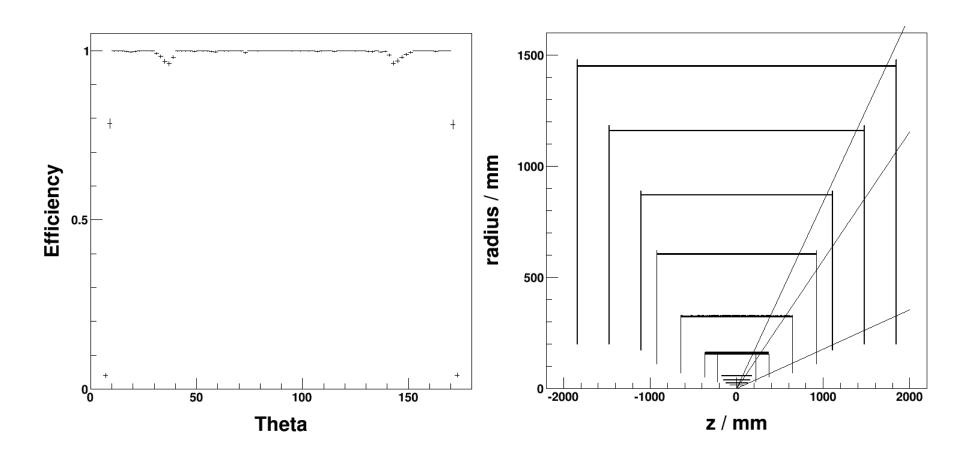
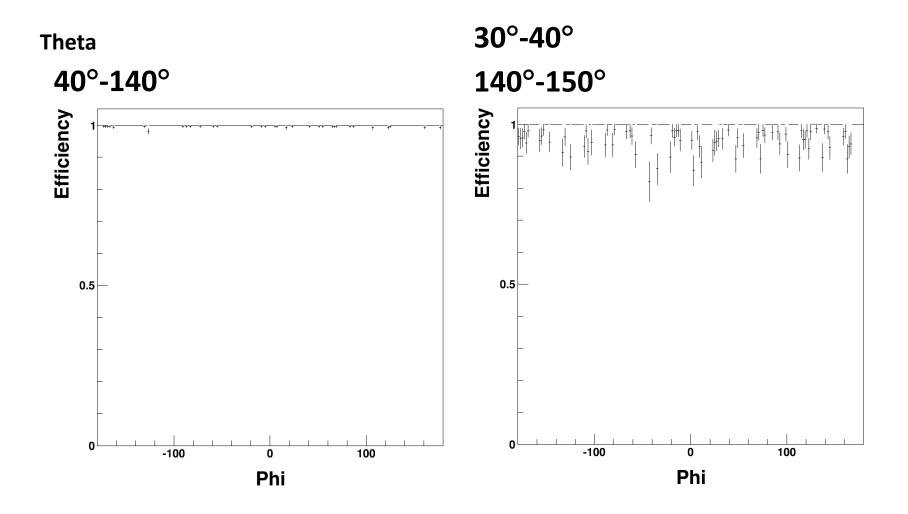
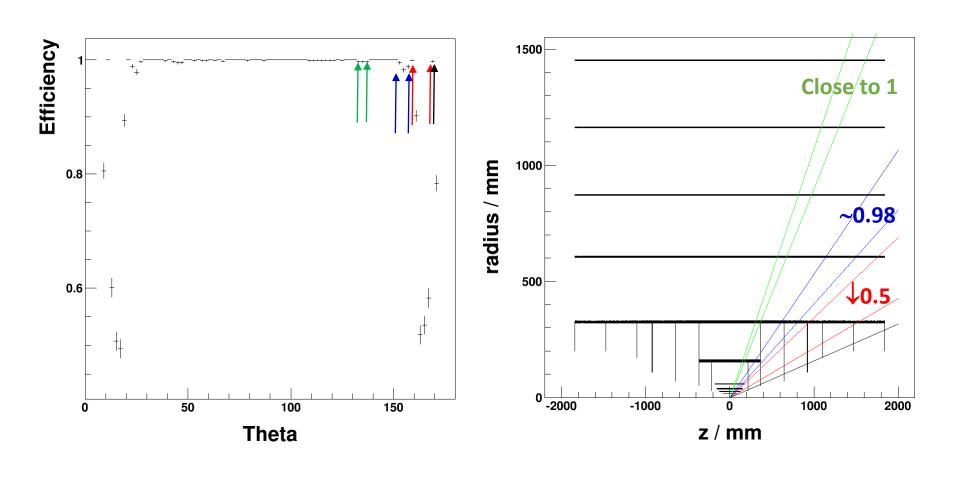
Cepc_new4



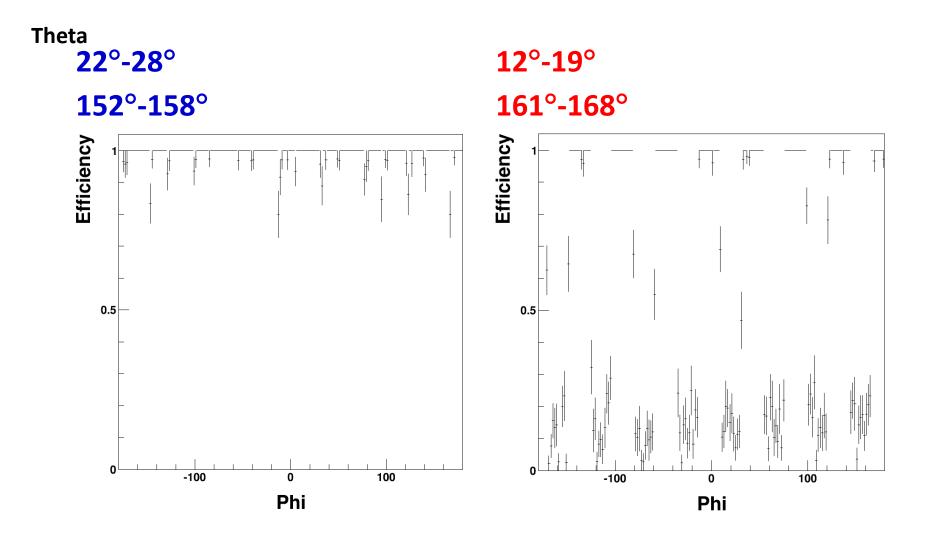
Efficiency VS Phi



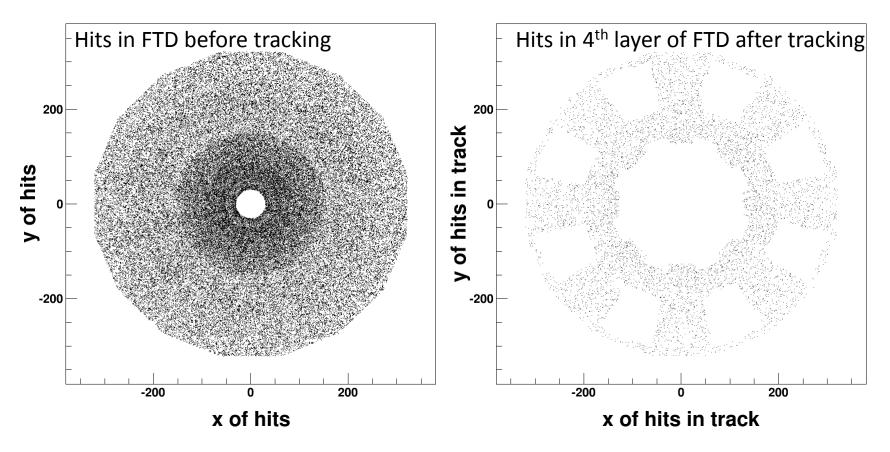
Another full-silicon tracker



Efficiency VS Phi



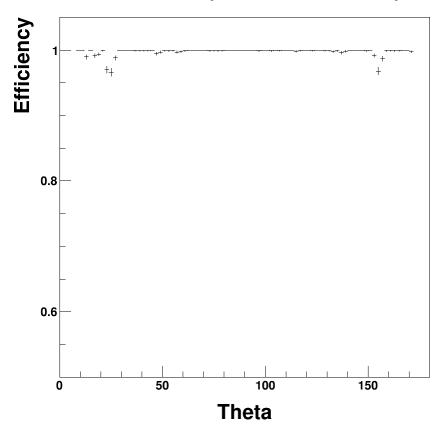
Hits

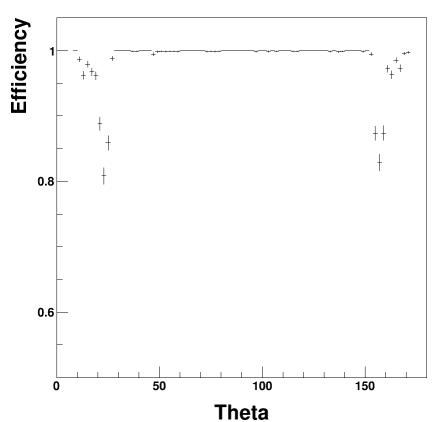


• Tracking lose part of hits in overlap region, which is relative with phi angle.

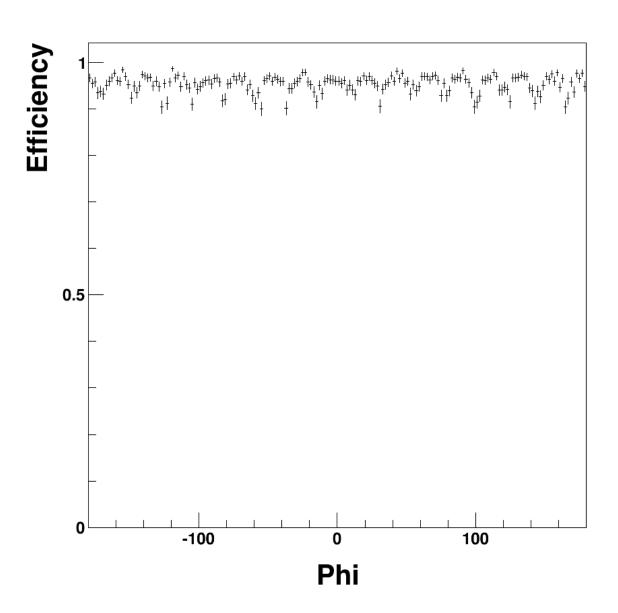
- InitialiseVTX(LCEvent *evt)
- InitialiseFTD(LCEvent *evt)
- ProcessOneSector(iPhi,iTheta)
 - TestTriplet(...)
- TrackingInFTD()
 - TestTriplet(...)
- Difficult to track-finding using VTX at together? Not a good idea?
- What is best triplet to start?

After update LayerCombinationsFTD





```
Quarameter name="LayerCombinations" type="IntVec">
10 8 6 10 8 5 10 8 4 10 8 3
10 8 2 10 8 1 10 8 0 10 6 5
10 6 4 10 6 3 10 6 2 10 6 1
10 6 0 10 5 3 10 5 2 10 5 1
10 5 0 10 4 3 10 4 2 10 4 1
10 4 0 10 3 1 10 3 0 10 2 1
10 2 0 10 10
8 6 5 8 6 4 8 6 3 8 6 2
8 6 1 8 6 0 8 5 3 8 5 2
8 5 1 8 5 0 8 4 3 8 4 2
8 4 1 8 4 0 8 3 1 8 3 0
8 2 1 8 2 0 8 1 0 6 5 3
6 5 2 6 5 1 6 5 0 6 4 3
6 4 2 6 4 1 6 4 0 6 3 1
6 3 0 6 2 1 6 2 0 6 1 0
5 3 1 5 3 0 5 2 1 5 2 0
5 1 0 4 3 1 4 3 0 4 2 1
4 2 0 4 1 0 3 1 0 2 1 0
```



Way to improve efficiency

- LayerCombinations
- Tracking with VTX and FTD together
- Design of silicon-tracker
 - Make sure at least 3 layer VTX or 3 layer FTD at any theta direction
 - Not cost-optimizated, but temporarily before optimizing the tracking algorithm

backup

- Is onSurface check necessary? Since boundary has been checked while smearing
- Digitization

```
Hit = 1 has celId 33751331

side = 1

layerNumber = 2

moduleNumber = 3

sensorNumber = 2

--- will smear hit with resU = 7.000000e-03 and resV = 0.000000e+00

Position of hit before smearing global: (5.812337e+01 2.889596e+02 6.467248e+02 ) local: (6.478899e+01 8.790451e+01 -7.934101e-15 )

Position of hit after smearing global: (1.753066e+01 2.109889e+02 6.467248e+02 ) local: (6.479230e+01 0.000000e+00 -7.934101e-15 )

U[0] = 1.570796e+00 U[1] = 2.661627e+00 V[0] = 1.570796e+00 V[1] = 1.090831e+00

Set relation between sim hit 0x3c7ed00 to tracker hit 0x3c91590 with a weight of 1.000000e+00
```

```
strips: CellID0 16974115 (su3,si1,la2,mo3,se1)(1 hits) <---> CellID0 33751331(su3,si1,la2,mo3,se2)(1 hits)
--> 1 possible combinations
attempt to create space point from:
front hit: 0x3c91450 no. of simhit = 1 first simhit = 0x3c5db50 mcp = 0x3c5de40 (5.792965e+01 2.877679e+02 6.440750e+02
 rear hit: 0x3c91590 no. of simhit = 1 first simhit = 0x3c7ed00 mcp = 0x3c5de40 ( 5.812337e+01 2.889596e+02 6.467248e+02
SpacePoint creation from two good hits:
        ( 2.887738e+01 1.956142e+02 6.440750e+02 ) <--> ( 1.753066e+01 2.109889e+02 6.467248e+02 )
L1 = (4.836314e+01, 8.881784e-15, -5.922581e-15)
L2 = (6.479230e+01, 3.552714e-15, -7.934506e-15)
stripLength = 1.375000e+03
S1 = (-1.778579e+02, -4.600662e+02, 6.440750e+02)
E1 = (2.356126e+02, 8.512946e+02, 6.440750e+02)
S2 = (-2.999215e+02, -3.988310e+02, 6.467248e+02)
E2 = (3.349828e+02, 8.208089e+02, 6.467248e+02)
       Vertex: Position of space point (global) : (5.801911e+01 2.880400e+02 6.440750e+02)
       cov plane =
```