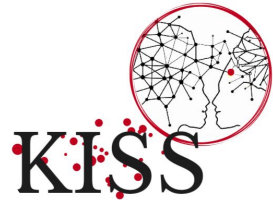

Deep Generative models for next-gen heavy-ion collision experiments

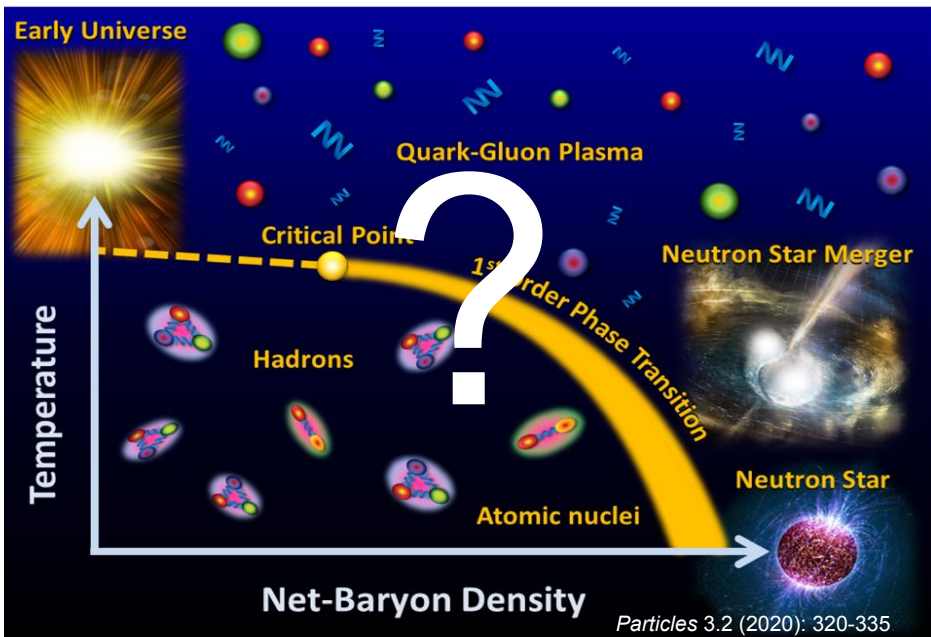
Manjunath Omana Kuttan, Kai Zhou, Jan Steinheimer, Horst Stöcker

arXiv:2412.10352 , arXiv:2502.16330



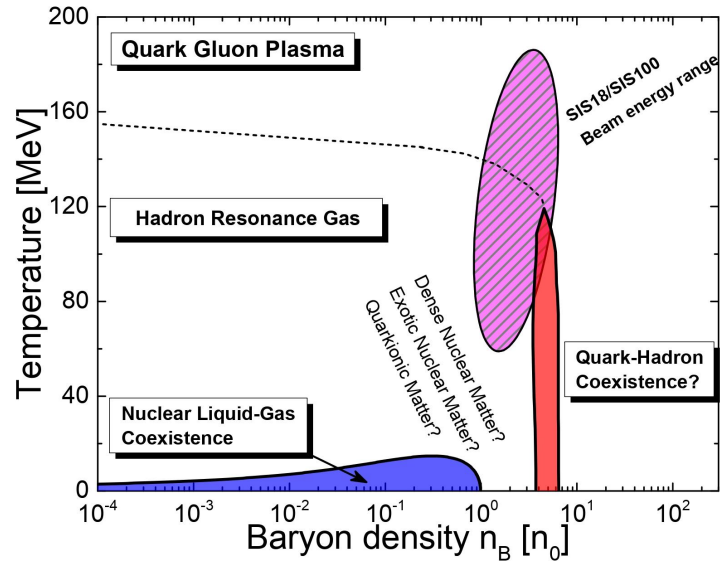
The QCD phase diagram and heavy-ion reactions

! *The phase structure of QCD is largely conjectured*



The QCD phase diagram and heavy-ion reactions

! *The phase structure of QCD is largely conjectured*



- Moderate energy collisions \rightarrow QCD at high baryon density
 - Chiral and deconfinement transition ?
 - QCD critical point ?
 - Neutron star core/ merger densities?
- First principle calculations are not possible!

Comprehensive model calculations are necessary!

Decoding the phase structure

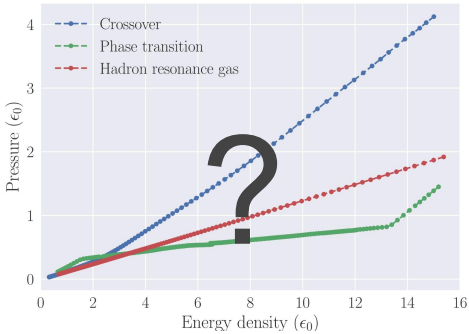
What models provide:

Physics of interest:
EoS, initial conditions, etc.

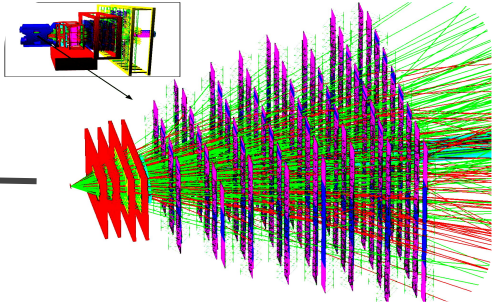
Model simulations
transport/ hydrodynamics/ hybrid etc.

expected data /
sensitive observables

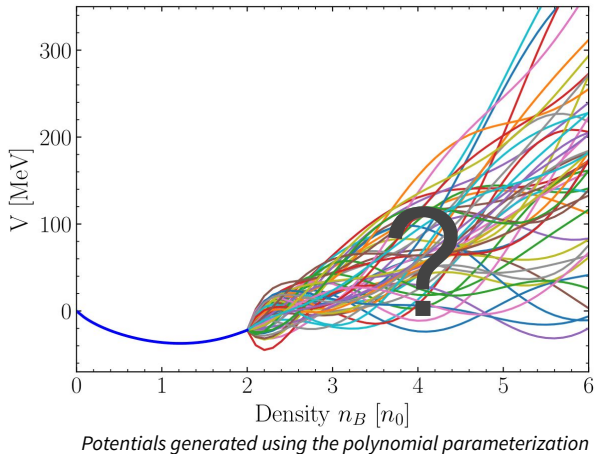
The ultimate goal: Inferring the cause from effect!



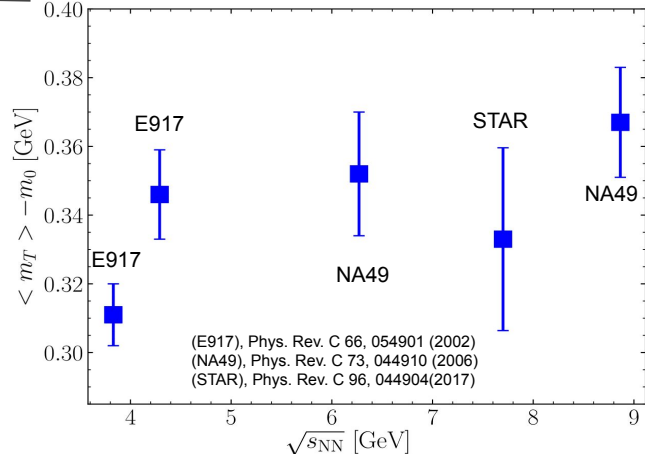
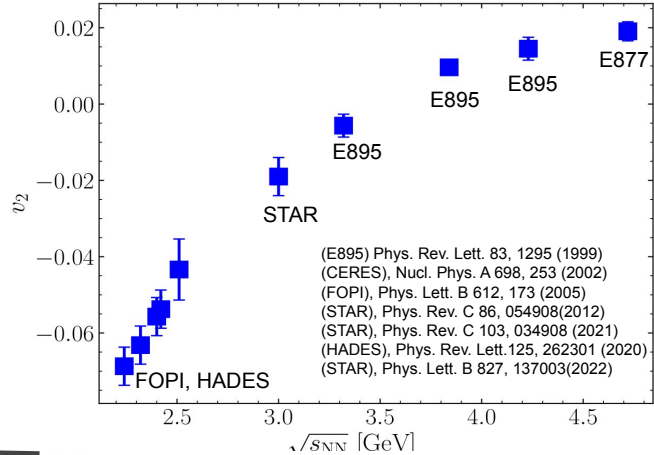
Model simulations
transport/ hydrodynamics/ hybrid etc.



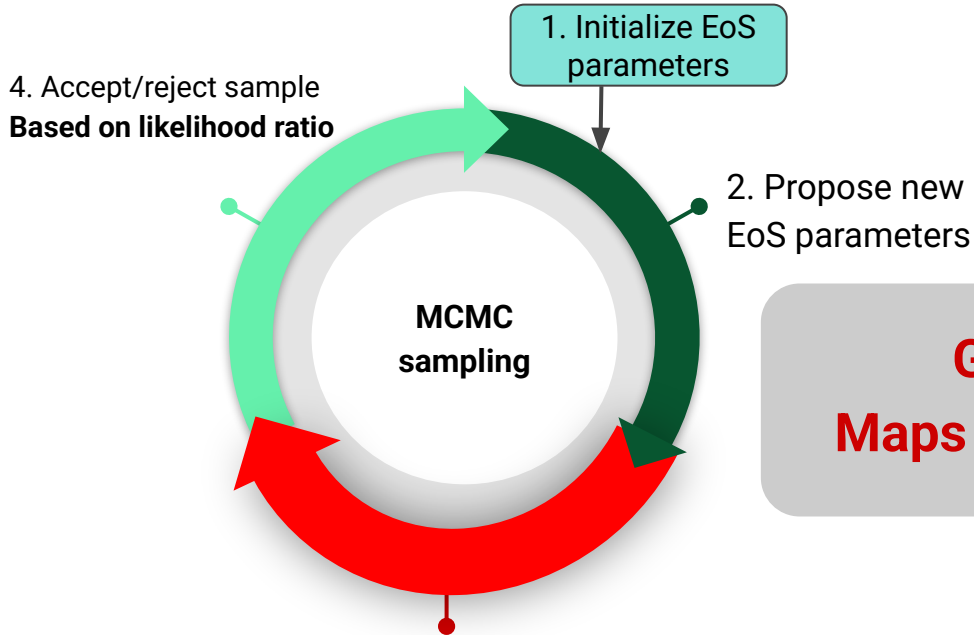
An example: extracting the QCD EoS



UrQMD simulations

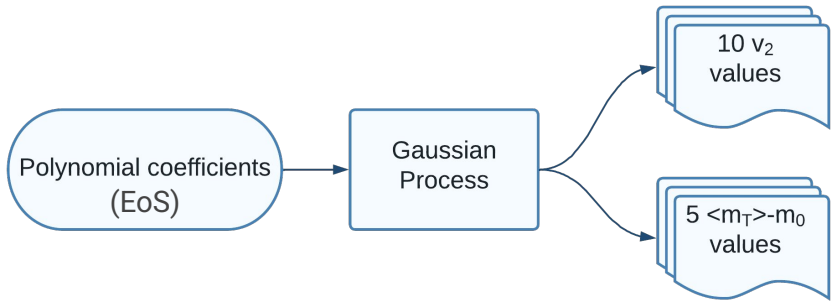


Bayes to the rescue!



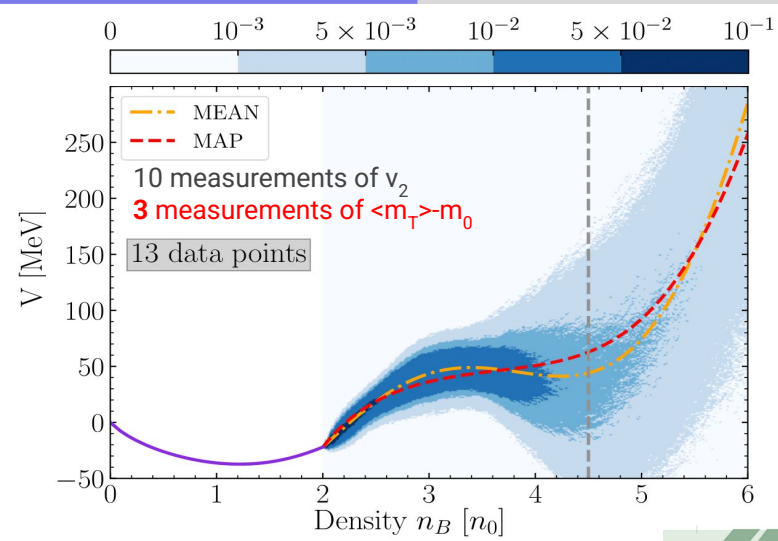
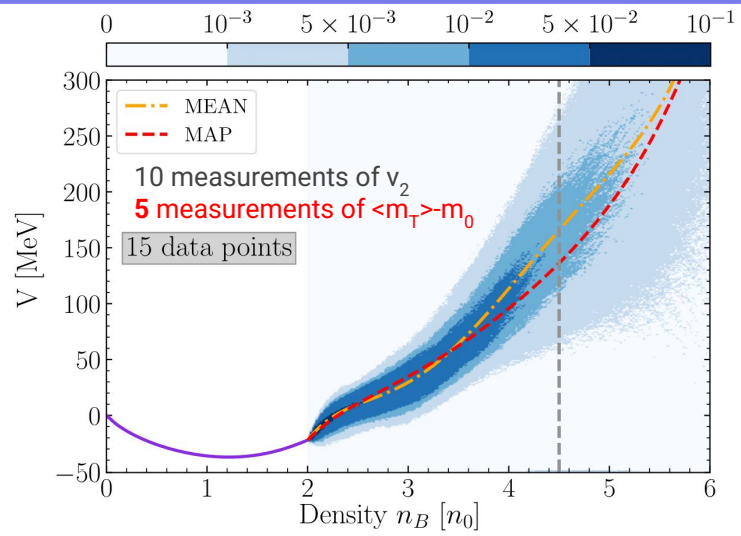
- **Expensive!**
- UrQMD ~ 80 s/event
- Each EoS ~ 125K events * 80 s/event = **~2700 hrs**

**Gaussian Process emulator
Maps the EoS to UrQMD observables**



The need for faster simulations!

Phys Rev Lett 131 (20), 202303



The results depend on choice of observables !

- Comprehensive bayesian inference necessary for unambiguous solution
 - expensive, multi differential observables => GP models not feasible!
- Next-gen experiments will provide immense amount of high precision data
 - Alternate techniques to accelerate model simulations are necessary!

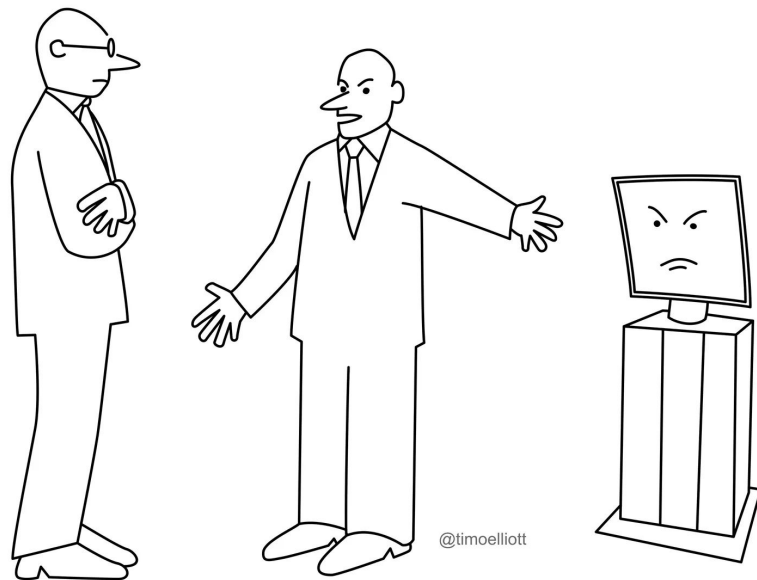


The solution: an AI clone of the physics model

Generate the entire collision output instead of predicting specific observable !

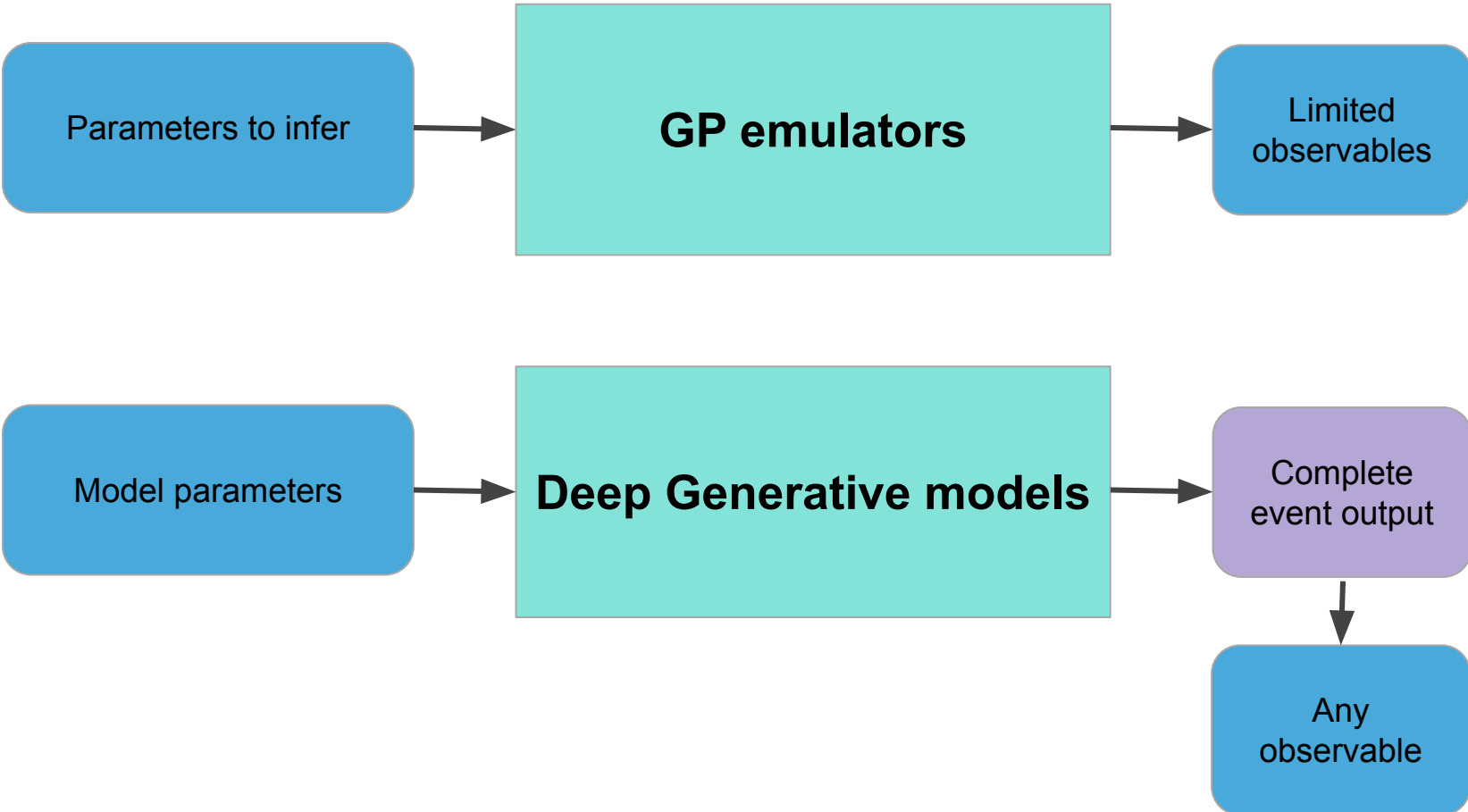
With a fast generative model:

- Any necessary observable can be calculated
 - training new models not necessary
- Infer any physics of interest!
 - Not limited to EoS



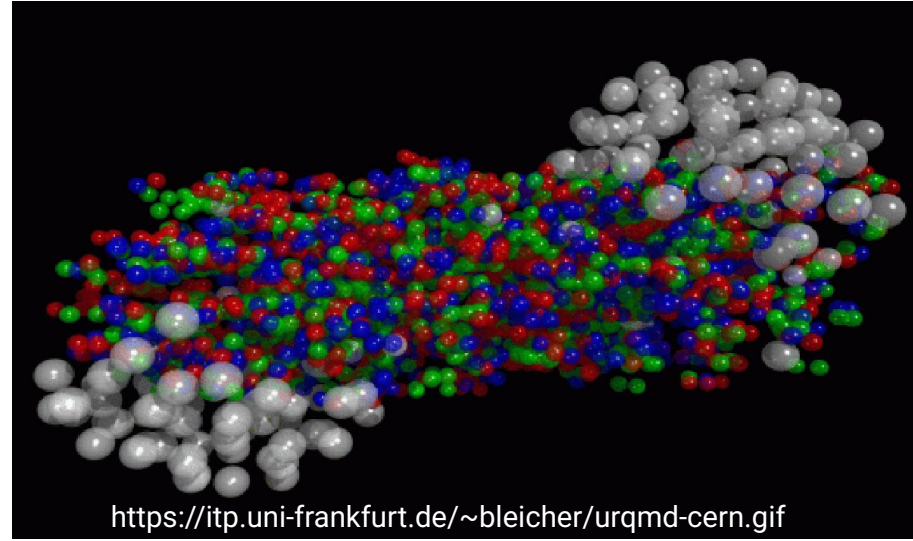
*His decisions aren't any better than yours
— but they're WAY faster...*

An AI clone of your physics model



UrQMD cascade: a microscopic model for collisions

- Event-by-event collision output
- Microscopic non-equilibrium description
- hadrons on classical trajectories
 - stochastic binary scatterings
 - color string formation
 - resonance excitation and decays
- interactions based on scattering cross sections
- default setup effective EoS: Hadron Resonance Gas
- Non-trivial interactions can be added through QMD approach



Can we emulate UrQMD with DL?

A collision event output

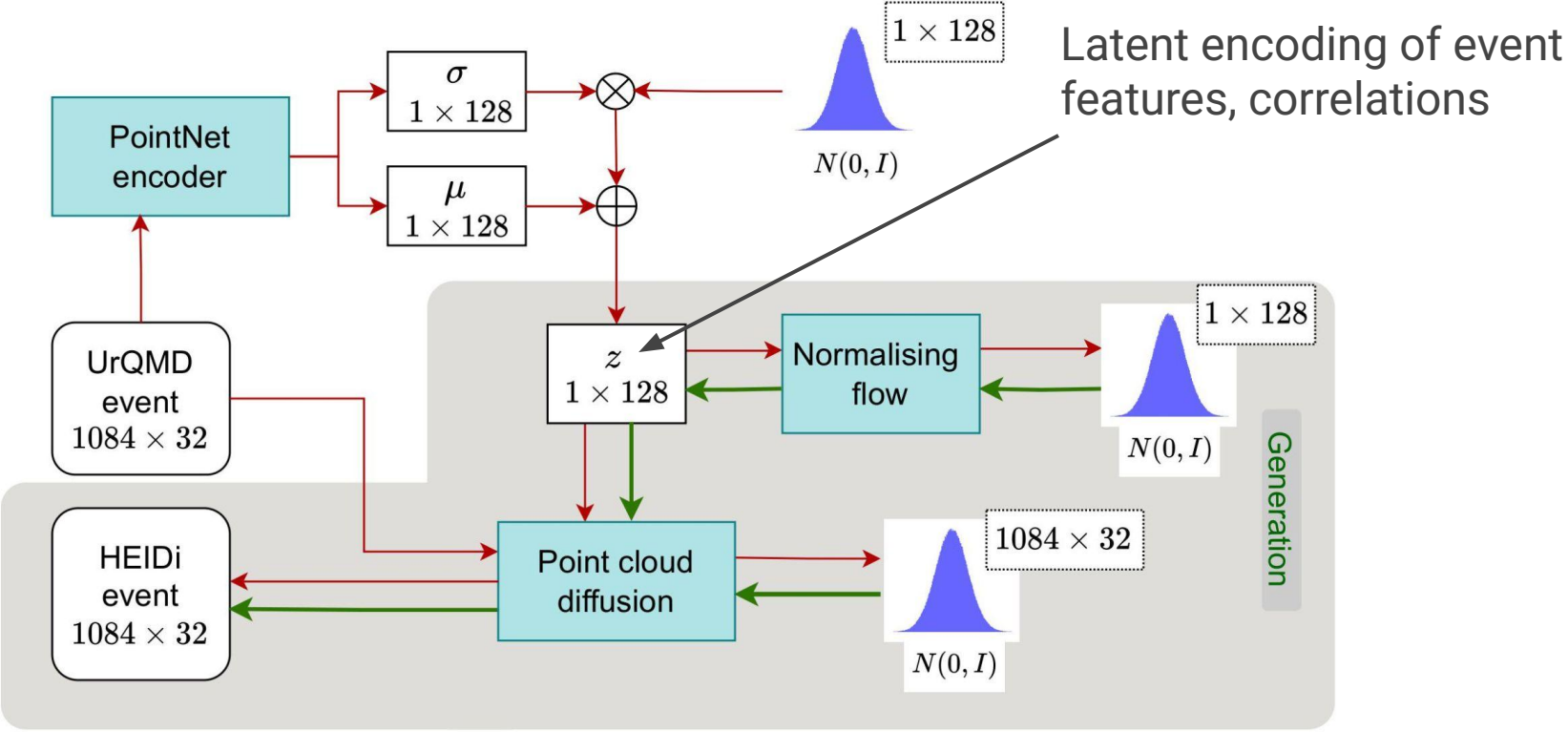
- UrQMD outputs a list of final state hadrons along their momentum info
- Pointclouds: ideal representation
- Consider Au-Au 10 AGeV, impact parameter $b=1$ fm
 - An event= 1084 X 32
 - Empty rows=0,0,0,0,...
 - p_x, p_y, p_z , One hot encoded PID
 - 26 hadron species, spectator nucleons, empty particles

$$\mathbf{X}^{(0)} = \{\mathbf{x}_i^{(0)}\}_{i=1}^{1084}$$

$$\mathbf{x}_i^{(0)} = \{\mathbf{p}_i^{(0)}, \text{ID}_i^{(0)}\},$$

$$\mathbf{p}_i^{(0)} = (p_{x_i}^{(0)}, p_{y_i}^{(0)}, p_{z_i}^{(0)})$$

HEIDI: a generative model for heavy-ion reactions

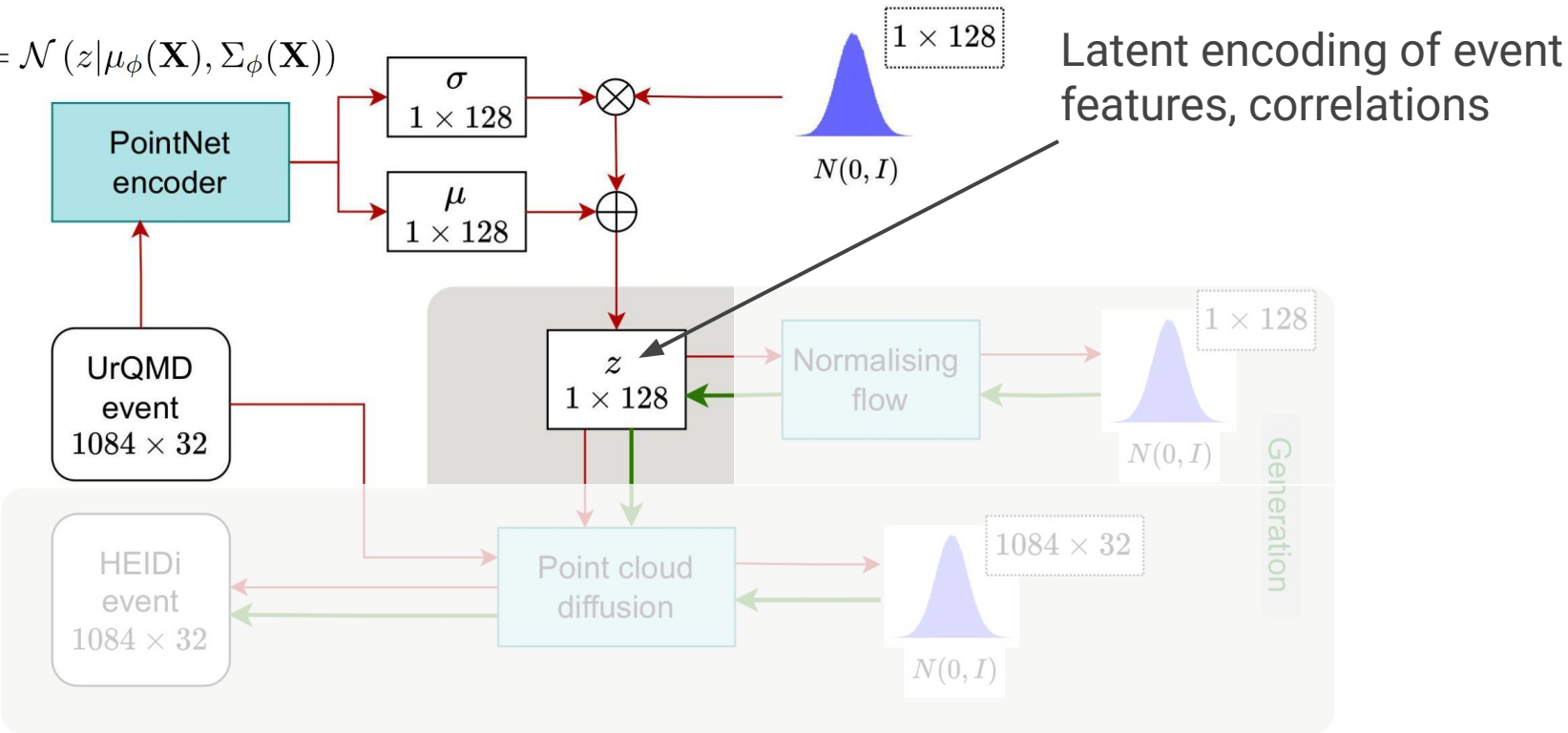


PointNet encoder + Normalizing flow decoder + Pointcloud diffusion

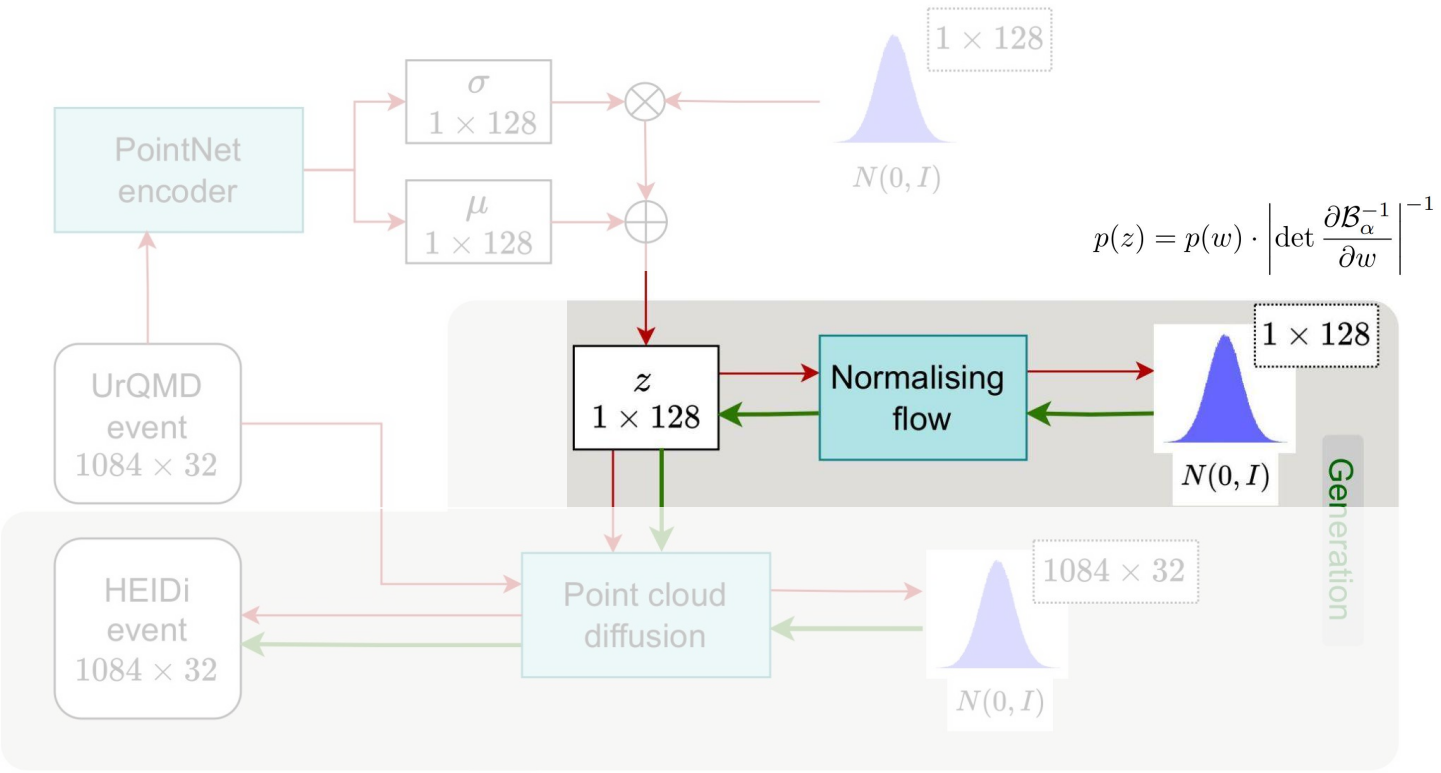
Based on arXiv:2103.01458

HEIDI: a generative model for heavy-ion reactions

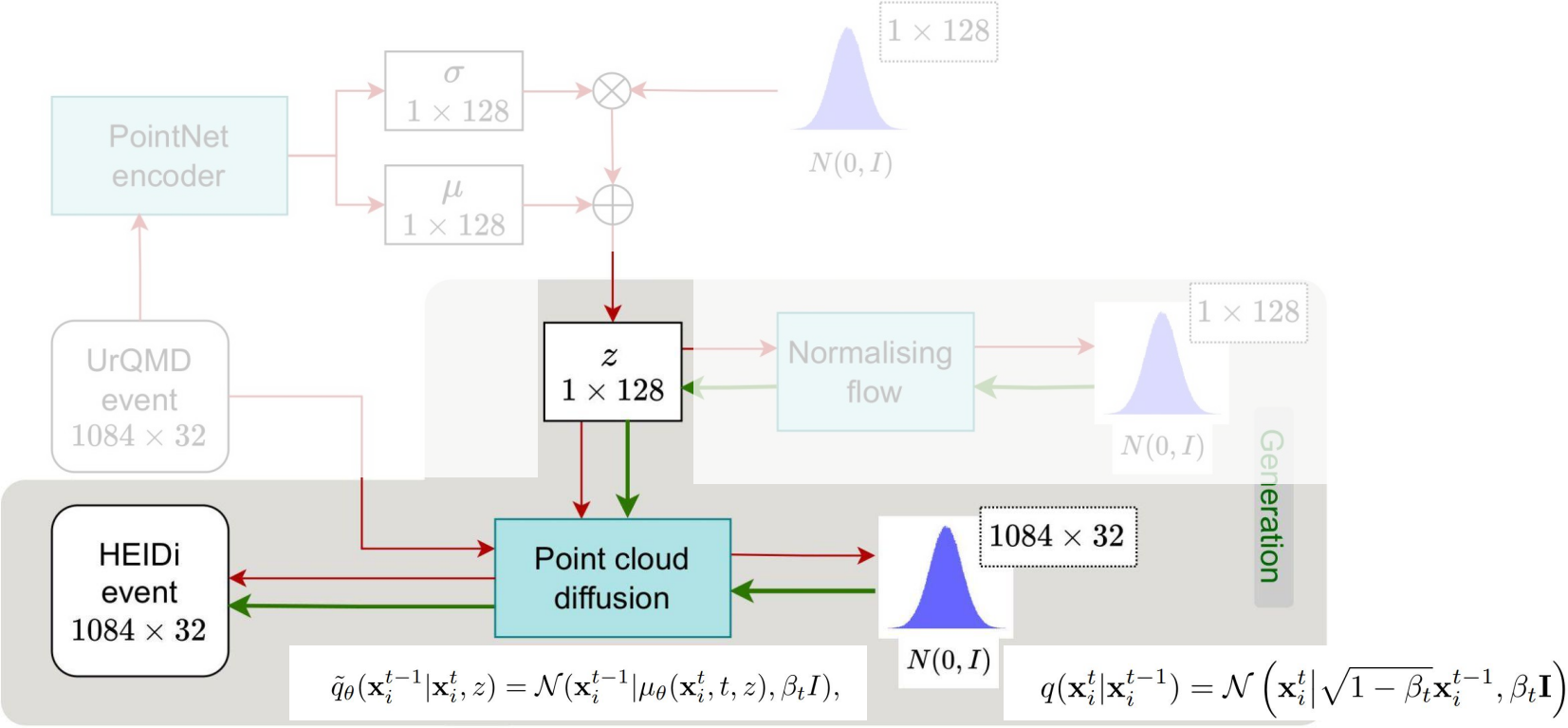
$$p_{\tilde{q}}(z|\mathbf{X}) = \mathcal{N}(z|\mu_{\phi}(\mathbf{X}), \Sigma_{\phi}(\mathbf{X}))$$



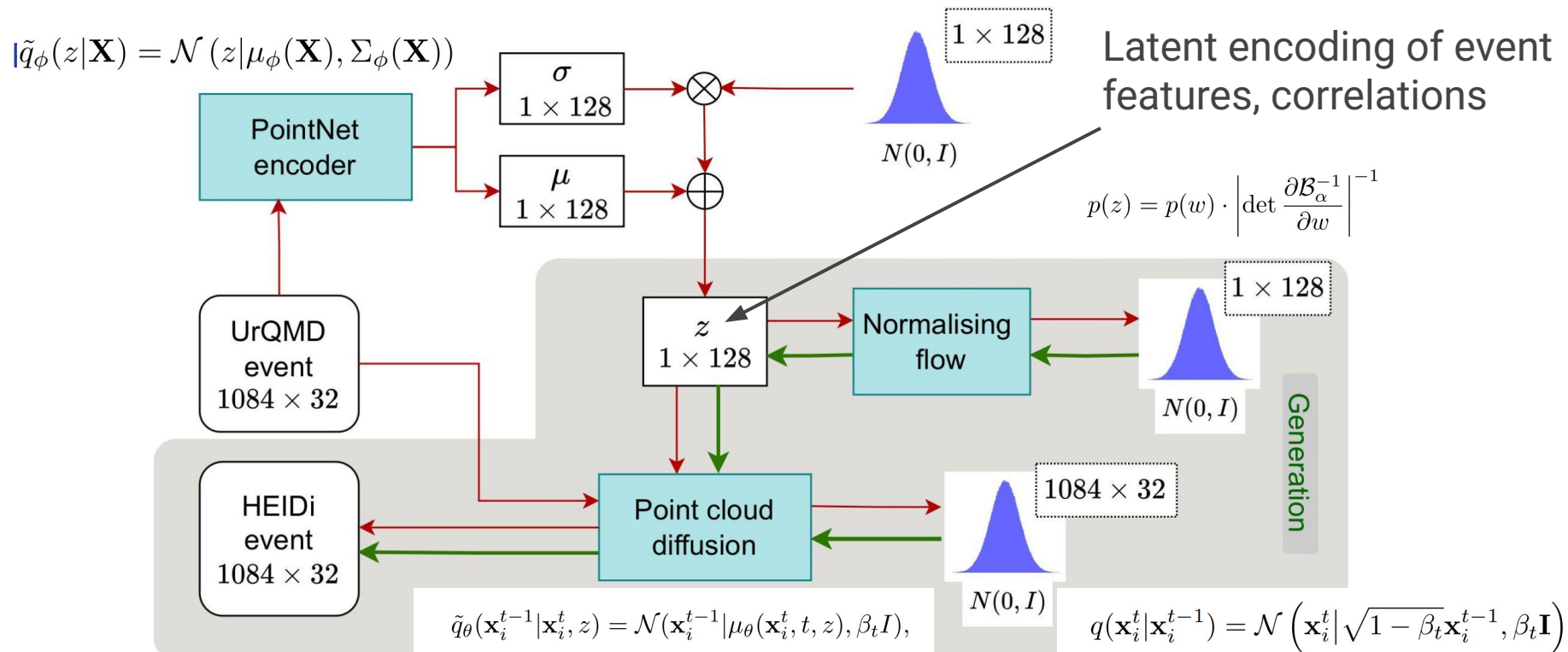
HEIDI: a generative model for heavy-ion reactions



HEIDI: a generative model for heavy-ion reactions



HEIDI: a generative model for heavy-ion reactions



Learning the collision output

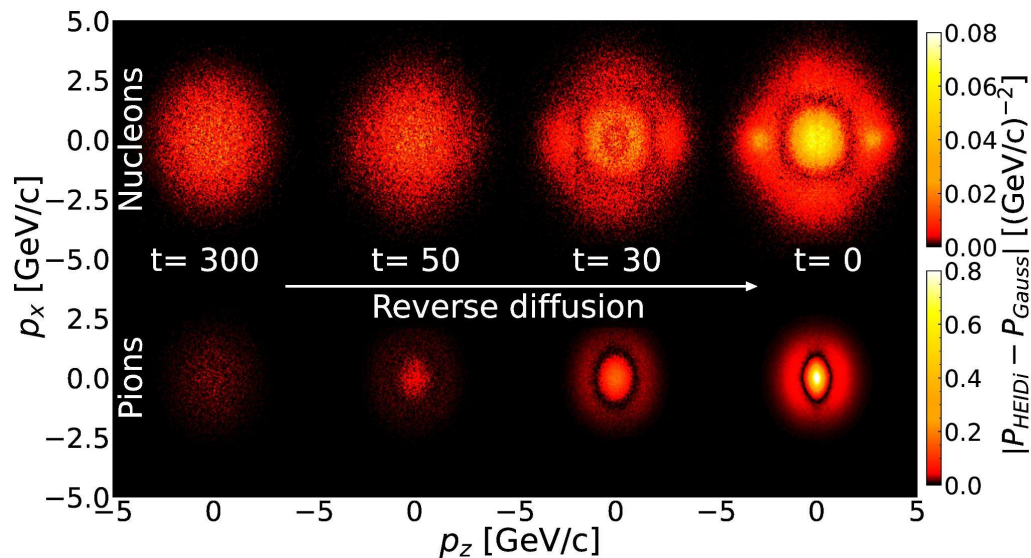
$$\mathbf{x}_i^{(0:T)} = \{\mathbf{x}_i^{(0)}, \mathbf{x}_i^{(1)}, \dots, \mathbf{x}_i^{(T)}\}$$

The probability of states 0,1,...T, given z:

$$\tilde{q}_\theta(\mathbf{x}_i^{(0:T)} | z) = \tilde{q}(\mathbf{x}_i^{(T)}) \prod_{t=1}^T \tilde{q}_\theta(\mathbf{x}_i^{(t-1)} | \mathbf{x}_i^{(t)}, z).$$

The reverse diffusion:

$$\tilde{q}_\theta(\mathbf{x}_i^{(t-1)} | \mathbf{x}_i^{(t)}, z) = \mathcal{N}(\mathbf{x}_i^{(t-1)} | \mu_\theta(\mathbf{x}_i^{(t)}, t, z), \beta_t I),$$

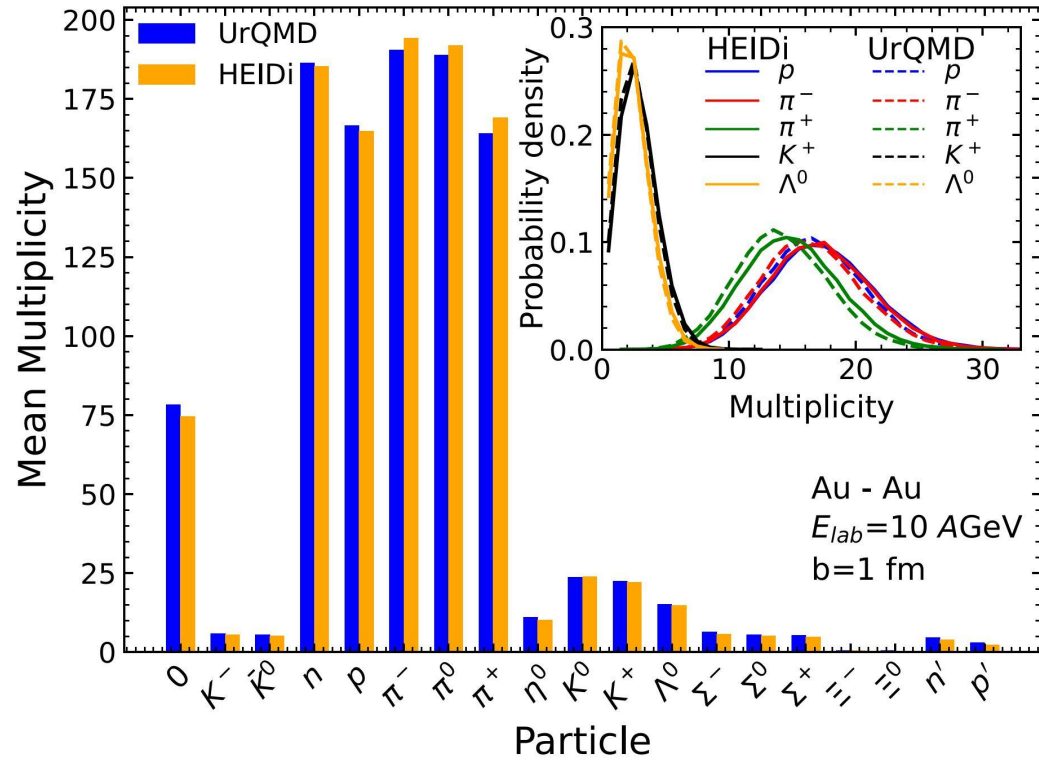


HEIDI is trained on 18000 UrQMD cascade events

Results: Mean Multiplicity of various hadrons

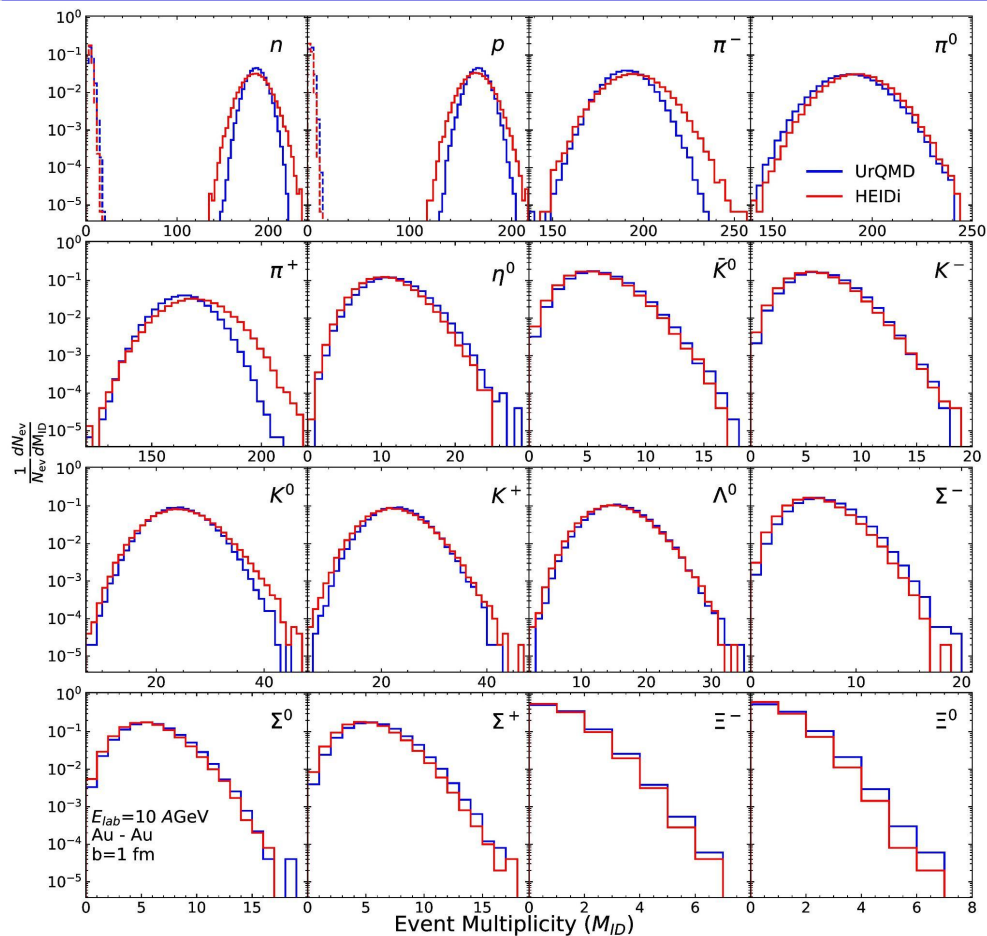
- At mid rapidity, for selected hadrons

Results from 50000 events



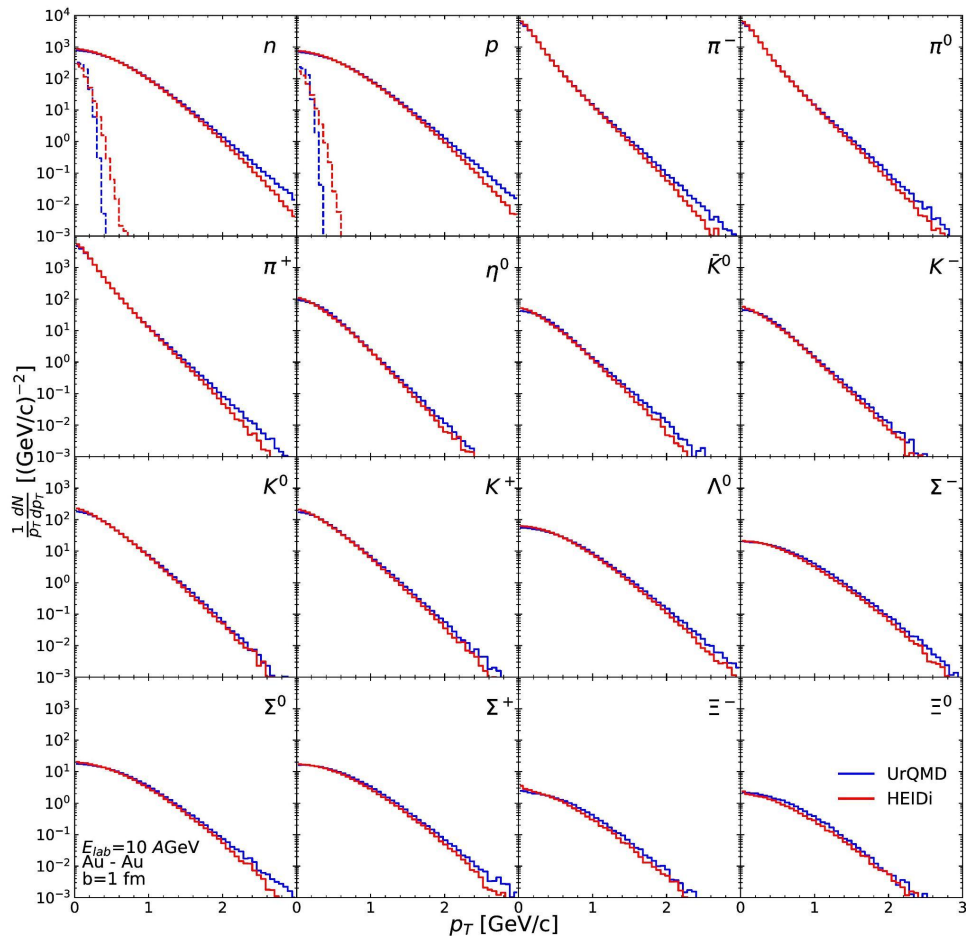
- Very good agreement with UrQMD
- Captures the relative difference differences in the multiplicities of various hadrons in an event

Results: Event Multiplicity of different hadrons



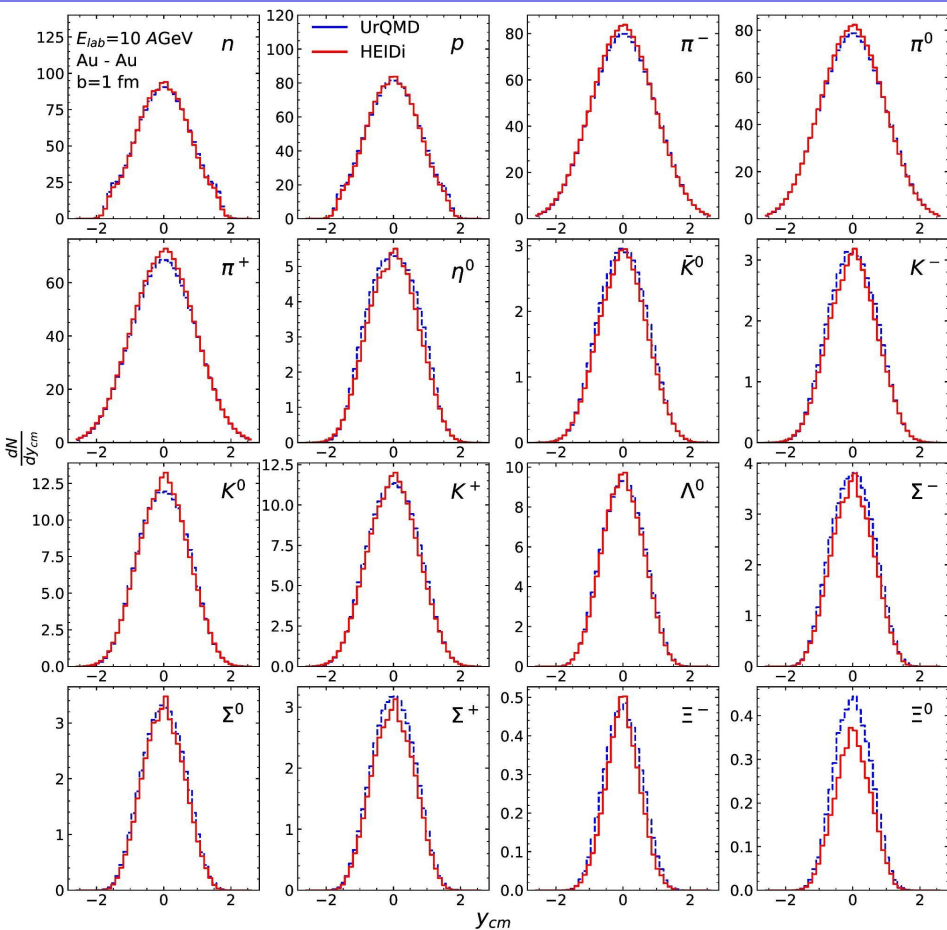
- Good agreement with UrQMD
- Learns the drastic difference in multiplicity of spectators and participants
- Deviations/ offset at the tails for certain species
 - Due to limited training size?

Results: Transverse momentum distributions



- Learns the probabilities of different hadrons across 5 orders of magnitude
 - from just 18000 events
 - not trivial !
- Very good agreement with only small deviations at the tails

Results: Rapidity distribution of hadrons

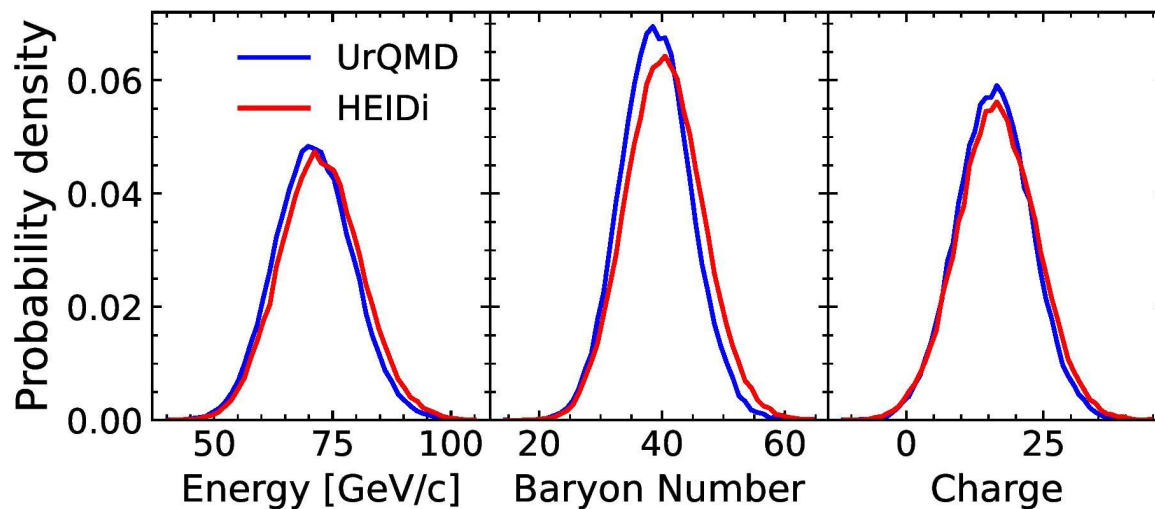


$$y = \frac{1}{2} \ln \left(\frac{E + p_z}{E - p_z} \right)$$

- Rapidities are well reproduced
 - Small deviations at mid rapidities
- Model overestimates very low momentum particles
 - Due to limited sample?
 - More diverse training data needed?

Results: Global collision properties

- HEIDI also learns different global event features
- The total energy, total baryon number and total charge of hadrons at midrapidity show good agreement with UrQMD distributions



Results: Speed of event generation

- URQMD cascade: one of the fastest model
 - ~ 3 Sec/ event
- HEIDI on NVIDIA A-100 GPU:
 - ~30 ms /event
- HEIDI can be easily adapted for other more expensive complex physics models
 - UrQMD with potential ~3 min/event
 - URQMD hybrid (with hydro intermediate stage) **~1 hour/ event**
- UrQMD hybrid: Speedup of at least 5 orders of magnitude can be expected !

- HEIDi is a point cloud diffusion model for ultra-fast e-b-e collision output generation
 - 26 hadrons species
 - Complete event output
 - Generates particles , not spectra or aggregate information
- Accurately learns various properties of different hadron species and global collision features
- 100x speedup: up to 10000x possible for hydro-codes

Next step:

- Conditional generation in HEIDi
 - collision energies, collision systems, centrality and EoS
 - Enables comprehensive bayesian inference
 - Multi differential observables can be used for inference

Advantages of HEIDI based models

- Not limited to EoS, but any physics can be studied
- Direct inference of physics of interest from experimental data
 - Gradient based optimisation techniques
- Can be adapted for any theoretical model, detector simulations
- Useful for real time experimental data analysis, quality check, trigger on interesting physics etc.

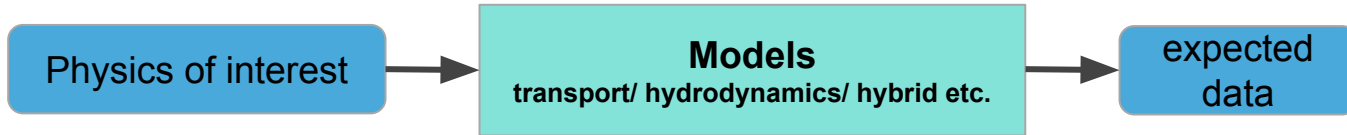
Variants of HEIDI under development

- HEIDI for ultra fast cosmic shower simulations - bachelor thesis: Lina Jeritslev
- HEIDI for UrQMD with potentials

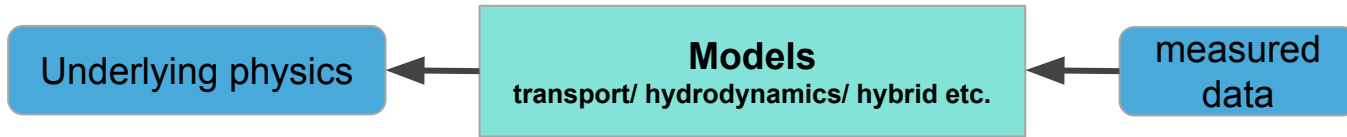
Backup slides

Physics inference from data: the computational nightmare

What a simulation model does:



What's necessary for physics inference:



Physics inference: **Inverse problem**

- Multi-param fits, bayesian inference
- e.g. EoS, Phase transitions

Expensive model - data comparisons are necessary !

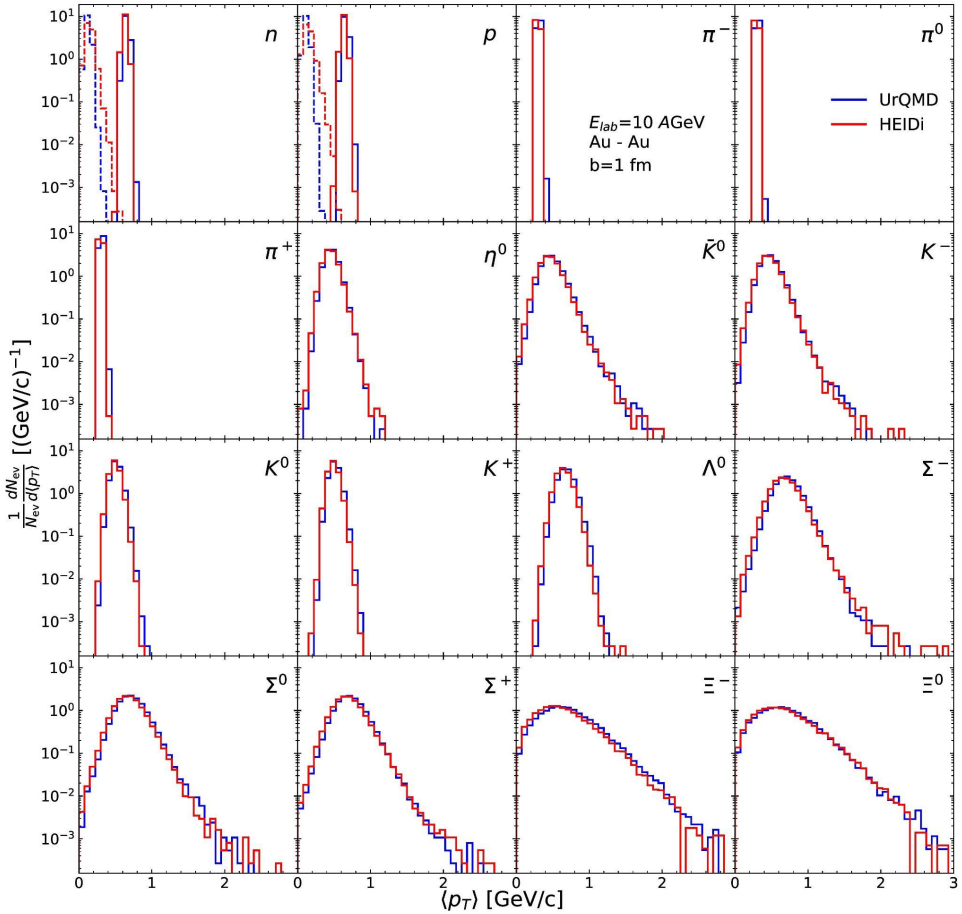
The network

$$\mathcal{L} = \mathbb{E}_q \left[\sum_{t=2}^T \sum_{i=1}^N D_{KL} \left(q(\mathbf{x}_i^{t-1} | \mathbf{x}_i^t, \mathbf{x}_i^0) \parallel \tilde{q}_\theta(\mathbf{x}_i^{t-1} | \mathbf{x}_i^t, z) \right) - \sum_{i=1}^N \log \tilde{q}_\theta(\mathbf{x}_i^0 | \mathbf{x}_i^1, z) + D_{KL} \left(\tilde{q}_\phi(z | \mathbf{X}^0) \parallel p(z) \right) \right].$$

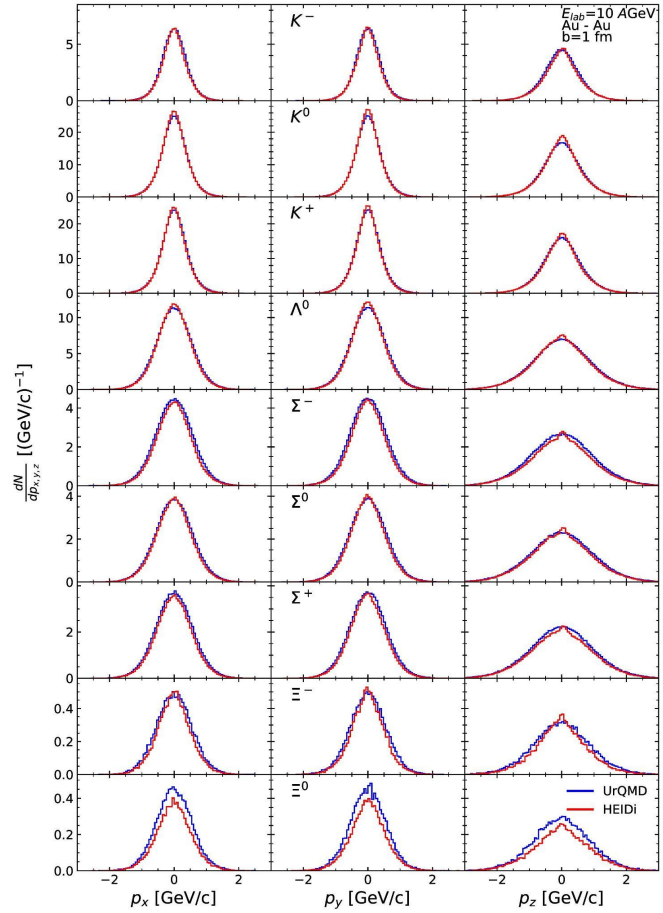
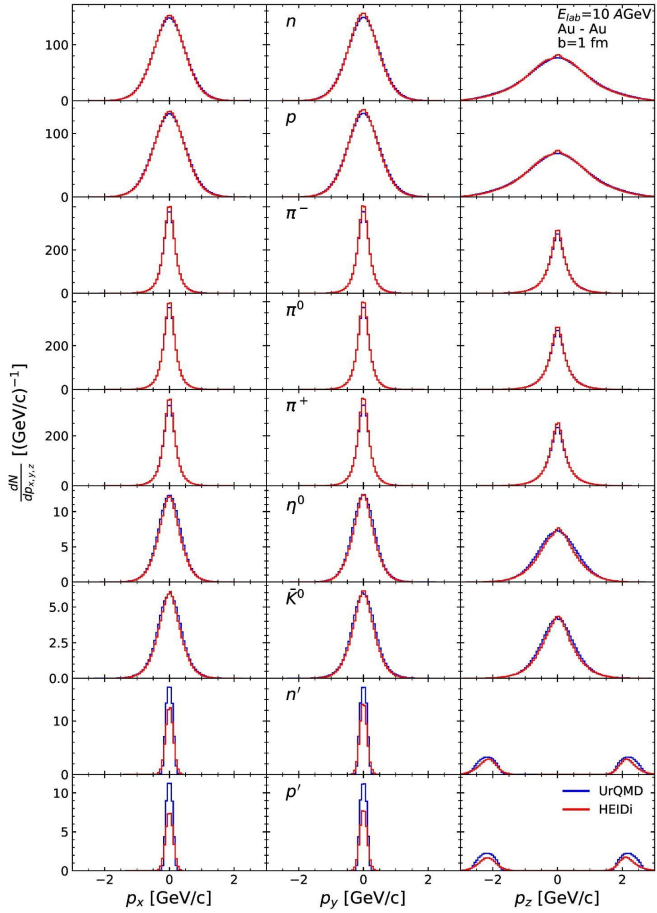
```
FlowVAE(\n",
" (encoder): 4 x Conv1d, 13 x linear layers for mean, sigma
"   (conv1): Conv1d(32, 128, kernel_size=(1,), stride=(1,))\n",
"   (conv2): Conv1d(128, 128, kernel_size=(1,), stride=(1,))\n",
"   (conv3): Conv1d(128, 256, kernel_size=(1,), stride=(1,))\n",
"   (conv4): Conv1d(256, 512, kernel_size=(1,), stride=(1,))\n", +batchnormalisation layers
"   (fc1_m): Linear(in_features=512, out_features=256, bias=True)\n",
"   (fc2_m): Linear(in_features=256, out_features=128, bias=True)\n",
"   (fc3_m): Linear(in_features=128, out_features=128, bias=True)\n",
"   (fc1_v): Linear(in_features=512, out_features=256, bias=True)\n",
"   (fc2_v): Linear(in_features=256, out_features=128, bias=True)\n",
"   (fc3_v): Linear(in_features=128, out_features=128, bias=True)\n",
" (flow): SequentialFlow(\n",
"   (chain): ModuleList(\n",
"     (0-13): 14 x CouplingLayer(\n",
"       (net_s_t): Sequential(\n",
"         (0): Linear(in_features=64, out_features=256, bias=True)\n",
"         (1): ReLU(inplace=True)\n",
"         (2): Linear(in_features=256, out_features=256, bias=True)\n",
"         (3): ReLU(inplace=True)\n",
"         (4): Linear(in_features=256, out_features=128, bias=True)\n",
"       )
"     )
"   (diffusion): 5 x COncatsquash layers
"     (0): ConcatSquashLinear(\n",
"       (_layer): Linear(in_features=32, out_features=128, bias=True)\n",
"       (_hyper_bias): Linear(in_features=131, out_features=128, bias=False)\n",
"       (_hyper_gate): Linear(in_features=131, out_features=128, bias=True)\n",
"     )\n",
"   )
" )
```

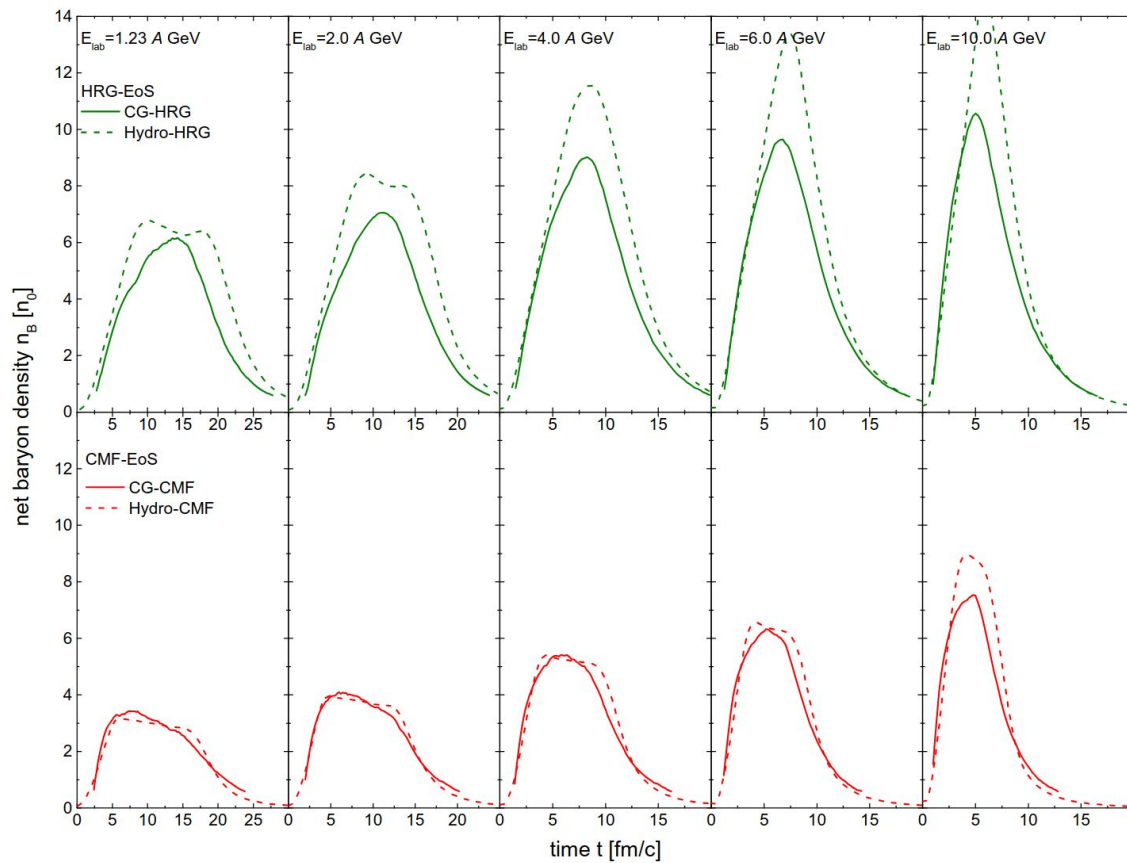
$$[h^{t+1} = CS(h^t, t, z) = (W1h^t + b1) \sigma(W2c + b2) + W3c]$$

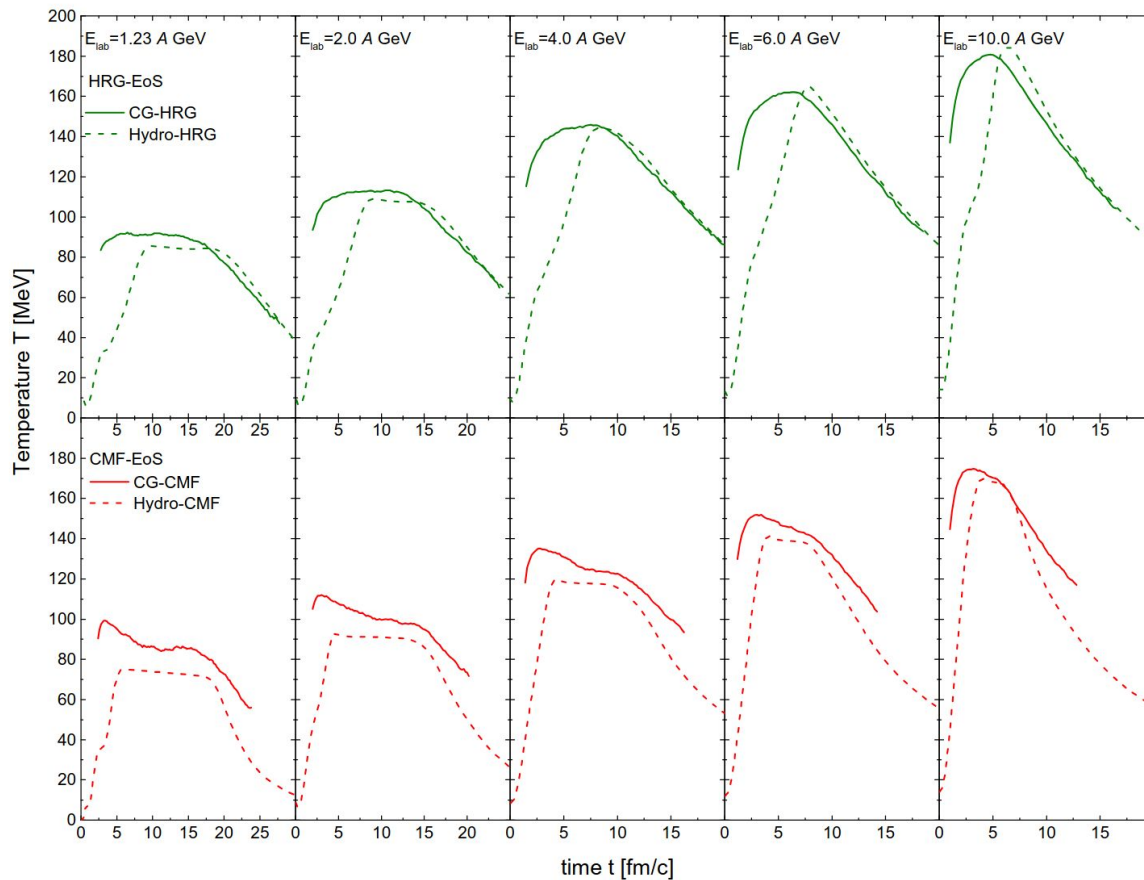
Results



Results







$$\mathcal{L} = \mathbb{E}_q \left[\sum_{t=2}^T \sum_{i=1}^N D_{KL} \left(q(\mathbf{x}_i^{t-1} | \mathbf{x}_i^t, \mathbf{x}_i^0) \parallel \tilde{q}_\theta(\mathbf{x}_i^{t-1} | \mathbf{x}_i^t, z) \right) \right. \\ \left. - \sum_{i=1}^N \log \tilde{q}_\theta(\mathbf{x}_i^0 | \mathbf{x}_i^1, z) + D_{KL} \left(\tilde{q}_\phi(z | \mathbf{X}^0) \parallel p(z) \right) \right]$$