

# Light-only Liquid Xenon experiment:

Energy and position reconstruction with SiPMs PDE model

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**TRIUMF & Simon Fraser University, Canada** 

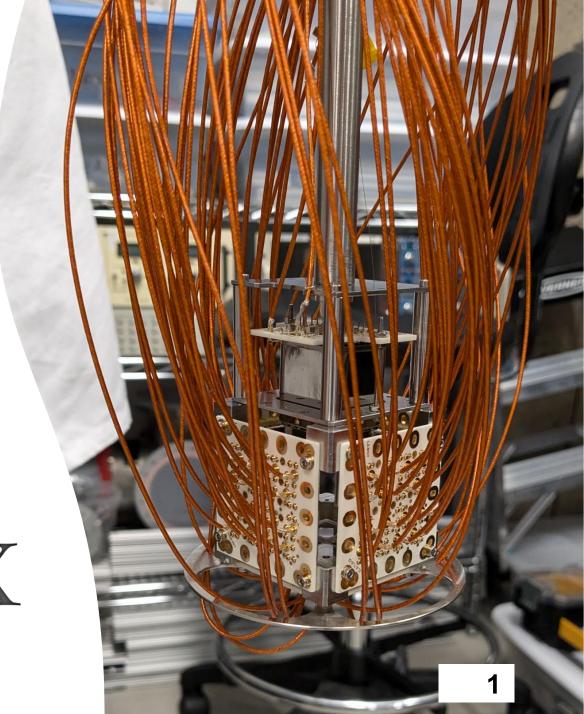
**Supervisor: Fabrice Retière** 

On behalf of LoLX collaboration

**LIDINE 2025** 

2025.10.23

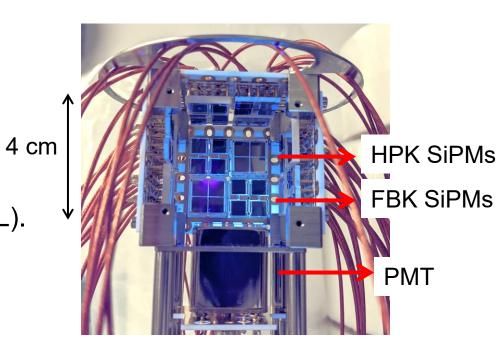




### What is LoLX?

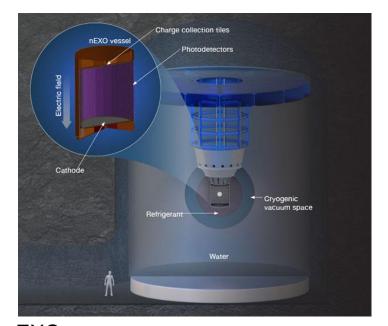
- LoLX: Light-Only Liquid Xenon experiment.
  - Modular cube array of photosensors immersed in liquid xenon (LXe).
  - Built at TRIUMF by Science & Technology group.
  - Operated at McGill University, Brunner Neutrino Lab ( $B\nu L$ ).





### Goals

- Study light production of LXe.
  - Study light yield and energy resolution.
  - Scintillation and Cherenkov light.
- Develop and validate simulation model.
   with experimental data.
  - Inform future experiments, such as nEXO and PIONEER.
- SiPMs performance in LXe.
  - · Photon detection efficiency.
    - Available at <u>arXiv:2510.15270</u>.
  - External cross-talk study.
    - Published on EPJ C: <u>2502.15991</u>.
    - Lei's <u>presentation</u> on Wednesday.
  - · Long term stability operation.



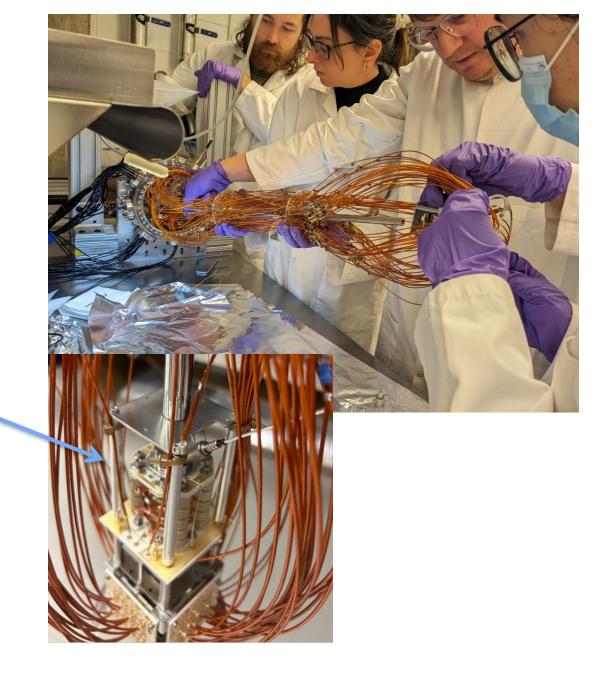
nEXO:
Neutrinoless double beta decay search



PIONEER: Lepton flavor universality

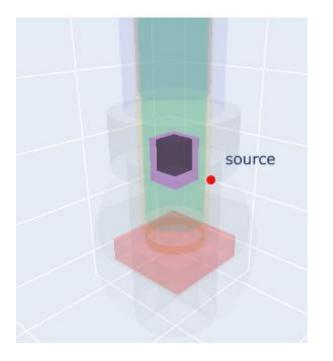
### LoLX runs

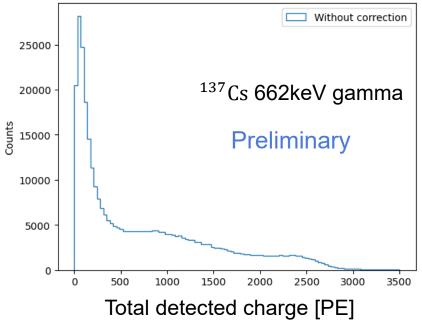
- LoLX runs:
  - Laser calibration and background runs.
  - External gamma sources.
    - <sup>22</sup>Na, <sup>133</sup>Ba, <sup>137</sup>Cs
  - Xenon purity monitor (PUMA) testing.
- 2026 (Planning) physics runs:
  - Internal <sup>181</sup>Hf source.
  - <sup>90</sup>Sn beta source for study Cherenkov.

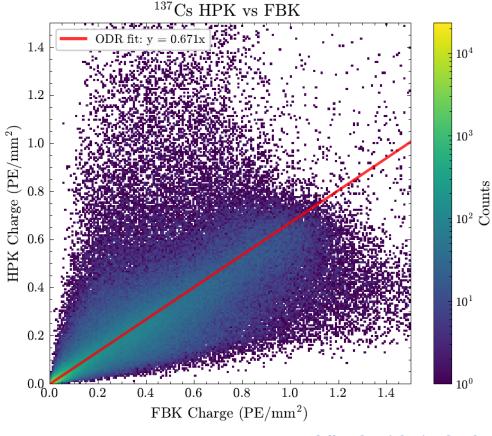


### Challenges in LoLX data

- Position dependent light collection efficiency.
- Photon detection efficiency (PDE) difference three photosensor types (FBK, HPK, PMT).
  - SiPMs performance in liquid xenon is one of the study goals.







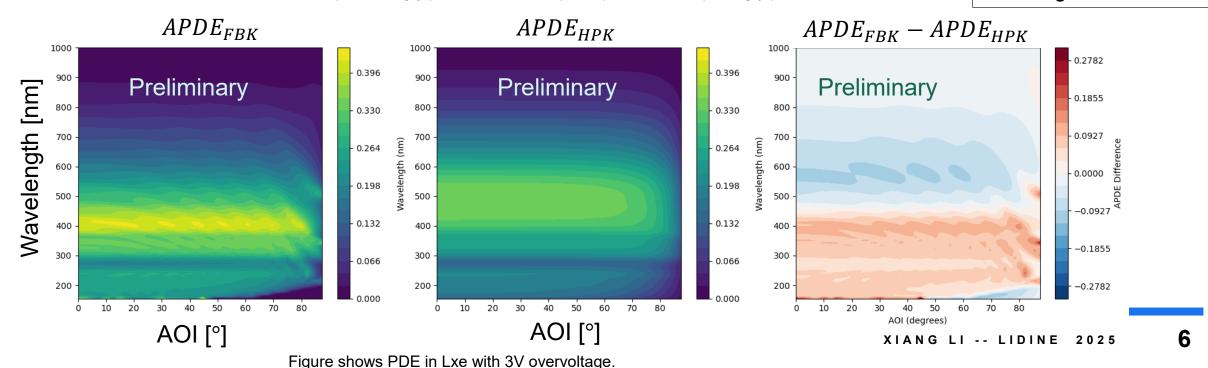
arXiv:2510.15270

### Wavelength and angular dependent PDE model

- SiPM PDE model <u>arXiv:2508.16005v1</u>.
  - Optical effects, avalanche probabilities.
- What does it mean for our experiment, and potential to yours:
  - PDE is convoluted with photon transport efficiency in the event level.
  - External cross talk impacts differently for FBK HD3 and HPK VUV4.

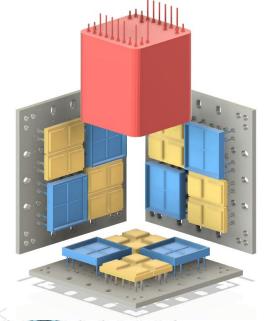
Absolute PDE:  $APDE(\lambda, \theta, V_{OV}) = FF \cdot T(\lambda, \theta) \cdot iPDE(\lambda, V_{OV})$ 

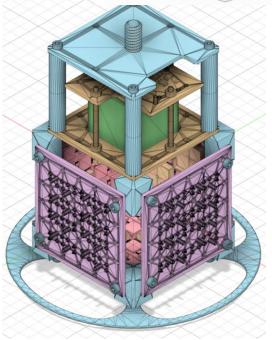
FF: Fill factor.  $T(\lambda, \theta)$ : Transmission.  $iPDE(\lambda, V_{OV})$ : Internal PDE. AOI: angle of incidence.



**Chroma – GPU Optical Simulation** 

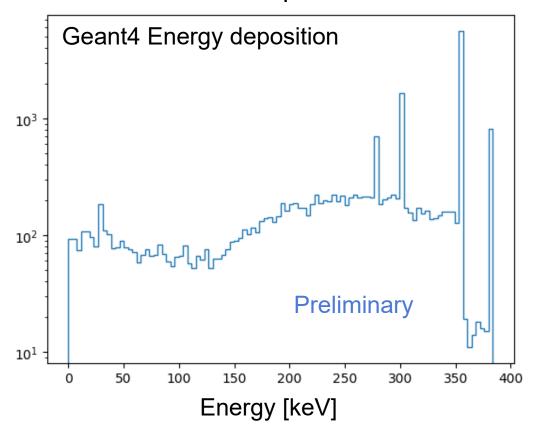
- Chroma is an optical photon simulation for particle physics detectors.
- GPU-based photon transport simulation.
  - Development in Python (core simulation in CUDA-C).
  - ~200x faster than G4OpticalPhoton.
- Does:
  - Take the energy deposition in GEANT4 as input.
    - Or other user defined photon generators.
  - Optical Photon Transport.
    - Refractive index, wavelength shifter, scattering, attenuation length...
  - Photon Detection.
    - Angular and wavelength dependent SiPM model (<u>arXiv:2508.16005v1</u>) based on measurement at TRIUMF.
    - Fully customized detection logic.

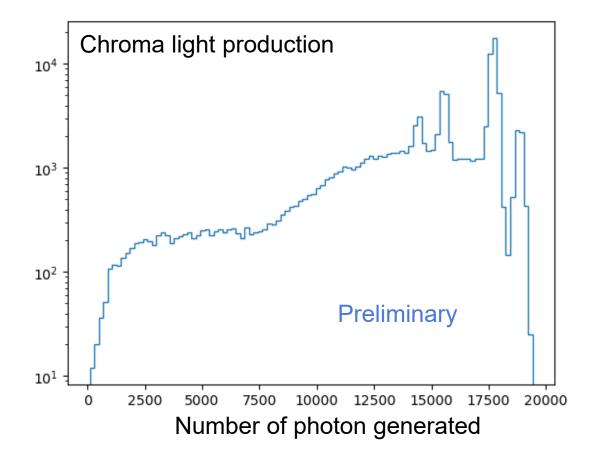




### **Geant 4 and Chroma**

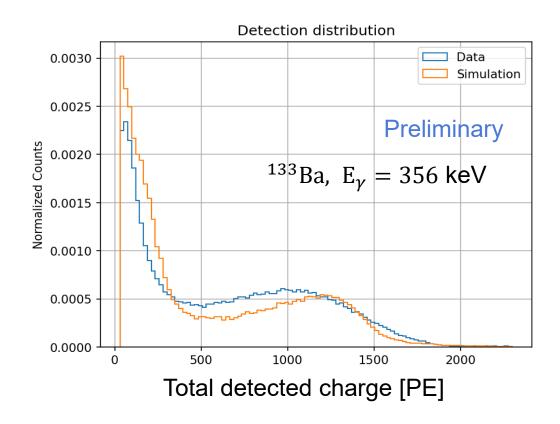
- Energy deposition in GEANT4 vs light production in Chroma.
  - Light yield base on NEST model.
    - NEST: Noble Element Simulation Technique.
- Ba-133 source example:

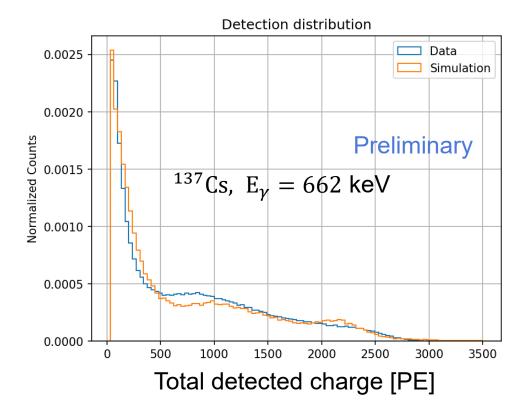




### Simulation data compare

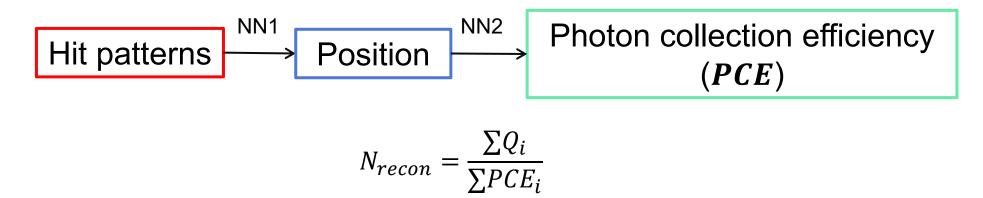
- Simulation also shows the similar feature with low energy resolution.
- Sum all the channels without correction.





### Position and energy reconstruction

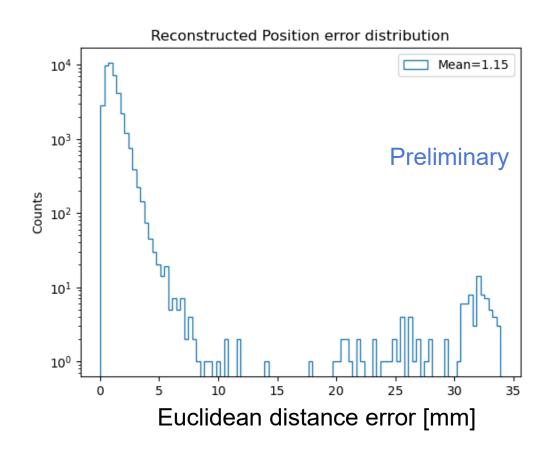
- Simulation with electron gun energy ~356keV.
  - NEST photon generator.
  - Scintillation photons with real wavelength distribution.
- Feedforward neural network (FNN).

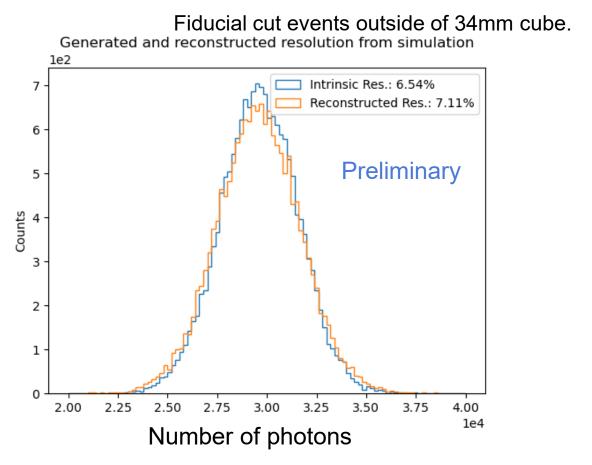


- $Q[Q_1 \dots Q_{27}]$ : Number of PE detected by each channels (array of 27 channels).
- **PCE** [PCE<sub>1</sub> ... PCE<sub>i</sub>]:Photon collection efficiency for each channel (array of 27 channels).
  - Include all optical effects, transport efficiency and photon detection efficiency.

## Validation within simulation – Electron gun

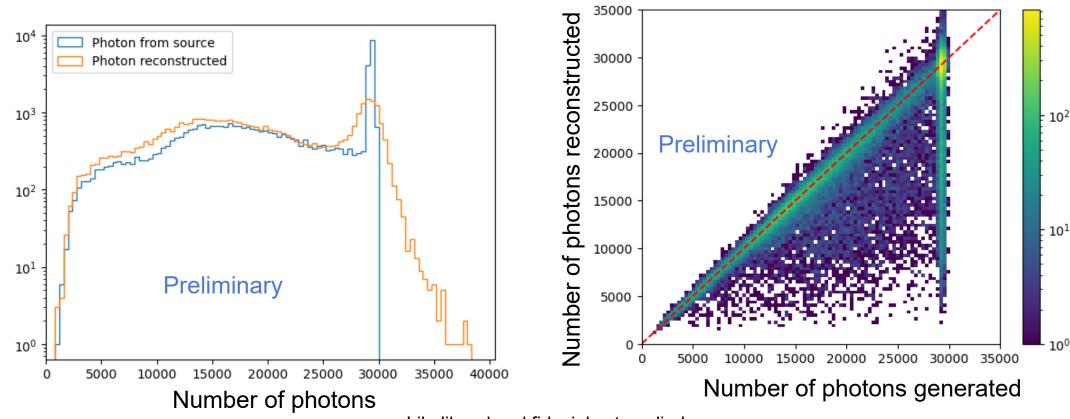
Validated simulation with electron gun energy 662 keV using NEST generator.





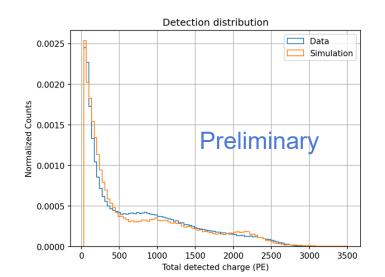
### Validation within simulation – Gamma ray

- Geant 4 produced Cs-137 decay gamma ray (662keV).
- Chroma handles optical photons base on the energy deposition.

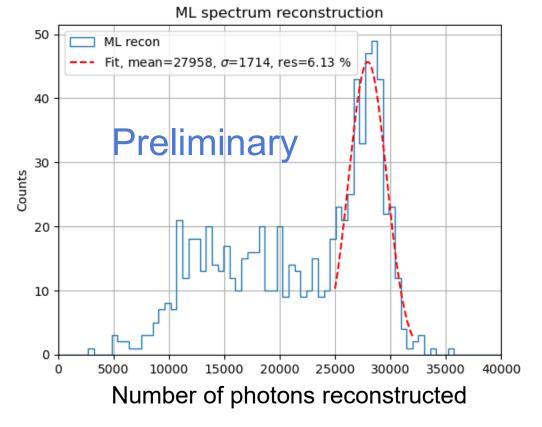


### Reconstruction on real data

- Cs-137 (662 keV gamma) data reconstruction.
  - Light yield (LY):  $42.2 \pm 3.8 \ ph/keV$ .
    - NEST  $\gamma$ -ER LY: 55 ~ 65 ph/keV
    - NEST β-ER LY: 40 ~ 50 *ph/keV* 
      - https://doi.org/10.3389/fdest.2024.1480975
  - Measure Resolution:  $6.1 \pm 0.6\%$  ( $\sigma/\mu$ )
    - A Minamino (2010), XMASS report: 5.2  $\pm$  0.2 %.
      - https://doi.org/10.1016/j.nima.2010.03.032







Likelihood and fiducial cut applied: Likelihood<0.95, events outside of 34mm cube.

## **Summary**

### Conclusion:

- We validate the PDE model by using the LoLX data.
- Energy resolution agree with XMASS.

### Next steps:

- This work is still work in progress.
  - Implement dark counts, cross-talk into the simulation model.
  - Constrain the intrinsic LXe resolution value with all source of fluctuation from instrument.

#### Next runs:

- Fixed-position internal <sup>181</sup>Hf gamma source will be implemented.
- Internal beta source with wavelength filter.



Follow my personal page for latest research update:

https://alex-x-li.github.io/alex-li-site/

## Thank you! Question?

This work was supported by the TRIUMF Science and Technology team for engineering assistance, and by the SAP-MRS program through grant funding.









SHERBROOKE Carleton University

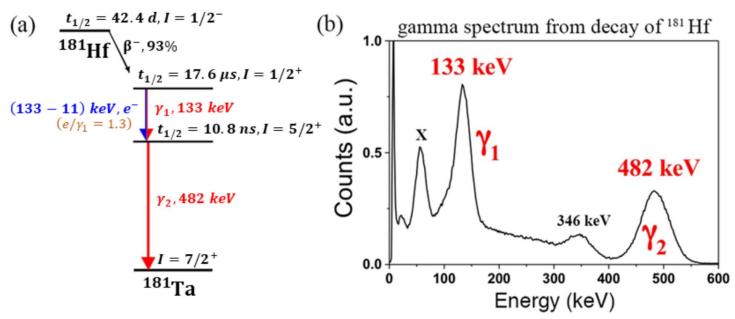


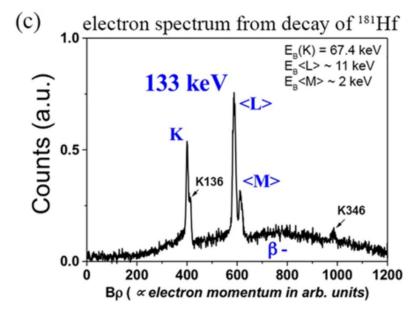


LoLX Collaboration: Canada-US-Italy- Nigeria

### Back up

- <sup>181</sup>Hf source. Beta decay with end point energy 414 keV, mean energy 120keV.
  - Beta decay from Hf181 to Ta181  $I = 1/2^+$  state.
  - 133 keV gamma emission with  $T_{1/2}=17.6~\mu s$  after beta, decay from  $I=1/2^+$  to  $I=5/2^+$
  - 482 keV gamma emission with  $T_{1/2} = 21.1 \, ns$  from  $I = 5/2^+$  to Ta181 ground state.

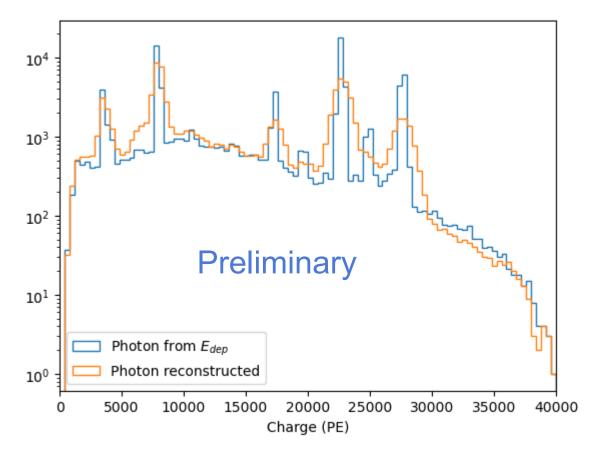




Ian Chang Jie Yap (2022): <a href="https://doi.org/10.3390/cryst12070946">https://doi.org/10.3390/cryst12070946</a>

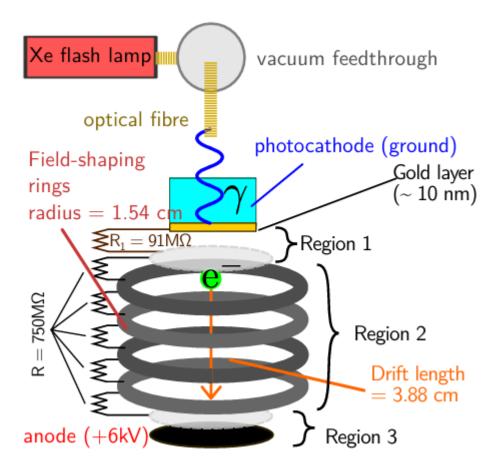
### Hf181 simulation

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### **How PUMA works**

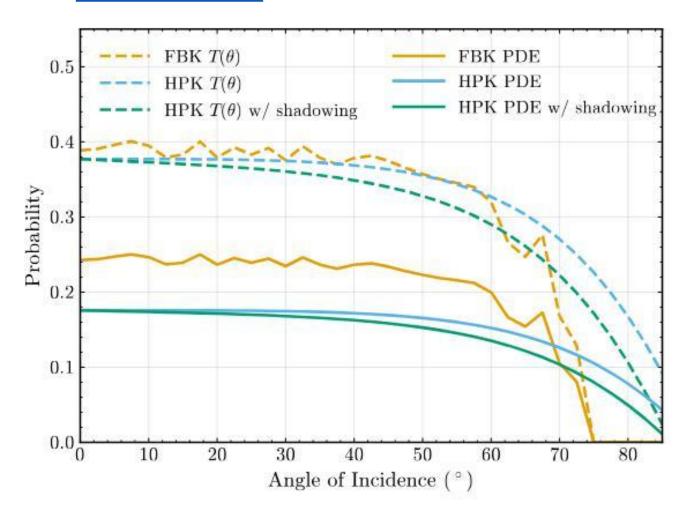
- UV light from Xe lamp hits a photocathode (10 nm layer of gold on a MgF<sub>2</sub> window) and creates electrons
  - $\rightarrow$  cathode signal (Q<sub>c</sub>)
- Electrons drift ~ 4 cm through a uniform electric field (takes time t<sub>d</sub>)
  - Created by 4 copper rings at HV
  - Shielded from anode/cathode by fine grids
- Bottom anode measures charge of remaining electrons
  - $\rightarrow$  anode signal (Q<sub>a</sub>)



From P. Comerford, Co-op report 2024

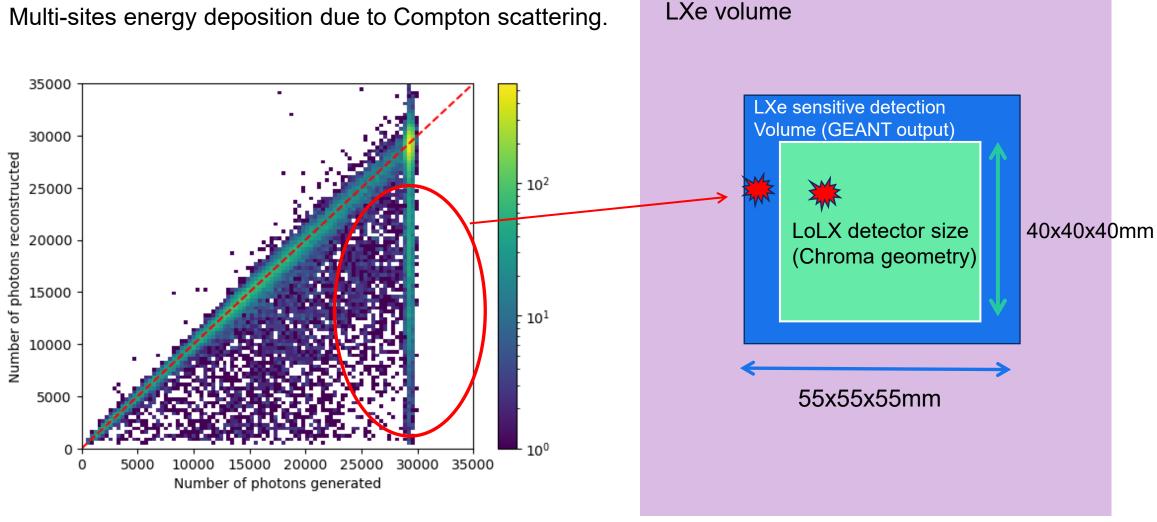
## **Angular PDE for LXe**

### arXiv:2510.15270



### **Multi-sites events**

Multi-sites energy deposition due to Compton scattering.



\*Not to scale

## **Neural network (NN)**

- Feedforward neural network is used.
  - · Simple and fast. Good for small detector with few channels.
- NN1: Mapping from source position to DAQ channel charge.

$$r_s \mapsto q$$

- Where  $q = [q_0 \dots q_i]$ , i is the index in DAQ channels.
- $q_i$  is the fraction of charge observe by channel i.

$$q_i = \frac{Q_i}{N_{gen}}$$

• It is essential because  $q_i$  is the link to photon collection efficiency (PCE)

$$PCE = \sum q_i = \frac{\sum Q_i}{N_{gen}}$$

- $N_{gen}$ : Number of photon generated.
- NN2: Mapping from DAQ channels charge to source position.

$$q_{norm} \mapsto r_s$$

• Where 
$$q_{i,norm} = \frac{q_i}{\sum q_i} = \frac{Q_i}{\sum Q_i}$$

### Reconstruction steps

Apply the ML neural network

$$\mathbf{Q}_{obs} \Rightarrow \mathbf{q}_{norm} \mapsto \mathbf{r}_{s,recon} \mapsto \mathbf{q} \Rightarrow N_{s,recon}$$

- Where  $Q_{obs}$  is the charge in DAQ channel. It can be simulation or real data.
- Important to note that q<sub>norm</sub> and q are different!

$$q_{i,norm} = \frac{q_i}{\sum q} = \frac{Q_i}{\sum Q_i}$$
  $q_i = \frac{Q_i}{N_{gen}}$ 

$$q_i = \frac{Q_i}{N_{gen}}$$

• 
$$PCE = \sum q_i = \frac{\sum Q_i}{N_{gen}}$$

$$N_{s,recon} = \frac{\sum Q_i}{\text{PCE}} = \frac{\sum Q_i}{\sum q_i}$$

### Likelihood function

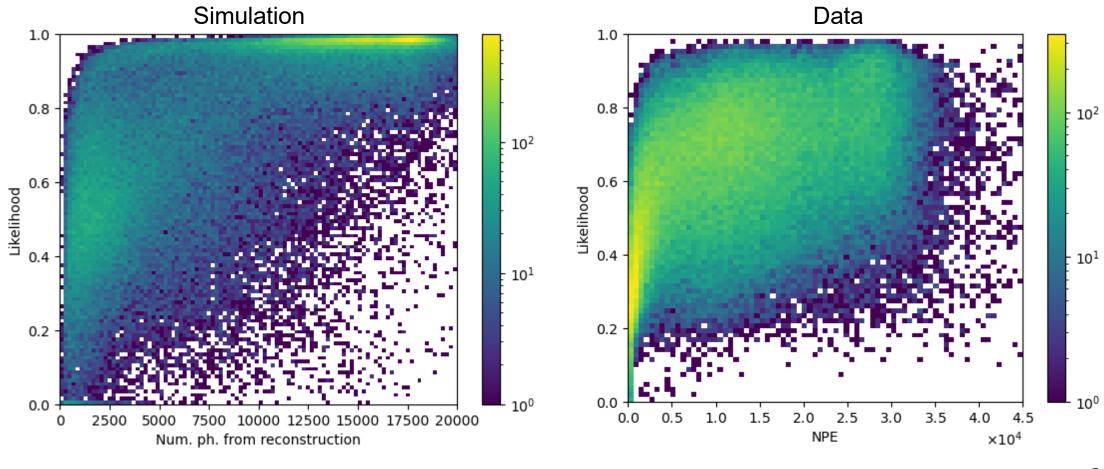
KL-divergence base NLL function:

$$L(\boldsymbol{r_s}) = \sum_{i} p_i \ln \frac{p_i}{q_{i,norm}(\boldsymbol{r_s})}$$

- P<sub>i</sub>: Charge ratio in each channel in real data.
- $Q_i$ : ML reconstruct charge ratio in each channel.
- From the LoLX data, charge ratio detected in channel i:  $p_i = \frac{Q_{i,data}}{\sum_i Q_{i,data}}$ .
- Reconstruct photon ratio in channel *i*,  $q_{i,norm}\left(r_{recon}\right) = \frac{q_i}{\sum q_i}$

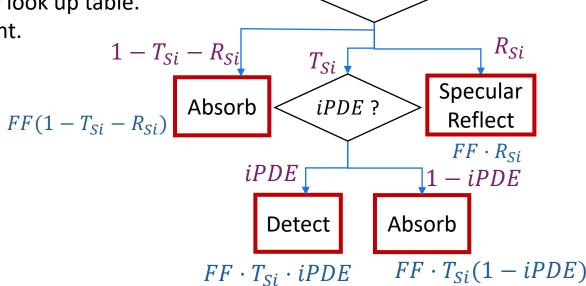
### Likelihood vs number of photon

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### Chroma SiPM

- Input:
  - $T_{Si}$ ,  $R_{Si}$ , iPDE, : 2D look up table.
  - $R_D$ , FF: Fix constant.

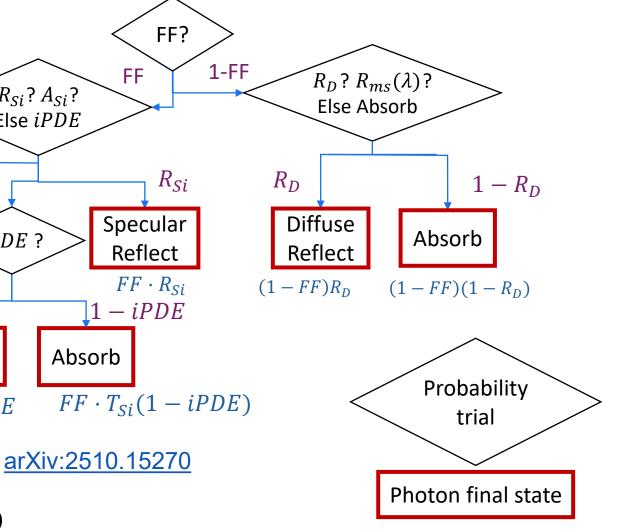


FF

 $R_{Si}$ ?  $A_{Si}$ ?

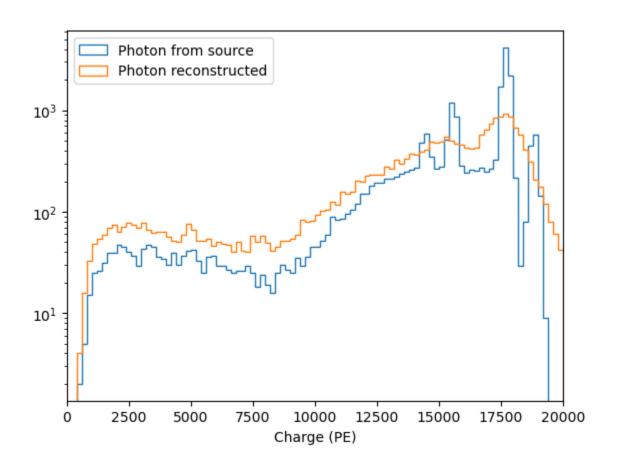
Else *iPDE* 

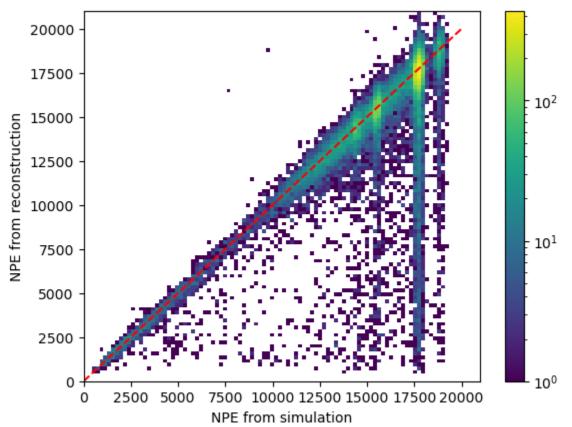
- Effective probabilities:
- $R_{D,eff} = (1 FF)R_D$
- $R_{Sp,eff} = FF \cdot R_{Si}$ 
  - Absorb in microstructure  $A_{refl} = (1 FF)(1 R_d)$ 
    - For small wavelength, neglected in model just for now.
- $PDE = FF \cdot T_{Si} \cdot iPDE = FF \cdot (1 R_{Sp})iPDE$



Purple text: probability in the trials. Blue text: effective probability.

### **Ba-133 Simulation**





### **Ba-133 Simulation data compare**

Same Cut apply on likelihood and fiducial volume.

