Concepts and Plans towards fast large scale Monte Carlo production for the ATLAS Experiment ACAT2013, Beijing

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Overview

\mathcal{O} Current Status

from event generation to ROOT histograms

$\ensuremath{\mathcal{O}}$ Fast Detector Simulation

fast simulation engines, Integrated Simulation Framework

\mathcal{O} Fast Digitization

from simulation to reconstruction input

${\cal O}$ Fast Reconstruction

truth based reconstruction

${\mathcal O}\,$ Fast Monte Carlo Production Chain

combining the fast processing efforts

ATLAS Experiment



ATLAS Experiment at the LHC

- Inner Detector: tracker with solenoid magnetic field
- Calorimeter: electromagnetic and hadronic
- Muon Spectrometer: muon tracker with toroid magnetic field



ATLAS Monte Carlo Production – Current Status





ATLAS Grid Usage 2012





ATLAS Grid Usage 2012

- MC production dominates grid CPU usage
- MC production significantly contributes to grid disk usage
- Limits available MC sample sizes
- Some physics studies have significant limitations due to low MC statistics





Simulation Hierarchy

• tradeoff between accuracy and simulation speed

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Simulator: Geant4



Geant4 simulation time per subdetector:



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ATLAS Geant4

- Geant4 has a long history in ATLAS
- Close collaboration with Geant4 team
- Default full detector simulation in ATLAS
- Very successful, highly validated, very stable
- Very CPU intensive
 - Simulate many types of microscopic interactions for particles traversing material
 - \sim 30M volumes
 - Most time spent in EM calorimeters





ATLAS Frozen Showers

- Speed optimization for forward EM calorimeters
- Low energetic particles get replaced by pre-simulated EM showers
- Shower library generated with Geant4 simulation
- Used by default for full simulation MC campaigns





Energy Ratio R_{η} in a $\Delta \eta \Delta \phi = 3 \times 7$ cell cluster with respect to a 7 × 7 cell cluster size in the bulk EM calorimeter layer 2.

ATLAS FastCaloSim

- Parameterized calorimeter response
- Parameterization based on Geant4 full simulation
- Good description of EM processes
- Has been tuned to data for EM shower shapes

Simulator: Fatras





ATLAS Fatras

- Fast ATLAS tracker simulation
- For Inner Detector, Muon Spectrometer and muons in calorimeter
- Based on simplified detector geometry and physics interaction processes
- Dense material projected onto thin surfaces
- Ongoing work to access Geant4 hadronic interaction modules

ATLAS Detector Simulation Time



ATLAS Simulation Time

• ATLAS full detector simulation: 2.7 B events simulated in 2012

- Geant4 + FrozenShowers
- $\bullet\,$ Speedup ~ 2 compared to Geant4 only

• ATLAS fast detector simulation: 1.8 B events simulated in 2012

- $\bullet \ \ {\sf Geant4} + {\sf FastCaloSim} \\$
- $\bullet\,$ Speedup ~ 10 compared to Geant4+FrozenShowers

Integrated Simulation Framework (ISF)





ISF Vision

- Combine different simulators in one framework
- Flexible rules for particle->simulator assignments

ISF Core Design

Main Components

- SimKernel: responsible for sending particles to simulators
 - Algorithm implementing the main particle loop
- **ParticleBroker**: stores particles and determines which simulator should be used for each particle
 - Uses RoutingChain to determine appropriate simulator
 - Separate RoutingChains for each sub-detector



Particle Routing





Basic Router Requirements

- Static routing rules: e.g. using kinematic parameters or particle type
- Dynamic routing rules: consider other particles in the event
- Simple to configure
- Intuitive, no deep technical knowledge of the ISF should be needed to understand the routing behaviour

ISF Usecase: $H \rightarrow \gamma \gamma$ fast simulation





- Very high statistics needed by this physics group for background shape studies
- ISF setups based on partial event simulation
 - Simulate only generator photons and particles in cone around them
- various ISF setups currently studied:
 - Geant4 inside cones
 - Geant4 inside cones and FastCaloSim for calorimeter
 - Fatras for whole Inner Detector and FastCaloSim for calorimeter
 - Fatras only inside cones and FastCaloSim for calorimeter

ISF Simulation Time Measurements



ISF Simulation Setup	Speedup	Accuracy
Full Geant4	1	best possible
Geant4 with FastCaloSim	~25	approximated calorimeter
Fatras with FastCaloSim	~750	all subdetectors approximated
Fatras with FastCaloSim only simulating particels inside cones around photons	~3000	all subdetectors approximated + partial event simulated
	ggF	Higgs $\rightarrow \gamma \gamma$ sample, no pileup

ISF Simulation Time

- significant speedup possible with fast simulation engines
- partial event simulation gives additional significant speedup
 - also reduces output filesize

Fast Digitization



Motivation

- detector simulation orders of magnitude faster (up to factor 3000)
- digitization and reconstruction becoming limiting factors in MC production chain



HS: Hard Scatter (Event), BCID: Bunch Crossing Identifier, RDO: Raw Data Object, PRD: Prepared Raw Data

Fast Digitization in the ATLAS Inner Detector





ATLAS Inner Detector Digitization

- Two different technologies:
- $\bullet~$ Silicon tracker \rightarrow Pixel and silicon microstrip SCT Detector
- $\bullet\,$ Transition radiation tracker with drift tubes $\rightarrow\,$ TRT Detector

Fast Digitization in Silicon Detectors





Comparison of Pixel cluster position residuals l_y between historic FATRAS fast digitization module and standard reconstruction.

Fast Digitization in Silicon

- Estimate charge deposition per read-out channel
- Project simulated track length in silicon onto read-out surface
- Lorentz angle drift correction $(\vec{E} \times \vec{B})$
- Multiple scattering of drifting charge carriers

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Fast Digitization in the TRT Detector





Comparison of TRT drift radius residuals r_D between historic FATRAS fast digitization module and standard reconstruction.

Fast Digitization in TRT

- Create prepared raw data (PRD) objects from simulation hits
- → Compute closest approach radius
- \rightarrow Determine measurement uncertainty
 - Parameterized response of transition radiation (used for particle identification)

Fast Reconstruction







Comparison of q/p_T resolution between historic FATRAS fast refitting mode (dots), standard reconstruction (line) and a parameter smearing approach (grey area), for single muons with $p_T = 100$ GeV.

Fast Tracking

- Track seeding using Monte Carlo truth information
 - Skipping pattern recognition, track seeding and ambiguity treatment
 - ightarrow Most time consuming part in standard reconstruction
- Correct for inefficiencies (especially in low momentum regime)

Fast Reconstruction – Performance





Fast Reconstruction

- Very good agreement with standard reconstruction (8 TeV minimum bias simulation shown)
- Significant speedup

- Standard data and MC processing requires $p_T > 400 \text{ MeV}$
 - → Difference in very low momentum regime insignificant

Fast ATLAS MC Chain





Fast MC Chain

- From event generator output to ROOT ntuples/histograms in one go
- Combining Fast Simulation, Fast Digitization and Fast Reconstruction
- No intermediate output files (minimizes file I/O overhead and disk space)
- Estimated event time: few seconds per event !
 - $\rightarrow\,$ Allows for private MC production in larger scales

Summary and Outlook



Summary

- Developing and maintaining full and fast detector simulation
 - Geant4, FrozenShowers, FastCaloSim, Fatras
- ISF Integrated Simulation Framework
 - Mixing of different simulation engines, partial event simulation, region of interest simulation
- Fast digitization approaches
 - From simulated hits to calibrated tracking information (eg. drift circles, silicon hit clusters)

• Fast reconstruction approaches

• Track seeding using MC truth

Outlook

• Fast Monte Carlo chain

- Combining fast simulation/digitization/reconstruction efforts
- From four vectors to ROOT histograms in one go
- Estimated processing time: few seconds per event

Backup



Two Examples

- Particle Type Selector: send all muons to SimulatorA
- Kinematic Particle Selector: send all high η particles to SimulatorB

Pros

- order independent
- fully **consistent**: with the knowledge of particles after event simulation, the exact same decisions would have been made
- intuitive for the user
- single pass (each particle only simulated once)

Keep in Mind

- selector decisions may contradict each other
- $\rightarrow\,$ selectors need to be defined in a priority list

Dynamic Router Example: Cone Selector





Dynamic Cone Selector

- the dynamic selector registers a cone for each new electron in the event
- all particles inside a cone are to be simulated in a certain simulation

Attention!

- decision on pion depends on the simulation order
- if π simulated before conversion: inconsistent selector decision

ISF Routing Chain: Functionality





How the Routing Chain works

- dynamic SimulationSelector rules can depend on initial EvGen particles
- 1. a particle is taken from the particle collection
- 2. the SimulationSelectors are asked in a specific order whether they would select the particle
- 3. in case a SimulationSelector does not take the particle, it will be handed over to the next in the chain
- 4. the first SimulationSelector which returns true decides that the particle will be sent to the simulation attached to this SimulationSelector

ISF Usecase: B-Physics fast simulation



• very high stats needed for background shape studies

• ISF simulation setups:

- only simulate particles that have a B ancestor (red and blue particles)
- 1. all particles \rightarrow Geant4
- 2. muons \rightarrow Geant4 , other particles \rightarrow Fatras
- 3. all particles \rightarrow Fatras
- 4. muons→Fatras (drop other particles)

ISF Usecase: B-Physics fast simulation





ISF Usecase: τ Tracking Performance





- study tracking performance of hadronic τ decays
- main motivation: clean simulation output, ie sensitive detector hits only from relevant decay products

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