

## DAQ MEETING, 19/2-MG

*Answer to Tingxuan, meeting 18/2:*

What is the UDP data recv port ? Is it 58880+GEMROC ID ?

·myaddr.sin port =htons(58880+roc id);// 58880 + GEMROC IDTo test with the UDp recv data code ."

**According to the document that was circulated,**

**0xE620 + 0..15' and is used for frame's reception**

**So 58912+ GEMROC ID**

**Angelo does not know about any change**

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versione 2.0

### Notes on GEMROC Ethernet controller

The GEMROC module exploits an Ethernet Controller IP (Intellectual Property) developed by Stefano Chiozzi of INFN-Ferrara to allow the GEMROC module's FPGA to efficiently exchange UDP/IP packets over the Ethernet network connecting them to the PCs running the Slow Control and the DAQ tasks, in the following simply referred to as the server PCs.

To achieve the highest possible optimization of the EC some constraints have been necessarily introduced by the designer on its network connections features, mainly to minimize the FPGA resources needed to generate UDP packets yet achieving a data throughput close to the

## EVALUATION of DATA transfer needs->A. BORTONE, INFN TO

DAQ Data size: cross-check from simulation

1. #hit\_noise electronics

2. #hit\_bkg\_machine

3. #hit\_phys\_signal

Trigger Time window=1 us

Multiplicity=5 ( 5 tracks), L1 Area=2924 cm<sup>2</sup>, L2 Area=5755 cm<sup>2</sup>, L3 Area=9327 cm<sup>2</sup>

1. #hit\_noise electronics

$\#channels \times Avg\ noise\ rate \times Trigger\ Time\ window = \sim 10000 \times 5\ kHz \times 1\ \mu s = 50$

Confirmed by

$\#average\_hit\_number\ from\ cosmic\ ray\ data\ acquisition = 84 / (1.6\ \mu s) = 53$

2. #hit\_bkg\_machine

BKG BEPCII-UPDATE

Layer 1:  $0.45\ kHz/cm^2 \times L1\ Area \times 2\ views \times multiplicity \times 1\ \mu s = 13$

Layer 2:  $0.3\ kHz/cm^2 \times L2\ Area \times 2\ views \times multiplicity \times 1\ \mu s = 17$

Layer 3:  $0.25\ kHz/cm^2 \times L3\ Area \times 2\ views \times multiplicity \times 1\ \mu s = 23$

3. #hit\_phys\_signal

Multiplicity=5, #Layer=3. Avg\_track\_number=5

Total=Multiplicity x #Layer x Avg\_track\_number x 2 views=150

Total= 53 hit

Total= 256 hit

We take as reference → 300 hits

300 hit \* 64 bit = 19200 bit  
hdr+trailer+udp =  $64 \times 3 = 4224$  bit  
Per packet = 22.9 Kbit  
4kHz trigger rate -> 90 Mbit/s



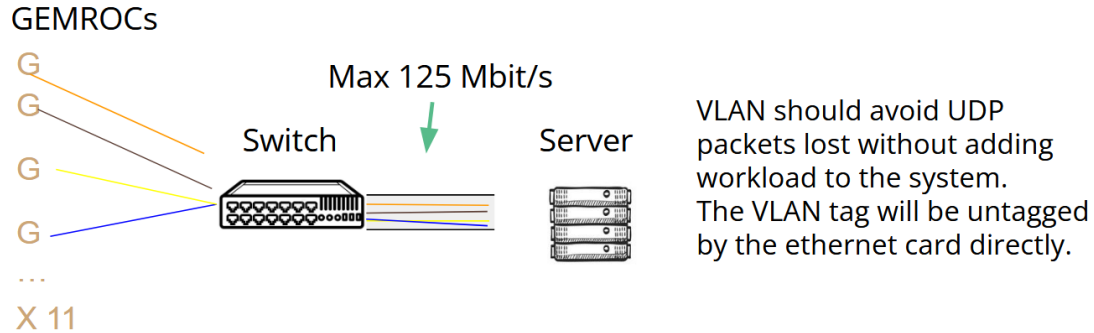
CONSERVATIVE UPPER LIMIT

Safety factor + noise increase :  
250 Mbit/s

# EVALUATION of DATA transfer needs->A. BORTONE, INFN TO

## VLAN Configuration

Symmetric east and west



## Write test in Turin

Old but powerful machine (40 core, >300 GB ram, 1 TB HDD, 2013). On localhost loop (no networking test).

Simulazione in corso su 8 core con 24 FPGA.

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SENDER RESULT  
Packet sender: Elapsed time 190.17387795448303, packets = 960000, rate = 5048.01190534575  
Single packet size: 308 byte, total size 6.6GiB, data\_rate = 35.6MiB/s  
\*\*\*\* RESULTS \*\*\*\*  
Execution time 196.31496715545654

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GEMROC 0  
Received 282.0MiB, wrote 282.0MiB in 196.31496715545654  
Write rate 1.4MiB/s

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Full system  
Received 6.6GiB, wrote 6.6GiB in 196.31496715545654  
Write rate 34.5MiB/s

35 Mib/s -> 270 Mbit/s

## Server specifications

We have ordered a **DELL R7525** server for the project.



- 2X AMD 7313 (32\*2 Threads)
- 2X SATA SSD for OS (raid 1)
- 4X SAS HDD 1.2 TB, 10krpm (raid 10? 2 raid 1?) → Data storage
- 4X 1 Gbit/s port (2 on Intel Interface Card) → Data from GEMRO + Contol
- 2X 10/25 Gbit/s SFP28 port on Interface Card → To BESIII DAQ
- Redundant power supply
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Ok!