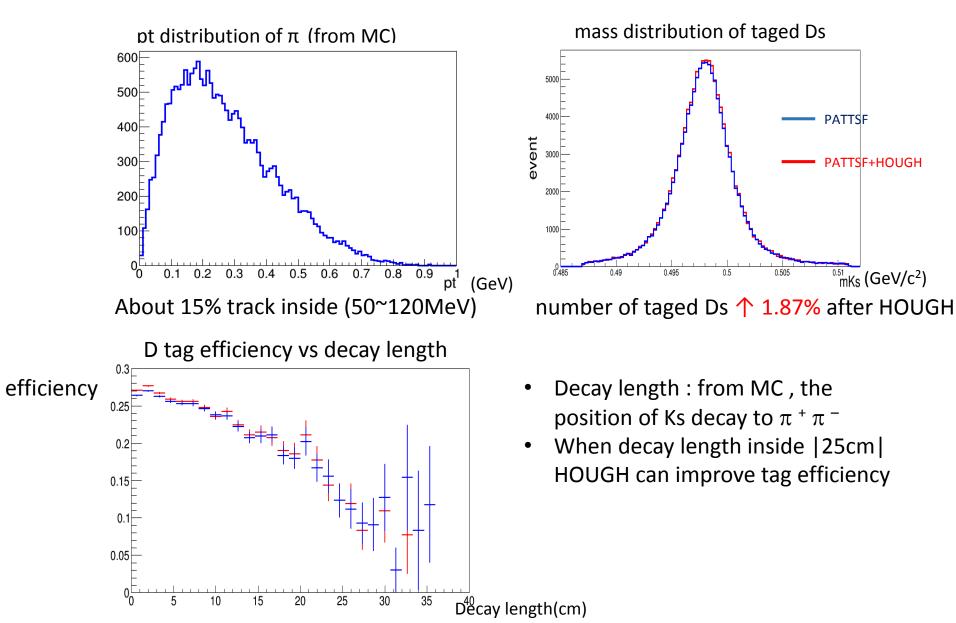
# Status of Hough tracking 2016-12-8

### outline

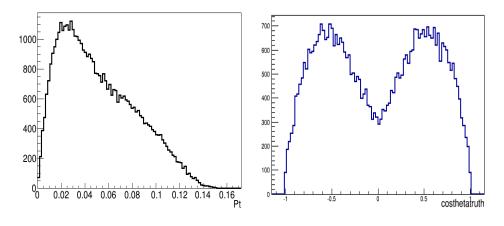
- Ks tag efficiency
- Chicj learning and checking
- Implement noise learning in HOUGH (by Yuan Jihong)
- Preliminary double-tag result of (by prof. Zhang)

Ds<sup>-</sup> -> K<sup>-</sup>Ks  $\pi$  <sup>0</sup>, Ks ->  $\pi$  <sup>+</sup>  $\pi$  <sup>-</sup>



## $\Psi' \rightarrow e^+ e^- \chi_{cJ}, \chi_{cJ} \rightarrow \Upsilon J/\Psi, J/\Psi \rightarrow I^+ I^-$

Pt distribution of e (from MC) cos distribution of e (from MC)



**Event Selection :** 

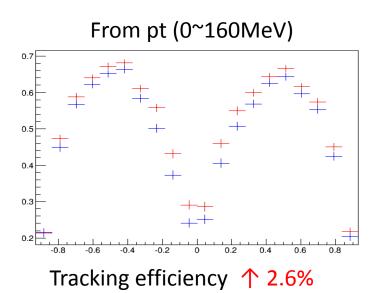
- 2 lepton from J/  $\Psi$  , at least one from  $\Psi'$
- define tracks with a momentum larger than 1 GeV as leptons from J,

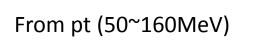
PATTSF

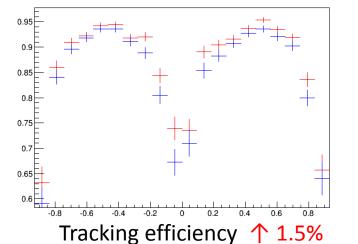
PATTSF+HOUGH

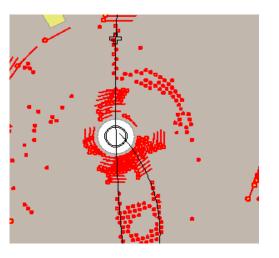
• 3 or 4 tracks

- one good photon
- 1C kinematic fit
  - chi2<5 (e<sup>+</sup> e<sup>-</sup> (missing) l<sup>+</sup> l<sup>-</sup> Υ , 1C fit)
  - m(l+ l-)>3.06GeV && m(l+ l-)<3.14GeV
  - m(YJ/Ψ)>3.49GeV







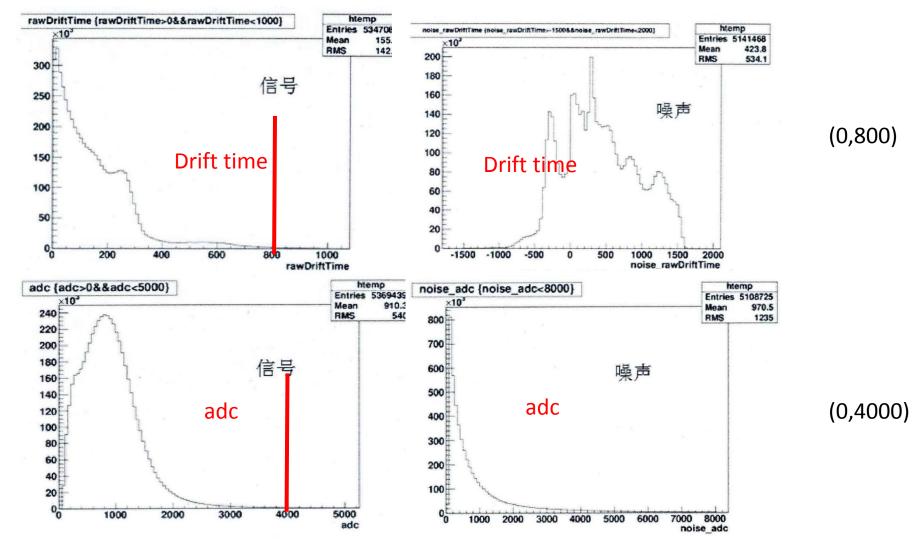


Particle e performs different from pion

# Noise Learning

By Yuan Jihong

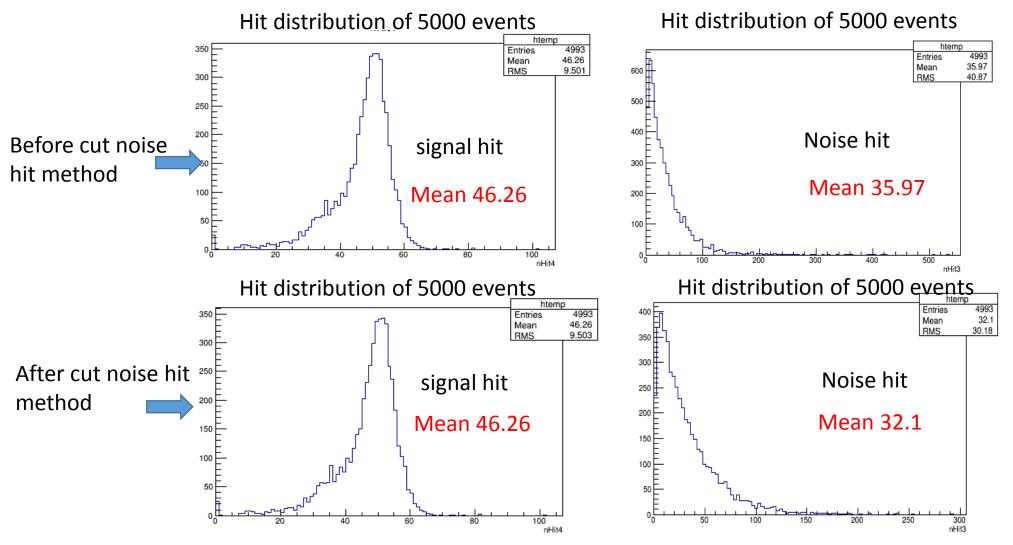
#### From barrel barbar events, run 26865



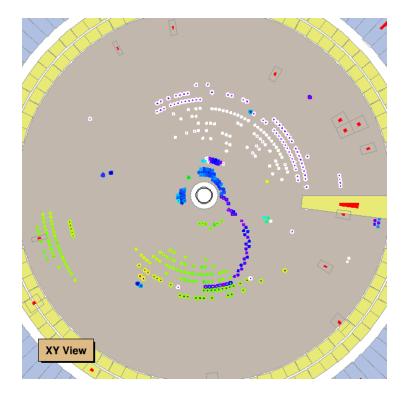
### Noise Learning

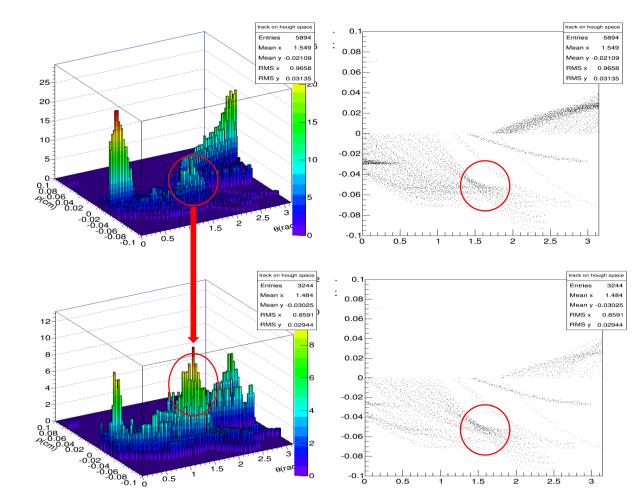
- Cut condition by Yuan
  - Three continues hits in a layer
  - Drifttime (0,800)
  - Adc (0,4000)
- Think of low pt , implement in HOUGH
  - Don't apply for inner chamber
  - 5 continues hits in a layer
  - Drifttime (0,800)
  - Don't use adc imformation ( Can't get right noise hit adc from MC )

### From 60MeV fixpt single track events 5000 events



After cutting noise method, noise hit ratio of every events drop about 3.9 hits





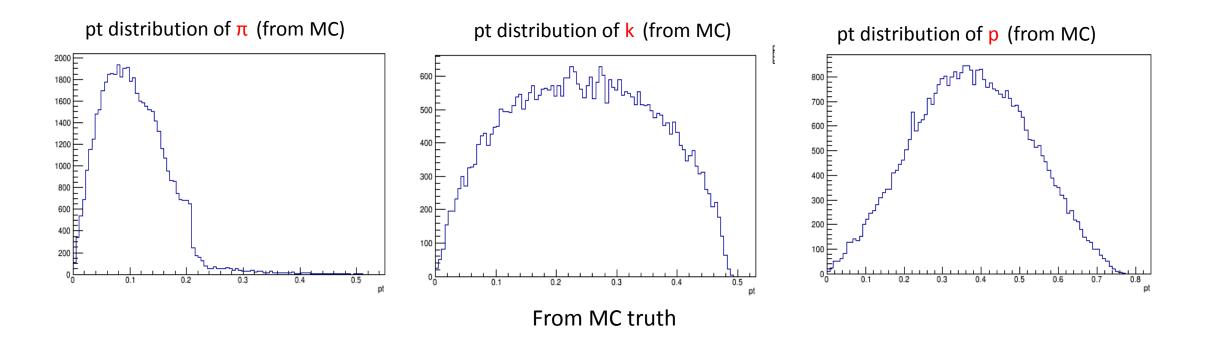
Efficiency of 60MeV : 70.5% -> 70.8%

This method is useful for some special events , not performs good significantly for tracking Don't going on to learn this method

# Preliminary performance check by

psi(2S)-->Omega- Omega+, Omega-->K Lambda, Lambda-->proton pi

By prof.Zhang



After HOUGH , double-tag efficiency increased 5%

- On doing :
- learn TSF package
  - Fix Runge kutta fitting for low pt
  - Try to Implement method conformal transform(TSF, including drift distance), maybe useful for multi-turn tracks
- Inclusive MC pipijpsi is producing