



Quantum GAN-Based Fast Calorimeter Simulation

Haozhi Yin¹, Zhengyun You¹,
Zhihao Li², Hideki Okawa², Weidong Li²

[1] Sun Yat-Sen University, China

[2] Institute of High Energy Physics, Chinese Academy of Sciences, China

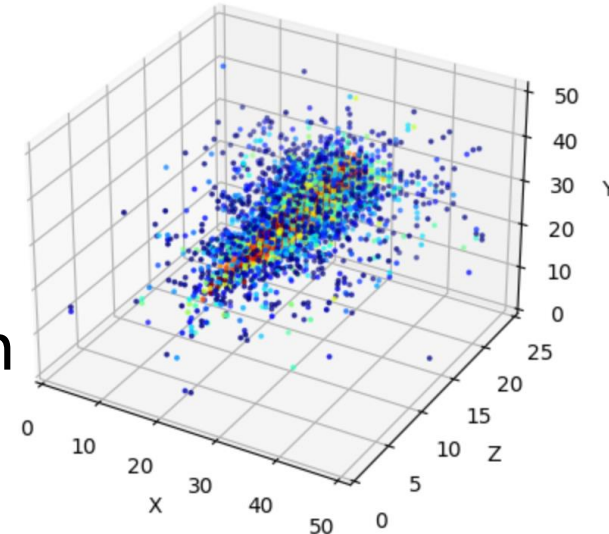
Outline

- ❖ Motivation
- ❖ Quantum GAN
- ❖ Methods
- ❖ Training Result
- ❖ DiT-based fast simulation method
- ❖ Summary

Motivation

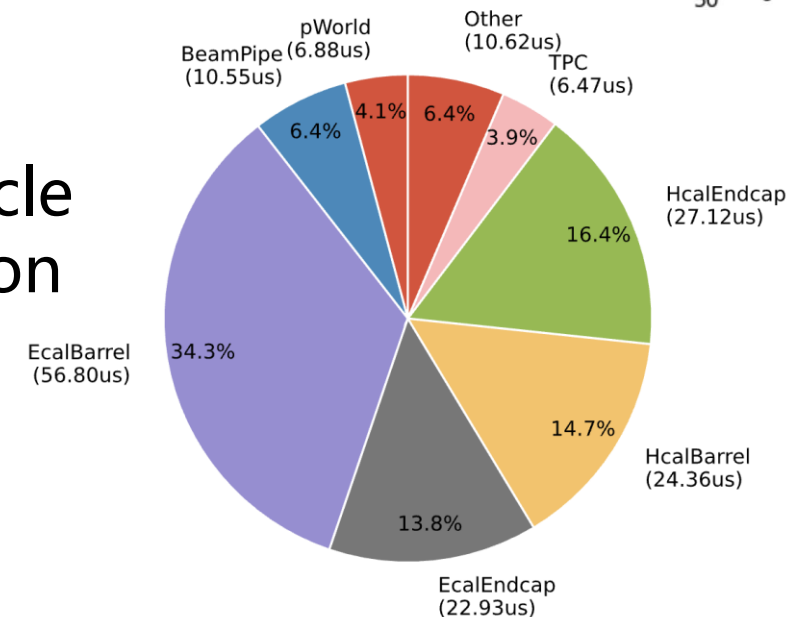
❖ Calorimeter Simulation

- Modeling of high-energy particles inducing cascade showers and depositing energy in the calorimeter
- Shower spatial distribution & energy deposition pattern
→ particle identification & energy measurement



❖ Geant4: Monte Carlo (MC) Method

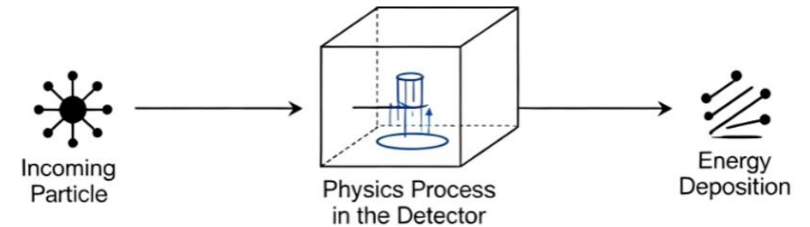
- MC method: step-by-step tracking of particle generation, transport, and energy deposition
- Accurate results, complex geometry
- Enormous computational cost



Motivation

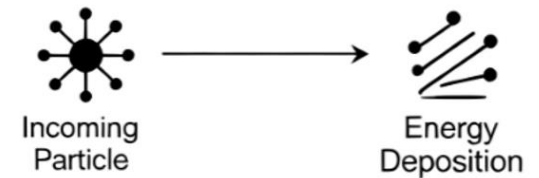
❖ Fast Calorimeter Simulation

- Incoming particle → energy deposition
- Methods: Parametric models, GAN, DiT...



❖ Why Quantum Machine Learning (ML)?

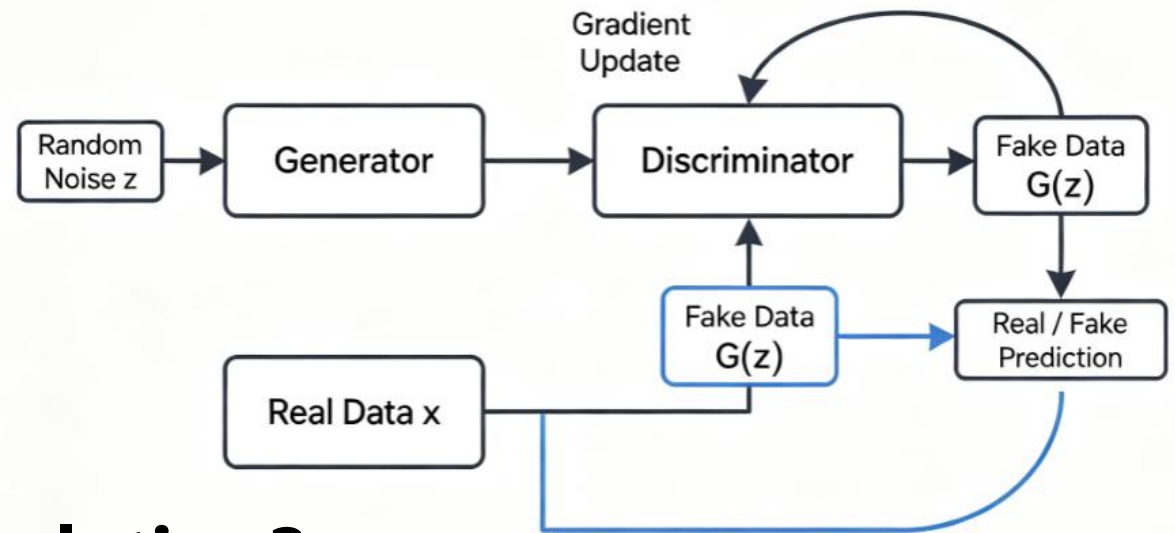
- GANs proven: similar accuracy, orders-of-magnitude speedup
- Quantum ML: superposition & entanglement → exponentially larger representational space
- Can quantum ML match Geant4 fidelity at even lower computational cost?



Quantum GAN

❖ **Generative Adversarial Network (GAN):** GAN is a deep learning framework where two neural networks compete to learn and generate realistic new data

- **Generator:** creates fake data to fool the discriminator
- **Discriminator:** learns to tell real data from fake



❖ **Why GAN for calorimeter simulation?**

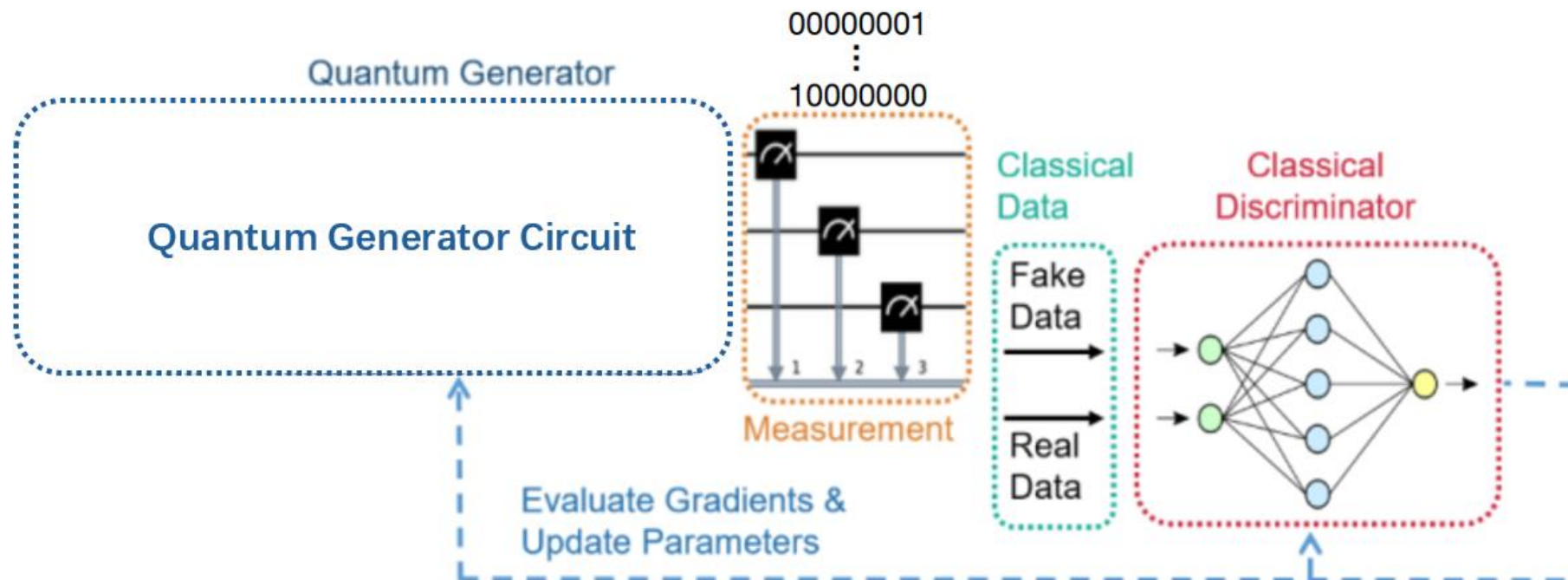
- Learns complex distributions through adversarial competition
- No need for explicit physical modeling

Quantum GAN

❖ NISQ (Noisy Intermediate-Scale Quantum)-Era Constraints

- Limited qubits, high error rates, short coherence times
- Full quantum GANs impractical → Hybrid approach necessary

❖ Hybrid Architecture: quantum generator + classical discriminator



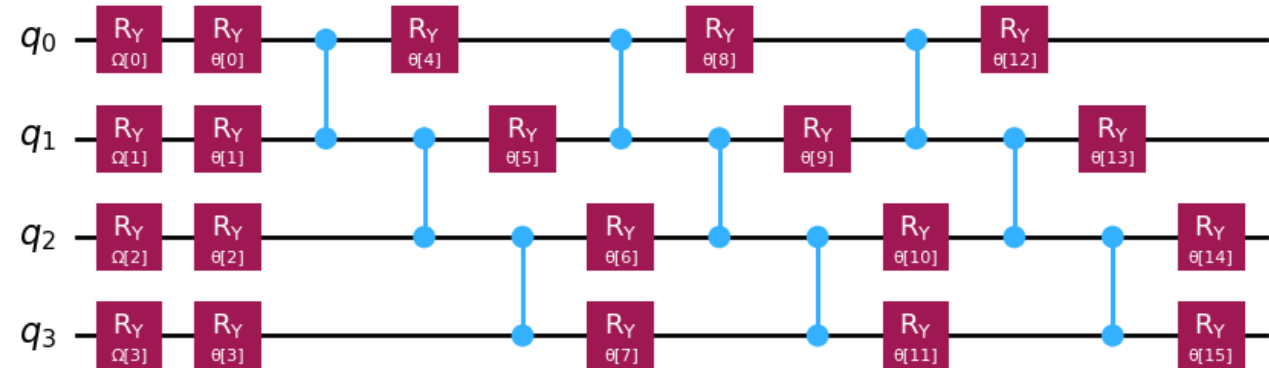
Quantum GAN

❖ Parameterized Quantum Circuit: 4 qubits

- Statevector simulation cost $\propto 2^n$
→ exponential in qubit count

❖ Two-part circuit structure

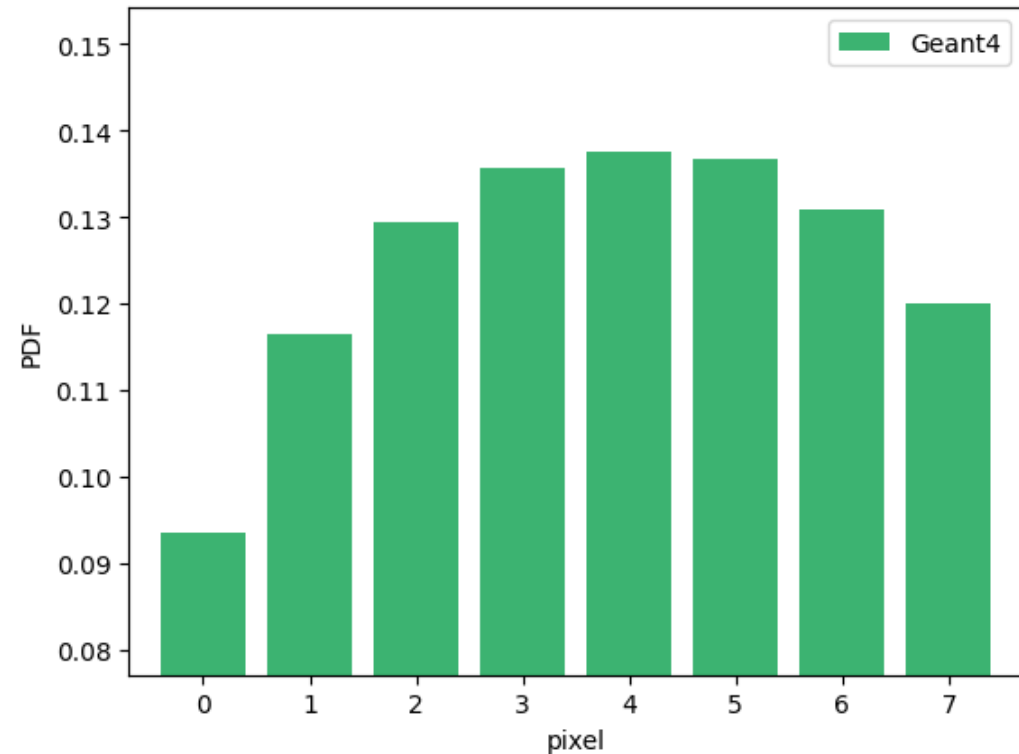
- Feature Map: encodes classical noise into quantum state
single-qubit RY rotations per qubit
- Ansatz: trainable variational circuit
RY rotation gates + CZ entangling gates



Methods

❖ Data Reduction

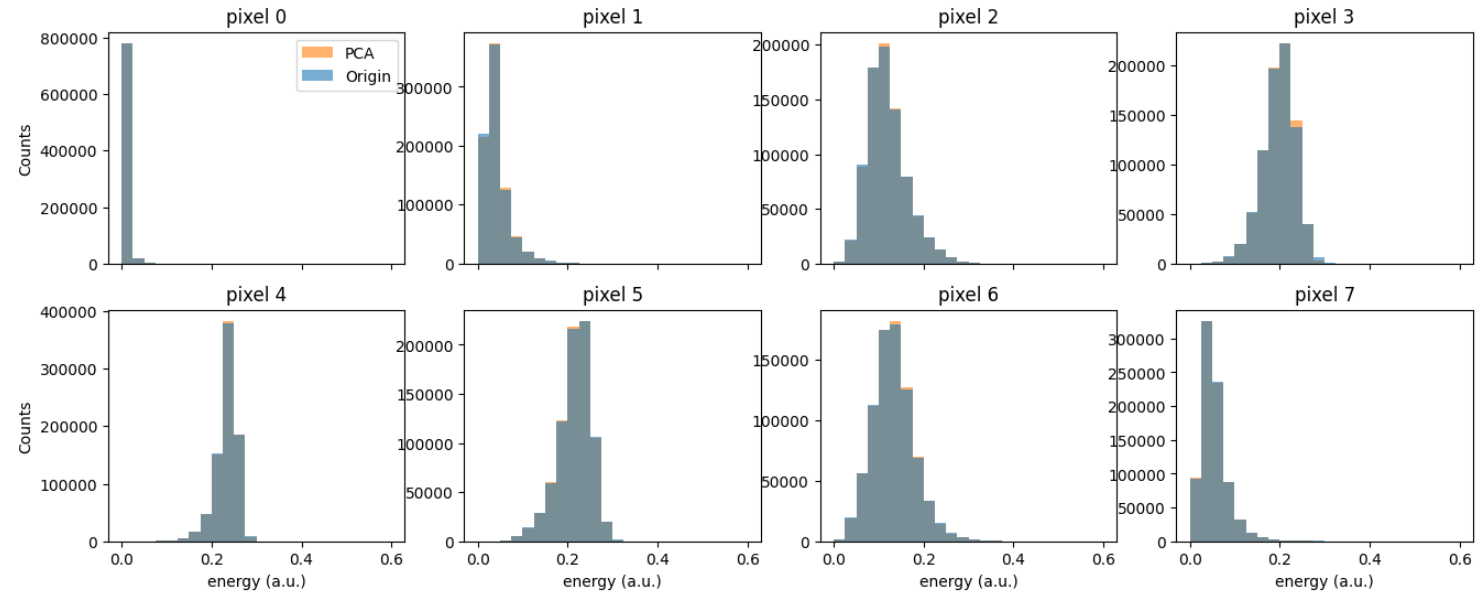
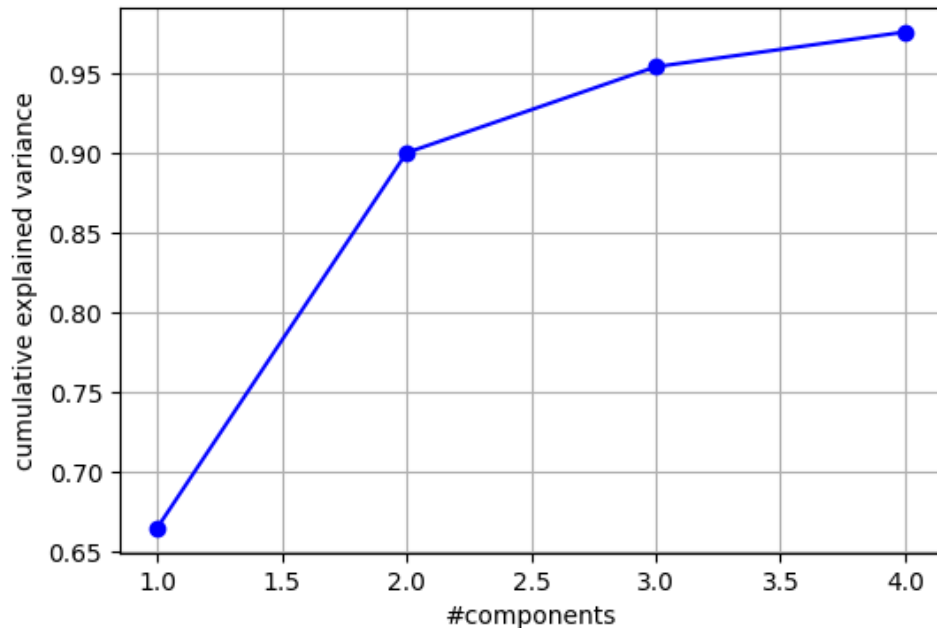
- Raw data: CLIC Calorimeter Electron showers at Fixed Angle by Geant4, 3D voxel grid
- Shower develops primarily along z (depth) → Average over all x and y voxels at each z-layer
- 25 original z-layers compressed into 8 representative layers:
z-direction binning → 8 pixels



Methods

❖ Principal Component Analysis (PCA)

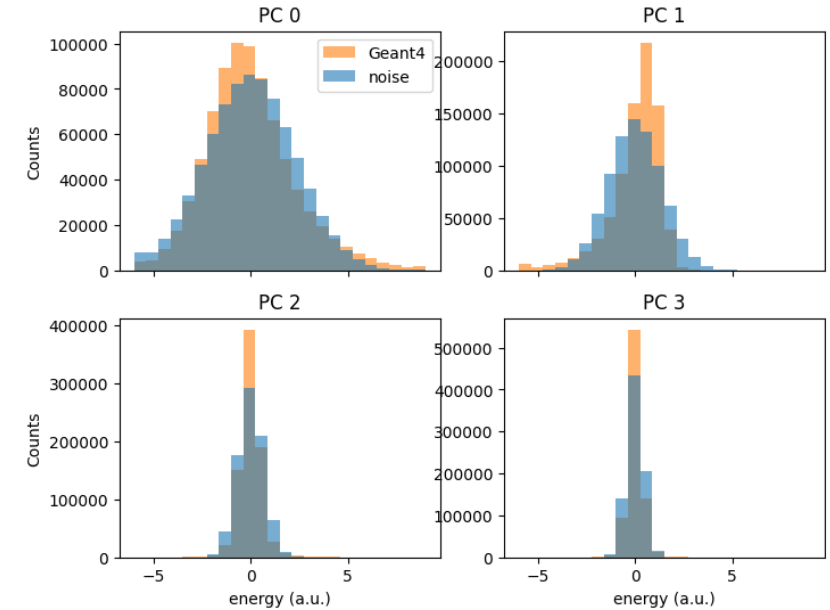
- Linear dimensionality reduction methods, Computes eigenvectors of the covariance matrix of the 8 pixels
- 4 components retain dominant shower shape information



Methods

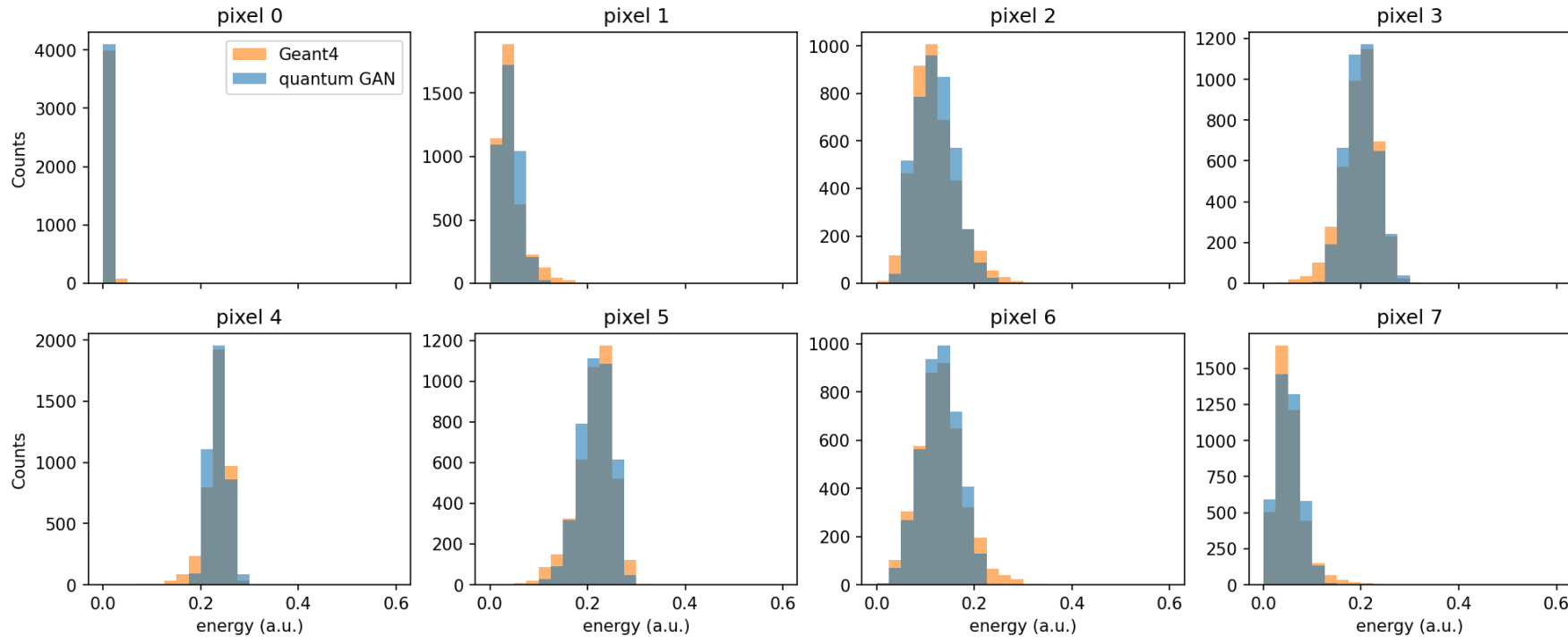
❖ Training Strategy

- Data encoding: Energy $\rightarrow$ Bloch sphere angle
 $E_i \rightarrow \text{linear transform} \rightarrow \text{Angle} \in [0, \pi] \rightarrow \theta_i$
- Gaussian noise prior in θ -space: Noise drawn as $\theta \sim \mathcal{N}(\mu_{\text{pixel}}, \sigma_{\text{pixel}})$, feeds into the Feature Map as input
- Loss function: Wasserstein GAN & Gradient penalty (WGAN-GP)
 $L_D = E[D(G(z))] - E[D(x)] + \lambda \cdot \text{GP}$, $L_G = -E[D(G(z))]$, $\lambda = 10$
- Training configuration: $\text{lr}_{\text{gen}} = 0.008$, $\text{lr}_{\text{disc}} = 0.001$,
 γ (lr decay) = $0.995/\text{epoch}$, $\text{disc:gen} = 10:1$

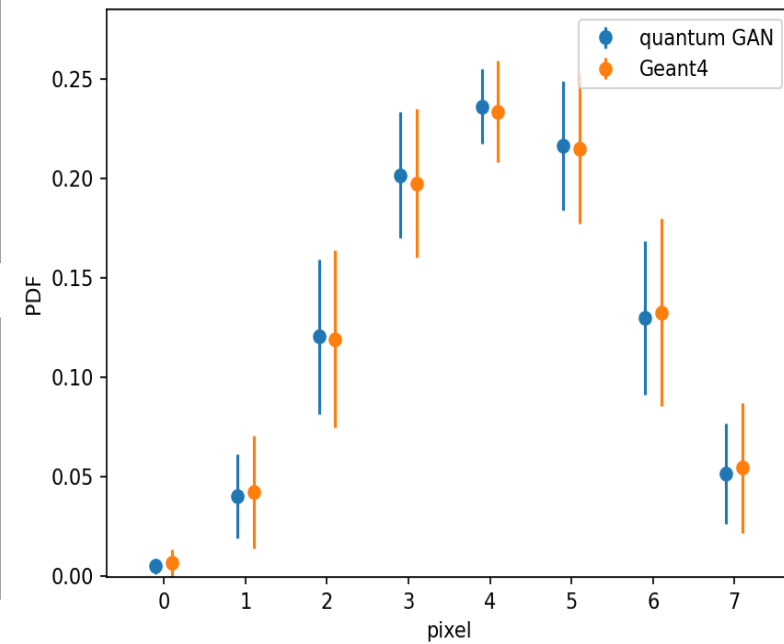


Training Result

❖ Quantum GAN vs Geant4 Shower Distributions



Per-Pixel Distribution



Average Pixel Distribution

Training Result

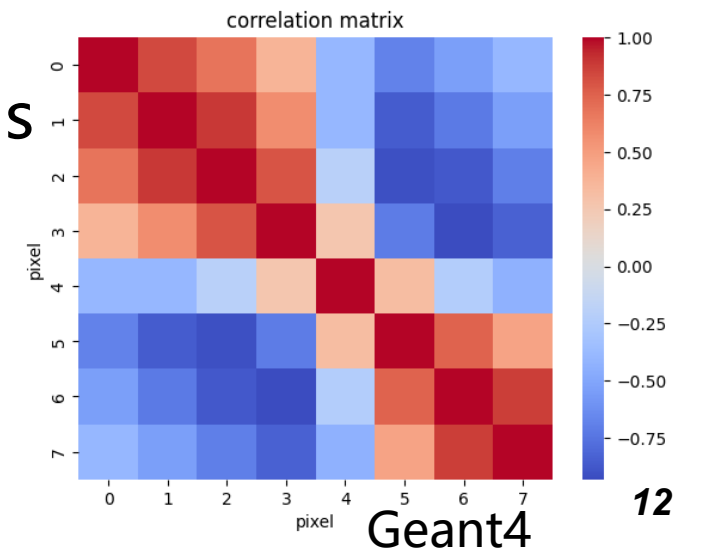
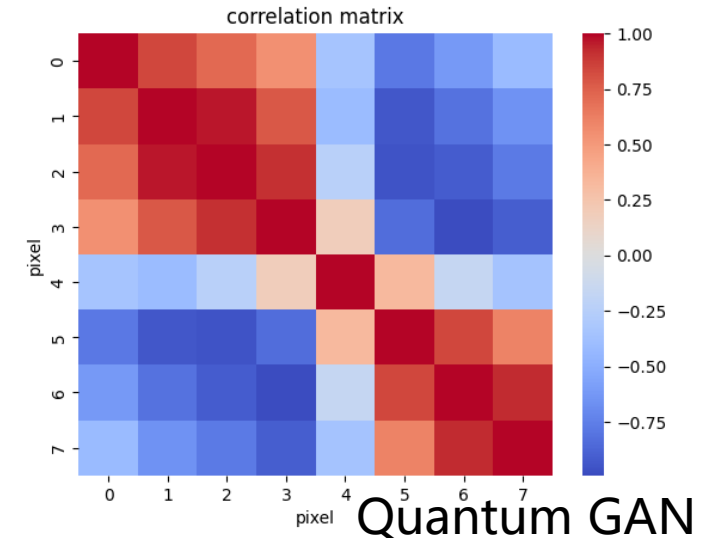
❖ Correlation Structure

- Visually consistent patterns
→ GAN captures inter-pixel shower correlations

❖ Parameter Efficiency

- Quantum GAN generator: 16 parameters
- Classical generator: typically thousands to millions
- Expressivity comes from superposition and entanglement, not parameter volume

pixel correlation matrices



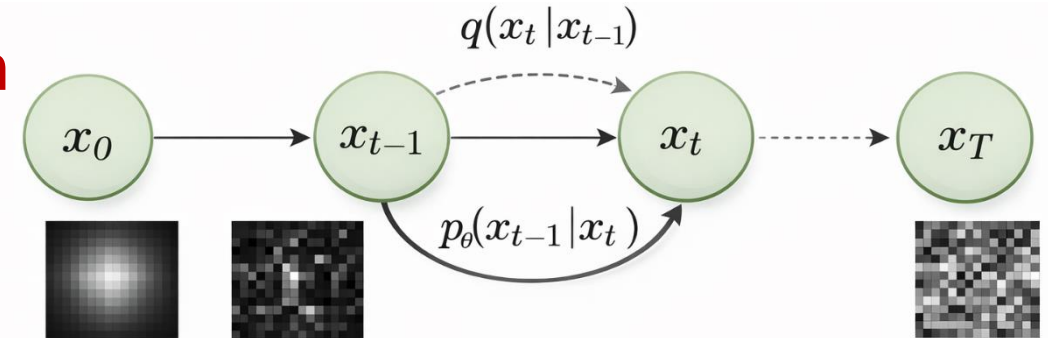
Diffusion Transformer (DiT)

❖ Forward diffusion process

- Starting from original data x_0 , **Gaussian noise is gradually added** in steps to produce a sequence

$$x_0 \rightarrow x_1 \rightarrow \dots \rightarrow x_T$$

where x_T approaches an isotropic Gaussian distribution as T .



❖ Reverse diffusion process

- The **model learns a parameterized denoising distribution**

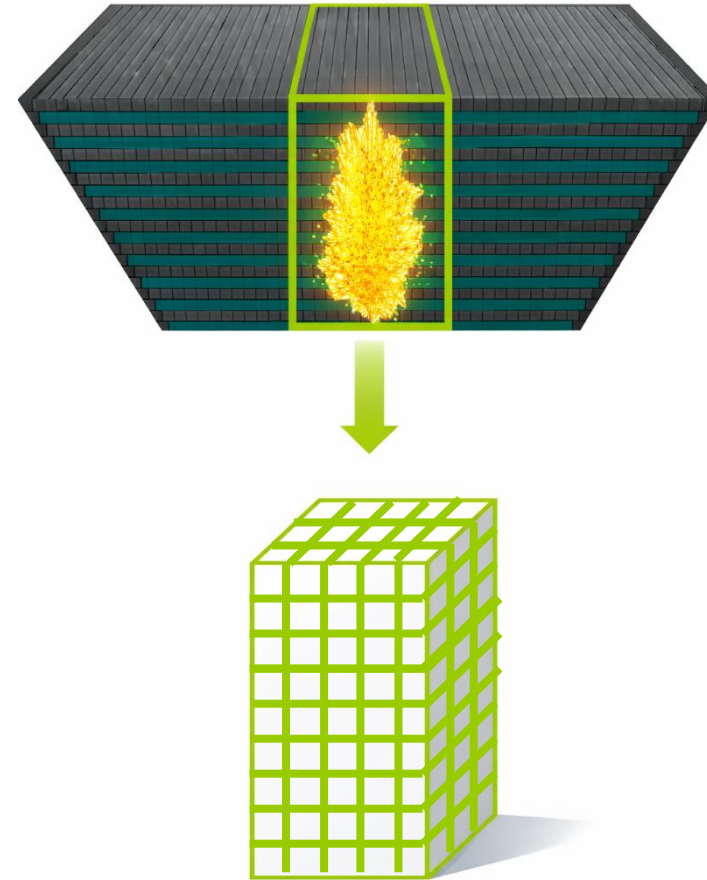
$$p_\theta(x_{t-1} | x_t)$$

which predicts how to iteratively remove noise from x_t to recover x_{t-1} effectively reversing the forward process.

DiT: Dataset

❖ Data Preprocess

- Geant4 photon simulations based on CEPC Ref-TDR geometry.
- Segmented with DD4hep into a $15 \times 15 \times 18$ voxel grid (15 mm cube size).
- Log-transformed and normalized voxel energies.

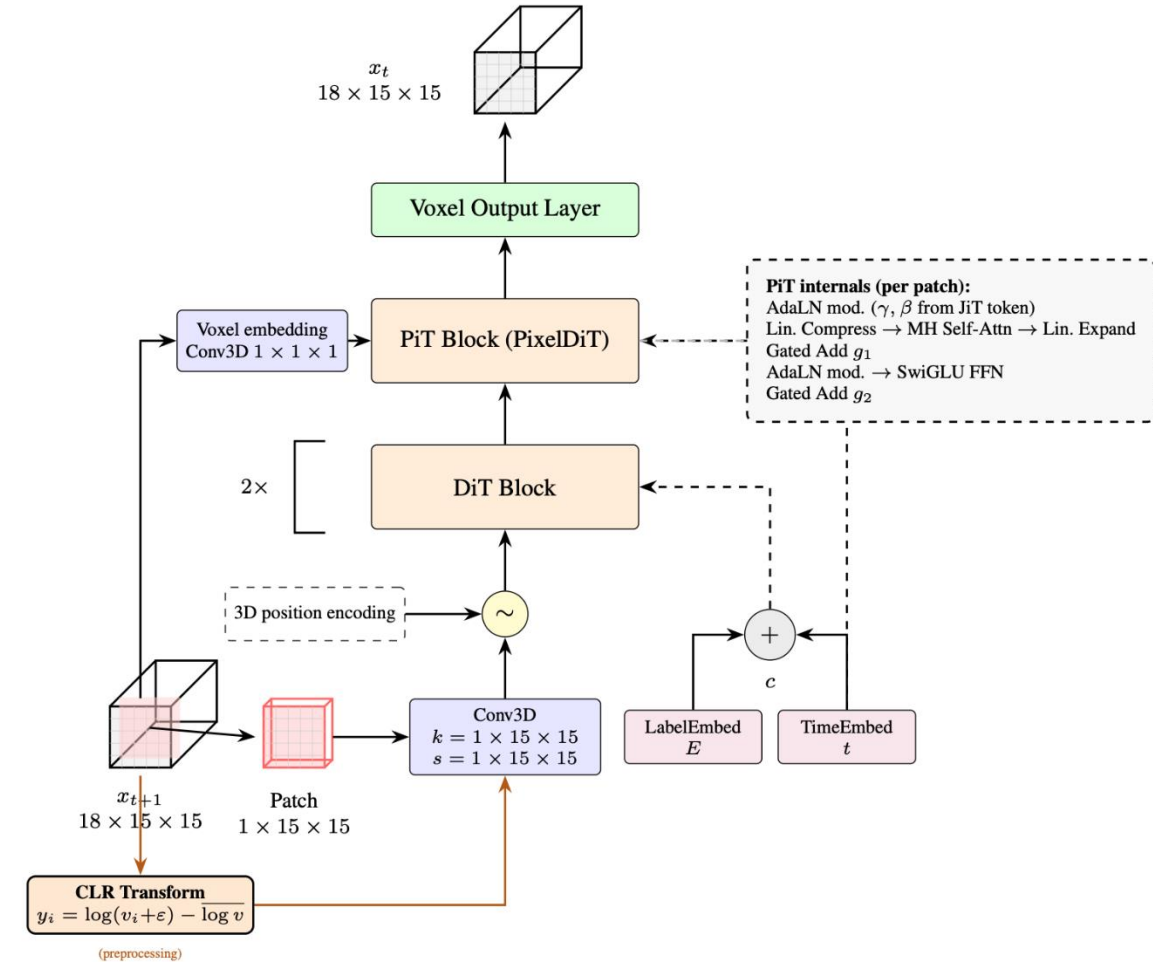


Area of interest selected as dataset

DiT: Model Architecture

❖ VoDiT4CAL Architecture:

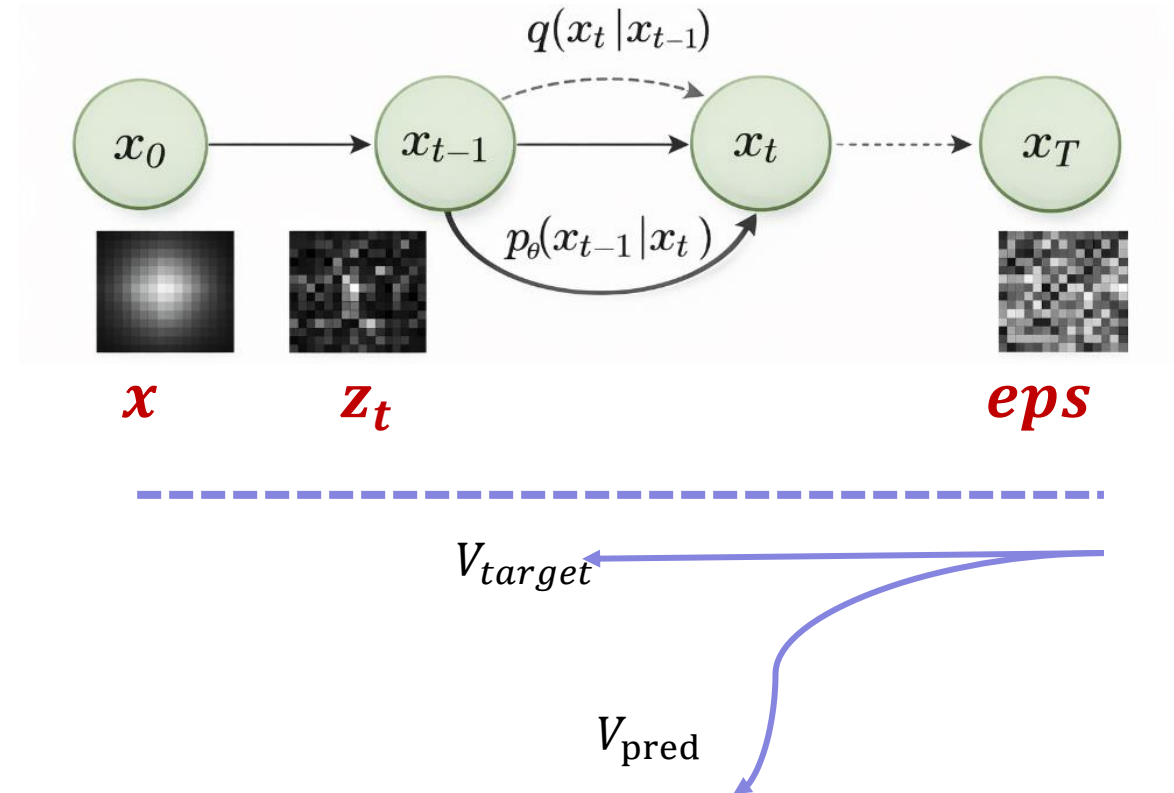
- **DiT Blocks:** Transformer self-attention blocks exchange information across tokens globally.
- **PiT Blocks:** Transformer self-attention blocks exchange information within each token across voxels.
- **Voxel Output:** The final token representations are mapped back to energy space to produce voxel-level predictions.



DiT: Training

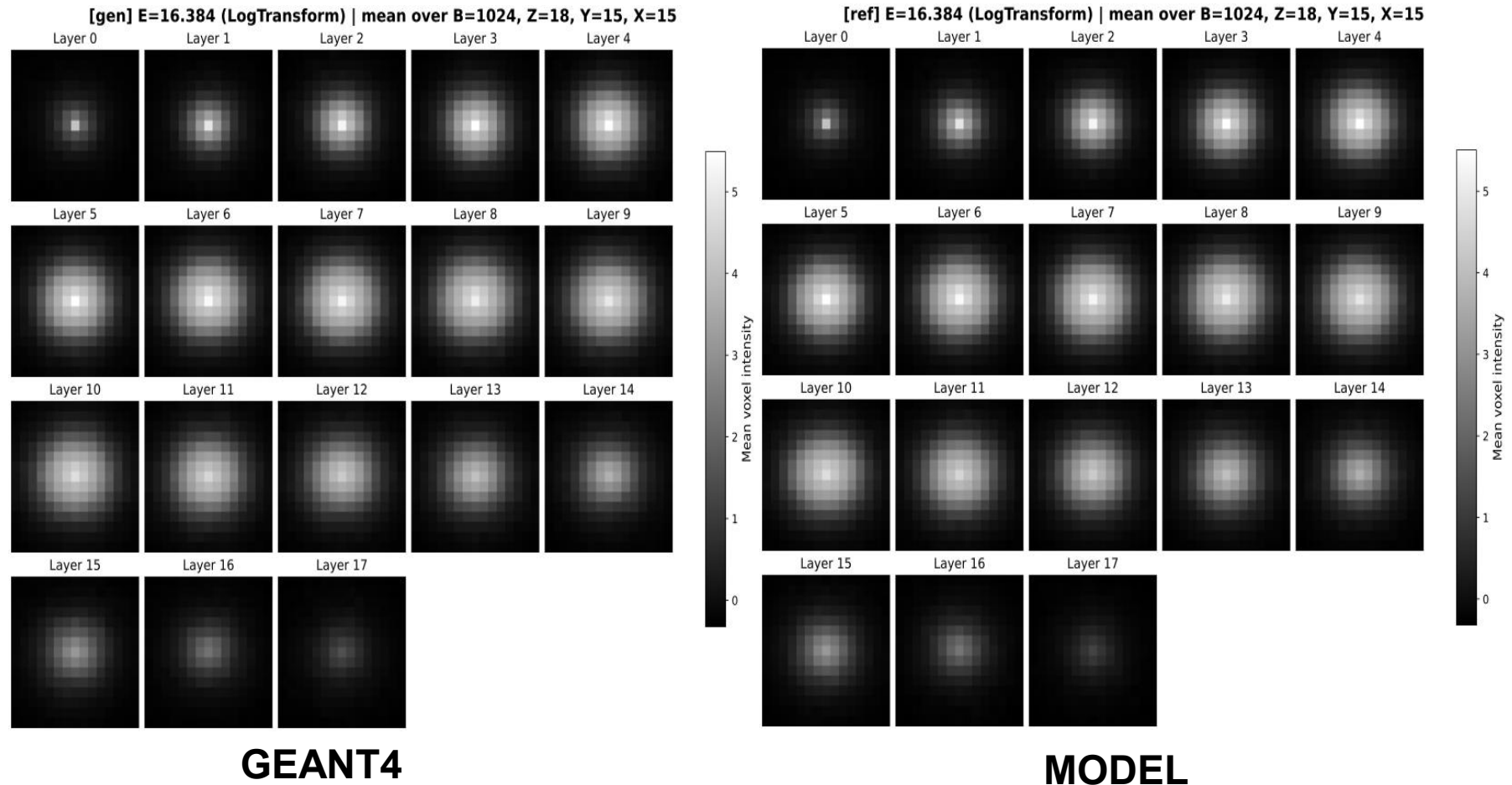
❖ Training:

- **PyTorch** provides tensor computation and automatic differentiation, while **PyTorch Lightning** offers a high-level training framework.
- **Training Time:** The total effective training time is **3h23m19s** on a single RTX 5090 GPU.



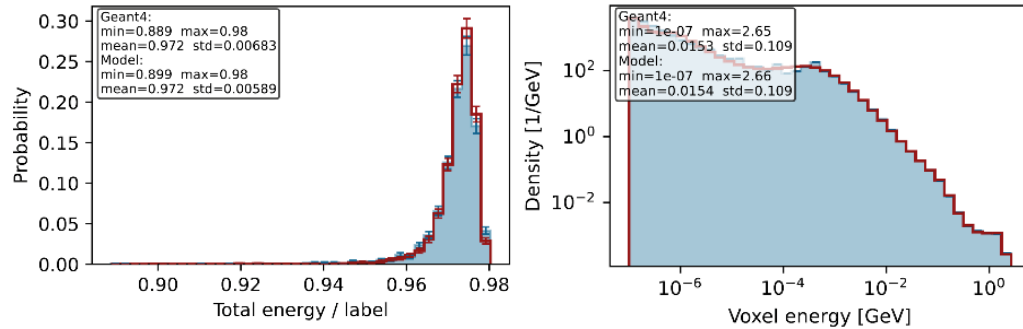
DiT: Result

❖ Generate photon shower at **16 GeV** for example

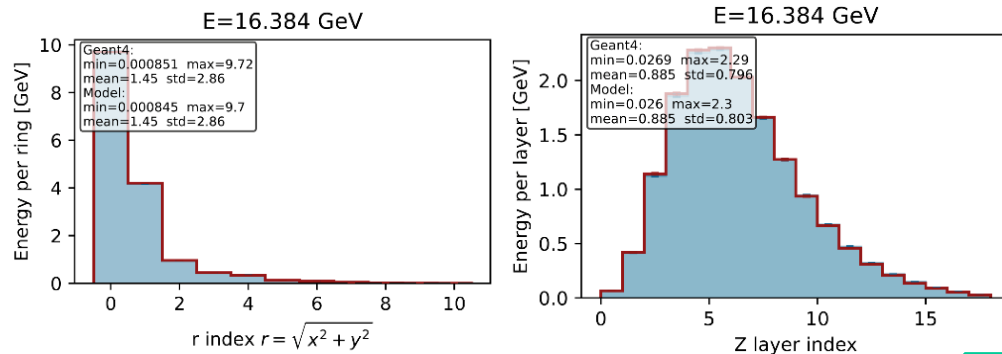


DiT: Generation Quality

❖ Overview

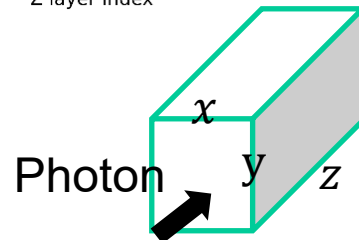


❖ Geometry

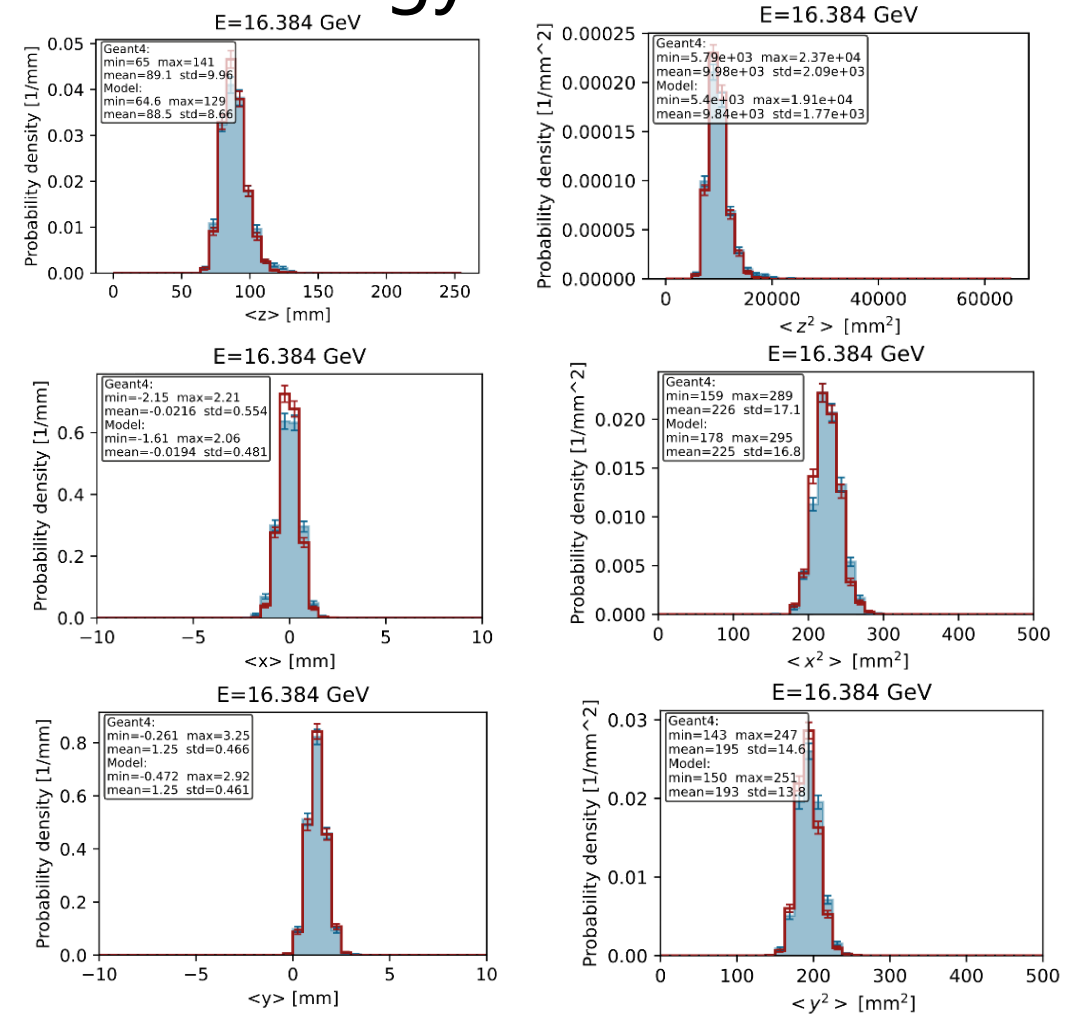


● Red line: Geant4

● Blue block: Model



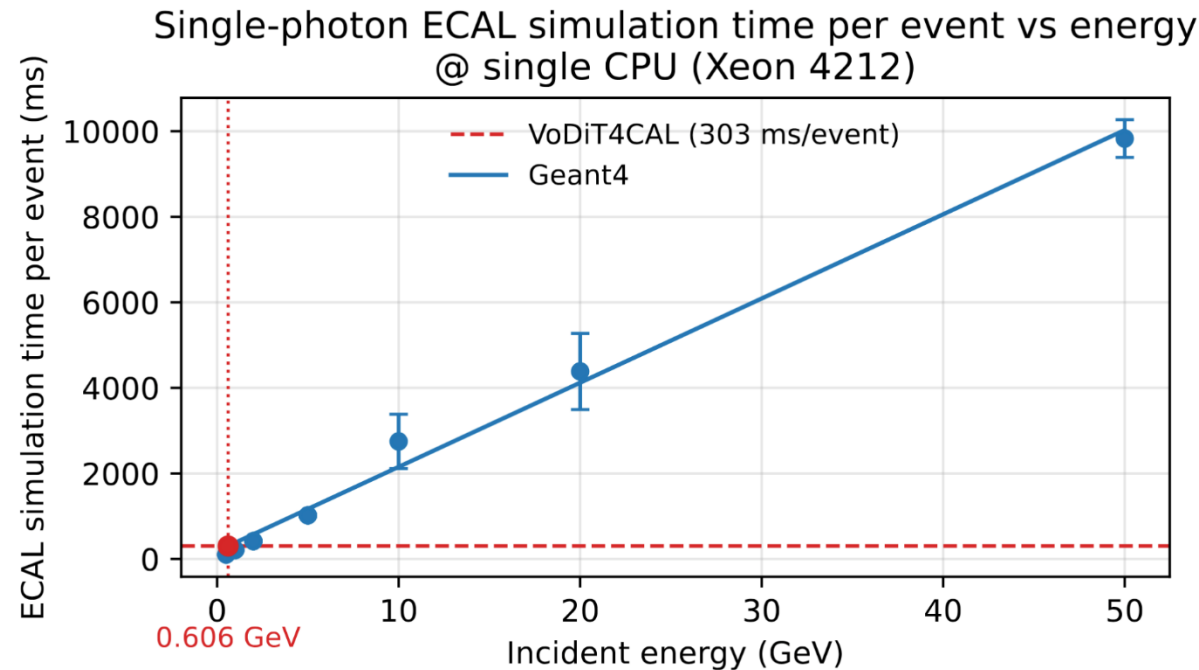
❖ ZXY energy center



DiT: Generation Speed

❖ Benchmark:

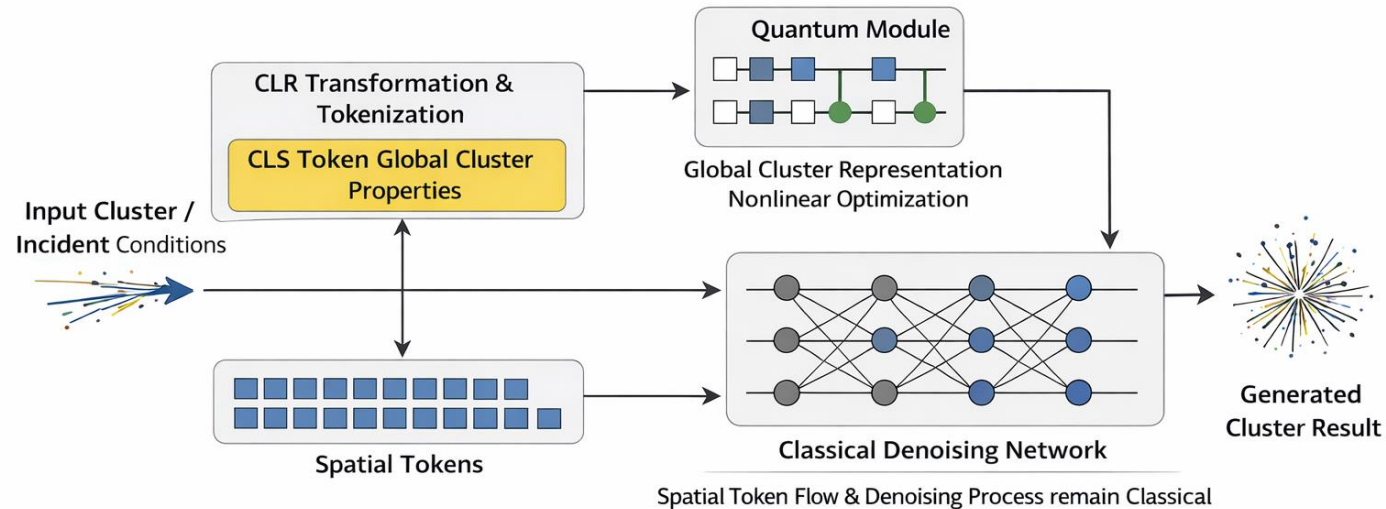
- GPU (Nvidia RTX 8000): **3.19 ms /event**
- CPU (Xeon 4214, single thread): **303.45 ms /event**
- Geant4: generation time $T \sim E$ with particle energy E



DiT: Quantum Motivation

- ❖ Our classical results have already shown that **DiT offers stronger stability, generation quality, and scalability than GAN.**
- ❖ the natural next question is: under the same diffusion/Transformer framework, **quantum modules can further improve global modeling?**
- ❖ **Early studies on quantum diffusion already suggest that this direction is promising,** providing initial evidence that Quantum-enhanced DiT are worth exploring beyond Quantum GAN.

DiT Future Plan: Quantum-enhanced DiT



- ❖ Current DiT model uses **CLR transform**; a dedicated **Class token** captures global shower properties.
- ❖ The quantum module operates **exclusively on the Class token**, performing nonlinear renormalization of the global shower representation.
- ❖ Spatial token flow and backbone denoising remain **fully classical** — minimizing quantum overhead while preserving generation fidelity
- ❖ Class and spatial tokens are **jointly trained end-to-end**, enabling the quantum module to meaningfully influence the denoising process

Summary

❖ Quantum GAN

- Successfully learns the 1D Geant4 shower distributions
- Hybrid quantum-classical architecture + WGAN-GP training is viable
- Add realistic noise models & Deploy on real quantum hardware

❖ DiT

- Learned the 3D calorimeter simulation with high fidelity to Geant4
- Achieved fast generation speed
- Extend toward a Quantum-enhanced DiT

Thank you for your listening !