

group meeting report

weekly summary

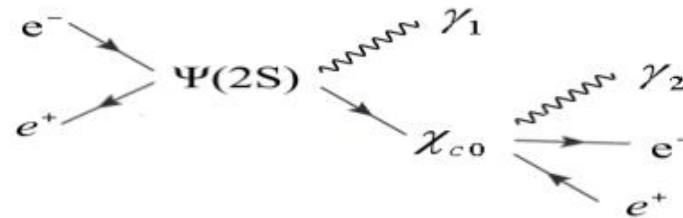
- **DsJ analysis**
 - more questions received, which are about detailed technique and more time consuming to answer
 - almost done, hope finish today.
- **ChicJ to gam inv.**
 - Suyu give a feedback report on New Physics Group Meeting.
 - more comments collected
- **ChicJ to gam lepton lepton**
 - Amit did good job in preSelection Algorithm writing.
 - get first plots from preSelection, run number and event number saved.
- **Jpsi inv. decay**
 - tried simultaneous fit
 - updated memo

To do next week

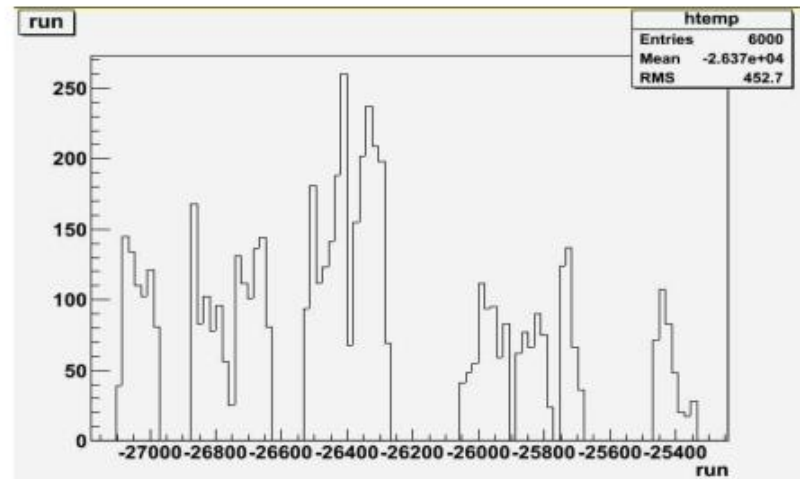
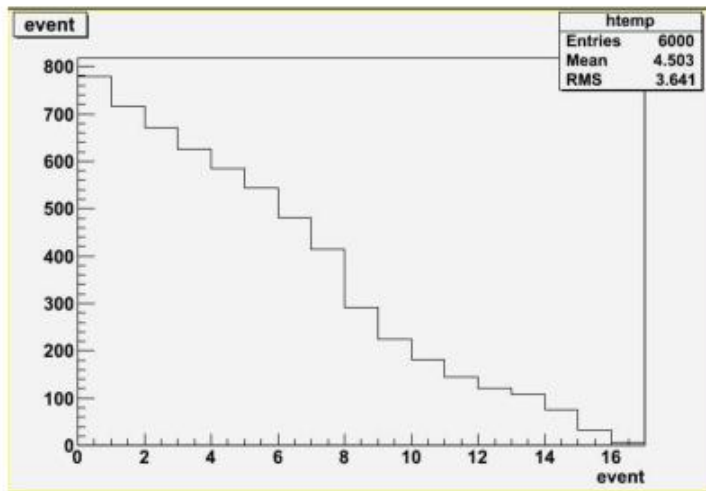
- **Jpsi to inv.**
 - study on how to combine results from two data sets.
 - try more on simultaneous fit
- **ChicJ to gam inv.**
 - answer some questions if necessary
- **ChicJ to gam lepton lepton**
 - write preSelection algorithm
 - add some basic cuts
 - save more variables

Amit

- I have started the analysis for



- I have done the preselection for the 100 event MC Samples for $\chi_{c0} \rightarrow e^+e^-$
- I have extracted the run number and event number for 100 MC Samples and stored in root file.



- For next week I will write my selection code for these 100 events for $\chi_{c0} \rightarrow e^+e^-$.

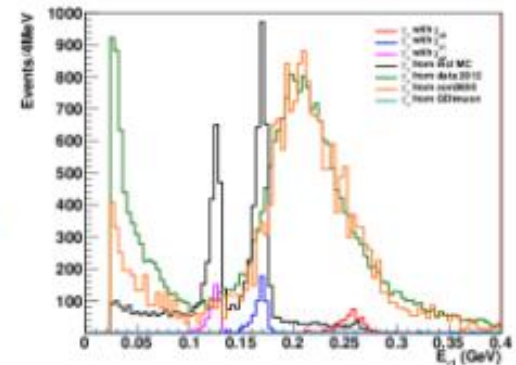
Suyu

J/psi->invisible

- Simultaneous fit
 - Since we use shape of J/psi->ee (instead of Gaussian function) to fit, it seems less reasonable if we fit 09&12 data using 1 certain J/psi->ee.
 - Xin suggests to use combined J/psi->ee to fit.
- Memo V2.0
 - Description for mumu channel has been finished.
 - Memo is prepared to open to referees.

Chi_c->gam+invisible

- Give feedback for Collaboration Meeting in June on NPG Meeting
 - Background can be largely suppressed by veto trigger channel.
 - But it seems all survived events are background.
 - Dayong suggests to find Cao Guofu for help. Generate inclusive & signal MC samples with trigger channel information.



Kai

- DsJ analysis
 - answer questions
- ChicJ to gam inv.
 - With MDC hit information, try to remove background from showers produced by charged background particles.

