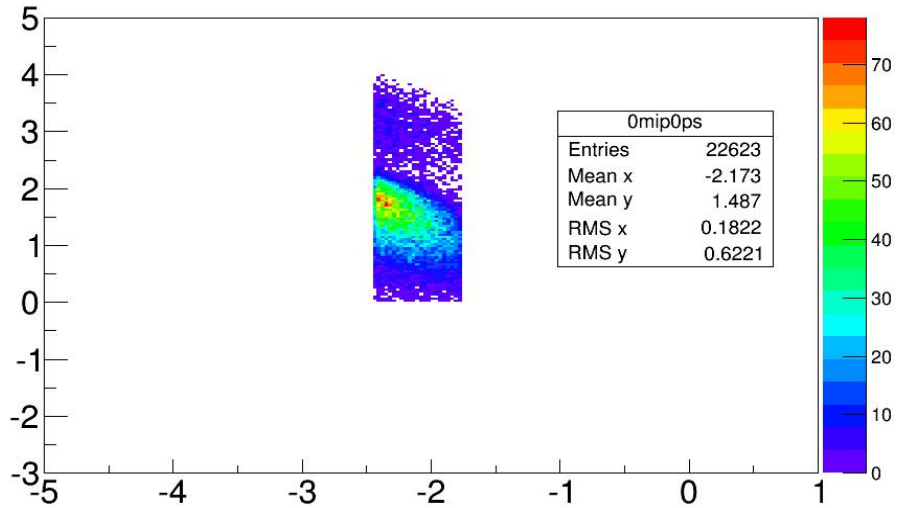
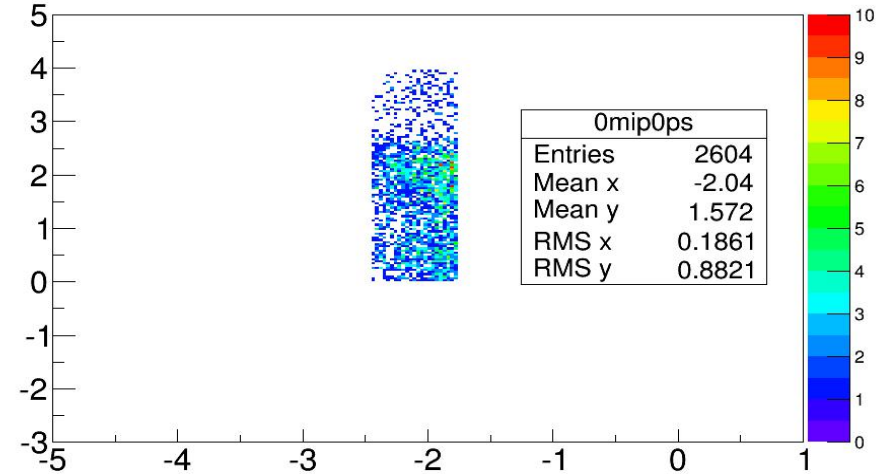


Hit->Draw("log10(HitT):log10(HitE) >>0.8mip800ps(200,-5,1,200,-3,5)", "HitE<0.02/330*285&&HitT>1&&HitE>0.0042/330*285&&Neighbor==0&&(abs(HitPID)|abs(HitPID))", "colz")

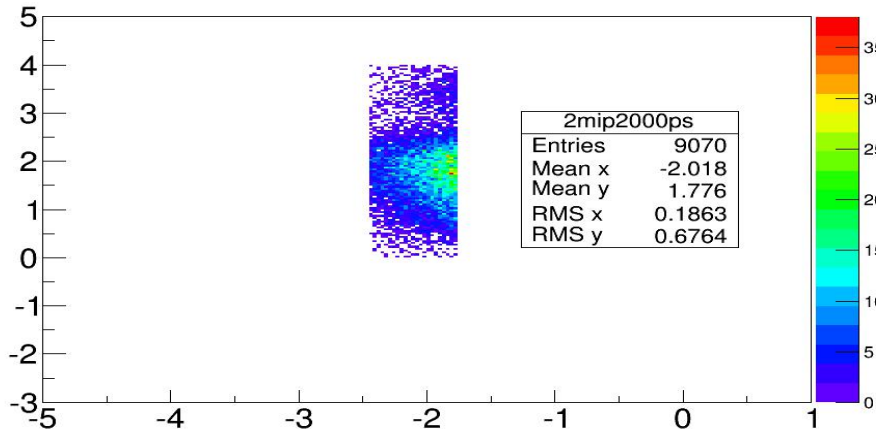
log10(HitT):log10(HitE) {HitE<0.02/330*285&&HitT>1&&HitE>0.0042/330*285&&Neighbor==0&&(abs(HitPID)==2112||abs(HitPID)>10000)}



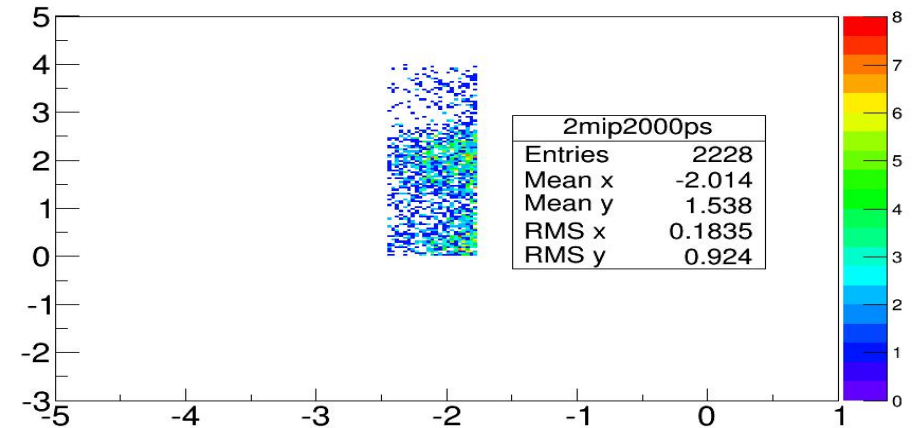
log10(HitT):log10(HitE) {HitE<0.02/330*285&&HitT>1&&HitE>0.0042/330*285&&Neighbor==0&&(abs(HitPID)==11||abs(HitPID)==22)}



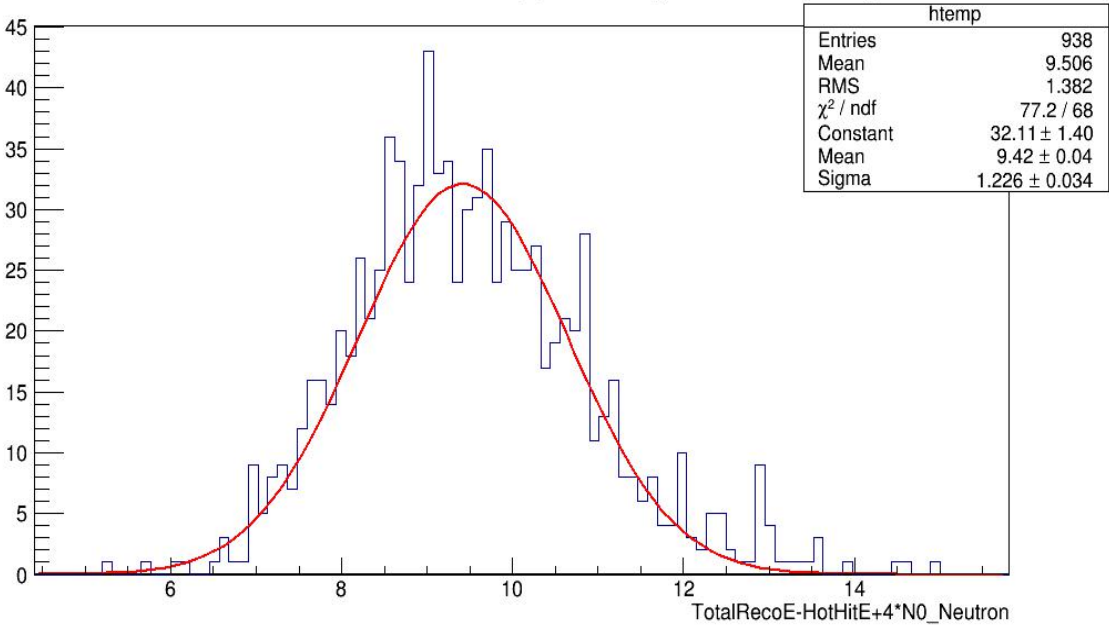
log10(HitT):log10(HitE) {HitE<0.02/330*285&&HitT>1&&HitE>0.0042/330*285&&Neighbor==0&&(abs(HitPID)==2112||abs(HitPID)>10000)}



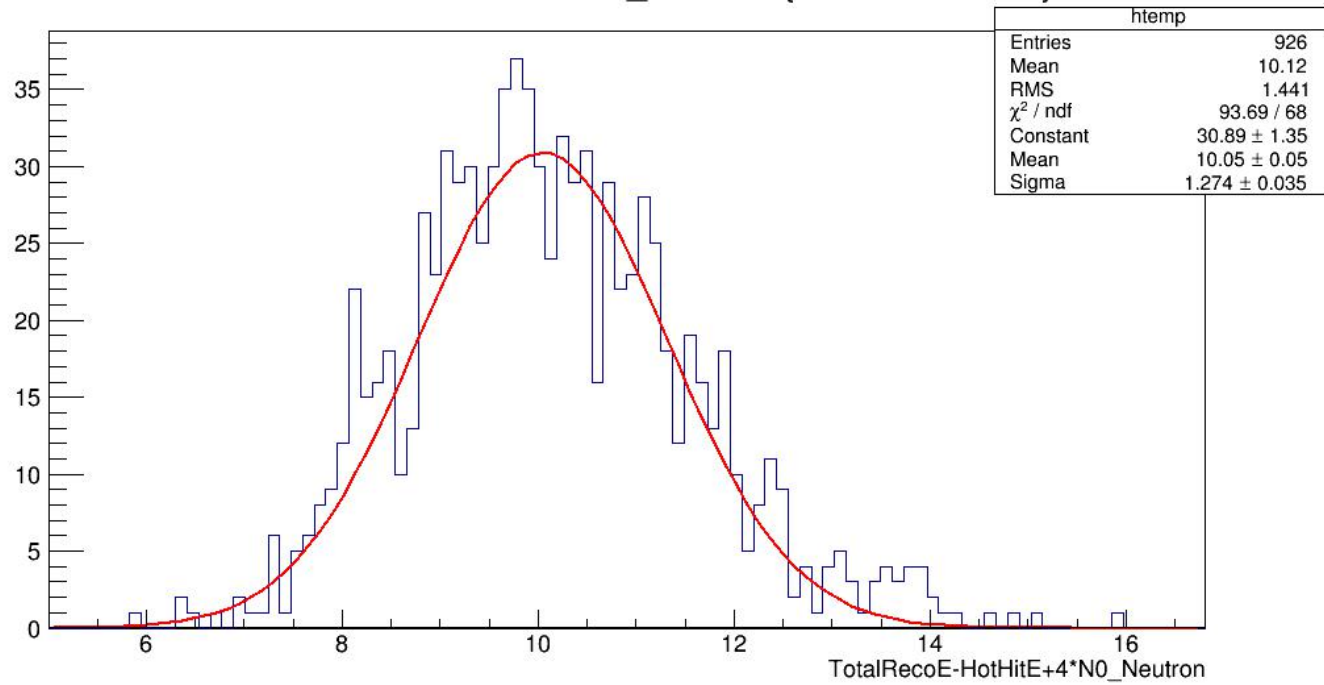
log10(HitT):log10(HitE) {HitE<0.02/330*285&&HitT>1&&HitE>0.0042/330*285&&Neighbor==0&&(abs(HitPID)==11||abs(HitPID)==22)}



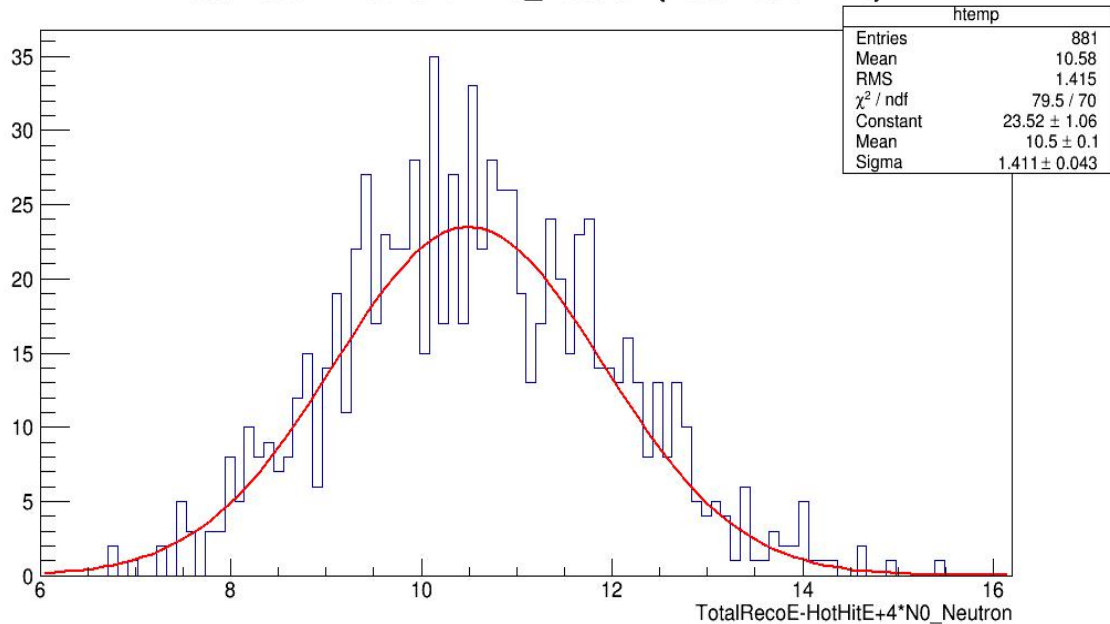
TotalRecoE-HotHitE+4*N0_Neutron {TotalRecoE<15}



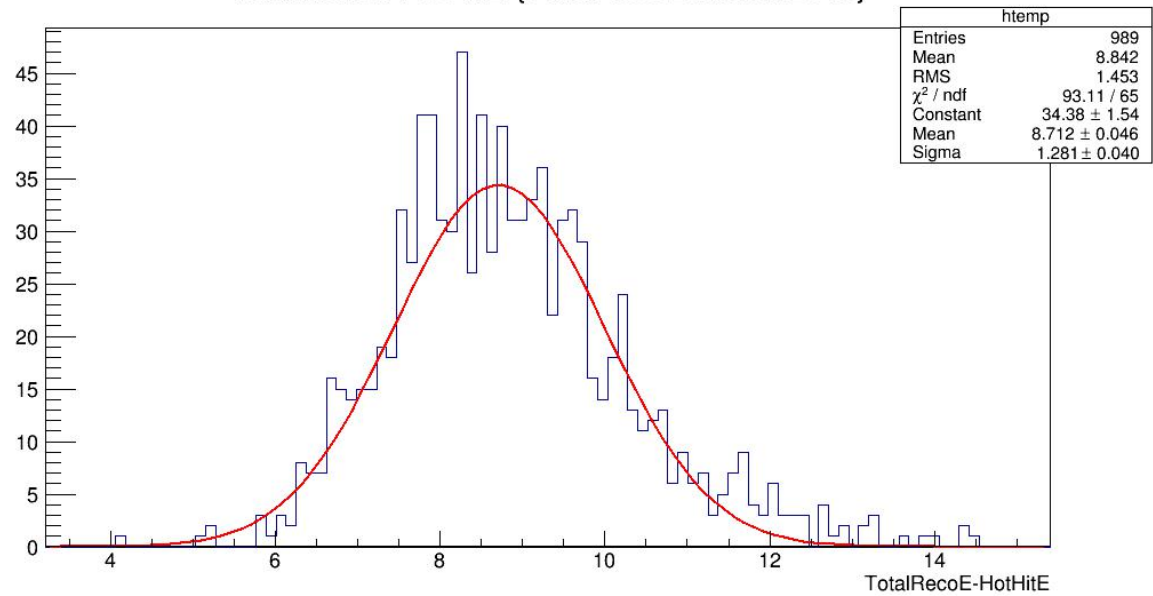
TotalRecoE-HotHitE+4*N0_Neutron {TotalRecoE<15}



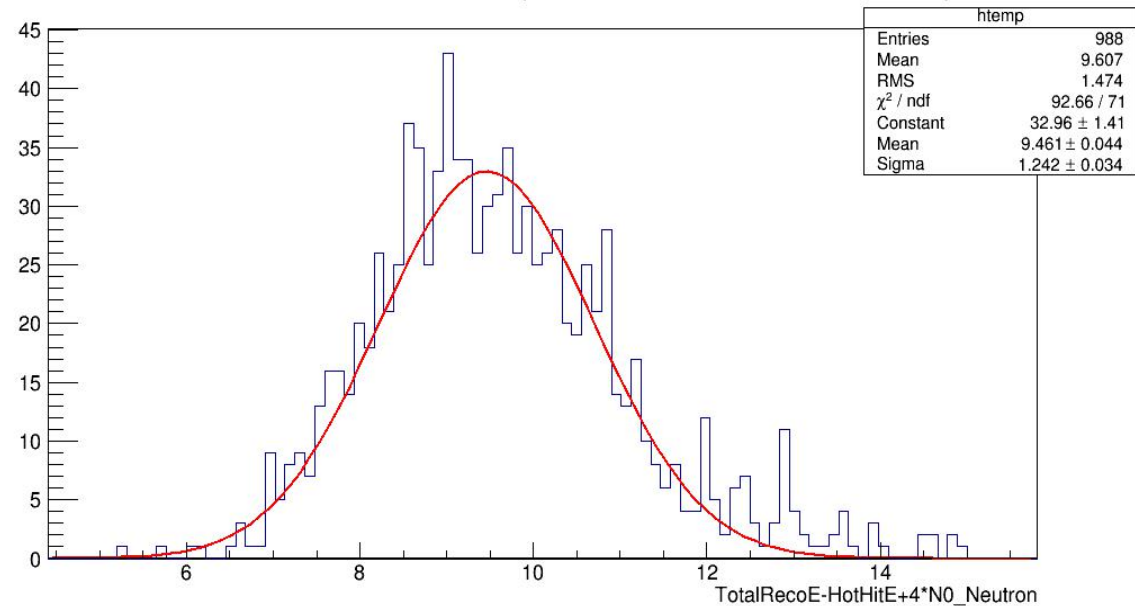
TotalRecoE-HotHitE+4*N0_Neutron {TotalRecoE<15}



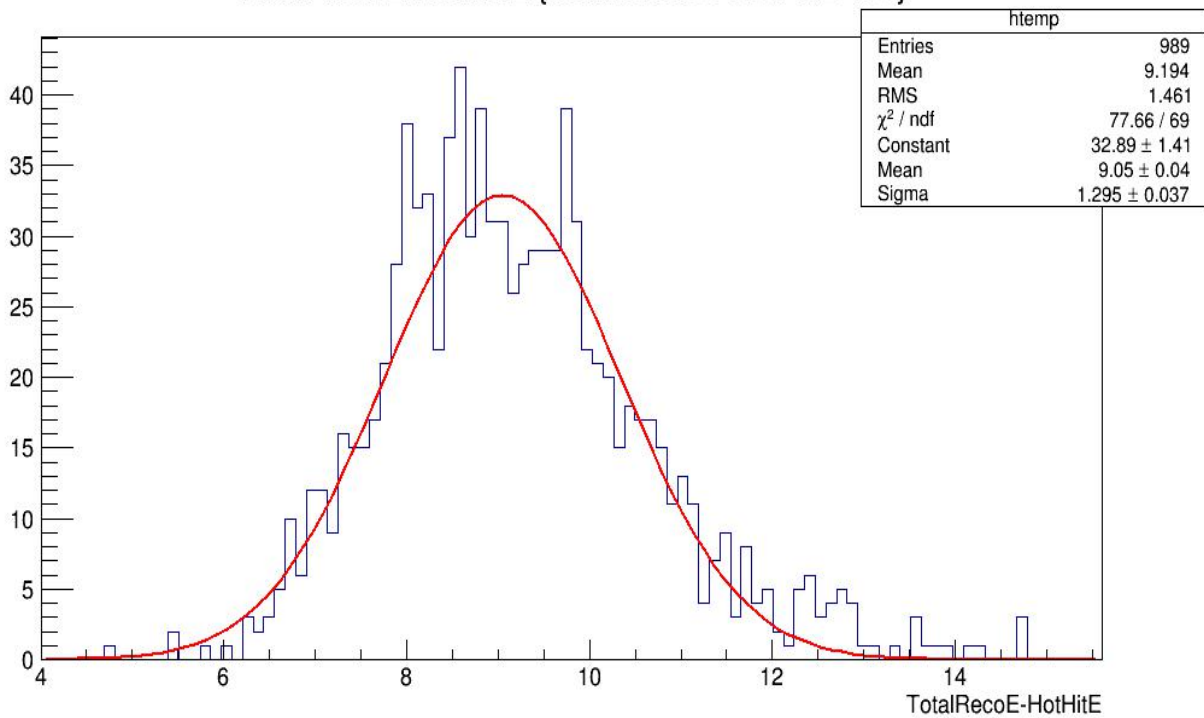
TotalRecoE-HotHitE {TotalRecoE-HotHitE<15}



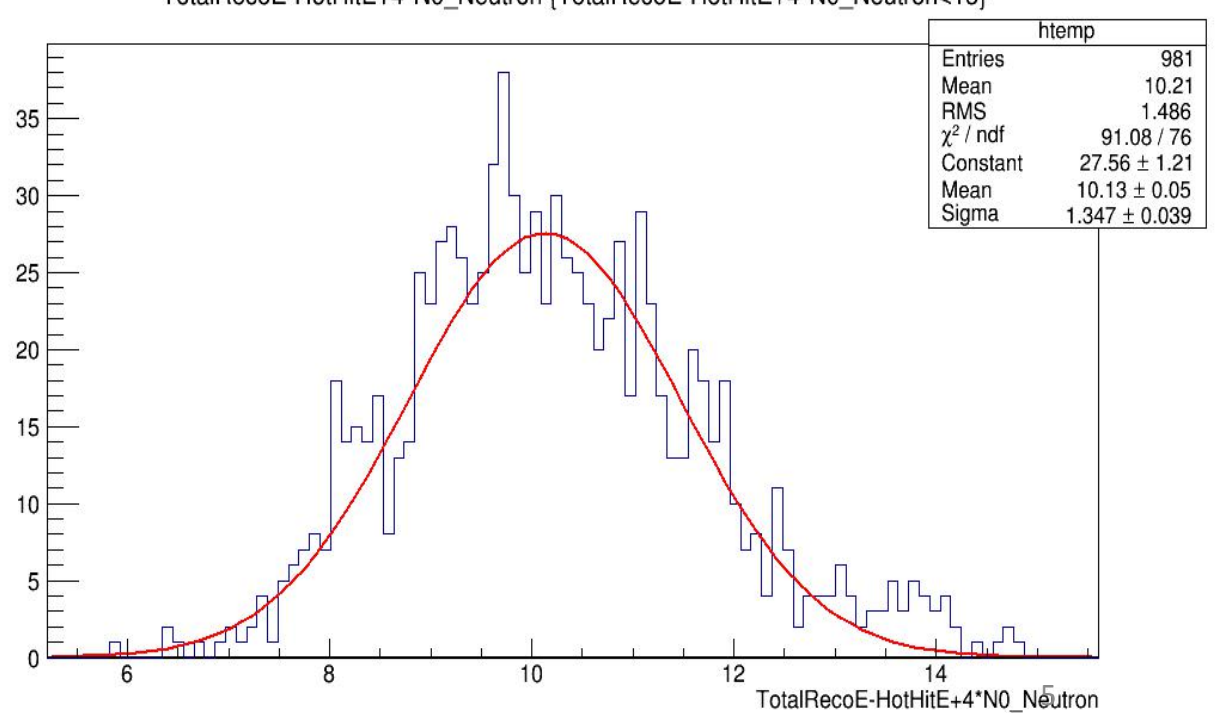
TotalRecoE-HotHitE+4*N0_Neutron {TotalRecoE-HotHitE+4*N0_Neutron<15}



TotalRecoE-HotHitE {TotalRecoE-HotHitE<15}



TotalRecoE-HotHitE+4*N0_Neutron {TotalRecoE-HotHitE+4*N0_Neutron<15}



- page4

10gev nogaus 13.1-> 2mip2000ps 13.5

50Gev nogaus 6.44->2mip2000ps 6.91

page5:nogaus:14.7->13.1

0.8mip800ps:14.3->13.3