgraded with cylindrical GEM (CGEM) detector, it is planned to start data taking in 2025.

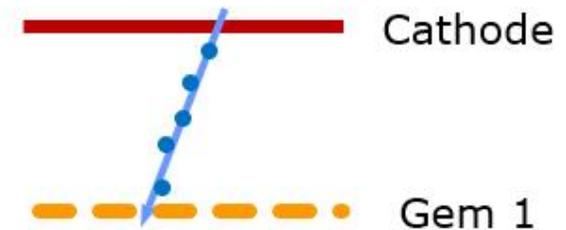
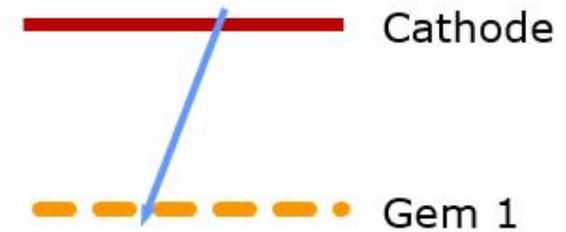
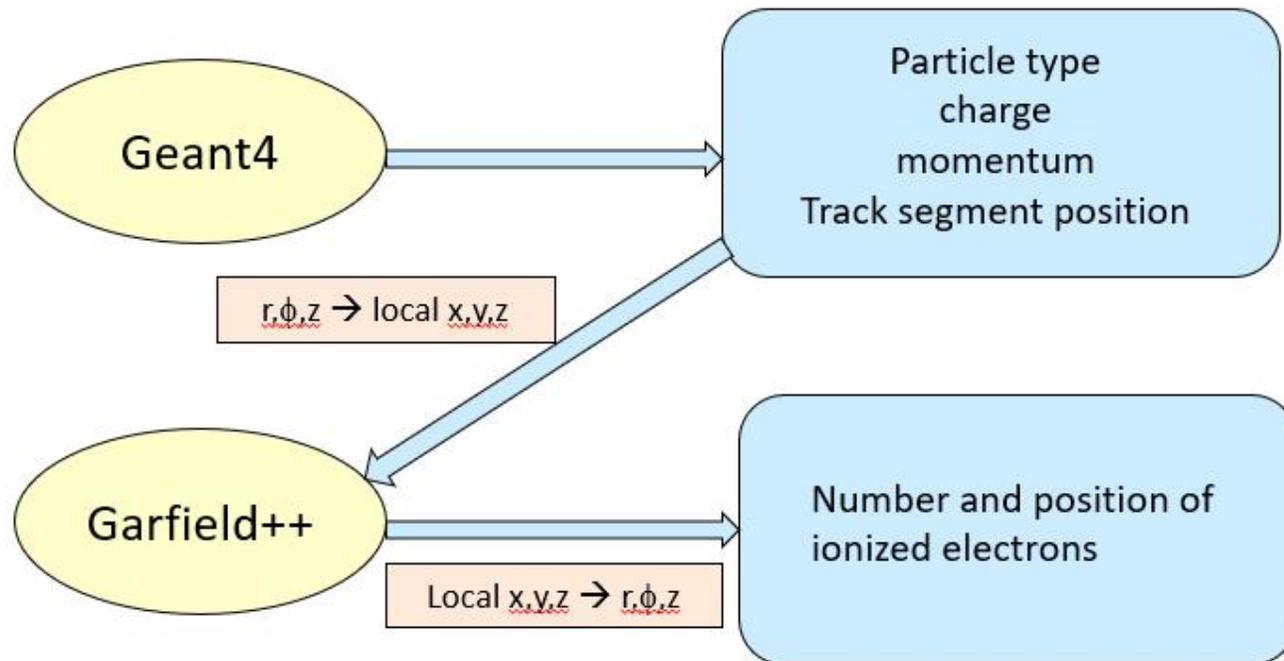


Processes in digitization of CGEM-IT

- Ionization
- Drift & avalanche
- Induction & Electronics measurement

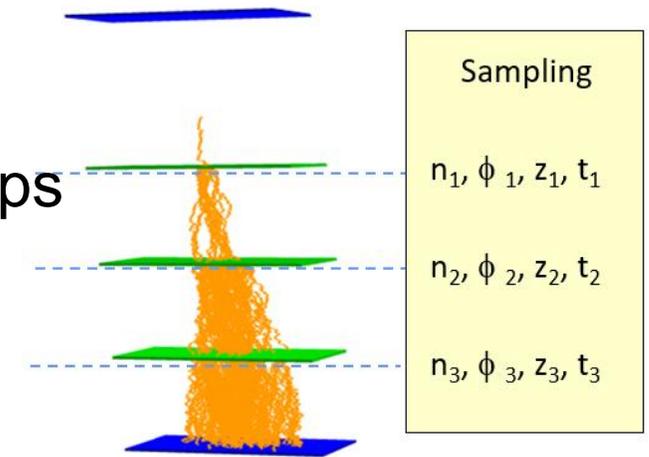
# Ionization

- Geant4 generate particles' information
- Garfield++ generate ionized electrons
- Record the number, position and time of ionized electrons



# Drift and avalanche

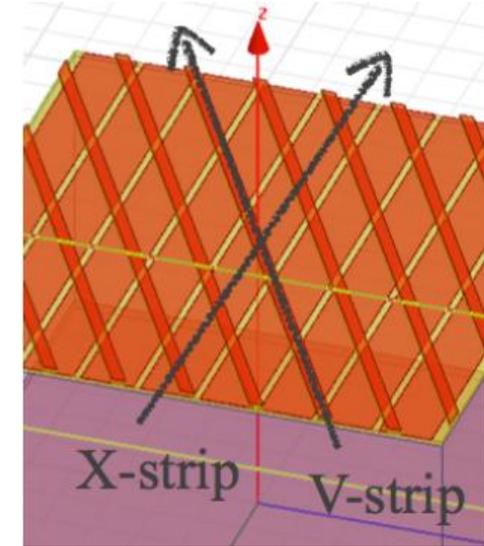
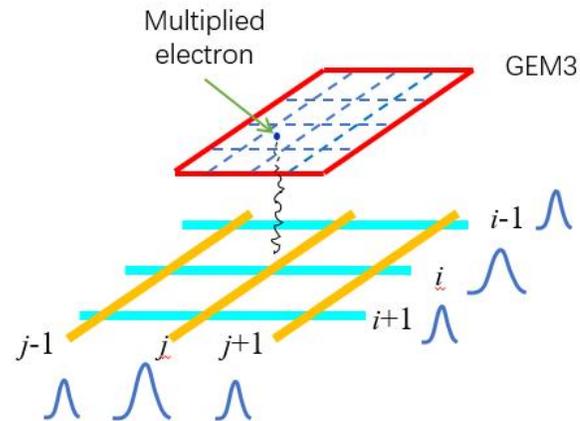
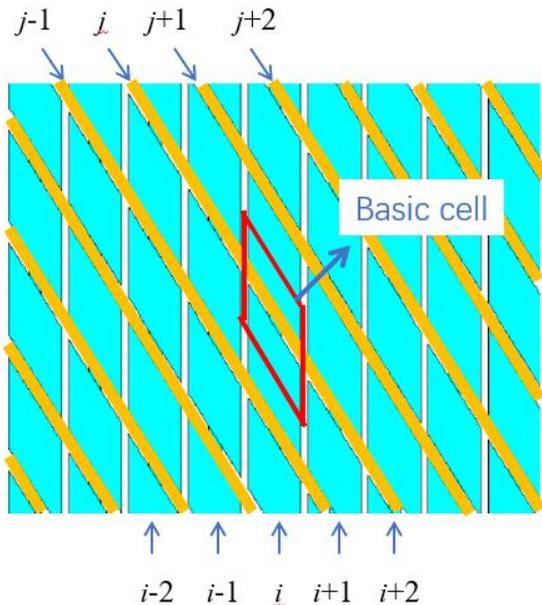
- Garfield++ full simulation is time-consuming
- A parameterized model is developed
  - Sample the quantities of multiplied electrons in 3 steps
    - Number of multiplied electrons ( $n$ )
    - Position ( $\phi, z$ )
    - Drift time ( $t$ )
  - Parameters of the model obtained from Garfield++ simulation
- The ionized electrons avalanche in each GEM. Finally, millions of electrons can be generated



# Induction

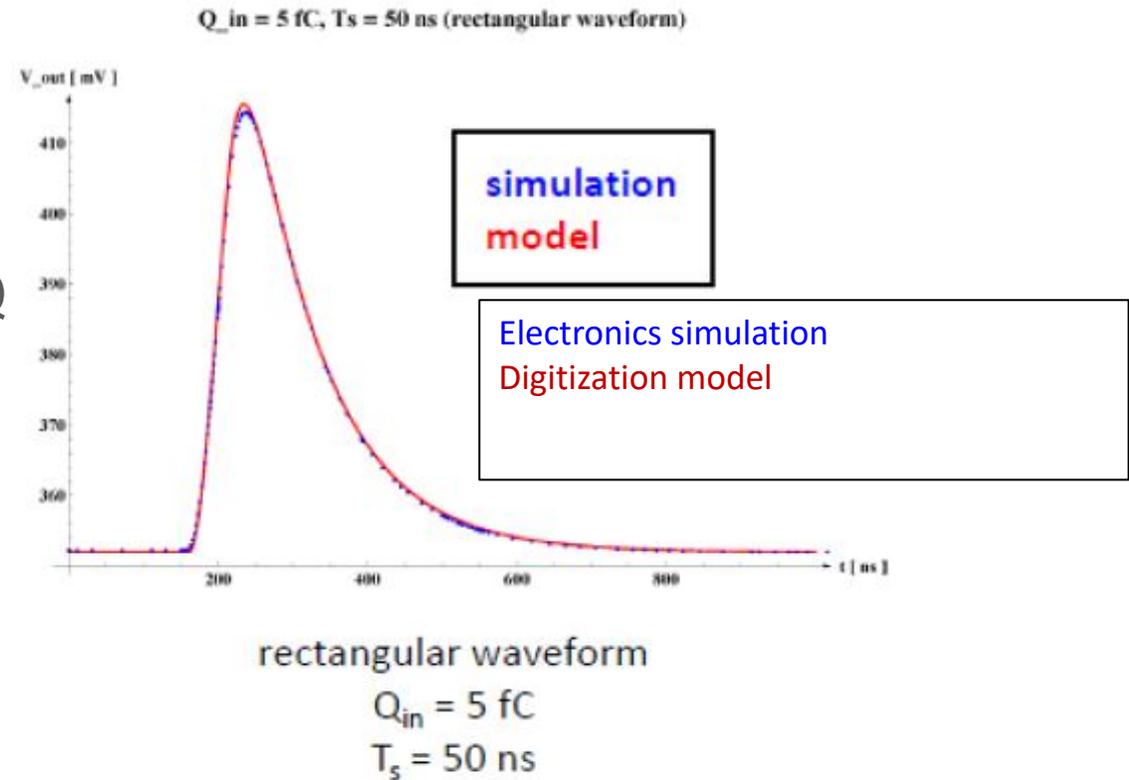
Signal simulation:

- Divide basic cell into small grids
- Save the induced signal shapes for each grid
- Sum up all signal from multiplied electrons to get the final result for each strip

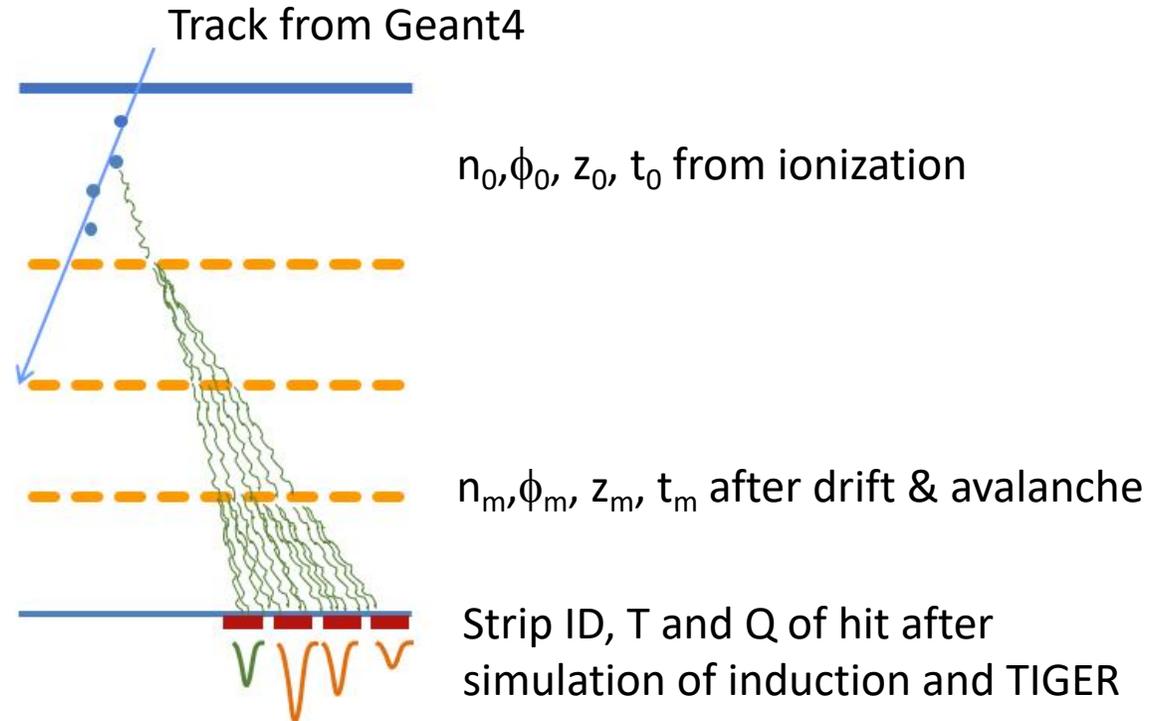
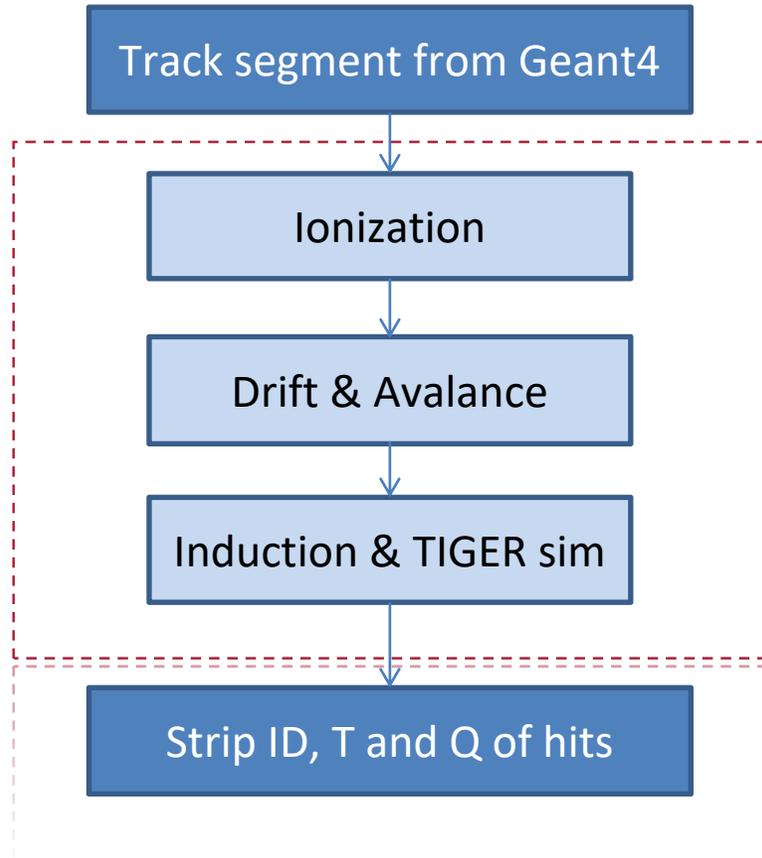


# Electronics measurement

- Simulate the electronics response in anode strips
- Record the stripID and its  $T_s$ ,  $Q$  information



# Digitization algorithm



# Time consumption of each module

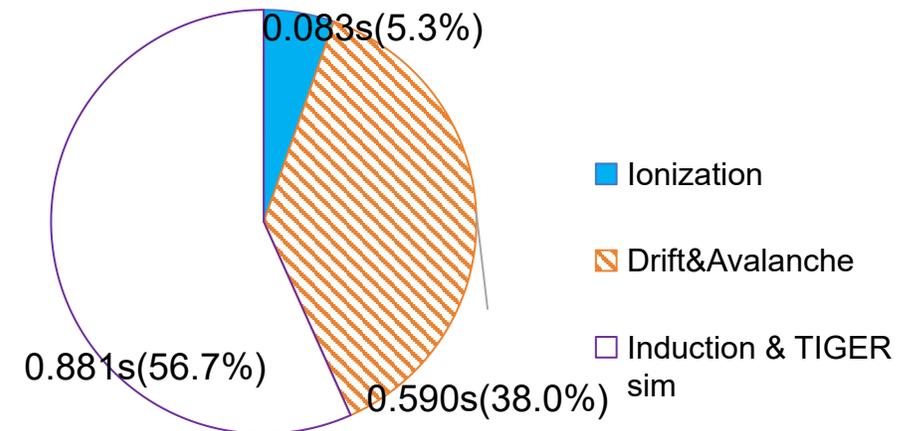
- Each event needs 1.6s execution time
- Ionization occupy very small part of time

- Drift & Avalanche :

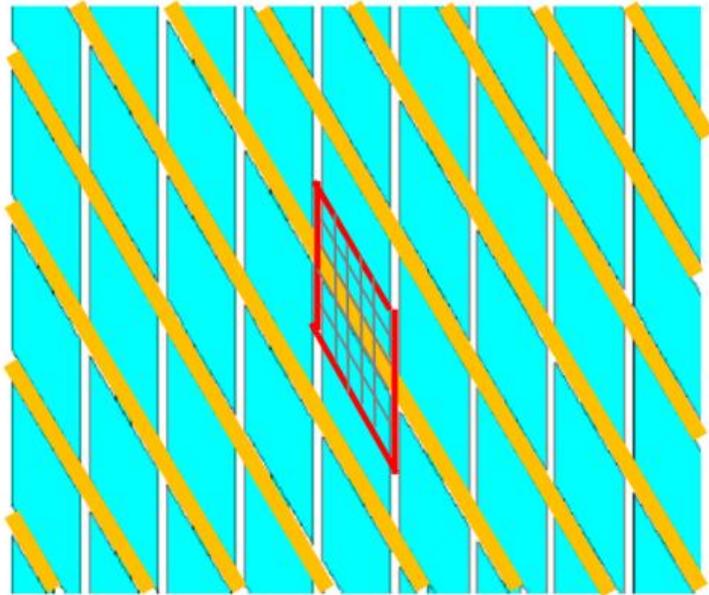
sampling times (pos&time)

- Induction & TIGER sim:

convolution & accumulation times



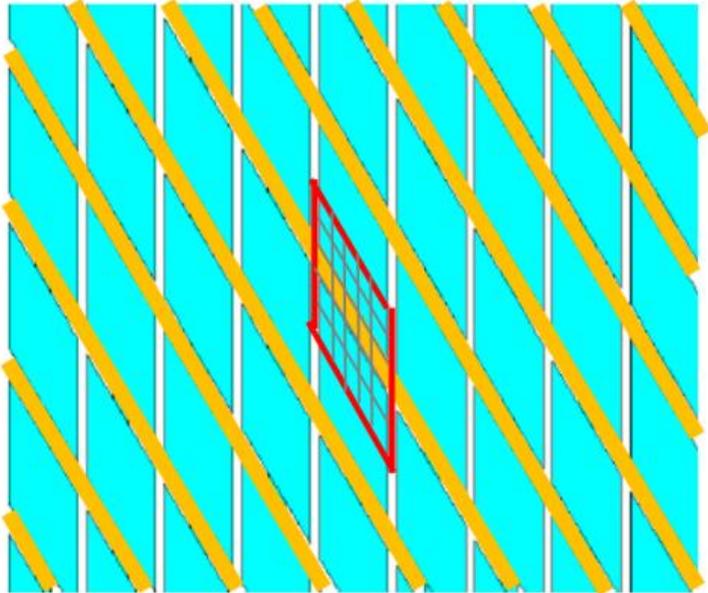
# Optimization for Drift & Avalance module



- After the **second** multiplication, the grids with a high number of electrons tend to exhibit results that are closer to the average case after the third round of multiplication and diffusion.
- By convoluting the electron **count-time distribution** in each grid with the electron count-time distribution generated by a single electron after multiplication and diffusion in the surrounding grids, the final electron count-time distribution in the grid can be obtained.

$$N_{i,j}^{\text{GEM3}}(t) = \sum P_{k,l} * N_{i-k,j-l}^{\text{GEM2}}(t)$$

# Optimization for Induction & TIGER sim module



- Each small grid generates induction currents on multiple surrounding readout strips, requiring multiple **convolutions & accumulations**.
- The convolution algorithm utilized Fast Fourier Transform (FFT) operations. According to the convolution theorem, convolution in the time domain is equivalent to multiplication in the frequency domain.

$$\mathcal{F}\{f * g\} = \mathcal{F}\{f\} \cdot \mathcal{F}\{g\}$$

# Optimization for Induction & TIGER sim module

- Two highly time-consuming components:
  - Fourier Transform and Inverse Transform:

Each convolution operation requires performing Fourier transforms before and after the convolution, which consumes a significant amount of time.
  - Time-Domain Accumulation of Induction Currents:

The induction currents contributed to the same strip need to be accumulated in the time domain. Each strip receives contributions from hundreds of grids, and each induction current-time distribution is divided into 2000 bins, further increasing the computational time.

# Optimization for Induction & TIGER sim module

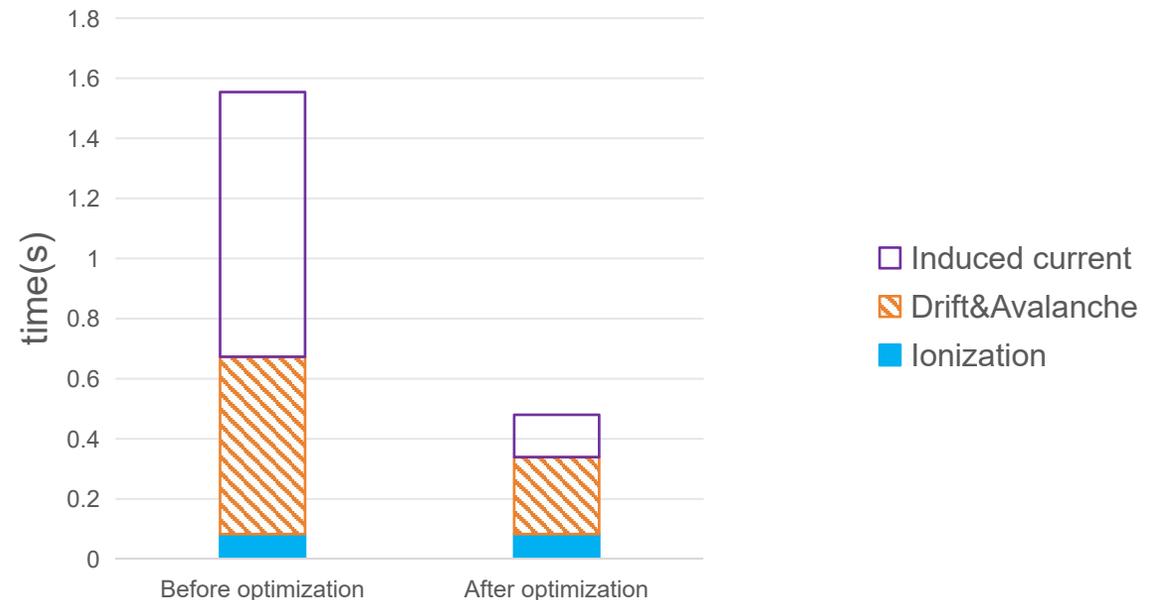
- According to the linearity property of the Fourier transform, the inverse transform and accumulation operations can be swapped.

$$\mathcal{F}^{-1}(H_1(u) + H_2(u)) = \mathcal{F}^{-1}(H_1(u)) + \mathcal{F}^{-1}(H_2(u))$$

- The accumulation in the frequency domain is significantly less time-consuming compared to accumulation in the time domain.
- The number of inverse Fourier transforms required for each readout strip is reduced to just one.

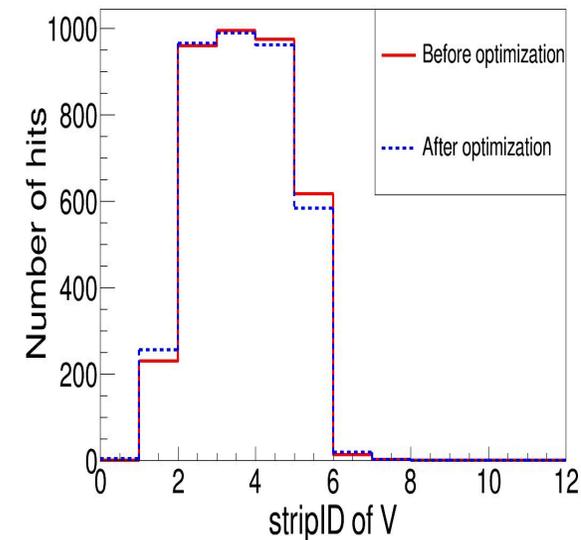
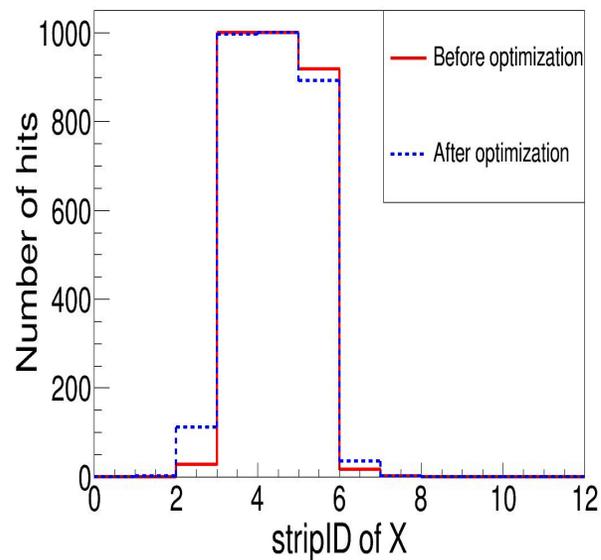
# Execution time comparison

- Drift&Avalanche: Save **50%** time
- Induction&TIGER sim: Save **75%** time
- Total: Save **2/3** execution time



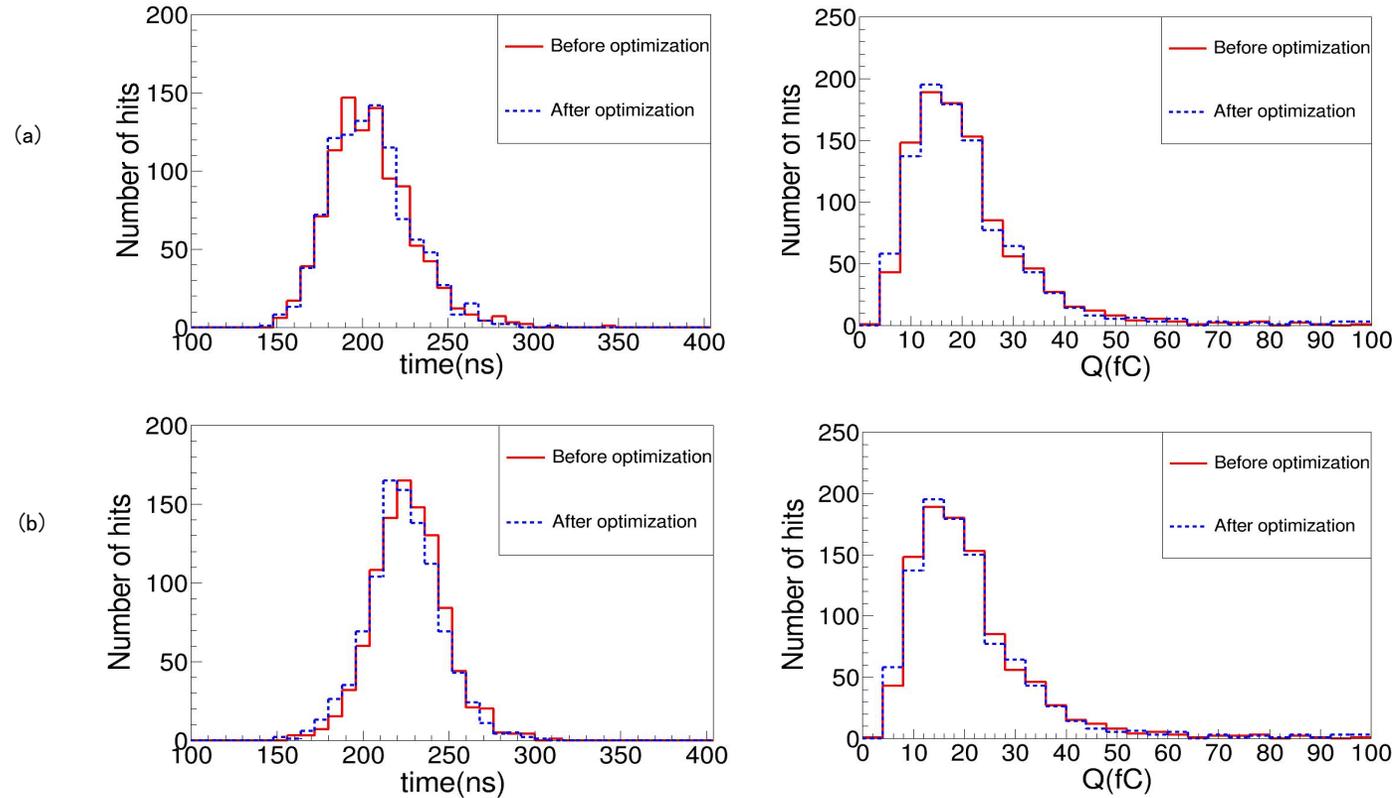
# Result comparison

- Using the same condition, 1.5GeV electron execute 1000 times for two version.
- Record the times that strips get signals.



Hit frequency comparison

# Take most hit strip for detail comparison



- T、 Q information stay similar both in X、 V strip

T、 Q Signal of StripX 3 (up) StripV 4(down)

# Summary

- CGEM-IT Digitization algorithm execution time mainly come from the mutiple sampling times of **Drift&Avalanche** + **convolution & accumulation** times of **Induction & TIGER sim**
- Apply convolution instead of fully sampling to **Drift&Avalanche**
- Optimize the convolution & accumulation algorithm to **Induction & TIGER sim**
- Save **2/3** execution time while keeping results stay similar.

